

```
nntrainer::MemoryPool  
::~~MemoryPool
```

A diagram illustrating a call to the destructor of the MemoryPool class. A grey rectangular box on the left contains the code `nntrainer::MemoryPool` followed by `::~MemoryPool` on the next line. A blue arrow points from the right side of this box to a white rectangular box on the right. The white box contains the code `nntrainer::MemoryPool` followed by `::deallocate` on the next line.

```
nntrainer::MemoryPool  
::~deallocate
```