

```
nntrainer::MemoryPool  
::~~MemoryPool
```

A diagram illustrating a function call. A blue arrow points from a white box on the left to a grey box on the right. The white box contains the code for the destructor of the MemoryPool class. The grey box contains the code for the deallocate function of the MemoryPool class.

```
nntrainer::MemoryPool  
::deallocate
```