

# Doxygen Book

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# Chapter 1

## Todo List

### File `concat_layer.cpp`

merge concat and split layer to a common implementation

### File `flatten_layer.cpp`

Update flatten to work in-place properly.

Update flatten to work in-place properly.

### Class `Layer`

Check the caller of the `getTensor()` and set restrictions on the tensors to be accessed based on which function is requesting it.

### File `layer_node.h`

Add `printPreset` support

### File `memory_pool.h`

Support an external allocator for different backends and alignment

Support `releaseMemory(token)` - this need not release actual memory until deallocate

Support maximum memory size for the memory pool as an argument

support late memory request without optimization

### File `network_graph.h`

Support multi-input graph.

### File `nnstreamer_layer.cpp`

: provide input/output dimensions to nnstreamer for certain frameworks

: support transposing the data to support NCHW nntainer data to NHWC nnstreamer data

### Member `nntainer::buildTrasposeString (const std::array< props::PermuteDims, 3 > &arr)`

deprecate this

### Member `nntainer::DirDataProducer::finalize (const std::vector< TensorDim > &input_dims, const std::vector< TensorDim > &label_dims, void *user_data=nullptr) override`

expand this to non onehot case

### Member `nntainer::DirDataProducer::isMultiThreadSafe () const override`

make this true, it is needed to test multiple worker scenario

### Member `nntainer::FlatBufferOpNode::setLayerNode (const LayerNode &layer)`

Now support only mse, cross

### Member `nntainer::GraphCompiler::compile (std::shared_ptr< const GraphRepresentation > representation)=0`

consider adding delegates argument here when implementing it for real.

**Member `nntainer::GraphRealizer::realize` (const GraphRepresentation &reference)=0**

consider void GraphRepresentation &

**Member `nntainer::IniGraphInterpreter::deserialize` (const std::string &in) override**

: this will be changed to a general way to add a graph

if graph Model Type is of recurrent\_wrapper, parse model and realize before return

**Class `nntainer::IniSection`**

consider API style setEntry function

**Member `nntainer::InitLayerContext::requestTensor` (const TensorDim &dim, const std::string &name, const Tensor::Initializer init=Tensor::Initializer::NONE, bool trainable=false, TensorLifespan lifespan=TensorLifespan::ITERATION\_LIFESPAN, bool private\_=true)**

Consider providing a guarantee that the returned indices will always start from 0 and will always be incremental.

**Member `nntainer::InitLayerContext::requestTensor` (const TensorSpec &spec)**

Consider providing a guarantee that the returned indices will always start from 0 and will always be incremental.

**Member `nntainer::InitLayerContext::requestWeight` (const TensorDim &dim, const Tensor::Initializer init, const WeightRegularizer reg, const float reg\_const, const float decay, const std::string &name, bool trainable=true)**

Consider providing a guarantee that the returned indices will always start from 0 and will always be incremental.

**Member `nntainer::InitLayerContext::requestWeight` (const WeightSpec &spec)**

Consider providing a guarantee that the returned indices will always start from 0 and will always be incremental.

**Class `nntainer::IterationQueue`**

apply this to the databuffer

handle error case: 1. when ScopedView<Sample> has met throw

1. when ScopedView<Iteration> has met throw

**Member `nntainer::LossRealizer::realize` (const GraphRepresentation &reference) override**

support more loss layers

**Member `nntainer::profile::Profiler::end` (const int time\_item)**

: consider race condition

**Member `nntainer::propagateTimestep` (LayerNode \*node, unsigned int time\_step, unsigned int max\_time←\_step)**

add an interface to check if a layer supports a property

**Member `nntainer::props::Loss::isValid` (const float &v) const override**

detect when loss becomes Nan is useful. But it will need dedicated throw

**Class `nntainer::props::NumClass`**

deprecate this

**Member `nntainer::RandomDataOneHotProducer::finalize` (const std::vector< TensorDim > &input\_dims, const std::vector< TensorDim > &label\_dims, void \*user\_data=nullptr) override**

expand this to non onehot case

move this to higher order component

**Member `nntainer::RandomDataOneHotProducer::isMultiThreadSafe` () const override**

make this true, it is needed to test multiple worker scenario

**Member `nntainer::RawFileDataProducer::pixel_size`**

make this a configurable type

**Member `nntainer::RecurrentRealizer::realize` (const GraphRepresentation &reference) override**

have axis in concat layer

this has to be wrapped with identity layer as #1793

**Member [nntrainer::RecurrentRealizer::RecurrentRealizer](#) (const char \*ini, const std::vector< std::string > &external\_input\_layers)**

delegate to [RecurrentRealizer](#)(

**Member [nntrainer::RecurrentRealizer::RecurrentRealizer](#) (const std::vector< std::string > &properties, const std::vector< Connection > &input\_conns, const std::vector< Connection > &end\_conns)**

Deal as sequence as proper connection with identity layer

**Member [nntrainer::setInplaceSharedMemoryConfigByLayer](#) (const std::shared\_ptr< LayerNode > &Inode, bool &shared\_var, bool &shared\_grad)**

for addition layer, variables are not shared but gradients are

for layers which support in-place, both variables and gradients will be shared.

add a check here is the layer being checked here can support in-place or not

**Member [nntrainer::TensorSpecV2::additional\\_exec\\_order](#)**

make this as an opaque information with PIMPL

**Member [nntrainer::TfliteInterpreter::serialize](#) (const GraphRepresentation &representation, const std::string &out) override**

check if graph is finalized & initialized and ready to serialize.

**Member [nntrainer::TfOpNode::finalize](#) ()**

comment out below codes. [TfOpNode](#) needs to have [LayerNode](#) pointer

**Member [nntrainer::TfOpNode::setLayerNode](#) (const [LayerNode](#) &layer)**

support more loss layers

support more virtual nodes

**Member [nntrainer::value](#)**

make this property

**Member [nntrainer::Var\\_Grad::Var\\_Grad](#) (const TensorDim &dim, const Tensor::Initializer init=Tensor::Initializer::NONE, bool ng=true, bool alloc\_now=false, const std::string &name="")**

gradient initializer should be none, and then they should be set zero right before using by the user itself.

**Member [nntrainer::WeightRegularizer](#)**

Update to TensorRegularizer

**File [split\\_layer.h](#)**

Add support for uneven splits. For now, this can be achieved with combination of split and concat layers.

**File [tensor.h](#)**

deprecate new tensor allocation for out of place operations.

**File [tensor\\_pool.cpp](#)**

add checks for request/updates that finalize is not done

check before allocate that finalize is done



## Chapter 2

# Bug List

**File [acti\\_func.cpp](#)**

No known bugs except for NYI items

No known bugs except for NYI items

**File [activation\\_layer.cpp](#)**

No known bugs except for NYI items

**File [activation\\_layer.h](#)**

No known bugs except for NYI items

**File [activation\\_realizer.cpp](#)**

No known bugs except for NYI items

**File [activation\\_realizer.h](#)**

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# Chapter 3

## Namespace Index

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# Chapter 4

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# Chapter 5

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### 5.1 Class List

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# Chapter 6

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### 6.1 File List

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| layers/input_layer.cpp               | This is Input <a href="#">Layer</a> Class for Neural Network                               | 837 |
| layers/input_layer.h                 | This is Input <a href="#">Layer</a> Class of Neural Network                                | 838 |
| layers/layer_context.cpp             | This is the layer context for each layer   | 839 |
| layers/layer_context.h               | This is the layer context for each layer   | 840 |
| layers/layer_devel.h                 | This is <a href="#">Layer</a> classes of Neural Network                                    | 841 |
| layers/layer_impl.cpp                |  | ??  |
| layers/layer_impl.h                  | This is base layer implementation class  | 842 |
| layers/layer_node.cpp                | This is the layer node for network graph   | 844 |
| layers/layer_node.h                  | This is the layer node for network graph   | 846 |
| layers/layer_normalization_layer.cpp | This is <a href="#">Layer</a> Normalization <a href="#">Layer</a> Class for Neural Network | 848 |
| layers/layer_normalization_layer.h   | This is <a href="#">Layer</a> Normalization <a href="#">Layer</a> Class for Neural Network | 849 |

|                                       |   |     |
|---------------------------------------|---|-----|
| layers/lstm.cpp                       | This is Long Short-Term Memory <a href="#">Layer</a> Class of Neural Network  | 858 |
| layers/lstm.h                         | This is Long Short-Term Memory <a href="#">Layer</a> Class of Neural Network  | 859 |
| layers/lstmcell.cpp                   | This is LSTMCell <a href="#">Layer</a> Class of Neural Network                | 860 |
| layers/lstmcell.h                     | This is LSTMCell <a href="#">Layer</a> Class of Neural Network                | 861 |
| layers/lstmcell_core.cpp              | This is lstm core class   | 862 |
| layers/lstmcell_core.h                | This is lstm core class   | 863 |
| layers/mol_attention_layer.cpp        | This is MoL Attention <a href="#">Layer</a> Class for Neural Network          | 864 |
| layers/mol_attention_layer.h          | This is MoL Attention <a href="#">Layer</a> Class for Neural Network          | 865 |
| layers/multi_head_attention_layer.cpp | This is MultiHeadAttention <a href="#">Layer</a> Class for Neural Network     | 866 |
| layers/multi_head_attention_layer.h   | This is MultiHeadAttention <a href="#">Layer</a> Class for Neural Network     | 867 |
| layers/multiout_layer.cpp             | This is Multi Output <a href="#">Layer</a> Class for Neural Network           | 868 |
| layers/multiout_layer.h               | This is Multi Output <a href="#">Layer</a> Class for Neural Network           | 869 |
| layers/nstreamer_layer.cpp            | This is class to encapsulate nstreamer as a layer of Neural Network           | 869 |
| layers/nstreamer_layer.h              | This is class to encapsulate nstreamer as a layer of Neural Network           | 871 |
| layers/permute_layer.cpp              | Permute layer to support transpose  | 872 |
| layers/permute_layer.h                | Permute layer to support transpose  | 873 |
| layers/plugged_layer.h                | This file contains a wrapper for a plugged layer, INTERNAL USE ONLY           | 874 |
| layers/pooling2d_layer.cpp            | This is 2 Dimensional Pooling <a href="#">Layer</a> Class for Neural Network  | 875 |
| layers/pooling2d_layer.h              | This is 2 Dimensional Pooling <a href="#">Layer</a> Class for Neural Network  | 876 |
| layers/positional_encoding_layer.cpp  | This file contains the positional encoding layer in transformer               | 877 |
| layers/positional_encoding_layer.h    | This file contains the positional encoding layer in transformer               | 878 |
| layers/preprocess_flip_layer.cpp      | This is Preprocess Random Flip <a href="#">Layer</a> Class for Neural Network | 879 |
| layers/preprocess_flip_layer.h        | This is Preprocess Random Flip <a href="#">Layer</a> Class for Neural Network | 880 |
| layers/preprocess_l2norm_layer.cpp    | This file contains the simple l2norm layer which normalizes the given feature | 881 |
| layers/preprocess_l2norm_layer.h      | This file contains the simple l2norm layer which normalizes the given feature | 882 |
| layers/preprocess_translate_layer.cpp |   | ??  |
| layers/preprocess_translate_layer.h   |   | ??  |
| layers/reduce_mean_layer.cpp          | This is Reduce Mean <a href="#">Layer</a> Class for Neural Network            | 883 |
| layers/reduce_mean_layer.h            | This is Reduce Mean <a href="#">Layer</a> Class for Neural Network            | 884 |
| layers/reshape_layer.cpp              |   | ??  |

|  |   |     |
|--|---|-----|
| layers/reshape_layer.h                           | This is Reshape <a href="#">Layer</a> Class for Neural Network                                | 885 |
| layers/rnn.cpp                                   | This is Recurrent <a href="#">Layer</a> Class of Neural Network                               | 886 |
| layers/rnn.h                                     | This is Recurrent <a href="#">Layer</a> Class of Neural Network                               | 887 |
| layers/rnncell.cpp                               | This is Recurrent Cell <a href="#">Layer</a> Class of Neural Network                          | 887 |
| layers/rnncell.h                                 | This is Recurrent <a href="#">Layer</a> Cell Class of Neural Network                          | 889 |
| layers/split_layer.cpp                           | This is Split <a href="#">Layer</a> Class for Neural Network                                  | 889 |
| layers/split_layer.h                             | This is Split <a href="#">Layer</a> Class for Neural Network                                  | 890 |
| layers/tflite_layer.cpp                          | This is class to encapsulate tflite as a layer of Neural Network                              | 891 |
| layers/tflite_layer.h                            | This is class to encapsulate tflite as a layer of Neural Network                              | 892 |
| layers/time_dist.cpp                             | This is Time Distributed <a href="#">Layer</a> Class of Neural Network                        | 893 |
| layers/time_dist.h                               | This is Time Distributed <a href="#">Layer</a> Class of Neural Network                        | 894 |
| layers/zoneout_lstmcell.cpp                      | This is ZoneoutLSTMCell <a href="#">Layer</a> Class of Neural Network                         | 895 |
| layers/zoneout_lstmcell.h                        | This is ZoneoutLSTMCell <a href="#">Layer</a> Class of Neural Network                         | 896 |
| layers/loss/constant_derivative_loss_layer.cpp   | This patch contains constant derivative loss implementation                                   | 849 |
| layers/loss/constant_derivative_loss_layer.h     |   | ??  |
| layers/loss/cross_entropy_loss_layer.h           | This is Cross Entropy Loss <a href="#">Layer</a> Class of Neural Network                      | 850 |
| layers/loss/cross_entropy_sigmoid_loss_layer.cpp | This is MSE Loss <a href="#">Layer</a> Class of Neural Network                                | 851 |
| layers/loss/cross_entropy_sigmoid_loss_layer.h   | This is Cross Entropy Sigmoid with Sigmoid Loss <a href="#">Layer</a> Class of Neural Network | 852 |
| layers/loss/cross_entropy_softmax_loss_layer.cpp |   | ??  |
| layers/loss/cross_entropy_softmax_loss_layer.h   |   | ??  |
| layers/loss/kld_loss_layer.cpp                   | KLD (Kullback-Leibler Divergence) loss implementation   | 853 |
| layers/loss/kld_loss_layer.h                     | KLD (Kullback-Leibler Divergence) loss implementation   | 854 |
| layers/loss/loss_layer.cpp                       | This is Loss <a href="#">Layer</a> Class for Neural Network                                   | 855 |
| layers/loss/loss_layer.h                         | This is Loss <a href="#">Layer</a> Class of Neural Network                                    | 856 |
| layers/loss/mse_loss_layer.cpp                   | This is MSE Loss <a href="#">Layer</a> Class of Neural Network                                | 857 |
| layers/loss/mse_loss_layer.h                     | This is MSE Loss <a href="#">Layer</a> Class of Neural Network                                | 858 |
| models/dynamic_training_optimization.cpp         | This is Dynamic Training Optimization for Neural Network                                      | 896 |
| models/dynamic_training_optimization.h           | This is Dynamic Training Optimization for Neural Network                                      | 898 |
| models/execution_mode.h                          | This is mode of executions  | 899 |
| models/model_common_properties.cpp               | This file contains common properties for model  | 899 |

|  |   |     |
|--|---|-----|
| models/ <a href="#">model_common_properties.h</a>        | This file contains common properties for model                          | 900 |
| models/ <a href="#">model_loader.cpp</a>                 | This is model loader class for the Neural Network                       | 901 |
| models/ <a href="#">model_loader.h</a>                   | This is model loader class for the Neural Network                       | 903 |
| models/ <a href="#">neuralnet.cpp</a>                    | This is Neural Network Class  | 904 |
| models/ <a href="#">neuralnet.h</a>                      | This is Neural Network Class  | 905 |
| optimizers/ <a href="#">adam.cpp</a>                     | This is the Adam optimizer  | 914 |
| optimizers/ <a href="#">adam.h</a>                       | This is the Adam optimizer  | 915 |
| optimizers/ <a href="#">lr_scheduler.h</a>               | This is Learning Rate Scheduler interface class                         | 915 |
| optimizers/ <a href="#">lr_scheduler_constant.cpp</a>    | This is Constant Learning Rate Scheduler class                          | 916 |
| optimizers/ <a href="#">lr_scheduler_constant.h</a>      | This is Constant Learning Rate Scheduler class                          | 917 |
| optimizers/ <a href="#">lr_scheduler_exponential.cpp</a> | This is Exponential Learning Rate Scheduler class                       | 918 |
| optimizers/ <a href="#">lr_scheduler_exponential.h</a>   | This is Exponential Learning Rate Scheduler class                       | 919 |
| optimizers/ <a href="#">lr_scheduler_step.cpp</a>        | This is Step Learning Rate Scheduler class                              | 919 |
| optimizers/ <a href="#">lr_scheduler_step.h</a>          | This is Step Learning Rate Scheduler class                              | 921 |
| optimizers/ <a href="#">optimizer_context.cpp</a>        |   | ??  |
| optimizers/ <a href="#">optimizer_context.h</a>          | This is the layer context for each layer                                | 922 |
| optimizers/ <a href="#">optimizer_devel.cpp</a>          | This is Optimizer internal interface class                              | 923 |
| optimizers/ <a href="#">optimizer_devel.h</a>            | This is Optimizer internal interface class                              | 924 |
| optimizers/ <a href="#">optimizer_wrapped.cpp</a>        | This is Optimizer Wrapped interface class                               | 925 |
| optimizers/ <a href="#">optimizer_wrapped.h</a>          | This is Optimizer Wrapped interface class                               | 926 |
| optimizers/ <a href="#">plugged_optimizer.h</a>          | This file contains a wrapper for a plugged optimizer, INTERNAL USE ONLY | 927 |
| optimizers/ <a href="#">sgd.cpp</a>                      | This is the SGD optimizer   | 929 |
| optimizers/ <a href="#">sgd.h</a>                        | This is the SGD optimizer   | 930 |
| tensor/ <a href="#">basic_planner.cpp</a>                | This is Naive Memory Planner  | 931 |
| tensor/ <a href="#">basic_planner.h</a>                  | This is Naive Memory Planner  | 932 |
| tensor/ <a href="#">blas_interface.cpp</a>               | This is dummy header for blas support                                   | 933 |
| tensor/ <a href="#">blas_interface.h</a>                 | This is dummy header for blas support                                   | 935 |
| tensor/ <a href="#">cache_elem.cpp</a>                   | Cache elem class  | 936 |
| tensor/ <a href="#">cache_elem.h</a>                     | Cache elem class  | 937 |

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|---|-----|
| tensor/cache_loader.cpp   |     |
| Cache loader class  | 938 |
| tensor/cache_loader.h   |     |
| Cache loader class  | 939 |
| tensor/cache_pool.cpp   |     |
| Cache pool class inherited from memory pool                             | 941 |
| tensor/cache_pool.h   |     |
| Cache pool class inherited from memory pool                             | 942 |
| tensor/lazy_tensor.cpp  |     |
| A lazy evaluation calculator for tensors                                | 943 |
| tensor/lazy_tensor.h  |     |
| A lazy evaluation calculator for tensors                                | 944 |
| tensor/manager.cpp  |     |
| This is NNtrainer manager for all weights, i/o and intermediate tensors | 945 |
| tensor/manager.h  |     |
| This is NNtrainer manager for all weights, i/o and intermediate tensors | 946 |
| tensor/memory_data.h  |     |
| MemoryData class  | 948 |
| tensor/memory_planner.h   |     |
| This is interface for the Memory Planner                                | 949 |
| tensor/memory_pool.cpp  |     |
| This is Memory Pool Class   | 950 |
| tensor/memory_pool.h  |     |
| This is Memory Pool Class   | 951 |
| tensor/optimized_v1_planner.cpp   |     |
| This is Optimized V1 Memory Planner                                     | 953 |
| tensor/optimized_v1_planner.h   | ??  |
| tensor/optimized_v2_planner.cpp   |     |
| This is Optimized V2 Memory Planner                                     | 954 |
| tensor/optimized_v2_planner.h   | ??  |
| tensor/optimized_v3_planner.cpp   |     |
| This is Optimized V3 Memory Planner                                     | 955 |
| tensor/optimized_v3_planner.h   | ??  |
| tensor/swap_device.cpp  |     |
| Swap device class implementation  | 956 |
| tensor/swap_device.h  | ??  |
| tensor/task.h   |     |
| Task class  | 958 |
| tensor/task_executor.cpp  |     |
| Task executor class   | 959 |
| tensor/task_executor.h  |     |
| Task executor class   | 960 |
| tensor/tensor.cpp   |     |
| This is Tensor class for calculation                                    | 962 |
| tensor/tensor.h   |     |
| This is Tensor class for calculation                                    | 964 |
| tensor/tensor_dim.cpp   |     |
| This is Tensor Dimension Class  | 965 |
| tensor/tensor_pool.cpp  |     |
| This is TensorPool for all requested tensors                            | 966 |
| tensor/tensor_pool.h  |     |
| This is TensorPool for all requested tensors                            | 967 |
| tensor/tensor_wrap_specs.h  |     |
| This is specs for various tensor wrappers                               | 968 |
| tensor/var_grad.cpp   |     |
| This is Var_Grad Class for Neural Network                               | 969 |
| tensor/var_grad.h   |     |
| This is Var_Grad Class for Neural Network                               | 971 |

|   |   |     |
|---|---|-----|
| <a href="#">tensor/weight.cpp</a>         | This is Weight Class for Neural Network . . . . .                         | 972 |
| <a href="#">tensor/weight.h</a>           | This is Weight Class for Neural Network . . . . .                         | 973 |
| <a href="#">utils/base_properties.cpp</a> | Convenient property type definition for automated serialization . . . . . | 974 |
| <a href="#">utils/base_properties.h</a>   | Convenient property type definition for automated serialization . . . . . | 975 |
| <a href="#">utils/ini_wrapper.cpp</a>     | NNTrainer Ini Wrapper helps to save ini . . . . .                         | 976 |
| <a href="#">utils/ini_wrapper.h</a>       | NNTrainer Ini Wrapper helps to save ini . . . . .                         | 977 |
| <a href="#">utils/ntr_threads.cpp</a>     | Thread Management for NNTrainer . . . . .                                 | 978 |
| <a href="#">utils/ntr_threads.h</a>       | Thread Management for NNTrainer . . . . .                                 | 979 |
| <a href="#">utils/node_exporter.cpp</a>   | NNTrainer Node exporter . . . . .   | 980 |
| <a href="#">utils/node_exporter.h</a>     | NNTrainer Node exporter . . . . .   | 981 |
| <a href="#">utils/profiler.cpp</a>        | Profiler related codes to be used to benchmark things . . . . .           | 983 |
| <a href="#">utils/profiler.h</a>          | Profiler related codes to be used to benchmark things . . . . .           | 984 |
| <a href="#">utils/tracer.cpp</a>          | . . . . .   | ??  |
| <a href="#">utils/tracer.h</a>            | Trace abstract class . . . . .  | 986 |
| <a href="#">utils/util_func.cpp</a>       | This is collection of math functions . . . . .                            | 987 |
| <a href="#">utils/util_func.h</a>         | This is collection of math functions . . . . .                            | 989 |





# Chapter 7

## Namespace Documentation

### 7.1 nntainer Namespace Reference

#### Namespaces

- [exception](#)

#### Classes

- class [ActivationRealizer](#)  
*Graph realizer which realizes activation.*
- class [AppContext](#)  
*App.*
- class [Backend](#)  
*Backend to be used for the operations to use.*
- class [BasicPlanner](#)  
*Basic Memory Planner provides the basic plan for memory layout.*
- class [BnRealizer](#)  
*Graph realizer class which removes batch normalization layer from the graph.*
- class [CacheElem](#)  
*Cache element containing swap address.*
- class [CacheLoader](#)  
*Cache loader from swap device.*
- class [CachePool](#)  
*Cache memory with fixed size utilizing swap device.*
- class [CentroidKNN](#)  
*Centroid KNN layer which takes centroid and do k-nearest neighbor classification.*
- class [Connection](#)  
*RAII class to define a connection.*
- class [DataProducer](#)  
*DataProducer interface used to abstract data provider.*
- class [DelegateConfig](#)  
*Configuration for the delegate.*
- class [Device](#)  
*Device to be used for the operations to run.*

- class [DirDataProducer](#)  
*DirDataProducer* which generates a onehot vector as a label.
- class [Exporter](#)  
*Exporter* class helps to exports the node information in a predefined way. because each method will require complete different methods, this class exploits visitor pattern to make a custom defined saving method.
- class [FlatBufferInterpreter](#)  
*flatbuffer* graph interpreter class
- class [FlatBufferOpNode](#)  
*FlatBufferOpNode* class.
- class [FlattenRealizer](#)  
*Graph* realizer class.
- class [FuncDataProducer](#)  
*FuncDataProducer* which contains a callback and returns back.
- class [GraphCompiler](#)  
*Pure virtual* class for the Graph Compiler.
- class [GraphInterpreter](#)  
*Pure virtual* class for the Graph Interpreter.
- class [GraphNode](#)
- class [GraphNodeIterator](#)  
*Iterator* for [GraphNode](#) which return `const std::shared_ptr<LayerNodeType>` object upon realize.
- class [GraphNodeReverseIterator](#)  
*Reverse* Iterator for [GraphNode](#) which return [LayerNode](#) object upon realize.
- class [GraphRealizer](#)  
*Graph* realizer class.
- class [IniGraphInterpreter](#)  
*ini* graph interpreter class
- class [IniSection](#)  
*IniSection* class that maps to one ini section.
- class [InitLayerContext](#)
- class [IniWrapper](#)  
*IniWrapper* using [IniSections](#).
- class [InputRealizer](#)  
*Graph* realizer class which remaps input from start -> input layers.
- class [Iteration](#)  
*Iteration* class which owns the memory chunk for a single batch.
- class [IterationQueue](#)  
*Iteration* queue that owns the buffer for input / labels.
- class [LayerNode](#)  
*layer* node class for the graph
- class [LossRealizer](#)  
*Graph* realizer class which removes loss layer from the graph.
- class [MemoryData](#)  
*MemoryData* Class.
- class [MemoryPlanner](#)  
*Memory Planner* provides the plan/strategy to allocate the memory.
- class [MemoryPool](#)  
*Memory Pool* provides a common pool for all the tensor memory.
- struct [MemoryRequest](#)  
*Memory Request* data structure clubbing all the requests.
- class [MultioutRealizer](#)  
*Add* multiout layer when a certain input is referenced multiple times.

- class [OptimizedV1Planner](#)  
*Optimized V1 Memory Planner provides the optimized plan for memory layout.*
- class [OptimizedV2Planner](#)  
*Optimized V2 Memory Planner provides the optimized plan for memory layout.*
- class [OptimizedV3Planner](#)  
*Optimized V3 Memory Planner provides the optimized plan for memory layout.*
- class [ParallelBatch](#)  
*ParallelBatch class to parallelize along batch direction.*
- class [PermuteLayer](#)  
*Permute layer to transpose a tensor.*
- class [PreprocessL2NormLayer](#)  
*Layer class that l2normalizes a feature vector.*
- class [PreviousInputRealizer](#)  
*Add default inputs if input connection is empty. if a node is identified as input with identified\_input by user or a node has input\_shape property, adding input behavior is skipped.*
- class [PropsBufferSize](#)  
*Props containing buffer size value.*
- class [PropsMax](#)  
*Props containing max value.*
- class [PropsMin](#)  
*Props containing min value.*
- class [PropsNNSModelPath](#)  
*NNSModelPath property.*
- class [PropsNumSamples](#)  
*Props containing number of samples A random data producer has theoretical size. number of samples is used to set theoretical size of the random data producer's data size.*
- class [PropsTfModelPath](#)  
*TfModelPath property.*
- class [RandomDataOneHotProducer](#)  
*RandomDataProducer which generates a onehot vector as a label.*
- class [RawFileDataProducer](#)  
*RawFileDataProducer which contains a callback and returns back.*
- class [RecurrentRealizer](#)  
*Recurrent Realizer which unrolls graph from given graph representation.*
- class [RemapRealizer](#)  
*Graph realizer class which remaps identifiers inside the graph representation, remap\_function will be applied for all the layers identifier visible.*
- class [RunLayerContext](#)
- class [RunOptimizerContext](#)
- class [Sample](#)  
*Sample class which views the memory for a single sample.*
- class [ScopedView](#)  
*A view container that calls a callback on destruct.*
- class [SliceRealizer](#)  
*Graph realizer class which slice graph representation.*
- class [SrcSharedTensor](#)  
*Source of the shared tensor.*
- class [SwapDevice](#)  
*A device used to storing data with long access time.*
- class [Task](#)  
*task class*

- class [TaskAsync](#)  
*Async task class.*
- class [TaskExecutor](#)  
*task executor class*
- struct [TensorSpecV2](#)  
*Tensor Specification which describes how this tensor should be allocated and managed.*
- class [TfliteInterpreter](#)  
*tflite graph interpreter class*
- class [TfOpNode](#)  
*tensorflow operational node representation. This class contains, information to build operation flatbuffer*
- class [Var\\_Grad](#)  
*Variable with Gradient, and its corresponding need\_gradient property.*
- struct [VarGradSpecV2](#)  
*variable + gradient specification*
- class [ViewQueue](#)  
*Thread Safe Queue implementation dedicated for the non-owing pointer.*
- class [Weight](#)  
*Weight extends over Var\_Grad with regularization & optimizer updates.*
- struct [WeightSpecV2](#)  
*weight specification*
- struct [WGradMemoryRequest](#)  
*Memory Request data structure clubbing for the weight gradient requests.*

## Typedefs

- using **GraphRepresentation** = std::vector< std::shared\_ptr< [LayerNode](#) > >
- using **ExecutableGraph** = NetworkGraph
- using **datagen\_cb** = ml::train::datagen\_cb
- template<class LayerNodeType >  
using **graph\_const\_iterator** = [GraphNodeIterator](#)< LayerNodeType, const std::shared\_ptr< [GraphNode](#) > >
- Iterators to traverse the graph.*
- template<class LayerNodeType >  
using **graph\_const\_reverse\_iterator** = [GraphNodeReverseIterator](#)< [GraphNodeIterator](#)< LayerNodeType, const std::shared\_ptr< [GraphNode](#) > >>
- Iterators to traverse the graph.*
- using **MemoryDataValidateCallback** = std::function< void(unsigned int)>
- typedef std::tuple< TensorDim, Tensor::Initializer, [WeightRegularizer](#), float, float, float, bool, const std::string > **WeightSpec**  
*Specification of the [Weight](#) as a tensor wrapper.*
- typedef std::tuple< TensorDim, Tensor::Initializer, bool, const std::string, [TensorLifespan](#) > **VarGradSpec**  
*Specification of the [Var\\_Grad](#) (trainable tensor) as a tensor wrapper.*

## Enumerations

- enum [AttentionParams](#) {  
**query** = 0, **value** = 1, **key** = 2, **weights**,  
**query\_fc\_weight**, **query\_fc\_bias**, **key\_fc\_weight**, **key\_fc\_bias**,  
**value\_fc\_weight**, **value\_fc\_bias**, **fc\_weight**, **fc\_bias**,  
**projected\_query**, **projected\_key**, **projected\_value**, **attention\_weight**,  
**dropout\_mask**, **attention\_output** }

- enum **BNParams** {  
**mu**, **var**, **gamma**, **beta**,  
**deviation**, **invstd**, **cvar**, **t\_reduced**,  
**t\_full** }
- enum **KNNParams** { **map**, **num\_samples** }
- enum **ActivationType** {  
**ActivationType::ACT\_TANH**, **ActivationType::ACT\_SIGMOID**, **ActivationType::ACT\_RELU**, **ActivationType::ACT\_SWISH**,  
**ActivationType::ACT\_SOFTMAX**, **ActivationType::ACT\_LEAKY\_RELU**, **ActivationType::ACT\_NONE**,  
**ActivationType::ACT\_UNKNOWN** }  
*Enumeration of activation function type.*
- enum **EmbeddingParams** { **weight** }
- enum **FCParams** { **weight**, **bias** }
- enum **GRUParams** {  
**weight\_ih**, **weight\_hh**, **bias\_h**, **bias\_ih**,  
**bias\_hh**, **hidden\_state**, **zrg**, **h\_prev**,  
**dropout\_mask** }
- enum **GRUCellParams** {  
**weight\_ih**, **weight\_hh**, **bias\_h**, **bias\_ih**,  
**bias\_hh**, **zrg**, **dropout\_mask** }
- enum **PrintOption** {  
**PRINT\_INST\_INFO** = (1 << 0), **PRINT\_SHAPE\_INFO** = (1 << 1), **PRINT\_PROP** = (1 << 2),  
**PRINT\_PROP\_META** = (1 << 3),  
**PRINT\_WEIGHTS** = (1 << 4), **PRINT\_METRIC** = (1 << 5) }  
*Print Options when printing layer info.*
- enum **InPlace** { **InPlace::NONE**, **InPlace::RESTRICTING**, **InPlace::NON\_RESTRICTING** }  
*Enum class for the various types of inplace modes supported by layer.*
- enum **LNParams** {  
**gamma**, **beta**, **deviation**, **variance**,  
**inv\_std\_dev**, **temp\_origin\_size**, **temp\_normalized\_size** }
- enum **LSTMParams** {  
**weight\_ih**, **weight\_hh**, **bias\_h**, **bias\_ih**,  
**bias\_hh**, **hidden\_state**, **cell\_state**, **ifgo**,  
**reverse\_weight\_ih**, **reverse\_weight\_hh**, **reverse\_bias\_h**, **reverse\_bias\_ih**,  
**reverse\_bias\_hh**, **reverse\_hidden\_state**, **reverse\_cell\_state**, **reverse\_ifgo**,  
**dropout\_mask** }
- enum **LSTMCellParams** {  
**weight\_ih**, **weight\_hh**, **bias\_h**, **bias\_ih**,  
**bias\_hh**, **ifgo**, **dropout\_mask** }
- enum **MoLAttentionParams** {  
**query** = 0, **value** = 1, **state** = 2, **mask\_len** = 3,  
**fc\_w**, **fc\_bias**, **fc\_proj\_w**, **fc\_out**,  
**fc\_tanh**, **fc\_proj\_out**, **scores**, **prob**,  
**prob\_left**, **prob\_right**, **u\_neg\_div**, **u\_pos\_div**,  
**dstate** }
- enum **INOUT\_INDEX** {  
**QUERY** = 0, **KEY** = 1, **VALUE** = 2, **MASK** = 3,  
**OUTPUT** = 0, **RETURN\_ATTENTION\_WEIGHT** = 1 }
- enum **AttentionParams** {  
**query** = 0, **value** = 1, **key** = 2, **weights**,  
**query\_fc\_weight**, **query\_fc\_bias**, **key\_fc\_weight**, **key\_fc\_bias**,  
**value\_fc\_weight**, **value\_fc\_bias**, **fc\_weight**, **fc\_bias**,  
**projected\_query**, **projected\_key**, **projected\_value**, **attention\_weight**,  
**dropout\_mask**, **attention\_output** }
- enum **PositionalEncodingParams** { **positional\_encoding** }
- enum **RNNParams** {  
**weight\_ih**, **weight\_hh**, **bias\_h**, **bias\_ih**,  
**bias\_hh**, **hidden\_state**, **dropout\_mask** }

- enum **RNNCellParams** {  
**weight\_ih, weight\_hh, bias\_h, bias\_ih,**  
**bias\_hh, dropout\_mask** }
- enum **ZoneoutLSTMPParams** {  
**weight\_ih, weight\_hh, bias\_h, bias\_ih,**  
**bias\_hh, ifgo, hidden\_state\_zoneout\_mask, cell\_state\_zoneout\_mask,**  
**lstm\_cell\_state** }
- enum **ExecutionMode** { **TRAIN**, **ExecutionMode::INFERENCE**, **ExecutionMode::VALIDATE** }  
*class telling the execution mode of the model/operation*
- enum **AdamParams** { **wm, wv** }
- enum **CachePolicy** {  
**WRITE\_BACK = 0b0001, NO\_WRITE\_BACK = 0b0010, READ\_CONSIST = 0b0100, NO\_READ\_CONSIST**  
**= 0b1000,**  
**ALWAYS\_SYNCED, TEMPORAL, FIRST\_LAST\_SKIP = 0b10000, ITERATION\_CONSIST = (FIRST\_LAST\_SKIP | ALWAYS\_SYNCED)** }
- enum **WeightRegularizer** { **WeightRegularizer::L2NORM**, **WeightRegularizer::NONE**, **WeightRegularizer::UNKNOWN** }  
*Enumeration of Weight Regularizer.*
- enum **TensorLifespan** {  
**TensorLifespan::UNMANAGED = 0b000, TensorLifespan::FORWARD\_FUNC\_LIFESPAN = 0b001,**  
**TensorLifespan::CALC\_DERIV\_LIFESPAN = 0b010, TensorLifespan::CALC\_GRAD\_LIFESPAN = 0b100,**  
**TensorLifespan::CALC\_AGRAD\_LIFESPAN = 0b1000, TensorLifespan::CALC\_GRAD\_DERIV\_LIFESPAN =**  
**0b110, TensorLifespan::CALC\_GRAD\_DERIV\_AGRAD\_LIFESPAN = 0b1110, TensorLifespan::FORWARD\_GRAD\_LIFESPAN**  
**= 0b101,**  
**TensorLifespan::FORWARD\_GRAD\_AGRAD\_LIFESPAN = 0b1101, TensorLifespan::FORWARD\_DERIV\_LIFESPAN**  
**= 0b011, TensorLifespan::BACKWARD\_FUNC\_LIFESPAN, TensorLifespan::ITERATION\_LIFESPAN =**  
**0b1111,**  
**TensorLifespan::EPOCH\_LIFESPAN = 0b11111, TensorLifespan::MAX\_LIFESPAN = 0b111111 }**  
*define the lifespan of the given tensor to reduce peak memory*

## Functions

- static void **fini\_global\_context\_ntrainer** (void) *\_\_attribute\_\_((destructor))*  
*finalize global context*
- static void **add\_default\_object** (AppContext &ac)
- static void **add\_extension\_object** (AppContext &ac)
- static void **registerer** (AppContext &ac) noexcept
- template<size\_t I = 0, typename V, typename... Ts>  
std::enable\_if< I==sizeof...(Ts), void >::type **parse\_properties** (V &props, std::tuple< Ts... > &tup)  
*base case of iterate\_prop, iterate\_prop iterates the given tuple*
- const template int **AppContext::registerFactory**< ntrainer::Optimizer > (const FactoryType< ntrainer::Optimizer > factory, const std::string &key, const int int\_key)  
*int AppContext::registerFactory*
- const template int **AppContext::registerFactory**< ntrainer::Layer > (const FactoryType< ntrainer::Layer > factory, const std::string &key, const int int\_key)  
*int AppContext::registerFactory*
- const template int **AppContext::registerFactory**< ml::train::LearningRateScheduler > (const FactoryType< ml::train::LearningRateScheduler > factory, const std::string &key, const int int\_key)  
*int AppContext::registerFactory*
- static void **propagateTimestep** (LayerNode \*node, unsigned int time\_step, unsigned int max\_time\_step)  
*if node is of recurrent type, set time step and max time step*
- std::unique\_ptr< DataBuffer > **createDataBuffer** (DatasetType type)  
*Factory creator with constructor.*

- `std::unique_ptr< DataBuffer > createDataBuffer (DatasetType type, const char *file)`  
*Factory creator with constructor for dataset.*
- `std::unique_ptr< DataBuffer > createDataBuffer (DatasetType type, datagen_cb cb, void *user_data)`  
*Factory creator with constructor for dataset.*
- `static void setInplaceSharedMemoryConfigByLayer (const std::shared_ptr< LayerNode > &lnode, bool &shared_var, bool &shared_grad)`  
*Set the Inplace Shared Memory Config By Layer object.*
- `static void grucell_forwarding (const unsigned int unit, const unsigned int batch_size, const bool disable_bias, const bool integrate_bias, const bool reset_after, ActiFunc &acti_func, ActiFunc &recurrent_acti_func, const Tensor &input, const Tensor &prev_hidden_state, Tensor &hidden_state, const Tensor &weight_ih, const Tensor &weight_hh, const Tensor &bias_h, const Tensor &bias_ih, const Tensor &bias_hh, Tensor &zrg)`  
*gru forwarding*
- `static void grucell_calcGradient (const unsigned int unit, const unsigned int batch_size, const bool disable_bias, const bool integrate_bias, const bool reset_after, ActiFunc &acti_func, ActiFunc &recurrent_acti_func, const Tensor &input, const Tensor &prev_hidden_state, Tensor &d_prev_hidden_state, const Tensor &d_hidden_state, Tensor &d_weight_ih, const Tensor &weight_hh, Tensor &d_weight_hh, Tensor &d_bias_h, Tensor &d_bias_ih, const Tensor &bias_hh, Tensor &d_bias_hh, const Tensor &zrg, Tensor &d_zrg)`  
*gru calcGradient*
- `static void suffixSpec (VarGradSpecV2 &spec, unsigned int idx)`  
*rename specification*
- `std::unique_ptr< LayerNode > createLayerNode (const ml::train::LayerType &type, const std::vector< std::string > &properties)`  
*Layer factory creator with constructor.*
- `std::unique_ptr< LayerNode > createLayerNode (const std::string &type, const std::vector< std::string > &properties)`  
*Layer factory creator with constructor.*
- `std::unique_ptr< LayerNode > createLayerNode (std::unique_ptr< nntainer::Layer > &&layer, const std::vector< std::string > &properties)`  
*Layer factory creator with constructor.*
- `std::ostream & operator<< (std::ostream &out, const LayerNode &l)`
- `static int nnst_info_to_tensor_dim (ml_tensors_info_h &out_res, TensorDim &dim)`
- `static std::string buildTrasposeString (const std::array< props::PermuteDims, 3 > &arr)`  
*buildTransposeString based on array*
- `static void reshape (Tensor &m)`
- `void swap (NeuralNetwork &lhs, NeuralNetwork &rhs)`
- `void __nntainer_log_print (nntainer_loglevel loglevel, const std::string format_str,...)`  
*Interface function for C.*
- `std::unique_ptr< OptimizerWrapped > createOptimizerWrapped (const ml::train::OptimizerType &type, const std::vector< std::string > &properties)`  
*Optimizer wrapped creator with constructor for optimizer.*
- `std::unique_ptr< OptimizerWrapped > createOptimizerWrapped (const std::string &type, const std::vector< std::string > &properties)`  
*Optimizer wrapped creator with constructor for optimizer.*
- `std::unique_ptr< OptimizerWrapped > createOptimizerWrapped (std::unique_ptr< OptimizerCore > &&opt, const std::vector< std::string > &properties)`  
*Optimizer wrapped creator with constructor for optimizer.*
- `static void saxpy_raw (const unsigned int N, const float alpha, const float *X, const int incX, float *Y, const int incY)`
- `static void sgemv_raw (CBLAS_ORDER order, CBLAS_TRANSPOSE TransA, const unsigned int M, const unsigned int N, const float alpha, const float *A, const unsigned int lda, const float *X, const int incX, const float beta, float *Y, const int incY)`
- `static float sdot_raw (const unsigned int N, const float *X, const unsigned int incX, const float *Y, const unsigned int incY)`

- static void **scopy\_raw** (const unsigned int N, const float \*X, const int incX, float \*Y, const int incY)
- static void **sscal\_raw** (const unsigned int N, const float alpha, float \*X, const int incX)
- static float **snrm2\_raw** (const unsigned int N, const float \*X, const int incX)
- static void **sgemm\_raw** (CBLAS\_ORDER order, CBLAS\_TRANSPOSE TransA, CBLAS\_TRANSPOSE TransB, const unsigned int M, const unsigned int N, const unsigned int K, const float alpha, const float \*A, const unsigned int lda, const float \*B, const unsigned int ldb, const float beta, float \*C, const unsigned int ldc)
- static unsigned int **isamax\_raw** (const unsigned int N, const float \*X, const int incX)
- void **saxpy** (const unsigned int N, const float alpha, const float \*X, const int incX, float \*Y, const int incY)
- void **sgemm** (CBLAS\_ORDER order, CBLAS\_TRANSPOSE TransA, CBLAS\_TRANSPOSE TransB, const unsigned int M, const unsigned int N, const unsigned int K, const float alpha, const float \*A, const unsigned int lda, const float \*B, const unsigned int ldb, const float beta, float \*C, const unsigned int ldc)
- void **scopy** (const unsigned int N, const float \*X, const int incX, float \*Y, const int incY)
- void **sscal** (const int N, const float alpha, float \*X, const int incX)
- float **snrm2** (const int N, const float \*X, const int incX)
- float **sdot** (const unsigned int N, const float \*X, const unsigned int incX, const float \*Y, const unsigned int incY)
- void **sgemv** (CBLAS\_ORDER order, CBLAS\_TRANSPOSE TransA, const unsigned int M, const unsigned int N, const float alpha, const float \*A, const unsigned int lda, const float \*X, const int incX, const float beta, float \*Y, const int incY)
- unsigned int **isamax** (const unsigned int N, const float \*X, const int incX)
- static Tensor \* **requestTensor\_** (const [TensorSpecV2](#) &spec, const [GraphNode::ExecutionOrder](#) &exec\_order, const std::string &scope, TensorPool &tp, bool expose, bool trainable)
- template<typename T >  
static bool **overlap** (T s1, T e1, T s2, T e2)  
*check if the two given intervals overlap*
- static void **validateIntervalOverlap** (const std::vector< std::pair< unsigned int, unsigned int >> &memory\_validity, const std::vector< size\_t > &memory\_size, const std::vector< size\_t > &memory\_offset, size\_t memory\_req)  
*check if validate interval is overlapping in a very naive way.*
- static void **validateIntervalOverlap** (const std::vector< std::pair< unsigned int, unsigned int >> &memory\_validity, const std::vector< size\_t > &memory\_size, const std::vector< size\_t > &memory\_offset, size\_t memory\_req)  
*check if validate interval is overlapping in a very naive way.*
- static size\_t **computeSpace** (unsigned int exec\_order, std::vector< [MemoryRequest](#) \* > &sorted\_req, std::vector< std::pair< size\_t, size\_t >> &vacant)
- static void **validateIntervalOverlap** (const std::vector< std::pair< unsigned int, unsigned int >> &memory\_validity, const std::vector< size\_t > &memory\_size, const std::vector< size\_t > &memory\_offset, size\_t memory\_req)  
*check if validate interval is overlapping in a very naive way.*
- std::ostream & **operator**<< (std::ostream &out, Tensor const &m)
- template<> std::unique\_ptr< std::vector< std::pair< std::string, std::string >> > **Exporter::getResult< ml::train::ExportMethods::METHOD\_STRINGVECTOR >** ()
- template<size\_t I = 0, typename Callable, typename... Ts>  
std::enable\_if< I==sizeof...(Ts), void >::type **iterate\_prop** (Callable &&c, const std::tuple< Ts... > &tuple)  
*base case of iterate\_prop, iterate\_prop iterates the given tuple*
- template<size\_t I = 0, typename Callable, typename... Ts>  
std::enable\_if< (I < sizeof...(Ts)), void >::type **iterate\_prop** (Callable &&c, const std::tuple< Ts... > &tuple)  
*base case of iterate\_prop, iterate\_prop iterates the given tuple*
- template<size\_t I = 0, typename Callable, typename... Ts>  
std::enable\_if< (I < sizeof...(Ts)), void >::type **iterate\_prop** (Callable &&c, std::tuple< Ts... > &tuple)  
*<size\_t I = 0, typename Callable, typename... Ts>*
- template<typename Tuple >  
std::vector< std::string > **loadProperties** (const std::vector< std::string > &string\_vector, Tuple &&props)  
*load property from the api formatted string ({"key=value", "key1=value1"})*
- static std::uniform\_real\_distribution< float > **dist** (-0.5, 0.5)



- unsigned int **getSeed** ()
- float **sqrtFloat** (float x)
- double **sqrtDouble** (double x)
- float **logFloat** (float x)
- float **exp\_util** (float x)
- Tensor **rotate\_180** (Tensor in)
- bool **isFileExist** (std::string file\_name)
- template<typename T >  
static void **checkFile** (const T &file, const char \*error\_msg)
- void **checkedRead** (std::ifstream &file, char \*array, std::streamsize size, const char \*error\_msg)
- void **checkedWrite** (std::ostream &file, const char \*array, std::streamsize size, const char \*error\_msg)
- std::string **readString** (std::ifstream &file, const char \*error\_msg)
- void **writeString** (std::ofstream &file, const std::string &str, const char \*error\_msg)
- bool **endswith** (const std::string &target, const std::string &suffix)
- int **getKeyValue** (const std::string &input\_str, std::string &key, std::string &value)
- int **getValues** (int n\_str, std::string str, int \*value)
- std::vector< std::string > **split** (const std::string &s, const std::regex &reg)
- bool **istrequal** (const std::string &a, const std::string &b)
- char \* **getRealpath** (const char \*name, char \*resolved)
- tm \* **getLocaltime** (tm \*tp)

## Variables

- std::mutex **factory\_mutex**
  - std::once\_flag **global\_app\_context\_init\_flag**
  - template<size\_t I = 0, typename V, typename... Ts>  
std::enable\_if< I < sizeof...(Ts), void >::type inline **parse\_properties**(V &props, std::tuple< Ts... > &tup) { std::string name=std::get< I >(tup);std::string prop=getConfig(name);if(!prop.empty()) props.← push\_back(name+"="+prop);**parse\_properties**< I+1 >(props, tup);}const std::vector< std::string > **AppContext::getProperties**(void) { std::vector< std::string > properties;auto props=std::tuple("memory\_← swap", "memory\_swap\_path");**parse\_properties**(properties, props);return properties;}int **AppContext::registerLayer**(const std::string &library\_path, const std::string &base\_path) { const std::string full\_path=getFullPath(library\_← path, base\_path);void \*handle=dlopen(full\_path.c\_str(), RTLD\_LAZY|RTLD\_LOCAL);const char \*error\_← \_msg=dLError();<< func\_tag<< "open plugin failed, reason: " << error\_msg;nntainer::Layer\_← Pluggable \*pluggable=reinterpret\_cast< nntainer::LayerPluggable \* > dlsym(handle, "ml\_train\_layer\_← \_pluggable");error\_msg=dLError();auto close\_dl=[handle] { dlclose(handle)};NNTR\_THROW\_IF\_CLEA\_← NUP(error\_msg !=nullptr||pluggable==nullptr, std::invalid\_argument, close\_dl)<< func\_tag<< "loading symbol failed, reason: " << error\_msg;auto layer=pluggable-> **createfunc** ()
- base case of iterate\_prop, iterate\_prop iterates the given tuple*
- static constexpr size\_t **SINGLE\_INOUT\_IDX** = 0
  - static constexpr size\_t **SINGLE\_IN\_IDX** = 0
  - constexpr char **USER\_DATA** [] = "user\_data"
  - constexpr static float **NEGATIVE\_SLOPE** = 0.01f
  - static constexpr size\_t **SINGLE\_INOUT\_IDX** = 0
  - static constexpr size\_t **SINGLE\_INOUT\_IDX** = 0
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- static constexpr size\_t **SINGLE\_INOUT\_IDX** = 0
- static constexpr int **SINGLE\_INOUT\_IDX** = 0
- static constexpr size\_t **SINGLE\_INOUT\_IDX** = 0
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- static constexpr size\_t **SINGLE\_INOUT\_IDX** = 0
- static constexpr size\_t **SINGLE\_INOUT\_IDX** = 0
- static constexpr size\_t **SINGLE\_INOUT\_IDX** = 0
- static auto **rng**
- constexpr const unsigned int **CONV2D\_DIM** = 2
- constexpr const unsigned int **POOLING2D\_DIM** = 2
- static auto **rng**

### 7.1.1 Detailed Description

PROFILE

### 7.1.2 Typedef Documentation

#### 7.1.2.1 VarGradSpec

```
typedef std::tuple<TensorDim, Tensor::Initializer, bool, const std::string, TensorLifespan>
nntrainer::VarGradSpec
```

Specification of the [Var\\_Grad](#) (trainable tensor) as a tensor wrapper.

The tuple values are dimension, initializer, need\_gradient property, the name, and lifespan of the [Var\\_Grad](#) object.

Definition at line 84 of file tensor\_wrap\_specs.h.

### 7.1.2.2 WeightSpec

```
typedef std::tuple<TensorDim, Tensor::Initializer, WeightRegularizer, float, float, float,
bool, const std::string> nntainer::WeightSpec
```

Specification of the [Weight](#) as a tensor wrapper.

The tuple values are dimension, initializer, regularizer, regularizer\_constant, decay, clip gradient constant, need\_↔ gradient property and name of the tensor object.

Definition at line 74 of file tensor\_wrap\_specs.h.

## 7.1.3 Enumeration Type Documentation

### 7.1.3.1 ActivationType

```
enum nntainer::ActivationType [strong]
```

Enumeration of activation function type.

#### Note

Upon changing this enum, ActivationTypeInfo must be changed accordingly

#### Enumerator

|                |            |
|----------------|------------|
| ACT_TANH       | tanh       |
| ACT_SIGMOID    | sigmoid    |
| ACT_RELU       | ReLU       |
| ACT_SWISH      | Swish      |
| ACT_SOFTMAX    | softmax    |
| ACT_LEAKY_RELU | Leaky ReLU |
| ACT_NONE       | no op      |
| ACT_UNKNOWN    | unknown    |

Definition at line 32 of file common\_properties.h.

### 7.1.3.2 AttentionParams [1/2]

```
enum nntainer::AttentionParams
```

## Enumerator

|                  |  |
|------------------|--|
| value            | <b>Todo</b> make this property                   |
| attention_weight | intended comment for later use of attention_mask |

Definition at line 29 of file attention\_layer.cpp.

### 7.1.3.3 AttentionParams [2/2]

```
enum nntrainer::AttentionParams
```

## Enumerator

|                  |  |
|------------------|--|
| value            | <b>Todo</b> make this property                   |
| attention_weight | intended comment for later use of attention_mask |

Definition at line 48 of file multi\_head\_attention\_layer.cpp.

### 7.1.3.4 CachePolicy

```
enum nntrainer::CachePolicy
```

## Enumerator

|                   |  |
|-------------------|--|
| WRITE_BACK        | invalidate will write to device  |
| NO_WRITE_BACK     | invalidate will not write to device  |
| READ_CONSIST      | validate will read from device   |
| NO_READ_CONSIST   | validate will not read from device   |
| ALWAYS_SYNCED     | Always synchronized with device  |
| TEMPORAL          | Will not be synchronized with device   |
| FIRST_LAST_SKIP   | Will skip first read and last write  |
| ITERATION_CONSIST | Will skip first read and last write. other behaviors will be same as ALWAYS_SYNCED |

Definition at line 25 of file cache\_elem.h.

### 7.1.3.5 ExecutionMode

```
enum nntrainer::ExecutionMode [strong]
```

class telling the execution mode of the model/operation

## Enumerator

|           |   |
|-----------|---|
| INFERENCE | Training mode, label is necessary                                   |
| VALIDATE  | Inference mode, label is optional Validate mode, label is necessary |

Definition at line 22 of file execution\_mode.h.

## 7.1.3.6 INOUT\_INDEX

```
enum nntrainer::INOUT_INDEX
```

## Enumerator

|        |              |
|--------|--------------|
| QUERY  | input index  |
| OUTPUT | output index |

Definition at line 37 of file multi\_head\_attention\_layer.cpp.

## 7.1.3.7 InPlace

```
enum nntrainer::InPlace [strong]
```

Enum class for the various types of inplace modes supported by layer.

## Enumerator

|                 |   |
|-----------------|---|
| NONE            | layer is not inplace  |
| RESTRICTING     | layer is in-place and does place restriction on layers ahead of it to be in-place         |
| NON_RESTRICTING | layer is in-place and does NOT place restriction on the layers ahead of it to be in-place |

Definition at line 59 of file layer\_node.h.

## 7.1.3.8 MoLAttentionParams

```
enum nntrainer::MoLAttentionParams
```

## Enumerator

|       |                                |
|-------|--------------------------------|
| value | <b>Todo</b> make this property |
|-------|--------------------------------|

Definition at line 36 of file mol\_attention\_layer.cpp.

### 7.1.3.9 PrintOption

```
enum nntainer::PrintOption
```

Print Options when printing layer info.

#### Enumerator

|                  |   |
|------------------|---|
| PRINT_INST_INFO  | Option to print type & instance address info  |
| PRINT_SHAPE_INFO | Option to print shape information, invalid before initiation  |
| PRINT_PROP       | Option to print properties  |
| PRINT_PROP_META  | Option to print properties that describe meta info e.g) layer activation type for non-activation layer. |
| PRINT_WEIGHTS    | Option to print weights   |
| PRINT_METRIC     | Option to print metrics (currently loss only)   |

Definition at line 700 of file layer\_node.cpp.

### 7.1.3.10 TensorLifespan

```
enum nntainer::TensorLifespan [strong]
```

define the lifespan of the given tensor to reduce peak memory

#### Enumerator

|                                |   |
|--------------------------------|---|
| UNMANAGED                      | tensor with no lifespan, will not be allocated  |
| FORWARD_FUNC_LIFESPAN          | tensor must not be reset before during the forward function call, eg. temporary tensors needed during forward operations                          |
| CALC_DERIV_LIFESPAN            | must be valid during calcDerivative()   |
| CALC_GRAD_LIFESPAN             | tensor must be valid during calcGradient()  |
| CALC_AGRAD_LIFESPAN            | tensor must be valid during calcGradient()  |
| CALC_GRAD_DERIV_LIFESPAN       | tensor must not be reset before during the calc_grad and clac_deriv call, eg. temporary tensors needed during backward operations                 |
| CALC_GRAD_DERIV_AGRAD_LIFESPAN | tensor must not be reset before during the calc_grad, clac_deriv and apply gradient call, eg. temporary tensors needed during backward operations |
| FORWARD_GRAD_LIFESPAN          | Forward + grad lifespan   |
| FORWARD_GRAD_AGRAD_LIFESPAN    | Forward + grad + apply gradient lifespan  |
| FORWARD_DERIV_LIFESPAN         | Forward + deriv lifespan  |
| BACKWARD_FUNC_LIFESPAN         | Alias of CALC_GRAD_DERIV_AGRAD_LIFESPAN   |
| ITERATION_LIFESPAN             | tensor must not be reset until the owning layer finishes its execution in the current iteration, eg. hidden memory/cells of RNN                   |

## Enumerator

|                |  |
|----------------|--|
| EPOCH_LIFESPAN | tensor must be valid before the epoch ends                                       |
| MAX_LIFESPAN   | tensor must not be reset until the end of the model execution, eg. layer weights |

Definition at line 38 of file tensor\_wrap\_specs.h.

### 7.1.3.11 WeightRegularizer

```
enum nntrainer::WeightRegularizer [strong]
```

Enumeration of [Weight](#) Regularizer.

**Todo** Update to TensorRegularizer

## Enumerator

|         |                        |
|---------|------------------------|
| L2NORM  | L2 norm regularization |
| NONE    | no regularization      |
| UNKNOWN | Unknown                |

Definition at line 28 of file tensor\_wrap\_specs.h.

## 7.1.4 Function Documentation

### 7.1.4.1 add\_default\_object()

```
static void nntrainer::add_default_object (
    ApplicationContext & ac ) [static]
```

## Note

all layers should be added to the app\_context to guarantee that createLayer/createOptimizer class is created

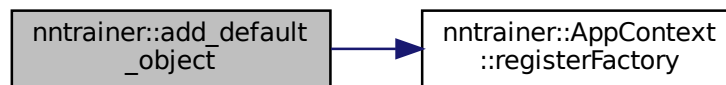
proprocess layers

register losses

Definition at line 223 of file app\_context.cpp.



Here is the call graph for this function:



#### 7.1.4.2 `AppContext::registerFactory< ml::train::LearningRateScheduler >()`

```

const template int nntrainer::AppContext::registerFactory< ml::train::LearningRateScheduler >
(
    const FactoryType< ml::train::LearningRateScheduler > factory,
    const std::string & key,
    const int int_key )
  
```

[int AppContext::registerFactory](#)

[int AppContext::registerFactory](#)

#### 7.1.4.3 `AppContext::registerFactory< nntrainer::Layer >()`

```

const template int nntrainer::AppContext::registerFactory< nntrainer::Layer > (
    const FactoryType< nntrainer::Layer > factory,
    const std::string & key,
    const int int_key )
  
```

[int AppContext::registerFactory](#)

[int AppContext::registerFactory](#)

#### 7.1.4.4 `AppContext::registerFactory< nntrainer::Optimizer >()`

```

const template int nntrainer::AppContext::registerFactory< nntrainer::Optimizer > (
    const FactoryType< nntrainer::Optimizer > factory,
    const std::string & key,
    const int int_key )
  
```

[int AppContext::registerFactory](#)

[int AppContext::registerFactory](#)

#### 7.1.4.5 `buildTrasposeString()`

```

static std::string nntrainer::buildTrasposeString (
    const std::array< props::PermuteDims, 3 > & arr ) [static]
  
```

buildTransposeString based on array

**Todo** deprecate this

## Parameters

|            |                                |
|------------|--------------------------------|
| <i>arr</i> | array to make a representation |
|------------|--------------------------------|

## Returns

const std::string string to return

Definition at line 40 of file permute\_layer.cpp.

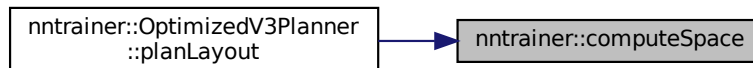
### 7.1.4.6 computeSpace()

```
static size_t nntrainer::computeSpace (
    unsigned int exec_order,
    std::vector< MemoryRequest * > & sorted_req,
    std::vector< std::pair< size_t, size_t >> & vacant ) [static]
```

TODO: try this

Definition at line 48 of file optimized\_v3\_planner.cpp.

Here is the caller graph for this function:



### 7.1.4.7 createLayerNode() [1/3]

```
std::unique_ptr< LayerNode > nntrainer::createLayerNode (
    const ml::train::LayerType & type,
    const std::vector< std::string > & properties = {} )
```

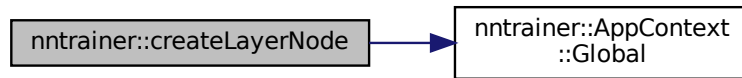
[Layer](#) factory creator with constructor.

[LayerNode](#) creator with constructor.

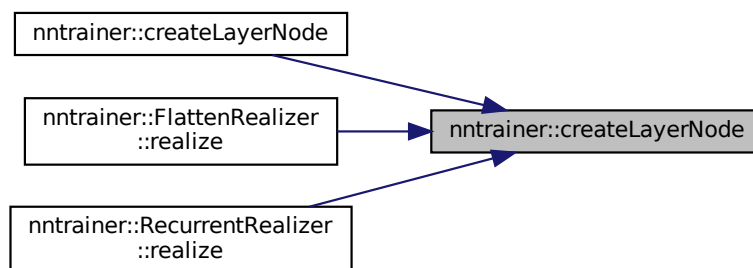
@params[in] type Type of the layer to be constructed @params[in] properties Properties of the layer

Definition at line 131 of file layer\_node.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.1.4.8 createLayerNode() [2/3]

```

std::unique_ptr< LayerNode > nntrainer::createLayerNode (
    const std::string & type,
    const std::vector< std::string > & properties = {} )
  
```

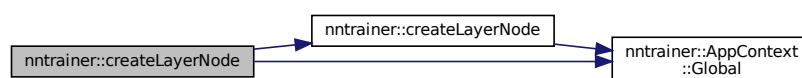
[Layer](#) factory creator with constructor.

[LayerNode](#) creator with constructor.

@params[in] type Type of the layer to be constructed @params[in] properties Properties of the layer

Definition at line 141 of file layer\_node.cpp.

Here is the call graph for this function:



#### 7.1.4.9 createLayerNode() [3/3]

```
std::unique_ptr< LayerNode > nntrainer::createLayerNode (
    std::unique_ptr< nntrainer::Layer > && layer,
    const std::vector< std::string > & properties )
```

[Layer](#) factory creator with constructor.

[LayerNode](#) creator with constructor.

@params[in] layer Already constructed layer @params[in] properties Properties of the layer

Definition at line 151 of file layer\_node.cpp.

#### 7.1.4.10 fini\_global\_context\_nntrainer()

```
static void nntrainer::fini_global_context_nntrainer (
    void ) [static]
```

finalize global context

Definition at line 219 of file app\_context.cpp.

#### 7.1.4.11 grucell\_calcGradient()

```
static void nntrainer::grucell_calcGradient (
    const unsigned int unit,
    const unsigned int batch_size,
    const bool disable_bias,
    const bool integrate_bias,
    const bool reset_after,
    ActiFunc & acti_func,
    ActiFunc & recurrent_acti_func,
    const Tensor & input,
    const Tensor & prev_hidden_state,
    Tensor & d_prev_hidden_state,
    const Tensor & d_hidden_state,
    Tensor & d_weight_ih,
    const Tensor & weight_hh,
    Tensor & d_weight_hh,
    Tensor & d_bias_h,
    Tensor & d_bias_ih,
    const Tensor & bias_hh,
    Tensor & d_bias_hh,
    const Tensor & zrg,
    Tensor & d_zrg ) [static]
```

gru calcGradient

Definition at line 133 of file grucell.cpp.

#### 7.1.4.12 grucell\_forwarding()

```
static void nntainer::grucell_forwarding (
    const unsigned int unit,
    const unsigned int batch_size,
    const bool disable_bias,
    const bool integrate_bias,
    const bool reset_after,
    ActiFunc & acti_func,
    ActiFunc & recurrent_acti_func,
    const Tensor & input,
    const Tensor & prev_hidden_state,
    Tensor & hidden_state,
    const Tensor & weight_ih,
    const Tensor & weight_hh,
    const Tensor & bias_h,
    const Tensor & bias_ih,
    const Tensor & bias_hh,
    Tensor & zrg ) [static]
```

gru forwarding

Definition at line 46 of file grucell.cpp.

#### 7.1.4.13 iterate\_prop() [1/3]

```
template<size_t I = 0, typename Callable , typename... Ts>
std::enable_if<I == sizeof...(Ts), void>::type nntainer::iterate_prop (
    Callable && c,
    const std::tuple< Ts... > & tup )
```

base case of iterate\_prop, iterate\_prop iterates the given tuple

##### Template Parameters

|                 |  |
|-----------------|--|
| <i>I</i>        | size of tuple(automated)                     |
| <i>Callable</i> | generic lambda to be called during iteration |
| <i>Ts</i>       | types from tuple                             |

##### Parameters

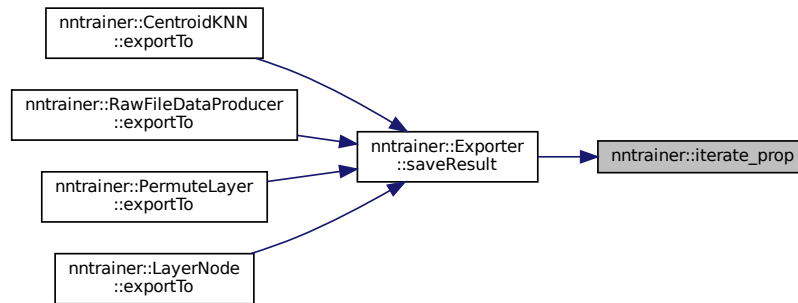
|            |                         |
|------------|-------------------------|
| <i>c</i>   | callable generic lambda |
| <i>tup</i> | tuple to be iterated    |

##### Returns

void

Definition at line 353 of file node\_exporter.h.

Here is the caller graph for this function:



#### 7.1.4.14 iterate\_prop() [2/3]

```

template<size_t I = 0, typename Callable , typename... Ts>
std::enable_if<(I < sizeof...(Ts)), void>::type nntrainer::iterate_prop (
    Callable && c,
    const std::tuple< Ts... > & tup )
  
```

base case of iterate\_prop, iterate\_prop iterates the given tuple

##### Template Parameters

|                 |  |
|-----------------|--|
| <i>I</i>        | size of tuple(automated)                     |
| <i>Callable</i> | generic lambda to be called during iteration |
| <i>Ts</i>       | types from tuple                             |

##### Parameters

|            |                         |
|------------|-------------------------|
| <i>c</i>   | callable generic lambda |
| <i>tup</i> | tuple to be iterated    |

##### Returns

not used

Definition at line 369 of file node\_exporter.h.

#### 7.1.4.15 iterate\_prop() [3/3]

```

template<size_t I = 0, typename Callable , typename... Ts>
std::enable_if<(I < sizeof...(Ts)), void>::type nntrainer::iterate_prop (
  
```

```
Callable && c,
std::tuple< Ts... > & tup )
```

<size\_t l = 0, typename Callable, typename... Ts>

<size\_t l = 0, typename Callable, typename... Ts> typename std::enable\_if<(l < sizeof...(Ts)), void>::type  
iterate\_prop(Callable &&c, const std::tuple<Ts...> &tup)

Definition at line 382 of file node\_exporter.h.

#### 7.1.4.16 loadProperties()

```
template<typename Tuple >
std::vector<std::string> nntainer::loadProperties (
    const std::vector< std::string > & string_vector,
    Tuple && props )
```

load property from the api formatted string ({"key=value", "key1=value1"})

##### Template Parameters

|              |            |
|--------------|------------|
| <i>Tuple</i> | tuple type |
|--------------|------------|

##### Parameters

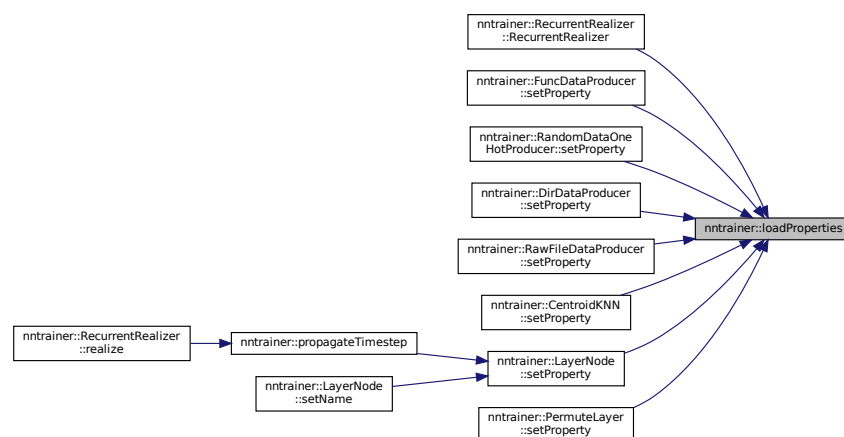
|     |                      |                       |
|-----|----------------------|-----------------------|
|     | <i>string_vector</i> | api formatted string; |
| out | <i>props</i>         | props to be iterated  |

##### Returns

std::vector<std::string> vector of string that is not used while setting the property

Definition at line 400 of file node\_exporter.h.

Here is the caller graph for this function:



### 7.1.4.17 overlap()

```
template<typename T >
static bool nntainer::overlap (
    T s1,
    T e1,
    T s2,
    T e2 ) [static]
```

check if the two given intervals overlap

#### Parameters

|           |                     |
|-----------|---------------------|
| <i>s1</i> | start of interval 1 |
| <i>e1</i> | end of interval 1   |
| <i>s2</i> | start of interval 2 |
| <i>e2</i> | end of interval 2   |

#### Returns

true if overlap else false

#### Note

overlap check assumes are start is inclusive and end is exclusive

Definition at line 194 of file memory\_pool.cpp.

### 7.1.4.18 parse\_properties()

```
template<size_t I = 0, typename V , typename... Ts>
std::enable_if<I == sizeof...(Ts), void>::type nntainer::parse_properties (
    V & props,
    std::tuple< Ts... > & tup ) [inline]
```

base case of iterate\_prop, iterate\_prop iterates the given tuple

#### Template Parameters

|           |                              |
|-----------|------------------------------|
| <i>I</i>  | size of tuple(automated)     |
| <i>V</i>  | container type of properties |
| <i>Ts</i> | types from tuple             |



## Parameters

|             |                                   |
|-------------|-----------------------------------|
| <i>prop</i> | property container to be added to |
| <i>tup</i>  | tuple to be iterated              |

## Returns

void

Definition at line 424 of file app\_context.cpp.

## 7.1.4.19 propagateTimestep()

```
static void nntrainer::propagateTimestep (
    LayerNode * node,
    unsigned int time_step,
    unsigned int max_time_step ) [static]
```

if node is of recurrent type, set time step and max time step

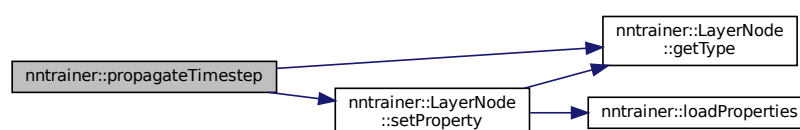
## Parameters

|                      |               |
|----------------------|---------------|
| <i>node</i>          | node          |
| <i>time_step</i>     | time step     |
| <i>max_time_step</i> | max time step |

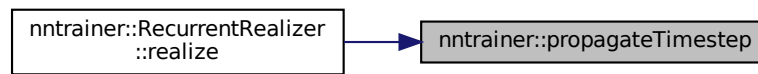
**Todo** add an interface to check if a layer supports a property

Definition at line 198 of file recurrent\_realizer.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.1.4.20 setInplaceSharedMemoryConfigByLayer()

```

static void nntrainer::setInplaceSharedMemoryConfigByLayer (
    const std::shared_ptr< LayerNode > & lnode,
    bool & shared_var,
    bool & shared_grad ) [static]
  
```

Set the Inplace Shared Memory Config By [Layer](#) object.

##### Parameters

|                    |                                  |
|--------------------|----------------------------------|
| <i>lnode</i>       | layer node object                |
| <i>shared_var</i>  | if the variable should be shared |
| <i>shared_grad</i> | if the gradient should be shared |

for multiout layer, variables are shared but gradients are not

**Todo** for addition layer, variables are not shared but gradients are

**Todo** for layers which support in-place, both variables and gradients will be shared.

**Todo** add a check here is the layer being checked here can support in-place or not

Definition at line 684 of file network\_graph.cpp.

#### 7.1.4.21 suffixSpec()

```

static void nntrainer::suffixSpec (
    VarGradSpecV2 & spec,
    unsigned int idx ) [static]
  
```

rename specification

## Parameters

|             |                |
|-------------|----------------|
| <i>spec</i> | spec to rename |
| <i>idx</i>  | idx to suffix  |

Definition at line 33 of file layer\_context.cpp.

## 7.1.4.22 validateIntervalOverlap() [1/3]

```
static void nntrainer::validateIntervalOverlap (
    const std::vector< std::pair< unsigned int, unsigned int >> & memory_validity,
    const std::vector< size_t > & memory_size,
    const std::vector< size_t > & memory_offset,
    size_t memory_req ) [static]
```

check if validate interval is overlapping in a very naive way.

## Parameters

|                        |          |
|------------------------|----------|
| <i>memory_validity</i> | validity |
| <i>memory_size</i>     | size     |
| <i>memory_offset</i>   | offset   |
| <i>memory_req</i>      | request  |

Definition at line 56 of file optimized\_v1\_planner.cpp.

## 7.1.4.23 validateIntervalOverlap() [2/3]

```
static void nntrainer::validateIntervalOverlap (
    const std::vector< std::pair< unsigned int, unsigned int >> & memory_validity,
    const std::vector< size_t > & memory_size,
    const std::vector< size_t > & memory_offset,
    size_t memory_req ) [static]
```

check if validate interval is overlapping in a very naive way.

## Parameters

|                        |          |
|------------------------|----------|
| <i>memory_validity</i> | validity |
| <i>memory_size</i>     | size     |
| <i>memory_offset</i>   | offset   |
| <i>memory_req</i>      | request  |

Definition at line 69 of file optimized\_v2\_planner.cpp.

### 7.1.4.24 validateIntervalOverlap() [3/3]

```
static void nntainer::validateIntervalOverlap (
    const std::vector< std::pair< unsigned int, unsigned int >> & memory_validity,
    const std::vector< size_t > & memory_size,
    const std::vector< size_t > & memory_offset,
    size_t memory_req ) [static]
```

check if validate interval is overlapping in a very naive way.

#### Parameters

|                        |          |
|------------------------|----------|
| <i>memory_validity</i> | validity |
| <i>memory_size</i>     | size     |
| <i>memory_offset</i>   | offset   |
| <i>memory_req</i>      | request  |

Definition at line 87 of file optimized\_v3\_planner.cpp.

## 7.1.5 Variable Documentation

### 7.1.5.1 createfunc

```
template<size_t I = 0, typename V , typename... Ts>
std::enable_if< I<sizeof...(Ts), void>::type inline parse_properties(V &props, std::tuple<Ts...>
&tup) { std::string name = std::get<I>(tup); std::string prop = getConfig(name); if (!prop.empty())
props.push_back(name + "=" + prop); parse_properties<I + 1>(props, tup);}const std::vector<std::string>
AppContext::getProperties(void) { std::vector<std::string> properties;
auto props = std::tuple("memory_swap", "memory_swap_path"); parse_properties(properties, props);
return properties;}int AppContext::registerLayer(const std::string &library_path, const std::string
&base_path) { const std::string full_path = getFullPath(library_path, base_path);
void *handle = dlopen(full_path.c_str(), RTLD_LAZY | RTLD_LOCAL); const char *error_msg = dlerror();
<< func_tag << "open plugin failed, reason: " << error_msg; nntainer::LayerPluggable *pluggable
= reinterpret_cast<nntainer::LayerPluggable *> dlsym(handle, "ml_train_layer_pluggable");
error_msg = dlerror(); auto close_dl = [handle] { dlclose(handle); }; NNTR_THROW_IF_CLEANUP(error_msg
!= nullptr || pluggable == nullptr, std::invalid_argument, close_dl) << func_tag << "loading symbol
failed, reason: " << error_msg; auto layer = pluggable-> nntainer::createfunc()
```

base case of iterate\_prop, iterate\_prop iterates the given tuple

#### Template Parameters

|           |                              |
|-----------|------------------------------|
| <i>I</i>  | size of tuple(automated)     |
| <i>V</i>  | container type of properties |
| <i>Ts</i> | types from tuple             |

## Parameters

|             |                                   |
|-------------|-----------------------------------|
| <i>prop</i> | property container to be added to |
| <i>tup</i>  | tuple to be iterated              |

## Returns

void

Definition at line 480 of file app\_context.cpp.

## 7.1.5.2 rng [1/2]

```
auto nntainer::rng [static]
```

## Initial value:

```
= [] {
    std::mt19937 rng;
    rng.seed(getSeed());
    return rng;
}()
```

Definition at line 36 of file util\_func.cpp.

## 7.1.5.3 rng [2/2]

```
auto nntainer::rng [static]
```

## Initial value:

```
= [] {
    std::mt19937 rng;
    rng.seed(getSeed());
    return rng;
}()
```

Definition at line 89 of file tensor.cpp.

## 7.2 nntainer::exception Namespace Reference

### Classes

- class [ErrorNotification](#)  
*Error Notification class, error is thrown when the class is destroyed. DO NOT use this outside as this contains throwing destructor.*
- struct [not\\_supported](#)  
*derived class of invalid argument to represent specific functionality not supported*
- struct [permission\\_denied](#)  
*derived class of invalid argument to represent permission is denied*

### 7.2.1 Detailed Description

#### Note

underscore\_case is used for ::exception to keep in accordance with std::exception



## Chapter 8

# Class Documentation

### 8.1 tflite::AbsOptionsBuilder Struct Reference

#### Public Types

- typedef AbsOptions **Table**

#### Public Member Functions

- **AbsOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **AbsOptionsBuilder** & **operator=** (const **AbsOptionsBuilder** &)
- flatbuffers::Offset< AbsOptions > **Finish** ()

#### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

#### 8.1.1 Detailed Description

Definition at line 5948 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

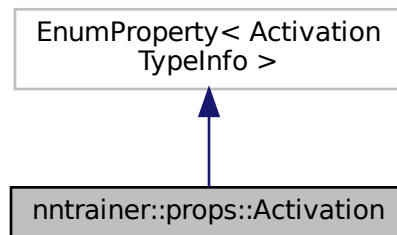
- compiler/tf\_schema\_generated.h

## 8.2 nntainer::props::Activation Class Reference

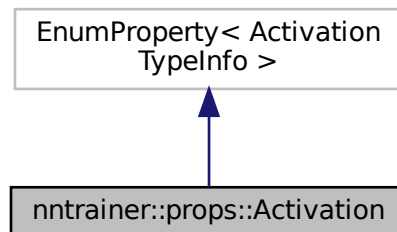
[Activation](#) Enumeration Information.

```
#include <common_properties.h>
```

Inheritance diagram for nntainer::props::Activation:



Collaboration diagram for nntainer::props::Activation:



### Public Types

- using `prop_tag = enum_class_prop_tag`

### Static Public Attributes

- static constexpr const char \* `key = "activation"`



## 8.2.1 Detailed Description

[Activation](#) Enumeration Information.

Definition at line 855 of file common\_properties.h.

The documentation for this class was generated from the following file:

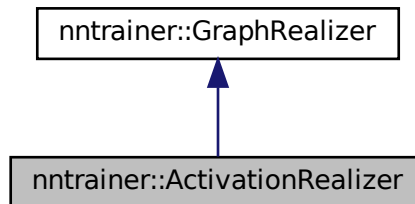
- [layers/common\\_properties.h](#)

## 8.3 nntrainer::ActivationRealizer Class Reference

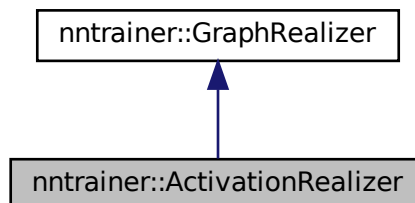
Graph realizer which realizes activation.

```
#include <activation_realizer.h>
```

Inheritance diagram for nntrainer::ActivationRealizer:



Collaboration diagram for nntrainer::ActivationRealizer:



## Public Member Functions

- [~ActivationRealizer](#) ()  
*Destroy the Graph Realizer object.*
- GraphRepresentation [realize](#) (const GraphRepresentation &reference) override  
*graph realizer creates a new graph based on the reference*

### 8.3.1 Detailed Description

Graph realizer which realizes activation.

Definition at line 27 of file activation\_realizer.h.

### 8.3.2 Constructor & Destructor Documentation

#### 8.3.2.1 ~ActivationRealizer()

```
nntrainer::ActivationRealizer::~ActivationRealizer ( )
```

Destroy the Graph Realizer object.

Definition at line 24 of file activation\_realizer.cpp.

### 8.3.3 Member Function Documentation

#### 8.3.3.1 realize()

```
GraphRepresentation nntrainer::ActivationRealizer::realize (
    const GraphRepresentation & reference ) [override], [virtual]
```

graph realizer creates a new graph based on the reference

< layer\_name

< act\_layer\_name

< temp\_layer\_name

< layer\_name

realizing activation type not allowed because there is no good way to tell between 1. it is activation layer, 2. activation layer wants realization for now. later, we should have relu, sigmoid kind as layer type to resolve this matter, this is checked node->getActivationToBeRealized() but explicitly stated in order to make it robust, plus we might want to change the behavior

Implements [nntrainer::GraphRealizer](#).

Definition at line 27 of file activation\_realizer.cpp.

The documentation for this class was generated from the following files:

- compiler/[activation\\_realizer.h](#)
- compiler/[activation\\_realizer.cpp](#)

## 8.4 nntainer::props::ActivationTypeInfo Struct Reference

Enumeration of activation function type.

```
#include <common_properties.h>
```

### Public Types

- using **Enum** = [nntainer::ActivationType](#)

### Static Public Attributes

- static constexpr std::initializer\_list< [Enum](#) > **EnumList**
- static constexpr const char \* **EnumStr** []

#### 8.4.1 Detailed Description

Enumeration of activation function type.

Definition at line 840 of file common\_properties.h.

#### 8.4.2 Member Data Documentation

##### 8.4.2.1 EnumList

```
constexpr std::initializer_list<Enum> nntainer::props::ActivationTypeInfo::EnumList [static],
[constexpr]
```

##### Initial value:

```
= {
    Enum::ACT_TANH,          Enum::ACT_SIGMOID, Enum::ACT_RELU, Enum::ACT_SOFTMAX,
    Enum::ACT_LEAKY_RELU,  Enum::ACT_SWISH,   Enum::ACT_NONE,  Enum::ACT_UNKNOWN}
```

Definition at line 842 of file common\_properties.h.

##### 8.4.2.2 EnumStr

```
constexpr const char* nntainer::props::ActivationTypeInfo::EnumStr[] [static], [constexpr]
```

##### Initial value:

```
= {"tanh",      "sigmoid",      "relu",
                                     "softmax", "leaky_relu", "swish",
                                     "none",      "unknown"}
```

Definition at line 846 of file common\_properties.h.

The documentation for this struct was generated from the following file:

- layers/[common\\_properties.h](#)

## 8.5 tflite::AddOptionsBuilder Struct Reference

### Public Types

- typedef AddNOptions **Table**

### Public Member Functions

- **AddNOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **AddNOptionsBuilder** & **operator=** (const **AddNOptionsBuilder** &)
- flatbuffers::Offset< AddNOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.5.1 Detailed Description

Definition at line 6486 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.6 tflite::AddOptionsBuilder Struct Reference

### Public Types

- typedef AddOptions **Table**

### Public Member Functions

- void **add\_fused\_activation\_function** (tflite::ActivationFunctionType fused\_activation\_function)
- void **add\_pot\_scale\_int16** (bool pot\_scale\_int16)
- **AddOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **AddOptionsBuilder** & **operator=** (const **AddOptionsBuilder** &)
- flatbuffers::Offset< AddOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

## 8.6.1 Detailed Description

Definition at line 3516 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.7 nntainer::AppContext Class Reference

App.

### Public Types

- using **PropsType** = std::vector< std::string >
- template<typename T >  
using **PtrType** = std::unique\_ptr< T >
- template<typename T >  
using **FactoryType** = std::function< PtrType< T >(const PropsType &)>
- template<typename T >  
using **PtrFactoryType** = PtrType< T >(\*)(const PropsType &)
- template<typename T >  
using **StrIndexType** = std::unordered\_map< std::string, FactoryType< T > >
- using **IntIndexType** = std::unordered\_map< int, std::string >
- template<typename T >  
using **IndexType** = std::tuple< StrIndexType< T >, IntIndexType >
- template<typename... Ts>  
using **FactoryMap** = std::tuple< IndexType< Ts >... >

### Public Member Functions

- [AppContext](#) ()=default  
*Default constructor.*
- void [setWorkingDirectory](#) (const std::string &base)  
*Set Working Directory for a relative path. working directory is set canonically.*
- void [unsetWorkingDirectory](#) ()  
*unset working directory*
- bool [hasWorkingDirectory](#) ()  
*query if the appcontext has working directory set*
- int [registerLayer](#) (const std::string &library\_path, const std::string &base\_path="")  
*register a layer factory from a shared library plugin must have **extern "C" LayerPluggable \*ml\_train\_layer\_↔ pluggable** defined else error*
- int [registerOptimizer](#) (const std::string &library\_path, const std::string &base\_path="")  
*register a optimizer factory from a shared library plugin must have **extern "C" OptimizerPluggable \*ml\_train\_↔ optimizer\_pluggable** defined else error*
- std::vector< int > [registerPluggableFromDirectory](#) (const std::string &base\_path)  
*register pluggables from a directory.*
- const std::string [getWorkingPath](#) (const std::string &path="")  
*Get Working Path from a relative or representation of a path starting from working\_path\_base.*

- `const std::vector< std::string > getProperties (void)`  
*Get memory swap file path from configuration file.*
- `template<typename T >`  
`const int registerFactory (const PtrFactoryType< T > factory, const std::string &key="", const int int_key=-1)`  
*Factory register function, use this function to register custom object.*
- `template<typename T >`  
`const int registerFactory (const FactoryType< T > factory, const std::string &key="", const int int_key=-1)`  
*Factory register function, use this function to register custom object.*
- `template<typename T >`  
`PtrType< T > createObject (const int int_key, const PropsType &props={}) const`  
*Create an Object from the integer key.*
- `template<typename T >`  
`PtrType< T > createObject (const std::string &key, const PropsType &props={}) const`  
*Create an Object from the string key.*

## Static Public Member Functions

- `static AppContext & Global ()`  
*Get Global app context.*
- `template<typename T >`  
`static PtrType< T > unknownFactory (const PropsType &props)`  
*special factory that throws for unknown*

### 8.7.1 Detailed Description

App.

configuration

Definition at line 45 of file `app_context.h`.

### 8.7.2 Member Typedef Documentation

#### 8.7.2.1 IndexType

```
template<typename T >
using nntrainer::AppContext::IndexType = std::tuple<StrIndexType<T>, IntIndexType>
```

This type contains tuple of 1) integer -> string index 2) string -> factory index

Definition at line 68 of file `app_context.h`.

### 8.7.2.2 IntIndexType

```
using nntrainer::AppContext::IntIndexType = std::unordered_map<int, std::string>
```

integer to string key

Definition at line 60 of file app\_context.h.

## 8.7.3 Member Function Documentation

### 8.7.3.1 createObject() [1/2]

```
template<typename T >
PtrType<T> nntrainer::AppContext::createObject (
    const int int_key,
    const PropsType & props = {} ) const [inline]
```

Create an Object from the integer key.

#### Template Parameters

|          |  |
|----------|--|
| <i>T</i> | Type of Object, currently, Only optimizer is supported |
|----------|--|

#### Parameters

|                |             |
|----------------|-------------|
| <i>int_key</i> | integer key |
| <i>props</i>   | property    |

#### Returns

PtrType<T> unique pointer to the object

Definition at line 213 of file app\_context.h.

### 8.7.3.2 createObject() [2/2]

```
template<typename T >
PtrType<T> nntrainer::AppContext::createObject (
    const std::string & key,
    const PropsType & props = {} ) const [inline]
```

Create an Object from the string key.

### Template Parameters

|          |  |
|----------|--|
| <i>T</i> | Type of object, currently, only optimizer is supported |
|----------|--|

### Parameters

|              |             |
|--------------|-------------|
| <i>key</i>   | integer key |
| <i>props</i> | property    |

### Returns

PtrType<T> unique pointer to the object

Definition at line 240 of file app\_context.h.

#### 8.7.3.3 getProperties()

```
const std::vector<std::string> nntainer::AppContext::getProperties (
    void )
```

Get memory swap file path from configuration file.

### Returns

memory swap path. If memory swap path is not presented in configuration file, it returns empty string

#### 8.7.3.4 getWorkingPath()

```
const std::string nntainer::AppContext::getWorkingPath (
    const std::string & path = "" )
```

Get Working Path from a relative or representation of a path starting from *working\_path\_base*.

### Parameters

|    |             |                   |
|----|-------------|-------------------|
| in | <i>path</i> | to make full path |
|----|-------------|-------------------|

### Returns

If absolute path is given, returns *path* If relative path is given and *working\_path\_base* is not set, return relative path. If relative path is given and *working\_path\_base* has set, return absolute path from current working directory

Definition at line 409 of file app\_context.cpp.



### 8.7.3.5 Global()

```
AppContext & nntrainer::AppContext::Global ( ) [static]
```

Get Global app context.

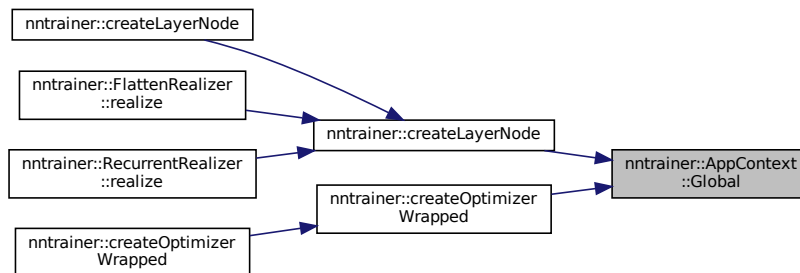
Returns

[AppContext&](#)

in g++ there is a bug that hangs up if caller throws, so registerer is noexcept although it'd better not [https://gcc.gnu.org/bugzilla/show\\_bug.cgi?id=70298](https://gcc.gnu.org/bugzilla/show_bug.cgi?id=70298)

Definition at line 377 of file app\_context.cpp.

Here is the caller graph for this function:



### 8.7.3.6 hasWorkingDirectory()

```
bool nntrainer::AppContext::hasWorkingDirectory ( ) [inline]
```

query if the appcontext has working directory set

Return values

|              |                              |
|--------------|------------------------------|
| <i>true</i>  | working path base is set     |
| <i>false</i> | working path base is not set |

Definition at line 105 of file app\_context.h.

### 8.7.3.7 registerFactory() [1/2]

```
template<typename T >
const int nntrainer::AppContext::registerFactory (
```

```
const FactoryType< T > factory,
const std::string & key = "",
const int int_key = -1 )
```

Factory register function, use this function to register custom object.

#### Template Parameters

|          |   |
|----------|---|
| <i>T</i> | object to create. Currently Optimizer, <a href="#">Layer</a> is supported |
|----------|---|

#### Parameters

|                |  |
|----------------|--|
| <i>factory</i> | factory function that creates <code>std::unique_ptr&lt;T&gt;</code>  |
| <i>key</i>     | key to access the factory, if key is empty, try to find key by calling <code>factory({})-&gt;getType();</code>     |
| <i>int_key</i> | key to access the factory by integer, if it is -1(default), the function automatically unsigned the key and return |

#### Returns

const int unique integer value to access the current factory

#### Exceptions

|                |   |
|----------------|---|
| <i>invalid</i> | argument when key and/or int_key is already taken |
|----------------|---|

### 8.7.3.8 registerFactory() [2/2]

```
template<typename T >
const int nntainer::AppContext::registerFactory (
    const PtrFactoryType< T > factory,
    const std::string & key = "",
    const int int_key = -1 ) [inline]
```

Factory register function, use this function to register custom object.

#### Template Parameters

|          |   |
|----------|---|
| <i>T</i> | object to create. Currently Optimizer, <a href="#">Layer</a> is supported |
|----------|---|

#### Parameters

|                |  |
|----------------|--|
| <i>factory</i> | factory function that creates <code>std::unique_ptr&lt;T&gt;</code>  |
| <i>key</i>     | key to access the factory, if key is empty, try to find key by calling <code>factory({})-&gt;getType();</code>     |
| <i>int_key</i> | key to access the factory by integer, if it is -1(default), the function automatically unsigned the key and return |

**Returns**

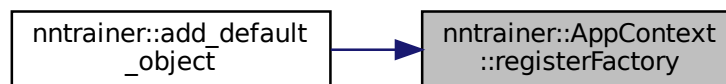
const int unique integer value to access the current factory

**Exceptions**

|                |   |
|----------------|---|
| <i>invalid</i> | argument when key and/or int_key is already taken |
|----------------|---|

Definition at line 179 of file app\_context.h.

Here is the caller graph for this function:

**8.7.3.9 registerLayer()**

```

int nntrainer::AppContext::registerLayer (
    const std::string & library_path,
    const std::string & base_path = "" )
  
```

register a layer factory from a shared library plugin must have **extern "C" LayerPluggable \*ml\_train\_layer\_↔ pluggable** defined else error

**Parameters**

|                     |  |
|---------------------|--|
| <i>library_path</i> | a file name of the library               |
| <i>base_path</i>    | base path to make a full path (optional) |

**Returns**

int integer key to create the layer

**Exceptions**

|                               |  |
|-------------------------------|--|
| <i>std::invalid_parameter</i> | if library_path is invalid or library is invalid |
|-------------------------------|--|

### 8.7.3.10 registerOptimizer()

```
int nntainer::AppContext::registerOptimizer (
    const std::string & library_path,
    const std::string & base_path = "" )
```

register a optimizer factory from a shared library plugin must have **extern "C" OptimizerPluggable \*ml\_train\_↔ optimizer\_pluggable** defined else error

#### Parameters

|                     |  |
|---------------------|--|
| <i>library_path</i> | a file name of the library               |
| <i>base_path</i>    | base path to make a full path (optional) |

#### Returns

int integer key to create the optimizer

#### Exceptions

|                               |  |
|-------------------------------|--|
| <i>std::invalid_parameter</i> | if library_path is invalid or library is invalid |
|-------------------------------|--|

### 8.7.3.11 registerPluggableFromDirectory()

```
std::vector<int> nntainer::AppContext::registerPluggableFromDirectory (
    const std::string & base_path )
```

register pluggables from a directory.

#### Note

if you have a clashing type with already registered pluggable, it will throw from registerFactory function

#### Parameters

|                  |   |
|------------------|---|
| <i>base_path</i> | a directory path to search pluggables's |
|------------------|---|

#### Returns

std::vector<int> list of integer key to create a pluggable

### 8.7.3.12 setWorkingDirectory()

```
void nntainer::AppContext::setWorkingDirectory (
    const std::string & base )
```

---

Set Working Directory for a relative path. working directory is set canonically.

**Parameters**

|                 |                   |                |
|-----------------|-------------------|----------------|
| <code>in</code> | <code>base</code> | base directory |
|-----------------|-------------------|----------------|

**Exceptions**

|                                    |   |
|------------------------------------|---|
| <code>std::invalid_argument</code> | if path is not valid for current system |
|------------------------------------|---|

Definition at line 386 of file `app_context.cpp`.

**8.7.3.13 unknownFactory()**

```
template<typename T >
static PtrType<T> nntainer::AppContext::unknownFactory (
    const PropsType & props ) [inline], [static]
```

special factory that throws for unknown

**Template Parameters**

|                |                  |
|----------------|------------------|
| <code>T</code> | object to create |
|----------------|------------------|

**Parameters**

|                    |                         |
|--------------------|-------------------------|
| <code>props</code> | props to pass, not used |
|--------------------|-------------------------|

**Exceptions**

|                     |                                  |
|---------------------|----------------------------------|
| <code>always</code> | throw <code>runtime_error</code> |
|---------------------|----------------------------------|

Definition at line 270 of file `app_context.h`.

**8.7.3.14 unsetWorkingDirectory()**

```
void nntainer::AppContext::unsetWorkingDirectory ( ) [inline]
```

unset working directory

Definition at line 97 of file `app_context.h`.

The documentation for this class was generated from the following files:

- [app\\_context.h](#)
- [app\\_context.cpp](#)

## 8.8 tflite::ArgMaxOptionsBuilder Struct Reference

### Public Types

- typedef ArgMaxOptions **Table**

### Public Member Functions

- void **add\_output\_type** (tflite::TensorType output\_type)
- **ArgMaxOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **ArgMaxOptionsBuilder** & **operator=** (const **ArgMaxOptionsBuilder** &)
- flatbuffers::Offset< ArgMaxOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.8.1 Detailed Description

Definition at line 5169 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.9 tflite::ArgMinOptionsBuilder Struct Reference

### Public Types

- typedef ArgMinOptions **Table**

### Public Member Functions

- void **add\_output\_type** (tflite::TensorType output\_type)
- **ArgMinOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **ArgMinOptionsBuilder** & **operator=** (const **ArgMinOptionsBuilder** &)
- flatbuffers::Offset< ArgMinOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.9.1 Detailed Description

Definition at line 5211 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

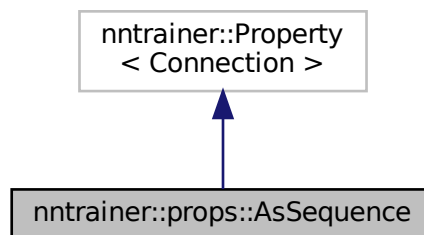
- `compiler/tf_schema_generated.h`

## 8.10 `nntrainer::props::AsSequence` Class Reference

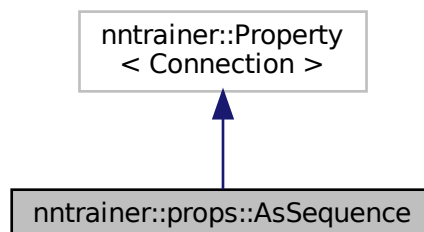
Identifiers to locate a connection which should be returned as whole used in recurrent realizer.

```
#include <common_properties.h>
```

Inheritance diagram for `nntrainer::props::AsSequence`:



Collaboration diagram for `nntrainer::props::AsSequence`:



### Public Types

- using `prop_tag` = `connection_prop_tag`



## Static Public Attributes

- static constexpr const char \* **key** = "as\_sequence"

### 8.10.1 Detailed Description

Identifiers to locate a connection which should be returned as whole used in recurrent realizer.

Definition at line 664 of file common\_properties.h.

The documentation for this class was generated from the following file:

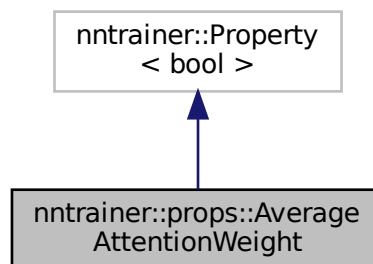
- [layers/common\\_properties.h](#)

## 8.11 nntrainer::props::AverageAttentionWeight Class Reference

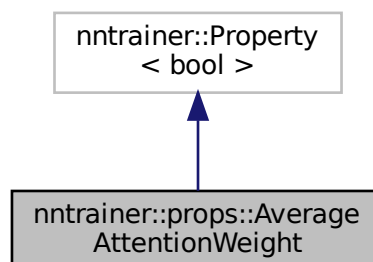
[AverageAttentionWeight](#), average attention weight.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::AverageAttentionWeight:



Collaboration diagram for nntrainer::props::AverageAttentionWeight:



## Public Types

- using [prop\\_tag](#) = bool\_prop\_tag

## Static Public Attributes

- static constexpr const char \* [key](#)

### 8.11.1 Detailed Description

[AverageAttentionWeight](#), average attention weight.

Correspond with average\_attn\_weights of torch

Definition at line 1262 of file common\_properties.h.

### 8.11.2 Member Typedef Documentation

#### 8.11.2.1 prop\_tag

```
using nntrainer::props::AverageAttentionWeight::prop_tag = bool_prop_tag
```

property type

Definition at line 1266 of file common\_properties.h.

### 8.11.3 Member Data Documentation

#### 8.11.3.1 key

```
constexpr const char* nntrainer::props::AverageAttentionWeight::key [static], [constexpr]
```

**Initial value:**

```
= "average_attention_weight"
```

unique key to access

Definition at line 1264 of file common\_properties.h.

The documentation for this class was generated from the following file:

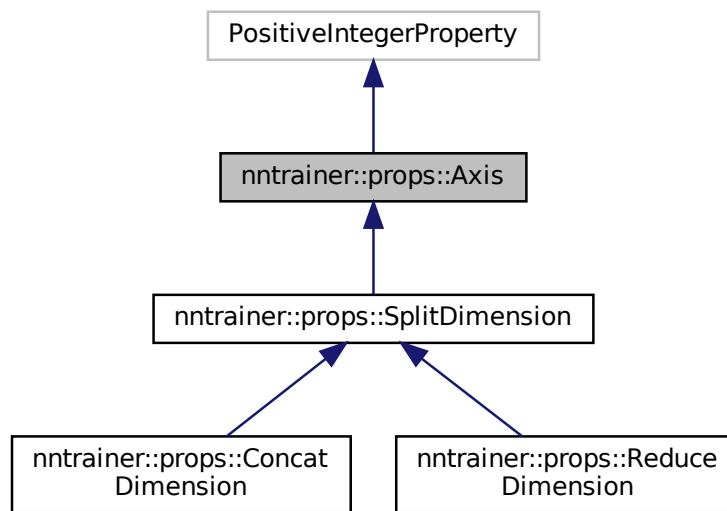
- layers/[common\\_properties.h](#)

## 8.12 nntrainer::props::Axis Class Reference

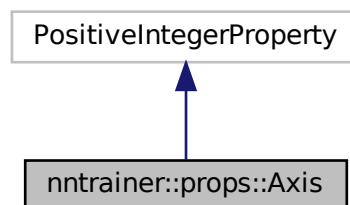
[Axis](#) property, idx in the dimension.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::Axis:



Collaboration diagram for nntrainer::props::Axis:



### Public Types

- using `prop_tag` = `uint_prop_tag`

## Public Member Functions

- bool `isValid` (const unsigned int &`value`) const override  
*check if given value is valid*

## Static Public Attributes

- static constexpr const char \* `key` = "axis"

### 8.12.1 Detailed Description

`Axis` property, idx in the dimension.

Definition at line 269 of file `common_properties.h`.

### 8.12.2 Member Typedef Documentation

#### 8.12.2.1 `prop_tag`

```
using nntainer::props::Axis::prop_tag = uint_prop_tag
```

property type

Definition at line 272 of file `common_properties.h`.

### 8.12.3 Member Function Documentation

#### 8.12.3.1 `isValid()`

```
bool nntainer::props::Axis::isValid (  
    const unsigned int & value ) const [override]
```

check if given value is valid

#### Parameters

|                |                |
|----------------|----------------|
| <code>v</code> | value to check |
|----------------|----------------|

#### Return values

|                   |  |
|-------------------|--|
| <code>true</code> | if it is greater equal to 0 and smaller than <code>ml::train::TensorDim::MAXDIM</code> |
|-------------------|--|

Return values

|              |  |
|--------------|--|
| <i>false</i> | if it is smaller than 0 or greater than ml::train::TensorDim::MAXDIM |
|--------------|--|

Definition at line 99 of file common\_properties.cpp.

## 8.12.4 Member Data Documentation

### 8.12.4.1 key

```
constexpr const char* nntainer::props::Axis::key = "axis" [static], [constexpr]
```

unique key to access

Definition at line 271 of file common\_properties.h.

The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.13 nntainer::Backend Class Reference

[Backend](#) to be used for the operations to use.

```
#include <delegate.h>
```

### Public Types

- enum [BackendType](#) { [BackendType::armcl](#), [BackendType::blas](#), [BackendType::base](#) }  
*Backend type enumeration.*

### Public Member Functions

- [Backend](#) ([BackendType](#) backend=[BackendType::base](#), int num\_t=1)  
*Construct a new Backend object.*
- void [setNumThreads](#) (unsigned int num\_threads)  
*Set the number of threads for the backend if supported.*

### 8.13.1 Detailed Description

[Backend](#) to be used for the operations to use.

#### Note

If some operation is not supported on set backend, that operation implemented with default backend will be used.

Definition at line 28 of file delegate.h.

### 8.13.2 Member Enumeration Documentation

#### 8.13.2.1 BackendType

```
enum nntrainer::Backend::BackendType [strong]
```

[Backend](#) type enumeration.

#### Enumerator

|       |   |
|-------|---|
| armcl | Arm Compute Library for backend               |
| blas  | Libopenblas for backend                       |
| base  | Internally implemented operations for backend |

Definition at line 33 of file delegate.h.

### 8.13.3 Constructor & Destructor Documentation

#### 8.13.3.1 Backend()

```
nntrainer::Backend::Backend (
    BackendType backend = BackendType::base,
    int num_t = 1 ) [inline]
```

Construct a new [Backend](#) object.

#### Parameters

|                |  |
|----------------|--|
| <i>backend</i> | <a href="#">Backend</a> of be used. Defaults to base backend |
| <i>num_t</i>   | Number of threads. Defaults to 1 thread                      |

Definition at line 45 of file delegate.h.

## 8.13.4 Member Function Documentation

### 8.13.4.1 setNumThreads()

```
void nntrainer::Backend::setNumThreads (
    unsigned int num_threads )
```

Set the number of threads for the backend if supported.

#### Parameters

|                    |                   |
|--------------------|-------------------|
| <i>num_threads</i> | Number of threads |
|--------------------|-------------------|

The documentation for this class was generated from the following file:

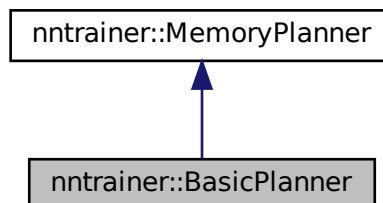
- [delegate.h](#)

## 8.14 nntrainer::BasicPlanner Class Reference

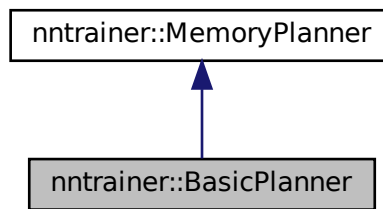
Basic Memory Planner provides the basic plan for memory layout.

```
#include <basic_planner.h>
```

Inheritance diagram for nntrainer::BasicPlanner:



Collaboration diagram for nntrainer::BasicPlanner:



## Public Member Functions

- [~BasicPlanner](#) ()=default  
*BasicPlanner destructor.*
- `size_t planLayout (const std::vector< size_t > &memory_size, const std::vector< std::pair< unsigned int, unsigned int >> &memory_validity, std::vector< size_t > &memory_offset, std::vector< bool > &memory←_is_wgrad, size_t n_wgrad=0) const`
- `const std::string & getType () const`  
*Get type of the planner.*

## Static Public Attributes

- `static const std::string type = "basic_planner"`

### 8.14.1 Detailed Description

Basic Memory Planner provides the basic plan for memory layout.

Basic planner performs no memory optimization and provides no memory sharing

Definition at line 29 of file basic\_planner.h.

### 8.14.2 Constructor & Destructor Documentation

#### 8.14.2.1 ~BasicPlanner()

```
nntrainer::BasicPlanner::~BasicPlanner ( ) [default]
```

[BasicPlanner](#) destructor.



### 8.14.3 Member Function Documentation

#### 8.14.3.1 getType()

```
const std::string& ntrainer::BasicPlanner::getType ( ) const [inline], [virtual]
```

Get type of the planner.

##### Returns

The type of the planner

Implements [ntrainer::MemoryPlanner](#).

Definition at line 55 of file `basic_planner.h`.

#### 8.14.3.2 planLayout()

```
size_t ntrainer::BasicPlanner::planLayout (
    const std::vector< size_t > & memory_size,
    const std::vector< std::pair< unsigned int, unsigned int >> & memory_validity,
    std::vector< size_t > & memory_offset,
    std::vector< bool > & memory_is_wgrad,
    size_t n_wgrad = 0 ) const [virtual]
```

The basic memory planner does not incorporate any memory sharing. This planner allocates independent memory for all the required memories without considering their memory validity.

Implements [ntrainer::MemoryPlanner](#).

Definition at line 31 of file `basic_planner.cpp`.

The documentation for this class was generated from the following files:

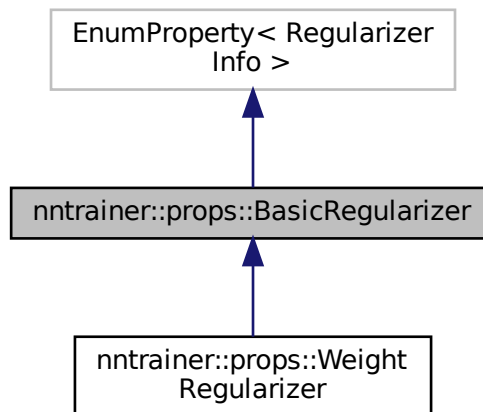
- [tensor/basic\\_planner.h](#)
- [tensor/basic\\_planner.cpp](#)

## 8.15 nntainer::props::BasicRegularizer Class Reference

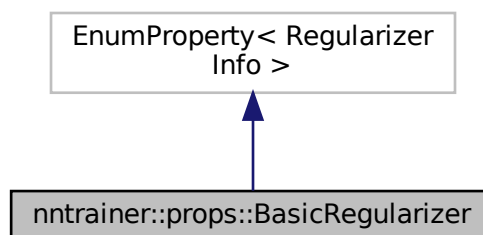
[BasicRegularizer](#) Regularization Enumeration Information.

```
#include <common_properties.h>
```

Inheritance diagram for nntainer::props::BasicRegularizer:



Collaboration diagram for nntainer::props::BasicRegularizer:



### Public Types

- using **prop\_tag** = enum\_class\_prop\_tag

### Public Member Functions

- [BasicRegularizer](#) (nntainer::WeightRegularizer value)  
Construct a *BasicRegularizer* object.
- bool [isValid](#) (const nntainer::WeightRegularizer &value) const override  
*BasicRegularizer* validator.

## Static Public Attributes

- static constexpr const char \* **key** = "basic\_regularizer"

### 8.15.1 Detailed Description

[BasicRegularizer](#) Regularization Enumeration Information.

Definition at line 1011 of file common\_properties.h.

### 8.15.2 Member Function Documentation

#### 8.15.2.1 isValid()

```
bool nntrainer::props::BasicRegularizer::isValid (
    const nntrainer::WeightRegularizer & value ) const [override]
```

[BasicRegularizer](#) validator.

#### Parameters

|              |  |
|--------------|--|
| <i>value</i> | <a href="#">nntrainer::WeightRegularizer</a> to validate |
|--------------|--|

#### Return values

|              |   |
|--------------|---|
| <i>true</i>  | if value is not <a href="#">nntrainer::WeightRegularizer::UNKNOWN</a> |
| <i>false</i> | if value is <a href="#">nntrainer::WeightRegularizer::UNKNOWN</a>     |

Definition at line 320 of file common\_properties.cpp.

The documentation for this class was generated from the following files:

- layers/[common\\_properties.h](#)
- layers/[common\\_properties.cpp](#)

## 8.16 nntrainer::props::BasicRegularizerConstant Class Reference

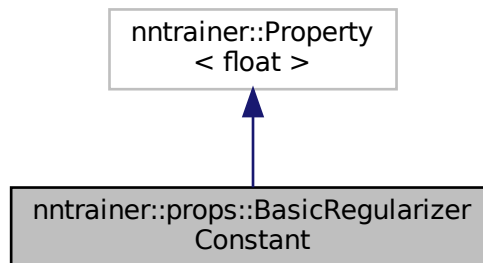
[BasicRegularizerConstant](#) property, this defines how much regularize the weight.

```
#include <common_properties.h>
```

Inheritance diagram for `nntrainer::props::BasicRegularizerConstant`:



Collaboration diagram for `nntrainer::props::BasicRegularizerConstant`:



## Public Types

- using `prop_tag` = `float_prop_tag`

## Public Member Functions

- `BasicRegularizerConstant` (float `value`=1.0f)  
*Construct a new `BasicRegularizerConstant` object.*
- bool `isValid` (const float &`value`) const override  
*check if given value is valid*

## Static Public Attributes

- static constexpr const char \* `key`

### 8.16.1 Detailed Description

`BasicRegularizerConstant` property, this defines how much regularize the weight.

Definition at line 719 of file `common_properties.h`.

## 8.16.2 Member Typedef Documentation

### 8.16.2.1 prop\_tag

```
using nntrainer::props::BasicRegularizerConstant::prop_tag = float_prop_tag
```

property type

Definition at line 729 of file common\_properties.h.

## 8.16.3 Constructor & Destructor Documentation

### 8.16.3.1 BasicRegularizerConstant()

```
nntrainer::props::BasicRegularizerConstant::BasicRegularizerConstant (
    float value = 1.0f )
```

Construct a new [BasicRegularizerConstant](#) object.

Definition at line 270 of file common\_properties.cpp.

## 8.16.4 Member Function Documentation

### 8.16.4.1 isValid()

```
bool nntrainer::props::BasicRegularizerConstant::isValid (
    const float & value ) const [override]
```

check if given value is valid

#### Parameters

|              |                |
|--------------|----------------|
| <i>value</i> | value to check |
|--------------|----------------|

#### Returns

bool true if valid

Definition at line 279 of file common\_properties.cpp.

## 8.16.5 Member Data Documentation

### 8.16.5.1 key

```
constexpr const char* nntainer::props::BasicRegularizerConstant::key [static], [constexpr]
```

#### Initial value:

```
= "basic_regularizer_constant"
```

unique key to access

Definition at line 727 of file common\_properties.h.

The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.17 tf::BatchMatMulOptionsBuilder Struct Reference

### Public Types

- typedef BatchMatMulOptions **Table**

### Public Member Functions

- void **add\_adj\_x** (bool adj\_x)
- void **add\_adj\_y** (bool adj\_y)
- **BatchMatMulOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **BatchMatMulOptionsBuilder** & **operator=** (const **BatchMatMulOptionsBuilder** &)
- flatbuffers::Offset< BatchMatMulOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.17.1 Detailed Description

Definition at line 7014 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- [compiler/tf\\_schema\\_generated.h](#)

## 8.18 tflite::BatchToSpaceNDOptionsBuilder Struct Reference

### Public Types

- typedef BatchToSpaceNDOptions **Table**

### Public Member Functions

- **BatchToSpaceNDOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **BatchToSpaceNDOptionsBuilder** & **operator=** (const **BatchToSpaceNDOptionsBuilder** &)
- flatbuffers::Offset< BatchToSpaceNDOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

#### 8.18.1 Detailed Description

Definition at line 4256 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

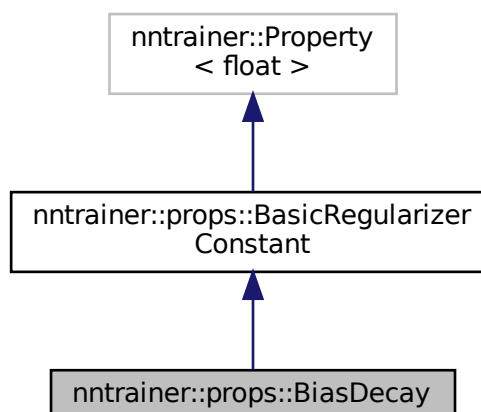
- compiler/tf\_schema\_generated.h

## 8.19 nntrainer::props::BiasDecay Class Reference

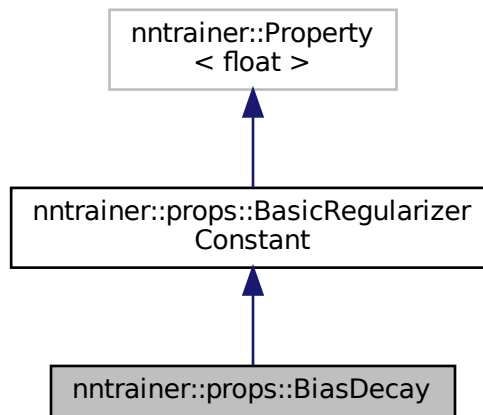
**BiasDecay** property, this defines how much regularize the weight.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::BiasDecay:



Collaboration diagram for `nntrainer::props::BiasDecay`:



## Public Member Functions

- `BiasDecay` (float `value=0.0f`)  
*Construct a new `BiasDecay` object.*

## Static Public Attributes

- static constexpr const char \* `key` = "bias\_decay"

## Additional Inherited Members

### 8.19.1 Detailed Description

`BiasDecay` property, this defines how much regularize the weight.

Definition at line 779 of file `common_properties.h`.

### 8.19.2 Constructor & Destructor Documentation

#### 8.19.2.1 `BiasDecay()`

```
nntrainer::props::BiasDecay::BiasDecay (
    float value = 0.0f )
```

Construct a new `BiasDecay` object.

Definition at line 275 of file `common_properties.cpp`.



### 8.19.3 Member Data Documentation

#### 8.19.3.1 key

```
constexpr const char* nntrainer::props::BiasDecay::key = "bias_decay" [static], [constexpr]
```

unique key to access

Definition at line 787 of file common\_properties.h.

The documentation for this class was generated from the following files:

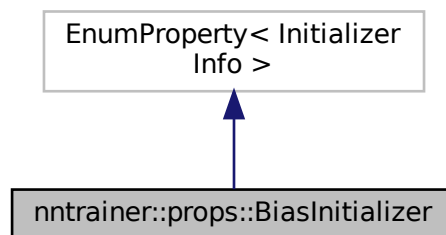
- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.20 nntrainer::props::BiasInitializer Class Reference

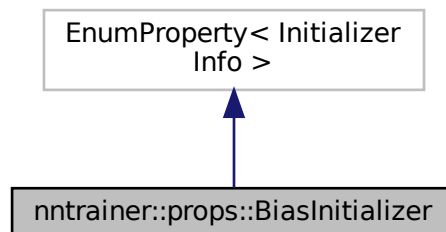
[BiasInitializer](#) Initialization Enumeration Information.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::BiasInitializer:



Collaboration diagram for nntrainer::props::BiasInitializer:



## Public Types

- using `prop_tag` = `enum_class_prop_tag`

## Public Member Functions

- [BiasInitializer](#) (Tensor::Initializer `value`=Tensor::Initializer::ZEROS)  
*Construct a [BiasInitializer](#) object.*

## Static Public Attributes

- static constexpr const char \* `key` = "bias\_initializer"

### 8.20.1 Detailed Description

[BiasInitializer](#) Initialization Enumeration Information.

Definition at line 930 of file `common_properties.h`.

The documentation for this class was generated from the following files:

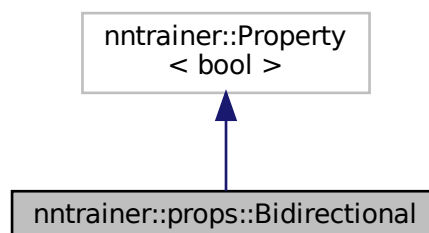
- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.21 nntrainer::props::Bidirectional Class Reference

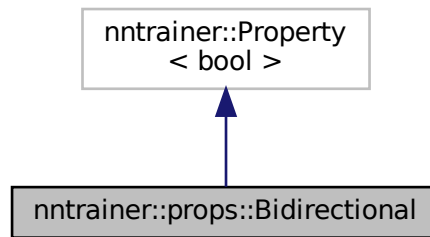
bidirectional property, used to make bidirectional layers

```
#include <common_properties.h>
```

Inheritance diagram for `nntrainer::props::Bidirectional`:



Collaboration diagram for nntrainer::props::Bidirectional:



## Public Types

- using `prop_tag` = `bool_prop_tag`

## Public Member Functions

- `Bidirectional` (bool `value`=false)  
*Construct a new `Bidirectional` object.*

## Static Public Attributes

- static constexpr const char \* `key` = "bidirectional"

### 8.21.1 Detailed Description

bidirectional property, used to make bidirectional layers

Definition at line 648 of file `common_properties.h`.

### 8.21.2 Constructor & Destructor Documentation

#### 8.21.2.1 `Bidirectional()`

```
nntrainer::props::Bidirectional::Bidirectional (
    bool value = false )
```

Construct a new `Bidirectional` object.

Definition at line 81 of file `common_properties.cpp`.

The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.22 tflite::BidirectionalSequenceLSTMOptionsBuilder Struct Reference

### Public Types

- typedef BidirectionalSequenceLSTMOptions **Table**

### Public Member Functions

- void **add\_fused\_activation\_function** (tflite::ActivationFunctionType fused\_activation\_function)
- void **add\_cell\_clip** (float cell\_clip)
- void **add\_proj\_clip** (float proj\_clip)
- void **add\_merge\_outputs** (bool merge\_outputs)
- void **add\_time\_major** (bool time\_major)
- void **add\_asymmetric\_quantize\_inputs** (bool asymmetric\_quantize\_inputs)
- **BidirectionalSequenceLSTMOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [BidirectionalSequenceLSTMOptionsBuilder](#) & **operator=** (const [BidirectionalSequenceLSTMOptionsBuilder](#) &)
- flatbuffers::Offset< BidirectionalSequenceLSTMOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

#### 8.22.1 Detailed Description

Definition at line 3908 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.23 tflite::BidirectionalSequenceRNNOptionsBuilder Struct Reference

### Public Types

- typedef BidirectionalSequenceRNNOptions **Table**

### Public Member Functions

- void **add\_time\_major** (bool time\_major)
- void **add\_fused\_activation\_function** (tflite::ActivationFunctionType fused\_activation\_function)
- void **add\_merge\_outputs** (bool merge\_outputs)
- void **add\_asymmetric\_quantize\_inputs** (bool asymmetric\_quantize\_inputs)
- **BidirectionalSequenceRNNOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [BidirectionalSequenceRNNOptionsBuilder](#) & **operator=** (const [BidirectionalSequenceRNNOptionsBuilder](#) &)
- flatbuffers::Offset< BidirectionalSequenceRNNOptions > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.23.1 Detailed Description

Definition at line 3288 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

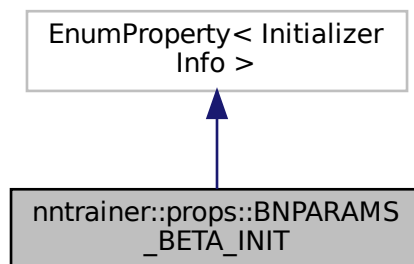
- compiler/tf\_schema\_generated.h

## 8.24 nntainer::props::BNPARAMS\_BETA\_INIT Class Reference

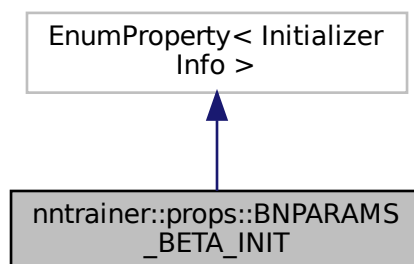
[BNPARAMS\\_BETA\\_INIT](#) Initialization Enumeration Information.

```
#include <common_properties.h>
```

Inheritance diagram for nntainer::props::BNPARAMS\_BETA\_INIT:



Collaboration diagram for nntainer::props::BNPARAMS\_BETA\_INIT:



## Public Types

- using `prop_tag` = `enum_class_prop_tag`

## Public Member Functions

- [BNPARAMS\\_BETA\\_INIT](#) (Tensor::Initializer `value`=Tensor::Initializer::ZEROS)  
Construct a [BNPARAMS\\_BETA\\_INIT](#) object.

## Static Public Attributes

- static constexpr const char \* `key` = "beta\_initializer"

### 8.24.1 Detailed Description

[BNPARAMS\\_BETA\\_INIT](#) Initialization Enumeration Information.

Definition at line 986 of file `common_properties.h`.

The documentation for this class was generated from the following files:

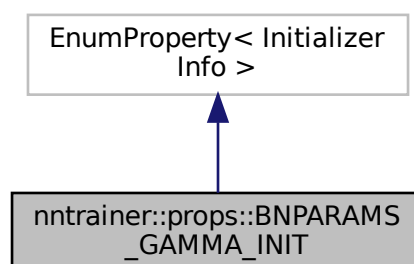
- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.25 nntainer::props::BNPARAMS\_GAMMA\_INIT Class Reference

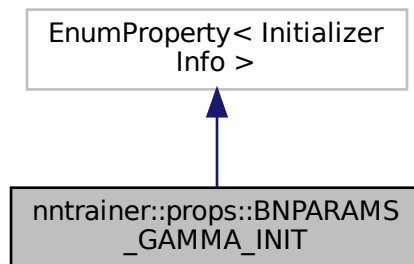
[BNPARAMS\\_GAMMA\\_INIT](#) Initialization Enumeration Information.

```
#include <common_properties.h>
```

Inheritance diagram for `nntainer::props::BNPARAMS_GAMMA_INIT`:



Collaboration diagram for nntrainer::props::BNPARAMS\_GAMMA\_INIT:



## Public Types

- using `prop_tag` = `enum_class_prop_tag`

## Public Member Functions

- [BNPARAMS\\_GAMMA\\_INIT](#) (Tensor::Initializer value=Tensor::Initializer::ONES)  
*Construct a `BNPARAMS_GAMMA_INIT` object.*

## Static Public Attributes

- static constexpr const char \* `key` = "gamma\_initializer"

### 8.25.1 Detailed Description

[BNPARAMS\\_GAMMA\\_INIT](#) Initialization Enumeration Information.

Definition at line 972 of file `common_properties.h`.

The documentation for this class was generated from the following files:

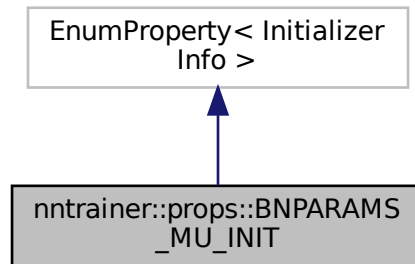
- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.26 nntrainer::props::BNPARAMS\_MU\_INIT Class Reference

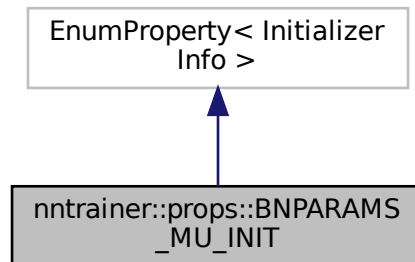
[BNPARAMS\\_MU\\_INIT](#) Initialization Enumeration Information.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::BNPARAMS\_MU\_INIT:



Collaboration diagram for nntrainer::props::BNPARAMS\_MU\_INIT:



### Public Types

- using `prop_tag` = `enum_class_prop_tag`

### Public Member Functions

- [BNPARAMS\\_MU\\_INIT](#) (Tensor::Initializer `value`=Tensor::Initializer::ZEROS)  
*Construct a `BNPARAMS_MU_INIT` object.*



## Static Public Attributes

- static constexpr const char \* **key** = "moving\_mean\_initializer"

### 8.26.1 Detailed Description

[BNPARAMS\\_MU\\_INIT](#) Initialization Enumeration Information.

Definition at line 944 of file common\_properties.h.

The documentation for this class was generated from the following files:

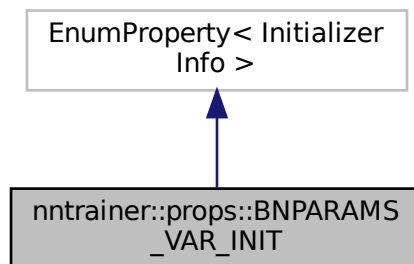
- layers/[common\\_properties.h](#)
- layers/[common\\_properties.cpp](#)

## 8.27 nntrainer::props::BNPARAMS\_VAR\_INIT Class Reference

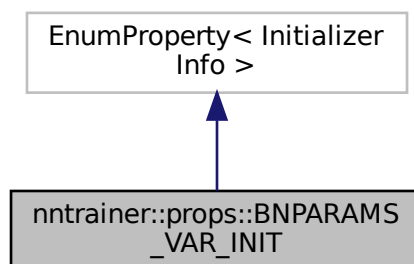
[BNPARAMS\\_VAR\\_INIT](#) Initialization Enumeration Information.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::BNPARAMS\_VAR\_INIT:



Collaboration diagram for nntrainer::props::BNPARAMS\_VAR\_INIT:



## Public Types

- using `prop_tag` = `enum_class_prop_tag`

## Public Member Functions

- [BNPARAMS\\_VAR\\_INIT](#) (Tensor::Initializer `value`=Tensor::Initializer::ONES)  
Construct a [BNPARAMS\\_VAR\\_INIT](#) object.

## Static Public Attributes

- static constexpr const char \* `key` = "moving\_variance\_initializer"

### 8.27.1 Detailed Description

[BNPARAMS\\_VAR\\_INIT](#) Initialization Enumeration Information.

Definition at line 958 of file `common_properties.h`.

The documentation for this class was generated from the following files:

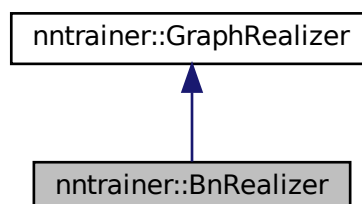
- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.28 nntrainer::BnRealizer Class Reference

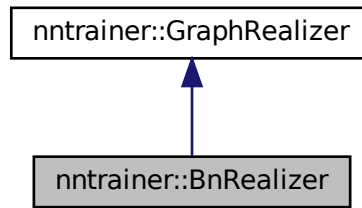
Graph realizer class which removes batch normalization layer from the graph.

```
#include <bn_realizer.h>
```

Inheritance diagram for `nntrainer::BnRealizer`:



Collaboration diagram for nntrainer::BnRealizer:



## Public Member Functions

- [BnRealizer](#) ()=default  
*Construct a new BN Realizer object.*
- [~BnRealizer](#) ()=default  
*Destroy the Graph Realizer object.*
- [GraphRepresentation](#) [realize](#) (const [GraphRepresentation](#) &reference) override  
*graph realizer creates a shallow copied graph based on the reference*

### 8.28.1 Detailed Description

Graph realizer class which removes batch normalization layer from the graph.

#### Note

This assumes the number of input / output connection of batch normalization layer == 1

Definition at line 32 of file bn\_realizer.h.

### 8.28.2 Constructor & Destructor Documentation

#### 8.28.2.1 BnRealizer()

```
nntrainer::BnRealizer::BnRealizer ( ) [default]
```

Construct a new BN Realizer object.

### 8.28.2.2 ~BnRealizer()

```
nntrainer::BnRealizer::~~BnRealizer ( ) [default]
```

Destroy the Graph Realizer object.

## 8.28.3 Member Function Documentation

### 8.28.3.1 realize()

```
GraphRepresentation nntrainer::BnRealizer::realize (
    const GraphRepresentation & reference ) [override], [virtual]
```

graph realizer creates a shallow copied graph based on the reference

#### Note

bn realizer removes batch normalization layers from GraphRepresentation

#### Parameters

|                  |                                    |
|------------------|------------------------------------|
| <i>reference</i> | GraphRepresentation to be realized |
|------------------|------------------------------------|

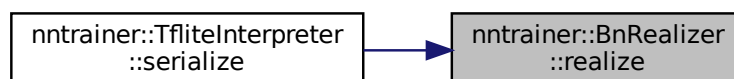
#### Exceptions

|                              |                        |
|------------------------------|------------------------|
| <i>std::invalid_argument</i> | if graph is ill formed |
|------------------------------|------------------------|

Implements [nntrainer::GraphRealizer](#).

Definition at line 27 of file `bn_realizer.cpp`.

Here is the caller graph for this function:



The documentation for this class was generated from the following files:

- [compiler/bn\\_realizer.h](#)
- [compiler/bn\\_realizer.cpp](#)

## 8.29 nntrainer::Tensor::BroadcastInfo Struct Reference

### Public Member Functions

- [BroadcastInfo](#) ()  
*Construct a new [External Loop Info](#) object.*

### Public Attributes

- unsigned int [buffer\\_size](#)
- int [buffer\\_axis](#)
- std::array< unsigned int, TensorDim::MAXDIM > [strides](#)

#### 8.29.1 Detailed Description

Definition at line 74 of file tensor.cpp.

#### 8.29.2 Constructor & Destructor Documentation

##### 8.29.2.1 BroadcastInfo()

```
nntrainer::Tensor::BroadcastInfo::BroadcastInfo ( ) [inline]
```

Construct a new [External Loop Info](#) object.

Definition at line 80 of file tensor.cpp.

#### 8.29.3 Member Data Documentation

##### 8.29.3.1 buffer\_axis

```
int nntrainer::Tensor::BroadcastInfo::buffer_axis
```

the smallest axis that should be looped. -1 means no loop needed

Definition at line 83 of file tensor.cpp.

### 8.29.3.2 `buffer_size`

```
unsigned int nntainer::Tensor::BroadcastInfo::buffer_size
```

virtual size of the buffer

Definition at line 82 of file `tensor.cpp`.

### 8.29.3.3 `strides`

```
std::array<unsigned int, TensorDim::MAXDIM> nntainer::Tensor::BroadcastInfo::strides
```

modified strides for the loop

Definition at line 86 of file `tensor.cpp`.

The documentation for this struct was generated from the following file:

- [tensor/tensor.cpp](#)

## 8.30 `tf::BufferBuilder` Struct Reference

### Public Types

- typedef Buffer **Table**

### Public Member Functions

- void **add\_data** (flatbuffers::Offset< flatbuffers::Vector< uint8\_t >> data)
- **BufferBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **BufferBuilder** & **operator=** (const **BufferBuilder** &)
- flatbuffers::Offset< Buffer > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.30.1 Detailed Description

Definition at line 8184 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.31 tflite::BuiltinOptionsTraits< T > Struct Template Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_NONE

#### 8.31.1 Detailed Description

```
template<typename T>  
struct tflite::BuiltinOptionsTraits< T >
```

Definition at line 1295 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.32 tflite::BuiltinOptionsTraits< tflite::AbsOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_AbsOptions

#### 8.32.1 Detailed Description

Definition at line 1607 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.33 tflite::BuiltinOptionsTraits< tflite::AddNOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_AddNOptions

#### 8.33.1 Detailed Description

Definition at line 1623 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.34 `tflite::BuiltinOptionsTraits< tflite::AddOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_AddOptions

### 8.34.1 Detailed Description

Definition at line 1339 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.35 `tflite::BuiltinOptionsTraits< tflite::ArgMaxOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_ArgMaxOptions

### 8.35.1 Detailed Description

Definition at line 1455 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.36 `tflite::BuiltinOptionsTraits< tflite::ArgMinOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_ArgMinOptions

### 8.36.1 Detailed Description

Definition at line 1523 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`



## 8.37 tflite::BuiltinOptionsTraits< tflite::BatchMatMulOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_BatchMatMulOptions

#### 8.37.1 Detailed Description

Definition at line 1699 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.38 tflite::BuiltinOptionsTraits< tflite::BatchToSpaceNDOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_BatchToSpaceNDOptions

#### 8.38.1 Detailed Description

Definition at line 1391 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.39 tflite::BuiltinOptionsTraits< tflite::BidirectionalSequenceLSTMOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_BidirectionalSequenceLSTMOptions

#### 8.39.1 Detailed Description

Definition at line 1571 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.40 `tflite::BuiltinOptionsTraits< tflite::BidirectionalSequenceRNNOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_BidirectionalSequenceRNNOptions

#### 8.40.1 Detailed Description

Definition at line 1575 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.41 `tflite::BuiltinOptionsTraits< tflite::CallOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_CallOptions

#### 8.41.1 Detailed Description

Definition at line 1359 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.42 `tflite::BuiltinOptionsTraits< tflite::CastOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_CastOptions

#### 8.42.1 Detailed Description

Definition at line 1443 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.43 tflite::BuiltinOptionsTraits< tflite::ConcatEmbeddingsOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_ConcatEmbeddingsOptions

#### 8.43.1 Detailed Description

Definition at line 1307 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.44 tflite::BuiltinOptionsTraits< tflite::ConcatenationOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_ConcatenationOptions

#### 8.44.1 Detailed Description

Definition at line 1335 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.45 tflite::BuiltinOptionsTraits< tflite::Conv2DOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_Conv2DOptions

#### 8.45.1 Detailed Description

Definition at line 1299 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.46 `tflite::BuiltinOptionsTraits< tflite::CosOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_CosOptions

### 8.46.1 Detailed Description

Definition at line 1631 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.47 `tflite::BuiltinOptionsTraits< tflite::CumsumOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_CumsumOptions

### 8.47.1 Detailed Description

Definition at line 1703 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.48 `tflite::BuiltinOptionsTraits< tflite::DensifyOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_DensifyOptions

### 8.48.1 Detailed Description

Definition at line 1691 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.49 tflite::BuiltinOptionsTraits< tflite::DepthToSpaceOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_DepthToSpaceOptions

#### 8.49.1 Detailed Description

Definition at line 1671 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.50 tflite::BuiltinOptionsTraits< tflite::DepthwiseConv2DOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_DepthwiseConv2DOptions

#### 8.50.1 Detailed Description

Definition at line 1303 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.51 tflite::BuiltinOptionsTraits< tflite::DequantizeOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_DequantizeOptions

#### 8.51.1 Detailed Description

Definition at line 1447 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.52 `tflite::BuiltinOptionsTraits< tflite::DivOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_DivOptions

### 8.52.1 Detailed Description

Definition at line 1411 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.53 `tflite::BuiltinOptionsTraits< tflite::EmbeddingLookupSparseOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_EmbeddingLookupSparseOptions

### 8.53.1 Detailed Description

Definition at line 1375 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.54 `tflite::BuiltinOptionsTraits< tflite::EqualOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_EqualOptions

### 8.54.1 Detailed Description

Definition at line 1507 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.55 tflite::BuiltinOptionsTraits< tflite::ExpandDimsOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_ExpandDimsOptions

#### 8.55.1 Detailed Description

Definition at line 1503 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.56 tflite::BuiltinOptionsTraits< tflite::ExpOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_ExpOptions

#### 8.56.1 Detailed Description

Definition at line 1427 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.57 tflite::BuiltinOptionsTraits< tflite::FakeQuantOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_FakeQuantOptions

#### 8.57.1 Detailed Description

Definition at line 1527 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.58 `tflite::BuiltinOptionsTraits< tflite::FillOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_FillOptions

#### 8.58.1 Detailed Description

Definition at line 1567 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.59 `tflite::BuiltinOptionsTraits< tflite::FloorDivOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_FloorDivOptions

#### 8.59.1 Detailed Description

Definition at line 1555 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.60 `tflite::BuiltinOptionsTraits< tflite::FloorModOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_FloorModOptions

#### 8.60.1 Detailed Description

Definition at line 1583 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`



## 8.61 tflite::BuiltinOptionsTraits< tflite::FullyConnectedOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_FullyConnectedOptions

#### 8.61.1 Detailed Description

Definition at line 1327 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.62 tflite::BuiltinOptionsTraits< tflite::GatherNdOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_GatherNdOptions

#### 8.62.1 Detailed Description

Definition at line 1627 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.63 tflite::BuiltinOptionsTraits< tflite::GatherOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_GatherOptions

#### 8.63.1 Detailed Description

Definition at line 1387 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.64 `tflite::BuiltinOptionsTraits< tflite::GreaterEqualOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions `enum_value` = `BuiltinOptions_GreaterEqualOptions`

#### 8.64.1 Detailed Description

Definition at line 1475 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.65 `tflite::BuiltinOptionsTraits< tflite::GreaterOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions `enum_value` = `BuiltinOptions_GreaterOptions`

#### 8.65.1 Detailed Description

Definition at line 1471 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.66 `tflite::BuiltinOptionsTraits< tflite::HardSwishOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions `enum_value` = `BuiltinOptions_HardSwishOptions`

#### 8.66.1 Detailed Description

Definition at line 1659 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.67 tflite::BuiltinOptionsTraits< tflite::IfOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_IfOptions

#### 8.67.1 Detailed Description

Definition at line 1663 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.68 tflite::BuiltinOptionsTraits< tflite::L2NormOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_L2NormOptions

#### 8.68.1 Detailed Description

Definition at line 1343 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.69 tflite::BuiltinOptionsTraits< tflite::LeakyReluOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_LeakyReluOptions

#### 8.69.1 Detailed Description

Definition at line 1595 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.70 `tflite::BuiltinOptionsTraits< tflite::LessEqualOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_LessEqualOptions

#### 8.70.1 Detailed Description

Definition at line 1479 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.71 `tflite::BuiltinOptionsTraits< tflite::LessOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_LessOptions

#### 8.71.1 Detailed Description

Definition at line 1459 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.72 `tflite::BuiltinOptionsTraits< tflite::LocalResponseNormalizationOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_LocalResponseNormalizationOptions

#### 8.72.1 Detailed Description

Definition at line 1347 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.73 tflite::BuiltinOptionsTraits< tflite::LogicalAndOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_LogicalAndOptions

#### 8.73.1 Detailed Description

Definition at line 1543 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.74 tflite::BuiltinOptionsTraits< tflite::LogicalNotOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_LogicalNotOptions

#### 8.74.1 Detailed Description

Definition at line 1547 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.75 tflite::BuiltinOptionsTraits< tflite::LogicalOrOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_LogicalOrOptions

#### 8.75.1 Detailed Description

Definition at line 1535 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.76 `tflite::BuiltinOptionsTraits< tflite::LogSoftmaxOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_LogSoftmaxOptions

### 8.76.1 Detailed Description

Definition at line 1439 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.77 `tflite::BuiltinOptionsTraits< tflite::LSHProjectionOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_LSHProjectionOptions

### 8.77.1 Detailed Description

Definition at line 1311 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.78 `tflite::BuiltinOptionsTraits< tflite::LSTMOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_LSTMOptions

### 8.78.1 Detailed Description

Definition at line 1351 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.79 tflite::BuiltinOptionsTraits< tflite::MatrixDiagOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_MatrixDiagOptions

#### 8.79.1 Detailed Description

Definition at line 1647 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.80 tflite::BuiltinOptionsTraits< tflite::MatrixSetDiagOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_MatrixSetDiagOptions

#### 8.80.1 Detailed Description

Definition at line 1655 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.81 tflite::BuiltinOptionsTraits< tflite::MaximumMinimumOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_MaximumMinimumOptions

#### 8.81.1 Detailed Description

Definition at line 1451 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.82 `tflite::BuiltinOptionsTraits< tflite::MirrorPadOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_MirrorPadOptions

#### 8.82.1 Detailed Description

Definition at line 1603 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.83 `tflite::BuiltinOptionsTraits< tflite::MulOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_MulOptions

#### 8.83.1 Detailed Description

Definition at line 1379 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.84 `tflite::BuiltinOptionsTraits< tflite::NegOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_NegOptions

#### 8.84.1 Detailed Description

Definition at line 1463 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`



## 8.85 tflite::BuiltinOptionsTraits< tflite::NonMaxSuppressionV4Options > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_NonMaxSuppressionV4Options

#### 8.85.1 Detailed Description

Definition at line 1675 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.86 tflite::BuiltinOptionsTraits< tflite::NonMaxSuppressionV5Options > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_NonMaxSuppressionV5Options

#### 8.86.1 Detailed Description

Definition at line 1679 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.87 tflite::BuiltinOptionsTraits< tflite::NotEqualOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_NotEqualOptions

#### 8.87.1 Detailed Description

Definition at line 1511 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.88 `tflite::BuiltinOptionsTraits< tflite::OneHotOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions `enum_value` = BuiltinOptions\_OneHotOptions

#### 8.88.1 Detailed Description

Definition at line 1539 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.89 `tflite::BuiltinOptionsTraits< tflite::PackOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions `enum_value` = BuiltinOptions\_PackOptions

#### 8.89.1 Detailed Description

Definition at line 1531 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.90 `tflite::BuiltinOptionsTraits< tflite::PadOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions `enum_value` = BuiltinOptions\_PadOptions

#### 8.90.1 Detailed Description

Definition at line 1383 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.91 tflite::BuiltinOptionsTraits< tflite::PadV2Options > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_PadV2Options

#### 8.91.1 Detailed Description

Definition at line 1467 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.92 tflite::BuiltinOptionsTraits< tflite::Pool2DOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_Pool2DOptions

#### 8.92.1 Detailed Description

Definition at line 1315 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.93 tflite::BuiltinOptionsTraits< tflite::PowOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_PowOptions

#### 8.93.1 Detailed Description

Definition at line 1519 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.94 `tflite::BuiltinOptionsTraits< tflite::QuantizeOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_QuantizeOptions

#### 8.94.1 Detailed Description

Definition at line 1651 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.95 `tflite::BuiltinOptionsTraits< tflite::RangeOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_RangeOptions

#### 8.95.1 Detailed Description

Definition at line 1587 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.96 `tflite::BuiltinOptionsTraits< tflite::RankOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_RankOptions

#### 8.96.1 Detailed Description

Definition at line 1639 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.97 tflite::BuiltinOptionsTraits< tflite::ReducerOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_ReducerOptions

#### 8.97.1 Detailed Description

Definition at line 1403 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.98 tflite::BuiltinOptionsTraits< tflite::ReshapeOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_ReshapeOptions

#### 8.98.1 Detailed Description

Definition at line 1363 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.99 tflite::BuiltinOptionsTraits< tflite::ResizeBilinearOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_ResizeBilinearOptions

#### 8.99.1 Detailed Description

Definition at line 1355 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.100 `tflite::BuiltinOptionsTraits< tflite::ResizeNearestNeighborOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_ResizeNearestNeighborOptions

#### 8.100.1 Detailed Description

Definition at line 1591 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.101 `tflite::BuiltinOptionsTraits< tflite::ReverseSequenceOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_ReverseSequenceOptions

#### 8.101.1 Detailed Description

Definition at line 1643 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.102 `tflite::BuiltinOptionsTraits< tflite::ReverseV2Options >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_ReverseV2Options

#### 8.102.1 Detailed Description

Definition at line 1619 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.103 tflite::BuiltinOptionsTraits< tflite::RNNOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_RNNOptions

#### 8.103.1 Detailed Description

Definition at line 1323 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.104 tflite::BuiltinOptionsTraits< tflite::ScatterNdOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_ScatterNdOptions

#### 8.104.1 Detailed Description

Definition at line 1683 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.105 tflite::BuiltinOptionsTraits< tflite::SegmentSumOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_SegmentSumOptions

#### 8.105.1 Detailed Description

Definition at line 1695 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.106 `tflite::BuiltinOptionsTraits< tflite::SelectOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions `enum_value` = `BuiltinOptions_SelectOptions`

### 8.106.1 Detailed Description

Definition at line 1483 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.107 `tflite::BuiltinOptionsTraits< tflite::SelectV2Options > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions `enum_value` = `BuiltinOptions_SelectV2Options`

### 8.107.1 Detailed Description

Definition at line 1687 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.108 `tflite::BuiltinOptionsTraits< tflite::SequenceRNNOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions `enum_value` = `BuiltinOptions_SequenceRNNOptions`

### 8.108.1 Detailed Description

Definition at line 1419 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`



## 8.109 tflite::BuiltinOptionsTraits< tflite::ShapeOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_ShapeOptions

#### 8.109.1 Detailed Description

Definition at line 1515 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.110 tflite::BuiltinOptionsTraits< tflite::SkipGramOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_SkipGramOptions

#### 8.110.1 Detailed Description

Definition at line 1367 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.111 tflite::BuiltinOptionsTraits< tflite::SliceOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_SliceOptions

#### 8.111.1 Detailed Description

Definition at line 1487 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.112 `tflite::BuiltinOptionsTraits< tflite::SoftmaxOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions `enum_value` = `BuiltinOptions_SoftmaxOptions`

### 8.112.1 Detailed Description

Definition at line 1331 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.113 `tflite::BuiltinOptionsTraits< tflite::SpaceToBatchNDOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions `enum_value` = `BuiltinOptions_SpaceToBatchNDOptions`

### 8.113.1 Detailed Description

Definition at line 1395 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.114 `tflite::BuiltinOptionsTraits< tflite::SpaceToDepthOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions `enum_value` = `BuiltinOptions_SpaceToDepthOptions`

### 8.114.1 Detailed Description

Definition at line 1371 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.115 tflite::BuiltinOptionsTraits< tflite::SparseToDenseOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_SparseToDenseOptions

#### 8.115.1 Detailed Description

Definition at line 1495 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.116 tflite::BuiltinOptionsTraits< tflite::SplitOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_SplitOptions

#### 8.116.1 Detailed Description

Definition at line 1435 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.117 tflite::BuiltinOptionsTraits< tflite::SplitVOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_SplitVOptions

#### 8.117.1 Detailed Description

Definition at line 1611 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.118 `tflite::BuiltinOptionsTraits< tflite::SquaredDifferenceOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions `enum_value` = `BuiltinOptions_SquaredDifferenceOptions`

#### 8.118.1 Detailed Description

Definition at line 1599 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.119 `tflite::BuiltinOptionsTraits< tflite::SquareOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions `enum_value` = `BuiltinOptions_SquareOptions`

#### 8.119.1 Detailed Description

Definition at line 1559 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.120 `tflite::BuiltinOptionsTraits< tflite::SqueezeOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions `enum_value` = `BuiltinOptions_SqueezeOptions`

#### 8.120.1 Detailed Description

Definition at line 1415 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.121 `tflite::BuiltinOptionsTraits< tflite::StridedSliceOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_StridedSliceOptions

#### 8.121.1 Detailed Description

Definition at line 1423 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.122 `tflite::BuiltinOptionsTraits< tflite::SubOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_SubOptions

#### 8.122.1 Detailed Description

Definition at line 1407 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.123 `tflite::BuiltinOptionsTraits< tflite::SVDFOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_SVDFOptions

#### 8.123.1 Detailed Description

Definition at line 1319 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.124 `tflite::BuiltinOptionsTraits< tflite::TileOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_TileOptions

#### 8.124.1 Detailed Description

Definition at line 1499 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.125 `tflite::BuiltinOptionsTraits< tflite::TopKV2Options >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_TopKV2Options

#### 8.125.1 Detailed Description

Definition at line 1431 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.126 `tflite::BuiltinOptionsTraits< tflite::TransposeConvOptions >` Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_TransposeConvOptions

#### 8.126.1 Detailed Description

Definition at line 1491 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.127 tflite::BuiltinOptionsTraits< tflite::TransposeOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_TransposeOptions

#### 8.127.1 Detailed Description

Definition at line 1399 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.128 tflite::BuiltinOptionsTraits< tflite::UnidirectionalSequenceLSTMOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_UnidirectionalSequenceLSTMOptions

#### 8.128.1 Detailed Description

Definition at line 1579 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.129 tflite::BuiltinOptionsTraits< tflite::UniqueOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_UniqueOptions

#### 8.129.1 Detailed Description

Definition at line 1615 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.130 `tflite::BuiltinOptionsTraits< tflite::UnpackOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions `enum_value` = BuiltinOptions\_UnpackOptions

### 8.130.1 Detailed Description

Definition at line 1551 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.131 `tflite::BuiltinOptionsTraits< tflite::WhereOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions `enum_value` = BuiltinOptions\_WhereOptions

### 8.131.1 Detailed Description

Definition at line 1635 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.132 `tflite::BuiltinOptionsTraits< tflite::WhileOptions > Struct Reference`

### Static Public Attributes

- static const BuiltinOptions `enum_value` = BuiltinOptions\_WhileOptions

### 8.132.1 Detailed Description

Definition at line 1667 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`



## 8.133 tflite::BuiltinOptionsTraits< tflite::ZerosLikeOptions > Struct Reference

### Static Public Attributes

- static const BuiltinOptions **enum\_value** = BuiltinOptions\_ZerosLikeOptions

### 8.133.1 Detailed Description

Definition at line 1563 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.134 nntainer::CacheElem Class Reference

Cache element containing swap address.

```
#include <cache_elem.h>
```

### Public Types

- enum [Options](#) { [NONE](#) = 0b0000, [FIRST\\_ACCESS](#) = 0x0001, [LAST\\_ACCESS](#) = 0x0010 }

### Public Member Functions

- [CacheElem](#) (std::shared\_ptr< [SwapDevice](#) > dev, unsigned int mem\_id, size\_t off, size\_t len, std::shared\_ptr< [MemoryData](#)< float >> data, [CachePolicy](#) pol=[CachePolicy::ALWAYS\\_SYNCED](#))  
*CacheElem default constructor.*
- virtual [~CacheElem](#) ()  
*CacheElem destructor.*
- void [swapIn](#) ([Options](#) opt=[Options::NONE](#))  
*load data from swap device*
- void [swapOut](#) ([Options](#) opt=[Options::NONE](#))  
*unload data to swap device*
- bool [isActive](#) () const  
*unload data to swap device*
- size\_t [getLength](#) () const  
*get length of cache element*
- unsigned int [getId](#) () const  
*get id of cache element*
- void [reset](#) ()  
*reset access count*

### 8.134.1 Detailed Description

Cache element containing swap address.

Definition at line 45 of file `cache_elem.h`.

### 8.134.2 Member Enumeration Documentation

#### 8.134.2.1 Options

```
enum nntrainer::CacheElem::Options
```

Enumerator

|              |              |
|--------------|--------------|
| NONE         | No option    |
| FIRST_ACCESS | First Access |
| LAST_ACCESS  | Last Access  |

Definition at line 47 of file `cache_elem.h`.

### 8.134.3 Constructor & Destructor Documentation

#### 8.134.3.1 CacheElem()

```
nntrainer::CacheElem::CacheElem (
    std::shared_ptr< SwapDevice > dev,
    unsigned int mem_id,
    size_t off,
    size_t len,
    std::shared_ptr< MemoryData< float >> data,
    CachePolicy pol = CachePolicy::ALWAYS_SYNCED ) [inline], [explicit]
```

[CacheElem](#) default constructor.

Definition at line 57 of file `cache_elem.h`.

#### 8.134.3.2 ~CacheElem()

```
virtual nntrainer::CacheElem::~~CacheElem ( ) [inline], [virtual]
```

[CacheElem](#) destructor.

Definition at line 74 of file `cache_elem.h`.

## 8.134.4 Member Function Documentation

### 8.134.4.1 getId()

```
unsigned int nntainer::CacheElem::getId ( ) const [inline]
```

get id of cache element

#### Returns

cache element id

Definition at line 109 of file cache\_elem.h.

### 8.134.4.2 getLength()

```
size_t nntainer::CacheElem::getLength ( ) const [inline]
```

get length of cache element

#### Returns

length of cache element in byte

Definition at line 102 of file cache\_elem.h.

### 8.134.4.3 isActive()

```
bool nntainer::CacheElem::isActive ( ) const [inline]
```

unload data to swap device

#### Returns

active status

Definition at line 95 of file cache\_elem.h.

### 8.134.4.4 reset()

```
void nntainer::CacheElem::reset ( ) [inline]
```

reset access count

Definition at line 115 of file cache\_elem.h.

### 8.134.4.5 swapIn()

```
void nntainer::CacheElem::swapIn (
    Options opt = Options::NONE )
```

load data from swap device

## Parameters

|                         |   |
|-------------------------|---|
| <code>alloc_only</code> | only allocate buffer without reading data |
|-------------------------|---|

Definition at line 45 of file `cache_elem.cpp`.

#### 8.134.4.6 swapOut()

```
void nntrainer::CacheElem::swapOut (
    Options opt = Options::NONE )
```

unload data to swap device

## Parameters

|                           |   |
|---------------------------|---|
| <code>dealloc_only</code> | only deallocate buffer without writing data |
|---------------------------|---|

Definition at line 64 of file `cache_elem.cpp`.

The documentation for this class was generated from the following files:

- [tensor/cache\\_elem.h](#)
- [tensor/cache\\_elem.cpp](#)

## 8.135 nntrainer::CacheLoader Class Reference

Cache loader from swap device.

```
#include <cache_loader.h>
```

### Public Member Functions

- [CacheLoader](#) (std::shared\_ptr< [CachePool](#) > cache\_pool)  
*CacheLoader default constructor.*
- virtual [~CacheLoader](#) ()  
*CacheLoader destructor.*
- virtual void [init](#) ()  
*initialize loader*
- virtual void [finish](#) ()  
*finish loader*
- virtual void [load](#) (unsigned int order)  
*Load cache data with execution order.*
- virtual int [loadAsync](#) (unsigned int order, [TaskExecutor::CompleteCallback](#) callback)  
*Load cache data asynchronously with execution order.*
- virtual int [loadAsync](#) (unsigned int order, [TaskExecutor::CompleteCallback](#) callback, long timeout\_ms)  
*Load cache data asynchronously with execution order.*
- virtual int [cancelAsync](#) (int id)  
*Cancel async task.*

### 8.135.1 Detailed Description

Cache loader from swap device.

Definition at line 32 of file cache\_loader.h.

### 8.135.2 Constructor & Destructor Documentation

#### 8.135.2.1 CacheLoader()

```
nntainer::CacheLoader::CacheLoader (
    std::shared_ptr< CachePool > cache_pool ) [explicit]
```

[CacheLoader](#) default constructor.

Definition at line 28 of file cache\_loader.cpp.

#### 8.135.2.2 ~CacheLoader()

```
nntainer::CacheLoader::~~CacheLoader ( ) [virtual]
```

[CacheLoader](#) destructor.

Definition at line 32 of file cache\_loader.cpp.

### 8.135.3 Member Function Documentation

#### 8.135.3.1 cancelAsync()

```
int nntainer::CacheLoader::cancelAsync (
    int id ) [virtual]
```

Cancel async task.

Parameters

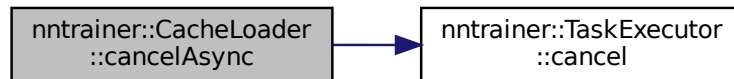
|           |         |
|-----------|---------|
| <i>id</i> | task id |
|-----------|---------|

**Returns**

0 on success, otherwise negative error

Definition at line 80 of file cache\_loader.cpp.

Here is the call graph for this function:

**8.135.3.2 finish()**

```
void nntrainer::CacheLoader::finish ( ) [virtual]
```

finish loader

Definition at line 44 of file cache\_loader.cpp.

**8.135.3.3 load()**

```
void nntrainer::CacheLoader::load (
    unsigned int order ) [virtual]
```

Load cache data with execution order.

**Parameters**

|              |                 |
|--------------|-----------------|
| <i>order</i> | execution order |
|--------------|-----------------|

Definition at line 49 of file cache\_loader.cpp.

**8.135.3.4 loadAsync() [1/2]**

```
int nntrainer::CacheLoader::loadAsync (
    unsigned int order,
    TaskExecutor::CompleteCallback callback ) [virtual]
```

Load cache data asynchronously with execution order.

## Parameters

|                 |                   |
|-----------------|-------------------|
| <i>order</i>    | execution order   |
| <i>complete</i> | complete callback |

## Returns

async task id

Definition at line 51 of file cache\_loader.cpp.

**8.135.3.5 loadAsync() [2/2]**

```
int nntrainer::CacheLoader::loadAsync (
    unsigned int order,
    TaskExecutor::CompleteCallback callback,
    long timeout_ms ) [virtual]
```

Load cache data asynchronously with execution order.

## Parameters

|                 |                    |
|-----------------|--------------------|
| <i>order</i>    | execution order    |
| <i>complete</i> | complete callback  |
| <i>timeout</i>  | timeout time in ms |

## Returns

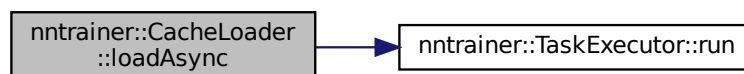
async task id

## Note

timeout\_ms does not work now.

Definition at line 56 of file cache\_loader.cpp.

Here is the call graph for this function:



The documentation for this class was generated from the following files:

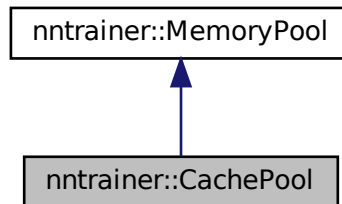
- [tensor/cache\\_loader.h](#)
- [tensor/cache\\_loader.cpp](#)

## 8.136 nntrainer::CachePool Class Reference

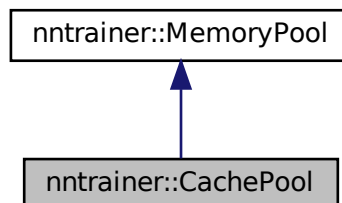
Cache memory with fixed size utilizing swap device.

```
#include <cache_pool.h>
```

Inheritance diagram for nntrainer::CachePool:



Collaboration diagram for nntrainer::CachePool:



### Public Types

- using `CacheElems` = `std::map< unsigned int, std::shared_ptr< CacheElem > >`
- using `CacheElemsIter` = `CacheElems::iterator`
- using `Execlds` = `std::vector< unsigned int >`
- using `ExecldsIter` = `Execlds::iterator`

### Public Member Functions

- `CachePool` (const `std::string` &name)  
*CachePool* default constructor.
- `CachePool` (const `std::string` &path, const `std::string` &name)  
*CachePool* constructor with cache path.



- virtual `~CachePool ()`  
*MemoryPool destructor.*
- virtual void `allocate ()`  
*Do the allocation of cache.*
- virtual void `deallocate ()`  
*Free all the allocated cache.*
- virtual unsigned int `requestMemory (size_t bytes, unsigned int start_time, unsigned int end_time, std::vector< unsigned int > exec_order=std::vector< unsigned int >(), TensorLifespan lifespan=TensorLifespan::MAX_LIFESPAN)`  
*Request Memory from memory pool.*
- virtual std::shared\_ptr< `MemoryData`< float > > `getMemory (unsigned int id)`  
*Get the allocated cache.*
- virtual bool `isAllocated () const`  
*Is the cache pool allocated.*
- virtual void `flush ()`  
*Flush cache data to device.*
- virtual void `flushExcept (unsigned int order)`  
*Flush cache data to device except given order.*
- virtual void `flushExcept (std::vector< unsigned int > order)`  
*Flush cache data to device except given order.*
- virtual void `clear ()`  
*Clear the memory pool.*
- virtual void `loadExec (unsigned int order)`  
*Load cache data by execution order.*
- virtual void `initCacheElemIter (CacheElemIter &iter)`  
*Load cache data by execution order.*
- virtual bool `isLastCacheElemIter (const CacheElemIter &iter)`  
*Check iterator is last element.*
- virtual void `initExecIter (unsigned int order, ExecIter &iter)`  
*Load cache data by execution order.*
- virtual bool `isLastExecIter (unsigned int order, const ExecIter &iter)`  
*Check iterator is last element.*
- virtual bool `loadExecOnce (unsigned int order, ExecIter &iter)`  
*Load cache data by execution order.*
- virtual void `unloadExec (unsigned int order)`  
*Unload cache data by execution order.*
- virtual void `loadActives ()`  
*Load active cache data.*
- virtual void `unloadActives ()`  
*Unload active cache data.*
- virtual std::string `getName ()`  
*Get name.*

## Protected Member Functions

- virtual void `validate (unsigned int id)`  
*validate cache element*
- virtual void `invalidate (unsigned int id)`  
*invalidate cache element*
- std::vector< `CachePolicy` > & `getCachePolicy ()`  
*Get cache policies.*

### 8.136.1 Detailed Description

Cache memory with fixed size utilizing swap device.

Definition at line 31 of file cache\_pool.h.

### 8.136.2 Member Typedef Documentation

#### 8.136.2.1 CacheElems

```
using nntrainer::CachePool::CacheElems = std::map<unsigned int, std::shared_ptr<CacheElem> >
```

cache id, cache elem

Definition at line 35 of file cache\_pool.h.

### 8.136.3 Constructor & Destructor Documentation

#### 8.136.3.1 CachePool() [1/2]

```
nntrainer::CachePool::CachePool (  
    const std::string & name ) [explicit]
```

[CachePool](#) default constructor.

##### Parameters

|             |                        |
|-------------|------------------------|
| <i>name</i> | name of the cache pool |
|-------------|------------------------|

Definition at line 94 of file cache\_pool.cpp.

#### 8.136.3.2 CachePool() [2/2]

```
nntrainer::CachePool::CachePool (  
    const std::string & path,  
    const std::string & name ) [explicit]
```

[CachePool](#) constructor with cache path.

Definition at line 99 of file cache\_pool.cpp.

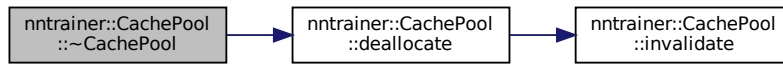
### 8.136.3.3 ~CachePool()

```
nntrainer::CachePool::~~CachePool ( ) [virtual]
```

[MemoryPool](#) destructor.

Definition at line 109 of file cache\_pool.cpp.

Here is the call graph for this function:



## 8.136.4 Member Function Documentation

### 8.136.4.1 allocate()

```
void nntrainer::CachePool::allocate ( ) [virtual]
```

Do the allocation of cache.

Reimplemented from [nntrainer::MemoryPool](#).

Definition at line 117 of file cache\_pool.cpp.

### 8.136.4.2 clear()

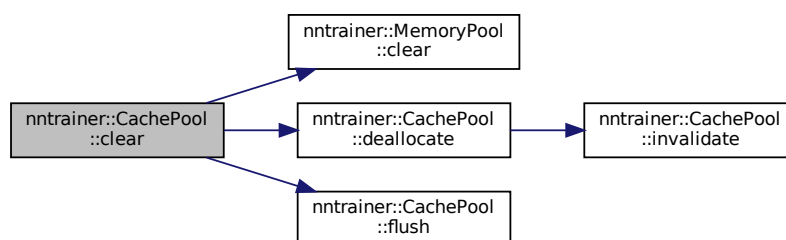
```
void nntrainer::CachePool::clear ( ) [virtual]
```

Clear the memory pool.

Reimplemented from [nntrainer::MemoryPool](#).

Definition at line 257 of file cache\_pool.cpp.

Here is the call graph for this function:



### 8.136.4.3 deallocate()

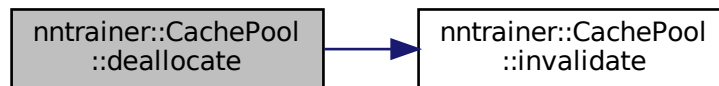
```
void nntrainer::CachePool::deallocate ( ) [virtual]
```

Free all the allocated cache.

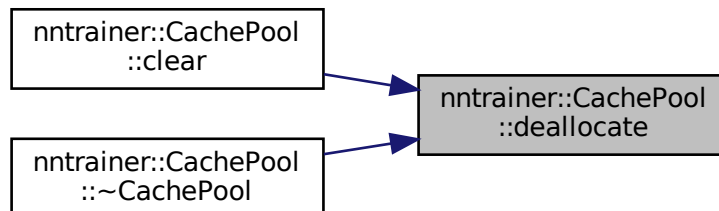
Reimplemented from [nntrainer::MemoryPool](#).

Definition at line 129 of file cache\_pool.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



### 8.136.4.4 flush()

```
void nntrainer::CachePool::flush ( ) [virtual]
```

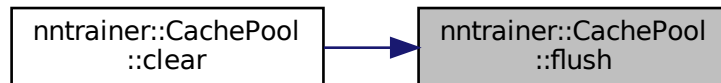
Flush cache data to device.

**Note**

it must be called only when epoch ends.

Definition at line 198 of file cache\_pool.cpp.

Here is the caller graph for this function:

**8.136.4.5 flushExcept() [1/2]**

```
void nntrainer::CachePool::flushExcept (
    std::vector< unsigned int > order ) [virtual]
```

Flush cache data to device except given order.

**Parameters**

|              |                        |
|--------------|------------------------|
| <i>order</i> | except execution order |
|--------------|------------------------|

We assume that `flushExcept` will be called in front of each execution order, and the order is incremental. So, we can conclude that, if the order passes by the max order of the cache element, it was LAST access of the element.

Definition at line 232 of file cache\_pool.cpp.

Here is the call graph for this function:



**8.136.4.6 flushExcept()** [2/2]

```
void nntrainer::CachePool::flushExcept (
    unsigned int order ) [virtual]
```

Flush cache data to device except given order.

**Parameters**

|              |                        |
|--------------|------------------------|
| <i>order</i> | except execution order |
|--------------|------------------------|

We assume that flushExcept will be called in front of each execution order, and the order is incremental. So, we can conclude that, if the order passes by the max order of the cache element, it was LAST access of the element.

Definition at line 208 of file cache\_pool.cpp.

Here is the call graph for this function:

**8.136.4.7 getCachePolicy()**

```
std::vector<CachePolicy>& nntrainer::CachePool::getCachePolicy ( ) [inline], [protected]
```

Get cache policies.

**Returns**

Cache policies

Definition at line 211 of file cache\_pool.h.

**8.136.4.8 getMemory()**

```
std::shared_ptr<MemoryData< float > > nntrainer::CachePool::getMemory (
    unsigned int id ) [virtual]
```

Get the allocated cache.

**Parameters**

|           |   |
|-----------|---|
| <i>id</i> | The token received from the requestMemory |
|-----------|---|

**Returns**

The pointer of the cache

This function will throw if called before allocation.

Reimplemented from [nntainer::MemoryPool](#).

Definition at line 171 of file cache\_pool.cpp.

**8.136.4.9 getName()**

```
virtual std::string nntainer::CachePool::getName ( ) [inline], [virtual]
```

Get name.

**Returns**

cache pool name

Definition at line 189 of file cache\_pool.h.

**8.136.4.10 initCacheElemIter()**

```
void nntainer::CachePool::initCacheElemIter (
    CacheElemsIter & iter ) [virtual]
```

Load cache data by execution order.

**Parameters**

|              |                 |
|--------------|-----------------|
| <i>order</i> | execution order |
|--------------|-----------------|

Definition at line 271 of file cache\_pool.cpp.

**8.136.4.11 initExecIdsIter()**

```
void nntainer::CachePool::initExecIdsIter (
    unsigned int order,
    ExecIdsIter & iter ) [virtual]
```

Load cache data by execution order.

#### Parameters

|              |                 |
|--------------|-----------------|
| <i>order</i> | execution order |
|--------------|-----------------|

Definition at line 279 of file cache\_pool.cpp.

#### 8.136.4.12 invalidate()

```
void nntrainer::CachePool::invalidate (
    unsigned int id ) [protected], [virtual]
```

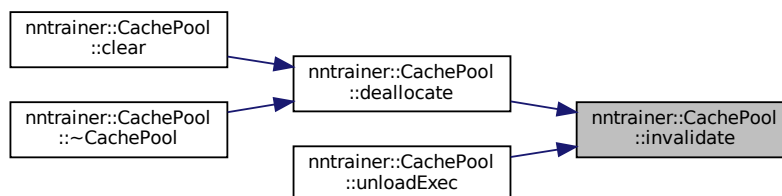
invalidate cache element

#### Parameters

|              |            |
|--------------|------------|
| <i>cache</i> | element id |
|--------------|------------|

Definition at line 147 of file cache\_pool.cpp.

Here is the caller graph for this function:



#### 8.136.4.13 isAllocated()

```
bool nntrainer::CachePool::isAllocated ( ) const [virtual]
```

Is the cache pool allocated.

#### Returns

true if the memory is allocated, else false

Reimplemented from [nntrainer::MemoryPool](#).

Definition at line 264 of file cache\_pool.cpp.



#### 8.136.4.14 isLastCacheElemIter()

```
bool nntainer::CachePool::isLastCacheElemIter (
    const CacheElemsIter & iter ) [virtual]
```

Check iterator is last element.

##### Parameters

|              |                 |
|--------------|-----------------|
| <i>order</i> | execution order |
|--------------|-----------------|

Definition at line 275 of file cache\_pool.cpp.

#### 8.136.4.15 isLastExecIdsIter()

```
bool nntainer::CachePool::isLastExecIdsIter (
    unsigned int order,
    const ExecIdsIter & iter ) [virtual]
```

Check iterator is last element.

##### Parameters

|              |                 |
|--------------|-----------------|
| <i>order</i> | execution order |
|--------------|-----------------|

Definition at line 283 of file cache\_pool.cpp.

#### 8.136.4.16 loadExec()

```
void nntainer::CachePool::loadExec (
    unsigned int order ) [virtual]
```

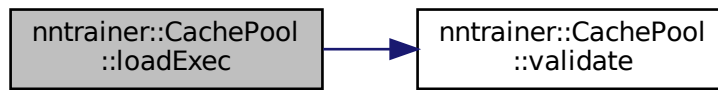
Load cache data by execution order.

##### Parameters

|              |                 |
|--------------|-----------------|
| <i>order</i> | execution order |
|--------------|-----------------|

Definition at line 266 of file cache\_pool.cpp.

Here is the call graph for this function:



#### 8.136.4.17 loadExecOnce()

```

bool nntrainer::CachePool::loadExecOnce (
    unsigned int order,
    ExecIdsIter & iter ) [virtual]
  
```

Load cache data by execution order.

##### Parameters

|              |                 |
|--------------|-----------------|
| <i>order</i> | execution order |
|--------------|-----------------|

Definition at line 287 of file cache\_pool.cpp.

Here is the call graph for this function:



#### 8.136.4.18 requestMemory()

```

unsigned int nntrainer::CachePool::requestMemory (
    size_t bytes,
    unsigned int start_time,
    unsigned int end_time,
    std::vector< unsigned int > exec_order = std::vector<unsigned int>(),
    TensorLifespan lifespan = TensorLifespan::MAX_LIFESPAN ) [virtual]
  
```

Request Memory from memory pool.

**Note**

start\_time is inclusive, but end\_time is exclusive

Definition at line 154 of file cache\_pool.cpp.

Here is the call graph for this function:

**8.136.4.19 unloadExec()**

```
void nntrainer::CachePool::unloadExec (
    unsigned int order ) [virtual]
```

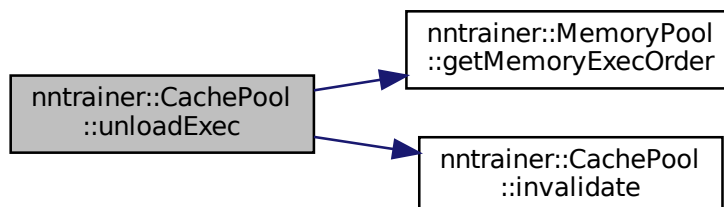
Unload cache data by execution order.

**Parameters**

|              |                 |
|--------------|-----------------|
| <i>order</i> | execution order |
|--------------|-----------------|

Definition at line 297 of file cache\_pool.cpp.

Here is the call graph for this function:



### 8.136.4.20 validate()

```
void nntrainer::CachePool::validate (
    unsigned int id ) [protected], [virtual]
```

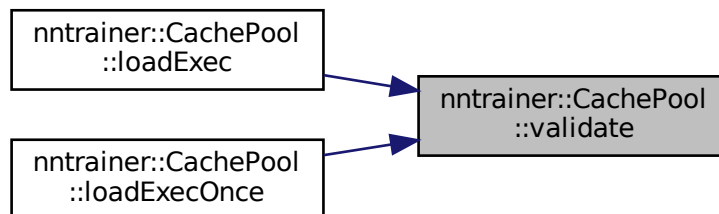
validate cache element

#### Parameters

|              |            |
|--------------|------------|
| <i>cache</i> | element id |
|--------------|------------|

Definition at line 140 of file cache\_pool.cpp.

Here is the caller graph for this function:



The documentation for this class was generated from the following files:

- [tensor/cache\\_pool.h](#)
- [tensor/cache\\_pool.cpp](#)

## 8.137 tflite::CallOptionsBuilder Struct Reference

### Public Types

- typedef CallOptions **Table**

### Public Member Functions

- void **add\_subgraph** (uint32\_t subgraph)
- **CallOptionsBuilder** (flatbuffers::FlatBufferBuilder & fbb)
- **CallOptionsBuilder** & **operator=** (const **CallOptionsBuilder** &)
- flatbuffers::Offset< CallOptions > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fb**\_
- flatbuffers::uoffset\_t **start**\_

### 8.137.1 Detailed Description

Definition at line 4079 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.138 tflite::CastOptionsBuilder Struct Reference

### Public Types

- typedef CastOptions **Table**

### Public Member Functions

- void **add\_in\_data\_type** (tflite::TensorType in\_data\_type)
- void **add\_out\_data\_type** (tflite::TensorType out\_data\_type)
- **CastOptionsBuilder** (flatbuffers::FlatBufferBuilder & \_fb)
- **CastOptionsBuilder** & **operator=** (const **CastOptionsBuilder** &)
- flatbuffers::Offset< CastOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fb**\_
- flatbuffers::uoffset\_t **start**\_

### 8.138.1 Detailed Description

Definition at line 5032 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

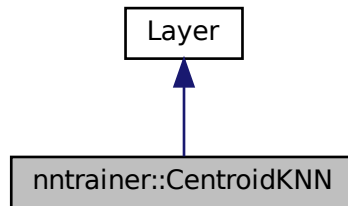
- compiler/tf\_schema\_generated.h

## 8.139 nntrainer::CentroidKNN Class Reference

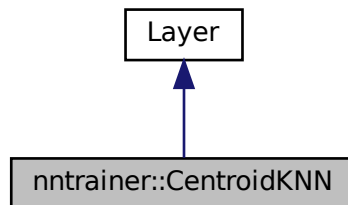
Centroid KNN layer which takes centroid and do k-nearest neighbor classification.

```
#include <centroid_knn.h>
```

Inheritance diagram for nntrainer::CentroidKNN:



Collaboration diagram for nntrainer::CentroidKNN:



### Public Member Functions

- [CentroidKNN](#) ()  
*Construct a new NearestNeighbors [Layer](#) object that does elementwise subtraction from mean feature vector.*
- [CentroidKNN](#) ([CentroidKNN](#) &&rhs) noexcept=default  
*Move constructor.*
- [CentroidKNN](#) & operator= ([CentroidKNN](#) &&rhs) noexcept=default  
*Move assignment operator. @parma[in] rhs [CentroidKNN](#) to be moved.*
- [~CentroidKNN](#) ()  
*Destroy the NearestNeighbors [Layer](#) object.*
- bool [requireLabel](#) () const override
- void [finalize](#) (nntrainer::InitLayerContext &context) override
- void [forwarding](#) (nntrainer::RunLayerContext &context, bool training) override
- void [calcDerivative](#) (nntrainer::RunLayerContext &context) override

- bool [supportBackwarding](#) () const override  
*supportBackwarding() const*
- void [exportTo](#) (nntrainer::Exporter &exporter, const ml::train::ExportMethods &method) const override
- const std::string [getType](#) () const override
- void [setProperty](#) (const std::vector< std::string > &values) override

## Static Public Attributes

- static const std::string [type](#) = "centroid\_knn"

### 8.139.1 Detailed Description

Centroid KNN layer which takes centroid and do k-nearest neighbor classification.

Definition at line 27 of file `centroid_knn.h`.

### 8.139.2 Constructor & Destructor Documentation

#### 8.139.2.1 CentroidKNN()

```
nntrainer::CentroidKNN::CentroidKNN (
    CentroidKNN && rhs ) [default], [noexcept]
```

Move constructor.

Parameters

|    |                             |    |
|----|-----------------------------|----|
| in | <a href="#">CentroidKNN</a> | && |
|----|-----------------------------|----|

#### 8.139.2.2 ~CentroidKNN()

```
nntrainer::CentroidKNN::~~CentroidKNN ( )
```

Destroy the NearestNeighbors [Layer](#) object.

Definition at line 38 of file `centroid_knn.cpp`.

### 8.139.3 Member Function Documentation

**8.139.3.1 calcDerivative()**

```
void nntrainer::CentroidKNN::calcDerivative (
    nntrainer::RunLayerContext & context ) [override]
```

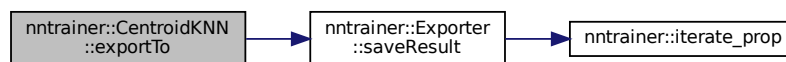
Definition at line 128 of file centroid\_knn.cpp.

**8.139.3.2 exportTo()**

```
void nntrainer::CentroidKNN::exportTo (
    nntrainer::Exporter & exporter,
    const ml::train::ExportMethods & method ) const [override]
```

Definition at line 133 of file centroid\_knn.cpp.

Here is the call graph for this function:

**8.139.3.3 finalize()**

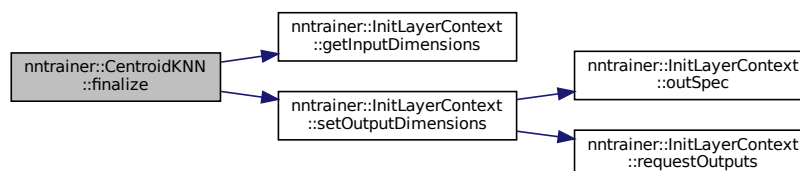
```
void nntrainer::CentroidKNN::finalize (
    nntrainer::InitLayerContext & context ) [override]
```

weight is a distance map that contains centroid of features of each class

samples seen for the current run to calculate the centroid

Definition at line 46 of file centroid\_knn.cpp.

Here is the call graph for this function:



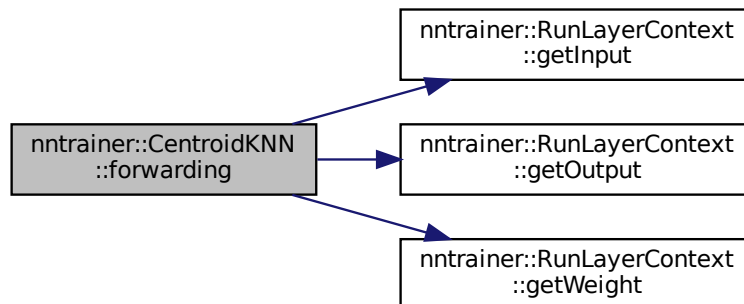


### 8.139.3.4 forwarding()

```
void nntrainer::CentroidKNN::forwarding (
    nntrainer::RunLayerContext & context,
    bool training ) [override]
```

Definition at line 73 of file centroid\_knn.cpp.

Here is the call graph for this function:



### 8.139.3.5 getType()

```
const std::string nntrainer::CentroidKNN::getType ( ) const [inline], [override]
```

Definition at line 87 of file centroid\_knn.h.

### 8.139.3.6 requireLabel()

```
bool nntrainer::CentroidKNN::requireLabel ( ) const [inline], [override]
```

Definition at line 56 of file centroid\_knn.h.

### 8.139.3.7 setProperty()

```
void nntrainer::CentroidKNN::setProperty (
    const std::vector< std::string > & values ) [override]
```

Definition at line 40 of file centroid\_knn.cpp.

Here is the call graph for this function:



### 8.139.3.8 supportBackwarding()

```
bool nntrainer::CentroidKNN::supportBackwarding ( ) const [inline], [override]
```

[supportBackwarding\(\) const](#)

[supportBackwarding\(\) const](#)

Definition at line 76 of file centroid\_knn.h.

The documentation for this class was generated from the following files:

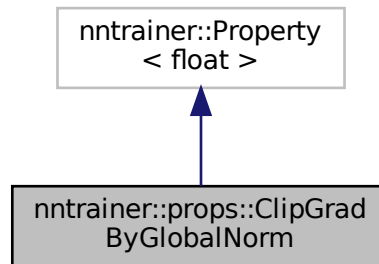
- [layers/centroid\\_knn.h](#)
- [layers/centroid\\_knn.cpp](#)

## 8.140 nntrainer::props::ClipGradByGlobalNorm Class Reference

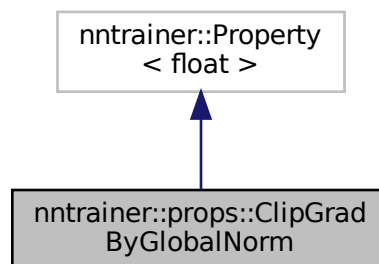
properties for getting the clipping value to clip the gradient by norm

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::ClipGradByGlobalNorm:



Collaboration diagram for nntrainer::props::ClipGradByGlobalNorm:



## Public Types

- using [prop\\_tag](#) = float\_prop\_tag

## Static Public Attributes

- static constexpr const char \* [key](#)

### 8.140.1 Detailed Description

properties for getting the clipping value to clip the gradient by norm

Definition at line 1273 of file common\_properties.h.

## 8.140.2 Member Typedef Documentation

### 8.140.2.1 prop\_tag

```
using nntrainer::props::ClipGradByGlobalNorm::prop_tag = float_prop_tag
```

property type

Definition at line 1277 of file common\_properties.h.

## 8.140.3 Member Data Documentation

### 8.140.3.1 key

```
constexpr const char* nntrainer::props::ClipGradByGlobalNorm::key [static], [constexpr]
```

#### Initial value:

```
=  
    "clip_grad_by_norm"
```

unique key to access

Definition at line 1275 of file common\_properties.h.

The documentation for this class was generated from the following file:

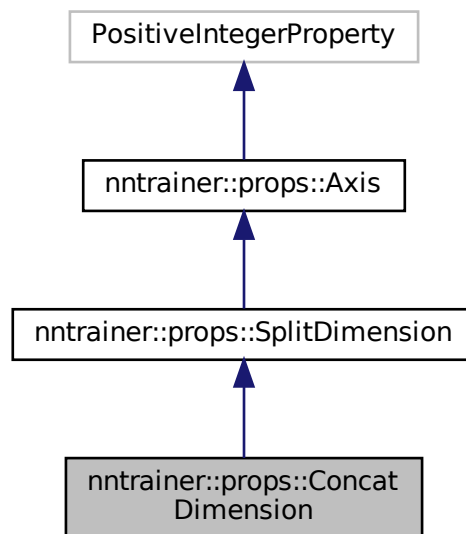
- [layers/common\\_properties.h](#)

## 8.141 nntrainer::props::ConcatDimension Class Reference

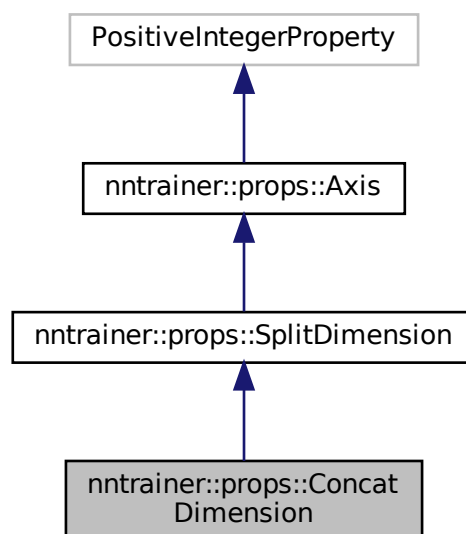
[ConcatDimension](#) property, dimension along which to concat the input.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::ConcatDimension:



Collaboration diagram for nntrainer::props::ConcatDimension:



## Additional Inherited Members

### 8.141.1 Detailed Description

[ConcatDimension](#) property, dimension along which to concat the input.

Definition at line 308 of file `common_properties.h`.

The documentation for this class was generated from the following file:

- [layers/common\\_properties.h](#)

## 8.142 tflite::ConcatEmbeddingsOptionsBuilder Struct Reference

### Public Types

- typedef `ConcatEmbeddingsOptions` **Table**

### Public Member Functions

- void **add\_num\_channels** (int32\_t num\_channels)
- void **add\_num\_columns\_per\_channel** (flatbuffers::Offset< flatbuffers::Vector< int32\_t >> num\_↔ columns\_per\_channel)
- void **add\_embedding\_dim\_per\_channel** (flatbuffers::Offset< flatbuffers::Vector< int32\_t >> embedding\_↔ \_dim\_per\_channel)
- **ConcatEmbeddingsOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [ConcatEmbeddingsOptionsBuilder](#) & **operator=** (const [ConcatEmbeddingsOptionsBuilder](#) &)
- flatbuffers::Offset< `ConcatEmbeddingsOptions` > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.142.1 Detailed Description

Definition at line 2989 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.143 tflite::ConcatenationOptionsBuilder Struct Reference

### Public Types

- typedef `ConcatenationOptions` **Table**

## Public Member Functions

- void **add\_axis** (int32\_t axis)
- void **add\_fused\_activation\_function** (tflite::ActivationFunctionType fused\_activation\_function)
- **ConcatenationOptionsBuilder** (flatbuffers::FlatBufferBuilder & fbb)
- [ConcatenationOptionsBuilder](#) & **operator=** (const [ConcatenationOptionsBuilder](#) &)
- flatbuffers::Offset< ConcatenationOptions > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.143.1 Detailed Description

Definition at line 3464 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.144 nntainer::Connection Class Reference

RAll class to define a connection.

```
#include <connection.h>
```

## Public Member Functions

- [Connection](#) (const std::string &layer\_name, unsigned int idx)  
*Construct a new [Connection](#) object.*
- [Connection](#) (const std::string &str\_repr)  
*Construct a new [Connection](#) object from string representation string representation is format of {layer\_name, idx};.*
- [Connection](#) (const [Connection](#) &rhs)  
*Construct a new [Connection](#) object.*
- [Connection](#) & **operator=** (const [Connection](#) &rhs)  
*Copy assignment operator.*
- [Connection](#) ([Connection](#) &&rhs) noexcept  
*Move Construct [Connection](#) object.*
- [Connection](#) & **operator=** ([Connection](#) &&rhs) noexcept  
*Move assign a connection operator.*
- std::string **toString** () const  
*string representation of connection*
- const unsigned **getIndex** () const  
*Get the index.*
- unsigned & **getIndex** ()  
*Get the index.*
- const std::string & **getName** () const  
*Get the [Layer](#) name object.*
- std::string & **getName** ()  
*Get the [Layer](#) name object.*
- bool **operator==** (const [Connection](#) &rhs) const noexcept  
*operator==*

### 8.144.1 Detailed Description

RAll class to define a connection.

#### Note

connection is a light weight class wraps around connection information

Definition at line 24 of file connection.h.

### 8.144.2 Constructor & Destructor Documentation

#### 8.144.2.1 Connection() [1/4]

```
nntrainer::Connection::Connection (
    const std::string & layer_name,
    unsigned int idx )
```

Construct a new [Connection](#) object.

#### Parameters

|                   |                                     |
|-------------------|-------------------------------------|
| <i>layer_name</i> | layer identifier                    |
| <i>idx</i>        | index denotes nth tensor in a layer |

Definition at line 20 of file connection.cpp.

#### 8.144.2.2 Connection() [2/4]

```
nntrainer::Connection::Connection (
    const std::string & str_repr ) [explicit]
```

Construct a new [Connection](#) object from string representation string representation is format of {layer\_name, idx};.

#### Parameters

|                 |                                    |
|-----------------|------------------------------------|
| <i>str_repr</i> | string format of {layer_name}{idx} |
|-----------------|------------------------------------|

idx\_part must not have '(' or ')' inside

Definition at line 24 of file connection.cpp.



### 8.144.2.3 Connection() [3/4]

```
nntainer::Connection::Connection (
    const Connection & rhs ) [default]
```

Construct a new [Connection](#) object.

#### Parameters

|            |             |
|------------|-------------|
| <i>rhs</i> | rhs to copy |
|------------|-------------|

### 8.144.2.4 Connection() [4/4]

```
nntainer::Connection::Connection (
    Connection && rhs ) [default], [noexcept]
```

Move Construct [Connection](#) object.

#### Parameters

|            |             |
|------------|-------------|
| <i>rhs</i> | rhs to move |
|------------|-------------|

## 8.144.3 Member Function Documentation

### 8.144.3.1 getIndex() [1/2]

```
unsigned& nntainer::Connection::getIndex ( ) [inline]
```

Get the index.

#### Returns

unsigned index

Definition at line 91 of file connection.h.

**8.144.3.2 getIndex()** [2/2]

```
const unsigned nntrainer::Connection::getIndex ( ) const [inline]
```

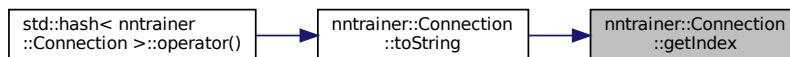
Get the index.

**Returns**

unsigned index

Definition at line 84 of file connection.h.

Here is the caller graph for this function:

**8.144.3.3 getName()** [1/2]

```
std::string& nntrainer::Connection::getName ( ) [inline]
```

Get the [Layer](#) name object.

**Returns**

Name& name of layer

Definition at line 105 of file connection.h.

**8.144.3.4 getName()** [2/2]

```
const std::string& nntrainer::Connection::getName ( ) const [inline]
```

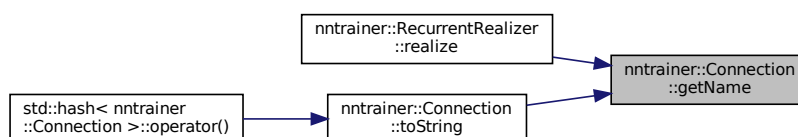
Get the [Layer](#) name object.

**Returns**

const Name& name of layer

Definition at line 98 of file connection.h.

Here is the caller graph for this function:



### 8.144.3.5 operator=() [1/2]

```
Connection & nntainer::Connection::operator= (
    Connection && rhs ) [default], [noexcept]
```

Move assign a connection operator.

#### Parameters

|            |             |
|------------|-------------|
| <i>rhs</i> | rhs to move |
|------------|-------------|

#### Returns

Connection&

### 8.144.3.6 operator=() [2/2]

```
Connection & nntainer::Connection::operator= (
    const Connection & rhs ) [default]
```

Copy assignment operator.

#### Parameters

|            |             |
|------------|-------------|
| <i>rhs</i> | rhs to copy |
|------------|-------------|

#### Returns

Connection&

### 8.144.3.7 operator==( )

```
bool nntainer::Connection::operator== (
    const Connection & rhs ) const [noexcept]
```

operator==

#### Parameters

|            |                       |
|------------|-----------------------|
| <i>rhs</i> | right side to compare |
|------------|-----------------------|

**Returns**

true if equal  
false if not equal

Definition at line 52 of file connection.cpp.

**8.144.3.8 toString()**

```
std::string nntrainer::Connection::toString ( ) const
```

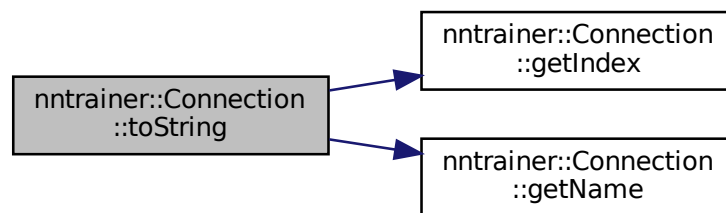
string representation of connection

**Returns**

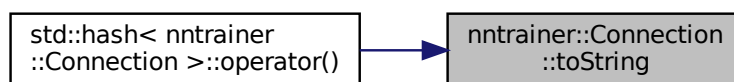
std::string string format of {name}{idx}

Definition at line 56 of file connection.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



The documentation for this class was generated from the following files:

- [graph/connection.h](#)
- [graph/connection.cpp](#)

## 8.145 nntainer::props::connection\_prop\_tag Struct Reference

[Connection](#) prop tag type.

```
#include <common_properties.h>
```

### 8.145.1 Detailed Description

[Connection](#) prop tag type.

Definition at line 177 of file common\_properties.h.

The documentation for this struct was generated from the following file:

- layers/[common\\_properties.h](#)

## 8.146 tfLite::Conv2DOptionsBuilder Struct Reference

### Public Types

- typedef Conv2DOptions **Table**

### Public Member Functions

- void **add\_padding** (tfLite::Padding padding)
- void **add\_stride\_w** (int32\_t stride\_w)
- void **add\_stride\_h** (int32\_t stride\_h)
- void **add\_fused\_activation\_function** (tfLite::ActivationFunctionType fused\_activation\_function)
- void **add\_dilation\_w\_factor** (int32\_t dilation\_w\_factor)
- void **add\_dilation\_h\_factor** (int32\_t dilation\_h\_factor)
- **Conv2DOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [Conv2DOptionsBuilder](#) & **operator=** (const [Conv2DOptionsBuilder](#) &)
- flatbuffers::Offset< Conv2DOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.146.1 Detailed Description

Definition at line 2716 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.147 tflite::CosOptionsBuilder Struct Reference

### Public Types

- typedef CosOptions **Table**

### Public Member Functions

- **CosOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **CosOptionsBuilder** & **operator=** (const **CosOptionsBuilder** &)
- flatbuffers::Offset< CosOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.147.1 Detailed Description

Definition at line 4700 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.148 tflite::CumsumOptionsBuilder Struct Reference

### Public Types

- typedef CumsumOptions **Table**

### Public Member Functions

- void **add\_exclusive** (bool exclusive)
- void **add\_reverse** (bool reverse)
- **CumsumOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **CumsumOptionsBuilder** & **operator=** (const **CumsumOptionsBuilder** &)
- flatbuffers::Offset< CumsumOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.148.1 Detailed Description

Definition at line 7066 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.149 tflite::CustomQuantizationBuilder Struct Reference

### Public Types

- typedef CustomQuantization **Table**

### Public Member Functions

- void **add\_custom** (flatbuffers::Offset< flatbuffers::Vector< uint8\_t >> custom)
- **CustomQuantizationBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **CustomQuantizationBuilder** & **operator=** (const **CustomQuantizationBuilder** &)
- flatbuffers::Offset< CustomQuantization > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.149.1 Detailed Description

Definition at line 1981 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

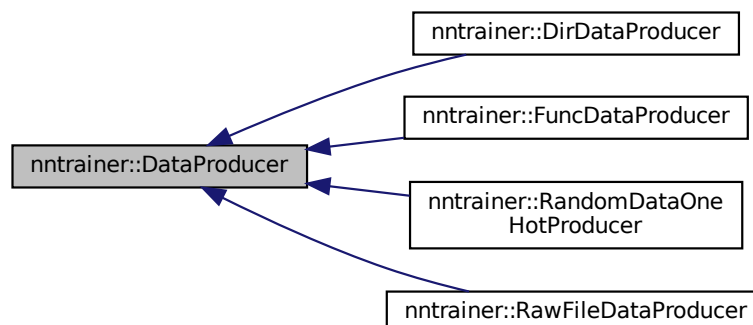
- compiler/tf\_schema\_generated.h

## 8.150 nntrainer::DataProducer Class Reference

**DataProducer** interface used to abstract data provider.

```
#include <data_producer.h>
```

Inheritance diagram for nntrainer::DataProducer:



## Public Types

- using `Generator` = `std::function< bool(unsigned int, std::vector< Tensor > &, std::vector< Tensor > &)>`  
generator callable type which will fill a sample

## Public Member Functions

- virtual `~DataProducer ()`  
Destroy the Data Loader object.
- virtual const `std::string getType () const =0`  
Get the producer type.
- virtual void `setProperty (const std::vector< std::string > &properties)`  
Set the Property object.
- virtual `Generator finalize (const std::vector< TensorDim > &input_dims, const std::vector< TensorDim > &label_dims, void *user_data=nullptr)`  
finalize the class to return an immutable Generator.
- virtual unsigned int `size (const std::vector< TensorDim > &input_dims, const std::vector< TensorDim > &label_dims) const`  
get the number of samples inside the dataset, if size cannot be determined, this function must return. `DataProducer::SIZE_UNDEFINED`.
- virtual void `exportTo (Exporter &exporter, const ml::train::ExportMethods &method) const`  
this function helps exporting the dataproducer in a predefined format, while workarounding issue caused by templated function type eraser
- virtual bool `isMultiThreadSafe () const`  
denote if given producer is thread safe and can be parallelized.

## Static Public Attributes

- constexpr static unsigned int `SIZE_UNDEFINED`

### 8.150.1 Detailed Description

`DataProducer` interface used to abstract data provider.

Definition at line 33 of file `data_producer.h`.

### 8.150.2 Member Typedef Documentation

#### 8.150.2.1 Generator

```
using nntrainer::DataProducer::Generator = std::function<bool(unsigned int, std::vector<Tensor>
& , std::vector<Tensor> & )>
```

generator callable type which will fill a sample



**Parameters**

|     |               |   |
|-----|---------------|---|
| in  | <i>index</i>  | current index with range of [0, <a href="#">size()</a> - 1]. If <a href="#">size()</a> == SIZE_UNDEFINED, this parameter can be ignored |
| out | <i>inputs</i> | allocate tensor before expected to be filled by this function   |
| out | <i>labels</i> | allocate tensor before expected to be filled by this function function.   |

**Returns**

bool true if this is the last sample, samples will NOT be ignored and should be used, or passed at will of caller

Definition at line 49 of file data\_producer.h.

**8.150.3 Constructor & Destructor Documentation****8.150.3.1 ~DataProducer()**

```
virtual nntainer::DataProducer::~DataProducer ( ) [inline], [virtual]
```

Destroy the Data Loader object.

Definition at line 58 of file data\_producer.h.

**8.150.4 Member Function Documentation****8.150.4.1 exportTo()**

```
virtual void nntainer::DataProducer::exportTo (
    Exporter & exporter,
    const ml::train::ExportMethods & method ) const [inline], [virtual]
```

this function helps exporting the dataproducer in a predefined format, while workarounding issue caused by templated function type eraser

**Parameters**

|                 |   |
|-----------------|---|
| <i>exporter</i> | exporter that conatins exporting logic              |
| <i>method</i>   | enum value to identify how it should be exported to |

Reimplemented in [nntainer::RawFileDataProducer](#), and [nntainer::FuncDataProducer](#).

Definition at line 118 of file data\_producer.h.

### 8.150.4.2 finalize()

```
virtual Generator nntrainer::DataProducer::finalize (
    const std::vector< TensorDim > & input_dims,
    const std::vector< TensorDim > & label_dims,
    void * user_data = nullptr ) [inline], [virtual]
```

finalize the class to return an immutable Generator.

#### Remarks

this function must assume that the batch dimension of each tensor dimension is one. If actual dimension is not one, this function must ignore the batch dimension and assume it to be one.

#### Parameters

|                   |                                     |
|-------------------|-------------------------------------|
| <i>input_dims</i> | input dimensions.                   |
| <i>label_dims</i> | label dimensions.                   |
| <i>user_data</i>  | user data to be used when finalize. |

#### Returns

Generator generator is a function that generates a sample upon call.

Reimplemented in [nntrainer::RawFileDataProducer](#), [nntrainer::DirDataProducer](#), [nntrainer::RandomDataOneHotProducer](#), and [nntrainer::FuncDataProducer](#).

Definition at line 88 of file data\_producer.h.

### 8.150.4.3 getType()

```
virtual const std::string nntrainer::DataProducer::getType ( ) const [pure virtual]
```

Get the producer type.

#### Returns

const std::string type representation

Implemented in [nntrainer::RawFileDataProducer](#), [nntrainer::DirDataProducer](#), [nntrainer::FuncDataProducer](#), and [nntrainer::RandomDataOneHotProducer](#).

#### 8.150.4.4 isMultiThreadSafe()

```
virtual bool nntainer::DataProducer::isMultiThreadSafe ( ) const [inline], [virtual]
```

denote if given producer is thread safe and can be parallelized.

##### Note

if `size() == SIZE_UNDEFIEND`, thread safe shall be false

##### Returns

bool true if thread safe.

Reimplemented in [nntainer::DirDataProducer](#), and [nntainer::RandomDataOneHotProducer](#).

Definition at line 127 of file `data_producer.h`.

#### 8.150.4.5 setProperty()

```
virtual void nntainer::DataProducer::setProperty (
    const std::vector< std::string > & properties ) [inline], [virtual]
```

Set the Property object.

##### Parameters

|                   |                   |
|-------------------|-------------------|
| <i>properties</i> | properties to set |
|-------------------|-------------------|

Reimplemented in [nntainer::RawFileDataProducer](#), [nntainer::DirDataProducer](#), [nntainer::RandomDataOneHotProducer](#), and [nntainer::FuncDataProducer](#).

Definition at line 71 of file `data_producer.h`.

#### 8.150.4.6 size()

```
virtual unsigned int nntainer::DataProducer::size (
    const std::vector< TensorDim > & input_dims,
    const std::vector< TensorDim > & label_dims ) const [inline], [virtual]
```

get the number of samples inside the dataset, if size cannot be determined, this function must return. `DataProducer::SIZE_UNDEFINED`.

##### Remarks

this function must assume that the batch dimension of each tensor dimension is one. If actual dimension is not one, this function must ignore the batch dimension and assume it to be one

## Parameters

|                   |                  |
|-------------------|------------------|
| <i>input_dims</i> | input dimensions |
| <i>label_dims</i> | label dimensions |

## Returns

size calculated size

Reimplemented in [nntrainer::RawFileDataProducer](#), [nntrainer::DirDataProducer](#), and [nntrainer::RandomDataOneHotProducer](#).

Definition at line 106 of file `data_producer.h`.

## 8.150.5 Member Data Documentation

### 8.150.5.1 SIZE\_UNDEFINED

```
constexpr static unsigned int nntrainer::DataProducer::SIZE_UNDEFINED [inline], [static],
[constexpr]
```

## Initial value:

```
=
    std::numeric_limits<unsigned int>::max()
```

Definition at line 51 of file `data_producer.h`.

The documentation for this class was generated from the following file:

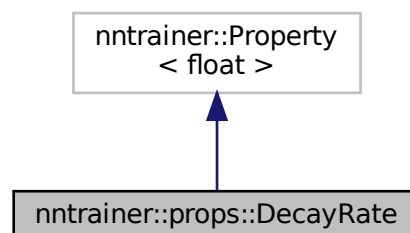
- [dataset/data\\_producer.h](#)

## 8.151 nntrainer::props::DecayRate Class Reference

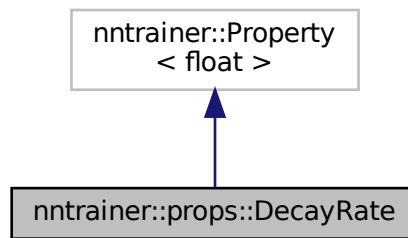
Decay rate property.

```
#include <common_properties.h>
```

Inheritance diagram for `nntrainer::props::DecayRate`:



Collaboration diagram for nntrainer::props::DecayRate:



## Public Types

- using `prop_tag` = `float_prop_tag`

## Static Public Attributes

- static constexpr const char \* `key` = "decay\_rate"

### 8.151.1 Detailed Description

Decay rate property.

Definition at line 1305 of file `common_properties.h`.

### 8.151.2 Member Typedef Documentation

#### 8.151.2.1 `prop_tag`

```
using nntrainer::props::DecayRate::prop_tag = float_prop_tag
```

property type

Definition at line 1308 of file `common_properties.h`.

### 8.151.3 Member Data Documentation

### 8.151.3.1 key

```
constexpr const char* nntainer::props::DecayRate::key = "decay_rate" [static], [constexpr]
```

unique key to access

Definition at line 1307 of file common\_properties.h.

The documentation for this class was generated from the following file:

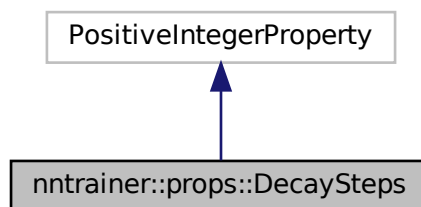
- [layers/common\\_properties.h](#)

## 8.152 nntainer::props::DecaySteps Class Reference

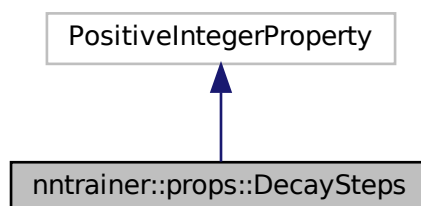
decay steps property

```
#include <common_properties.h>
```

Inheritance diagram for nntainer::props::DecaySteps:



Collaboration diagram for nntainer::props::DecaySteps:



## Public Types

- using [prop\\_tag](#) = uint\_prop\_tag

## Static Public Attributes

- static constexpr const char \* [key](#) = "decay\_steps"

### 8.152.1 Detailed Description

decay steps property

Definition at line 1315 of file common\_properties.h.

### 8.152.2 Member Typedef Documentation

#### 8.152.2.1 prop\_tag

```
using nntrainer::props::DecaySteps::prop_tag = uint_prop_tag
```

property type

Definition at line 1318 of file common\_properties.h.

### 8.152.3 Member Data Documentation

#### 8.152.3.1 key

```
constexpr const char* nntrainer::props::DecaySteps::key = "decay_steps" [static], [constexpr]
```

unique key to access

Definition at line 1317 of file common\_properties.h.

The documentation for this class was generated from the following file:

- layers/[common\\_properties.h](#)

## 8.153 nntrainer::DelegateConfig Class Reference

Configuration for the delegate.

```
#include <delegate.h>
```

### Public Member Functions

- [DelegateConfig](#) ([Backend](#) backend, [Device](#) device)  
*Construct a new Delegate Config object.*

#### 8.153.1 Detailed Description

Configuration for the delegate.

Definition at line 168 of file delegate.h.

#### 8.153.2 Constructor & Destructor Documentation

##### 8.153.2.1 DelegateConfig()

```
nntrainer::DelegateConfig::DelegateConfig (  
    Backend backend,  
    Device device ) [inline]
```

Construct a new Delegate Config object.

##### Parameters

|                |   |
|----------------|---|
| <i>backend</i> | <a href="#">Backend</a> to be set for this delegate |
| <i>device</i>  | <a href="#">Device</a> to be set for the delegate   |

Definition at line 176 of file delegate.h.

The documentation for this class was generated from the following file:

- [delegate.h](#)

## 8.154 tflite::DensifyOptionsBuilder Struct Reference

### Public Types

- typedef DensifyOptions **Table**



## Public Member Functions

- **DensifyOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [DensifyOptionsBuilder](#) & **operator=** (const [DensifyOptionsBuilder](#) &)
- flatbuffers::Offset< DensifyOptions > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.154.1 Detailed Description

Definition at line 6942 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.155 tflite::DepthToSpaceOptionsBuilder Struct Reference

### Public Types

- typedef DepthToSpaceOptions **Table**

### Public Member Functions

- void **add\_block\_size** (int32\_t block\_size)
- **DepthToSpaceOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [DepthToSpaceOptionsBuilder](#) & **operator=** (const [DepthToSpaceOptionsBuilder](#) &)
- flatbuffers::Offset< DepthToSpaceOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.155.1 Detailed Description

Definition at line 4397 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.156 tflite::DepthwiseConv2DOptionsBuilder Struct Reference

### Public Types

- typedef DepthwiseConv2DOptions **Table**

### Public Member Functions

- void **add\_padding** (tflite::Padding padding)
- void **add\_stride\_w** (int32\_t stride\_w)
- void **add\_stride\_h** (int32\_t stride\_h)
- void **add\_depth\_multiplier** (int32\_t depth\_multiplier)
- void **add\_fused\_activation\_function** (tflite::ActivationFunctionType fused\_activation\_function)
- void **add\_dilation\_w\_factor** (int32\_t dilation\_w\_factor)
- void **add\_dilation\_h\_factor** (int32\_t dilation\_h\_factor)
- **DepthwiseConv2DOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [DepthwiseConv2DOptionsBuilder](#) & **operator=** (const [DepthwiseConv2DOptionsBuilder](#) &)
- flatbuffers::Offset< DepthwiseConv2DOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

#### 8.156.1 Detailed Description

Definition at line 2905 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.157 tflite::DequantizeOptionsBuilder Struct Reference

### Public Types

- typedef DequantizeOptions **Table**

### Public Member Functions

- **DequantizeOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [DequantizeOptionsBuilder](#) & **operator=** (const [DequantizeOptionsBuilder](#) &)
- flatbuffers::Offset< DequantizeOptions > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.157.1 Detailed Description

Definition at line 5072 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.158 nntainer::Device Class Reference

[Device](#) to be used for the operations to run.

```
#include <delegate.h>
```

## Public Types

- enum [DeviceType](#) { [DeviceType::cpu](#), [DeviceType::gpu](#), [DeviceType::npu](#) }  
*Device type enumeration.*

## Public Member Functions

- [Device](#) ([DeviceType](#) device=[DeviceType::cpu](#), float mem\_frac=1.0, soft\_place=false, prec\_loss=false)  
*Construct a new [Device](#) object.*
- void [setDevice](#) ([DeviceType](#) device)  
*Set the [Device](#) object.*
- [DeviceType](#) [getDevice](#) ()  
*Get the [Device](#) object.*
- void [setMemoryFraction](#) (float memory\_fraction)  
*Set the maximum memory fraction which can be used by the framework.*
- void [allowSoftPlacement](#) (bool soft\_placement)  
*Allow placing the operations on device softly.*
- void [allowPrecisionLoss](#) (bool precision\_loss)  
*Allow using low precision version of some of the operations.*

### 8.158.1 Detailed Description

[Device](#) to be used for the operations to run.

#### Note

The selected delegate device will restrict the supported backend.

Definition at line 74 of file delegate.h.

## 8.158.2 Member Enumeration Documentation

### 8.158.2.1 DeviceType

```
enum nntrainer::Device::DeviceType [strong]
```

[Device](#) type enumeration.

#### Enumerator

|     |                   |
|-----|-------------------|
| cpu | CPU as the device |
| gpu | GPU as the device |
| npu | NPU as the device |

Definition at line 79 of file delegate.h.

## 8.158.3 Constructor & Destructor Documentation

### 8.158.3.1 Device()

```
nntrainer::Device::Device (
    DeviceType device = DeviceType::cpu,
    float mem_frac = 1.0,
    soft_place = false,
    prec_loss = false ) [inline]
```

Construct a new [Device](#) object.

#### Parameters

|                   |  |
|-------------------|--|
| <i>device</i>     | <a href="#">Device</a> delegate to be used for the operations to run. Default device is cpu. |
| <i>mem_frac</i>   | Maximum memory fraction to be used of the set device.  |
| <i>soft_place</i> | To enable soft device placement.   |
| <i>prec_loss</i>  | To enable precision loss for faster computation for the device.                              |

Definition at line 95 of file delegate.h.

## 8.158.4 Member Function Documentation

#### 8.158.4.1 allowPrecisionLoss()

```
void nntainer::Device::allowPrecisionLoss (
    bool precision_loss ) [inline]
```

Allow using low precision version of some of the operations.

This allows framework to use low precision operations (like float16 instead of float32) for some of the operations for higher performance with minimum impact to performance

##### Parameters

|                       |   |
|-----------------------|---|
| <i>precision_loss</i> | True to allow loss in precision, else false |
|-----------------------|---|

Definition at line 149 of file delegate.h.

#### 8.158.4.2 allowSoftPlacement()

```
void nntainer::Device::allowSoftPlacement (
    bool soft_placement ) [inline]
```

Allow placing the operations on device softly.

This allows framework to use some other device other than the set device for some of the operations for optimization or if an operation is not supported for the selected device. This might incur extra memory copy overhead.

##### Note

When set to false, constructing the model can result in error if a required operation is not available for that device.

##### Parameters

|                       |  |
|-----------------------|--|
| <i>soft_placement</i> | True to allow soft placement, else false |
|-----------------------|--|

Definition at line 136 of file delegate.h.

#### 8.158.4.3 getDevice()

```
DeviceType nntainer::Device::getDevice ( ) [inline]
```

Get the [Device](#) object.

##### Returns

DeviceType The device type which is set

Definition at line 114 of file delegate.h.

#### 8.158.4.4 setDevice()

```
void nntrainer::Device::setDevice (
    DeviceType device ) [inline]
```

Set the [Device](#) object.

##### Parameters

|               |                         |
|---------------|-------------------------|
| <i>device</i> | The device to be set to |
|---------------|-------------------------|

Definition at line 107 of file `delegate.h`.

#### 8.158.4.5 setMemoryFraction()

```
void nntrainer::Device::setMemoryFraction (
    float memory_fraction ) [inline]
```

Set the maximum memory fraction which can be used by the framework.

##### Parameters

|                        |                                       |
|------------------------|---------------------------------------|
| <i>memory_fraction</i> | Maximum fraction of memory to be used |
|------------------------|---------------------------------------|

Definition at line 121 of file `delegate.h`.

The documentation for this class was generated from the following file:

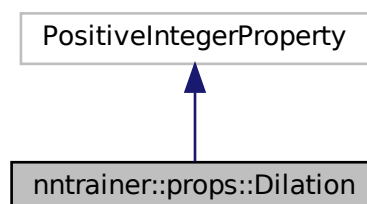
- [delegate.h](#)

## 8.159 nntrainer::props::Dilation Class Reference

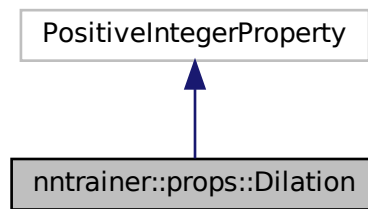
[Dilation](#) property, dilation indicates how many space will be inserted between kernel element.

```
#include <common_properties.h>
```

Inheritance diagram for `nntrainer::props::Dilation`:



Collaboration diagram for nntrainer::props::Dilation:



## Public Types

- using `prop_tag` = `uint_prop_tag`

## Public Member Functions

- `Dilation` (unsigned int `value=1`)  
*Construct a new `Dilation` object with a default value 1.*

## Static Public Attributes

- static constexpr const char \* `key` = "dilation"

### 8.159.1 Detailed Description

`Dilation` property, dilation indicates how many space will be inserted between kernel element.

Definition at line 379 of file `common_properties.h`.

### 8.159.2 Member Typedef Documentation

#### 8.159.2.1 `prop_tag`

```
using nntrainer::props::Dilation::prop_tag = uint_prop_tag
```

property type

Definition at line 387 of file `common_properties.h`.

### 8.159.3 Constructor & Destructor Documentation

#### 8.159.3.1 Dilation()

```
nntrainer::props::Dilation::Dilation (
    unsigned int value = 1 )
```

Construct a new [Dilation](#) object with a default value 1.

Definition at line 111 of file `common_properties.cpp`.

### 8.159.4 Member Data Documentation

#### 8.159.4.1 key

```
constexpr const char* nntrainer::props::Dilation::key = "dilation" [static], [constexpr]
```

unique key to access

Definition at line 386 of file `common_properties.h`.

The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.160 tfLite::DimensionMetadataBuilder Struct Reference

### Public Types

- typedef DimensionMetadata **Table**

### Public Member Functions

- void **add\_format** (tfLite::DimensionType format)
- void **add\_dense\_size** (int32\_t dense\_size)
- void **add\_array\_segments\_type** (tfLite::SparseIndexVector array\_segments\_type)
- void **add\_array\_segments** (flatbuffers::Offset< void > array\_segments)
- void **add\_array\_indices\_type** (tfLite::SparseIndexVector array\_indices\_type)
- void **add\_array\_indices** (flatbuffers::Offset< void > array\_indices)
- **DimensionMetadataBuilder** (flatbuffers::FlatBufferBuilder & fbb)
- [DimensionMetadataBuilder](#) & **operator=** (const [DimensionMetadataBuilder](#) &)
- flatbuffers::Offset< DimensionMetadata > **Finish** ()



## Public Attributes

- flatbuffers::FlatBufferBuilder & **fb**\_
- flatbuffers::uoffset\_t **start**\_

### 8.160.1 Detailed Description

Definition at line 2401 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

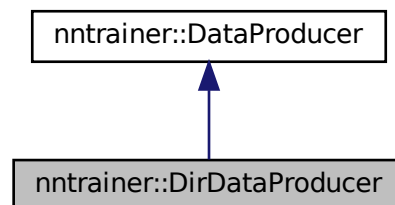
- compiler/tf\_schema\_generated.h

## 8.161 nntrainer::DirDataProducer Class Reference

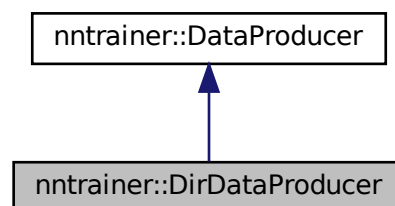
[DirDataProducer](#) which generates a onehot vector as a label.

```
#include <dir_data_producers.h>
```

Inheritance diagram for nntrainer::DirDataProducer:



Collaboration diagram for nntrainer::DirDataProducer:



## Public Member Functions

- [DirDataProducer](#) ()  
*Construct a new Dir Data Producer object.*
- [DirDataProducer](#) (const std::string &dir\_path)  
*Construct a new Dir Data Producer object.*
- [~DirDataProducer](#) ()  
*Destroy the Dir Data Producer object.*
- const std::string [getType](#) () const override  
*Get the producer type.*
- bool [isMultiThreadSafe](#) () const override  
*denote if given producer is thread safe and can be parallelized.*
- void [setProperty](#) (const std::vector< std::string > &properties) override
- [DataProducer::Generator finalize](#) (const std::vector< TensorDim > &input\_dims, const std::vector< TensorDim > &label\_dims, void \*user\_data=nullptr) override
- unsigned int [size](#) (const std::vector< TensorDim > &input\_dims, const std::vector< TensorDim > &label\_dims) const override

## Static Public Attributes

- static const std::string **type** = "dir"

## Additional Inherited Members

### 8.161.1 Detailed Description

[DirDataProducer](#) which generates a onehot vector as a label.

Definition at line 34 of file dir\_data\_producers.h.

### 8.161.2 Constructor & Destructor Documentation

#### 8.161.2.1 DirDataProducer() [1/2]

```
nntrainer::DirDataProducer::DirDataProducer ( )
```

Construct a new Dir Data Producer object.

Definition at line 77 of file dir\_data\_producers.cpp.

### 8.161.2.2 DirDataProducer() [2/2]

```
nntainer::DirDataProducer::DirDataProducer (
    const std::string & dir_path )
```

Construct a new Dir Data Producer object.

Definition at line 82 of file dir\_data\_producers.cpp.

### 8.161.2.3 ~DirDataProducer()

```
nntainer::DirDataProducer::~DirDataProducer ( )
```

Destroy the Dir Data Producer object.

Definition at line 87 of file dir\_data\_producers.cpp.

## 8.161.3 Member Function Documentation

### 8.161.3.1 finalize()

```
DataProducer::Generator nntainer::DirDataProducer::finalize (
    const std::vector< TensorDim > & input_dims,
    const std::vector< TensorDim > & label_dims,
    void * user_data = nullptr ) [override], [virtual]
```

**Todo** expand this to non onehot case

Reimplemented from [nntainer::DataProducer](#).

Definition at line 105 of file dir\_data\_producers.cpp.

### 8.161.3.2 getType()

```
const std::string nntainer::DirDataProducer::getType ( ) const [override], [virtual]
```

Get the producer type.

#### Returns

const std::string type representation

Implements [nntainer::DataProducer](#).

Definition at line 89 of file dir\_data\_producers.cpp.

### 8.161.3.3 isMultiThreadSafe()

```
bool nntrainer::DirDataProducer::isMultiThreadSafe ( ) const [override], [virtual]
```

denote if given producer is thread safe and can be parallelized.

#### Note

if `size() == SIZE_UNDEFIEND`, thread safe shall be false

#### Returns

bool true if thread safe.

**Todo** make this true, it is needed to test multiple worker scenario

Reimplemented from [nntrainer::DataProducer](#).

Definition at line 93 of file `dir_data_producers.cpp`.

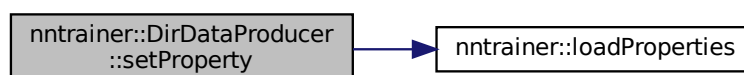
### 8.161.3.4 setProperty()

```
void nntrainer::DirDataProducer::setProperty (
    const std::vector< std::string > & properties ) [override], [virtual]
```

Reimplemented from [nntrainer::DataProducer](#).

Definition at line 98 of file `dir_data_producers.cpp`.

Here is the call graph for this function:



### 8.161.3.5 size()

```
unsigned int nntrainer::DirDataProducer::size (
    const std::vector< TensorDim > & input_dims,
    const std::vector< TensorDim > & label_dims ) const [override], [virtual]
```

Reimplemented from [nntrainer::DataProducer](#).

Definition at line 169 of file `dir_data_producers.cpp`.

The documentation for this class was generated from the following files:

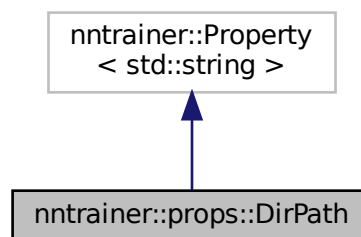
- [dataset/dir\\_data\\_producers.h](#)
- [dataset/dir\\_data\\_producers.cpp](#)

## 8.162 nntrainer::props::DirPath Class Reference

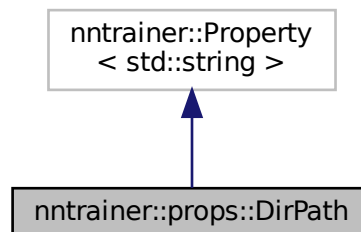
Props containing directory path value.

```
#include <common_properties.h>
```

Inheritance diagram for `nntrainer::props::DirPath`:



Collaboration diagram for `nntrainer::props::DirPath`:



## Public Types

- using `prop_tag` = `str_prop_tag`

## Public Member Functions

- `DirPath ()`  
*Construct a new Dir Path object.*
- `DirPath (const std::string &path)`  
*Construct a new Dir Path object.*
- bool `isValid (const std::string &v)` const override  
*check if given value is valid*
- void `set (const std::string &v)` override  
*setter*

## Static Public Attributes

- static constexpr const char \* `key` = "dir\_path"

### 8.162.1 Detailed Description

Props containing directory path value.

Definition at line 596 of file `common_properties.h`.

### 8.162.2 Member Typedef Documentation

#### 8.162.2.1 `prop_tag`

```
using nntrainer::props::DirPath::prop_tag = str_prop_tag
```

property type

Definition at line 610 of file `common_properties.h`.

### 8.162.3 Constructor & Destructor Documentation

#### 8.162.3.1 `DirPath()`

```
nntrainer::props::DirPath::DirPath (  
    const std::string & path ) [inline]
```

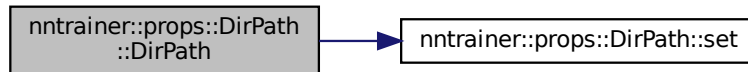
Construct a new Dir Path object.

**Parameters**

|             |             |
|-------------|-------------|
| <i>path</i> | path to set |
|-------------|-------------|

Definition at line 608 of file common\_properties.h.

Here is the call graph for this function:



## 8.162.4 Member Function Documentation

### 8.162.4.1 isValid()

```
bool nntrainer::props::DirPath::isValid (
    const std::string & v ) const [override]
```

check if given value is valid

**Parameters**

|          |                |
|----------|----------------|
| <i>v</i> | value to check |
|----------|----------------|

**Returns**

bool true if valid

Definition at line 72 of file common\_properties.cpp.

### 8.162.4.2 set()

```
void nntrainer::props::DirPath::set (
    const std::string & v ) [override]
```

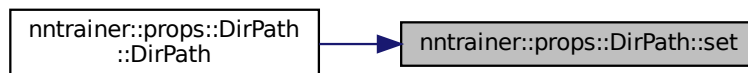
setter

## Parameters

|   |              |
|---|--------------|
| v | value to set |
|---|--------------|

Definition at line 77 of file `common_properties.cpp`.

Here is the caller graph for this function:



## 8.162.5 Member Data Documentation

### 8.162.5.1 key

```
constexpr const char* nntainer::props::DirPath::key = "dir_path" [static], [constexpr]
```

unique key to access

Definition at line 609 of file `common_properties.h`.

The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

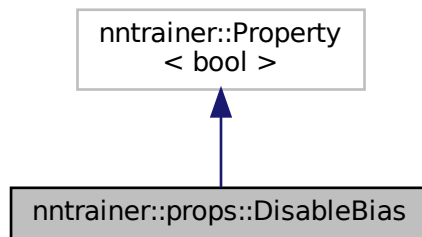
## 8.163 nntainer::props::DisableBias Class Reference

[DisableBias](#) to disable the bias.

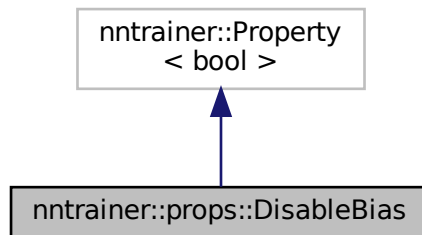
```
#include <common_properties.h>
```



Inheritance diagram for nntrainer::props::DisableBias:



Collaboration diagram for nntrainer::props::DisableBias:



## Public Types

- using `prop_tag = bool_prop_tag`

## Public Member Functions

- [DisableBias](#) (bool val=false)  
*Construct a [DisableBias](#) object.*

## Static Public Attributes

- static constexpr const char \* `key = "disable_bias"`

### 8.163.1 Detailed Description

[DisableBias](#) to disable the bias.

Definition at line 114 of file `common_properties.h`.

## 8.163.2 Constructor & Destructor Documentation

### 8.163.2.1 DisableBias()

```
nntrainer::props::DisableBias::DisableBias (
    bool val = false ) [inline]
```

Construct a [DisableBias](#) object.

Definition at line 120 of file `common_properties.h`.

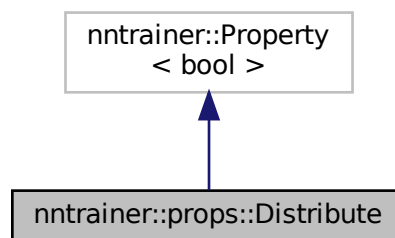
The documentation for this class was generated from the following file:

- [layers/common\\_properties.h](#)

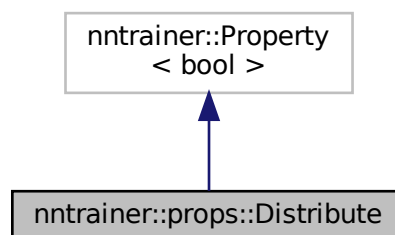
## 8.164 nntrainer::props::Distribute Class Reference

[Distribute](#) property, true if it distribute across layer.

Inheritance diagram for `nntrainer::props::Distribute`:



Collaboration diagram for `nntrainer::props::Distribute`:



## Public Types

- using **prop\_tag** = bool\_prop\_tag

## Static Public Attributes

- static constexpr const char \* **key** = "distribute"

### 8.164.1 Detailed Description

[Distribute](#) property, true if it distribute across layer.

Definition at line 58 of file layer\_node.cpp.

The documentation for this class was generated from the following file:

- layers/[layer\\_node.cpp](#)

## 8.165 tflite::DivOptionsBuilder Struct Reference

### Public Types

- typedef DivOptions **Table**

### Public Member Functions

- void **add\_fused\_activation\_function** (tflite::ActivationFunctionType fused\_activation\_function)
- **DivOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [DivOptionsBuilder](#) & **operator=** (const [DivOptionsBuilder](#) &)
- flatbuffers::Offset< DivOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.165.1 Detailed Description

Definition at line 4491 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

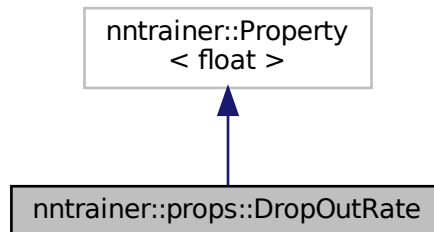
- compiler/tf\_schema\_generated.h

## 8.166 nntrainer::props::DropOutRate Class Reference

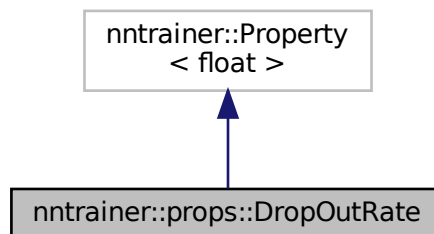
[DropOutRate](#) property, this defines drop out specification of layer.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::DropOutRate:



Collaboration diagram for nntrainer::props::DropOutRate:



### Public Types

- using [prop\\_tag](#) = float\_prop\_tag

### Public Member Functions

- [DropOutRate](#) (float *value*=0.0)  
Construct a new [DropOutRate](#) object with a default value 0.0.
- bool [isValid](#) (const float &*v*) const override  
[DropOutRate](#) validator.

## Static Public Attributes

- static constexpr const char \* [key](#)

### 8.166.1 Detailed Description

[DropOutRate](#) property, this defines drop out specification of layer.

Definition at line 504 of file common\_properties.h.

### 8.166.2 Member Typedef Documentation

#### 8.166.2.1 prop\_tag

```
using nntrainer::props::DropOutRate::prop_tag = float_prop_tag
```

property type

Definition at line 514 of file common\_properties.h.

### 8.166.3 Constructor & Destructor Documentation

#### 8.166.3.1 DropOutRate()

```
nntrainer::props::DropOutRate::DropOutRate (  
    float value = 0.0 ) [inline]
```

Construct a new [DropOutRate](#) object with a default value 0.0.

Definition at line 511 of file common\_properties.h.

### 8.166.4 Member Function Documentation

#### 8.166.4.1 isValid()

```
bool nntrainer::props::DropOutRate::isValid (  
    const float & v ) const [override]
```

[DropOutRate](#) validator.

## Parameters

|   |                   |
|---|-------------------|
| v | float to validate |
|---|-------------------|

## Return values

|              |                                    |
|--------------|------------------------------------|
| <i>true</i>  | if it is greater or equal than 0.0 |
| <i>false</i> | if it is samller than 0.0          |

Definition at line 53 of file common\_properties.cpp.

## 8.166.5 Member Data Documentation

### 8.166.5.1 key

```
constexpr const char* nntrainer::props::DropOutRate::key [static], [constexpr]
```

**Initial value:**

```
= "dropout_rate"
```

unique key to access

Definition at line 512 of file common\_properties.h.

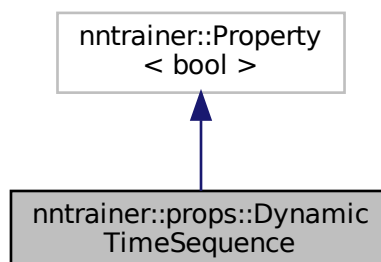
The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

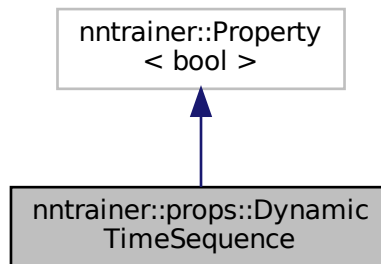
## 8.167 nntrainer::props::DynamicTimeSequence Class Reference

dynamic time sequence property, use this to set and check if dynamic time sequence is enabled.

Inheritance diagram for nntrainer::props::DynamicTimeSequence:



Collaboration diagram for nntrainer::props::DynamicTimeSequence:



## Public Types

- using `prop_tag` = `bool_prop_tag`

## Public Member Functions

- [DynamicTimeSequence](#) (bool val=true)  
*Construct a new [DynamicTimeSequence](#) object.*

## Static Public Attributes

- static constexpr const char \* `key` = "dynamic\_time\_seq"

### 8.167.1 Detailed Description

dynamic time sequence property, use this to set and check if dynamic time sequence is enabled.

Definition at line 53 of file `recurrent_realizer.cpp`.

### 8.167.2 Constructor & Destructor Documentation

#### 8.167.2.1 DynamicTimeSequence()

```
nntrainer::props::DynamicTimeSequence::DynamicTimeSequence (  
    bool val = true ) [inline]
```

Construct a new [DynamicTimeSequence](#) object.

Definition at line 59 of file `recurrent_realizer.cpp`.

The documentation for this class was generated from the following file:

- `compiler/recurrent_realizer.cpp`

## 8.168 tflite::EmbeddingLookupSparseOptionsBuilder Struct Reference

### Public Types

- typedef EmbeddingLookupSparseOptions **Table**

### Public Member Functions

- void **add\_combiner** (tflite::CombinerType combiner)
- **EmbeddingLookupSparseOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **EmbeddingLookupSparseOptionsBuilder** & **operator=** (const **EmbeddingLookupSparseOptionsBuilder** &)
- flatbuffers::Offset< EmbeddingLookupSparseOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.168.1 Detailed Description

Definition at line 4563 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

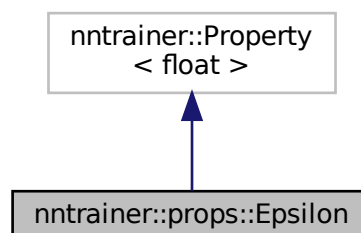
- compiler/tf\_schema\_generated.h

## 8.169 nntrainer::props::Epsilon Class Reference

[Epsilon](#) property, this is used to avoid divide by zero.

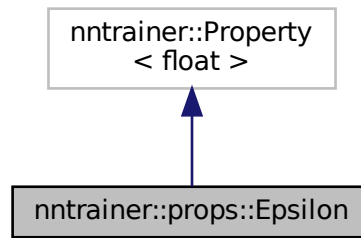
```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::Epsilon:





Collaboration diagram for nntrainer::props::Epsilon:



## Public Types

- using `prop_tag` = `float_prop_tag`

## Public Member Functions

- `Epsilon` (float `value`=0.001)  
*Construct a new `Epsilon` object with a default value 0.001.*
- `isValid` (const float &`value`) const override  
*`Epsilon` validator.*

## Static Public Attributes

- static constexpr const char \* `key` = "epsilon"

### 8.169.1 Detailed Description

`Epsilon` property, this is used to avoid divide by zero.

Definition at line 206 of file `common_properties.h`.

### 8.169.2 Member Typedef Documentation

#### 8.169.2.1 `prop_tag`

```
using nntrainer::props::Epsilon::prop_tag = float_prop_tag
```

property type

Definition at line 215 of file `common_properties.h`.

## 8.169.3 Constructor & Destructor Documentation

### 8.169.3.1 Epsilon()

```
nntrainer::props::Epsilon::Epsilon (
    float value = 0.001 )
```

Construct a new [Epsilon](#) object with a default value 0.001.

Definition at line 89 of file `common_properties.cpp`.

## 8.169.4 Member Function Documentation

### 8.169.4.1 isValid()

```
bool nntrainer::props::Epsilon::isValid (
    const float & value ) const [override]
```

[Epsilon](#) validator.

#### Parameters

|              |                   |
|--------------|-------------------|
| <i>value</i> | float to validate |
|--------------|-------------------|

#### Return values

|              |                                    |
|--------------|------------------------------------|
| <i>true</i>  | if it is greater or equal than 0.0 |
| <i>false</i> | if it is samller than 0.0          |

Definition at line 91 of file `common_properties.cpp`.

## 8.169.5 Member Data Documentation

### 8.169.5.1 key

```
constexpr const char* nntrainer::props::Epsilon::key = "epsilon" [static], [constexpr]
```

unique key to access

Definition at line 214 of file `common_properties.h`.

The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.170 tflite::EqualOptionsBuilder Struct Reference

### Public Types

- typedef EqualOptions **Table**

### Public Member Functions

- **EqualOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fb)
- **EqualOptionsBuilder** & **operator=** (const **EqualOptionsBuilder** &)
- flatbuffers::Offset< EqualOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fb**\_
- flatbuffers::uoffset\_t **start**\_

#### 8.170.1 Detailed Description

Definition at line 5590 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.171 nntrainer::exception::ErrorNotification< Err, > Class Template Reference

Error Notification class, error is thrown when the class is destroyed. DO NOT use this outside as this contains throwing destructor.

```
#include <nntrainer_error.h>
```

### Public Member Functions

- **ErrorNotification** ()  
*Construct a new Error Notification object.*
- **ErrorNotification** (std::function< void()> cleanup\_func\_)  
*Construct a new Error Notification object.*
- **~ErrorNotification** () noexcept(false)  
*Destroy the Error Notification object, Error is thrown when destroying this.*

### Friends

- template<typename T >  
**ErrorNotification**< Err > && **operator**<< (**ErrorNotification**< Err > &&out, T &&e)  
*Error notification stream wrapper.*

#### 8.171.1 Detailed Description

```
template<typename Err, typename std::enable_if_t< std::is_base_of< std::exception, Err >::value, Err > * = nullptr>
class nntrainer::exception::ErrorNotification< Err, >
```

Error Notification class, error is thrown when the class is destroyed. DO NOT use this outside as this contains throwing destructor.

### Template Parameters

|            |  |
|------------|--|
| <i>Err</i> | Error type that except cstring as an argument. |
|------------|--|

Definition at line 83 of file `nntainer_error.h`.

## 8.171.2 Constructor & Destructor Documentation

### 8.171.2.1 ErrorNotification() [1/2]

```
template<typename Err , typename std::enable_if_t< std::is_base_of< std::exception, Err >↔
::value, Err > * = nullptr>
nntainer::exception::ErrorNotification< Err, >::ErrorNotification ( ) [inline], [explicit]
```

Construct a new Error Notification object.

Definition at line 89 of file `nntainer_error.h`.

### 8.171.2.2 ErrorNotification() [2/2]

```
template<typename Err , typename std::enable_if_t< std::is_base_of< std::exception, Err >↔
::value, Err > * = nullptr>
nntainer::exception::ErrorNotification< Err, >::ErrorNotification (
    std::function< void()> cleanup_func_ ) [inline], [explicit]
```

Construct a new Error Notification object.

#### Parameters

|                            |                   |
|----------------------------|-------------------|
| <i>cleanup_↔<br/>func_</i> | clean up function |
|----------------------------|-------------------|

Definition at line 96 of file `nntainer_error.h`.

### 8.171.2.3 ~ErrorNotification()

```
template<typename Err , typename std::enable_if_t< std::is_base_of< std::exception, Err >↔
::value, Err > * = nullptr>
nntainer::exception::ErrorNotification< Err, >::~~ErrorNotification ( ) [inline], [noexcept]
```

Destroy the Error Notification object, Error is thrown when destroying this.

Definition at line 104 of file `nntainer_error.h`.

### 8.171.3 Friends And Related Function Documentation

#### 8.171.3.1 operator<<

```
template<typename Err , typename std::enable_if_t< std::is_base_of< std::exception, Err >↔
::value, Err > * = nullptr>
template<typename T >
ErrorNotification<Err>&& operator<< (
    ErrorNotification< Err > && out,
    T && e ) [friend]
```

Error notification stream wrapper.

#### Template Parameters

|          |   |
|----------|---|
| <i>T</i> | anything that will be delegated to the move |
|----------|---|

#### Parameters

|            |                                |
|------------|--------------------------------|
| <i>out</i> | out stream                     |
| <i>e</i>   | anything to pass to the stream |

#### Returns

ErrorNotification<Err>&& self

Definition at line 120 of file nntainer\_error.h.

The documentation for this class was generated from the following file:

- [nntainer\\_error.h](#)

## 8.172 tflite::ExpandDimsOptionsBuilder Struct Reference

### Public Types

- typedef ExpandDimsOptions **Table**

### Public Member Functions

- **ExpandDimsOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **ExpandDimsOptionsBuilder** & **operator=** (const **ExpandDimsOptionsBuilder** &)
- flatbuffers::Offset< ExpandDimsOptions > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.172.1 Detailed Description

Definition at line 5518 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.173 tflite::ExpOptionsBuilder Struct Reference

### Public Types

- typedef ExpOptions **Table**

### Public Member Functions

- **ExpOptionsBuilder** (flatbuffers::FlatBufferBuilder & fb\_)
- [ExpOptionsBuilder](#) & **operator=** (const [ExpOptionsBuilder](#) &)
- flatbuffers::Offset< ExpOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.173.1 Detailed Description

Definition at line 4670 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.174 nntainer::Exporter Class Reference

[Exporter](#) class helps to exports the node information in a predefined way. because each method will require complete different methods, this class exploits visitor pattern to make a custom defined saving method.

```
#include <node_exporter.h>
```

## Public Member Functions

- [Exporter](#) ()  
Construct a new [Exporter](#) object.
- [~Exporter](#) ()  
Destroy the [Exporter](#) object.
- `template<typename... Ts, typename NodeType = void>`  
void [saveResult](#) (const std::tuple< Ts... > &props, ml::train::ExportMethods method, const NodeType \*self=nullptr)  
*this function iterates over the property and process the property in a designated way.*
- `template<ml::train::ExportMethods methods, typename T = typename return_type<methods>::type>`  
std::unique\_ptr< T > [getResult](#) ()  
*Get the result object.*

### 8.174.1 Detailed Description

[Exporter](#) class helps to exports the node information in a predefined way. because each method will require complete different methods, this class exploits visitor pattern to make a custom defined saving method.

Definition at line 89 of file `node_exporter.h`.

### 8.174.2 Constructor & Destructor Documentation

#### 8.174.2.1 Exporter()

```
nntrainer::Exporter::Exporter ( )
```

Construct a new [Exporter](#) object.

Definition at line 46 of file `node_exporter.cpp`.

#### 8.174.2.2 ~Exporter()

```
nntrainer::Exporter::~Exporter ( ) [default]
```

Destroy the [Exporter](#) object.

### 8.174.3 Member Function Documentation

#### 8.174.3.1 getResult()

```
template<ml::train::ExportMethods methods, typename T = typename return_type<methods>::type>
std::unique_ptr<T> nntrainer::Exporter::getResult ( )
```

Get the result object.

#### Note

*unique\_ptr* here will be a member of *this*. The ownership is passed to the caller, thus after `getResult`, the target member is cleared. This is intended design choice to mimic single function call, between *saveResult* and *getResult*

### Template Parameters

|                |   |
|----------------|---|
| <i>methods</i> | method to get                                       |
| <i>T</i>       | appropriate return type regarding the export method |

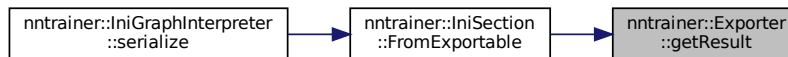
### Returns

`std::unique_ptr<T>` predefined return type according to the method.

### Return values

|                |              |
|----------------|--------------|
| <i>nullptr</i> | not exported |
|----------------|--------------|

Here is the caller graph for this function:



### 8.174.3.2 saveResult()

```

template<typename... Ts, typename NodeType = void>
void nntrainer::Exporter::saveResult (
    const std::tuple< Ts... > & props,
    ml::train::ExportMethods method,
    const NodeType * self = nullptr ) [inline]
  
```

this function iterates over the property and process the property in a designated way.

### Template Parameters

|                 |                  |
|-----------------|------------------|
| <i>Ts</i>       | type of elements |
| <i>NodeType</i> | NodeType element |

### Parameters

|               |   |
|---------------|---|
| <i>props</i>  | tuple that contains properties                    |
| <i>method</i> | method to export                                  |
| <i>self</i>   | this pointer to the layer which is being exported |

function to pass to the `iterate_prop`, this saves the property to `stored_result`



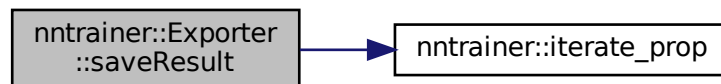
## Parameters

|              |                               |
|--------------|-------------------------------|
| <i>prop</i>  | property property to pass     |
| <i>index</i> | index of the current property |

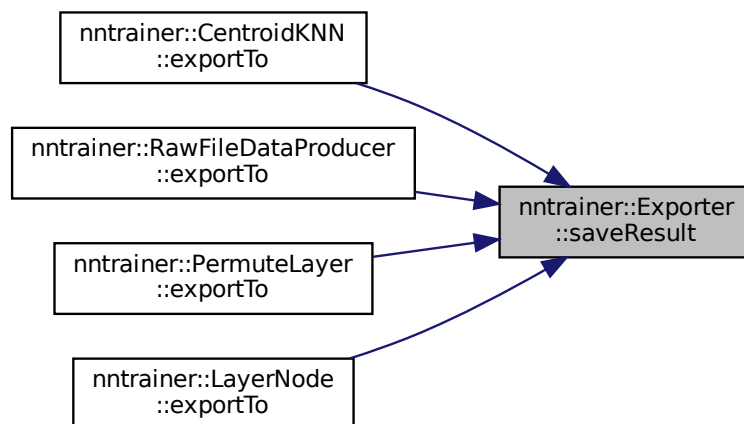
fall through intended

Definition at line 124 of file node\_exporter.h.

Here is the call graph for this function:



Here is the caller graph for this function:



The documentation for this class was generated from the following files:

- [utils/node\\_exporter.h](#)
- [utils/node\\_exporter.cpp](#)

## 8.175 External Struct Reference

[External](#) Loop Info for broadcasted iteration. Please refer to `DISABLED_private_external_loop_n` in `unittest_↔nntrainer_tensor`.

### 8.175.1 Detailed Description

[External](#) Loop Info for broadcasted iteration. Please refer to `DISABLED_private_external_loop_n` in `unittest_ntrainer_tensor`.

for broadcasted info

#### Note

This should better be implemented in iterator fashion before used extensively.

The documentation for this struct was generated from the following file:

- [tensor/tensor.cpp](#)

## 8.176 tflite::FakeQuantOptionsBuilder Struct Reference

### Public Types

- typedef FakeQuantOptions **Table**

### Public Member Functions

- void **add\_min** (float min)
- void **add\_max** (float max)
- void **add\_num\_bits** (int32\_t num\_bits)
- void **add\_narrow\_range** (bool narrow\_range)
- **FakeQuantOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [FakeQuantOptionsBuilder](#) & **operator=** (const [FakeQuantOptionsBuilder](#) &)
- flatbuffers::Offset< FakeQuantOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.176.1 Detailed Description

Definition at line 5774 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

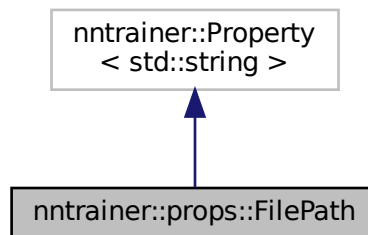
- `compiler/tf_schema_generated.h`

## 8.177 nntainer::props::FilePath Class Reference

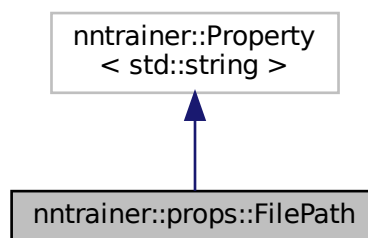
Props containing file path value.

```
#include <common_properties.h>
```

Inheritance diagram for nntainer::props::FilePath:



Collaboration diagram for nntainer::props::FilePath:



### Public Types

- using `prop_tag` = `str_prop_tag`

### Public Member Functions

- `FilePath ()`  
*Construct a new File Path object.*
- `FilePath (const std::string &path)`  
*Construct a new File Path object.*
- `bool isValid (const std::string &v) const` override  
*check if given value is valid*
- `void set (const std::string &v)` override  
*setter*
- `std::ifstream::pos_type file_size ()`  
*return file size*

## Static Public Attributes

- static constexpr const char \* `key` = "path"

### 8.177.1 Detailed Description

Props containing file path value.

Definition at line 550 of file `common_properties.h`.

### 8.177.2 Member Typedef Documentation

#### 8.177.2.1 `prop_tag`

```
using nntrainer::props::FilePath::prop_tag = str_prop_tag
```

property type

Definition at line 564 of file `common_properties.h`.

### 8.177.3 Constructor & Destructor Documentation

#### 8.177.3.1 `FilePath()`

```
nntrainer::props::FilePath::FilePath (  
    const std::string & path ) [inline]
```

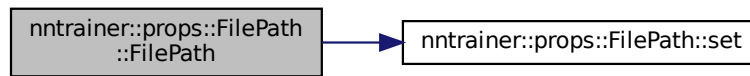
Construct a new File Path object.

Parameters

|             |             |
|-------------|-------------|
| <i>path</i> | path to set |
|-------------|-------------|

Definition at line 562 of file `common_properties.h`.

Here is the call graph for this function:



## 8.177.4 Member Function Documentation

### 8.177.4.1 file\_size()

```
std::ifstream::pos_type nntainer::props::FilePath::file_size ( )
```

return file size

#### Returns

std::ifstream::pos\_type size of the file

Definition at line 70 of file common\_properties.cpp.

### 8.177.4.2 isValid()

```
bool nntainer::props::FilePath::isValid (
    const std::string & v ) const [override]
```

check if given value is valid

#### Parameters

|   |                |
|---|----------------|
| v | value to check |
|---|----------------|

#### Returns

bool true if valid

Definition at line 59 of file common\_properties.cpp.

### 8.177.4.3 set()

```
void nntrainer::props::FilePath::set (
    const std::string & v ) [override]
```

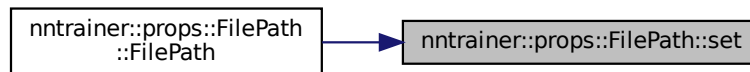
setter

Parameters

|   |              |
|---|--------------|
| v | value to set |
|---|--------------|

Definition at line 64 of file common\_properties.cpp.

Here is the caller graph for this function:



## 8.177.5 Member Data Documentation

### 8.177.5.1 key

```
constexpr const char* nntrainer::props::FilePath::key = "path" [static], [constexpr]
```

unique key to access

Definition at line 563 of file common\_properties.h.

The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.178 tflite::FillOptionsBuilder Struct Reference

### Public Types

- typedef FillOptions **Table**

## Public Member Functions

- **FillOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **FillOptionsBuilder** & **operator=** (const **FillOptionsBuilder** &)
- flatbuffers::Offset< **FillOptions** > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.178.1 Detailed Description

Definition at line 6210 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

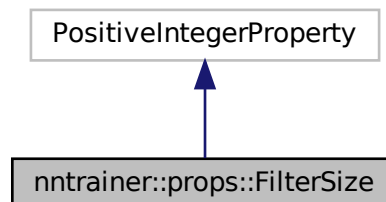
- compiler/tf\_schema\_generated.h

## 8.179 nntainer::props::FilterSize Class Reference

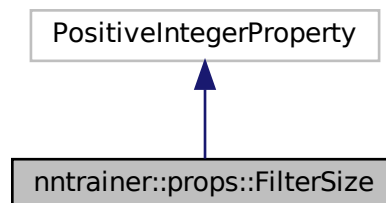
**FilterSize** property, filter size is used to measure how many filters are there.

```
#include <common_properties.h>
```

Inheritance diagram for nntainer::props::FilterSize:



Collaboration diagram for nntainer::props::FilterSize:



## Public Types

- using [prop\\_tag](#) = uint\_prop\_tag

## Static Public Attributes

- static constexpr const char \* [key](#) = "filters"

### 8.179.1 Detailed Description

[FilterSize](#) property, filter size is used to measure how many filters are there.

Definition at line 321 of file common\_properties.h.

### 8.179.2 Member Typedef Documentation

#### 8.179.2.1 prop\_tag

```
using nntainer::props::FilterSize::prop_tag = uint_prop_tag
```

property type

Definition at line 324 of file common\_properties.h.

### 8.179.3 Member Data Documentation

#### 8.179.3.1 key

```
constexpr const char* nntainer::props::FilterSize::key = "filters" [static], [constexpr]
```

unique key to access

Definition at line 323 of file common\_properties.h.

The documentation for this class was generated from the following file:

- layers/[common\\_properties.h](#)

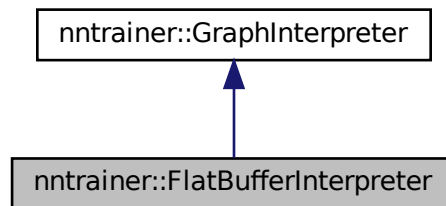


## 8.180 nntainer::FlatBufferInterpreter Class Reference

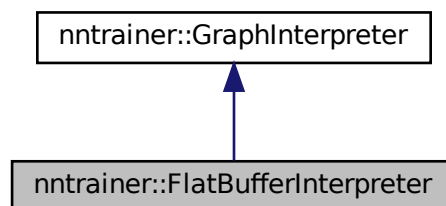
flatbuffer graph interpreter class

```
#include <flatbuffer_interpreter.h>
```

Inheritance diagram for nntainer::FlatBufferInterpreter:



Collaboration diagram for nntainer::FlatBufferInterpreter:



### Public Member Functions

- [FlatBufferInterpreter](#) ([AppContext](#) &app\_context\_<sub>=AppContext::Global()</sub>)  
*Construct a new flatbuffer Graph Interpreter object.*
- virtual [~FlatBufferInterpreter](#) ()=[default](#)  
*Destroy the flatbuffer Interpreter object.*
- void [serialize](#) (const [GraphRepresentation](#) &representation, const std::string &out) [override](#)
- [GraphRepresentation](#) [deserialize](#) (const std::string &in) [override](#)  
*deserialize graph from a stream*

### 8.180.1 Detailed Description

flatbuffer graph interpreter class

Definition at line 25 of file flatbuffer\_interpreter.h.

## 8.180.2 Constructor & Destructor Documentation

### 8.180.2.1 FlatBufferInterpreter()

```
nntainer::FlatBufferInterpreter::FlatBufferInterpreter (
    ApplicationContext & app_context_ = ApplicationContext::Global() ) [inline]
```

Construct a new flatbuffer Graph Interpreter object.

#### Parameters

|                           |                              |
|---------------------------|------------------------------|
| <i>app_↔<br/>context_</i> | app context to create layers |
|---------------------------|------------------------------|

Definition at line 32 of file flatbuffer\_interpreter.h.

### 8.180.2.2 ~FlatBufferInterpreter()

```
virtual nntainer::FlatBufferInterpreter::~~FlatBufferInterpreter ( ) [virtual], [default]
```

Destroy the flatbuffer Interpreter object.

## 8.180.3 Member Function Documentation

### 8.180.3.1 deserialize()

```
GraphRepresentation nntainer::FlatBufferInterpreter::deserialize (
    const std::string & in ) [override], [virtual]
```

deserialize graph from a stream

#### Parameters

|           |                 |
|-----------|-----------------|
| <i>in</i> | input file name |
|-----------|-----------------|

#### Returns

GraphRepresentation graph representation

Implements [nntainer::GraphInterpreter](#).

### 8.180.3.2 serialize()

```
void nntrainer::FlatBufferInterpreter::serialize (
    const GraphRepresentation & representation,
    const std::string & out ) [override], [virtual]
```

Implements [nntrainer::GraphInterpreter](#).

The documentation for this class was generated from the following file:

- [compiler/flatbuffer\\_interpreter.h](#)

## 8.181 nntrainer::FlatBufferOpNode Class Reference

[FlatBufferOpNode](#) class.

```
#include <flatbuffer_opnode.h>
```

### Public Types

- using **Variables** = std::vector< const Tensor \* >

### Public Member Functions

- [FlatBufferOpNode](#) ()  
*Construct a new Flat Buffer Op Node object.*
- void [setLayerNode](#) (const [LayerNode](#) &layer)  
*Set the Layer Node object.*
- void [setOpType](#) (nntr::BuiltinOperator op\_type\_)  
*Set the Op Type object.*
- void [setBuiltinOptions](#) (nntr::BuiltinOptions builtin\_option\_type\_, const flatbuffers::Offset< void > &builtin\_ops\_)  
*Set the Builtin Options object.*
- Variables & [getInputs](#) ()  
*Get the Inputs object.*
- const Variables & [getInputs](#) () const  
*Get the Inputs object.*
- Variables & [getWeights](#) ()  
*Get the Weights object.*
- const Variables & [getWeights](#) () const  
*Get the Weights object.*
- Variables & [getOutputs](#) ()  
*Get the Outputs object.*
- const Variables & [getOutputs](#) () const  
*Get the Outputs object.*
- bool [isInputNode](#) () const  
*check if the node is model input*
- bool [isOutputNode](#) () const

- check if the node is model output*

  - bool `isVirtualNode ()` const

*check if the node is virtual node*
- const `nntr::BuiltinOperator` `getOpType ()` const

*Get the Op Type object.*
- const `nntr::BuiltinOptions` `getOptionType ()` const

*Get the Option Type object.*
- `flatbuffers::Offset< void >` `getBuiltinOps ()` const

*Get the Builtin Ops object.*
- const `std::vector< FlatBufferOpNode * >` & `getInputNodes ()` const

*Get the Input Nodes object.*
- void `arity (size_t value)`

*Set arity.*
- const unsigned `arity ()` const

*Get arity.*
- void `setArg (size_t index, FlatBufferOpNode *node)`

*Set the Arg object.*
- `FlatBufferOpNode * arg (size_t index)` const

*Get the Arg object.*

### 8.181.1 Detailed Description

`FlatBufferOpNode` class.

Definition at line 32 of file `flatbuffer_opnode.h`.

### 8.181.2 Constructor & Destructor Documentation

#### 8.181.2.1 FlatBufferOpNode()

```
nntrainer::FlatBufferOpNode::FlatBufferOpNode ( )
```

Construct a new Flat Buffer Op Node object.

Definition at line 21 of file `flatbuffer_opnode.cpp`.

### 8.181.3 Member Function Documentation

#### 8.181.3.1 arg()

```
FlatBufferOpNode* nntrainer::FlatBufferOpNode::arg (
    size_t index ) const [inline]
```

Get the Arg object.

## Parameters

|              |                       |
|--------------|-----------------------|
| <i>index</i> | argument index to get |
|--------------|-----------------------|

## Returns

[FlatBufferOpNode](#) \*input\_nodes.at(index)

Definition at line 194 of file flatbuffer\_opnode.h.

**8.181.3.2** `arity()` [1/2]

```
const unsigned nntainer::FlatBufferOpNode::arity ( ) const [inline]
```

Get arity.

## Returns

const unsigned input\_nodes size

Definition at line 176 of file flatbuffer\_opnode.h.

**8.181.3.3** `arity()` [2/2]

```
void nntainer::FlatBufferOpNode::arity (
    size_t value ) [inline]
```

Set arity.

## Parameters

|              |              |
|--------------|--------------|
| <i>value</i> | value to set |
|--------------|--------------|

Definition at line 169 of file flatbuffer\_opnode.h.

**8.181.3.4** `getBuiltinOps()`

```
flatbuffers::Offset< void > nntainer::FlatBufferOpNode::getBuiltinOps ( ) const
```

Get the Builtin Ops object.

**Parameters**

|          |                    |
|----------|--------------------|
| <i>f</i> | Flatbuffer builder |
|----------|--------------------|

**Returns**

flatbuffers::Offset<void>

Definition at line 72 of file flatbuffer\_opnode.cpp.

**8.181.3.5 getInputNodes()**

```
const std::vector<FlatBufferOpNode *>& nntrainer::FlatBufferOpNode::getInputNodes ( ) const [inline]
```

Get the Input Nodes object.

**Returns**

const std::vector<FlatBufferOpNode \*> &input\_nodes

Definition at line 160 of file flatbuffer\_opnode.h.

**8.181.3.6 getInputs() [1/2]**

```
Variables& nntrainer::FlatBufferOpNode::getInputs ( ) [inline]
```

Get the Inputs object.

**Returns**

Variables& inputs

Definition at line 70 of file flatbuffer\_opnode.h.

**8.181.3.7 getInputs() [2/2]**

```
const Variables& nntrainer::FlatBufferOpNode::getInputs ( ) const [inline]
```

Get the Inputs object.

**Returns**

const Variables& inputs

Definition at line 77 of file flatbuffer\_opnode.h.

### 8.181.3.8 getOptionType()

```
const nntr::BuiltinOptions nntrainer::FlatBufferOpNode::getOptionType ( ) const [inline]
```

Get the Option Type object.

#### Returns

const nntr::BuiltinOptions

Definition at line 143 of file flatbuffer\_opnode.h.

### 8.181.3.9 getOpType()

```
const nntr::BuiltinOperator nntrainer::FlatBufferOpNode::getOpType ( ) const [inline]
```

Get the [Op](#) Type object.

#### Returns

const nntr::BuiltinOperator

Definition at line 136 of file flatbuffer\_opnode.h.

### 8.181.3.10 getOutputs() [1/2]

```
Variables& nntrainer::FlatBufferOpNode::getOutputs ( ) [inline]
```

Get the Outputs object.

#### Returns

Variables& outputs

Definition at line 98 of file flatbuffer\_opnode.h.

### 8.181.3.11 getOutputs() [2/2]

```
const Variables& nntrainer::FlatBufferOpNode::getOutputs ( ) const [inline]
```

Get the Outputs object.

#### Returns

const Variables& outputs

Definition at line 105 of file flatbuffer\_opnode.h.

**8.181.3.12 getWeights()** [1/2]

```
Variables& nntrainer::FlatBufferOpNode::getWeights ( ) [inline]
```

Get the Weights object.

**Returns**

Variables& weights

Definition at line 84 of file flatbuffer\_opnode.h.

**8.181.3.13 getWeights()** [2/2]

```
const Variables& nntrainer::FlatBufferOpNode::getWeights ( ) const [inline]
```

Get the Weights object.

**Returns**

const Variables& weights

Definition at line 91 of file flatbuffer\_opnode.h.

**8.181.3.14 isInputNode()**

```
bool nntrainer::FlatBufferOpNode::isInputNode ( ) const [inline]
```

check if the node is model input

**Returns**

true if op node is model input  
false if op node is not model input

Definition at line 113 of file flatbuffer\_opnode.h.

**8.181.3.15 isOutputNode()**

```
bool nntrainer::FlatBufferOpNode::isOutputNode ( ) const [inline]
```

check if the node is model output

**Returns**

true if op node is model output  
false if op node is not model output

Definition at line 121 of file flatbuffer\_opnode.h.



**8.181.3.16 isVirtualNode()**

```
bool nntainer::FlatBufferOpNode::isVirtualNode ( ) const [inline]
```

check if the node is virtual node

**Returns**

true if this op node is virtual node  
false if this op node is not virtual node

Definition at line 129 of file flatbuffer\_opnode.h.

**8.181.3.17 setArg()**

```
void nntainer::FlatBufferOpNode::setArg (
    size_t index,
    FlatBufferOpNode * node ) [inline]
```

Set the Arg object.

**Parameters**

|              |                         |
|--------------|-------------------------|
| <i>index</i> | argument index to set   |
| <i>node</i>  | the node to be argument |

Definition at line 184 of file flatbuffer\_opnode.h.

**8.181.3.18 setBuiltinOptions()**

```
void nntainer::FlatBufferOpNode::setBuiltinOptions (
    nnt::BuiltinOptions builtin_option_type_,
    const flatbuffers::Offset< void > & builtin_ops_ )
```

Set the Builtin Options object.

**Parameters**

|                             |                                  |
|-----------------------------|----------------------------------|
| <i>builtin_option_type_</i> | builtin option type              |
| <i>builtin_ops_</i>         | flatbuffer offset of builtin ops |

Definition at line 82 of file flatbuffer\_opnode.cpp.

### 8.181.3.19 setLayerNode()

```
void nntrainer::FlatBufferOpNode::setLayerNode (
    const LayerNode & layer )
```

Set the [Layer](#) Node object.

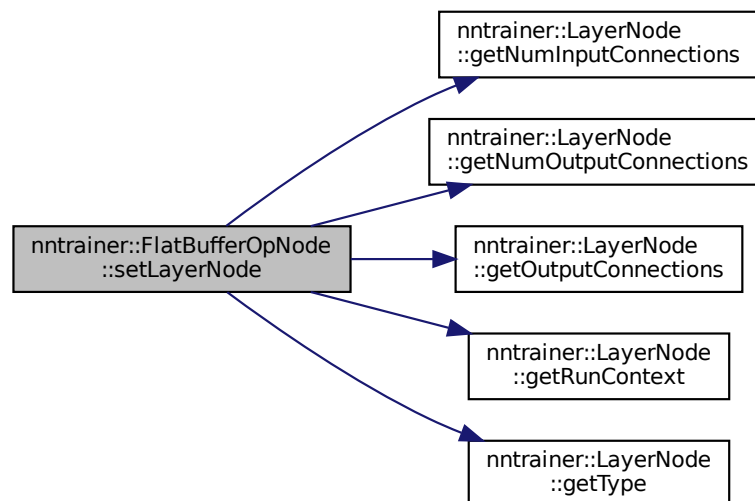
#### Parameters

|              |            |
|--------------|------------|
| <i>layer</i> | layer node |
|--------------|------------|

**Todo** Now support only mse, cross

Definition at line 28 of file flatbuffer\_opnode.cpp.

Here is the call graph for this function:



### 8.181.3.20 setOpType()

```
void nntrainer::FlatBufferOpNode::setOpType (
    nnt::BuiltinOperator op_type_ ) [inline]
```

Set the [Op](#) Type object.

## Parameters

|              |  |
|--------------|--|
| <i>op_↔</i>  |  |
| <i>type_</i> |  |

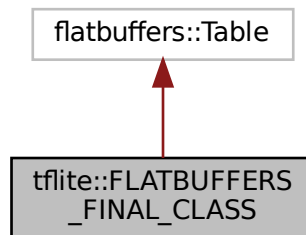
Definition at line 54 of file flatbuffer\_opnode.h.

The documentation for this class was generated from the following files:

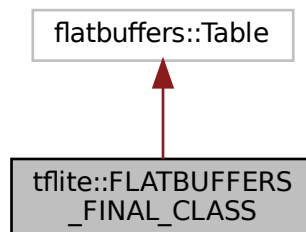
- [compiler/flatbuffer\\_opnode.h](#)
- [compiler/flatbuffer\\_opnode.cpp](#)

## 8.182 tflite::FLATBUFFERS\_FINAL\_CLASS Struct Reference

Inheritance diagram for tflite::FLATBUFFERS\_FINAL\_CLASS:



Collaboration diagram for tflite::FLATBUFFERS\_FINAL\_CLASS:



## Public Types

- typedef [CustomQuantizationBuilder](#) **Builder**
- typedef [QuantizationParametersBuilder](#) **Builder**
- typedef [Int32VectorBuilder](#) **Builder**
- typedef [Uint16VectorBuilder](#) **Builder**
- typedef [Uint8VectorBuilder](#) **Builder**
- typedef [DimensionMetadataBuilder](#) **Builder**
- typedef [SparsityParametersBuilder](#) **Builder**
- typedef [TensorBuilder](#) **Builder**
- typedef [Conv2DOptionsBuilder](#) **Builder**
- typedef [Pool2DOptionsBuilder](#) **Builder**
- typedef [DepthwiseConv2DOptionsBuilder](#) **Builder**
- typedef [ConcatEmbeddingsOptionsBuilder](#) **Builder**
- typedef [LSHProjectionOptionsBuilder](#) **Builder**
- typedef [SVDFOptionsBuilder](#) **Builder**
- typedef [RNNOptionsBuilder](#) **Builder**
- typedef [SequenceRNNOptionsBuilder](#) **Builder**
- typedef [BidirectionalSequenceRNNOptionsBuilder](#) **Builder**
- typedef [FullyConnectedOptionsBuilder](#) **Builder**
- typedef [SoftmaxOptionsBuilder](#) **Builder**
- typedef [ConcatenationOptionsBuilder](#) **Builder**
- typedef [AddOptionsBuilder](#) **Builder**
- typedef [MulOptionsBuilder](#) **Builder**
- typedef [L2NormOptionsBuilder](#) **Builder**
- typedef [LocalResponseNormalizationOptionsBuilder](#) **Builder**
- typedef [LSTMOptionsBuilder](#) **Builder**
- typedef [UnidirectionalSequenceLSTMOptionsBuilder](#) **Builder**
- typedef [BidirectionalSequenceLSTMOptionsBuilder](#) **Builder**
- typedef [ResizeBilinearOptionsBuilder](#) **Builder**
- typedef [ResizeNearestNeighborOptionsBuilder](#) **Builder**
- typedef [CallOptionsBuilder](#) **Builder**
- typedef [PadOptionsBuilder](#) **Builder**
- typedef [PadV2OptionsBuilder](#) **Builder**
- typedef [ReshapeOptionsBuilder](#) **Builder**
- typedef [SpaceToBatchNDOptionsBuilder](#) **Builder**
- typedef [BatchToSpaceNDOptionsBuilder](#) **Builder**
- typedef [SkipGramOptionsBuilder](#) **Builder**
- typedef [SpaceToDepthOptionsBuilder](#) **Builder**
- typedef [DepthToSpaceOptionsBuilder](#) **Builder**
- typedef [SubOptionsBuilder](#) **Builder**
- typedef [DivOptionsBuilder](#) **Builder**
- typedef [TopKV2OptionsBuilder](#) **Builder**
- typedef [EmbeddingLookupSparseOptionsBuilder](#) **Builder**
- typedef [GatherOptionsBuilder](#) **Builder**
- typedef [TransposeOptionsBuilder](#) **Builder**
- typedef [ExpOptionsBuilder](#) **Builder**
- typedef [CosOptionsBuilder](#) **Builder**
- typedef [ReducerOptionsBuilder](#) **Builder**
- typedef [SqueezeOptionsBuilder](#) **Builder**
- typedef [SplitOptionsBuilder](#) **Builder**
- typedef [SplitVOptionsBuilder](#) **Builder**
- typedef [StridedSliceOptionsBuilder](#) **Builder**
- typedef [LogSoftmaxOptionsBuilder](#) **Builder**
- typedef [CastOptionsBuilder](#) **Builder**

- typedef [DequantizeOptionsBuilder](#) **Builder**
- typedef [MaximumMinimumOptionsBuilder](#) **Builder**
- typedef [TileOptionsBuilder](#) **Builder**
- typedef [ArgMaxOptionsBuilder](#) **Builder**
- typedef [ArgMinOptionsBuilder](#) **Builder**
- typedef [GreaterOptionsBuilder](#) **Builder**
- typedef [GreaterEqualOptionsBuilder](#) **Builder**
- typedef [LessOptionsBuilder](#) **Builder**
- typedef [LessEqualOptionsBuilder](#) **Builder**
- typedef [NegOptionsBuilder](#) **Builder**
- typedef [SelectOptionsBuilder](#) **Builder**
- typedef [SliceOptionsBuilder](#) **Builder**
- typedef [TransposeConvOptionsBuilder](#) **Builder**
- typedef [ExpandDimsOptionsBuilder](#) **Builder**
- typedef [SparseToDenseOptionsBuilder](#) **Builder**
- typedef [EqualOptionsBuilder](#) **Builder**
- typedef [NotEqualOptionsBuilder](#) **Builder**
- typedef [ShapeOptionsBuilder](#) **Builder**
- typedef [RankOptionsBuilder](#) **Builder**
- typedef [PowOptionsBuilder](#) **Builder**
- typedef [FakeQuantOptionsBuilder](#) **Builder**
- typedef [PackOptionsBuilder](#) **Builder**
- typedef [LogicalOrOptionsBuilder](#) **Builder**
- typedef [OneHotOptionsBuilder](#) **Builder**
- typedef [AbsOptionsBuilder](#) **Builder**
- typedef [HardSwishOptionsBuilder](#) **Builder**
- typedef [LogicalAndOptionsBuilder](#) **Builder**
- typedef [LogicalNotOptionsBuilder](#) **Builder**
- typedef [UnpackOptionsBuilder](#) **Builder**
- typedef [FloorDivOptionsBuilder](#) **Builder**
- typedef [SquareOptionsBuilder](#) **Builder**
- typedef [ZerosLikeOptionsBuilder](#) **Builder**
- typedef [FillOptionsBuilder](#) **Builder**
- typedef [FloorModOptionsBuilder](#) **Builder**
- typedef [RangeOptionsBuilder](#) **Builder**
- typedef [LeakyReluOptionsBuilder](#) **Builder**
- typedef [SquaredDifferenceOptionsBuilder](#) **Builder**
- typedef [MirrorPadOptionsBuilder](#) **Builder**
- typedef [UniqueOptionsBuilder](#) **Builder**
- typedef [ReverseV2OptionsBuilder](#) **Builder**
- typedef [AddNOptionsBuilder](#) **Builder**
- typedef [GatherNdOptionsBuilder](#) **Builder**
- typedef [WhereOptionsBuilder](#) **Builder**
- typedef [ReverseSequenceOptionsBuilder](#) **Builder**
- typedef [MatrixDiagOptionsBuilder](#) **Builder**
- typedef [QuantizeOptionsBuilder](#) **Builder**
- typedef [MatrixSetDiagOptionsBuilder](#) **Builder**
- typedef [IfOptionsBuilder](#) **Builder**
- typedef [WhileOptionsBuilder](#) **Builder**
- typedef [NonMaxSuppressionV4OptionsBuilder](#) **Builder**
- typedef [NonMaxSuppressionV5OptionsBuilder](#) **Builder**
- typedef [ScatterNdOptionsBuilder](#) **Builder**
- typedef [SelectV2OptionsBuilder](#) **Builder**
- typedef [DensifyOptionsBuilder](#) **Builder**
- typedef [SegmentSumOptionsBuilder](#) **Builder**

- typedef [BatchMatMulOptionsBuilder](#) **Builder**
- typedef [CumsumOptionsBuilder](#) **Builder**
- typedef [OperatorCodeBuilder](#) **Builder**
- typedef [OperatorBuilder](#) **Builder**
- typedef [SubGraphBuilder](#) **Builder**
- typedef [BufferBuilder](#) **Builder**
- typedef [MetadataBuilder](#) **Builder**
- typedef [TensorMapBuilder](#) **Builder**
- typedef [SignatureDefBuilder](#) **Builder**
- typedef [ModelBuilder](#) **Builder**

## Public Member Functions

- const flatbuffers::Vector< uint8\_t > \* **custom** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- const flatbuffers::Vector< float > \* **min** () const
- const flatbuffers::Vector< float > \* **max** () const
- const flatbuffers::Vector< float > \* **scale** () const
- const flatbuffers::Vector< int64\_t > \* **zero\_point** () const
- tflite::QuantizationDetails **details\_type** () const
- const void \* **details** () const
- template<typename T >  
const T \* **details\_as** () const
- const tflite::CustomQuantization \* **details\_as\_CustomQuantization** () const
- int32\_t **quantized\_dimension** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- const flatbuffers::Vector< int32\_t > \* **values** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- const flatbuffers::Vector< uint16\_t > \* **values** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- const flatbuffers::Vector< uint8\_t > \* **values** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::DimensionType **format** () const
- int32\_t **dense\_size** () const
- tflite::SparseIndexVector **array\_segments\_type** () const
- const void \* **array\_segments** () const
- template<typename T >  
const T \* **array\_segments\_as** () const
- const tflite::Int32Vector \* **array\_segments\_as\_Int32Vector** () const
- const tflite::UInt16Vector \* **array\_segments\_as\_UInt16Vector** () const
- const tflite::UInt8Vector \* **array\_segments\_as\_UInt8Vector** () const
- tflite::SparseIndexVector **array\_indices\_type** () const
- const void \* **array\_indices** () const
- template<typename T >  
const T \* **array\_indices\_as** () const
- const tflite::Int32Vector \* **array\_indices\_as\_Int32Vector** () const
- const tflite::UInt16Vector \* **array\_indices\_as\_UInt16Vector** () const
- const tflite::UInt8Vector \* **array\_indices\_as\_UInt8Vector** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- const flatbuffers::Vector< int32\_t > \* **traversal\_order** () const
- const flatbuffers::Vector< int32\_t > \* **block\_map** () const
- const flatbuffers::Vector< flatbuffers::Offset< tflite::DimensionMetadata > > \* **dim\_metadata** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- const flatbuffers::Vector< int32\_t > \* **shape** () const

- tflite::TensorType **type** () const
- uint32\_t **buffer** () const
- const flatbuffers::String \* **name** () const
- const tflite::QuantizationParameters \* **quantization** () const
- bool **is\_variable** () const
- const tflite::SparsityParameters \* **sparsity** () const
- const flatbuffers::Vector< int32\_t > \* **shape\_signature** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::Padding **padding** () const
- int32\_t **stride\_w** () const
- int32\_t **stride\_h** () const
- tflite::ActivationFunctionType **fused\_activation\_function** () const
- int32\_t **dilation\_w\_factor** () const
- int32\_t **dilation\_h\_factor** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::Padding **padding** () const
- int32\_t **stride\_w** () const
- int32\_t **stride\_h** () const
- int32\_t **filter\_width** () const
- int32\_t **filter\_height** () const
- tflite::ActivationFunctionType **fused\_activation\_function** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::Padding **padding** () const
- int32\_t **stride\_w** () const
- int32\_t **stride\_h** () const
- int32\_t **depth\_multiplier** () const
- tflite::ActivationFunctionType **fused\_activation\_function** () const
- int32\_t **dilation\_w\_factor** () const
- int32\_t **dilation\_h\_factor** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- int32\_t **num\_channels** () const
- const flatbuffers::Vector< int32\_t > \* **num\_columns\_per\_channel** () const
- const flatbuffers::Vector< int32\_t > \* **embedding\_dim\_per\_channel** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::LSHProjectionType **type** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- int32\_t **rank** () const
- tflite::ActivationFunctionType **fused\_activation\_function** () const
- bool **asymmetric\_quantize\_inputs** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::ActivationFunctionType **fused\_activation\_function** () const
- bool **asymmetric\_quantize\_inputs** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **time\_major** () const
- tflite::ActivationFunctionType **fused\_activation\_function** () const
- bool **asymmetric\_quantize\_inputs** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **time\_major** () const
- tflite::ActivationFunctionType **fused\_activation\_function** () const
- bool **merge\_outputs** () const
- bool **asymmetric\_quantize\_inputs** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::ActivationFunctionType **fused\_activation\_function** () const
- tflite::FullyConnectedOptionsWeightsFormat **weights\_format** () const
- bool **keep\_num\_dims** () const

- bool **asymmetric\_quantize\_inputs** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- float **beta** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- int32\_t **axis** () const
- tflite::ActivationFunctionType **fused\_activation\_function** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::ActivationFunctionType **fused\_activation\_function** () const
- bool **pot\_scale\_int16** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::ActivationFunctionType **fused\_activation\_function** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::ActivationFunctionType **fused\_activation\_function** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- int32\_t **radius** () const
- float **bias** () const
- float **alpha** () const
- float **beta** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::ActivationFunctionType **fused\_activation\_function** () const
- float **cell\_clip** () const
- float **proj\_clip** () const
- tflite::LSTMKernelType **kernel\_type** () const
- bool **asymmetric\_quantize\_inputs** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::ActivationFunctionType **fused\_activation\_function** () const
- float **cell\_clip** () const
- float **proj\_clip** () const
- bool **time\_major** () const
- bool **asymmetric\_quantize\_inputs** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::ActivationFunctionType **fused\_activation\_function** () const
- float **cell\_clip** () const
- float **proj\_clip** () const
- bool **merge\_outputs** () const
- bool **time\_major** () const
- bool **asymmetric\_quantize\_inputs** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **align\_corners** () const
- bool **half\_pixel\_centers** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **align\_corners** () const
- bool **half\_pixel\_centers** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- uint32\_t **subgraph** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- const flatbuffers::Vector< int32\_t > \* **new\_shape** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- int32\_t **ngram\_size** () const
- int32\_t **max\_skip\_size** () const
- bool **include\_all\_ngrams** () const



- bool **Verify** (flatbuffers::Verifier &verifier) const
- int32\_t **block\_size** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- int32\_t **block\_size** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::ActivationFunctionType **fused\_activation\_function** () const
- bool **pot\_scale\_int16** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::ActivationFunctionType **fused\_activation\_function** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::CombinerType **combiner** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- int32\_t **axis** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **keep\_dims** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- const flatbuffers::Vector< int32\_t > \* **squeeze\_dims** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- int32\_t **num\_splits** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- int32\_t **num\_splits** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- int32\_t **begin\_mask** () const
- int32\_t **end\_mask** () const
- int32\_t **ellipsis\_mask** () const
- int32\_t **new\_axis\_mask** () const
- int32\_t **shrink\_axis\_mask** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::TensorType **in\_data\_type** () const
- tflite::TensorType **out\_data\_type** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::TensorType **output\_type** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::TensorType **output\_type** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
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- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::Padding **padding** () const
- int32\_t **stride\_w** () const
- int32\_t **stride\_h** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const

- bool **validate\_indices** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::TensorType **out\_type** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- float **min** () const
- float **max** () const
- int32\_t **num\_bits** () const
- bool **narrow\_range** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- int32\_t **values\_count** () const
- int32\_t **axis** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- int32\_t **axis** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- int32\_t **num** () const
- int32\_t **axis** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- float **alpha** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::MirrorPadMode **mode** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- tflite::TensorType **idx\_out\_type** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- int32\_t **seq\_dim** () const
- int32\_t **batch\_dim** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- int32\_t **then\_subgraph\_index** () const
- int32\_t **else\_subgraph\_index** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- int32\_t **cond\_subgraph\_index** () const
- int32\_t **body\_subgraph\_index** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const

- bool **Verify** (flatbuffers::Verifier &verifier) const
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- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **adj\_x** () const
- bool **adj\_y** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- bool **exclusive** () const
- bool **reverse** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- int8\_t **deprecated\_builtin\_code** () const
- const flatbuffers::String \* **custom\_code** () const
- int32\_t **version** () const
- tflite::BuiltinOperator **builtin\_code** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- uint32\_t **opcode\_index** () const
- const flatbuffers::Vector< int32\_t > \* **inputs** () const
- const flatbuffers::Vector< int32\_t > \* **outputs** () const
- tflite::BuiltinOptions **builtin\_options\_type** () const
- const void \* **builtin\_options** () const
- template<typename T >  
const T \* **builtin\_options\_as** () const
- const tflite::Conv2DOptions \* **builtin\_options\_as\_Conv2DOptions** () const
- const tflite::DepthwiseConv2DOptions \* **builtin\_options\_as\_DepthwiseConv2DOptions** () const
- const tflite::ConcatEmbeddingsOptions \* **builtin\_options\_as\_ConcatEmbeddingsOptions** () const
- const tflite::LSHProjectionOptions \* **builtin\_options\_as\_LSHProjectionOptions** () const
- const tflite::Pool2DOptions \* **builtin\_options\_as\_Pool2DOptions** () const
- const tflite::SVDFOptions \* **builtin\_options\_as\_SVDFOptions** () const
- const tflite::RNNOptions \* **builtin\_options\_as\_RNNOptions** () const
- const tflite::FullyConnectedOptions \* **builtin\_options\_as\_FullyConnectedOptions** () const
- const tflite::SoftmaxOptions \* **builtin\_options\_as\_SoftmaxOptions** () const
- const tflite::ConcatenationOptions \* **builtin\_options\_as\_ConcatenationOptions** () const
- const tflite::AddOptions \* **builtin\_options\_as\_AddOptions** () const
- const tflite::L2NormOptions \* **builtin\_options\_as\_L2NormOptions** () const
- const tflite::LocalResponseNormalizationOptions \* **builtin\_options\_as\_LocalResponseNormalizationOptions** () const
- const tflite::LSTMOptions \* **builtin\_options\_as\_LSTMOptions** () const
- const tflite::ResizeBilinearOptions \* **builtin\_options\_as\_ResizeBilinearOptions** () const
- const tflite::CallOptions \* **builtin\_options\_as\_CallOptions** () const
- const tflite::ReshapeOptions \* **builtin\_options\_as\_ReshapeOptions** () const
- const tflite::SkipGramOptions \* **builtin\_options\_as\_SkipGramOptions** () const
- const tflite::SpaceToDepthOptions \* **builtin\_options\_as\_SpaceToDepthOptions** () const
- const tflite::EmbeddingLookupSparseOptions \* **builtin\_options\_as\_EmbeddingLookupSparseOptions** () const
- const tflite::MulOptions \* **builtin\_options\_as\_MulOptions** () const
- const tflite::PadOptions \* **builtin\_options\_as\_PadOptions** () const
- const tflite::GatherOptions \* **builtin\_options\_as\_GatherOptions** () const
- const tflite::BatchToSpaceNDOptions \* **builtin\_options\_as\_BatchToSpaceNDOptions** () const
- const tflite::SpaceToBatchNDOptions \* **builtin\_options\_as\_SpaceToBatchNDOptions** () const
- const tflite::TransposeOptions \* **builtin\_options\_as\_TransposeOptions** () const
- const tflite::ReducerOptions \* **builtin\_options\_as\_ReducerOptions** () const
- const tflite::SubOptions \* **builtin\_options\_as\_SubOptions** () const
- const tflite::DivOptions \* **builtin\_options\_as\_DivOptions** () const

- const tflite::SqueezeOptions \* **builtin\_options\_as\_SqueezeOptions** () const
- const tflite::SequenceRNNOptions \* **builtin\_options\_as\_SequenceRNNOptions** () const
- const tflite::StridedSliceOptions \* **builtin\_options\_as\_StridedSliceOptions** () const
- const tflite::ExpOptions \* **builtin\_options\_as\_ExpOptions** () const
- const tflite::TopKV2Options \* **builtin\_options\_as\_TopKV2Options** () const
- const tflite::SplitOptions \* **builtin\_options\_as\_SplitOptions** () const
- const tflite::LogSoftmaxOptions \* **builtin\_options\_as\_LogSoftmaxOptions** () const
- const tflite::CastOptions \* **builtin\_options\_as\_CastOptions** () const
- const tflite::DequantizeOptions \* **builtin\_options\_as\_DequantizeOptions** () const
- const tflite::MaximumMinimumOptions \* **builtin\_options\_as\_MaximumMinimumOptions** () const
- const tflite::ArgMaxOptions \* **builtin\_options\_as\_ArgMaxOptions** () const
- const tflite::LessOptions \* **builtin\_options\_as\_LessOptions** () const
- const tflite::NegOptions \* **builtin\_options\_as\_NegOptions** () const
- const tflite::PadV2Options \* **builtin\_options\_as\_PadV2Options** () const
- const tflite::GreaterOptions \* **builtin\_options\_as\_GreaterOptions** () const
- const tflite::GreaterEqualOptions \* **builtin\_options\_as\_GreaterEqualOptions** () const
- const tflite::LessEqualOptions \* **builtin\_options\_as\_LessEqualOptions** () const
- const tflite::SelectOptions \* **builtin\_options\_as\_SelectOptions** () const
- const tflite::SliceOptions \* **builtin\_options\_as\_SliceOptions** () const
- const tflite::TransposeConvOptions \* **builtin\_options\_as\_TransposeConvOptions** () const
- const tflite::SparseToDenseOptions \* **builtin\_options\_as\_SparseToDenseOptions** () const
- const tflite::TileOptions \* **builtin\_options\_as\_TileOptions** () const
- const tflite::ExpandDimsOptions \* **builtin\_options\_as\_ExpandDimsOptions** () const
- const tflite::EqualOptions \* **builtin\_options\_as\_EqualOptions** () const
- const tflite::NotEqualOptions \* **builtin\_options\_as\_NotEqualOptions** () const
- const tflite::ShapeOptions \* **builtin\_options\_as\_ShapeOptions** () const
- const tflite::PowOptions \* **builtin\_options\_as\_PowOptions** () const
- const tflite::ArgMinOptions \* **builtin\_options\_as\_ArgMinOptions** () const
- const tflite::FakeQuantOptions \* **builtin\_options\_as\_FakeQuantOptions** () const
- const tflite::PackOptions \* **builtin\_options\_as\_PackOptions** () const
- const tflite::LogicalOrOptions \* **builtin\_options\_as\_LogicalOrOptions** () const
- const tflite::OneHotOptions \* **builtin\_options\_as\_OneHotOptions** () const
- const tflite::LogicalAndOptions \* **builtin\_options\_as\_LogicalAndOptions** () const
- const tflite::LogicalNotOptions \* **builtin\_options\_as\_LogicalNotOptions** () const
- const tflite::UnpackOptions \* **builtin\_options\_as\_UnpackOptions** () const
- const tflite::FloorDivOptions \* **builtin\_options\_as\_FloorDivOptions** () const
- const tflite::SquareOptions \* **builtin\_options\_as\_SquareOptions** () const
- const tflite::ZerosLikeOptions \* **builtin\_options\_as\_ZerosLikeOptions** () const
- const tflite::FillOptions \* **builtin\_options\_as\_FillOptions** () const
- const tflite::BidirectionalSequenceLSTMOptions \* **builtin\_options\_as\_BidirectionalSequenceLSTM↔Options** () const
- const tflite::BidirectionalSequenceRNNOptions \* **builtin\_options\_as\_BidirectionalSequenceRNN↔Options** () const
- const tflite::UnidirectionalSequenceLSTMOptions \* **builtin\_options\_as\_UnidirectionalSequenceLSTM↔Options** () const
- const tflite::FloorModOptions \* **builtin\_options\_as\_FloorModOptions** () const
- const tflite::RangeOptions \* **builtin\_options\_as\_RangeOptions** () const
- const tflite::ResizeNearestNeighborOptions \* **builtin\_options\_as\_ResizeNearestNeighborOptions** () const
- const tflite::LeakyReluOptions \* **builtin\_options\_as\_LeakyReluOptions** () const
- const tflite::SquaredDifferenceOptions \* **builtin\_options\_as\_SquaredDifferenceOptions** () const
- const tflite::MirrorPadOptions \* **builtin\_options\_as\_MirrorPadOptions** () const
- const tflite::AbsOptions \* **builtin\_options\_as\_AbsOptions** () const
- const tflite::SplitVOptions \* **builtin\_options\_as\_SplitVOptions** () const
- const tflite::UniqueOptions \* **builtin\_options\_as\_UniqueOptions** () const

- const tflite::ReverseV2Options \* **builtin\_options\_as\_ReverseV2Options** () const
- const tflite::AddNOptions \* **builtin\_options\_as\_AddNOptions** () const
- const tflite::GatherNdOptions \* **builtin\_options\_as\_GatherNdOptions** () const
- const tflite::CosOptions \* **builtin\_options\_as\_CosOptions** () const
- const tflite::WhereOptions \* **builtin\_options\_as\_WhereOptions** () const
- const tflite::RankOptions \* **builtin\_options\_as\_RankOptions** () const
- const tflite::ReverseSequenceOptions \* **builtin\_options\_as\_ReverseSequenceOptions** () const
- const tflite::MatrixDiagOptions \* **builtin\_options\_as\_MatrixDiagOptions** () const
- const tflite::QuantizeOptions \* **builtin\_options\_as\_QuantizeOptions** () const
- const tflite::MatrixSetDiagOptions \* **builtin\_options\_as\_MatrixSetDiagOptions** () const
- const tflite::HardSwishOptions \* **builtin\_options\_as\_HardSwishOptions** () const
- const tflite::IfOptions \* **builtin\_options\_as\_IfOptions** () const
- const tflite::WhileOptions \* **builtin\_options\_as\_WhileOptions** () const
- const tflite::DepthToSpaceOptions \* **builtin\_options\_as\_DepthToSpaceOptions** () const
- const tflite::NonMaxSuppressionV4Options \* **builtin\_options\_as\_NonMaxSuppressionV4Options** () const
- const tflite::NonMaxSuppressionV5Options \* **builtin\_options\_as\_NonMaxSuppressionV5Options** () const
- const tflite::ScatterNdOptions \* **builtin\_options\_as\_ScatterNdOptions** () const
- const tflite::SelectV2Options \* **builtin\_options\_as\_SelectV2Options** () const
- const tflite::DensifyOptions \* **builtin\_options\_as\_DensifyOptions** () const
- const tflite::SegmentSumOptions \* **builtin\_options\_as\_SegmentSumOptions** () const
- const tflite::BatchMatMulOptions \* **builtin\_options\_as\_BatchMatMulOptions** () const
- const tflite::CumsumOptions \* **builtin\_options\_as\_CumsumOptions** () const
- const flatbuffers::Vector< uint8\_t > \* **custom\_options** () const
- tflite::CustomOptionsFormat **custom\_options\_format** () const
- const flatbuffers::Vector< uint8\_t > \* **mutating\_variable\_inputs** () const
- const flatbuffers::Vector< int32\_t > \* **intermediates** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- const flatbuffers::Vector< flatbuffers::Offset< tflite::Tensor > > \* **tensors** () const
- const flatbuffers::Vector< int32\_t > \* **inputs** () const
- const flatbuffers::Vector< int32\_t > \* **outputs** () const
- const flatbuffers::Vector< flatbuffers::Offset< tflite::Operator > > \* **operators** () const
- const flatbuffers::String \* **name** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- const flatbuffers::Vector< uint8\_t > \* **data** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- const flatbuffers::String \* **name** () const
- uint32\_t **buffer** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- const flatbuffers::String \* **name** () const
- uint32\_t **tensor\_index** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- const flatbuffers::Vector< flatbuffers::Offset< tflite::TensorMap > > \* **inputs** () const
- const flatbuffers::Vector< flatbuffers::Offset< tflite::TensorMap > > \* **outputs** () const
- const flatbuffers::String \* **method\_name** () const
- const flatbuffers::String \* **key** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const
- uint32\_t **version** () const
- const flatbuffers::Vector< flatbuffers::Offset< tflite::OperatorCode > > \* **operator\_codes** () const
- const flatbuffers::Vector< flatbuffers::Offset< tflite::SubGraph > > \* **subgraphs** () const
- const flatbuffers::String \* **description** () const
- const flatbuffers::Vector< flatbuffers::Offset< tflite::Buffer > > \* **buffers** () const
- const flatbuffers::Vector< int32\_t > \* **metadata\_buffer** () const
- const flatbuffers::Vector< flatbuffers::Offset< tflite::Metadata > > \* **metadata** () const
- const flatbuffers::Vector< flatbuffers::Offset< tflite::SignatureDef > > \* **signature\_defs** () const
- bool **Verify** (flatbuffers::Verifier &verifier) const

### 8.182.1 Detailed Description

Definition at line 1965 of file tf\_schema\_generated.h.

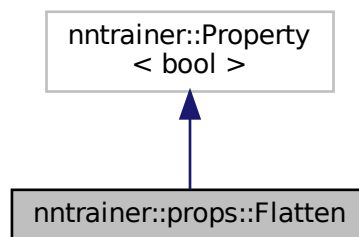
The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

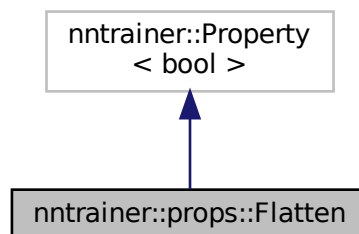
## 8.183 nntainer::props::Flatten Class Reference

[Flatten](#) property, true if needs flatten layer afterwards.

Inheritance diagram for nntainer::props::Flatten:



Collaboration diagram for nntainer::props::Flatten:



### Public Types

- using [prop\\_tag](#) = `bool_prop_tag`

## Static Public Attributes

- static constexpr const char \* [key](#) = "flatten"

### 8.183.1 Detailed Description

[Flatten](#) property, true if needs flatten layer afterwards.

Definition at line 47 of file `layer_node.cpp`.

### 8.183.2 Member Typedef Documentation

#### 8.183.2.1 `prop_tag`

```
using nntainer::props::Flatten::prop_tag = bool_prop_tag
```

property type

Definition at line 51 of file `layer_node.cpp`.

### 8.183.3 Member Data Documentation

#### 8.183.3.1 `key`

```
constexpr const char* nntainer::props::Flatten::key = "flatten" [static], [constexpr]
```

unique key to access

Definition at line 50 of file `layer_node.cpp`.

The documentation for this class was generated from the following file:

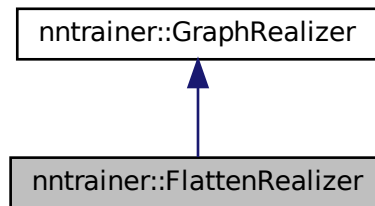
- [layers/layer\\_node.cpp](#)

## 8.184 nntrainer::FlattenRealizer Class Reference

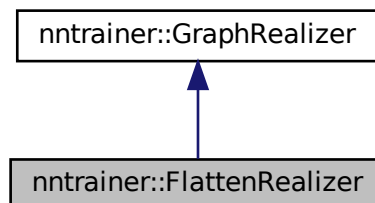
Graph realizer class.

```
#include <flatten_realizer.h>
```

Inheritance diagram for nntrainer::FlattenRealizer:



Collaboration diagram for nntrainer::FlattenRealizer:



### Public Member Functions

- [~FlattenRealizer](#) ()  
*Destroy the Graph Realizer object.*
- GraphRepresentation [realize](#) (const GraphRepresentation &reference) override  
*graph realizer creates a new graph based on the reference*

#### 8.184.1 Detailed Description

Graph realizer class.

Definition at line 26 of file flatten\_realizer.h.



## 8.184.2 Constructor & Destructor Documentation

### 8.184.2.1 ~FlattenRealizer()

```
nntrainer::FlattenRealizer::~~FlattenRealizer ( )
```

Destroy the Graph Realizer object.

Definition at line 21 of file flatten\_realizer.cpp.

## 8.184.3 Member Function Documentation

### 8.184.3.1 realize()

```
GraphRepresentation nntrainer::FlattenRealizer::realize (
    const GraphRepresentation & reference ) [override], [virtual]
```

graph realizer creates a new graph based on the reference

< layer\_name

< flatten\_layer\_name

< temp\_layer\_name

< layer\_name

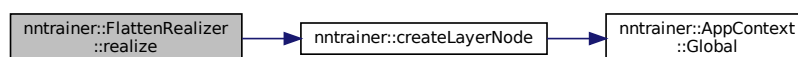
#### Note

: [node] type=flatten; flatten=true; is awkward but allowed. There is no reason to prohibit this.

Implements [nntrainer::GraphRealizer](#).

Definition at line 24 of file flatten\_realizer.cpp.

Here is the call graph for this function:



The documentation for this class was generated from the following files:

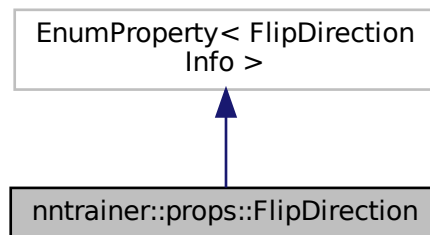
- [compiler/flatten\\_realizer.h](#)
- [compiler/flatten\\_realizer.cpp](#)

## 8.185 ntrainer::props::FlipDirection Class Reference

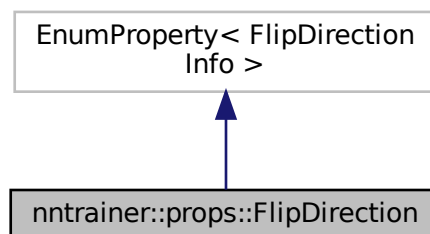
[FlipDirection](#) Enumeration Information.

```
#include <common_properties.h>
```

Inheritance diagram for ntrainer::props::FlipDirection:



Collaboration diagram for ntrainer::props::FlipDirection:



### Public Types

- using `prop_tag` = `enum_class_prop_tag`

### Public Member Functions

- `FlipDirection` (`FlipDirectionInfo::Enum value=FlipDirectionInfo::Enum::horizontal_and_vertical`)

### Static Public Attributes

- static constexpr const char \* `key` = "flip\_direction"

### 8.185.1 Detailed Description

[FlipDirection](#) Enumeration Information.

Definition at line 1092 of file common\_properties.h.

The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.186 ntrainer::props::FlipDirectionInfo Struct Reference

Enumeration of flip direction.

```
#include <common_properties.h>
```

### Public Types

- enum **Enum** { **horizontal**, **vertical**, **horizontal\_and\_vertical** }

### Static Public Attributes

- static constexpr std::initializer\_list< Enum > **EnumList**
- static constexpr const char \* **EnumStr** []

### 8.186.1 Detailed Description

Enumeration of flip direction.

Definition at line 1079 of file common\_properties.h.

### 8.186.2 Member Data Documentation

#### 8.186.2.1 EnumList

```
constexpr std::initializer_list<Enum> ntrainer::props::FlipDirectionInfo::EnumList [static],  
[constexpr]
```

#### Initial value:

```
= {  
    Enum::horizontal, Enum::vertical, Enum::horizontal_and_vertical}
```

Definition at line 1081 of file common\_properties.h.

### 8.186.2.2 EnumStr

```
constexpr const char* nntainer::props::FlipDirectionInfo::EnumStr[] [static], [constexpr]
```

#### Initial value:

```
= {"horizontal", "vertical",  
                                     "horizontal_and_vertical"}
```

Definition at line 1084 of file common\_properties.h.

The documentation for this struct was generated from the following file:

- [layers/common\\_properties.h](#)

## 8.187 tflite::FloorDivOptionsBuilder Struct Reference

### Public Types

- typedef FloorDivOptions **Table**

### Public Member Functions

- **FloorDivOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **FloorDivOptionsBuilder** & **operator=** (const **FloorDivOptionsBuilder** &)
- flatbuffers::Offset< FloorDivOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.187.1 Detailed Description

Definition at line 6120 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- [compiler/tf\\_schema\\_generated.h](#)

## 8.188 tflite::FloorModOptionsBuilder Struct Reference

### Public Types

- typedef FloorModOptions **Table**

## Public Member Functions

- **FloorModOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **FloorModOptionsBuilder** & **operator=** (const **FloorModOptionsBuilder** &)
- flatbuffers::Offset< FloorModOptions > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.188.1 Detailed Description

Definition at line 6240 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.189 tflite::FullyConnectedOptionsBuilder Struct Reference

### Public Types

- typedef FullyConnectedOptions **Table**

### Public Member Functions

- void **add\_fused\_activation\_function** (tflite::ActivationFunctionType fused\_activation\_function)
- void **add\_weights\_format** (tflite::FullyConnectedOptionsWeightsFormat weights\_format)
- void **add\_keep\_num\_dims** (bool keep\_num\_dims)
- void **add\_asymmetric\_quantize\_inputs** (bool asymmetric\_quantize\_inputs)
- **FullyConnectedOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **FullyConnectedOptionsBuilder** & **operator=** (const **FullyConnectedOptionsBuilder** &)
- flatbuffers::Offset< FullyConnectedOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.189.1 Detailed Description

Definition at line 3360 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

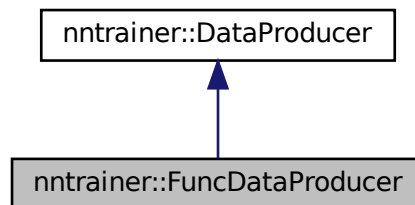
- compiler/tf\_schema\_generated.h

## 8.190 nntrainer::FuncDataProducer Class Reference

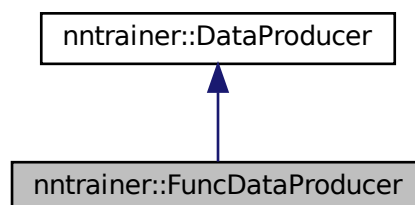
[FuncDataProducer](#) which contains a callback and returns back.

```
#include <func_data_producer.h>
```

Inheritance diagram for nntrainer::FuncDataProducer:



Collaboration diagram for nntrainer::FuncDataProducer:



### Public Member Functions

- [FuncDataProducer](#) (datagen\_cb datagen\_cb, void \*user\_data\_)  
*Construct a new Func Data Producer object.*
- [~FuncDataProducer](#) ()  
*Destroy the Func Data Producer object.*
- const std::string [getType](#) () const override  
*Get the producer type.*
- void [setProperty](#) (const std::vector< std::string > &properties) override
- [DataProducer::Generator finalize](#) (const std::vector< TensorDim > &input\_dims, const std::vector< TensorDim > &label\_dims, void \*user\_data=nullptr) override
- void [exportTo](#) ([Exporter](#) &exporter, const ml::train::ExportMethods &method) const override

## Static Public Attributes

- static const std::string **type** = "callback"

## Additional Inherited Members

### 8.190.1 Detailed Description

[FuncDataProducer](#) which contains a callback and returns back.

Definition at line 34 of file `func_data_producer.h`.

### 8.190.2 Constructor & Destructor Documentation

#### 8.190.2.1 FuncDataProducer()

```
nntainer::FuncDataProducer::FuncDataProducer (
    datagen_cb datagen_cb,
    void * user_data_ )
```

Construct a new Func Data Producer object.

##### Parameters

|                         |               |
|-------------------------|---------------|
| <i>datagen_cb</i>       | data callback |
| <i>user_↔<br/>data_</i> | user data     |

Definition at line 22 of file `func_data_producer.cpp`.

#### 8.190.2.2 ~FuncDataProducer()

```
nntainer::FuncDataProducer::~~FuncDataProducer ( )
```

Destroy the Func Data Producer object.

Definition at line 26 of file `func_data_producer.cpp`.

### 8.190.3 Member Function Documentation

### 8.190.3.1 exportTo()

```
void nntrainer::FuncDataProducer::exportTo (
    Exporter & exporter,
    const ml::train::ExportMethods & method ) const [override], [virtual]
```

Reimplemented from [nntrainer::DataProducer](#).

Definition at line 73 of file func\_data\_producer.cpp.

### 8.190.3.2 finalize()

```
DataProducer::Generator nntrainer::FuncDataProducer::finalize (
    const std::vector< TensorDim > & input_dims,
    const std::vector< TensorDim > & label_dims,
    void * user_data = nullptr ) [override], [virtual]
```

Reimplemented from [nntrainer::DataProducer](#).

Definition at line 39 of file func\_data\_producer.cpp.

### 8.190.3.3 getType()

```
const std::string nntrainer::FuncDataProducer::getType ( ) const [override], [virtual]
```

Get the producer type.

#### Returns

const std::string type representation

Implements [nntrainer::DataProducer](#).

Definition at line 28 of file func\_data\_producer.cpp.



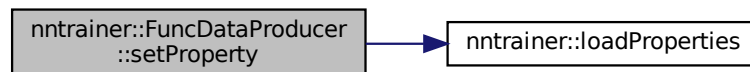
### 8.190.3.4 SetProperty()

```
void nntrainer::FuncDataProducer::setProperty (
    const std::vector< std::string > & properties ) [override], [virtual]
```

Reimplemented from [nntrainer::DataProducer](#).

Definition at line 32 of file `func_data_producer.cpp`.

Here is the call graph for this function:



The documentation for this class was generated from the following files:

- [dataset/func\\_data\\_producer.h](#)
- [dataset/func\\_data\\_producer.cpp](#)

## 8.191 tflite::GatherNdOptionsBuilder Struct Reference

### Public Types

- typedef GatherNdOptions **Table**

### Public Member Functions

- **GatherNdOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [GatherNdOptionsBuilder](#) & **operator=** (const [GatherNdOptionsBuilder](#) &)
- flatbuffers::Offset< GatherNdOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.191.1 Detailed Description

Definition at line 6516 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- [compiler/tf\\_schema\\_generated.h](#)

## 8.192 tflite::GatherOptionsBuilder Struct Reference

### Public Types

- typedef GatherOptions **Table**

### Public Member Functions

- void **add\_axis** (int32\_t axis)
- **GatherOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **GatherOptionsBuilder** & **operator=** (const **GatherOptionsBuilder** &)
- flatbuffers::Offset< GatherOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.192.1 Detailed Description

Definition at line 4605 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

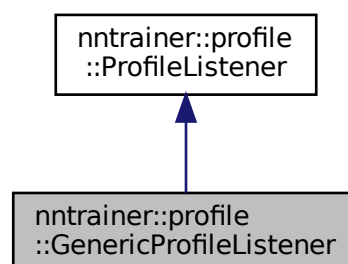
- compiler/tf\_schema\_generated.h

## 8.193 nntrainer::profile::GenericProfileListener Class Reference

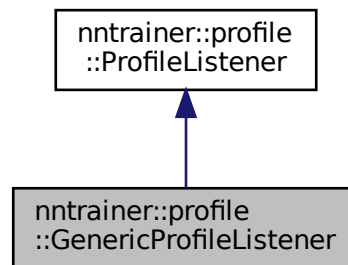
Generic **Profiler** Listener.

```
#include <profiler.h>
```

Inheritance diagram for nntrainer::profile::GenericProfileListener:



Collaboration diagram for nntrainer::profile::GenericProfileListener:



## Public Member Functions

- [GenericProfileListener](#) (int warmups\_=0)  
*Construct a new GenericProfile Listener object.*
- virtual [~GenericProfileListener](#) ()=default  
*Destroy the Generic Profile Listener object.*
- virtual void [notify](#) (PROFILE\_EVENT event, const std::shared\_ptr< [ProfileEventData](#) > data) override  
*A callback function to be called from a profiler.*
- virtual void [reset](#) (const int time\_item, const std::string &str) override
- virtual const std::chrono::microseconds [result](#) (const int event) override  
*get the latest result of a event*
- virtual void [report](#) (std::ostream &out) const override

### 8.193.1 Detailed Description

Generic [Profiler](#) Listener.

Definition at line 202 of file profiler.h.

### 8.193.2 Constructor & Destructor Documentation

#### 8.193.2.1 GenericProfileListener()

```

nntrainer::profile::GenericProfileListener::GenericProfileListener (
    int warmups_ = 0 ) [inline], [explicit]
  
```

Construct a new GenericProfile Listener object.

## Parameters

|                  |  |
|------------------|--|
| <i>warmups</i> ↔ | ignore first <i>warmups_</i> records when making time report |
| —                |  |

Definition at line 209 of file profiler.h.

### 8.193.2.2 ~GenericProfileListener()

```
virtual nntrainer::profile::GenericProfileListener::~~GenericProfileListener ( ) [virtual],
[default]
```

Destroy the Generic Profile Listener object.

## 8.193.3 Member Function Documentation

### 8.193.3.1 notify()

```
void nntrainer::profile::GenericProfileListener::notify (
    PROFILE_EVENT event,
    const std::shared_ptr< ProfileEventData > data ) [override], [virtual]
```

A callback function to be called from a profiler.

## Parameters

|              |            |
|--------------|------------|
| <i>event</i> | event type |
| <i>data</i>  | event data |

Implements [nntrainer::profile::ProfileListener](#).

Definition at line 74 of file profiler.cpp.

### 8.193.3.2 report()

```
void nntrainer::profile::GenericProfileListener::report (
    std::ostream & out ) const [override], [virtual]
```

creating header

calculate metrics while skipping warmups

creating header

Implements [nntrainer::profile::ProfileListener](#).

Definition at line 118 of file profiler.cpp.

### 8.193.3.3 reset()

```
void nntrainer::profile::GenericProfileListener::reset (
    const int time_item,
    const std::string & str ) [override], [virtual]
```

Implements [nntrainer::profile::ProfileListener](#).

Definition at line 96 of file profiler.cpp.

### 8.193.3.4 result()

```
const std::chrono::microseconds nntrainer::profile::GenericProfileListener::result (
    const int event ) [override], [virtual]
```

get the latest result of a event

#### Parameters

|                  |                               |
|------------------|-------------------------------|
| <i>time_item</i> | time item to query the result |
|------------------|-------------------------------|

#### Returns

const std::chrono::microseconds

Implements [nntrainer::profile::ProfileListener](#).

Definition at line 105 of file profiler.cpp.

The documentation for this class was generated from the following files:

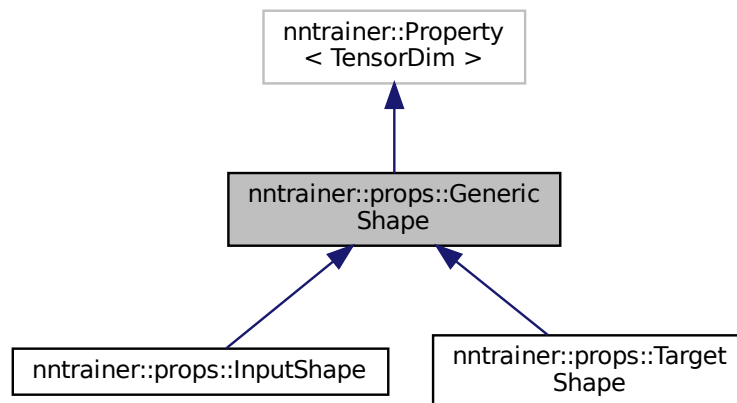
- [utils/profiler.h](#)
- [utils/profiler.cpp](#)

## 8.194 nntrainer::props::GenericShape Class Reference

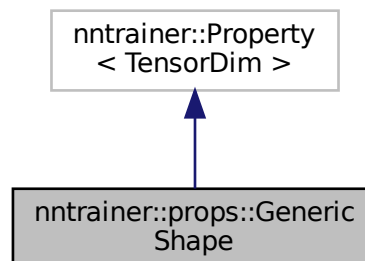
generic shape property which saves a single tensor shape (practically, `std::array<GenericShape>` is used)

```
#include <common_properties.h>
```

Inheritance diagram for `nntrainer::props::GenericShape`:



Collaboration diagram for `nntrainer::props::GenericShape`:



## Public Types

- using `prop_tag = dimension_prop_tag`

## Public Member Functions

- void `set` (const `TensorDim` &`value`) override  
*Input shape setter.*

## Static Public Attributes

- static constexpr const char \* `key`

### 8.194.1 Detailed Description

generic shape property which saves a single tensor shape (practically, `std::array<GenericShape>` is used)

#### Note

batch dimension is ignored with this dimension. Setting of batch must be done with the model.

Definition at line 1131 of file `common_properties.h`.

### 8.194.2 Member Typedef Documentation

#### 8.194.2.1 `prop_tag`

```
using nntainer::props::GenericShape::prop_tag = dimension_prop_tag
```

property type

Definition at line 1136 of file `common_properties.h`.

### 8.194.3 Member Function Documentation

#### 8.194.3.1 `set()`

```
void nntainer::props::GenericShape::set (
    const TensorDim & value ) [override]
```

Input shape setter.

#### Parameters

|              |              |
|--------------|--------------|
| <i>value</i> | value to set |
|--------------|--------------|

Definition at line 327 of file `common_properties.cpp`.

### 8.194.4 Member Data Documentation

### 8.194.4.1 key

```
constexpr const char* nntainer::props::GenericShape::key [static], [constexpr]
```

#### Initial value:

```
=  
    "generic_shape"
```

unique key to access

Definition at line 1134 of file common\_properties.h.

The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.195 nntainer::GraphCompiler Class Reference

Pure virtual class for the Graph Compiler.

```
#include <compiler.h>
```

### Public Member Functions

- virtual `std::shared_ptr< ExecutableGraph > compile` (`std::shared_ptr< const GraphRepresentation > representation`)=0  
*serialize graph to a file stream*
- virtual `std::shared_ptr< GraphRepresentation > decompile` (`std::shared_ptr< ExecutableGraph > executable`)=0  
*deserialize graph from a file stream*

### 8.195.1 Detailed Description

Pure virtual class for the Graph Compiler.

Definition at line 51 of file compiler.h.

### 8.195.2 Member Function Documentation

#### 8.195.2.1 compile()

```
virtual std::shared_ptr<ExecutableGraph> nntainer::GraphCompiler::compile (  
    std::shared_ptr< const GraphRepresentation > representation ) [pure virtual]
```

serialize graph to a file stream

**Todo** consider adding delegates argument here when implementing it for real.



## Parameters

|                       |                             |
|-----------------------|-----------------------------|
| <i>representation</i> | graph representation        |
| <i>file</i>           | ifstream to serialize graph |

## 8.195.2.2 decompile()

```
virtual std::shared_ptr<GraphRepresentation> nntrainer::GraphCompiler::decompile (
    std::shared_ptr< ExecutableGraph > executable ) [pure virtual]
```

deserialize graph from a file stream

## Parameters

|                   |                  |
|-------------------|------------------|
| <i>executable</i> | executable graph |
|-------------------|------------------|

## Returns

GraphRepresentation graph representation

The documentation for this class was generated from the following file:

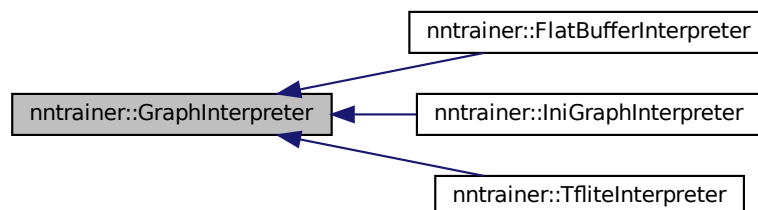
- [compiler/compiler.h](#)

## 8.196 nntrainer::GraphInterpreter Class Reference

Pure virtual class for the Graph Interpreter.

```
#include <interpreter.h>
```

Inheritance diagram for nntrainer::GraphInterpreter:



## Public Member Functions

- virtual void [serialize](#) (const GraphRepresentation &representation, const std::string &out)=0  
*serialize graph to a stream*
- virtual void [serialize\\_v1](#) (const NetworkGraph &representation, const std::string &out)  
*serialize graph to a stream*
- virtual std::shared\_ptr< NetworkGraph > [deserialize\\_v1](#) (const std::string &in)  
*graph representation*
- virtual GraphRepresentation [deserialize](#) (const std::string &in)=0  
*deserialize graph from a stream*

### 8.196.1 Detailed Description

Pure virtual class for the Graph Interpreter.

Definition at line 54 of file interpreter.h.

### 8.196.2 Member Function Documentation

#### 8.196.2.1 deserialize()

```
virtual GraphRepresentation nntainer::GraphInterpreter::deserialize (
    const std::string & in ) [pure virtual]
```

deserialize graph from a stream

#### Parameters

|           |                 |
|-----------|-----------------|
| <i>in</i> | input file name |
|-----------|-----------------|

#### Returns

GraphRepresentation graph representation

Implemented in [nntainer::IniGraphInterpreter](#), [nntainer::FlatBufferInterpreter](#), and [nntainer::TfliteInterpreter](#).

#### 8.196.2.2 deserialize\_v1()

```
virtual std::shared_ptr<NetworkGraph> nntainer::GraphInterpreter::deserialize_v1 (
    const std::string & in ) [inline], [virtual]
```

graph representation

## Parameters

|           |                 |
|-----------|-----------------|
| <i>in</i> | input file name |
|-----------|-----------------|

## Returns

std::shared\_ptr<NetworkGraph>

Definition at line 81 of file interpreter.h.

**8.196.2.3 serialize()**

```
virtual void nntrainer::GraphInterpreter::serialize (
    const GraphRepresentation & representation,
    const std::string & out ) [pure virtual]
```

serialize graph to a stream

## Parameters

|                       |                      |
|-----------------------|----------------------|
| <i>representation</i> | graph representation |
| <i>out</i>            | output file name     |

Implemented in [nntrainer::IniGraphInterpreter](#), [nntrainer::FlatBufferInterpreter](#), and [nntrainer::TfliteInterpreter](#).

**8.196.2.4 serialize\_v1()**

```
virtual void nntrainer::GraphInterpreter::serialize_v1 (
    const NetworkGraph & representation,
    const std::string & out ) [inline], [virtual]
```

serialize graph to a stream

## Parameters

|                       |                      |
|-----------------------|----------------------|
| <i>representation</i> | graph representation |
| <i>out</i>            | output file name     |

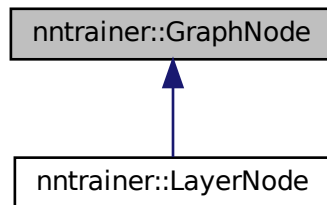
Definition at line 72 of file interpreter.h.

The documentation for this class was generated from the following file:

- compiler/[interpreter.h](#)

## 8.197 nntrainer::GraphNode Class Reference

Inheritance diagram for nntrainer::GraphNode:



### Public Types

- typedef `std::tuple< unsigned int, unsigned int, unsigned int, unsigned int >` [ExecutionOrder](#)  
Provides the time/order at which the node will be executed.

### Public Member Functions

- virtual `~GraphNode ()`=default  
Destructor of *Layer* Class.
- virtual const `std::string getName ()` const noexcept=0  
Get the Name of the underlying object.
- virtual void `setName (const std::string &name)`=0  
Set the Name of the underlying object.
- virtual const `std::string getType ()` const =0  
Get the Type of the underlying object.
- virtual bool `getTrainable ()` const =0  
Get the trainable parameter.
- virtual const `std::vector< std::string > getInputConnections ()` const =0  
Get the input connections for this node.
- virtual const `std::vector< std::string > getOutputConnections ()` const =0  
Get the output connections for this node.
- virtual `ExecutionOrder getExecutionOrder ()` const =0  
get the execution order/location of this node
- virtual void `setExecutionOrder (ExecutionOrder exec_order_)`=0  
set the execution order/location of this node

#### 8.197.1 Detailed Description

Definition at line 27 of file `graph_node.h`.

## 8.197.2 Member Typedef Documentation

### 8.197.2.1 ExecutionOrder

```
typedef std::tuple<unsigned int, unsigned int, unsigned int, unsigned int> nntrainer::GraphNode::ExecutionOrder;
```

Provides the time/order at which the node will be executed.

This time will be finalized once the graph has been calculated. Each element indicates the orders with which the below operations for each node are executed:

1. Forwarding
2. calcGradient
3. calcDerivative
4. ApplyGradient One constraint is that they must be sorted in ascending order. This ensures that the operations are executed in the order of their listing.

Definition at line 43 of file graph\_node.h.

## 8.197.3 Member Function Documentation

### 8.197.3.1 getExecutionOrder()

```
virtual ExecutionOrder nntrainer::GraphNode::getExecutionOrder ( ) const [pure virtual]
```

get the execution order/location of this node

Return values

|            |                                       |
|------------|---------------------------------------|
| <i>the</i> | execution order/location of this node |
|------------|---------------------------------------|

The two values represents the value for forward and backward respectively

Implemented in [nntrainer::LayerNode](#).

### 8.197.3.2 getInputConnections()

```
virtual const std::vector<std::string> nntrainer::GraphNode::getInputConnections ( ) const [pure virtual]
```

Get the input connections for this node.

**Returns**

list of name of the nodes which form input connections

Implemented in [nntrainer::LayerNode](#).

**8.197.3.3 getName()**

```
virtual const std::string nntrainer::GraphNode::getName ( ) const [pure virtual], [noexcept]
```

Get the Name of the underlying object.

**Returns**

std::string Name of the underlying object

**Note**

name of each node in the graph must be unique

Implemented in [nntrainer::LayerNode](#).

**8.197.3.4 getOutputConnections()**

```
virtual const std::vector<std::string> nntrainer::GraphNode::getOutputConnections ( ) const  
[pure virtual]
```

Get the output connections for this node.

**Returns**

list of name of the nodes which form output connections

Implemented in [nntrainer::LayerNode](#).

**8.197.3.5 getTrainable()**

```
virtual bool nntrainer::GraphNode::getTrainable ( ) const [pure virtual]
```

Get the trainable parameter.

**Returns**

bool true / false

Implemented in [nntrainer::LayerNode](#).

### 8.197.3.6 getType()

```
virtual const std::string nntrainer::GraphNode::getType ( ) const [pure virtual]
```

Get the Type of the underlying object.

#### Returns

const std::string type representation

Implemented in [nntrainer::LayerNode](#).

### 8.197.3.7 setExecutionOrder()

```
virtual void nntrainer::GraphNode::setExecutionOrder (
    ExecutionOrder exec_order_ ) [pure virtual]
```

set the execution order/location of this node

#### Parameters

|                   |   |
|-------------------|---|
| <i>exec_order</i> | the execution order/location of this node |
|-------------------|---|

The two values represents the value for forward and backward respectively

Implemented in [nntrainer::LayerNode](#).

### 8.197.3.8 setName()

```
virtual void nntrainer::GraphNode::setName (
    const std::string & name ) [pure virtual]
```

Set the Name of the underlying object.

#### Parameters

|    |                    |                                |
|----|--------------------|--------------------------------|
| in | <i>std::string</i> | Name for the underlying object |
|----|--------------------|--------------------------------|

#### Note

name of each node in the graph must be unique, and caller must ensure that

Implemented in [nntrainer::LayerNode](#).

The documentation for this class was generated from the following file:

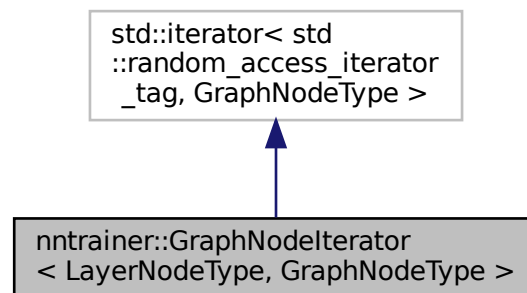
- [graph/graph\\_node.h](#)

## 8.198 nntrainer::GraphNodeIterator< LayerNodeType, GraphNodeType > Class Template Reference

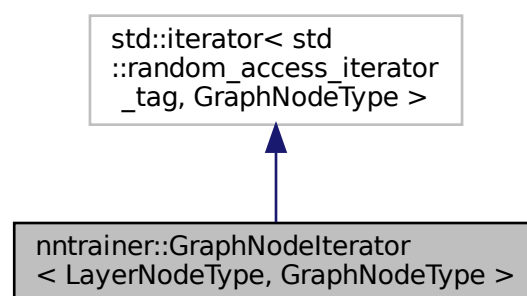
Iterator for [GraphNode](#) which return const std::shared\_ptr<LayerNodeType> object upon realize.

```
#include <graph_node.h>
```

Inheritance diagram for nntrainer::GraphNodeIterator< LayerNodeType, GraphNodeType >:



Collaboration diagram for nntrainer::GraphNodeIterator< LayerNodeType, GraphNodeType >:



### Public Types

- typedef std::random\_access\_iterator\_tag **iterator\_category**
- typedef std::ptrdiff\_t **difference\_type**



## Public Member Functions

- [GraphNodeIterator](#) (GraphNodeType \*x)  
*Construct a new Graph Node Iterator object.*
- [value\\_type operator\\*](#) () const  
*reference operator*
- [value\\_type operator->](#) () const  
*pointer operator*
- [GraphNodeIterator & operator++](#) ()  
*override for ++ operator*
- [GraphNodeIterator operator++](#) (int)  
*override for operator++*
- [GraphNodeIterator & operator--](#) ()  
*override for – operator*
- [GraphNodeIterator operator--](#) (int)  
*override for operator--*
- [GraphNodeIterator operator-](#) (const difference\_type offset) const  
*override for subtract operator*
- difference\_type [operator-](#) (const [GraphNodeIterator](#) &other) const  
*override for subtract operator*
- [GraphNodeIterator & operator-=](#) (const difference\_type offset)  
*override for subtract and return result operator*
- [GraphNodeIterator operator+](#) (const difference\_type offset) const  
*override for add operator*
- [GraphNodeIterator & operator+=](#) (const difference\_type offset)  
*override for add and return result operator*

## Public Attributes

- const typedef std::shared\_ptr< LayerNodeType > [value\\_type](#)  
*iterator\_traits types definition*
- const typedef std::shared\_ptr< LayerNodeType > \* **pointer**
- const typedef std::shared\_ptr< LayerNodeType > & **reference**

## Friends

- bool [operator==](#) ([GraphNodeIterator](#) const &lhs, [GraphNodeIterator](#) const &rhs)  
*== comparison operator override*
- bool [operator!=](#) ([GraphNodeIterator](#) const &lhs, [GraphNodeIterator](#) const &rhs)  
*!= comparison operator override*

### 8.198.1 Detailed Description

```
template<typename LayerNodeType, typename GraphNodeType>
class nntainer::GraphNodeIterator< LayerNodeType, GraphNodeType >
```

Iterator for [GraphNode](#) which return const std::shared\_ptr<LayerNodeType> object upon realize.

#### Note

This does not include the complete list of required functions. Add them as per need.  
 GraphNodeType is to enable for both [GraphNode](#) and const [GraphNode](#)

Definition at line 124 of file graph\_node.h.

## 8.198.2 Constructor & Destructor Documentation

### 8.198.2.1 GraphNodeIterator()

```
template<typename LayerNodeType , typename GraphNodeType >
nntrainer::GraphNodeIterator< LayerNodeType, GraphNodeType >::GraphNodeIterator (
    GraphNodeType * x ) [inline]
```

Construct a new Graph Node Iterator object.

#### Parameters

|   |  |
|---|--|
| x | underlying object of <a href="#">GraphNode</a> |
|---|--|

Definition at line 149 of file graph\_node.h.

## 8.198.3 Member Function Documentation

### 8.198.3.1 operator\*()

```
template<typename LayerNodeType , typename GraphNodeType >
value_type nntrainer::GraphNodeIterator< LayerNodeType, GraphNodeType >::operator* ( ) const
[inline]
```

reference operator

#### Returns

value\_type

#### Note

this is different from standard iterator

Definition at line 157 of file graph\_node.h.

### 8.198.3.2 operator+()

```
template<typename LayerNodeType , typename GraphNodeType >
GraphNodeIterator nntrainer::GraphNodeIterator< LayerNodeType, GraphNodeType >::operator+ (
    const difference_type offset ) const [inline]
```

override for add operator

## Parameters

|               |               |
|---------------|---------------|
| <i>offset</i> | offset to add |
|---------------|---------------|

## Returns

[GraphNodeIterator](#)

Definition at line 276 of file graph\_node.h.

**8.198.3.3 operator++()** [1/2]

```
template<typename LayerNodeType , typename GraphNodeType >
GraphNodeIterator& nntainer::GraphNodeIterator< LayerNodeType, GraphNodeType >::operator++ (
) [inline]
```

override for ++ operator

## Returns

[GraphNodeIterator&](#)

Definition at line 202 of file graph\_node.h.

**8.198.3.4 operator++()** [2/2]

```
template<typename LayerNodeType , typename GraphNodeType >
GraphNodeIterator nntainer::GraphNodeIterator< LayerNodeType, GraphNodeType >::operator++ (
    int ) [inline]
```

override for operator++

## Returns

[GraphNodeIterator](#)

Definition at line 212 of file graph\_node.h.

**8.198.3.5 operator+=()**

```
template<typename LayerNodeType , typename GraphNodeType >
GraphNodeIterator& nntainer::GraphNodeIterator< LayerNodeType, GraphNodeType >::operator+= (
    const difference_type offset ) [inline]
```

override for add and return result operator

## Parameters

|               |               |
|---------------|---------------|
| <i>offset</i> | offset to add |
|---------------|---------------|

## Returns

[GraphNodeIterator](#)&

Definition at line 286 of file graph\_node.h.

**8.198.3.6 operator-() [1/2]**

```
template<typename LayerNodeType , typename GraphNodeType >
GraphNodeIterator nntrainer::GraphNodeIterator< LayerNodeType, GraphNodeType >::operator- (
    const difference_type offset ) const [inline]
```

override for subtract operator

## Parameters

|               |                    |
|---------------|--------------------|
| <i>offset</i> | offset to subtract |
|---------------|--------------------|

## Returns

[GraphNodeIterator](#)

Definition at line 245 of file graph\_node.h.

**8.198.3.7 operator-() [2/2]**

```
template<typename LayerNodeType , typename GraphNodeType >
difference_type nntrainer::GraphNodeIterator< LayerNodeType, GraphNodeType >::operator- (
    const GraphNodeIterator< LayerNodeType, GraphNodeType > & other ) const [inline]
```

override for subtract operator

## Parameters

|              |                      |
|--------------|----------------------|
| <i>other</i> | iterator to subtract |
|--------------|----------------------|

## Returns

difference\_type

Definition at line 255 of file graph\_node.h.

**8.198.3.8 operator--()** [1/2]

```
template<typename LayerNodeType , typename GraphNodeType >
GraphNodeIterator& nntainer::GraphNodeIterator< LayerNodeType, GraphNodeType >::operator-- (
) [inline]
```

override for – operator

**Returns**

[GraphNodeIterator&](#)

Definition at line 223 of file graph\_node.h.

**8.198.3.9 operator--()** [2/2]

```
template<typename LayerNodeType , typename GraphNodeType >
GraphNodeIterator nntainer::GraphNodeIterator< LayerNodeType, GraphNodeType >::operator-- (
    int ) [inline]
```

override for operator--

**Returns**

[GraphNodeIterator](#)

Definition at line 233 of file graph\_node.h.

**8.198.3.10 operator-=()**

```
template<typename LayerNodeType , typename GraphNodeType >
GraphNodeIterator& nntainer::GraphNodeIterator< LayerNodeType, GraphNodeType >::operator-= (
    const difference_type offset ) [inline]
```

override for subtract and return result operator

**Parameters**

|               |                    |
|---------------|--------------------|
| <i>offset</i> | offset to subtract |
|---------------|--------------------|

**Returns**

[GraphNodeIterator&](#)

Definition at line 265 of file graph\_node.h.

### 8.198.3.11 operator->()

```
template<typename LayerNodeType , typename GraphNodeType >
value_type nntrainer::GraphNodeIterator< LayerNodeType, GraphNodeType >::operator-> ( ) const
[inline]
```

pointer operator

#### Returns

value\_type

#### Note

this is different from standard iterator

Definition at line 167 of file graph\_node.h.

## 8.198.4 Friends And Related Function Documentation

### 8.198.4.1 operator"!="

```
template<typename LayerNodeType , typename GraphNodeType >
bool operator!=(
    GraphNodeIterator< LayerNodeType, GraphNodeType > const & lhs,
    GraphNodeIterator< LayerNodeType, GraphNodeType > const & rhs ) [friend]
```

!= comparison operator override

#### Parameters

|            |              |
|------------|--------------|
| <i>lhs</i> | iterator lhs |
| <i>rhs</i> | iterator rhs |

#### Return values

|              |             |
|--------------|-------------|
| <i>true</i>  | if mismatch |
| <i>false</i> | if match    |

Definition at line 192 of file graph\_node.h.

### 8.198.4.2 operator==

```
template<typename LayerNodeType , typename GraphNodeType >
bool operator== (
    GraphNodeIterator< LayerNodeType, GraphNodeType > const & lhs,
    GraphNodeIterator< LayerNodeType, GraphNodeType > const & rhs ) [friend]
```

== comparison operator override

#### Parameters

|            |              |
|------------|--------------|
| <i>lhs</i> | iterator lhs |
| <i>rhs</i> | iterator rhs |

#### Return values

|              |             |
|--------------|-------------|
| <i>true</i>  | if match    |
| <i>false</i> | if mismatch |

Definition at line 179 of file graph\_node.h.

## 8.198.5 Member Data Documentation

### 8.198.5.1 value\_type

```
template<typename LayerNodeType , typename GraphNodeType >
const typedef std::shared_ptr<LayerNodeType> nntrainer::GraphNodeIterator< LayerNodeType,
GraphNodeType >::value_type
```

iterator\_traits types definition

underlying object of [GraphNode](#)

#### Note

these are not required to be explicitly defined now, but maintains forward compatibility for c++17 and later  
value\_type, pointer and reference are different from standard iterator

Definition at line 138 of file graph\_node.h.

The documentation for this class was generated from the following file:

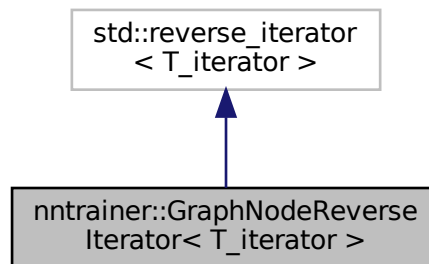
- [graph/graph\\_node.h](#)

## 8.199 nntrainer::GraphNodeReverseIterator< T\_iterator > Class Template Reference

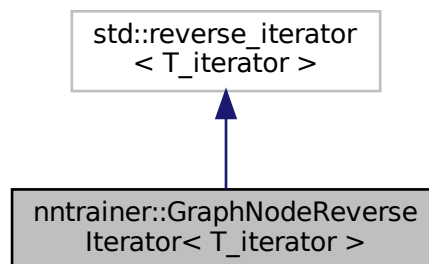
Reverse Iterator for [GraphNode](#) which return [LayerNode](#) object upon realize.

```
#include <graph_node.h>
```

Inheritance diagram for nntrainer::GraphNodeReverseIterator< T\_iterator >:



Collaboration diagram for nntrainer::GraphNodeReverseIterator< T\_iterator >:



### Public Member Functions

- [GraphNodeReverseIterator](#) (T\_iterator iter)  
*Construct a new Graph Node Reverse Iterator object.*
- T\_iterator::value\_type [operator\\*](#) () const  
*reference operator*
- T\_iterator::value\_type [operator->](#) () const  
*pointer operator*



## 8.199.1 Detailed Description

```
template<typename T_iterator>
class nntainer::GraphNodeReverseIterator< T_iterator >
```

Reverse Iterator for [GraphNode](#) which return [LayerNode](#) object upon realize.

### Note

This just extends [GraphNodeIterator](#) and is limited by its functionality.

Definition at line 300 of file `graph_node.h`.

## 8.199.2 Constructor & Destructor Documentation

### 8.199.2.1 GraphNodeReverseIterator()

```
template<typename T_iterator >
nntainer::GraphNodeReverseIterator< T_iterator >::GraphNodeReverseIterator (
    T_iterator iter ) [inline], [explicit]
```

Construct a new Graph Node Reverse Iterator object.

### Parameters

|             |          |
|-------------|----------|
| <i>iter</i> | Iterator |
|-------------|----------|

Definition at line 307 of file `graph_node.h`.

## 8.199.3 Member Function Documentation

### 8.199.3.1 operator\*()

```
template<typename T_iterator >
T_iterator::value_type nntainer::GraphNodeReverseIterator< T_iterator >::operator* ( ) const
[inline]
```

reference operator

### Returns

T\_iterator::value\_type

**Note**

this is different from standard iterator

Definition at line 316 of file graph\_node.h.

**8.199.3.2 operator->()**

```
template<typename T_iterator >
T_iterator::value_type nntrainer::GraphNodeReverseIterator< T_iterator >::operator-> ( )
const [inline]
```

pointer operator

**Returns**

T\_iterator::value\_type

**Note**

this is different from standard iterator

Definition at line 327 of file graph\_node.h.

The documentation for this class was generated from the following file:

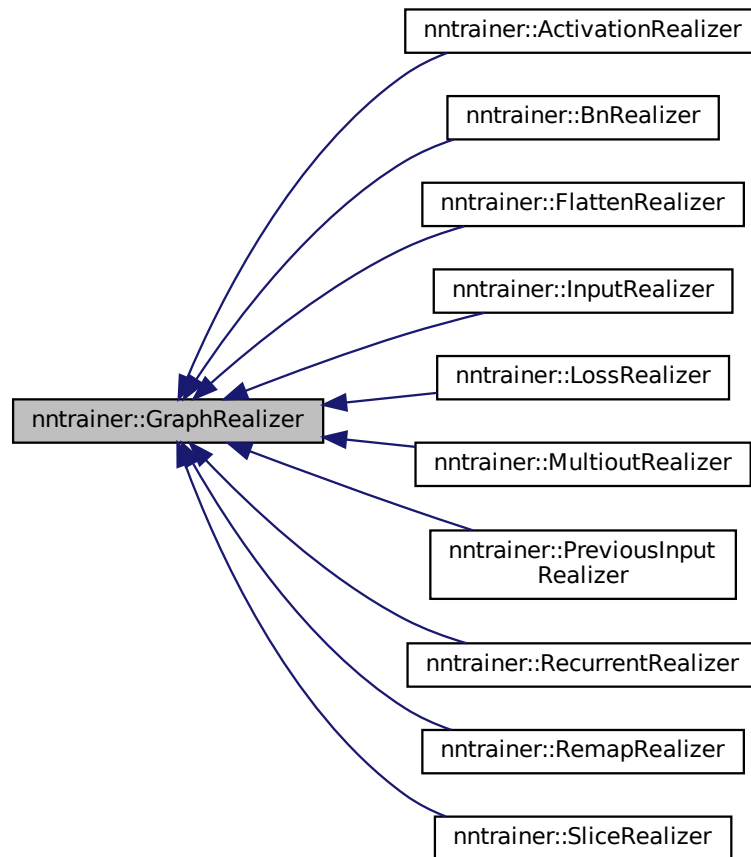
- [graph/graph\\_node.h](#)

**8.200 nntrainer::GraphRealizer Class Reference**

Graph realizer class.

```
#include <realizer.h>
```

Inheritance diagram for nntrainer::GraphRealizer:



## Public Member Functions

- virtual `~GraphRealizer()`  
*Destroy the Graph Realizer object.*
- virtual `GraphRepresentation realize(const GraphRepresentation &reference)=0`  
*graph realizer creates a new graph based on the reference*

### 8.200.1 Detailed Description

Graph realizer class.

Definition at line 27 of file realizer.h.

### 8.200.2 Constructor & Destructor Documentation

### 8.200.2.1 ~GraphRealizer()

```
virtual nntrainer::GraphRealizer::~~GraphRealizer ( ) [inline], [virtual]
```

Destroy the Graph Realizer object.

Definition at line 33 of file realizer.h.

## 8.200.3 Member Function Documentation

### 8.200.3.1 realize()

```
virtual GraphRepresentation nntrainer::GraphRealizer::realize (
    const GraphRepresentation & reference ) [pure virtual]
```

graph realizer creates a new graph based on the reference

**Todo** consider void GraphRepresentation &

Implemented in [nntrainer::RecurrentRealizer](#), [nntrainer::RemapRealizer](#), [nntrainer::InputRealizer](#), [nntrainer::BnRealizer](#), [nntrainer::SliceRealizer](#), [nntrainer::PreviousInputRealizer](#), [nntrainer::LossRealizer](#), [nntrainer::MultioutRealizer](#), [nntrainer::ActivationRealizer](#), and [nntrainer::FlattenRealizer](#).

The documentation for this class was generated from the following file:

- [compiler/realizer.h](#)

## 8.201 tflite::GreaterEqualOptionsBuilder Struct Reference

### Public Types

- typedef GreaterEqualOptions **Table**

### Public Member Functions

- **GreaterEqualOptionsBuilder** (flatbuffers::FlatBufferBuilder & **fb**)
- **GreaterEqualOptionsBuilder** & **operator=** (const **GreaterEqualOptionsBuilder** &)
- flatbuffers::Offset< GreaterEqualOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fb**\_
- flatbuffers::uoffset\_t **start**\_

### 8.201.1 Detailed Description

Definition at line 5276 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.202 tflite::GreaterOptionsBuilder Struct Reference

### Public Types

- typedef GreaterOptions **Table**

### Public Member Functions

- **GreaterOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **GreaterOptionsBuilder** & **operator=** (const **GreaterOptionsBuilder** &)
- flatbuffers::Offset< GreaterOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.202.1 Detailed Description

Definition at line 5246 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.203 tflite::HardSwishOptionsBuilder Struct Reference

### Public Types

- typedef HardSwishOptions **Table**

### Public Member Functions

- **HardSwishOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **HardSwishOptionsBuilder** & **operator=** (const **HardSwishOptionsBuilder** &)
- flatbuffers::Offset< HardSwishOptions > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.203.1 Detailed Description

Definition at line 5978 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.204 std::hash< nntainer::Connection > Struct Reference

hash specialization for connection

```
#include <connection.h>
```

### Public Member Functions

- std::size\_t [operator\(\)](#) (const [nntainer::Connection](#) &c) const  
*hash operator*

#### 8.204.1 Detailed Description

hash specialization for connection

Definition at line 128 of file connection.h.

#### 8.204.2 Member Function Documentation

##### 8.204.2.1 operator>()

```
std::size_t std::hash< nntainer::Connection >::operator() (
    const nntainer::Connection & c ) const [inline]
```

hash operator

#### Parameters

|          |                    |
|----------|--------------------|
| <i>c</i> | connection to hash |
|----------|--------------------|

## Returns

std::size\_t hash

Definition at line 135 of file connection.h.

Here is the call graph for this function:



The documentation for this struct was generated from the following file:

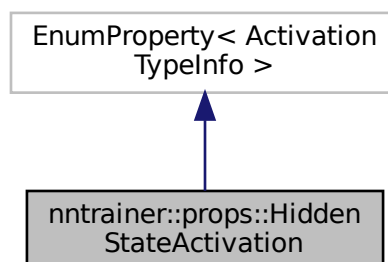
- [graph/connection.h](#)

## 8.205 nntrainer::props::HiddenStateActivation Class Reference

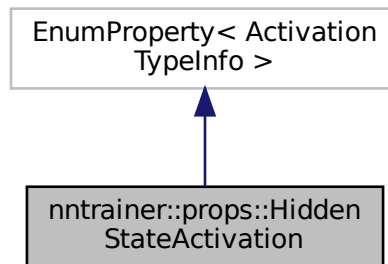
[HiddenStateActivation](#) Enumeration Information.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::HiddenStateActivation:



Collaboration diagram for `nntrainer::props::HiddenStateActivation`:



## Public Types

- using `prop_tag` = `enum_class_prop_tag`

## Public Member Functions

- `HiddenStateActivation` (`ActivationTypeInfo::Enum value=ActivationTypeInfo::Enum::ACT_NONE`)  
Construct a new `HiddenStateActivation` object with default value `ActivationTypeInfo::Enum::ACT_NONE`.

## Static Public Attributes

- static constexpr const char \* `key` = "hidden\_state\_activation"

### 8.205.1 Detailed Description

`HiddenStateActivation` Enumeration Information.

Definition at line 865 of file `common_properties.h`.

### 8.205.2 Constructor & Destructor Documentation

#### 8.205.2.1 HiddenStateActivation()

```

nntrainer::props::HiddenStateActivation::HiddenStateActivation (
    ActivationTypeInfo::Enum value = ActivationTypeInfo::Enum::ACT_NONE )
  
```

Construct a new `HiddenStateActivation` object with default value `ActivationTypeInfo::Enum::ACT_NONE`.

Definition at line 289 of file `common_properties.cpp`.

The documentation for this class was generated from the following files:

- `layers/common_properties.h`
- `layers/common_properties.cpp`



## 8.206 tflite::IfOptionsBuilder Struct Reference

### Public Types

- typedef IfOptions **Table**

### Public Member Functions

- void **add\_then\_subgraph\_index** (int32\_t then\_subgraph\_index)
- void **add\_else\_subgraph\_index** (int32\_t else\_subgraph\_index)
- **IfOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **IfOptionsBuilder** & **operator=** (const **IfOptionsBuilder** &)
- flatbuffers::Offset< IfOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.206.1 Detailed Description

Definition at line 6730 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

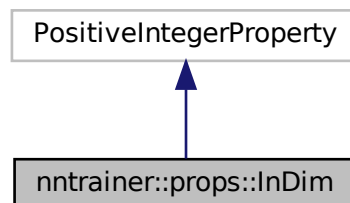
- compiler/tf\_schema\_generated.h

## 8.207 nntrainer::props::InDim Class Reference

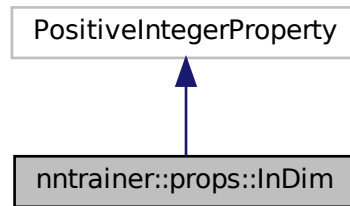
**InDim** property, in dim is the size of vocabulary in the text data.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::InDim:



Collaboration diagram for `nntrainer::props::InDim`:



## Public Types

- using `prop_tag` = `uint_prop_tag`

## Static Public Attributes

- static constexpr const char \* `key` = "in\_dim"

### 8.207.1 Detailed Description

`InDim` property, in dim is the size of vocabulary in the text data.

Definition at line 471 of file `common_properties.h`.

### 8.207.2 Member Typedef Documentation

#### 8.207.2.1 `prop_tag`

```
using nntrainer::props::InDim::prop_tag = uint_prop_tag
```

property type

Definition at line 474 of file `common_properties.h`.

### 8.207.3 Member Data Documentation

### 8.207.3.1 key

```
constexpr const char* nntrainer::props::InDim::key = "in_dim" [static], [constexpr]
```

unique key to access

Definition at line 473 of file common\_properties.h.

The documentation for this class was generated from the following file:

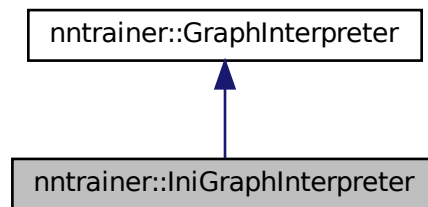
- [layers/common\\_properties.h](#)

## 8.208 nntrainer::IniGraphInterpreter Class Reference

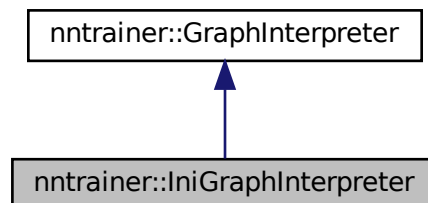
ini graph interpreter class

```
#include <ini_interpreter.h>
```

Inheritance diagram for nntrainer::IniGraphInterpreter:



Collaboration diagram for nntrainer::IniGraphInterpreter:



## Public Member Functions

- [IniGraphInterpreter](#) (const [AppContext](#) &app\_context\_[=AppContext::Global\(\)](#), std::function< const std::string(const std::string &)> pathResolver\_[=\[\]](#)(const std::string &path) { return path;})  
*Construct a new Ini Graph Interpreter object.*
- virtual [~IniGraphInterpreter](#) ()  
*Destroy the Ini Graph Interpreter object.*
- void [serialize](#) (const GraphRepresentation &representation, const std::string &out) override
- GraphRepresentation [deserialize](#) (const std::string &in) override  
*deserialize graph from a stream*

### 8.208.1 Detailed Description

ini graph interpreter class

Definition at line 30 of file ini\_interpreter.h.

### 8.208.2 Constructor & Destructor Documentation

#### 8.208.2.1 IniGraphInterpreter()

```
nntrainer::IniGraphInterpreter::IniGraphInterpreter (
    const AppContext & app_context_ = AppContext::Global\(\),
    std::function< const std::string(const std::string &)> pathResolver_ = [] (const std::string &path) { return path; } )
```

Construct a new Ini Graph Interpreter object.

#### Parameters

|                      |                                   |
|----------------------|-----------------------------------|
| <i>pathResolver_</i> | path resolver function to be used |
|----------------------|-----------------------------------|

Definition at line 49 of file ini\_interpreter.cpp.

#### 8.208.2.2 ~IniGraphInterpreter()

```
nntrainer::IniGraphInterpreter::~IniGraphInterpreter ( ) [virtual]
```

Destroy the Ini Graph Interpreter object.

Definition at line 55 of file ini\_interpreter.cpp.

## 8.208.3 Member Function Documentation

### 8.208.3.1 deserialize()

```
GraphRepresentation nntainer::IniGraphInterpreter::deserialize (
    const std::string & in ) [override], [virtual]
```

deserialize graph from a stream

#### Parameters

|           |                 |
|-----------|-----------------|
| <i>in</i> | input file name |
|-----------|-----------------|

#### Returns

GraphRepresentation graph representation

Get number of sections in the file

dedicated sections so skip

Parse all the layers defined as sections in order

If this section is a backbone, load backbone section from this

#### Note

The order of backbones in the ini file defines the order on the backbones in the model graph

**Todo** : this will be changed to a general way to add a graph

**Todo** if graph Model Type is of recurrent\_wrapper, parse model and realize before return

clean up and rethrow

Implements [nntainer::GraphInterpreter](#).

Definition at line 285 of file ini\_interpreter.cpp.

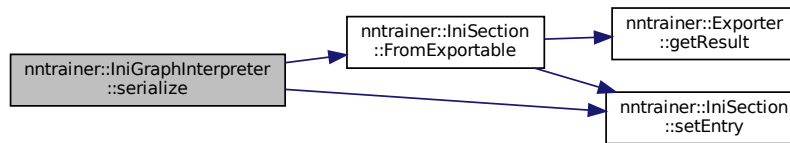
### 8.208.3.2 serialize()

```
void nntrainer::IniGraphInterpreter::serialize (
    const GraphRepresentation & representation,
    const std::string & out ) [override], [virtual]
```

Implements [nntrainer::GraphInterpreter](#).

Definition at line 267 of file ini\_interpreter.cpp.

Here is the call graph for this function:



The documentation for this class was generated from the following files:

- [compiler/ini\\_interpreter.h](#)
- [compiler/ini\\_interpreter.cpp](#)

## 8.209 nntrainer::IniSection Class Reference

[IniSection](#) class that maps to one ini section.

```
#include <ini_wrapper.h>
```

### Public Member Functions

- [IniSection](#) (const std::string &name)  
*Construct a new Ini Section object.*
- [IniSection](#) (const std::string &section\_name, const std::string &entry\_str)  
*Construct a new Ini Section object.*
- [IniSection](#) ([IniSection](#) &from, const std::string &section\_name, const std::string &entry\_str)  
*Copy Construct a new Ini Section object.*
- [IniSection](#) ([IniSection](#) &from, const std::string &entry\_str)  
*Construct a new Ini Section object.*
- [IniSection](#) ()  
*Default constructor for the Ini Section object.*
- [~IniSection](#) ()=default  
*Default destructor for the Ini Section object.*
- [IniSection](#) & [operator+=](#) (const [IniSection](#) &rhs)  
*+=operator from IniSection*
- [IniSection](#) [operator+](#) (const [IniSection](#) &rhs) const

- operator from [IniSection](#)
- [IniSection](#) & [operator+=](#) (const std::string &s)
  - += operator from string*
- [IniSection](#) [operator+](#) (const std::string &s)
  - operator from string
- bool [operator==](#) (const [IniSection](#) &rhs) const
  - equal operator between ini section*
- bool [operator!=](#) (const [IniSection](#) &rhs) const
  - not equal operator between ini section*
- void [print](#) (std::ostream &out) const
  - print out a section*
- std::string [getName](#) () const
  - Get the Name object.*
- void [setEntry](#) (const std::string &key, const std::string &value)
  - Set the Entry object by key and value.*

## Static Public Member Functions

- template<typename Exportable >  
static [IniSection FromExportable](#) (const std::string &section\_name, const Exportable &exportable)
  - Construct a new Ini Section object from which implements object::exportTo.*

## Friends

- std::ostream & [operator<<](#) (std::ostream &os, const [IniSection](#) &section)
  - << operator of a section*

### 8.209.1 Detailed Description

[IniSection](#) class that maps to one ini section.

**Todo** consider API style setEntry function

Definition at line 32 of file ini\_wrapper.h.

### 8.209.2 Constructor & Destructor Documentation

#### 8.209.2.1 IniSection() [1/5]

```
nntrainer::IniSection::IniSection (
    const std::string & name )
```

Construct a new Ini Section object.

## Parameters

|             |              |
|-------------|--------------|
| <i>name</i> | section name |
|-------------|--------------|

Definition at line 23 of file ini\_wrapper.cpp.

### 8.209.2.2 IniSection() [2/5]

```
nntrainer::IniSection::IniSection (
    const std::string & section_name,
    const std::string & entry_str )
```

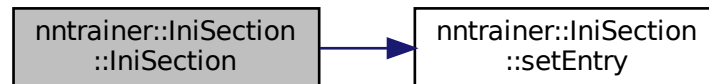
Construct a new Ini Section object.

## Parameters

|                     |  |
|---------------------|--|
| <i>section_name</i> | section name                               |
| <i>entry_str</i>    | entry representing string (separated by  ) |

Definition at line 25 of file ini\_wrapper.cpp.

Here is the call graph for this function:



### 8.209.2.3 IniSection() [3/5]

```
nntrainer::IniSection::IniSection (
    IniSection & from,
    const std::string & section_name,
    const std::string & entry_str )
```

Copy Construct a new Ini Section object.

## Note

this function copies entry from *from* and overwrite entry and section\_name

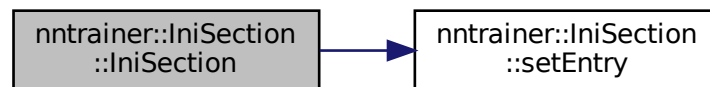


## Parameters

|                     |   |
|---------------------|---|
| <i>from</i>         | Ini Section to copy from  |
| <i>section_name</i> | section name to override, if empty, section name is not updated |
| <i>entry_str</i>    | entry string to override the given section name                 |

Definition at line 31 of file ini\_wrapper.cpp.

Here is the call graph for this function:



#### 8.209.2.4 IniSection() [4/5]

```
nntainer::IniSection::IniSection (
    IniSection & from,
    const std::string & entry_str ) [inline]
```

Construct a new Ini Section object.

## Parameters

|                  |   |
|------------------|---|
| <i>from</i>      | Ini Section to copy from                        |
| <i>entry_str</i> | entry string to override the given section name |

Definition at line 69 of file ini\_wrapper.h.

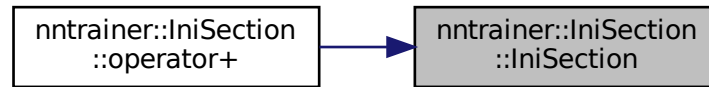
#### 8.209.2.5 IniSection() [5/5]

```
nntainer::IniSection::IniSection ( ) [inline]
```

Default constructor for the Ini Section object.

Definition at line 76 of file ini\_wrapper.h.

Here is the caller graph for this function:



### 8.209.2.6 ~IniSection()

```
nntrainer::IniSection::~~IniSection ( ) [default]
```

Default destructor for the Ini Section object.

## 8.209.3 Member Function Documentation

### 8.209.3.1 FromExportable()

```
template<typename Exportable >
static IniSection nntrainer::IniSection::FromExportable (
    const std::string & section_name,
    const Exportable & exportable ) [inline], [static]
```

Construct a new Ini Section object from which implements object::exportTo.

#### Template Parameters

|                   |                                     |
|-------------------|-------------------------------------|
| <i>Exportable</i> | object with member object::exportTo |
|-------------------|-------------------------------------|

#### Parameters

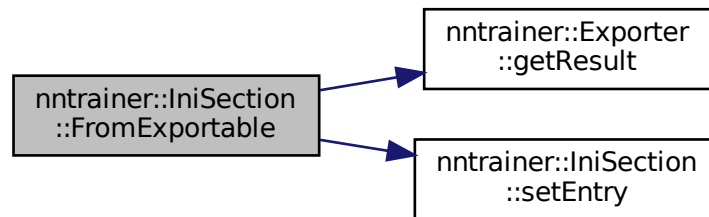
|                     |                   |
|---------------------|-------------------|
| <i>section_name</i> | section name      |
| <i>exportable</i>   | exportable object |

#### Returns

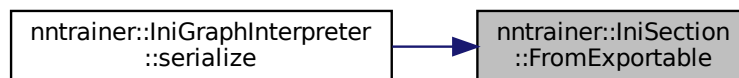
[IniSection](#) created section

Definition at line 88 of file ini\_wrapper.h.

Here is the call graph for this function:



Here is the caller graph for this function:



### 8.209.3.2 getName()

```
std::string nntrainer::IniSection::getName ( ) const [inline]
```

Get the Name object.

#### Returns

`std::string` section name

Definition at line 184 of file `ini_wrapper.h`.

### 8.209.3.3 operator"!="()

```
bool nntrainer::IniSection::operator!= (
    const IniSection & rhs ) const [inline]
```

not equal operator between ini section

## Parameters

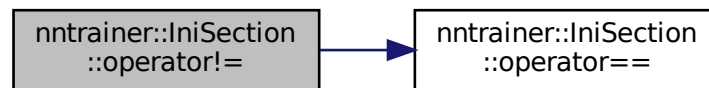
|            |                        |
|------------|------------------------|
| <i>rhs</i> | ini section to compare |
|------------|------------------------|

## Return values

|              |                               |
|--------------|-------------------------------|
| <i>true</i>  | two inisections are not equal |
| <i>false</i> | two inisections are equal     |

Definition at line 170 of file ini\_wrapper.h.

Here is the call graph for this function:



### 8.209.3.4 operator+() [1/2]

```

IniSection nntainer::IniSection::operator+ (
    const IniSection & rhs ) const [inline]
  
```

- operator from [IniSection](#)

## Parameters

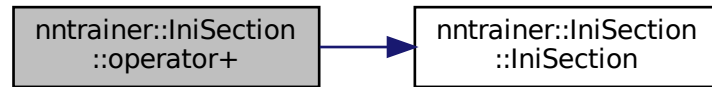
|            |                |
|------------|----------------|
| <i>rhs</i> | operand to add |
|------------|----------------|

## Returns

[IniSection](#) new Inisection

Definition at line 129 of file ini\_wrapper.h.

Here is the call graph for this function:



### 8.209.3.5 operator+() [2/2]

```
IniSection nntainer::IniSection::operator+ (
    const std::string & s ) [inline]
```

- operator from string

#### Parameters

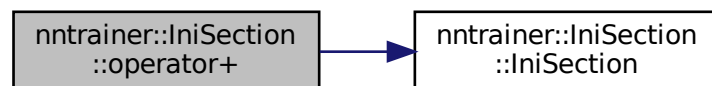
|                |                              |
|----------------|------------------------------|
| <code>s</code> | string representation to add |
|----------------|------------------------------|

#### Returns

[IniSection](#) Newly created section

Definition at line 150 of file `ini_wrapper.h`.

Here is the call graph for this function:



### 8.209.3.6 operator+=() [1/2]

```
IniSection& nntainer::IniSection::operator+= (
    const IniSection & rhs ) [inline]
```

`+=` operator from [IniSection](#)

**Parameters**

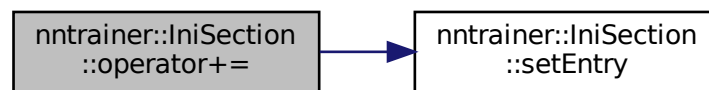
|            |                |
|------------|----------------|
| <i>rhs</i> | operand to add |
|------------|----------------|

**Returns**

[IniSection](#)& this

Definition at line 118 of file ini\_wrapper.h.

Here is the call graph for this function:

**8.209.3.7 operator+=() [2/2]**

```
IniSection& nntainer::IniSection::operator+= (  
    const std::string & s ) [inline]
```

+= operator from string

**Parameters**

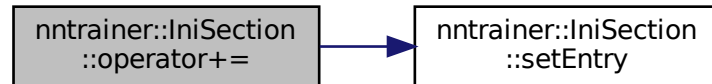
|          |                              |
|----------|------------------------------|
| <i>s</i> | string representation to add |
|----------|------------------------------|

**Returns**

[IniSection](#)& this

Definition at line 139 of file ini\_wrapper.h.

Here is the call graph for this function:

**8.209.3.8 operator==()**

```

bool nntrainer::IniSection::operator== (
    const IniSection & rhs ) const [inline]
  
```

equal operator between ini section

**Parameters**

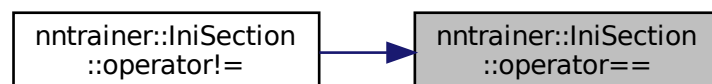
|            |                        |
|------------|------------------------|
| <i>rhs</i> | ini section to compare |
|------------|------------------------|

**Return values**

|              |                                |
|--------------|--------------------------------|
| <i>true</i>  | two inisections are equal      |
| <i>false</i> | two ini sections are not equal |

Definition at line 159 of file ini\_wrapper.h.

Here is the caller graph for this function:



### 8.209.3.9 print()

```
void nntrainer::IniSection::print (
    std::ostream & out ) const
```

print out a section

#### Parameters

|            |                  |
|------------|------------------|
| <i>out</i> | ostream to print |
|------------|------------------|

Definition at line 42 of file ini\_wrapper.cpp.

### 8.209.3.10 setEntry()

```
void nntrainer::IniSection::setEntry (
    const std::string & key,
    const std::string & value )
```

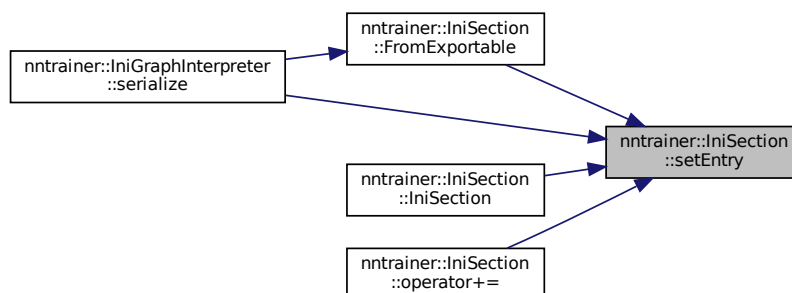
Set the Entry object by key and value.

#### Parameters

|              |                   |
|--------------|-------------------|
| <i>key</i>   | key to update     |
| <i>value</i> | value to be added |

Definition at line 54 of file ini\_wrapper.cpp.

Here is the caller graph for this function:



## 8.209.4 Friends And Related Function Documentation



### 8.209.4.1 operator<<

```
std::ostream& operator<< (
    std::ostream & os,
    const IniSection & section ) [friend]
```

<<operator of a section

#### Parameters

|                |                  |
|----------------|------------------|
| <i>os</i>      | ostream          |
| <i>section</i> | section to print |

#### Returns

std::ostream& ostream

Definition at line 223 of file ini\_wrapper.h.

The documentation for this class was generated from the following files:

- [utils/ini\\_wrapper.h](#)
- [utils/ini\\_wrapper.cpp](#)

## 8.210 nntainer::props::InitializerInfo Struct Reference

Enumeration of tensor initialization type.

```
#include <common_properties.h>
```

### Public Types

- using **Enum** = Tensor::Initializer

### Static Public Attributes

- static constexpr std::initializer\_list< Enum > **EnumList**
- static constexpr const char \* **EnumStr** []

### 8.210.1 Detailed Description

Enumeration of tensor initialization type.

Definition at line 898 of file common\_properties.h.

## 8.210.2 Member Data Documentation

### 8.210.2.1 EnumList

```
constexpr std::initializer_list<Enum> nntainer::props::InitializerInfo::EnumList [static],
[constexpr]
```

#### Initial value:

```
= {
    Enum::ZEROS,          Enum::ONES,          Enum::LECUN_NORMAL,
    Enum::LECUN_UNIFORM, Enum::XAVIER_NORMAL, Enum::XAVIER_UNIFORM,
    Enum::HE_NORMAL,     Enum::HE_UNIFORM,   Enum::NONE}
```

Definition at line 900 of file common\_properties.h.

### 8.210.2.2 EnumStr

```
constexpr const char* nntainer::props::InitializerInfo::EnumStr[] [static], [constexpr]
```

#### Initial value:

```
= {
    "zeros",          "ones",          "lecun_normal",
    "lecun_uniform", "xavier_normal", "xavier_uniform",
    "he_normal",     "he_uniform",   "none"}
```

Definition at line 905 of file common\_properties.h.

The documentation for this struct was generated from the following file:

- [layers/common\\_properties.h](#)

## 8.211 nntainer::InitLayerContext Class Reference

### Public Types

- typedef [VarGradSpec](#) [TensorSpec](#)

*Specification of the tensors.*

## Public Member Functions

- [InitLayerContext](#) (const std::vector< TensorDim > &dim, const std::vector< bool > &req\_out\_connected, bool in\_place\_, const std::string &n="", const std::string &prefix\_="", const float max\_norm=0.0)
  - Construct a new Init Layer Context object.*
- const std::string & [getName](#) () const
  - get name by the layer*
- unsigned int [getNumInputs](#) () const
  - Get the number of inputs for the layer.*
- unsigned int [getNumRequestedOutputs](#) () const
  - Get the number of requested outputs for the layer.*
- const std::vector< TensorDim > & [getInputDimensions](#) () const
  - Get the Input Dimensions object.*
- void [setEffDimFlagInputDimension](#) (unsigned int idx, const std::bitset< TensorDim::MAXDIM > &dim\_flag\_)
  - Set the Dim Flag to retrieve effective dimension.*
- void [setDynDimFlagInputDimension](#) (unsigned int idx, const std::bitset< TensorDim::MAXDIM > &dim\_flag\_)
  - Set the dynamic Dim Flag to retrieve dynamic dimension (that can change during running)*
- void [setOutputDimensions](#) (const std::vector< TensorDim > &out\_dim)
  - Set the Output Dimensions object.*
- unsigned int [requestWeight](#) (const TensorDim &dim, const Tensor::Initializer init, const [WeightRegularizer](#) reg, const float reg\_const, const float decay, const std::string &name, bool trainable=true)
  - Request a new weight for the layer.*
- unsigned int [requestWeight](#) (const [WeightSpec](#) &spec)
  - Request a new weight for the layer.*
- unsigned int [requestTensor](#) (const TensorDim &dim, const std::string &name, const Tensor::Initializer init=Tensor::Initializer::NONE, bool trainable=false, [TensorLifespan](#) lifespan=[TensorLifespan::ITERATION\\_LIFESPAN](#), bool private\_=true)
  - Request a new tensor for the layer.*
- unsigned int [requestTensor](#) (const [TensorSpec](#) &spec)
  - Request a new tensor for the layer.*
- const std::vector< [WeightSpec](#) > & [getWeightsSpec](#) () const
  - Get the current weights spec.*
- unsigned int [getNumWeights](#) () const
  - Get the number of requested weights.*
- const std::vector< [TensorSpec](#) > & [getTensorsSpec](#) () const
  - Get the current tensors spec.*
- unsigned int [getNumTensors](#) () const
  - Get the number of requested tensors objects.*
- void [requestOutputs](#) (std::vector< [VarGradSpecV2](#) > &&out\_specs)
  - request outputs*
- const std::vector< [VarGradSpecV2](#) > & [getOutSpecs](#) () const
  - Get the Out Specs object.*
- bool [validate](#) ()
  - Validate the context.*
- bool [executeInPlace](#) () const
  - check if the layer is expected to run in-place*

## Static Public Member Functions

- static [VarGradSpecV2](#) [outSpec](#) (const TensorDim &dim, const std::string &name="out", [TensorLifespan](#) ls=[TensorLifespan::FORWARD\\_FUNC\\_LIFESPAN](#), [TensorLifespan](#) grad\_ls=[TensorLifespan::CALC\\_GRAD\\_DERIV\\_LIFESPAN](#))
  - create var grad specification with output default*

### 8.211.1 Detailed Description

Definition at line 38 of file layer\_context.h.

### 8.211.2 Member Typedef Documentation

#### 8.211.2.1 TensorSpec

```
typedef VarGradSpec nntrainer::InitLayerContext::TensorSpec
```

Specification of the tensors.

Definition at line 182 of file layer\_context.h.

### 8.211.3 Constructor & Destructor Documentation

#### 8.211.3.1 InitLayerContext()

```
nntrainer::InitLayerContext::InitLayerContext (
    const std::vector< TensorDim > & dim,
    const std::vector< bool > & req_out_connected,
    bool in_place_,
    const std::string & n = "",
    const std::string & prefix_ = "",
    const float max_norm = 0.0 )
```

Construct a new Init [Layer](#) Context object.

#### Parameters

|                          |   |
|--------------------------|---|
| <i>dim</i>               | Input dimensions for the layer                              |
| <i>req_out_connected</i> | bool vector to tell if requested output is trainable or not |
| <i>in_place_</i>         | true if the context is inplacable                           |
| <i>name</i>              | name  |
| <i>prefix_</i>           | prefix  |
| <i>max_norm</i>          | max norm  |

Definition at line 40 of file layer\_context.cpp.

### 8.211.4 Member Function Documentation

#### 8.211.4.1 executeInPlace()

```
bool nntrainer::InitLayerContext::executeInPlace ( ) const [inline]
```

check if the layer is expected to run in-place

##### Returns

true if in-place, else false

Definition at line 284 of file layer\_context.h.

#### 8.211.4.2 getInputDimensions()

```
const std::vector<TensorDim>& nntrainer::InitLayerContext::getInputDimensions ( ) const [inline]
```

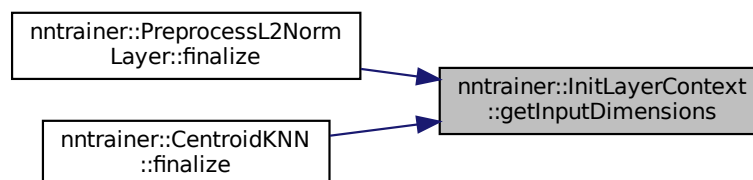
Get the Input Dimensions object.

##### Returns

const std::vector<TensorDim>& Input dimensions

Definition at line 82 of file layer\_context.h.

Here is the caller graph for this function:



#### 8.211.4.3 getName()

```
const std::string& nntrainer::InitLayerContext::getName ( ) const [inline]
```

get name by the layer

##### Returns

name of the layer

Definition at line 61 of file layer\_context.h.

#### 8.211.4.4 `getNumInputs()`

```
unsigned int nntainer::InitLayerContext::getNumInputs ( ) const [inline]
```

Get the number of inputs for the layer.

##### Returns

unsigned int number of inputs

Definition at line 68 of file layer\_context.h.

#### 8.211.4.5 `getNumRequestedOutputs()`

```
unsigned int nntainer::InitLayerContext::getNumRequestedOutputs ( ) const
```

Get the number of requested outputs for the layer.

##### Returns

unsigned int number of requested outputs

Definition at line 59 of file layer\_context.cpp.

#### 8.211.4.6 `getNumTensors()`

```
unsigned int nntainer::InitLayerContext::getNumTensors ( ) const [inline]
```

Get the number of requested tensors objects.

##### Returns

unsigned int number of requested tensors

Definition at line 224 of file layer\_context.h.

#### 8.211.4.7 `getNumWeights()`

```
unsigned int nntainer::InitLayerContext::getNumWeights ( ) const [inline]
```

Get the number of requested weights.

##### Returns

The current number of requested weights

Definition at line 210 of file layer\_context.h.

#### 8.211.4.8 getOutSpecs()

```
const std::vector< VarGradSpecV2 > & nntrainer::InitLayerContext::getOutSpecs ( ) const
```

Get the Out Specs object.

##### Returns

std::vector<VarGradSpecV2> out specification

Definition at line 118 of file layer\_context.cpp.

#### 8.211.4.9 getTensorsSpec()

```
const std::vector<TensorSpec>& nntrainer::InitLayerContext::getTensorsSpec ( ) const [inline]
```

Get the current tensors spec.

##### Returns

The current tensors spec

Definition at line 217 of file layer\_context.h.

#### 8.211.4.10 getWeightsSpec()

```
const std::vector<WeightSpec>& nntrainer::InitLayerContext::getWeightsSpec ( ) const [inline]
```

Get the current weights spec.

##### Returns

The current weights spec

Definition at line 203 of file layer\_context.h.

#### 8.211.4.11 outSpec()

```
VarGradSpecV2 nntrainer::InitLayerContext::outSpec (
    const TensorDim & dim,
    const std::string & name = "out",
    TensorLifespan ls = TensorLifespan::FORWARD_FUNC_LIFESPAN,
    TensorLifespan grad_ls = TensorLifespan::CALC_GRAD_DERIV_LIFESPAN ) [static]
```

create var grad specification with output default

## Parameters

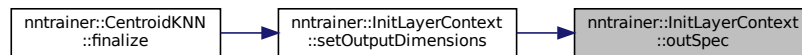
|                             |                   |
|-----------------------------|-------------------|
| <i>dim</i>                  | dimension         |
| <i>name</i>                 | name              |
| <i>ls</i>                   | variable lifespan |
| <i>grad</i> ↔<br><i>_ls</i> | gradient lifespan |

## Returns

[VarGradSpecV2](#) var grad specification

Definition at line 76 of file layer\_context.cpp.

Here is the caller graph for this function:



## 8.211.4.12 requestOutputs()

```
void nntrainer::InitLayerContext::requestOutputs (
    std::vector< VarGradSpecV2 > && out_specs )
```

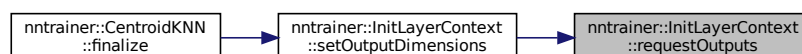
request outputs

## Parameters

|                  |   |
|------------------|---|
| <i>out_specs</i> | pack of out specification, name will be automatically indexed to prevent name clash |
|------------------|---|

Definition at line 90 of file layer\_context.cpp.

Here is the caller graph for this function:





**8.211.4.13 requestTensor()** [1/2]

```
unsigned int nntrainer::InitLayerContext::requestTensor (
    const TensorDim & dim,
    const std::string & name,
    const Tensor::Initializer init = Tensor::Initializer::NONE,
    bool trainable = false,
    TensorLifespan lifespan = TensorLifespan::ITERATION_LIFESPAN,
    bool private_ = true ) [inline]
```

Request a new tensor for the layer.

**Parameters**

|                  |   |
|------------------|---|
| <i>dim</i>       | dimension of the tensor                                     |
| <i>trainable</i> | if the tensor is trainable (require gradient or not)        |
| <i>name</i>      | name of the tensor  |
| <i>lifespan</i>  | lifespan of the tensor                                      |
| <i>private_↔</i> | if custom tensor should not be shared, and only for soleuse |
| —                |   |

**Returns**

unsigned int index of the tensor for its getter

**Todo** Consider providing a guarantee that the returned indices will always start from 0 and will always be incremental.

Definition at line 167 of file layer\_context.h.

**8.211.4.14 requestTensor()** [2/2]

```
unsigned int nntrainer::InitLayerContext::requestTensor (
    const TensorSpec & spec ) [inline]
```

Request a new tensor for the layer.

**Parameters**

|             |             |
|-------------|-------------|
| <i>spec</i> | tensor spec |
|-------------|-------------|

**Returns**

unsigned int index of the tensor for its getter

**Todo** Consider providing a guarantee that the returned indices will always start from 0 and will always be incremental.

Definition at line 193 of file layer\_context.h.

**8.211.4.15 requestWeight()** [1/2]

```

unsigned int nntrainer::InitLayerContext::requestWeight (
    const TensorDim & dim,
    const Tensor::Initializer init,
    const WeightRegularizer reg,
    const float reg_const,
    const float decay,
    const std::string & name,
    bool trainable = true ) [inline]

```

Request a new weight for the layer.

**Parameters**

|                  |  |
|------------------|--|
| <i>dim</i>       | dimension of the weight                              |
| <i>init</i>      | initializer for the weight                           |
| <i>reg</i>       | regularizer for the weight                           |
| <i>reg_const</i> | regularization constant for the weight               |
| <i>name</i>      | name of the weight                                   |
| <i>trainable</i> | if the weight is trainable (require gradient or not) |

**Returns**

unsigned int index of the weight for its getter

**Todo** Consider providing a guarantee that the returned indices will always start from 0 and will always be incremental.

Definition at line 128 of file layer\_context.h.

**8.211.4.16 requestWeight()** [2/2]

```

unsigned int nntrainer::InitLayerContext::requestWeight (
    const WeightSpec & spec ) [inline]

```

Request a new weight for the layer.

**Parameters**

|             |             |
|-------------|-------------|
| <i>spec</i> | tensor spec |
|-------------|-------------|

**Returns**

unsigned int index of the weight for its getter

**Todo** Consider providing a guarantee that the returned indices will always start from 0 and will always be incremental.

Definition at line 148 of file layer\_context.h.

#### 8.211.4.17 setDynDimFlagInputDimension()

```
void nntainer::InitLayerContext::setDynDimFlagInputDimension (
    unsigned int idx,
    const std::bitset< TensorDim::MAXDIM > & dim_flag_ ) [inline]
```

Set the dynamic Dim Flag to retrieve dynamic dimension (that can change during running)

##### Parameters

|                        |  |
|------------------------|--|
| <i>dim_↔<br/>flag_</i> | dimension bit to calculate, rightmost is width |
|------------------------|--|

Definition at line 102 of file layer\_context.h.

#### 8.211.4.18 setEffDimFlagInputDimension()

```
void nntainer::InitLayerContext::setEffDimFlagInputDimension (
    unsigned int idx,
    const std::bitset< TensorDim::MAXDIM > & dim_flag_ ) [inline]
```

Set the Dim Flag to retrieve effective dimension.

##### Parameters

|                        |  |
|------------------------|--|
| <i>dim_↔<br/>flag_</i> | dimension bit to calculate, rightmost is width |
|------------------------|--|

Definition at line 90 of file layer\_context.h.

#### 8.211.4.19 setOutputDimensions()

```
void nntainer::InitLayerContext::setOutputDimensions (
    const std::vector< TensorDim > & out_dim )
```

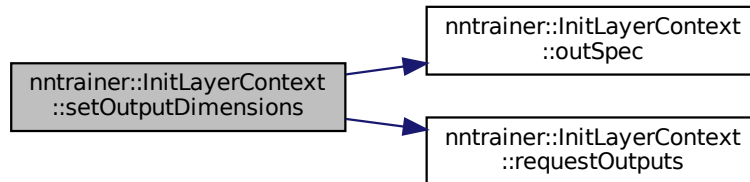
Set the Output Dimensions object.

##### Parameters

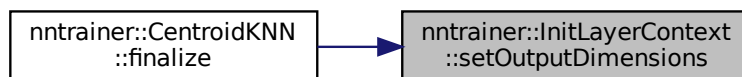
|                |                                |
|----------------|--------------------------------|
| <i>out_dim</i> | the output dimension to set to |
|----------------|--------------------------------|

Definition at line 63 of file layer\_context.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



#### 8.211.4.20 validate()

```
bool nntrainer::InitLayerContext::validate ( ) [inline]
```

Validate the context.

##### Returns

true if validated, else false

##### Note

this must be called before passing a context to a layer for finalize

Definition at line 261 of file layer\_context.h.

The documentation for this class was generated from the following files:

- [layers/layer\\_context.h](#)
- [layers/layer\\_context.cpp](#)

## 8.212 nntainer::IniWrapper Class Reference

[IniWrapper](#) using IniSections.

```
#include <ini_wrapper.h>
```

### Public Types

- using **Sections** = std::vector< [IniSection](#) >

### Public Member Functions

- [IniWrapper](#) ()=default  
*Construct a new Ini Test Wrapper object.*
- [IniWrapper](#) (const std::string &name\_, const Sections &sections\_={})  
*Construct a new Ini Test Wrapper object.*
- bool [operator==](#) (const [IniWrapper](#) &rhs) const  
*ini operator== to check if IniWrapper is equal*
- bool [operator!=](#) (const [IniWrapper](#) &rhs) const  
*ini operator!= to check if IniWrapper is not equal*
- [IniWrapper](#) & [operator+=](#) (const [IniWrapper](#) &ini)  
*update sections if section is empty, else update section by section by key*
- [IniWrapper](#) [operator+](#) (const [IniWrapper](#) &rhs) const  
*update sections if section is empty, else update section by section by key*
- [IniWrapper](#) & [operator+=](#) (const std::string &s)  
*update a single section using operator+=*
- [IniWrapper](#) & [operator+=](#) (const [IniSection](#) &section\_)  
*update a single section using operator+=*
- [IniWrapper](#) [operator+](#) (const std::string &rhs) const  
*update a single section using operator +*
- [IniWrapper](#) [operator+](#) (const [IniSection](#) &section\_) const  
*update a single section using operator +*
- std::string [getIniName](#) () const  
*Get the Ini Name object.*
- std::string [getName](#) () const  
*Get the Name.*
- void [save\\_ini](#) () const  
*save ini to a file, (getIniName()) is used to save)*
- void [save\\_ini](#) (const std::string &ini\_name) const  
*save ini by ini\_name*
- void [erase\\_ini](#) () const noexcept  
*erase ini*

### Friends

- std::ostream & [operator<<](#) (std::ostream &os, const [IniWrapper](#) &ini)  
*operator<< to print information to ostream*

### 8.212.1 Detailed Description

[IniWrapper](#) using IniSections.

Definition at line 232 of file ini\_wrapper.h.

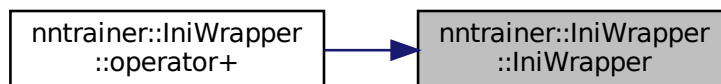
### 8.212.2 Constructor & Destructor Documentation

#### 8.212.2.1 IniWrapper() [1/2]

```
nntrainer::IniWrapper::IniWrapper ( ) [default]
```

Construct a new Ini Test Wrapper object.

Here is the caller graph for this function:



#### 8.212.2.2 IniWrapper() [2/2]

```
nntrainer::IniWrapper::IniWrapper (
    const std::string & name_,
    const Sections & sections_ = {} ) [inline]
```

Construct a new Ini Test Wrapper object.

##### Parameters

|                   |   |
|-------------------|---|
| <i>name_</i>      | name of the ini without <code>.ini</code> extension |
| <i>sections_↔</i> | sections that should go into ini                    |
| <code>_</code>    |   |

Definition at line 248 of file ini\_wrapper.h.

## 8.212.3 Member Function Documentation

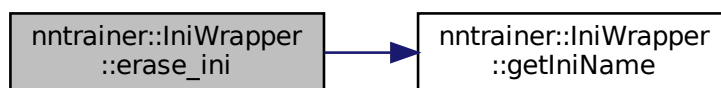
### 8.212.3.1 erase\_ini()

```
void nntrainer::IniWrapper::erase_ini ( ) const [noexcept]
```

erase ini

Definition at line 129 of file ini\_wrapper.cpp.

Here is the call graph for this function:



### 8.212.3.2 getIniName()

```
std::string nntrainer::IniWrapper::getIniName ( ) const [inline]
```

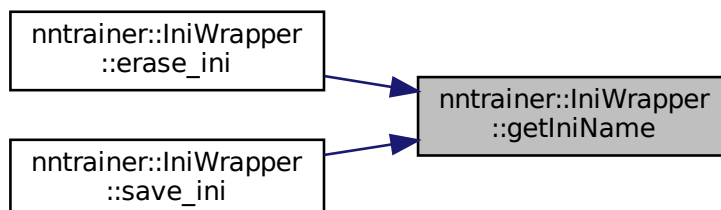
Get the Ini Name object.

#### Returns

std::string ini name with extension appended

Definition at line 347 of file ini\_wrapper.h.

Here is the caller graph for this function:



### 8.212.3.3 getName()

```
std::string nntrainer::IniWrapper::getName ( ) const [inline]
```

Get the Name.

#### Returns

std::string name

Definition at line 354 of file ini\_wrapper.h.

### 8.212.3.4 operator"!=(())

```
bool nntrainer::IniWrapper::operator!= (
    const IniWrapper & rhs ) const [inline]
```

ini operator!= to check if [IniWrapper](#) is not equal

#### Parameters

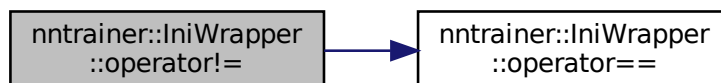
|            |                                       |
|------------|---------------------------------------|
| <i>rhs</i> | <a href="#">IniWrapper</a> to compare |
|------------|---------------------------------------|

#### Return values

|              |              |
|--------------|--------------|
| <i>true</i>  | if not equal |
| <i>false</i> | if equal     |

Definition at line 270 of file ini\_wrapper.h.

Here is the call graph for this function:



### 8.212.3.5 operator+() [1/3]

```
IniWrapper nntrainer::IniWrapper::operator+ (
    const IniSection & section_ ) const [inline]
```



update a single section using operator +

## Parameters

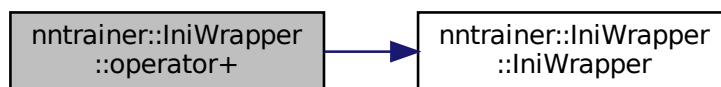
|            |                                |
|------------|--------------------------------|
| <i>rhs</i> | string representation to merge |
|------------|--------------------------------|

## Returns

[IniWrapper](#) ini wrapper

Definition at line 338 of file ini\_wrapper.h.

Here is the call graph for this function:



### 8.212.3.6 operator+() [2/3]

```

IniWrapper nntrainer::IniWrapper::operator+ (
    const IniWrapper & rhs ) const [inline]
  
```

update sections if section is empty, else update section by section by key

## Parameters

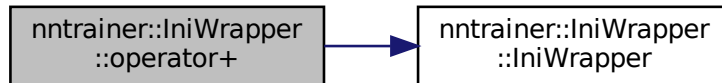
|    |            |                            |
|----|------------|----------------------------|
| in | <i>rhs</i> | <a href="#">IniWrapper</a> |
|----|------------|----------------------------|

**Returns**

[IniWrapper](#)& a new instance

Definition at line 296 of file ini\_wrapper.h.

Here is the call graph for this function:

**8.212.3.7 operator+()** [3/3]

```
IniWrapper nntrainer::IniWrapper::operator+ (  
    const std::string & rhs ) const [inline]
```

update a single section using operator +

**Parameters**

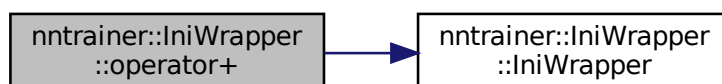
|            |                                 |
|------------|---------------------------------|
| <i>rhs</i> | string representatioin to merge |
|------------|---------------------------------|

**Returns**

[IniWrapper](#) ini wrapper

Definition at line 328 of file ini\_wrapper.h.

Here is the call graph for this function:



**8.212.3.8 operator+=()** [1/3]

```
IniWrapper& nntainer::IniWrapper::operator+= (
    const IniSection & section_ ) [inline]
```

update a single section using operator+=

**Parameters**

|               |  |
|---------------|--|
| <i>string</i> | format of sectionkey / propkey=val   propkey=val  .. |
|---------------|--|

**Returns**

[IniWrapper&](#) ini wrapper

Definition at line 317 of file ini\_wrapper.h.

**8.212.3.9 operator+=()** [2/3]

```
IniWrapper& nntainer::IniWrapper::operator+= (
    const IniWrapper & ini ) [inline]
```

update sections if section is empty, else update section by section by key

**Parameters**

|           |            |                            |
|-----------|------------|----------------------------|
| <i>in</i> | <i>ini</i> | <a href="#">IniWrapper</a> |
|-----------|------------|----------------------------|

**Returns**

[IniWrapper&](#) this

Definition at line 279 of file ini\_wrapper.h.

**8.212.3.10 operator+=()** [3/3]

```
IniWrapper& nntainer::IniWrapper::operator+= (
    const std::string & s ) [inline]
```

update a single section using operator+=

**Parameters**

|               |  |
|---------------|--|
| <i>string</i> | format of sectionkey / propkey=val   propkey=val  .. |
|---------------|--|

## Returns

[IniWrapper](#)& ini wrapper

Definition at line 306 of file ini\_wrapper.h.

### 8.212.3.11 operator==()

```
bool nntainer::IniWrapper::operator== (
    const IniWrapper & rhs ) const [inline]
```

ini operator== to check if [IniWrapper](#) is equal

## Parameters

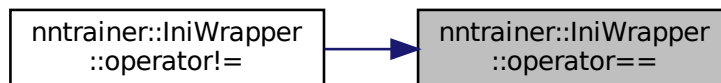
|            |                                       |
|------------|---------------------------------------|
| <i>rhs</i> | <a href="#">IniWrapper</a> to compare |
|------------|---------------------------------------|

## Return values

|              |                               |
|--------------|-------------------------------|
| <i>true</i>  | true if ini is equal (deeply) |
| <i>false</i> | false if ini is not equal     |

Definition at line 259 of file ini\_wrapper.h.

Here is the caller graph for this function:



### 8.212.3.12 save\_ini()

```
void nntainer::IniWrapper::save_ini (
    const std::string & ini_name ) const
```

save ini by ini\_name

## Parameters

|                 |                  |
|-----------------|------------------|
| <i>ini_name</i> | ini name to save |
|-----------------|------------------|

Definition at line 120 of file ini\_wrapper.cpp.

## 8.212.4 Friends And Related Function Documentation

### 8.212.4.1 operator<<

```
std::ostream& operator<< (
    std::ostream & os,
    const IniWrapper & ini ) [friend]
```

operator<< to print information to ostream

#### Parameters

|            |             |
|------------|-------------|
| <i>os</i>  | ostream     |
| <i>ini</i> | ini wrapper |

#### Returns

std::ostream& ostream

Definition at line 381 of file ini\_wrapper.h.

The documentation for this class was generated from the following files:

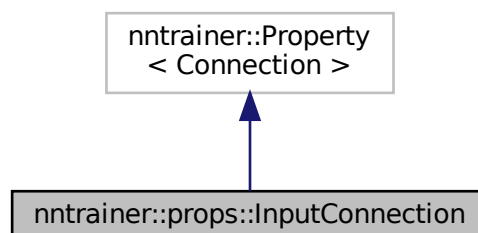
- [utils/ini\\_wrapper.h](#)
- [utils/ini\\_wrapper.cpp](#)

## 8.213 nntrainer::props::InputConnection Class Reference

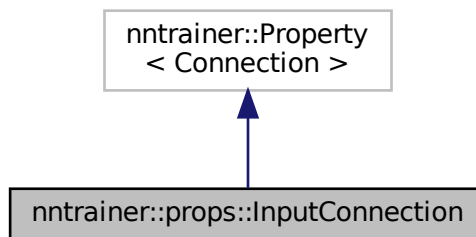
InputSpec property, this defines connection specification of an input.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::InputConnection:



Collaboration diagram for nntrainer::props::InputConnection:



## Public Types

- using `prop_tag = connection_prop_tag`

## Public Member Functions

- `InputConnection ()`  
*Construct a new Input Spec object.*
- `InputConnection (const Connection &value)`  
*Construct a new Input Spec object.*

## Static Public Attributes

- static constexpr const char \* `key`

### 8.213.1 Detailed Description

InputSpec property, this defines connection specification of an input.

Definition at line 183 of file `common_properties.h`.

### 8.213.2 Member Typedef Documentation

#### 8.213.2.1 `prop_tag`

```
using nntrainer::props::InputConnection::prop_tag = connection_prop_tag
```

property type

Definition at line 199 of file `common_properties.h`.

### 8.213.3 Constructor & Destructor Documentation

#### 8.213.3.1 InputConnection() [1/2]

```
nntrainer::props::InputConnection::InputConnection ( )
```

Construct a new Input Spec object.

Definition at line 85 of file common\_properties.cpp.

#### 8.213.3.2 InputConnection() [2/2]

```
nntrainer::props::InputConnection::InputConnection (
    const Connection & value )
```

Construct a new Input Spec object.

##### Parameters

|              |                               |
|--------------|-------------------------------|
| <i>value</i> | default value of a input spec |
|--------------|-------------------------------|

### 8.213.4 Member Data Documentation

#### 8.213.4.1 key

```
constexpr const char* nntrainer::props::InputConnection::key [static], [constexpr]
```

##### Initial value:

```
= "input_layers"
```

unique key to access

Definition at line 197 of file common\_properties.h.

The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

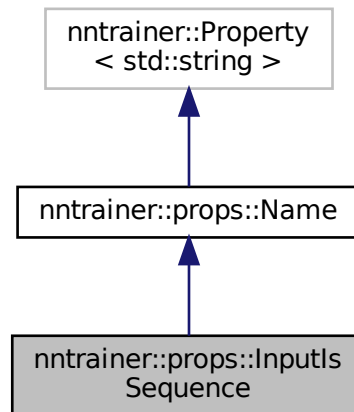


## 8.214 nntrainer::props::InputsSequence Class Reference

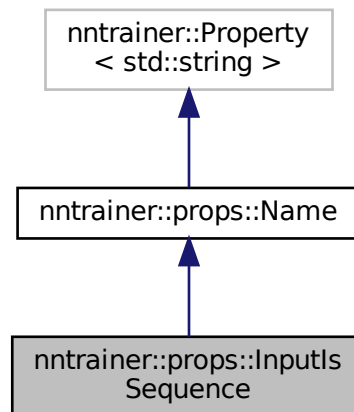
Identifiers to locate an **input** connection which should be sequenced for the connection.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::InputsSequence:



Collaboration diagram for nntrainer::props::InputsSequence:



### Public Types

- using `prop_tag` = `str_prop_tag`

## Static Public Attributes

- static constexpr const char \* **key** = "input\_is\_sequence"

## Additional Inherited Members

### 8.214.1 Detailed Description

Identifiers to locate an **input** connection which should be sequenced for the connection.

Definition at line 675 of file `common_properties.h`.

The documentation for this class was generated from the following file:

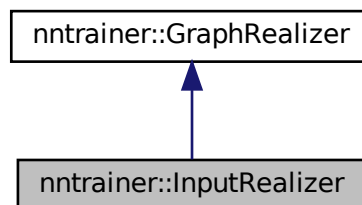
- [layers/common\\_properties.h](#)

## 8.215 nntrainer::InputRealizer Class Reference

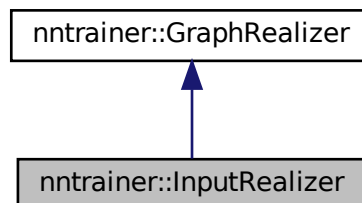
Graph realizer class which remaps input from start -> input layers.

```
#include <input_realizer.h>
```

Inheritance diagram for `nntrainer::InputRealizer`:



Collaboration diagram for `nntrainer::InputRealizer`:



## Public Member Functions

- [InputRealizer](#) (const std::vector< [Connection](#) > &start\_conns, const std::vector< [Connection](#) > &input\_conns)  
*Construct a new Input Realizer object.*
- [~InputRealizer](#) ()  
*Destroy the Graph Realizer object.*
- [GraphRepresentation realize](#) (const [GraphRepresentation](#) &reference) override  
*graph realizer creates a shallow copied graph based on the reference*

### 8.215.1 Detailed Description

Graph realizer class which remaps input from start -> input layers.

#### Note

This class overwrites input conns to the location of start conns. This requires each start location have the slot for input connection.

When number of input connection == 0 for a start connection of index zero, this pushes input connection to the slot

Definition at line 32 of file `input_realizer.h`.

### 8.215.2 Constructor & Destructor Documentation

#### 8.215.2.1 InputRealizer()

```
nntrainer::InputRealizer::InputRealizer (
    const std::vector< Connection > & start_conns,
    const std::vector< Connection > & input_conns )
```

Construct a new Input Realizer object.

#### Parameters

|                    |              |
|--------------------|--------------|
| <i>start_conns</i> | start layers |
| <i>input_conns</i> | input layers |

Definition at line 23 of file `input_realizer.cpp`.

#### 8.215.2.2 ~InputRealizer()

```
nntrainer::InputRealizer::~InputRealizer ( )
```

Destroy the Graph Realizer object.

Definition at line 31 of file `input_realizer.cpp`.

### 8.215.3 Member Function Documentation

#### 8.215.3.1 `realize()`

```
GraphRepresentation nntrainer::InputRealizer::realize (  
    const GraphRepresentation & reference ) [override], [virtual]
```

graph realizer creates a shallow copied graph based on the reference

#### Note

input realizer resets `input_layers` of `start_layers` so that it can be connected to the external network

#### Exceptions

|                                    |                        |
|------------------------------------|------------------------|
| <code>std::invalid_argument</code> | if graph is ill formed |
|------------------------------------|------------------------|

Implements [nntrainer::GraphRealizer](#).

Definition at line 34 of file `input_realizer.cpp`.

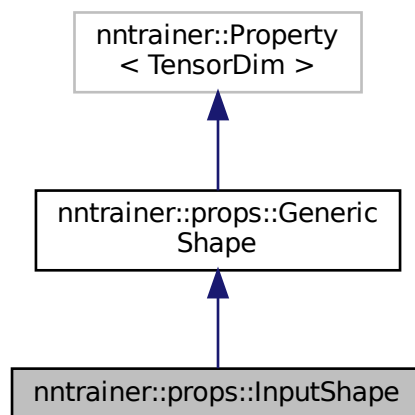
The documentation for this class was generated from the following files:

- [compiler/input\\_realizer.h](#)
- [compiler/input\\_realizer.cpp](#)

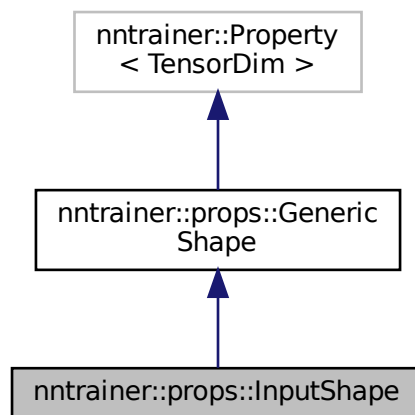
## 8.216 nntrainer::props::InputShape Class Reference

Input shape property which saves a single tensor shape (practically, `std::array<InputShape>` is used)

Inheritance diagram for nntrainer::props::InputShape:



Collaboration diagram for nntrainer::props::InputShape:



## Public Types

- using [prop\\_tag](#) = dimension\_prop\_tag

## Static Public Attributes

- static constexpr const char \* [key](#) = "input\_shape"

## Additional Inherited Members

### 8.216.1 Detailed Description

Input shape property which saves a single tensor shape (practically, `std::array<InputShape>` is used)

Definition at line 102 of file `layer_node.cpp`.

### 8.216.2 Member Typedef Documentation

#### 8.216.2.1 `prop_tag`

```
using nntrainer::props::InputShape::prop_tag = dimension_prop_tag
```

property type

Definition at line 106 of file `layer_node.cpp`.

### 8.216.3 Member Data Documentation

#### 8.216.3.1 `key`

```
constexpr const char* nntrainer::props::InputShape::key = "input_shape" [static], [constexpr]
```

unique key to access

Definition at line 105 of file `layer_node.cpp`.

The documentation for this class was generated from the following file:

- [layers/layer\\_node.cpp](#)

## 8.217 `tflite::Int32VectorBuilder` Struct Reference

### Public Types

- typedef `Int32Vector` **Table**

## Public Member Functions

- void **add\_values** (flatbuffers::Offset< flatbuffers::Vector< int32\_t >> values)
- **Int32VectorBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **Int32VectorBuilder** & **operator=** (const **Int32VectorBuilder** &)
- flatbuffers::Offset< Int32Vector > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.217.1 Detailed Description

Definition at line 2173 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

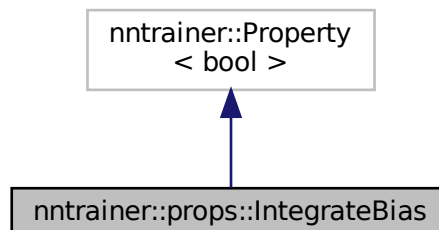
- compiler/tf\_schema\_generated.h

## 8.218 nntrainer::props::IntegrateBias Class Reference

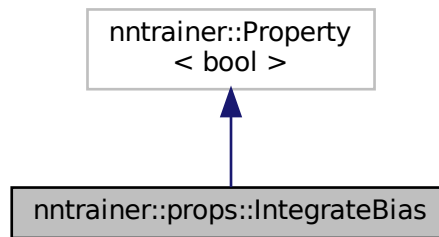
Integrate bias\_ih and bias\_hh to bias\_h to use only 1 bias (Used in rnn variant)

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::IntegrateBias:



Collaboration diagram for `nntrainer::props::IntegrateBias`:



## Public Types

- using `prop_tag` = `bool_prop_tag`

## Public Member Functions

- [IntegrateBias](#) (bool val=false)  
Construct a [IntegrateBias](#) object.

## Static Public Attributes

- static constexpr const char \* `key` = "integrate\_bias"

### 8.218.1 Detailed Description

Integrate `bias_ih` and `bias_hh` to `bias_h` to use only 1 bias (Used in rnn variant)

Definition at line 130 of file `common_properties.h`.

### 8.218.2 Constructor & Destructor Documentation

#### 8.218.2.1 IntegrateBias()

```
nntrainer::props::IntegrateBias::IntegrateBias (
    bool val = false ) [inline]
```

Construct a [IntegrateBias](#) object.

Definition at line 136 of file `common_properties.h`.

The documentation for this class was generated from the following file:

- [layers/common\\_properties.h](#)



## 8.219 ntrainer::Iteration Class Reference

[Iteration](#) class which owns the memory chunk for a single batch.

```
#include <data_iteration.h>
```

### Public Member Functions

- [Iteration](#) (const std::vector< ml::train::TensorDim > &input\_dims, const std::vector< ml::train::TensorDim > &label\_dims)  
*Construct a new [Iteration](#) object.*
- **Iteration** (const [Iteration](#) &rhs)=delete
- [Iteration](#) & **operator=** (const [Iteration](#) &rhs)=delete
- **Iteration** ([Iteration](#) &&rhs)=default
- [Iteration](#) & **operator=** ([Iteration](#) &&rhs)=default
- unsigned int [batch](#) ()  
*get batch size of iteration*
- std::vector< Tensor > & [getInputsRef](#) ()  
*Get the Input Reference object.*
- const std::vector< Tensor > & [getInputsRef](#) () const  
*Get the Input Reference object.*
- std::vector< Tensor > & [getLabelsRef](#) ()  
*Get the Label Reference object.*
- const std::vector< Tensor > & [getLabelsRef](#) () const  
*Get the Label Reference object.*
- std::vector< [Sample](#) >::iterator [begin](#) ()  
*get sample iterator [begin\(\)](#)*
- std::vector< [Sample](#) >::iterator [end](#) ()  
*get sample iterator end*
- std::vector< [Sample](#) >::const\_iterator [begin](#) () const  
*get sample iterator begin*
- std::vector< [Sample](#) >::const\_iterator [end](#) () const  
*get sample iterator end*
- void [setEndSample](#) (std::vector< [Sample](#) >::iterator sample\_iterator)  
*set end of the sample which will be used to calculate the batch size*
- void [setEndSample](#) ()  
*Set the End [Sample](#) to the original end.*

### 8.219.1 Detailed Description

[Iteration](#) class which owns the memory chunk for a single batch.

Definition at line 32 of file data\_iteration.h.

### 8.219.2 Constructor & Destructor Documentation

### 8.219.2.1 Iteration()

```
nntrainer::Iteration::Iteration (
    const std::vector< ml::train::TensorDim > & input_dims,
    const std::vector< ml::train::TensorDim > & label_dims )
```

Construct a new [Iteration](#) object.

#### Note

the batch dimension must be the same for all given dimensions and there must be at least one input

#### Parameters

|                   |                 |
|-------------------|-----------------|
| <i>input_dims</i> | input dimension |
| <i>label_dims</i> | label dimension |

Definition at line 76 of file `data_iteration.cpp`.

## 8.219.3 Member Function Documentation

### 8.219.3.1 batch()

```
unsigned int nntrainer::Iteration::batch ( )
```

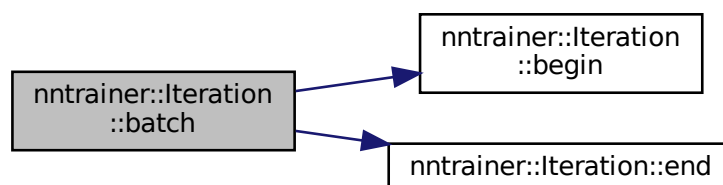
get batch size of iteration

#### Returns

unsigned int batch size

Definition at line 88 of file `data_iteration.cpp`.

Here is the call graph for this function:



### 8.219.3.2 begin() [1/2]

```
std::vector<Sample>::iterator nntrainer::Iteration::begin ( ) [inline]
```

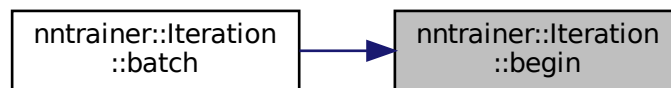
get sample iterator [begin\(\)](#)

#### Returns

std::vector<Sample>::iterator

Definition at line 91 of file data\_iteration.h.

Here is the caller graph for this function:



### 8.219.3.3 begin() [2/2]

```
std::vector<Sample>::const_iterator nntrainer::Iteration::begin ( ) const [inline]
```

get sample iterator [begin](#)

#### Returns

std::vector<Sample>::const\_iterator

Definition at line 105 of file data\_iteration.h.

**8.219.3.4 end()** [1/2]

```
std::vector<Sample>::iterator nntrainer::Iteration::end ( ) [inline]
```

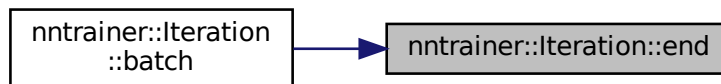
get sample iterator end

**Returns**

std::vector<Sample>::iterator

Definition at line 98 of file data\_iteration.h.

Here is the caller graph for this function:

**8.219.3.5 end()** [2/2]

```
std::vector<Sample>::const_iterator nntrainer::Iteration::end ( ) const [inline]
```

get sample iterator end

**Returns**

std::vector<Sample>::const\_iterator

Definition at line 112 of file data\_iteration.h.

**8.219.3.6 getInputsRef()** [1/2]

```
std::vector<Tensor>& nntrainer::Iteration::getInputsRef ( ) [inline]
```

Get the Input Reference object.

**Returns**

std::vector<Tensor>& input

Definition at line 63 of file data\_iteration.h.

### 8.219.3.7 getInputsRef() [2/2]

```
const std::vector<Tensor>& nntrainer::Iteration::getInputsRef ( ) const [inline]
```

Get the Input Reference object.

#### Returns

```
const std::vector<Tensor>& input
```

Definition at line 70 of file data\_iteration.h.

### 8.219.3.8 getLabelsRef() [1/2]

```
std::vector<Tensor>& nntrainer::Iteration::getLabelsRef ( ) [inline]
```

Get the Label Reference object.

#### Returns

```
std::vector<Tensor>& label
```

Definition at line 77 of file data\_iteration.h.

### 8.219.3.9 getLabelsRef() [2/2]

```
const std::vector<Tensor>& nntrainer::Iteration::getLabelsRef ( ) const [inline]
```

Get the Label Reference object.

#### Returns

```
const std::vector<Tensor>& label
```

Definition at line 84 of file data\_iteration.h.

### 8.219.3.10 setEndSample() [1/2]

```
void nntrainer::Iteration::setEndSample ( )
```

Set the End [Sample](#) to the original end.

Definition at line 94 of file data\_iteration.cpp.

**8.219.3.11 setEndSample() [2/2]**

```
void nntrainer::Iteration::setEndSample (
    std::vector< Sample >::iterator sample_iterator )
```

set end of the sample which will be used to calculate the batch size

**Note**

*iteration* must be non-inclusive

Definition at line 90 of file data\_iteration.cpp.

The documentation for this class was generated from the following files:

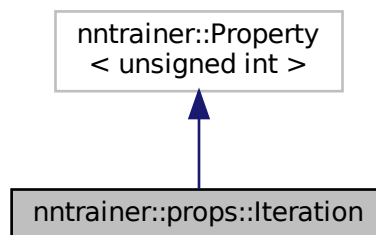
- [dataset/data\\_iteration.h](#)
- [dataset/data\\_iteration.cpp](#)

**8.220 nntrainer::props::Iteration Class Reference**

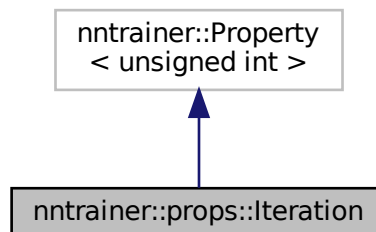
[Iteration](#) props.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::Iteration:



Collaboration diagram for nntrainer::props::Iteration:



## Public Types

- using [prop\\_tag](#) = uint\_prop\_tag

## Static Public Attributes

- static constexpr const char \* [key](#) = "iteration"

### 8.220.1 Detailed Description

[Iteration](#) props.

Definition at line 1295 of file common\_properties.h.

### 8.220.2 Member Typedef Documentation

#### 8.220.2.1 prop\_tag

```
using nntainer::props::Iteration::prop_tag = uint_prop_tag
```

property type

Definition at line 1298 of file common\_properties.h.

### 8.220.3 Member Data Documentation

#### 8.220.3.1 key

```
constexpr const char* nntainer::props::Iteration::key = "iteration" [static], [constexpr]
```

unique key to access

Definition at line 1297 of file common\_properties.h.

The documentation for this class was generated from the following file:

- layers/[common\\_properties.h](#)

## 8.221 nntainer::IterationQueue Class Reference

[Iteration](#) queue that owns the buffer for input / labels.

```
#include <iteration_queue.h>
```

### Public Member Functions

- [IterationQueue](#) (unsigned int num\_slots, const std::vector< ml::train::TensorDim > &input\_dims, const std::vector< ml::train::TensorDim > &label\_dims)  
*Construct a new [Iteration](#) Queue object.*
- [~IterationQueue](#) ()  
*Destroy the [Iteration](#) Queue object.*
- [ScopedView< Sample > requestEmptySlot](#) ()  
*request empty sample from the queue.*
- [ScopedView< Iteration > requestFilledSlot](#) ()  
*request filled iteration from the queue.*
- unsigned int [slots](#) ()  
*get slot size, slot size is number of batches inside the queue*
- unsigned int [batch](#) ()  
*get size of batch for one iteration*
- void [notifyEndOfRequestEmpty](#) ()  
*notifyEndOfRequest, when the producing by requestEmptySlot has finished.*

### 8.221.1 Detailed Description

[Iteration](#) queue that owns the buffer for input / labels.

- [requestEmptySlot\(\)](#) will give a [ScopedView<sample>](#) Destructing the returned object will notify the iteration that is done filling the sample. Once iteration is done filling, it will internally call [IterationQueue::markFilled\(\)](#);
- [requestFilledSlot\(\)](#) will give a [ScopedView<Iteration>](#) Destructing this will notify the queue that is done used (internally calls [IterationQueue::markEmpty\(\)](#))

For an iteration there can be four state.

1. The buffer is empty, waiting to be filled (will be in empty\_q)
2. The buffer is being filled sample by sample, waiting to be marked as filled.
3. The buffer is filled, waiting to be served (will be in filled\_q)
4. The buffer is being served, waiting to be marked as emptied.

**Todo** apply this to the databuffer

- handle error case: 1. when [ScopedView<Sample>](#) has met throw  
(a) when [ScopedView<Iteration>](#) has met throw

Definition at line 199 of file [iteration\\_queue.h](#).



## 8.221.2 Constructor & Destructor Documentation

### 8.221.2.1 IterationQueue()

```
nntrainer::IterationQueue::IterationQueue (
    unsigned int num_slots,
    const std::vector< ml::train::TensorDim > & input_dims,
    const std::vector< ml::train::TensorDim > & label_dims )
```

Construct a new [Iteration Queue](#) object.

#### Note

`input_dimension` and `label_dimension` should include the batch, if [IterationQueue::batch\(\)](#) is zero, it means it's invalid

#### Parameters

|                   |   |
|-------------------|---|
| <i>num_slots</i>  | number of slots this iteration queue will allocate, it should be buffersize/batchsize |
| <i>input_dims</i> | input dimensions  |
| <i>label_dims</i> | label dimensions  |

Definition at line 24 of file `iteration_queue.cpp`.

### 8.221.2.2 ~IterationQueue()

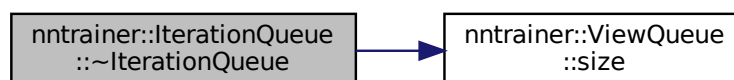
```
nntrainer::IterationQueue::~~IterationQueue ( )
```

Destroy the [Iteration Queue](#) object.

if an iteration is not included in either `empty_q` or `filled_q`, that means it's either being filled or being served. Which means it will be dangerous to destroy *this*, we might want to wait on the destructor if we can assure this can stay no except

Definition at line 41 of file `iteration_queue.cpp`.

Here is the call graph for this function:



### 8.221.3 Member Function Documentation

#### 8.221.3.1 batch()

```
unsigned int nntrainer::IterationQueue::batch ( ) [inline]
```

get size of batch for one iteration

##### Returns

unsigned int size of batch

Definition at line 253 of file iteration\_queue.h.

#### 8.221.3.2 notifyEndOfRequestEmpty()

```
void nntrainer::IterationQueue::notifyEndOfRequestEmpty ( )
```

notifyEndOfRequest, when the producing by requestEmptySlot has finished.

##### Note

It is important that the owner of this class must ensure that there will be no more requestEmptySlot call after this. This means that, in case of multiple workers, the manager of the worker(producer) must know every producer has finished. and call this function other than each worker call this function.

we have to defined ordering of having stop\_requested -> push nullptr to filled\_q -> stopped so when the case of changing to stopped it has to push nullptr to empty\_q, and filled\_q to wake them up and stop. this has potential cases that weren't considered. let's change this to a simpler mechanisms to wait on conditional variable.

below is useful information when debugging iteration queue, but there will be too much log if we turn the log on. so leaving it as a comment for now.

Definition at line 129 of file iteration\_queue.cpp.

#### 8.221.3.3 requestEmptySlot()

```
ScopedView< Sample > nntrainer::IterationQueue::requestEmptySlot ( )
```

request empty sample from the queue.

##### Note

User must check if [ScopedView](#) actually has a value by calling [ScopedView::isEmpty\(\)](#)

##### Returns

ScopedView<Sample> sample view. [ScopedView::isEmpty\(\)](#) == true if there is no more data coming. Destroying the returned object will signal the queue that the sample is filled.

below is useful information when debugging iteration queue, but there will be too much log if we turn the log on. so leaving it as a comment for now.

Definition at line 54 of file iteration\_queue.cpp.

### 8.221.3.4 requestFilledSlot()

```
ScopedView< Iteration > nntrainer::IterationQueue::requestFilledSlot ( )
```

request filled iteration from the queue.

#### Note

User must check if [ScopedView](#) actually has a value by calling [ScopedView::isEmpty\(\)](#)

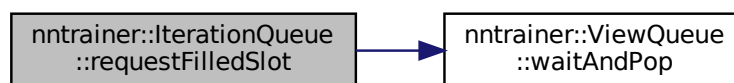
#### Returns

ScopedView<Iteration> Iteration view. [ScopedView::isEmpty\(\)](#) == true if there is no more data coming. Destroying the returned object will signal the queue that the sample is done using.

below is useful information when debugging iteration queue, but there will be too much log if we turn the log on. so leaving it as a comment for now.

Definition at line 93 of file iteration\_queue.cpp.

Here is the call graph for this function:



### 8.221.3.5 slots()

```
unsigned int nntrainer::IterationQueue::slots ( ) [inline]
```

get slot size, slot size is number of batches inside the queue

#### Returns

unsigned int num slot

Definition at line 246 of file iteration\_queue.h.

The documentation for this class was generated from the following files:

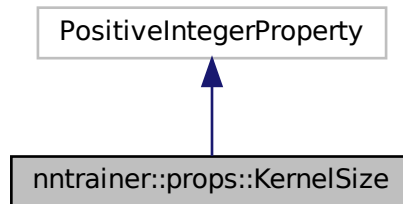
- [dataset/iteration\\_queue.h](#)
- [dataset/iteration\\_queue.cpp](#)

## 8.222 nntrainer::props::KernelSize Class Reference

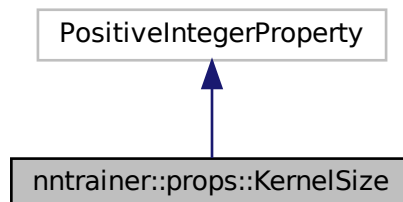
[KernelSize](#) property, kernel size is used to measure the filter size.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::KernelSize:



Collaboration diagram for nntrainer::props::KernelSize:



### Public Types

- using `prop_tag` = `uint_prop_tag`

### Static Public Attributes

- static constexpr const char \* `key` = "kernel\_size"

### 8.222.1 Detailed Description

[KernelSize](#) property, kernel size is used to measure the filter size.

Definition at line 331 of file `common_properties.h`.

## 8.222.2 Member Typedef Documentation

### 8.222.2.1 prop\_tag

```
using nntrainer::props::KernelSize::prop_tag = uint_prop_tag
```

property type

Definition at line 334 of file common\_properties.h.

## 8.222.3 Member Data Documentation

### 8.222.3.1 key

```
constexpr const char* nntrainer::props::KernelSize::key = "kernel_size" [static], [constexpr]
```

unique key to access

Definition at line 333 of file common\_properties.h.

The documentation for this class was generated from the following file:

- [layers/common\\_properties.h](#)

## 8.223 tflite::L2NormOptionsBuilder Struct Reference

### Public Types

- typedef L2NormOptions **Table**

### Public Member Functions

- void **add\_fused\_activation\_function** (tflite::ActivationFunctionType fused\_activation\_function)
- **L2NormOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **L2NormOptionsBuilder** & **operator=** (const **L2NormOptionsBuilder** &)
- flatbuffers::Offset< L2NormOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.223.1 Detailed Description

Definition at line 3605 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

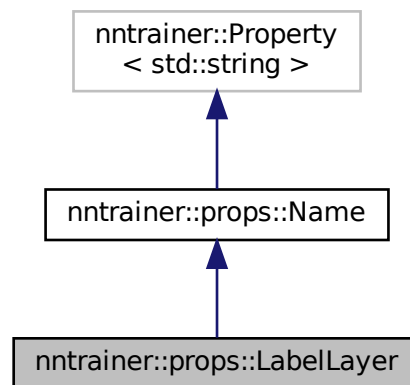
- compiler/tf\_schema\_generated.h

### 8.224 nntrainer::props::LabelLayer Class Reference

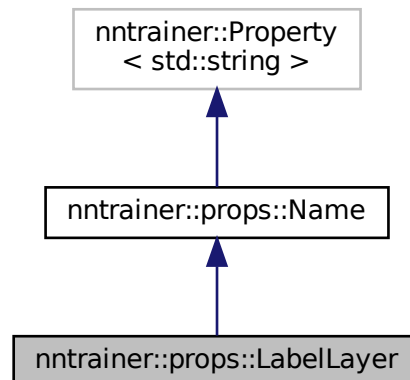
label [Layer](#) name property which saves a single connection (practically, `std::vector<LabelLayers>` is used)

```
#include <common_properties.h>
```

Inheritance diagram for `nntrainer::props::LabelLayer`:



Collaboration diagram for `nntrainer::props::LabelLayer`:



## Public Types

- using `prop_tag` = `str_prop_tag`

## Public Member Functions

- [LabelLayer](#) ()  
*Construct [LabelLayer](#) object.*
- [LabelLayer](#) (const std::string &name)  
*Construct [LabelLayer](#) with the given name.*

## Static Public Attributes

- static constexpr const char \* `key` = "label\_layers"

### 8.224.1 Detailed Description

label [Layer](#) name property which saves a single connection (practically, `std::vector<LabelLayers>` is used)

Definition at line 818 of file `common_properties.h`.

### 8.224.2 Constructor & Destructor Documentation

#### 8.224.2.1 LabelLayer() [1/2]

```
nntrainer::props::LabelLayer::LabelLayer ( )
```

Construct [LabelLayer](#) object.

Definition at line 286 of file `common_properties.cpp`.

#### 8.224.2.2 LabelLayer() [2/2]

```
nntrainer::props::LabelLayer::LabelLayer (
    const std::string & name )
```

Construct [LabelLayer](#) with the given name.

#### Parameters

|             |  |
|-------------|--|
| <i>name</i> | <a href="#">Name</a> for the <code>input_layers</code> |
|-------------|--|

Definition at line 287 of file common\_properties.cpp.

The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.225 Layer Class Reference

Class for [Layer](#) context.

### 8.225.1 Detailed Description

Class for [Layer](#) context.

for all layers

This provides for the layer initialization. This context will not contain any structures which allow allocation of memory or support to allocate any new memory, but rather only support storing specifications based on which memory will be allocated later.

Definition at line 27 of file layer\_context.h.

The documentation for this class was generated from the following file:

- [layers/layer\\_context.h](#)

## 8.226 Layer Class Reference

Class for [Layer](#) context.

### 8.226.1 Detailed Description

Class for [Layer](#) context.

for all layers

This provides for the layer initialization. This context will not contain any structures which allow allocation of memory or support to allocate any new memory, but rather only support storing specifications based on which memory will be allocated later.

Definition at line 27 of file layer\_context.h.

The documentation for this class was generated from the following file:

- [layers/layer\\_context.h](#)



## 8.227 Layer Class Reference

Class for [Layer](#) context.

### 8.227.1 Detailed Description

Class for [Layer](#) context.

for all layers

This provides for the layer initialization. This context will not contain any structures which allow allocation of memory or support to allocate any new memory, but rather only support storing specifications based on which memory will be allocated later.

Definition at line 27 of file `layer_context.h`.

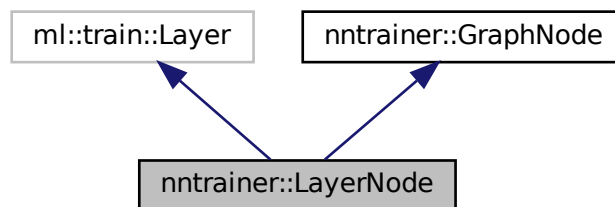
The documentation for this class was generated from the following file:

- [layers/layer\\_context.h](#)

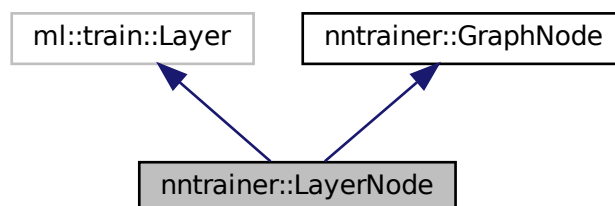
## 8.228 nntrainer::LayerNode Class Reference

layer node class for the graph

Inheritance diagram for `nntrainer::LayerNode`:



Collaboration diagram for `nntrainer::LayerNode`:



## Public Types

- enum [PrintPreset](#) { [PrintPreset::PRINT\\_NONE](#) = 0, [PrintPreset::PRINT\\_SUMMARY](#), [PrintPreset::PRINT\\_SUMMARY\\_META](#), [PrintPreset::PRINT\\_ALL](#) }

*Preset modes for printing summary for the layer.*

## Public Member Functions

- [LayerNode](#) (std::unique\_ptr< nntainer::Layer > &&!)  
*Constructor of [LayerNode](#) class for v2.*
- [~LayerNode](#) ()  
*Destructor of [LayerNode](#) Class.*
- const std::string [getType](#) () const override  
*Get the layer type.*
- void [setProperty](#) (const std::vector< std::string > &properties) override  
*set Property of layer*
- const std::string [getName](#) () const noexcept override  
*Get name of the layer.*
- void [setName](#) (const std::string &name) override  
*set name of layer*
- const unsigned [getInputConnectionIndex](#) (unsigned nth) const  
*Get the Input [Connection](#) Index object.*
- const std::string & [getInputConnectionName](#) (unsigned nth) const  
*Get the Input [Connection](#) Name object.*
- void [setInputConnectionIndex](#) (unsigned nth, unsigned index)  
*Set the Input [Connection](#) Index object.*
- void [setInputConnectionName](#) (unsigned nth, const std::string &name)  
*Get the Input [Connection](#) Name object.*
- const [Connection](#) \* [getOutputConnection](#) (unsigned nth) const  
*Get the output connection object.*
- void [setOutputConnection](#) (unsigned nth, const std::string &name, unsigned index)  
*Set the Output [Connection](#).*
- const std::vector< std::string > [getInputConnections](#) () const override  
*Get the input connections for this node.*
- const std::vector< std::string > [getOutputConnections](#) () const override  
*Get the output connections for this node.*
- [ExecutionOrder](#) [getExecutionOrder](#) () const override  
*get the execution order/location of this node*
- void [setExecutionOrder](#) ([ExecutionOrder](#) exec\_order\_) override  
*set the execution order/location of this node*
- [InitLayerContext](#) [finalize](#) (const std::vector< [TensorDim](#) > &input\_dims={})  
*Finalize creating the layer node.*
- void [forwarding](#) (bool training=true)  
*Forward Propagation of a layer.*
- void [calcDerivative](#) ()  
*calc the derivative to be passed to the previous layer*
- void [calcGradient](#) ()  
*Calculate the derivative of a layer.*
- void [exportTo](#) ([Exporter](#) &exporter, const ml::train::ExportMethods &method) const

*this function helps exporting the layer in a predefined format, while workarounding issue caused by templated function type eraser*

- void [setBatch](#) (unsigned int batch)  
*Set the batch for the layer.*
- bool [supportInPlace](#) () const  
*If the current layer can support in-place.*
- void [executeInPlace](#) ([InPlace](#) val)  
*Notify that this layer will execute in-place.*
- [InPlace](#) [executeInPlace](#) () const  
*Get if the layer is going to execute in-place.*
- bool [requireLabel](#) () const  
*check if this layer requires label to be passed*
- bool [supportBackwarding](#) () const  
*Get the trainable property of the underlying object.*
- bool [getTrainable](#) () const  
*Get the trainable property of the underlying object.*
- bool [getFlatten](#) () const  
*get if the output of this layer must be flatten*
- std::string [getSharedFrom](#) () const  
*Get the Shared From property of the layer node.*
- bool [getDistribute](#) () const  
*get distribute for this layer*
- [ActivationType](#) [getActivationToBeRealized](#) () const  
*get activation for this layer*
- [ActivationType](#) [getActivationType](#) () const  
*Activation Type Getter.*
- unsigned int [getNumInputConnections](#) () const  
*Get number of input connections.*
- unsigned int [getNumOutputConnections](#) () const  
*Get number of output connections.*
- unsigned int [getNumInputs](#) () const  
*Get number of inputs.*
- unsigned int [getNumOutputs](#) () const  
*Get number of outputs.*
- unsigned int [getNumWeights](#) () const  
*Get the number of weights.*
- void [setOutputLayers](#) (const std::vector< std::string > &layers)  
*Set the Output Layers object.*
- bool [hasInputShapeProperty](#) () const  
*check if input shape property is set*
- const std::vector< [TensorDim](#) > [getInputDimensions](#) () const  
*Get the input dimension.*
- const std::vector< [TensorDim](#) > [getOutputDimensions](#) () const  
*Get the output dimension.*
- [Weight](#) [getWeightWrapper](#) (unsigned int idx)  
*Get the *Weight* object.*
- [Weight](#) & [getWeightObject](#) (unsigned int idx)  
*Get the *Weight* object.*
- [Tensor](#) & [getWeight](#) (unsigned int idx)  
*Get the *Weight* tensor object.*
- [Tensor](#) & [getWeightGrad](#) (unsigned int idx)

- Get the *Weight Gradient tensor object*.

  - const std::string & [getWeightName](#) (unsigned int idx) override

Get the *Weight object name*.
- const std::vector< float \* > [getWeights](#) () override

Get *weight data of the layer*.
- void [getWeights](#) (std::vector< float \* > &weights, std::vector< TensorDim > &weight\_dim) override

Get *weight data of the layer*.
- void [setWeights](#) (const std::vector< float \* > weights) override

Set *weight data of the layer*.
- Tensor & [getInput](#) (unsigned int idx)

Get the *Input tensor object*.
- Tensor & [getInputGrad](#) (unsigned int idx)

Get the *Input Grad tensor object*.
- Tensor & [getOutput](#) (unsigned int idx)

Get the *Output tensor object*.
- const Tensor [getOutputGrad](#) (unsigned int idx) const

Get the *Output Grad tensor object*.
- const Tensor & [getOutputGradUnsafe](#) (unsigned int idx) const

Get the *Output Grad unsafe*.
- void [read](#) (std::ifstream &file, bool opt\_var=false)

read *layer Weight & Bias data from file*
- void [save](#) (std::ofstream &file, bool opt\_var=false) const

save *layer Weight & Bias data from file*
- void [clearOptVar](#) ()

clear *optimizer variable to initial state*
- float [getLoss](#) () const

get *loss for the layer*
- [RunLayerContext](#) & [getRunContext](#) ()

Get *run layer context*.
- const [RunLayerContext](#) & [getRunContext](#) () const

Get *run layer context*.
- bool [isFinalized](#) () const

check if *layer is finalized*
- void [configureRunContext](#) (const std::vector< [Weight](#) \* > &weights, const std::vector< [Var\\_Grad](#) \* > &inputs, const std::vector< [Var\\_Grad](#) \* > &outputs, const std::vector< [Var\\_Grad](#) \* > &tensors)

Set the *Run Context object with given tensor packs*.
- void [printPreset](#) (std::ostream &out, [PrintPreset](#) preset=[PrintPreset::PRINT\\_SUMMARY](#))

print using *PrintPreset*
- void [remapIdentifiers](#) (std::function< void(std::string &)> remap\_fn)

remap *identifier inside layer node*
- void [remapConnections](#) (std::function< void(std::string &, unsigned &)> remap\_fn)

remap *connections(input, output layers ) inside layer node*
- std::unique\_ptr< [LayerNode](#) > [cloneConfiguration](#) ()

create the *same node with same properties and types*
- void [needsCalcDerivative](#) (bool nb)

Set if the *layer needs to do derivative calculation*.
- void [needsCalcGradient](#) (bool nb)

Set if the *layer needs to do calculation of gradients*.
- bool [needsCalcDerivative](#) ()

Get the *layer needs to do calculation of derivatives*.
- bool [needsCalcGradient](#) ()

Set if the *layer needs to do calculation of gradient*.

## Friends

- `std::ostream & operator<< (std::ostream &out, const LayerNode &l)`  
*Overriding output stream for layers and it's derived class.*

### 8.228.1 Detailed Description

layer node class for the graph

Definition at line 71 of file `layer_node.h`.

### 8.228.2 Member Enumeration Documentation

#### 8.228.2.1 PrintPreset

```
enum nntrainer::LayerNode::PrintPreset [strong]
```

Preset modes for printing summary for the layer.

##### Enumerator

|                    |   |
|--------------------|---|
| PRINT_NONE         | Print nothing                                       |
| PRINT_SUMMARY      | Print preset including summary information          |
| PRINT_SUMMARY_META | Print summary preset that includes meta information |
| PRINT_ALL          | Print everything possible                           |

Definition at line 730 of file `layer_node.h`.

### 8.228.3 Constructor & Destructor Documentation

#### 8.228.3.1 LayerNode()

```
nntrainer::LayerNode::LayerNode (
    std::unique_ptr< nntrainer::Layer > && l )
```

Constructor of `LayerNode` class for v2.

##### Parameters

|   |  |
|---|--|
| / | layer to wrap with, the ownership is transferred to layer node |
|---|--|

Definition at line 159 of file layer\_node.cpp.

### 8.228.3.2 `~LayerNode()`

```
nntrainer::LayerNode::~~LayerNode ( ) [default]
```

Destructor of [LayerNode](#) Class.

Destroy the [Layer](#) Node object.

## 8.228.4 Member Function Documentation

### 8.228.4.1 `calcDerivative()`

```
void nntrainer::LayerNode::calcDerivative ( )
```

calc the derivative to be passed to the previous layer

context provides access to the weights (if any), inputs, outputs, and tensors (if any) for the layer. Input and output dimensions can be access from the inputs/outputs tensors themselves.

Definition at line 618 of file layer\_node.cpp.

### 8.228.4.2 `calcGradient()`

```
void nntrainer::LayerNode::calcGradient ( )
```

Calculate the derivative of a layer.

context provides access to the weights (if any), inputs, outputs, and tensors (if any) for the layer. Input and output dimensions can be access from the inputs/outputs tensors themselves.

Definition at line 636 of file layer\_node.cpp.

### 8.228.4.3 `clearOptVar()`

```
void nntrainer::LayerNode::clearOptVar ( )
```

clear optimizer variable to initial state

#### Note

read optimizer variables

Definition at line 483 of file layer\_node.cpp.

#### 8.228.4.4 cloneConfiguration()

```
std::unique_ptr< LayerNode > nntrainer::LayerNode::cloneConfiguration ( )
```

create the same node with same properties and types

##### Note

this must be done before [finalize\(\)](#) as finalize has some potential to change some properties

##### Returns

[LayerNode](#) newly created node

Definition at line 776 of file layer\_node.cpp.

#### 8.228.4.5 configureRunContext()

```
void nntrainer::LayerNode::configureRunContext (
    const std::vector< Weight * > & weights,
    const std::vector< Var_Grad * > & inputs,
    const std::vector< Var_Grad * > & outputs,
    const std::vector< Var_Grad * > & tensors )
```

Set the Run Context object with given tensor packs.

##### Parameters

|                |         |
|----------------|---------|
| <i>weights</i> | weights |
| <i>inputs</i>  | inputs  |
| <i>outputs</i> | outputs |
| <i>tensors</i> | tensors |

Definition at line 688 of file layer\_node.cpp.

#### 8.228.4.6 executeInPlace() [1/2]

```
InPlace nntrainer::LayerNode::executeInPlace ( ) const [inline]
```

Get if the layer is going to execute in-place.

##### Returns

InPlace type for the layer

Definition at line 315 of file layer\_node.h.

**8.228.4.7 executeInPlace()** [2/2]

```
void nntrainer::LayerNode::executeInPlace (
    InPlace val ) [inline]
```

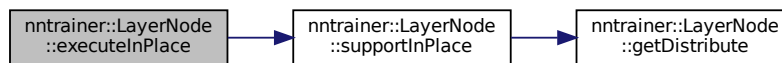
Notify that this layer will execute in-place.

**Parameters**

|            |                              |
|------------|------------------------------|
| <i>val</i> | in place state for the layer |
|------------|------------------------------|

Definition at line 303 of file layer\_node.h.

Here is the call graph for this function:

**8.228.4.8 exportTo()**

```
void nntrainer::LayerNode::exportTo (
    Exporter & exporter,
    const ml::train::ExportMethods & method ) const
```

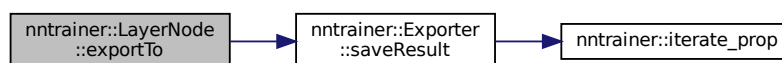
this function helps exporting the layer in a predefined format, while workarounding issue caused by templated function type eraser

**Parameters**

|                 |   |
|-----------------|---|
| <i>exporter</i> | exporter that contains exporting logic              |
| <i>method</i>   | enum value to identify how it should be exported to |

Definition at line 429 of file layer\_node.cpp.

Here is the call graph for this function:





## 8.228.4.9 finalize()

```
InitLayerContext nntrainer::LayerNode::finalize (
    const std::vector< TensorDim > & input_dims = {} )
```

Finalize creating the layer node.

Support all the interface requirements by nntrainer::Layer

## Parameters

|                   |   |
|-------------------|---|
| <i>input_dims</i> | input dimension provided to be used to set output dimensions. if empty function This function must set output dimensions in the given context. Further, context can be used to request weights for the layer, and any extra tensor required for the operation of the layer. |
|-------------------|---|

## Note

After calling this it is not allowed to change properties.

No memory allocation must be performed in the initialization step. Any tensor memory required must be requested to the context which will be made available during execution of the layer with the context.

[configureRunContext\(\)](#) is expected to called right after this.

prepare input dimensions

if prop\_dims exist, check if it's same with given input\_dims

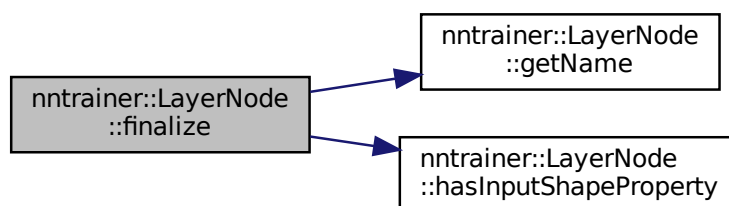
arguably, below check can go away

manipulate layers if required

as we are using output Grad to save label, add fake out info if it's label. This should be substituted to the proper label management

Definition at line 499 of file layer\_node.cpp.

Here is the call graph for this function:



## 8.228.4.10 forwarding()

```
void nntrainer::LayerNode::forwarding (
    bool training = true )
```

Forward Propagation of a layer.

## Parameters

|                 |                                      |
|-----------------|--------------------------------------|
| <i>training</i> | true if training, false if inference |
|-----------------|--------------------------------------|

context provides access to the weights (if any), inputs, outputs, and tensors (if any) for the layer. Input and output dimensions can be access from the inputs/outputs tensors themselves. add loss only for loss layers

Definition at line 596 of file layer\_node.cpp.

#### 8.228.4.11 getActivationToBeRealized()

```
ActivationType nntrainer::LayerNode::getActivationToBeRealized ( ) const
```

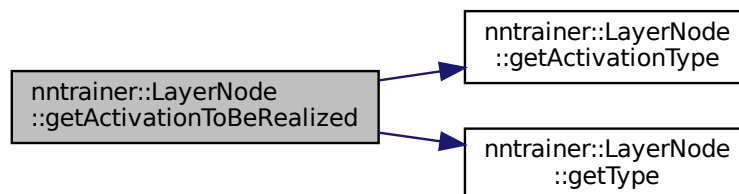
get activation for this layer

## Return values

|             |                              |
|-------------|------------------------------|
| <i>dist</i> | to enable/disable distribute |
|-------------|------------------------------|

Definition at line 328 of file layer\_node.cpp.

Here is the call graph for this function:



#### 8.228.4.12 getActivationType()

```
ActivationType nntrainer::LayerNode::getActivationType ( ) const
```

Activation Type Getter.

## Return values

|                   |       |
|-------------------|-------|
| <i>Activation</i> | Type. |
|-------------------|-------|

Definition at line 284 of file layer\_node.cpp.

Here is the caller graph for this function:



#### 8.228.4.13 `getDistribute()`

```
bool nntrainer::LayerNode::getDistribute ( ) const
```

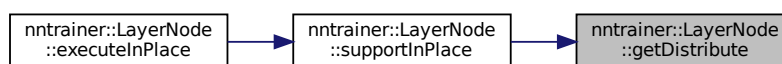
get distribute for this layer

Return values

|             |                              |
|-------------|------------------------------|
| <i>dist</i> | to enable/disable distribute |
|-------------|------------------------------|

Definition at line 362 of file layer\_node.cpp.

Here is the caller graph for this function:



#### 8.228.4.14 `getExecutionOrder()`

```
ExecutionOrder nntrainer::LayerNode::getExecutionOrder ( ) const [inline], [override], [virtual]
```

get the execution order/location of this node

Return values

|            |                                       |
|------------|---------------------------------------|
| <i>the</i> | execution order/location of this node |
|------------|---------------------------------------|

Implements [nntrainer::GraphNode](#).

Definition at line 217 of file `layer_node.h`.

#### 8.228.4.15 `getFlatten()`

```
bool nntrainer::LayerNode::getFlatten ( ) const
```

get if the output of this layer must be flatten

Return values

|                |       |
|----------------|-------|
| <i>flatten</i> | value |
|----------------|-------|

Definition at line 349 of file `layer_node.cpp`.

#### 8.228.4.16 `getInput()`

```
Tensor& nntrainer::LayerNode::getInput (
    unsigned int idx ) [inline]
```

Get the Input tensor object.

Parameters

|            |                         |
|------------|-------------------------|
| <i>idx</i> | Identifier of the input |
|------------|-------------------------|

Returns

Tensor& Reference to the input grad tensor

Definition at line 567 of file `layer_node.h`.

#### 8.228.4.17 `getInputConnectionIndex()`

```
const unsigned nntrainer::LayerNode::getInputConnectionIndex (
    unsigned nth ) const
```

Get the Input [Connection](#) Index object.

Parameters

|            |           |
|------------|-----------|
| <i>nth</i> | nth input |
|------------|-----------|

**Exceptions**

|           |  |
|-----------|--|
| <i>if</i> | <code>nth</code> is out of range of <code>getNumInputConnection()</code> |
|-----------|--|

**Returns**

const unsigned index

Definition at line 207 of file `layer_node.cpp`.

**8.228.4.18 getInputConnectionName()**

```
const std::string & nntrainer::LayerNode::getInputConnectionName (
    unsigned nth ) const
```

Get the Input [Connection](#) Name object.

**Parameters**

|            |                        |
|------------|------------------------|
| <i>nth</i> | <code>nth</code> input |
|------------|------------------------|

**Exceptions**

|           |  |
|-----------|--|
| <i>if</i> | <code>nth</code> is out of range of <code>getNumInputConnection()</code> |
|-----------|--|

**Returns**

const std::string& name

Definition at line 213 of file `layer_node.cpp`.

**8.228.4.19 getInputConnections()**

```
const std::vector<std::string> nntrainer::LayerNode::getInputConnections ( ) const [inline],
[override], [virtual]
```

Get the input connections for this node.

**Returns**

list of name of the nodes which form input connections

Implements [nntrainer::GraphNode](#).

Definition at line 199 of file `layer_node.h`.

#### 8.228.4.20 getInputDimensions()

```
const std::vector< TensorDim > nntrainer::LayerNode::getInputDimensions ( ) const
```

Get the input dimension.

##### Returns

TensorDim dimension of the input

Definition at line 401 of file layer\_node.cpp.

#### 8.228.4.21 getInputGrad()

```
Tensor& nntrainer::LayerNode::getInputGrad (
    unsigned int idx ) [inline]
```

Get the Input Grad tensor object.

##### Parameters

|            |                         |
|------------|-------------------------|
| <i>idx</i> | Identifier of the input |
|------------|-------------------------|

##### Returns

Tensor& Reference to the input grad tensor

Definition at line 579 of file layer\_node.h.

#### 8.228.4.22 getLoss()

```
float nntrainer::LayerNode::getLoss ( ) const
```

get loss for the layer

##### Returns

loss of the layer

Definition at line 686 of file layer\_node.cpp.

#### 8.228.4.23 getName()

```
const std::string nntrainer::LayerNode::getName ( ) const [override], [virtual], [noexcept]
```

Get name of the layer.

## Return values

|             |              |
|-------------|--------------|
| <i>name</i> | of the layer |
|-------------|--------------|

## Note

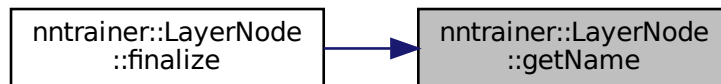
This name is unique to this layer in a model

This name might be changed once this layer is added to the model to keep the name unique to the model

Implements [nntrainer::GraphNode](#).

Definition at line 250 of file layer\_node.cpp.

Here is the caller graph for this function:



#### 8.228.4.24 getNumInputConnections()

```
unsigned int nntrainer::LayerNode::getNumInputConnections ( ) const
```

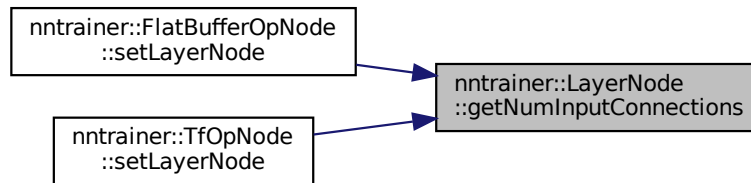
Get number of input connections.

## Return values

|               |           |
|---------------|-----------|
| <i>number</i> | of inputs |
|---------------|-----------|

Definition at line 293 of file layer\_node.cpp.

Here is the caller graph for this function:



#### 8.228.4.25 `getNumInputs()`

```
unsigned int nntrainer::LayerNode::getNumInputs ( ) const [inline]
```

Get number of inputs.

Return values

|               |           |
|---------------|-----------|
| <i>number</i> | of inputs |
|---------------|-----------|

Definition at line 395 of file `layer_node.h`.

#### 8.228.4.26 `getNumOutputConnections()`

```
unsigned int nntrainer::LayerNode::getNumOutputConnections ( ) const
```

Get number of output connections.

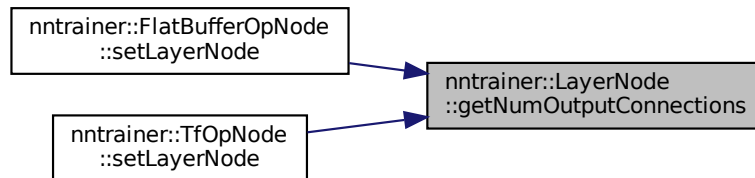
Return values

|               |            |
|---------------|------------|
| <i>number</i> | of outputs |
|---------------|------------|

Definition at line 299 of file `layer_node.cpp`.



Here is the caller graph for this function:



#### 8.228.4.27 getNumOutputs()

```
unsigned int nntrainer::LayerNode::getNumOutputs ( ) const [inline]
```

Get number of outputs.

**Return values**

|               |            |
|---------------|------------|
| <i>number</i> | of outputs |
|---------------|------------|

Definition at line 405 of file `layer_node.h`.

#### 8.228.4.28 getNumWeights()

```
unsigned int nntrainer::LayerNode::getNumWeights ( ) const [inline]
```

Get the number of weights.

**Returns**

unsigned int number of weights

Definition at line 416 of file `layer_node.h`.

#### 8.228.4.29 getOutput()

```
Tensor& nntrainer::LayerNode::getOutput (
    unsigned int idx ) [inline]
```

Get the Output tensor object.

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the output |
|------------|--------------------------|

**Returns**

Tensor& Reference to the output tensor

Definition at line 591 of file layer\_node.h.

**8.228.4.30 getOutputConnection()**

```
const Connection * nntrainer::LayerNode::getOutputConnection (
    unsigned nth ) const
```

Get the output connection object.

**Parameters**

|            |           |
|------------|-----------|
| <i>nth</i> | nth input |
|------------|-----------|

**Exceptions**

|           |  |
|-----------|--|
| <i>if</i> | <i>nth</i> is out of range of getNumOutputConnection() |
|-----------|--|

**Returns**

[Connection](#) \* view of a connection, null means this does not exist

Definition at line 231 of file layer\_node.cpp.

**8.228.4.31 getOutputConnections()**

```
const std::vector<std::string> nntrainer::LayerNode::getOutputConnections ( ) const [inline],
[override], [virtual]
```

Get the output connections for this node.

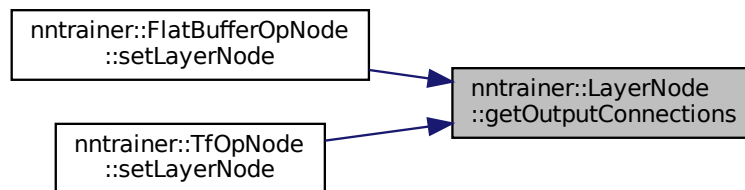
**Returns**

list of name of the nodes which form output connections

Implements [nntrainer::GraphNode](#).

Definition at line 208 of file layer\_node.h.

Here is the caller graph for this function:

**8.228.4.32 getOutputDimensions()**

```
const std::vector< TensorDim > nntrainer::LayerNode::getOutputDimensions ( ) const
```

Get the output dimension.

**Returns**

TensorDim dimension of the output

Definition at line 415 of file layer\_node.cpp.

**8.228.4.33 getOutputGrad()**

```
const Tensor nntrainer::LayerNode::getOutputGrad (
    unsigned int idx ) const [inline]
```

Get the Output Grad tensor object.

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the output |
|------------|--------------------------|

**Returns**

Tensor& Reference to the output grad tensor

Definition at line 603 of file layer\_node.h.

**8.228.4.34 getOutputGradUnsafe()**

```
const Tensor& nntrainer::LayerNode::getOutputGradUnsafe (
    unsigned int idx ) const [inline]
```

Get the Output Grad unsafe.

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the output |
|------------|--------------------------|

**Returns**

Tensor& Reference to the output grad tensor

Definition at line 615 of file layer\_node.h.

**8.228.4.35 getRunContext() [1/2]**

```
RunLayerContext& nntrainer::LayerNode::getRunContext ( ) [inline]
```

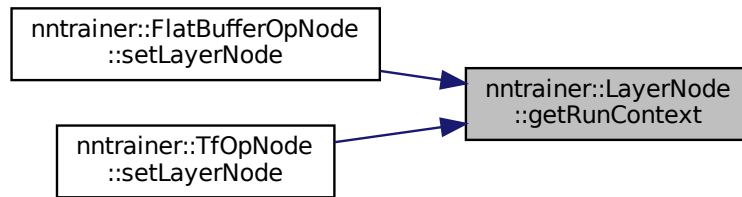
Get run layer context.

**Return values**

|            |               |
|------------|---------------|
| <i>run</i> | layer context |
|------------|---------------|

Definition at line 661 of file layer\_node.h.

Here is the caller graph for this function:



#### 8.228.4.36 `getRunContext()` [2/2]

```
const RunLayerContext& nntrainer::LayerNode::getRunContext ( ) const [inline]
```

Get run layer context.

##### Return values

|            |               |
|------------|---------------|
| <i>run</i> | layer context |
|------------|---------------|

Definition at line 672 of file `layer_node.h`.

#### 8.228.4.37 `getSharedFrom()`

```
std::string nntrainer::LayerNode::getSharedFrom ( ) const
```

Get the Shared From property of the layer node.

##### Returns

`std::string` node name where the weights are borrowed

Definition at line 357 of file `layer_node.cpp`.

### 8.228.4.38 getTrainable()

```
bool nntrainer::LayerNode::getTrainable ( ) const [virtual]
```

Get the trainable property of the underlying object.

Support interfaces for the properties intercepted from layer

#### Returns

boolean true if trainable, else false

if a layer does not contain any weights, it will be treated as a non-trainable layer.

Implements [nntrainer::GraphNode](#).

Definition at line 337 of file layer\_node.cpp.

### 8.228.4.39 getType()

```
const std::string nntrainer::LayerNode::getType ( ) const [override], [virtual]
```

Get the layer type.

Support all the interface requirements by ml::train::Layer

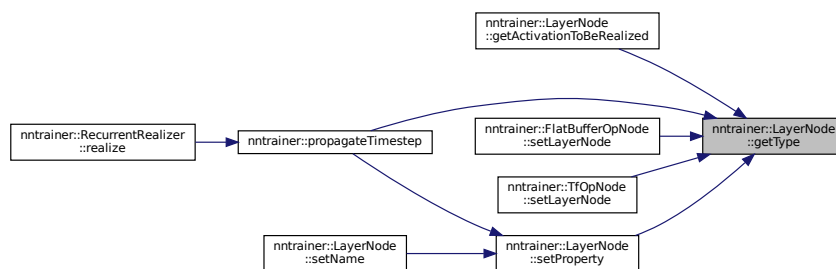
#### Returns

const std::string type representation

Implements [nntrainer::GraphNode](#).

Definition at line 335 of file layer\_node.cpp.

Here is the caller graph for this function:



### 8.228.4.40 getWeight()

```
Tensor& nntrainer::LayerNode::getWeight (
    unsigned int idx ) [inline]
```

Get the [Weight](#) tensor object.

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the weight |
|------------|--------------------------|

**Returns**

Tensor& Reference to the weight tensor

Definition at line 484 of file layer\_node.h.

**8.228.4.41 getWeightGrad()**

```
Tensor& nntrainer::LayerNode::getWeightGrad (
    unsigned int idx ) [inline]
```

Get the [Weight](#) Gradient tensor object.

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the weight |
|------------|--------------------------|

**Returns**

Tensor& Reference to the weight grad tensor

Definition at line 496 of file layer\_node.h.

**8.228.4.42 getWeightName()**

```
const std::string& nntrainer::LayerNode::getWeightName (
    unsigned int idx ) [inline], [override]
```

Get the [Weight](#) object name.

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the weight |
|------------|--------------------------|

**Returns**

const std::string &Name of the weight

Definition at line 508 of file layer\_node.h.

**8.228.4.43** `getWeightObject()`

```
Weight& nntrainer::LayerNode::getWeightObject (
    unsigned int idx ) [inline]
```

Get the [Weight](#) object.

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the weight |
|------------|--------------------------|

**Returns**

Tensor& Reference to the weight tensor

Definition at line 472 of file layer\_node.h.

**8.228.4.44** `getWeights()` [1/2]

```
const std::vector<float *> nntrainer::LayerNode::getWeights ( ) [inline], [override]
```

Get weight data of the layer.

**Return values**

|               |                   |
|---------------|-------------------|
| <i>weight</i> | data of the layer |
|---------------|-------------------|

**Note**

nntrainer assign the vector and if there is no weights, the size of vector is zero  
layer needs to be finalized before called.

Definition at line 521 of file layer\_node.h.

**8.228.4.45** `getWeights()` [2/2]

```
void nntrainer::LayerNode::getWeights (
    std::vector< float * > & weights,
    std::vector< TensorDim > & weight_dim ) [inline], [override]
```

Get weight data of the layer.

**Parameters**

|     |                    |                                      |
|-----|--------------------|--------------------------------------|
| out | <i>weights</i>     | : float * array to store weight data |
| out | <i>weights_dim</i> | : TensorDim for each weights         |



**Note**

nntrainer assign the vector and if there is no weights, the size of vector is zero layer needs to be finalized before called.

Definition at line 540 of file layer\_node.h.

**8.228.4.46 getWeightWrapper()**

```
Weight nntrainer::LayerNode::getWeightWrapper (
    unsigned int idx ) [inline]
```

Get the [Weight](#) object.

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the weight |
|------------|--------------------------|

**Returns**

[Weight&](#) Reference to the weight

Definition at line 453 of file layer\_node.h.

**8.228.4.47 hasInputShapeProperty()**

```
bool nntrainer::LayerNode::hasInputShapeProperty ( ) const
```

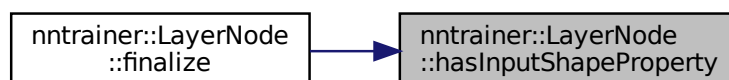
check if input shape property is set

**Returns**

bool true if input shape property has set

Definition at line 392 of file layer\_node.cpp.

Here is the caller graph for this function:



**8.228.4.48 isFinalized()**

```
bool nntrainer::LayerNode::isFinalized ( ) const [inline]
```

check if layer is finalized

**Return values**

|             |   |
|-------------|---|
| <i>bool</i> | true if the layer is finalized else false |
|-------------|---|

Definition at line 707 of file layer\_node.h.

**8.228.4.49 needsCalcDerivative() [1/2]**

```
bool nntrainer::LayerNode::needsCalcDerivative ( ) [inline]
```

Get the layer needs to do calculation of derivatives.

**Returns**

true if the layer needs to do backwaring, else false

Definition at line 795 of file layer\_node.h.

**8.228.4.50 needsCalcDerivative() [2/2]**

```
void nntrainer::LayerNode::needsCalcDerivative (
    bool nb ) [inline]
```

Set if the layer needs to do derivative calculation.

**Parameters**

|           |  |
|-----------|--|
| <i>nb</i> | true if the layer needs to do backwaring, else false |
|-----------|--|

Definition at line 776 of file layer\_node.h.

**8.228.4.51 needsCalcGradient() [1/2]**

```
bool nntrainer::LayerNode::needsCalcGradient ( ) [inline]
```

Set if the layer needs to do calculation of gradient.

## Parameters

|           |  |
|-----------|--|
| <i>nb</i> | true if the layer needs to do backwaring, else false |
|-----------|--|

Definition at line 802 of file layer\_node.h.

**8.228.4.52 needsCalcGradient()** [2/2]

```
void nntrainer::LayerNode::needsCalcGradient (
    bool nb ) [inline]
```

Set if the layer needs to do calculation of gradients.

## Parameters

|           |  |
|-----------|--|
| <i>nb</i> | true if the layer needs to do backwaring, else false |
|-----------|--|

Definition at line 788 of file layer\_node.h.

**8.228.4.53 printPreset()**

```
void nntrainer::LayerNode::printPreset (
    std::ostream & out,
    PrintPreset preset = PrintPreset::PRINT_SUMMARY )
```

print using PrintPreset

## Parameters

|               |                   |
|---------------|-------------------|
| <i>out</i>    | oustream          |
| <i>preset</i> | preset to be used |

fall through intended

fall through intended

Definition at line 712 of file layer\_node.cpp.

**8.228.4.54 read()**

```
void nntrainer::LayerNode::read (
    std::ifstream & file,
    bool opt_var = false )
```

read layer [Weight](#) & Bias data from file

## Parameters

|             |                          |
|-------------|--------------------------|
| <i>file</i> | input file stream        |
| <i>bool</i> | read optimizer variables |

## Note

read optimizer variables  
shared weights are only be read at the first access

Definition at line 435 of file layer\_node.cpp.

**8.228.4.55 remapConnections()**

```
void nntrainer::LayerNode::remapConnections (
    std::function< void(std::string &, unsigned &)> remap_fn )
```

remap connections(input, output layers ) inside layer node

## Parameters

|                       |                   |
|-----------------------|-------------------|
| <i>remap↔<br/>_fn</i> | function to remap |
|-----------------------|-------------------|

Definition at line 751 of file layer\_node.cpp.

**8.228.4.56 remapIdentifiers()**

```
void nntrainer::LayerNode::remapIdentifiers (
    std::function< void(std::string &)> remap_fn )
```

remap identifier inside layer node

## Parameters

|                       |                   |
|-----------------------|-------------------|
| <i>remap↔<br/>_fn</i> | function to remap |
|-----------------------|-------------------|

remap connections without touching index

Definition at line 733 of file layer\_node.cpp.

**8.228.4.57 requireLabel()**

```
bool nntrainer::LayerNode::requireLabel ( ) const
```

check if this layer requires label to be passed

**Returns**

true if requires a label when training, else false

**Note**

if [requireLabel\(\)](#) == true means, for now, that it is endpoint of a graph(numOutlayers == 0). label will be fed to the gradient of hidden if requireLabel is true

Definition at line 680 of file layer\_node.cpp.

**8.228.4.58 save()**

```
void nntrainer::LayerNode::save (
    std::ofstream & file,
    bool opt_var = false ) const
```

save layer [Weight](#) & Bias data from file

**Parameters**

|             |                          |
|-------------|--------------------------|
| <i>file</i> | output file stream       |
| <i>bool</i> | save optimizer variables |

Definition at line 457 of file layer\_node.cpp.

**8.228.4.59 setBatch()**

```
void nntrainer::LayerNode::setBatch (
    unsigned int batch )
```

Set the batch for the layer.

**Parameters**

|              |                       |
|--------------|-----------------------|
| <i>batch</i> | Batch value to be set |
|--------------|-----------------------|

Update the run context based on the updated batch size if required

Definition at line 656 of file layer\_node.cpp.

#### 8.228.4.60 setExecutionOrder()

```
void nntrainer::LayerNode::setExecutionOrder (
    ExecutionOrder exec_order_ ) [inline], [override], [virtual]
```

set the execution order/location of this node

##### Parameters

|                   |   |
|-------------------|---|
| <i>exec_order</i> | the execution order/location of this node |
|-------------------|---|

Implements [nntrainer::GraphNode](#).

Definition at line 224 of file layer\_node.h.

#### 8.228.4.61 setInputConnectionIndex()

```
void nntrainer::LayerNode::setInputConnectionIndex (
    unsigned nth,
    unsigned index )
```

Set the Input [Connection](#) Index object.

##### Parameters

|              |              |
|--------------|--------------|
| <i>nth</i>   | nth input    |
| <i>index</i> | index to set |

##### Exceptions

|           |  |
|-----------|--|
| <i>if</i> | nth is out of range of getNumInputConnection() |
|-----------|--|

Definition at line 219 of file layer\_node.cpp.

#### 8.228.4.62 setInputConnectionName()

```
void nntrainer::LayerNode::setInputConnectionName (
    unsigned nth,
    const std::string & name )
```

Get the Input [Connection](#) Name object.

## Parameters

|              |              |
|--------------|--------------|
| <i>nth</i>   | input        |
| <i>index</i> | index to set |

## Exceptions

|           |  |
|-----------|--|
| <i>if</i> | <i>nth</i> is out of range of <code>getNumInputConnection()</code> |
| <i>if</i> | new identifier is invalid  |

Definition at line 225 of file `layer_node.cpp`.

## 8.228.4.63 setName()

```
void nntrainer::LayerNode::setName (
    const std::string & name ) [inline], [override], [virtual]
```

set name of layer

Support all the interface requirements by [nntrainer::GraphNode](#)

## Parameters

|           |             |                   |
|-----------|-------------|-------------------|
| <i>in</i> | <i>name</i> | Name of the layer |
|-----------|-------------|-------------------|

Implements [nntrainer::GraphNode](#).

Definition at line 127 of file `layer_node.h`.

Here is the call graph for this function:



## 8.228.4.64 setOutputConnection()

```
void nntrainer::LayerNode::setOutputConnection (
    unsigned nth,
    const std::string & name,
    unsigned index )
```

Set the Output [Connection](#).

**Note**

Each output must be identified only ONCE.

when *nth* comes, `getNumOutput()` expands to *nth* + 1 as `resize` occurs. Please also notice none identified intermediate output (or mismatch between actual number of out tensors and output) is allowed but will produce warning, this implies that the output is not used else where.

**Exceptions**

|                                    |   |
|------------------------------------|---|
| <code>std::invalid_argument</code> | when trying to identify output more then once |
|------------------------------------|---|

**Parameters**

|              |                                      |
|--------------|--------------------------------------|
| <i>nth</i>   | nth output                           |
| <i>name</i>  | name of the output bound connection  |
| <i>index</i> | index of the output bound connection |

Definition at line 235 of file `layer_node.cpp`.

**8.228.4.65 setOutputLayers()**

```
void nntrainer::LayerNode::setOutputLayers (
    const std::vector< std::string > & layers )
```

Set the Output Layers object.

**Parameters**

|               |                    |
|---------------|--------------------|
| <i>layers</i> | Name of the layers |
|---------------|--------------------|

Definition at line 384 of file `layer_node.cpp`.

**8.228.4.66 setProperty()**

```
void nntrainer::LayerNode::setProperty (
    const std::vector< std::string > & properties ) [override]
```

set Property of layer

**Parameters**

|    |                   |                    |
|----|-------------------|--------------------|
| in | <i>properties</i> | values of property |
|----|-------------------|--------------------|



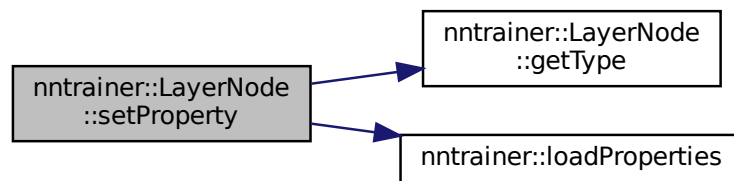
Return values

|  |                    |
|--|--------------------|
| <a href="#">ML_ERROR_NONE</a>              | Successful.        |
| <a href="#">ML_ERROR_INVALID_PARAMETER</a> | invalid parameter. |

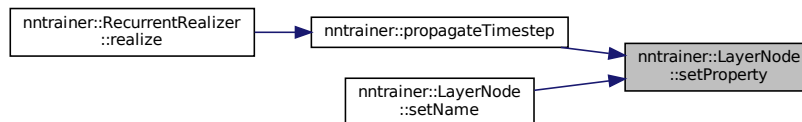
This function accepts vector of properties in the format - { std::string property\_name=property\_val, ...}

Definition at line 179 of file layer\_node.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



#### 8.228.4.67 setWeights()

```
void nntrainer::LayerNode::setWeights (
    const std::vector< float * > weights ) [override]
```

Set weight data of the layer.

##### Note

Size of vector must be the same with number of weights.  
layer needs to be finalized before called.

Definition at line 193 of file layer\_node.cpp.

**8.228.4.68 supportBackwarding()**

```
bool nntrainer::LayerNode::supportBackwarding ( ) const [inline]
```

Get the trainable property of the underlying object.

Add rest of the helper interfaces required by other internal classes

**Returns**

boolean true if trainable, else false

Definition at line 335 of file layer\_node.h.

**8.228.4.69 supportInPlace()**

```
bool nntrainer::LayerNode::supportInPlace ( ) const
```

If the current layer can support in-place.

**Returns**

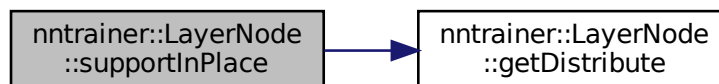
true if inplace, else false

**Note**

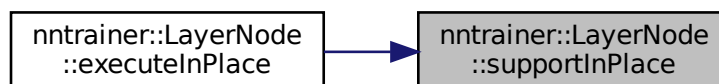
below is a quick fix, we need to have a guard that this shouldn't be query until realizeProps has been finalized ( which means we will need another end point to fixate this property )

Definition at line 666 of file layer\_node.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



The documentation for this class was generated from the following files:

- [layers/layer\\_node.h](#)
- [layers/layer\\_node.cpp](#)

## 8.229 tfLite::LeakyReluOptionsBuilder Struct Reference

### Public Types

- typedef LeakyReluOptions **Table**

### Public Member Functions

- void **add\_alpha** (float alpha)
- **LeakyReluOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **LeakyReluOptionsBuilder** & **operator=** (const **LeakyReluOptionsBuilder** &)
- flatbuffers::Offset< LeakyReluOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.229.1 Detailed Description

Definition at line 6307 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

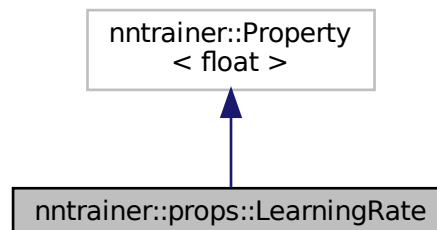
- compiler/tf\_schema\_generated.h

## 8.230 nntrainer::props::LearningRate Class Reference

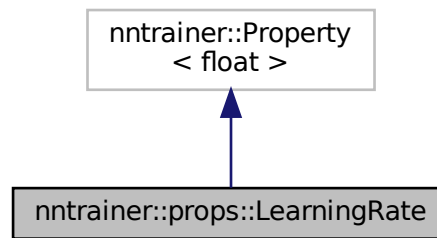
Learning Rate props.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::LearningRate:



Collaboration diagram for `nntrainer::props::LearningRate`:



## Public Types

- using `prop_tag = float_prop_tag`

## Static Public Attributes

- static constexpr const char \* `key`

### 8.230.1 Detailed Description

Learning Rate props.

Definition at line 1284 of file `common_properties.h`.

### 8.230.2 Member Typedef Documentation

#### 8.230.2.1 `prop_tag`

```
using nntrainer::props::LearningRate::prop_tag = float_prop_tag
```

property type

Definition at line 1288 of file `common_properties.h`.

### 8.230.3 Member Data Documentation

### 8.230.3.1 key

```
constexpr const char* nntrainer::props::LearningRate::key [static], [constexpr]
```

#### Initial value:

```
=  
"learning_rate"
```

unique key to access

Definition at line 1286 of file common\_properties.h.

The documentation for this class was generated from the following file:

- [layers/common\\_properties.h](#)

## 8.231 tflite::LessEqualOptionsBuilder Struct Reference

### Public Types

- typedef LessEqualOptions **Table**

### Public Member Functions

- **LessEqualOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **LessEqualOptionsBuilder** & **operator=** (const **LessEqualOptionsBuilder** &)
- flatbuffers::Offset< LessEqualOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.231.1 Detailed Description

Definition at line 5336 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- [compiler/tf\\_schema\\_generated.h](#)

## 8.232 tflite::LessOptionsBuilder Struct Reference

### Public Types

- typedef LessOptions **Table**

## Public Member Functions

- **LessOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [LessOptionsBuilder](#) & **operator=** (const [LessOptionsBuilder](#) &)
- flatbuffers::Offset< LessOptions > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.232.1 Detailed Description

Definition at line 5306 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.233 tflite::LocalResponseNormalizationOptionsBuilder Struct Reference

### Public Types

- typedef LocalResponseNormalizationOptions **Table**

### Public Member Functions

- void **add\_radius** (int32\_t radius)
- void **add\_bias** (float bias)
- void **add\_alpha** (float alpha)
- void **add\_beta** (float beta)
- **LocalResponseNormalizationOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [LocalResponseNormalizationOptionsBuilder](#) & **operator=** (const [LocalResponseNormalizationOptionsBuilder](#) &)
- flatbuffers::Offset< LocalResponseNormalizationOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.233.1 Detailed Description

Definition at line 3662 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.234 tflite::LogicalAndOptionsBuilder Struct Reference

### Public Types

- typedef LogicalAndOptions **Table**

### Public Member Functions

- **LogicalAndOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [LogicalAndOptionsBuilder](#) & **operator=** (const [LogicalAndOptionsBuilder](#) &)
- flatbuffers::Offset< LogicalAndOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

#### 8.234.1 Detailed Description

Definition at line 6008 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.235 tflite::LogicalNotOptionsBuilder Struct Reference

### Public Types

- typedef LogicalNotOptions **Table**

### Public Member Functions

- **LogicalNotOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [LogicalNotOptionsBuilder](#) & **operator=** (const [LogicalNotOptionsBuilder](#) &)
- flatbuffers::Offset< LogicalNotOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.235.1 Detailed Description

Definition at line 6038 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.236 tflite::LogicalOrOptionsBuilder Struct Reference

### Public Types

- typedef LogicalOrOptions **Table**

### Public Member Functions

- **LogicalOrOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **LogicalOrOptionsBuilder** & **operator=** (const **LogicalOrOptionsBuilder** &)
- flatbuffers::Offset< LogicalOrOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.236.1 Detailed Description

Definition at line 5876 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.237 tflite::LogSoftmaxOptionsBuilder Struct Reference

### Public Types

- typedef LogSoftmaxOptions **Table**

### Public Member Functions

- **LogSoftmaxOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **LogSoftmaxOptionsBuilder** & **operator=** (const **LogSoftmaxOptionsBuilder** &)
- flatbuffers::Offset< LogSoftmaxOptions > **Finish** ()



## Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.237.1 Detailed Description

Definition at line 4990 of file tf\_schema\_generated.h.

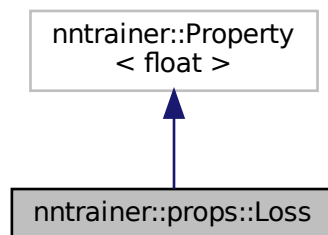
The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

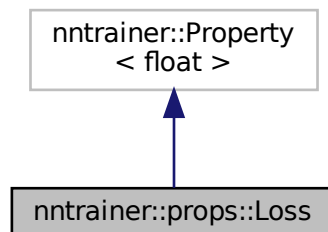
## 8.238 nntrainer::props::Loss Class Reference

[Loss](#) property, this defines loss specification of layer.

Inheritance diagram for nntrainer::props::Loss:



Collaboration diagram for nntrainer::props::Loss:



## Public Types

- using `prop_tag` = `float_prop_tag`

## Public Member Functions

- `Loss` (float `value`=0.0)  
*Construct a new loss object with a default value 0.0.*
- bool `isValid` (const float &`v`) const override  
*LossSpec validator.*

## Static Public Attributes

- static constexpr const char \* `key` = "loss"

### 8.238.1 Detailed Description

`Loss` property, this defines loss specification of layer.

Definition at line 69 of file `layer_node.cpp`.

### 8.238.2 Member Typedef Documentation

#### 8.238.2.1 `prop_tag`

```
using nntrainer::props::Loss::prop_tag = float_prop_tag
```

property type

Definition at line 78 of file `layer_node.cpp`.

### 8.238.3 Constructor & Destructor Documentation

#### 8.238.3.1 `Loss()`

```
nntrainer::props::Loss::Loss (  
    float value = 0.0 ) [inline]
```

Construct a new loss object with a default value 0.0.

Definition at line 76 of file `layer_node.cpp`.

## 8.238.4 Member Function Documentation

### 8.238.4.1 isValid()

```
bool nntainer::props::Loss::isValid (
    const float & v ) const [inline], [override]
```

LossSpec validator.

**Todo** detect when loss becomes Nan is useful. But it will need dedicated throw

## Parameters

|          |                   |
|----------|-------------------|
| <i>v</i> | float to validate |
|----------|-------------------|

## Return values

|              |                    |
|--------------|--------------------|
| <i>true</i>  | if is valid number |
| <i>false</i> | if it is nan       |

Definition at line 88 of file layer\_node.cpp.

## 8.238.5 Member Data Documentation

### 8.238.5.1 key

```
constexpr const char* nntrainer::props::Loss::key = "loss" [static], [constexpr]
```

unique key to access

Definition at line 77 of file layer\_node.cpp.

The documentation for this class was generated from the following file:

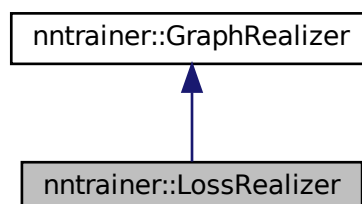
- [layers/layer\\_node.cpp](#)

## 8.239 nntrainer::LossRealizer Class Reference

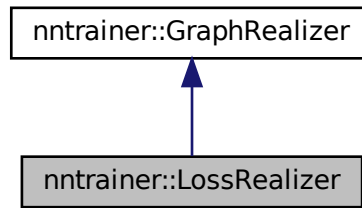
Graph realizer class which removes loss layer from the graph.

```
#include <loss_realizer.h>
```

Inheritance diagram for nntrainer::LossRealizer:



Collaboration diagram for nntrainer::LossRealizer:



## Public Member Functions

- [LossRealizer](#) ()=default  
*Construct a new Loss Realizer object.*
- [~LossRealizer](#) ()=default  
*Destroy the Graph Realizer object.*
- GraphRepresentation [realize](#) (const GraphRepresentation &reference) override  
*graph realizer creates a shallow copied graph based on the reference*

### 8.239.1 Detailed Description

Graph realizer class which removes loss layer from the graph.

#### Note

This assumes the number of input / output connection of loss layer == 1

Definition at line 26 of file loss\_realizer.h.

### 8.239.2 Constructor & Destructor Documentation

#### 8.239.2.1 LossRealizer()

```
nntrainer::LossRealizer::LossRealizer ( ) [default]
```

Construct a new Loss Realizer object.

### 8.239.2.2 ~LossRealizer()

```
nntrainer::LossRealizer::~~LossRealizer ( ) [default]
```

Destroy the Graph Realizer object.

## 8.239.3 Member Function Documentation

### 8.239.3.1 realize()

```
GraphRepresentation nntrainer::LossRealizer::realize (
    const GraphRepresentation & reference ) [override], [virtual]
```

graph realizer creates a shallow copied graph based on the reference

#### Note

loss realizer removes loss layers from GraphRepresentation

#### Parameters

|                  |                                    |
|------------------|------------------------------------|
| <i>reference</i> | GraphRepresentation to be realized |
|------------------|------------------------------------|

**Todo** support more loss layers

#### Note

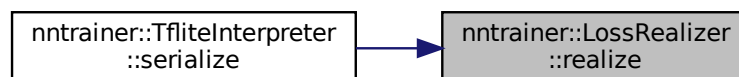
Some layers need to consider not removing all semantics. For example, When CrossEntropySigmoidLoss↔ Layer needs to be removed, sigmoid computation shouldn't be removed.

Assume that loss layers don't have output connections

Implements [nntrainer::GraphRealizer](#).

Definition at line 29 of file loss\_realizer.cpp.

Here is the caller graph for this function:



The documentation for this class was generated from the following files:

- [compiler/loss\\_realizer.h](#)
- [compiler/loss\\_realizer.cpp](#)

## 8.240 tflite::LSHProjectionOptionsBuilder Struct Reference

### Public Types

- typedef LSHProjectionOptions **Table**

### Public Member Functions

- void **add\_type** (tflite::LSHProjectionType type)
- **LSHProjectionOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **LSHProjectionOptionsBuilder** & **operator=** (const **LSHProjectionOptionsBuilder** &)
- flatbuffers::Offset< LSHProjectionOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.240.1 Detailed Description

Definition at line 3055 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.241 tflite::LSTMOptionsBuilder Struct Reference

### Public Types

- typedef LSTMOptions **Table**

### Public Member Functions

- void **add\_fused\_activation\_function** (tflite::ActivationFunctionType fused\_activation\_function)
- void **add\_cell\_clip** (float cell\_clip)
- void **add\_proj\_clip** (float proj\_clip)
- void **add\_kernel\_type** (tflite::LSTMKernelType kernel\_type)
- void **add\_asymmetric\_quantize\_inputs** (bool asymmetric\_quantize\_inputs)
- **LSTMOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **LSTMOptionsBuilder** & **operator=** (const **LSTMOptionsBuilder** &)
- flatbuffers::Offset< LSTMOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.241.1 Detailed Description

Definition at line 3739 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.242 tflite::MatrixDiagOptionsBuilder Struct Reference

### Public Types

- typedef MatrixDiagOptions **Table**

### Public Member Functions

- **MatrixDiagOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [MatrixDiagOptionsBuilder](#) & **operator=** (const [MatrixDiagOptionsBuilder](#) &)
- flatbuffers::Offset< MatrixDiagOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.242.1 Detailed Description

Definition at line 6628 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.243 tflite::MatrixSetDiagOptionsBuilder Struct Reference

### Public Types

- typedef MatrixSetDiagOptions **Table**

### Public Member Functions

- **MatrixSetDiagOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [MatrixSetDiagOptionsBuilder](#) & **operator=** (const [MatrixSetDiagOptionsBuilder](#) &)
- flatbuffers::Offset< MatrixSetDiagOptions > **Finish** ()



## Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.243.1 Detailed Description

Definition at line 6688 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.244 tflite::MaximumMinimumOptionsBuilder Struct Reference

### Public Types

- typedef MaximumMinimumOptions **Table**

### Public Member Functions

- **MaximumMinimumOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fb)
- **MaximumMinimumOptionsBuilder** & **operator=** (const [MaximumMinimumOptionsBuilder](#) &)
- flatbuffers::Offset< MaximumMinimumOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.244.1 Detailed Description

Definition at line 5102 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

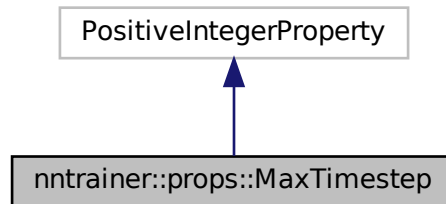
- compiler/tf\_schema\_generated.h

## 8.245 nntrainer::props::MaxTimestep Class Reference

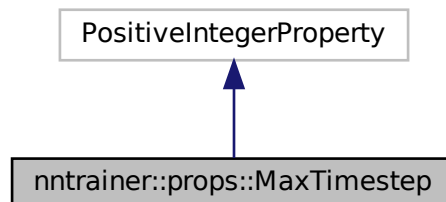
maximum timestep property, timestep is used to identify for the maximum time unroll possible for lstm/gru/rnn layer

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::MaxTimestep:



Collaboration diagram for nntrainer::props::MaxTimestep:



### Public Types

- using `prop_tag` = `uint_prop_tag`

### Static Public Attributes

- static constexpr const char \* `key`

### 8.245.1 Detailed Description

maximum timestep property, timestep is used to identify for the maximum time unroll possible for lstm/gru/rnn layer

Definition at line 1116 of file `common_properties.h`.

## 8.245.2 Member Typedef Documentation

### 8.245.2.1 prop\_tag

```
using nntainer::props::MaxTimestep::prop_tag = uint_prop_tag
```

property type

Definition at line 1120 of file common\_properties.h.

## 8.245.3 Member Data Documentation

### 8.245.3.1 key

```
constexpr const char* nntainer::props::MaxTimestep::key [static], [constexpr]
```

#### Initial value:

```
=  
    "max_timestep"
```

unique key to access

Definition at line 1118 of file common\_properties.h.

The documentation for this class was generated from the following file:

- [layers/common\\_properties.h](#)

## 8.246 nntainer::MemoryData< T > Class Template Reference

[MemoryData](#) Class.

```
#include <memory_data.h>
```

## Public Member Functions

- [MemoryData](#) (T \*addr)  
*Constructor of Memory Data.*
- [MemoryData](#) (unsigned int mem\_id, MemoryDataValidateCallback v\_cb, MemoryDataValidateCallback i\_cb)  
*Constructor of Memory Data.*
- [MemoryData](#) ()=delete  
*Deleted constructor of Memory Data.*
- [MemoryData](#) (MemoryDataValidateCallback v\_cb, MemoryDataValidateCallback i\_cb)=delete  
*Constructor of [MemoryData](#).*
- [MemoryData](#) (T \*addr, MemoryDataValidateCallback v\_cb, MemoryDataValidateCallback i\_cb)=delete  
*Constructor of [MemoryData](#).*
- virtual [~MemoryData](#) ()=default  
*Destructor of Memory Data.*
- void [setAddr](#) (T \*addr)  
*Set address.*
- T \* [getAddr](#) () const  
*Get address.*
- void [validate](#) ()  
*Validate memory data.*
- void [invalidate](#) ()  
*Invalidate memory data.*
- void [setValid](#) (bool v)  
*Set valid.*

### 8.246.1 Detailed Description

```
template<typename T = float>
class nntainer::MemoryData< T >
```

[MemoryData](#) Class.

Definition at line 26 of file memory\_data.h.

### 8.246.2 Constructor & Destructor Documentation

#### 8.246.2.1 MemoryData() [1/2]

```
template<typename T = float>
nntainer::MemoryData< T >::MemoryData (
    T * addr ) [inline], [explicit]
```

Constructor of Memory Data.

## Parameters

|    |             |             |
|----|-------------|-------------|
| in | <i>addr</i> | Memory data |
|----|-------------|-------------|

Definition at line 32 of file `memory_data.h`.

## 8.246.2.2 MemoryData() [2/2]

```
template<typename T = float>
nntrainer::MemoryData< T >::MemoryData (
    unsigned int mem_id,
    MemoryDataValidateCallback v_cb,
    MemoryDataValidateCallback i_cb ) [inline], [explicit]
```

Constructor of Memory Data.

## Parameters

|    |                     |                      |
|----|---------------------|----------------------|
| in | <i>mem↔<br/>_id</i> | validate callback.   |
| in | <i>v_cb</i>         | validate callback.   |
| in | <i>i_cb</i>         | invalidate callback. |

Definition at line 45 of file `memory_data.h`.

The documentation for this class was generated from the following file:

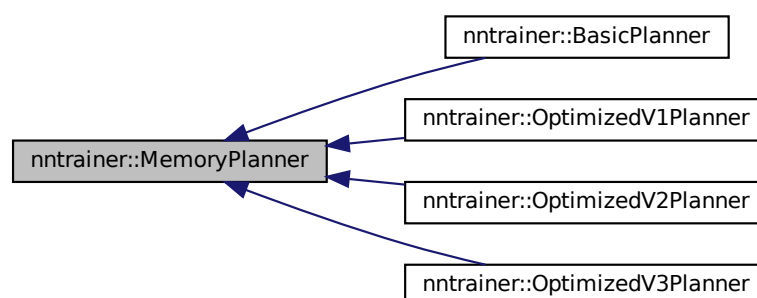
- [tensor/memory\\_data.h](#)

## 8.247 nntrainer::MemoryPlanner Class Reference

Memory Planner provides the plan/strategy to allocate the memory.

```
#include <memory_planner.h>
```

Inheritance diagram for `nntrainer::MemoryPlanner`:



## Public Member Functions

- virtual [~MemoryPlanner](#) ()=default  
*MemoryPlanner destructor.*
- virtual `size_t` [planLayout](#) (const `std::vector< size_t >` &memory\_size, const `std::vector< std::pair< unsigned int, unsigned int >>` &memory\_validity, `std::vector< size_t >` &memory\_offset, `std::vector< bool >` &memory\_is\_wgrad, `size_t` n\_wgrad) const =0  
*Plan the layout for the memory allocation.*
- virtual const `std::string` &[getType](#) () const =0  
*Get type of the planner.*

### 8.247.1 Detailed Description

Memory Planner provides the plan/strategy to allocate the memory.

Definition at line 26 of file `memory_planner.h`.

### 8.247.2 Constructor & Destructor Documentation

#### 8.247.2.1 ~MemoryPlanner()

```
virtual nntrainer::MemoryPlanner::~MemoryPlanner ( ) [virtual], [default]
```

[MemoryPlanner](#) destructor.

### 8.247.3 Member Function Documentation

#### 8.247.3.1 getType()

```
virtual const std::string& nntrainer::MemoryPlanner::getType ( ) const [pure virtual]
```

Get type of the planner.

#### Returns

The type of the planner

Implemented in [nntrainer::OptimizedV2Planner](#), [nntrainer::OptimizedV1Planner](#), [nntrainer::OptimizedV3Planner](#), and [nntrainer::BasicPlanner](#).

#### 8.247.3.2 planLayout()

```
virtual size_t nntrainer::MemoryPlanner::planLayout (
    const std::vector< size_t > & memory_size,
    const std::vector< std::pair< unsigned int, unsigned int >> & memory_validity,
    std::vector< size_t > & memory_offset,
    std::vector< bool > & memory_is_wgrad,
    size_t n_wgrad ) const [pure virtual]
```

Plan the layout for the memory allocation.

## Parameters

|     |                        |   |
|-----|------------------------|---|
| in  | <i>memory_size</i>     | The size of the various memories                                |
| in  | <i>memory_validity</i> | The validity of the various memories                            |
| out | <i>memory_offset</i>   | The offset of each memory from the base of the allocated memory |
| in  | <i>memory_is_wgrad</i> | The index for identification of weight gradient                 |

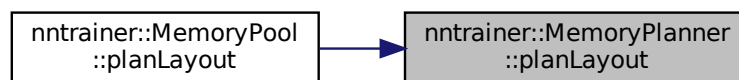
## Returns

The total memory required as per this strategy

The minimum offset will be 0, and the maximum offset will be less than the sum of the `memory_size` vector.

Implemented in [nntrainer::OptimizedV2Planner](#), [nntrainer::OptimizedV1Planner](#), [nntrainer::OptimizedV3Planner](#), and [nntrainer::BasicPlanner](#).

Here is the caller graph for this function:



The documentation for this class was generated from the following file:

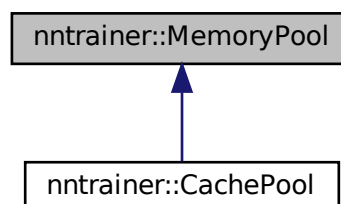
- [tensor/memory\\_planner.h](#)

## 8.248 nntrainer::MemoryPool Class Reference

Memory Pool provides a common pool for all the tensor memory.

```
#include <memory_pool.h>
```

Inheritance diagram for `nntrainer::MemoryPool`:



## Public Member Functions

- [MemoryPool](#) ()  
*MemoryPool default constructor.*
- virtual [~MemoryPool](#) ()  
*MemoryPool destructor.*
- virtual unsigned int [requestMemory](#) (size\_t bytes, unsigned int start\_time, unsigned int end\_time, std::vector< unsigned int > exec\_order=std::vector< unsigned int >(), [TensorLifespan](#) lifespan=[TensorLifespan::MAX\\_LIFESPAN](#), bool is\_wgrad=false)  
*Request Memory from memory pool.*
- double [planLayout](#) (const [MemoryPlanner](#) &planner)  
*Plan the layout with memory planner.*
- virtual void [allocate](#) ()  
*Do the allocation of memory.*
- virtual std::shared\_ptr< [MemoryData](#)< float > > [getMemory](#) (unsigned int idx)  
*Get the allocated memory.*
- virtual void [deallocate](#) ()  
*Free all the allocated memory.*
- size\_t [size](#) ()  
*Get the maximum real memory requirement.*
- size\_t [minMemoryRequirement](#) ()  
*Get the minimum theoretical memory requirement.*
- virtual void [clear](#) ()  
*Clear the memory pool.*
- virtual bool [isAllocated](#) () const  
*Is the memory pool allocated.*

## Protected Member Functions

- std::vector< size\_t > & [getMemoryOffset](#) ()  
*Get memory offset.*
- std::vector< size\_t > & [getMemorySize](#) ()  
*Get memory size.*
- std::vector< std::vector< unsigned int > > & [getMemoryExecOrder](#) ()  
*Get memory execution order.*

### 8.248.1 Detailed Description

Memory Pool provides a common pool for all the tensor memory.

Definition at line 36 of file `memory_pool.h`.

### 8.248.2 Constructor & Destructor Documentation



### 8.248.2.1 MemoryPool()

```
nntrainer::MemoryPool::MemoryPool ( ) [inline], [explicit]
```

[MemoryPool](#) default constructor.

Definition at line 42 of file `memory_pool.h`.

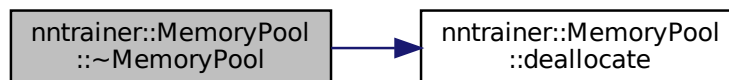
### 8.248.2.2 ~MemoryPool()

```
virtual nntrainer::MemoryPool::~~MemoryPool ( ) [inline], [virtual]
```

[MemoryPool](#) destructor.

Definition at line 52 of file `memory_pool.h`.

Here is the call graph for this function:



## 8.248.3 Member Function Documentation

### 8.248.3.1 allocate()

```
void nntrainer::MemoryPool::allocate ( ) [virtual]
```

Do the allocation of memory.

Reimplemented in [nntrainer::CachePool](#).

Definition at line 91 of file `memory_pool.cpp`.

### 8.248.3.2 clear()

```
void nntrainer::MemoryPool::clear ( ) [virtual]
```

Clear the memory pool.

Reimplemented in [nntrainer::CachePool](#).

Definition at line 317 of file `memory_pool.cpp`.

Here is the caller graph for this function:



### 8.248.3.3 deallocate()

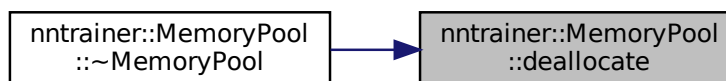
```
void nntrainer::MemoryPool::deallocate ( ) [virtual]
```

Free all the allocated memory.

Reimplemented in [nntrainer::CachePool](#).

Definition at line 130 of file `memory_pool.cpp`.

Here is the caller graph for this function:



### 8.248.3.4 getMemory()

```
std::shared_ptr< MemoryData< float > > nntrainer::MemoryPool::getMemory (
    unsigned int idx ) [virtual]
```

Get the allocated memory.

#### Parameters

|              |   |
|--------------|---|
| <i>token</i> | The token received from the requestMemory |
|--------------|---|

#### Returns

The pointer of the memory

This function will throw if called before allocation.

Reimplemented in [nntrainer::CachePool](#).

Definition at line 116 of file `memory_pool.cpp`.

#### 8.248.3.5 isAllocated()

```
bool nntrainer::MemoryPool::isAllocated ( ) const [virtual]
```

Is the memory pool allocated.

#### Returns

true if the memory is allocated, else false

Reimplemented in [nntrainer::CachePool](#).

Definition at line 336 of file `memory_pool.cpp`.

#### 8.248.3.6 minMemoryRequirement()

```
size_t nntrainer::MemoryPool::minMemoryRequirement ( )
```

Get the minimum theoretical memory requirement.

#### Returns

The theoretical memory requirement with this strategy in bytes

Definition at line 149 of file `memory_pool.cpp`.

#### 8.248.3.7 planLayout()

```
double nntrainer::MemoryPool::planLayout (
    const MemoryPlanner & planner )
```

Plan the layout with memory planner.

Planner the layout with memory planner.

## Parameters

|                |   |
|----------------|---|
| <i>planner</i> | The memory planner to be used for finalizing the layout |
|----------------|---|

## Returns

The efficiency of the memory layer with the given memory planner

The efficiency of the planner is calculated as the ratio of the theoretical minimum memory requirement divided by the memory requirement given by the memory planner.

planLayout can be called multiple times as this does not perform any allocation but rather just plans the layout and stores the layout. Subsequent call to this function will overwrite any existing layout.

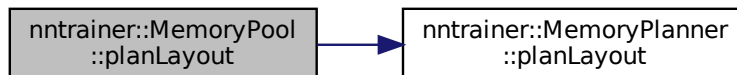
The efficiency of the planner is calculated as the ratio of the theoretical minimum memory requirement divided by the memory requirement given by the memory planner.

planLayout can be called multiple times as this does not perform any allocation but rather just plans the layout and stores the layout. Subsequent call to this function will overwrite any existing layout. mem\_pool must be deallocated when planLayout is being called

calculate min\_pool\_size if not already calculated

Definition at line 67 of file memory\_pool.cpp.

Here is the call graph for this function:



### 8.248.3.8 requestMemory()

```

unsigned int nntrainer::MemoryPool::requestMemory (
    size_t bytes,
    unsigned int start_time,
    unsigned int end_time,
    std::vector< unsigned int > exec_order = std::vector<unsigned int>(),
    TensorLifespan lifespan = TensorLifespan::MAX_LIFESPAN,
    bool is_wgrad = false ) [virtual]
  
```

Request Memory from memory pool.

## Parameters

|                   |   |
|-------------------|---|
| <i>bytes</i>      | The size of the memory requested in bytes         |
| <i>start_time</i> | The start of the validity interval of this memory |
| <i>end_time</i>   | The end of the validity interval of this memory   |
| <i>exec_order</i> | execution orders of this memory                   |
| <i>lifespan</i>   | lifespan of memory                                |
| <i>is_wgrad</i>   | check if the tensor is weight gradient            |

## Returns

The token to get the pointer for this memory after allocation

## Note

*start\_time* is inclusive, but *end\_time* is exclusive

The value of the return token starts from 1.

*start\_time* is inclusive, but *end\_time* is exclusive

invalidate *min\_pool\_size* if already there

Definition at line 28 of file `memory_pool.cpp`.

Here is the caller graph for this function:



## 8.248.3.9 size()

```
size_t nntrainer::MemoryPool::size ( )
```

Get the maximum real memory requirement.

## Returns

The real memory requirement with this strategy in bytes

Definition at line 143 of file `memory_pool.cpp`.

The documentation for this class was generated from the following files:

- [tensor/memory\\_pool.h](#)
- [tensor/memory\\_pool.cpp](#)

## 8.249 nntrainer::MemoryRequest Struct Reference

Memory Request data structure clubbing all the requests.

### Public Member Functions

- [MemoryRequest](#) (size\_t s, const std::pair< unsigned int, unsigned int > &valid, unsigned int idx)  
*Constructor for the Memory Request.*
- [MemoryRequest](#) (size\_t s, const std::pair< unsigned int, unsigned int > &valid, unsigned int idx)  
*Constructor for the Memory Request.*
- [MemoryRequest](#) (size\_t s, const std::pair< unsigned int, unsigned int > &valid, unsigned int idx)  
*Constructor for the Memory Request.*

### Public Attributes

- unsigned int [start](#)
- unsigned int [end](#)
- unsigned int [loc](#)
- size\_t [size](#)
- size\_t [offset](#)

#### 8.249.1 Detailed Description

Memory Request data structure clubbing all the requests.

Definition at line 28 of file optimized\_v1\_planner.cpp.

#### 8.249.2 Constructor & Destructor Documentation

##### 8.249.2.1 MemoryRequest() [1/3]

```
nntrainer::MemoryRequest::MemoryRequest (  
    size_t s,  
    const std::pair< unsigned int, unsigned int > & valid,  
    unsigned int idx ) [inline]
```

Constructor for the Memory Request.

Definition at line 39 of file optimized\_v1\_planner.cpp.

### 8.249.2.2 MemoryRequest() [2/3]

```
nntrainer::MemoryRequest::MemoryRequest (
    size_t s,
    const std::pair< unsigned int, unsigned int > & valid,
    unsigned int idx ) [inline]
```

Constructor for the Memory Request.

Definition at line 41 of file optimized\_v2\_planner.cpp.

### 8.249.2.3 MemoryRequest() [3/3]

```
nntrainer::MemoryRequest::MemoryRequest (
    size_t s,
    const std::pair< unsigned int, unsigned int > & valid,
    unsigned int idx ) [inline]
```

Constructor for the Memory Request.

Definition at line 39 of file optimized\_v3\_planner.cpp.

## 8.249.3 Member Data Documentation

### 8.249.3.1 end

```
unsigned int nntrainer::MemoryRequest::end
```

end of the validity (exclusive)

Definition at line 30 of file optimized\_v1\_planner.cpp.

### 8.249.3.2 loc

```
unsigned int nntrainer::MemoryRequest::loc
```

index/location of the this request

Definition at line 31 of file optimized\_v1\_planner.cpp.

### 8.249.3.3 offset

```
size_t nntrainer::MemoryRequest::offset
```

offset for this request

Definition at line 33 of file `optimized_v1_planner.cpp`.

### 8.249.3.4 size

```
size_t nntrainer::MemoryRequest::size
```

size of the request

Definition at line 32 of file `optimized_v1_planner.cpp`.

### 8.249.3.5 start

```
unsigned int nntrainer::MemoryRequest::start
```

start of the validity (inclusive)

Definition at line 29 of file `optimized_v1_planner.cpp`.

The documentation for this struct was generated from the following files:

- [tensor/optimized\\_v1\\_planner.cpp](#)
- [tensor/optimized\\_v2\\_planner.cpp](#)
- [tensor/optimized\\_v3\\_planner.cpp](#)

## 8.250 tfLite::MetadataBuilder Struct Reference

### Public Types

- typedef Metadata **Table**

### Public Member Functions

- void **add\_name** (flatbuffers::Offset< flatbuffers::String > name)
- void **add\_buffer** (uint32\_t buffer)
- **MetadataBuilder** (flatbuffers::FlatBufferBuilder & fbb)
- **MetadataBuilder** & **operator=** (const **MetadataBuilder** &)
- flatbuffers::Offset< Metadata > **Finish** ()



## Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.250.1 Detailed Description

Definition at line 8242 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.251 tflite::MirrorPadOptionsBuilder Struct Reference

### Public Types

- typedef MirrorPadOptions **Table**

### Public Member Functions

- void **add\_mode** (tflite::MirrorPadMode mode)
- **MirrorPadOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **MirrorPadOptionsBuilder** & **operator=** (const **MirrorPadOptionsBuilder** &)
- flatbuffers::Offset< MirrorPadOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.251.1 Detailed Description

Definition at line 6379 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.252 tflite::ModelBuilder Struct Reference

### Public Types

- typedef Model **Table**

## Public Member Functions

- void **add\_version** (uint32\_t version)
- void **add\_operator\_codes** (flatbuffers::Offset< flatbuffers::Vector< flatbuffers::Offset< tflite::OperatorCode >>> operator\_codes)
- void **add\_subgraphs** (flatbuffers::Offset< flatbuffers::Vector< flatbuffers::Offset< tflite::SubGraph >>> subgraphs)
- void **add\_description** (flatbuffers::Offset< flatbuffers::String > description)
- void **add\_buffers** (flatbuffers::Offset< flatbuffers::Vector< flatbuffers::Offset< tflite::Buffer >>> buffers)
- void **add\_metadata\_buffer** (flatbuffers::Offset< flatbuffers::Vector< int32\_t >> metadata\_buffer)
- void **add\_metadata** (flatbuffers::Offset< flatbuffers::Vector< flatbuffers::Offset< tflite::Metadata >>> metadata)
- void **add\_signature\_defs** (flatbuffers::Offset< flatbuffers::Vector< flatbuffers::Offset< tflite::SignatureDef >>> signature\_defs)
- **ModelBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **ModelBuilder** & **operator=** (const **ModelBuilder** &)
- flatbuffers::Offset< Model > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.252.1 Detailed Description

Definition at line 8507 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

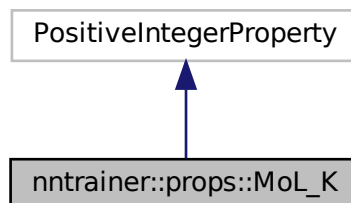
- compiler/tf\_schema\_generated.h

## 8.253 nntainer::props::MoL\_K Class Reference

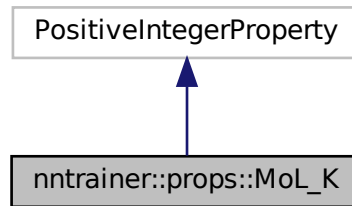
K property, K is the size of the three projections in MoL attention.

```
#include <common_properties.h>
```

Inheritance diagram for nntainer::props::MoL\_K:



Collaboration diagram for nntrainer::props::MoL\_K:



## Public Types

- using `prop_tag` = `uint_prop_tag`

## Static Public Attributes

- static constexpr const char \* `key` = "MoL\_K"

### 8.253.1 Detailed Description

K property, K is the size of the three projections in MoL attention.

Definition at line 1163 of file `common_properties.h`.

### 8.253.2 Member Typedef Documentation

#### 8.253.2.1 `prop_tag`

```
using nntrainer::props::MoL_K::prop_tag = uint_prop_tag
```

property type

Definition at line 1166 of file `common_properties.h`.

### 8.253.3 Member Data Documentation

### 8.253.3.1 key

```
constexpr const char* nntrainer::props::MoL_K::key = "MoL_K" [static], [constexpr]
```

unique key to access

Definition at line 1165 of file common\_properties.h.

The documentation for this class was generated from the following file:

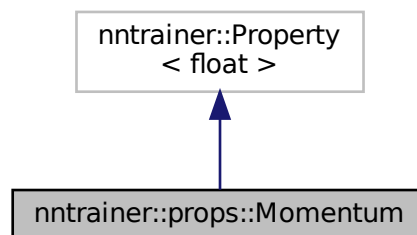
- [layers/common\\_properties.h](#)

## 8.254 nntrainer::props::Momentum Class Reference

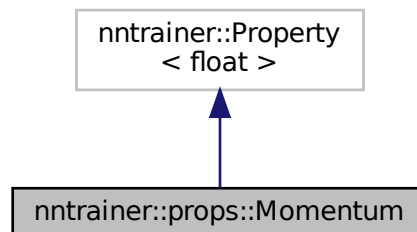
[Momentum](#) property, moving average in batch normalization layer.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::Momentum:



Collaboration diagram for nntrainer::props::Momentum:



## Public Types

- using `prop_tag` = `float_prop_tag`

## Public Member Functions

- `Momentum` (float `value`=0.99)  
Construct a new `Momentum` object with a default value 0.99.
- bool `isValid` (const float &`value`) const override  
`Momentum` validator.

## Static Public Attributes

- static constexpr const char \* `key` = "momentum"

### 8.254.1 Detailed Description

`Momentum` property, moving average in batch normalization layer.

Definition at line 231 of file `common_properties.h`.

### 8.254.2 Member Typedef Documentation

#### 8.254.2.1 `prop_tag`

```
using nntainer::props::Momentum::prop_tag = float_prop_tag
```

property type

Definition at line 240 of file `common_properties.h`.

### 8.254.3 Constructor & Destructor Documentation

#### 8.254.3.1 `Momentum()`

```
nntainer::props::Momentum::Momentum (
    float value = 0.99 )
```

Construct a new `Momentum` object with a default value 0.99.

Definition at line 93 of file `common_properties.cpp`.

### 8.254.4 Member Function Documentation

#### 8.254.4.1 `isValid()`

```
bool nntainer::props::Momentum::isValid (
    const float & value ) const [override]
```

`Momentum` validator.

## Parameters

|              |                   |
|--------------|-------------------|
| <i>value</i> | float to validate |
|--------------|-------------------|

## Return values

|              |   |
|--------------|---|
| <i>true</i>  | if it is greater than 0.0 and smaller than 1.0                  |
| <i>false</i> | if it is smaller or equal than 0.0 or greater or equal than 1.0 |

Definition at line 95 of file `common_properties.cpp`.

## 8.254.5 Member Data Documentation

### 8.254.5.1 key

```
constexpr const char* nntainer::props::Momentum::key = "momentum" [static], [constexpr]
```

unique key to access

Definition at line 239 of file `common_properties.h`.

The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.255 tflite::MulOptionsBuilder Struct Reference

### Public Types

- typedef MulOptions **Table**

### Public Member Functions

- void **add\_fused\_activation\_function** (tflite::ActivationFunctionType fused\_activation\_function)
- **MulOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **MulOptionsBuilder** & **operator=** (const **MulOptionsBuilder** &)
- flatbuffers::Offset< MulOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.255.1 Detailed Description

Definition at line 3563 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

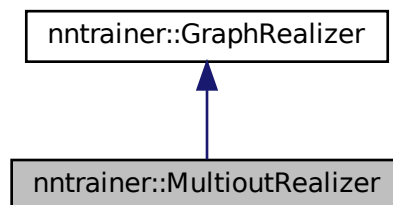
- compiler/tf\_schema\_generated.h

## 8.256 nntainer::MultioutRealizer Class Reference

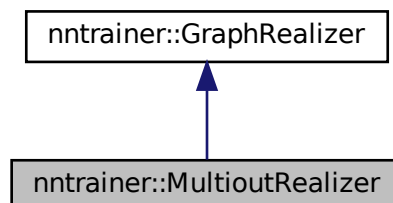
Add multiout layer when a certain input is referenced multiple times.

```
#include <multiout_realizer.h>
```

Inheritance diagram for nntainer::MultioutRealizer:



Collaboration diagram for nntainer::MultioutRealizer:



### Public Member Functions

- [~MultioutRealizer](#) ()  
*Destroy the Graph Realizer object.*
- [GraphRepresentation realize](#) (const GraphRepresentation &reference) override  
*graph realizer creates a new graph based on the reference*

### 8.256.1 Detailed Description

Add multiout layer when a certain input is referenced multiple times.

#### Note

after multiout realizer, it is guaranteed that `input_layer` only refers to a single connection

Definition at line 28 of file `multiout_realizer.h`.

### 8.256.2 Constructor & Destructor Documentation

#### 8.256.2.1 ~MultioutRealizer()

```
nntainer::MultioutRealizer::~MultioutRealizer ( )
```

Destroy the Graph Realizer object.

Definition at line 26 of file `multiout_realizer.cpp`.

### 8.256.3 Member Function Documentation

#### 8.256.3.1 realize()

```
GraphRepresentation nntainer::MultioutRealizer::realize (
    const GraphRepresentation & reference ) [override], [virtual]
```

graph realizer creates a new graph based on the reference

1. build frequency map and connection names
2. for each connection names, if a connection is referenced multiple times, create multioutput node and remap to multi output node index

< original id

< created node

#### Note

`freq < 1` should never happen as the map entry is not created. but if it happens multiout realizer is not interested in checking if it is a dangled or actually an output. So there is no assurance done at this point. Some other class must check if the given graph is formed in a correct way.

```
{connection_name}/generated_out_{index}
```

1. insert `multiout_nodes` close to the original node to make the realization more sensible

Implements [nntainer::GraphRealizer](#).

Definition at line 29 of file `multiout_realizer.cpp`.

The documentation for this class was generated from the following files:

- [compiler/multiout\\_realizer.h](#)
- [compiler/multiout\\_realizer.cpp](#)

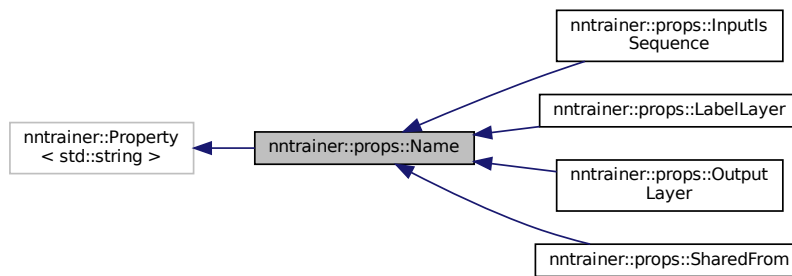


## 8.257 nntrainer::props::Name Class Reference

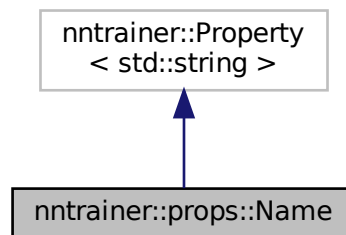
[Name](#) property, name is an identifier of an object.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::Name:



Collaboration diagram for nntrainer::props::Name:



### Public Types

- using [prop\\_tag](#) = str\_prop\_tag

### Public Member Functions

- [Name](#) ()  
*Construct a new [Name](#) object without a default value.*
- [Name](#) (const std::string &value)  
*Construct a new [Name](#) object with a default value.*
- void [set](#) (const std::string &value) override  
*[Name](#) setter.*
- bool [isValid](#) (const std::string &v) const override  
*name validator*

## Static Public Attributes

- static constexpr const char \* `key` = "name"

### 8.257.1 Detailed Description

`Name` property, name is an identifier of an object.

Definition at line 49 of file `common_properties.h`.

### 8.257.2 Member Typedef Documentation

#### 8.257.2.1 `prop_tag`

```
using nntrainer::props::Name::prop_tag = str_prop_tag
```

property type

Definition at line 65 of file `common_properties.h`.

### 8.257.3 Constructor & Destructor Documentation

#### 8.257.3.1 `Name()` [1/2]

```
nntrainer::props::Name::Name ( )
```

Construct a new `Name` object without a default value.

Definition at line 30 of file `common_properties.cpp`.

#### 8.257.3.2 `Name()` [2/2]

```
nntrainer::props::Name::Name (
    const std::string & value )
```

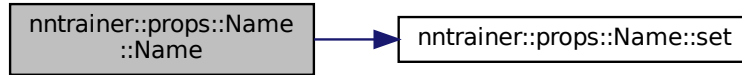
Construct a new `Name` object with a default value.

#### Parameters

|              |                                 |
|--------------|---------------------------------|
| <i>value</i> | value to construct the property |
|--------------|---------------------------------|

Definition at line 32 of file common\_properties.cpp.

Here is the call graph for this function:



## 8.257.4 Member Function Documentation

### 8.257.4.1 isValid()

```
bool nntainer::props::Name::isValid (
    const std::string & v ) const [override]
```

name validator

#### Parameters

|          |                    |
|----------|--------------------|
| <i>v</i> | string to validate |
|----------|--------------------|

#### Return values

|              |  |
|--------------|--|
| <i>true</i>  | if it contains alphanumeric and/or '-', '_', '/' |
| <i>false</i> | if it is empty or contains non-valid character   |

Definition at line 44 of file common\_properties.cpp.

### 8.257.4.2 set()

```
void nntainer::props::Name::set (
    const std::string & value ) [override]
```

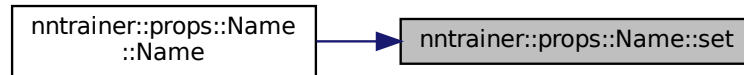
[Name](#) setter.

#### Parameters

|              |              |
|--------------|--------------|
| <i>value</i> | value to set |
|--------------|--------------|

Definition at line 34 of file common\_properties.cpp.

Here is the caller graph for this function:



## 8.257.5 Member Data Documentation

### 8.257.5.1 key

```
constexpr const char* nntrainer::props::Name::key = "name" [static], [constexpr]
```

unique key to access

Definition at line 64 of file common\_properties.h.

The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.258 tflite::NegOptionsBuilder Struct Reference

### Public Types

- typedef NegOptions **Table**

### Public Member Functions

- **NegOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **NegOptionsBuilder** & **operator=** (const **NegOptionsBuilder** &)
- flatbuffers::Offset< NegOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.258.1 Detailed Description

Definition at line 5366 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.259 tflite::NonMaxSuppressionV4OptionsBuilder Struct Reference

### Public Types

- typedef NonMaxSuppressionV4Options **Table**

### Public Member Functions

- **NonMaxSuppressionV4OptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **NonMaxSuppressionV4OptionsBuilder** & **operator=** (const **NonMaxSuppressionV4OptionsBuilder** &)
- flatbuffers::Offset< NonMaxSuppressionV4Options > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.259.1 Detailed Description

Definition at line 6822 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.260 tflite::NonMaxSuppressionV5OptionsBuilder Struct Reference

### Public Types

- typedef NonMaxSuppressionV5Options **Table**

### Public Member Functions

- **NonMaxSuppressionV5OptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **NonMaxSuppressionV5OptionsBuilder** & **operator=** (const **NonMaxSuppressionV5OptionsBuilder** &)
- flatbuffers::Offset< NonMaxSuppressionV5Options > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.260.1 Detailed Description

Definition at line 6852 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

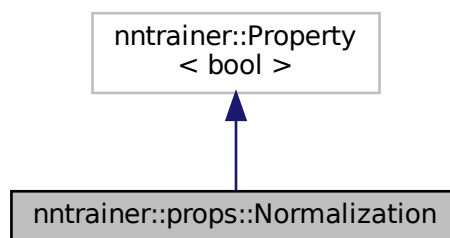
- `compiler/tf_schema_generated.h`

## 8.261 nntrainer::props::Normalization Class Reference

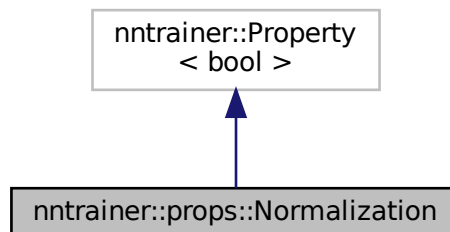
[Normalization](#) property, normalize the input to be in range [0, 1] if true.

```
#include <common_properties.h>
```

Inheritance diagram for `nntrainer::props::Normalization`:



Collaboration diagram for `nntrainer::props::Normalization`:



## Public Types

- using `prop_tag` = `bool_prop_tag`

## Public Member Functions

- [Normalization](#) (bool `value`=false)  
*Construct a new [Normalization](#) object.*

## Static Public Attributes

- static constexpr const char \* `key` = "normalization"

### 8.261.1 Detailed Description

[Normalization](#) property, normalize the input to be in range [0, 1] if true.

Definition at line 146 of file `common_properties.h`.

### 8.261.2 Constructor & Destructor Documentation

#### 8.261.2.1 Normalization()

```
nntainer::props::Normalization::Normalization (
    bool value = false )
```

Construct a new [Normalization](#) object.

Definition at line 49 of file `common_properties.cpp`.

The documentation for this class was generated from the following files:

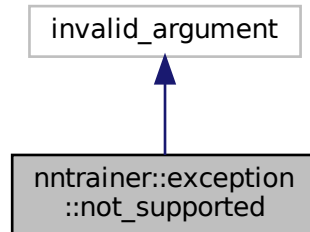
- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.262 nntrainer::exception::not\_supported Struct Reference

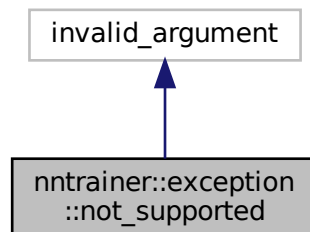
derived class of invalid argument to represent specific functionality not supported

```
#include <nntrainer_error.h>
```

Inheritance diagram for nntrainer::exception::not\_supported:



Collaboration diagram for nntrainer::exception::not\_supported:



### 8.262.1 Detailed Description

derived class of invalid argument to represent specific functionality not supported

#### Note

this could be either intended or not yet implemented

Definition at line 136 of file nntrainer\_error.h.

The documentation for this struct was generated from the following file:

- [nntrainer\\_error.h](#)



## 8.263 tflite::NotEqualOptionsBuilder Struct Reference

### Public Types

- typedef NotEqualOptions **Table**

### Public Member Functions

- **NotEqualOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **NotEqualOptionsBuilder** & **operator=** (const **NotEqualOptionsBuilder** &)
- flatbuffers::Offset< NotEqualOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.263.1 Detailed Description

Definition at line 5620 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

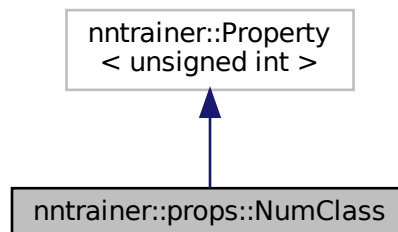
- compiler/tf\_schema\_generated.h

## 8.264 nntrainer::props::NumClass Class Reference

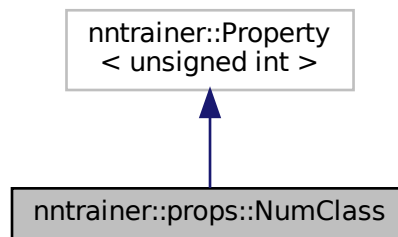
Number of class.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::NumClass:



Collaboration diagram for `nntrainer::props::NumClass`:



## Public Types

- using `prop_tag` = `uint_prop_tag`

## Public Member Functions

- bool `isValid` (const unsigned int &v) const override  
*int>::isValid(const unsigned int &v);*

## Static Public Attributes

- static constexpr const char \* `key` = "num\_class"

### 8.264.1 Detailed Description

Number of class.

**Todo** deprecate this

Definition at line 703 of file `common_properties.h`.

### 8.264.2 Member Typedef Documentation

#### 8.264.2.1 `prop_tag`

```
using nntrainer::props::NumClass::prop_tag = uint_prop_tag
```

property type

Definition at line 705 of file `common_properties.h`.

## 8.264.3 Member Function Documentation

### 8.264.3.1 isValid()

```
bool nntainer::props::NumClass::isValid (
    const unsigned int & v ) const [override]
```

```
int>::isValid(const unsigned int &v);
```

```
int>::isValid(const unsigned int &v);
```

Definition at line 83 of file common\_properties.cpp.

## 8.264.4 Member Data Documentation

### 8.264.4.1 key

```
constexpr const char* nntainer::props::NumClass::key = "num_class" [static], [constexpr]
```

unique key to access

Definition at line 706 of file common\_properties.h.

The documentation for this class was generated from the following files:

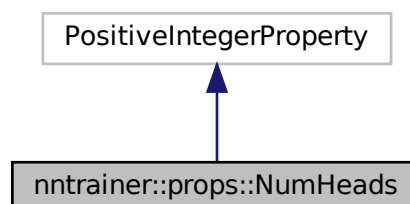
- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.265 nntainer::props::NumHeads Class Reference

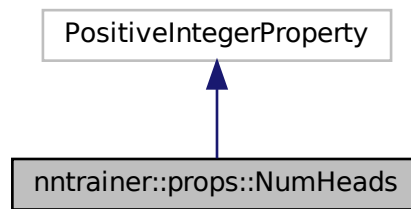
[NumHeads](#) property, [NumHeads](#) is number of head in multi head attention.

```
#include <common_properties.h>
```

Inheritance diagram for nntainer::props::NumHeads:



Collaboration diagram for `nntrainer::props::NumHeads`:



## Public Types

- using `prop_tag` = `uint_prop_tag`

## Public Member Functions

- `NumHeads` (unsigned int `value=1`)  
*Construct a new `NumHeads` object with default value 1.*

## Static Public Attributes

- static constexpr const char \* `key` = "num\_heads"

### 8.265.1 Detailed Description

`NumHeads` property, `NumHeads` is number of head in multi head attention.

Definition at line 1173 of file `common_properties.h`.

### 8.265.2 Member Typedef Documentation

#### 8.265.2.1 `prop_tag`

```
using nntrainer::props::NumHeads::prop_tag = uint_prop_tag
```

property type

Definition at line 1181 of file `common_properties.h`.

## 8.265.3 Constructor & Destructor Documentation

### 8.265.3.1 NumHeads()

```
nntrainer::props::NumHeads::NumHeads (
    unsigned int value = 1 )
```

Construct a new [NumHeads](#) object with default value 1.

Definition at line 339 of file `common_properties.cpp`.

## 8.265.4 Member Data Documentation

### 8.265.4.1 key

```
constexpr const char* nntrainer::props::NumHeads::key = "num_heads" [static], [constexpr]
```

unique key to access

Definition at line 1180 of file `common_properties.h`.

The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.266 tflite::OneHotOptionsBuilder Struct Reference

### Public Types

- typedef OneHotOptions **Table**

### Public Member Functions

- void **add\_axis** (int32\_t axis)
- **OneHotOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [OneHotOptionsBuilder](#) & **operator=** (const [OneHotOptionsBuilder](#) &)
- flatbuffers::Offset< OneHotOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.266.1 Detailed Description

Definition at line 5913 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.267 Op Class Reference

Class for Optimizer context.

### 8.267.1 Detailed Description

Class for Optimizer context.

for all optimizers

This provides for the optimizer execution.

Definition at line 23 of file `optimizer_context.h`.

The documentation for this class was generated from the following file:

- `optimizers/optimizer_context.h`

## 8.268 tflite::OperatorBuilder Struct Reference

### Public Types

- typedef Operator **Table**

### Public Member Functions

- void **add\_opcode\_index** (uint32\_t opcode\_index)
- void **add\_inputs** (flatbuffers::Offset< flatbuffers::Vector< int32\_t >> inputs)
- void **add\_outputs** (flatbuffers::Offset< flatbuffers::Vector< int32\_t >> outputs)
- void **add\_builtin\_options\_type** (tflite::BuiltinOptions builtin\_options\_type)
- void **add\_builtin\_options** (flatbuffers::Offset< void > builtin\_options)
- void **add\_custom\_options** (flatbuffers::Offset< flatbuffers::Vector< uint8\_t >> custom\_options)
- void **add\_custom\_options\_format** (tflite::CustomOptionsFormat custom\_options\_format)
- void **add\_mutating\_variable\_inputs** (flatbuffers::Offset< flatbuffers::Vector< uint8\_t >> mutating\_variable\_inputs)
- void **add\_intermediates** (flatbuffers::Offset< flatbuffers::Vector< int32\_t >> intermediates)
- **OperatorBuilder** (flatbuffers::FlatBufferBuilder & fbb)
- **OperatorBuilder** & **operator=** (const **OperatorBuilder** &)
- flatbuffers::Offset< Operator > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fb**\_
- flatbuffers::uoffset\_t **start**\_

### 8.268.1 Detailed Description

Definition at line 7962 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.269 tflite::OperatorCodeBuilder Struct Reference

### Public Types

- typedef OperatorCode **Table**

### Public Member Functions

- void **add\_deprecated\_builtin\_code** (int8\_t deprecated\_builtin\_code)
- void **add\_custom\_code** (flatbuffers::Offset< flatbuffers::String > custom\_code)
- void **add\_version** (int32\_t version)
- void **add\_builtin\_code** (tflite::BuiltinOperator builtin\_code)
- **OperatorCodeBuilder** (flatbuffers::FlatBufferBuilder &\_fb)
- **OperatorCodeBuilder** & **operator=** (const **OperatorCodeBuilder** &)
- flatbuffers::Offset< OperatorCode > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fb**\_
- flatbuffers::uoffset\_t **start**\_

### 8.269.1 Detailed Description

Definition at line 7129 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

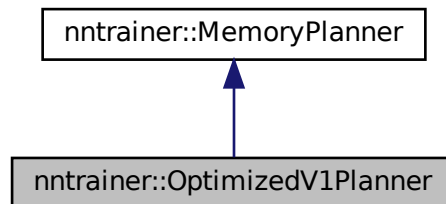
- compiler/tf\_schema\_generated.h

## 8.270 nntrainer::OptimizedV1Planner Class Reference

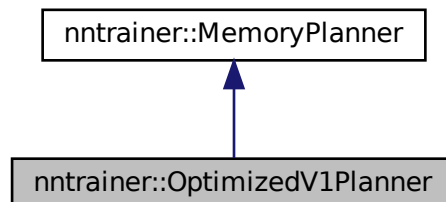
Optimized V1 Memory Planner provides the optimized plan for memory layout.

```
#include <optimized_v1_planner.h>
```

Inheritance diagram for nntrainer::OptimizedV1Planner:



Collaboration diagram for nntrainer::OptimizedV1Planner:



### Public Member Functions

- [OptimizedV1Planner](#) ()=default  
*OptimizedV1Planner destructor.*
- [size\\_t planLayout](#) (const std::vector< size\_t > &memory\_size, const std::vector< std::pair< unsigned int, unsigned int >> &memory\_validity, std::vector< size\_t > &memory\_offset, std::vector< bool > &memory\_is\_wgrad, size\_t n\_wgrad=0) const
- const std::string & [getType](#) () const  
*Get type of the planner.*

### Static Public Attributes

- static const std::string **type** = "optimized\_v1\_planner"



## 8.270.1 Detailed Description

Optimized V1 Memory Planner provides the optimized plan for memory layout.

optimized planner performs sharing of overlapping memory sharing upto certain extent

Definition at line 44 of file optimized\_v1\_planner.h.

## 8.270.2 Constructor & Destructor Documentation

### 8.270.2.1 OptimizedV1Planner()

```
nntainer::OptimizedV1Planner::OptimizedV1Planner ( ) [default]
```

[OptimizedV1Planner](#) destructor.

## 8.270.3 Member Function Documentation

### 8.270.3.1 getType()

```
const std::string& nntainer::OptimizedV1Planner::getType ( ) const [inline], [virtual]
```

Get type of the planner.

#### Returns

The type of the planner

Implements [nntainer::MemoryPlanner](#).

Definition at line 70 of file optimized\_v1\_planner.h.

### 8.270.3.2 planLayout()

```
size_t nntainer::OptimizedV1Planner::planLayout (
    const std::vector< size_t > & memory_size,
    const std::vector< std::pair< unsigned int, unsigned int >> & memory_validity,
    std::vector< size_t > & memory_offset,
    std::vector< bool > & memory_is_wgrad,
    size_t n_wgrad = 0 ) const [virtual]
```

The optimized v1 memory planner assigns memory to the requests whose validity starts first. The requested memories are sorted based on the ascending order of the start timestamps, and descending order using the end timestamps. The sorted memories are given increasing offset based on the memory size. At the end of each timestamp, invalid memories are freed, and offset updated for reuse. This planner allocates overlapping memory for all the required memories. create memory requests structure array for easier management

sort the memory requests with ascending order of start time first, and then end time

TODO: try this

all the memories in use sorted by their assigned offset and size

iterate over the sorted requests and start allocation of the requests

remove expired memories and update offset

if there exists an expired memory with same size (not at the edge), reuse it

TODO: reuse if memory size not exactly match

assign offset to the new request and push to queue

Implements [nntainer::MemoryPlanner](#).

Definition at line 128 of file `optimized_v1_planner.cpp`.

The documentation for this class was generated from the following files:

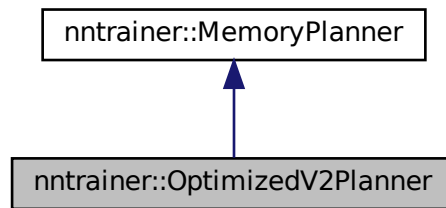
- `tensor/optimized_v1_planner.h`
- `tensor/optimized_v1_planner.cpp`

## 8.271 nntainer::OptimizedV2Planner Class Reference

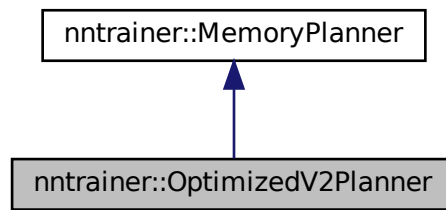
Optimized V2 Memory Planner provides the optimized plan for memory layout.

```
#include <optimized_v2_planner.h>
```

Inheritance diagram for nntrainer::OptimizedV2Planner:



Collaboration diagram for nntrainer::OptimizedV2Planner:



## Public Member Functions

- `OptimizedV2Planner ()`=default  
*OptimizedV1Planner destructor.*
- `size_t planLayout (const std::vector< size_t > &memory_size, const std::vector< std::pair< unsigned int, unsigned int >> &memory_validity, std::vector< size_t > &memory_offset, std::vector< bool > &memory↔_is_wgrad, size_t n_wgrad=0) const`
- `const std::string &getType () const`  
*Get type of the planner.*

## Static Public Attributes

- `static const std::string type = "optimized_v2_planner"`

### 8.271.1 Detailed Description

Optimized V2 Memory Planner provides the optimized plan for memory layout.

optimized planner performs sharing of overlapping memory sharing upto certain extent

Definition at line 45 of file `optimized_v2_planner.h`.

## 8.271.2 Constructor & Destructor Documentation

### 8.271.2.1 OptimizedV2Planner()

```
nntrainer::OptimizedV2Planner::OptimizedV2Planner ( ) [default]
```

[OptimizedV1Planner](#) destructor.

## 8.271.3 Member Function Documentation

### 8.271.3.1 getType()

```
const std::string& nntrainer::OptimizedV2Planner::getType ( ) const [inline], [virtual]
```

Get type of the planner.

#### Returns

The type of the planner

Implements [nntrainer::MemoryPlanner](#).

Definition at line 71 of file `optimized_v2_planner.h`.

### 8.271.3.2 planLayout()

```
size_t nntrainer::OptimizedV2Planner::planLayout (
    const std::vector< size_t > & memory_size,
    const std::vector< std::pair< unsigned int, unsigned int >> & memory_validity,
    std::vector< size_t > & memory_offset,
    std::vector< bool > & memory_is_wgrad,
    size_t n_wgrad = 0 ) const [virtual]
```

The optimized v1 memory planner assigns memory to the requests whose validity starts first. The requested memories are sorted based on the ascending order of the start timestamps, and descending order using the end timestamps. The sorted memories are given increasing offset based on the memory size. At the end of each timestamp, invalid memories are freed, and offset updated for reuse. This planner allocates overlapping memory for all the required memories. create memory requests structure array for easier management

sort the memory requests with ascending order of start time first, and then end time

TODO: try this

all the memories in use sorted by their assigned offset and size

iterate over the sorted requests and start allocation of the requests

remove expired memories and update offset

if there exists an expired memory with same size (not at the edge), reuse it

TODO: reuse if memory size not exactly match

assign offset to the new request and push to queue

TODO: We don't need to start from memory\_req. We might find proper offset considering execution order

Implements [nntrainer::MemoryPlanner](#).

Definition at line 141 of file `optimized_v2_planner.cpp`.

The documentation for this class was generated from the following files:

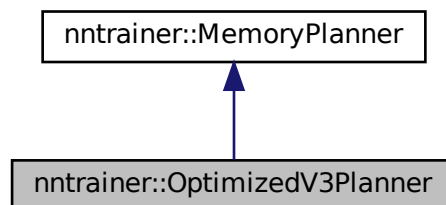
- `tensor/optimized_v2_planner.h`
- `tensor/optimized_v2_planner.cpp`

## 8.272 nntrainer::OptimizedV3Planner Class Reference

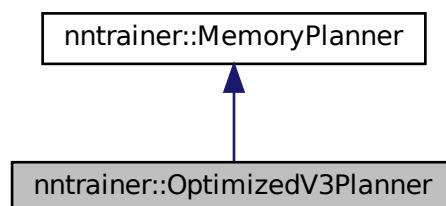
Optimized V3 Memory Planner provides the optimized plan for memory layout.

```
#include <optimized_v3_planner.h>
```

Inheritance diagram for `nntrainer::OptimizedV3Planner`:



Collaboration diagram for `nntrainer::OptimizedV3Planner`:



## Public Member Functions

- [OptimizedV3Planner](#) ()=default  
*OptimizedV3Planner destructor.*
- `size_t planLayout` (const std::vector< size\_t > &memory\_size, const std::vector< std::pair< unsigned int, unsigned int >> &memory\_validity, std::vector< size\_t > &memory\_offset, std::vector< bool > &memory\_is\_wgrad, size\_t n\_wgrad=0) const
- `const std::string & getType` () const  
*Get type of the planner.*

## Static Public Attributes

- `static const std::string type` = "optimized\_v3\_planner"

### 8.272.1 Detailed Description

Optimized V3 Memory Planner provides the optimized plan for memory layout.

optimized planner performs sharing of overlapping memory sharing upto certain extent

Definition at line 31 of file `optimized_v3_planner.h`.

### 8.272.2 Constructor & Destructor Documentation

#### 8.272.2.1 OptimizedV3Planner()

```
nntrainer::OptimizedV3Planner::OptimizedV3Planner ( ) [default]
```

[OptimizedV3Planner](#) destructor.

### 8.272.3 Member Function Documentation

#### 8.272.3.1 getType()

```
const std::string& nntrainer::OptimizedV3Planner::getType ( ) const [inline], [virtual]
```

Get type of the planner.

#### Returns

The type of the planner

Implements [nntrainer::MemoryPlanner](#).

Definition at line 57 of file `optimized_v3_planner.h`.

### 8.272.3.2 planLayout()

```
size_t nntainer::OptimizedV3Planner::planLayout (
    const std::vector< size_t > & memory_size,
    const std::vector< std::pair< unsigned int, unsigned int >> & memory_validity,
    std::vector< size_t > & memory_offset,
    std::vector< bool > & memory_is_wgrad,
    size_t n_wgrad = 0 ) const [virtual]
```

The optimized v1 memory planner assigns memory to the requests whose validity starts first. The requested memories are sorted based on the ascending order of the start timestamps, and descending order using the end timestamps. The sorted memories are given increasing offset based on the memory size. At the end of each timestamp, invalid memories are freed, and offset updated for reuse. This planner allocates overlapping memory for all the required memories. create memory requests structure array for easier management

sort the memory requests with ascending order of start time first, and then end time

TODO: try this

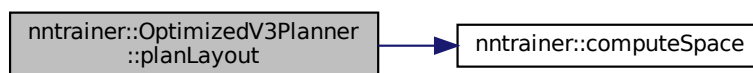
all the memories in use sorted by their assigned offset and size

iterate over the sorted requests and start allocation of the requests

Implements [nntainer::MemoryPlanner](#).

Definition at line 159 of file `optimized_v3_planner.cpp`.

Here is the call graph for this function:



The documentation for this class was generated from the following files:

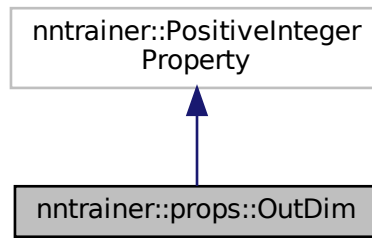
- `tensor/optimized_v3_planner.h`
- `tensor/optimized_v3_planner.cpp`

## 8.273 nntainer::props::OutDim Class Reference

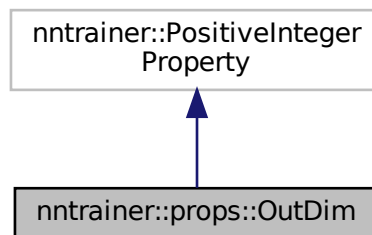
[OutDim](#) property, out dim is the size of the vector space in which words will be embedded.

```
#include <common_properties.h>
```

Inheritance diagram for `nntrainer::props::OutDim`:



Collaboration diagram for `nntrainer::props::OutDim`:



## Public Types

- using `prop_tag` = `uint_prop_tag`

## Static Public Attributes

- static constexpr const char \* `key` = "out\_dim"

### 8.273.1 Detailed Description

`OutDim` property, out dim is the size of the vector space in which words will be embedded.

Definition at line 482 of file `common_properties.h`.

### 8.273.2 Member Typedef Documentation



### 8.273.2.1 prop\_tag

```
using nntrainer::props::OutDim::prop_tag = uint_prop_tag
```

property type

Definition at line 485 of file common\_properties.h.

## 8.273.3 Member Data Documentation

### 8.273.3.1 key

```
constexpr const char* nntrainer::props::OutDim::key = "out_dim" [static], [constexpr]
```

unique key to access

Definition at line 484 of file common\_properties.h.

The documentation for this class was generated from the following file:

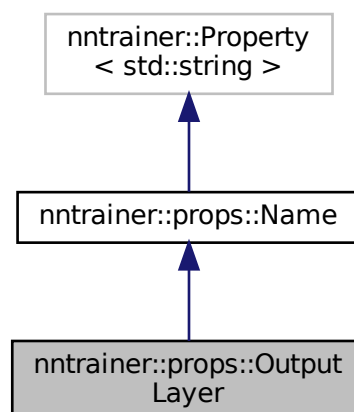
- [layers/common\\_properties.h](#)

## 8.274 nntrainer::props::OutputLayer Class Reference

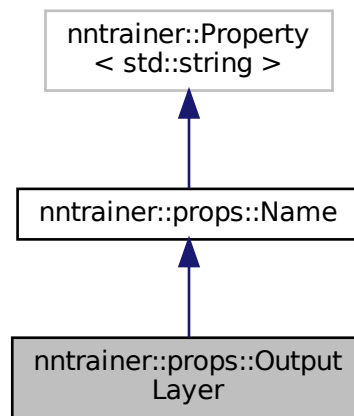
Output [Layer](#) name property which saves a single connection (practically, `std::vector<InputLayers>` is used)

```
#include <common_properties.h>
```

Inheritance diagram for `nntrainer::props::OutputLayer`:



Collaboration diagram for `nntrainer::props::OutputLayer`:



## Public Types

- using `prop_tag` = `str_prop_tag`

## Public Member Functions

- [OutputLayer](#) ()  
*Construct a new Output [Layer](#) object.*
- [OutputLayer](#) (const `std::string` &name)  
*Construct a new Output [Layer](#) object.*

## Static Public Attributes

- static constexpr const char \* `key` = "output\_layers"

### 8.274.1 Detailed Description

Output [Layer](#) name property which saves a single connection (practically, `std::vector<InputLayers>` is used)

Definition at line 795 of file `common_properties.h`.

### 8.274.2 Constructor & Destructor Documentation

### 8.274.2.1 OutputLayer() [1/2]

```
nntrainer::props::OutputLayer::OutputLayer ( )
```

Construct a new Output [Layer](#) object.

Definition at line 283 of file common\_properties.cpp.

### 8.274.2.2 OutputLayer() [2/2]

```
nntrainer::props::OutputLayer::OutputLayer (
    const std::string & name )
```

Construct a new Output [Layer](#) object.

#### Parameters

|             |             |
|-------------|-------------|
| <i>name</i> | name to set |
|-------------|-------------|

Definition at line 284 of file common\_properties.cpp.

The documentation for this class was generated from the following files:

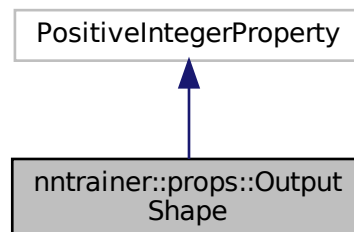
- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.275 nntrainer::props::OutputShape Class Reference

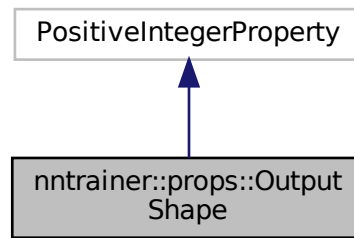
[OutputShape](#) property, output shape of multi head attention.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::OutputShape:



Collaboration diagram for `nntrainer::props::OutputShape`:



## Public Types

- using `prop_tag` = `uint_prop_tag`

## Static Public Attributes

- static constexpr const char \* `key`

### 8.275.1 Detailed Description

`OutputShape` property, output shape of multi head attention.

Correspond with `output_shape` of tensorflow

Definition at line 1216 of file `common_properties.h`.

### 8.275.2 Member Typedef Documentation

#### 8.275.2.1 `prop_tag`

```
using nntrainer::props::OutputShape::prop_tag = uint_prop_tag
```

property type

Definition at line 1220 of file `common_properties.h`.

### 8.275.3 Member Data Documentation

### 8.275.3.1 key

```
constexpr const char* nntrainer::props::OutputShape::key [static], [constexpr]
```

#### Initial value:

```
=  
    "output_shape"
```

unique key to access

Definition at line 1218 of file common\_properties.h.

The documentation for this class was generated from the following file:

- [layers/common\\_properties.h](#)

## 8.276 tflite::PackOptionsBuilder Struct Reference

### Public Types

- typedef PackOptions **Table**

### Public Member Functions

- void **add\_values\_count** (int32\_t values\_count)
- void **add\_axis** (int32\_t axis)
- **PackOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **PackOptionsBuilder** & **operator=** (const **PackOptionsBuilder** &)
- flatbuffers::Offset< PackOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.276.1 Detailed Description

Definition at line 5836 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

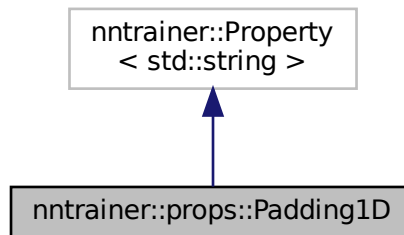
- [compiler/tf\\_schema\\_generated.h](#)

## 8.277 nntrainer::props::Padding1D Class Reference

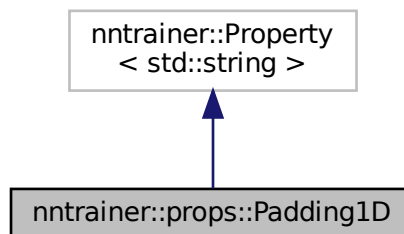
[Padding1D](#) property, this is used to calculate padding2D.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::Padding1D:



Collaboration diagram for nntrainer::props::Padding1D:



### Public Types

- using `prop_tag` = `str_prop_tag`

### Public Member Functions

- bool `isValid` (const `std::string &`v) const override
- `std::array< unsigned int, 2 >` `compute` (const `TensorDim &`input, const unsigned int &kernel, const unsigned int &stride, const unsigned int &dilation)

*compute actual padding1d from the underlying data*

## Static Public Attributes

- static constexpr const char \* `key` = "padding"

### 8.277.1 Detailed Description

`Padding1D` property, this is used to calculate padding2D.

`Padding1D` is saved as a string. Upon calling `Padding1D::compute`, returns `std::vector<unsigned int>` which has computed padding1Ds, below formats are accepted valid

1. "same" (case insensitive literal string)
2. "valid" (case insensitive literal string)
  
1. "causal" (case insensitive literal string)
2. "padding1d\_all", eg) padding=1
3. "padding1d\_left, padding1d\_right" eg) padding=1,1

Definition at line 441 of file `common_properties.h`.

### 8.277.2 Member Typedef Documentation

#### 8.277.2.1 prop\_tag

```
using nntainer::props::Padding1D::prop_tag = str_prop_tag
```

property type

Definition at line 451 of file `common_properties.h`.

### 8.277.3 Member Function Documentation

#### 8.277.3.1 compute()

```
std::array< unsigned int, 2 > nntainer::props::Padding1D::compute (
    const TensorDim & input,
    const unsigned int & kernel,
    const unsigned int & stride,
    const unsigned int & dilation )
```

compute actual padding1d from the underlying data

### Parameters

|               |                  |
|---------------|------------------|
| <i>input</i>  | input dimension  |
| <i>kernel</i> | kernel dimension |
| <i>stride</i> | stride           |

### Returns

`std::array<unsigned int, 4>` list of unsigned padding

padding representation

`ceil(input / stride)`

case 4, 5: padding has a sequence of unsigned integer

Definition at line 224 of file `common_properties.cpp`.

### 8.277.3.2 isValid()

```
bool nntrainer::props::Padding1D::isValid (
    const std::string & v ) const [override]
```

case 1, 2, 3: padding has string literal

case 4, 5: padding has a sequence of unsigned integer

check if every padding is non-negative integer

case else: false

Definition at line 199 of file `common_properties.cpp`.

## 8.277.4 Member Data Documentation

### 8.277.4.1 key

```
constexpr const char* nntrainer::props::Padding1D::key = "padding" [static], [constexpr]
```

unique key to access

Definition at line 450 of file `common_properties.h`.

The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

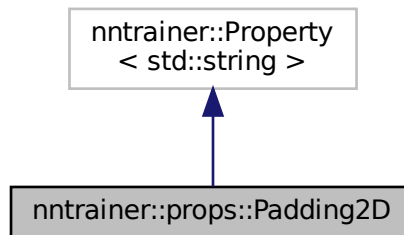


## 8.278 nntrainer::props::Padding2D Class Reference

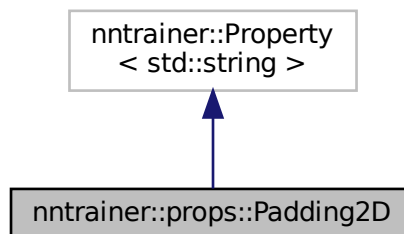
[Padding2D](#) property, this is used to calculate padding2D.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::Padding2D:



Collaboration diagram for nntrainer::props::Padding2D:



### Public Types

- using [prop\\_tag](#) = str\_prop\_tag

### Public Member Functions

- bool [isValid](#) (const std::string &v) const override
- std::array< unsigned int, 4 > [compute](#) (const TensorDim &input, const TensorDim &kernel, const std::array< unsigned int, 2 > &strides, const std::array< unsigned int, 2 > &dilation)  
*compute actual padding2D from the underlying data*

## Static Public Attributes

- static constexpr const char \* `key` = "padding"

### 8.278.1 Detailed Description

`Padding2D` property, this is used to calculate padding2D.

`Padding2D` is saved as a string. Upon calling `Padding2D::compute`, returns `std::vector<unsigned int>` which has computed padding2Ds, below formats are accepted valid

1. "same" (case insensitive literal string)
2. "valid" (case insensitive literal string)
3. "padding2D\_all", eg) padding=1
4. "padding2D\_height, padding2D\_width" eg) padding=1,1
5. "padding2D\_top, padding2D\_bottom, padding2D\_left, padding2D\_right" eg) padding=1,1,1,1

Definition at line 403 of file `common_properties.h`.

### 8.278.2 Member Typedef Documentation

#### 8.278.2.1 prop\_tag

```
using nntrainer::props::Padding2D::prop_tag = str_prop_tag
```

property type

Definition at line 413 of file `common_properties.h`.

### 8.278.3 Member Function Documentation

#### 8.278.3.1 compute()

```
std::array< unsigned int, 4 > nntrainer::props::Padding2D::compute (
    const TensorDim & input,
    const TensorDim & kernel,
    const std::array< unsigned int, 2 > & strides,
    const std::array< unsigned int, 2 > & dilation )
```

compute actual padding2D from the underlying data

**Parameters**

|               |                  |
|---------------|------------------|
| <i>input</i>  | input dimension  |
| <i>kernel</i> | kernel dimension |
| <i>stride</i> | stride           |

**Returns**

std::array<unsigned int, 4> list of unsigned padding

padding representation

in the case of same padding, padding is distributed to each side if possible. otherwise pad\_all\_side / 2 is allocated to top | left and rest are assigned to the other side

ceil(input / stride)

case 3, 4, 5: padding has a sequence of unsigned integer

Definition at line 148 of file common\_properties.cpp.

**8.278.3.2 isValid()**

```
bool nntainer::props::Padding2D::isValid (
    const std::string & v ) const [override]
```

case 1, 2: padding has string literal

case 3, 4, 5: padding has a sequence of unsigned integer

check if every padding is non-negative integer

case else: false

Definition at line 122 of file common\_properties.cpp.

**8.278.4 Member Data Documentation****8.278.4.1 key**

```
constexpr const char* nntainer::props::Padding2D::key = "padding" [static], [constexpr]
```

unique key to access

Definition at line 412 of file common\_properties.h.

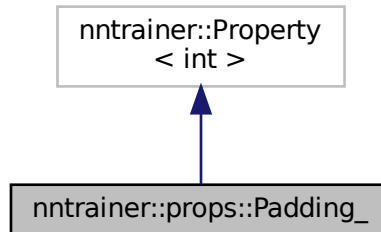
The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

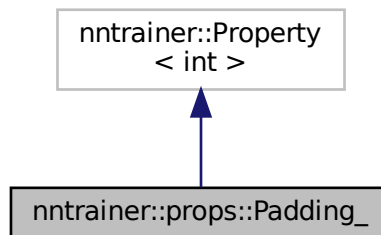
## 8.279 nntrainer::props::Padding\_ Class Reference

unsigned integer property, internally used to parse padding values

Inheritance diagram for nntrainer::props::Padding\_:



Collaboration diagram for nntrainer::props::Padding\_:



### Public Types

- using `prop_tag` = `int_prop_tag`

### 8.279.1 Detailed Description

unsigned integer property, internally used to parse padding values

Definition at line 117 of file `common_properties.cpp`.

### 8.279.2 Member Typedef Documentation

### 8.279.2.1 prop\_tag

```
using nntrainer::props::Padding_::prop_tag = int_prop_tag
```

property type

Definition at line 119 of file common\_properties.cpp.

The documentation for this class was generated from the following file:

- [layers/common\\_properties.cpp](#)

## 8.280 tflite::PadOptionsBuilder Struct Reference

### Public Types

- typedef PadOptions **Table**

### Public Member Functions

- **PadOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **PadOptionsBuilder** & **operator=** (const **PadOptionsBuilder** &)
- flatbuffers::Offset< PadOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.280.1 Detailed Description

Definition at line 4114 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- [compiler/tf\\_schema\\_generated.h](#)

## 8.281 tflite::PadV2OptionsBuilder Struct Reference

### Public Types

- typedef PadV2Options **Table**

## Public Member Functions

- **PadV2OptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **PadV2OptionsBuilder** & **operator=** (const **PadV2OptionsBuilder** &)
- flatbuffers::Offset< PadV2Options > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.281.1 Detailed Description

Definition at line 4144 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.282 nntainer::ParallelBatch Class Reference

**ParallelBatch** class to parallelize along batch direction.

```
#include <nnt_threads.h>
```

## Public Member Functions

- **ParallelBatch** (unsigned int batch)  
*Construct a new **ParallelBatch** object.*
- **ParallelBatch** (threaded\_cb threaded\_cb\_, unsigned int batch, void \*user\_data\_)  
*Construct a new **ParallelBatch** object.*
- **~ParallelBatch** ()  
*Destroy the **ParallelBatch** object.*
- void **run** ()  
*Run the workers.*
- void **setCallback** (threaded\_cb t\_cb, void \*user\_data)  
*set the thread callback function*
- unsigned int **getNumWorkers** ()  
*return the number of workers*

### 8.282.1 Detailed Description

**ParallelBatch** class to parallelize along batch direction.

Definition at line 34 of file nnt\_threads.h.

### 8.282.2 Constructor & Destructor Documentation

#### 8.282.2.1 ParallelBatch() [1/2]

```
nntainer::ParallelBatch::ParallelBatch (
    unsigned int batch )
```

Construct a new **ParallelBatch** object.

## Parameters

|                 |                           |
|-----------------|---------------------------|
| <i>unsigned</i> | int total number of batch |
|-----------------|---------------------------|

Definition at line 18 of file nnt\_ threads.cpp.

**8.282.2.2 ParallelBatch()** [2/2]

```
nntainer::ParallelBatch::ParallelBatch (
    threaded_cb threaded_cb_,
    unsigned int batch,
    void * user_data_ )
```

Construct a new [ParallelBatch](#) object.

## Parameters

|                    |  |
|--------------------|--|
| <i>threaded_cb</i> | the function run in thread                   |
| <i>unsigned</i>    | int total number of batch                    |
| <i>void*</i>       | user data for the threaded callback function |

Definition at line 24 of file nnt\_ threads.cpp.

**8.282.2.3 ~ParallelBatch()**

```
nntainer::ParallelBatch::~~ParallelBatch ( )
```

Destroy the [ParallelBatch](#) object.

Definition at line 31 of file nnt\_ threads.cpp.

**8.282.3 Member Function Documentation****8.282.3.1 getNumWorkers()**

```
unsigned int nntainer::ParallelBatch::getNumWorkers ( ) [inline]
```

return the number of workders

## Returns

unsigned int the number of workers

Definition at line 77 of file nnt\_ threads.h.

### 8.282.3.2 run()

```
void nntrainer::ParallelBatch::run ( )
```

Run the workders.

Definition at line 33 of file nnt\_ threads.cpp.

### 8.282.3.3 setCallback()

```
void nntrainer::ParallelBatch::setCallback (
    threaded_cb t_cb,
    void * user_data )
```

set the thread callback function

#### Parameters

|                   |  |
|-------------------|--|
| <i>Threadedcb</i> | the function run in thread                   |
| <i>void*</i>      | user data for the threaded callback function |

Definition at line 56 of file nnt\_ threads.cpp.

The documentation for this class was generated from the following files:

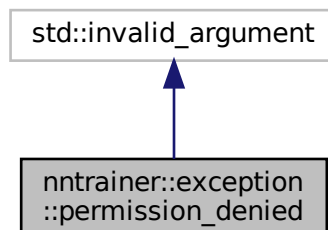
- [utils/nnt\\_ threads.h](#)
- [utils/nnt\\_ threads.cpp](#)

## 8.283 nntrainer::exception::permission\_denied Struct Reference

derived class of invalid argument to represent permission is denied

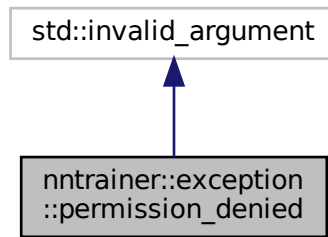
```
#include <nntrainer_error.h>
```

Inheritance diagram for nntrainer::exception::permission\_denied:





Collaboration diagram for nntrainer::exception::permission\_denied:



### 8.283.1 Detailed Description

derived class of invalid argument to represent permission is denied

Definition at line 143 of file `nntrainer_error.h`.

The documentation for this struct was generated from the following file:

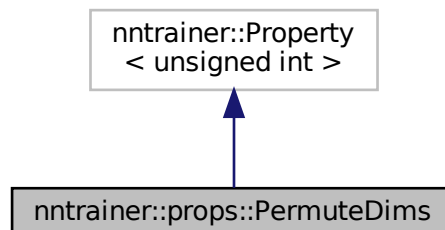
- [nntrainer\\_error.h](#)

## 8.284 nntrainer::props::PermuteDims Class Reference

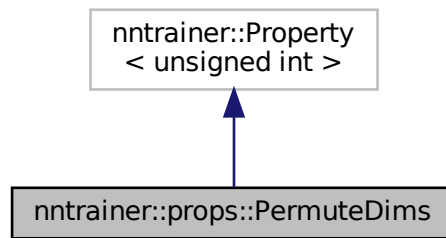
`PermuteDims` property, direction property describes the axis to be transposed. to be used with array.

```
#include <permute_layer.h>
```

Inheritance diagram for nntrainer::props::PermuteDims:



Collaboration diagram for `nntrainer::props::PermuteDims`:



## Public Types

- using `prop_tag` = `uint_prop_tag`

## Public Member Functions

- bool `isValid` (const unsigned int &) const override  
*check if given value is valid*

## Static Public Attributes

- static constexpr const char \* `key` = "direction"

### 8.284.1 Detailed Description

`PermuteDims` property, direction property describes the axis to be transposed. to be used with array.

Definition at line 31 of file `permute_layer.h`.

### 8.284.2 Member Typedef Documentation

#### 8.284.2.1 `prop_tag`

```
using nntrainer::props::PermuteDims::prop_tag = uint_prop_tag
```

property type

Definition at line 34 of file `permute_layer.h`.

## 8.284.3 Member Function Documentation

### 8.284.3.1 isValid()

```
bool nntrainer::props::PermuteDims::isValid (
    const unsigned int & value ) const [override]
```

check if given value is valid

#### Returns

true if valid  
false if not valid

Definition at line 28 of file permute\_layer.cpp.

## 8.284.4 Member Data Documentation

### 8.284.4.1 key

```
constexpr const char* nntrainer::props::PermuteDims::key = "direction" [static], [constexpr]
```

unique key to access

Definition at line 33 of file permute\_layer.h.

The documentation for this class was generated from the following files:

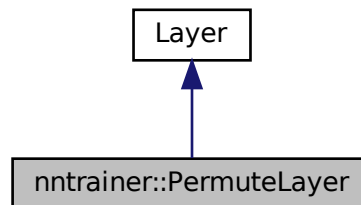
- [layers/permute\\_layer.h](#)
- [layers/permute\\_layer.cpp](#)

## 8.285 nntrainer::PermuteLayer Class Reference

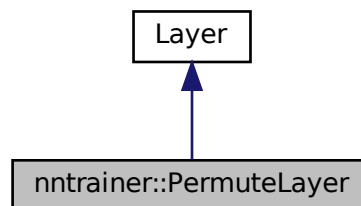
Permute layer to transpose a tensor.

```
#include <permute_layer.h>
```

Inheritance diagram for nntrainer::PermuteLayer:



Collaboration diagram for nntrainer::PermuteLayer:



### Public Member Functions

- [PermuteLayer](#) ()  
*Constructor of Permute [Layer](#).*
- [~PermuteLayer](#) ()=default  
*Destructor of Permute [Layer](#).*
- [PermuteLayer](#) ([PermuteLayer](#) &&rhs) noexcept=default  
*Move constructor.*
- [PermuteLayer](#) & [operator=](#) ([PermuteLayer](#) &&rhs)=default  
*Move assignment operator.*
- void [finalize](#) ([InitLayerContext](#) &context) override
- void [forwarding](#) ([RunLayerContext](#) &context, bool training) override
- void [calcDerivative](#) ([RunLayerContext](#) &context) override
- void [exportTo](#) ([Exporter](#) &exporter, const ml::train::ExportMethods &method) const override
- const std::string [getType](#) () const override
- bool [supportBackwarding](#) () const override
- void [setProperty](#) (const std::vector< std::string > &values) override

## Static Public Attributes

- static const std::string **type** = "permute"

### 8.285.1 Detailed Description

Permute layer to transpose a tensor.

Definition at line 50 of file permute\_layer.h.

### 8.285.2 Constructor & Destructor Documentation

#### 8.285.2.1 PermuteLayer() [1/2]

```
nntrainer::PermuteLayer::PermuteLayer ( ) [inline]
```

Constructor of Permute [Layer](#).

Parameters

|                  |                      |
|------------------|----------------------|
| <i>direction</i> | direction to permute |
|------------------|----------------------|

Definition at line 56 of file permute\_layer.h.

#### 8.285.2.2 PermuteLayer() [2/2]

```
nntrainer::PermuteLayer::PermuteLayer (
    PermuteLayer && rhs ) [default], [noexcept]
```

Move constructor.

Parameters

|    |                              |    |
|----|------------------------------|----|
| in | <a href="#">PermuteLayer</a> | && |
|----|------------------------------|----|

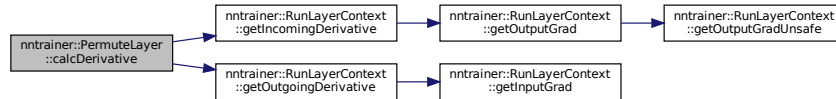
### 8.285.3 Member Function Documentation

### 8.285.3.1 calcDerivative()

```
void nntrainer::PermuteLayer::calcDerivative (
    RunLayerContext & context ) [override]
```

Definition at line 77 of file permute\_layer.cpp.

Here is the call graph for this function:

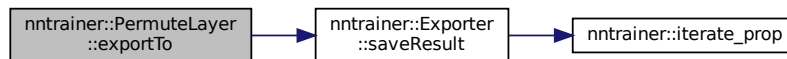


### 8.285.3.2 exportTo()

```
void nntrainer::PermuteLayer::exportTo (
    Exporter & exporter,
    const ml::train::ExportMethods & method ) const [override]
```

Definition at line 84 of file permute\_layer.cpp.

Here is the call graph for this function:



### 8.285.3.3 finalize()

```
void nntrainer::PermuteLayer::finalize (
    InitLayerContext & context ) [override]
```

< check if transpose contains all axis

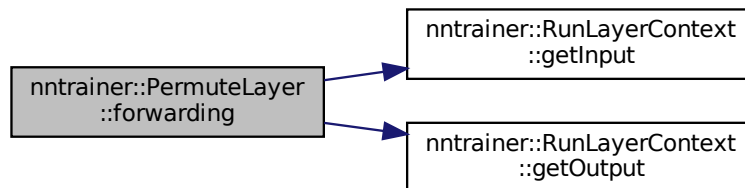
Definition at line 46 of file permute\_layer.cpp.

### 8.285.3.4 forwarding()

```
void nntrainer::PermuteLayer::forwarding (
    RunLayerContext & context,
    bool training ) [override]
```

Definition at line 70 of file permute\_layer.cpp.

Here is the call graph for this function:



### 8.285.3.5 getType()

```
const std::string nntrainer::PermuteLayer::getType ( ) const [inline], [override]
```

Definition at line 100 of file permute\_layer.h.

### 8.285.3.6 operator=()

```
PermuteLayer& nntrainer::PermuteLayer::operator= (
    PermuteLayer && rhs ) [default]
```

Move assignment operator.

#### Parameters

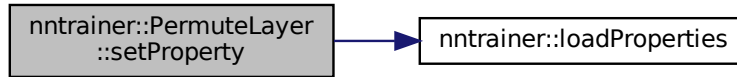
|    |     |                           |
|----|-----|---------------------------|
| in | rhs | PermuteLayer to be moved. |
|----|-----|---------------------------|

### 8.285.3.7 setProperty()

```
void nntrainer::PermuteLayer::setProperty (
    const std::vector< std::string > & values ) [override]
```

Definition at line 89 of file `permute_layer.cpp`.

Here is the call graph for this function:



### 8.285.3.8 supportBackwarding()

```
bool nntrainer::PermuteLayer::supportBackwarding ( ) const [inline], [override]
```

Definition at line 105 of file `permute_layer.h`.

The documentation for this class was generated from the following files:

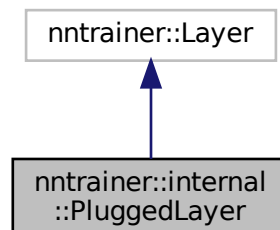
- [layers/permute\\_layer.h](#)
- [layers/permute\\_layer.cpp](#)

## 8.286 nntrainer::internal::PluggedLayer Class Reference

[PluggedLayer](#) to wrap a layer from shared object file.

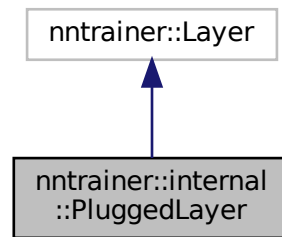
```
#include <plugged_layer.h>
```

Inheritance diagram for `nntrainer::internal::PluggedLayer`:





Collaboration diagram for nntrainer::internal::PluggedLayer:



## Public Member Functions

- [PluggedLayer](#) (const nntrainer::LayerPluggable \*pluggable)  
*Construct a new Plugged Layer object.*
- [~PluggedLayer](#) () override  
*Destroy the Plugged Layer object.*
- [PluggedLayer](#) (PluggedLayer &&rhs) noexcept=default  
*Move Construct Plugged Layer object.*
- [PluggedLayer](#) & [operator=](#) (PluggedLayer &&rhs)=default  
*Move assign Plugged Layer Object.*
- const std::string [getType](#) () const override
- void [finalize](#) (InitLayerContext &context) override
- void [forwarding](#) (RunLayerContext &context, bool training) override
- void [calcDerivative](#) (RunLayerContext &context) override
- void [calcGradient](#) (RunLayerContext &context) override
- void [setProperty](#) (const std::vector< std::string > &values) override
- void [exportTo](#) (Exporter &exporter, const ml::train::ExportMethods &method) const override
- void [setBatch](#) (RunLayerContext &context, unsigned int batch) override
- bool [supportInPlace](#) () const override
- bool [requireLabel](#) () const override
- bool [supportBackwarding](#) () const override

### 8.286.1 Detailed Description

[PluggedLayer](#) to wrap a layer from shared object file.

Definition at line 28 of file `plugged_layer.h`.

### 8.286.2 Constructor & Destructor Documentation

#### 8.286.2.1 PluggedLayer() [1/2]

```
nntrainer::internal::PluggedLayer::PluggedLayer (
    const nntrainer::LayerPluggable * pluggable ) [inline]
```

Construct a new Plugged [Layer](#) object.

## Parameters

|                  |  |
|------------------|--|
| <i>pluggable</i> | LayerPluggable structure from the symbol |
|------------------|--|

Definition at line 35 of file `plugged_layer.h`.

**8.286.2.2 ~PluggedLayer()**

```
nntrainer::internal::PluggedLayer::~~PluggedLayer ( ) [inline], [override]
```

Destroy the Plugged [Layer](#) object.

Definition at line 46 of file `plugged_layer.h`.

**8.286.2.3 PluggedLayer() [2/2]**

```
nntrainer::internal::PluggedLayer::PluggedLayer (
    PluggedLayer && rhs ) [default], [noexcept]
```

Move Construct Plugged [Layer](#) object.

## Parameters

|            |               |
|------------|---------------|
| <i>rhs</i> | layer to move |
|------------|---------------|

**8.286.3 Member Function Documentation****8.286.3.1 calcDerivative()**

```
void nntrainer::internal::PluggedLayer::calcDerivative (
    RunLayerContext & context ) [inline], [override]
```

Definition at line 85 of file `plugged_layer.h`.

**8.286.3.2 calcGradient()**

```
void nntrainer::internal::PluggedLayer::calcGradient (
    RunLayerContext & context ) [inline], [override]
```

Definition at line 92 of file `plugged_layer.h`.

### 8.286.3.3 exportTo()

```
void nntrainer::internal::PluggedLayer::exportTo (
    Exporter & exporter,
    const ml::train::ExportMethods & method ) const [inline], [override]
```

Definition at line 108 of file `plugged_layer.h`.

### 8.286.3.4 finalize()

```
void nntrainer::internal::PluggedLayer::finalize (
    InitLayerContext & context ) [inline], [override]
```

Definition at line 71 of file `plugged_layer.h`.

### 8.286.3.5 forwarding()

```
void nntrainer::internal::PluggedLayer::forwarding (
    RunLayerContext & context,
    bool training ) [inline], [override]
```

Definition at line 78 of file `plugged_layer.h`.

### 8.286.3.6 getType()

```
const std::string nntrainer::internal::PluggedLayer::getType ( ) const [inline], [override]
```

Definition at line 66 of file `plugged_layer.h`.

### 8.286.3.7 operator=()

```
PluggedLayer& nntrainer::internal::PluggedLayer::operator= (
    PluggedLayer && rhs ) [default]
```

Move assign Plugged Layer Object.

#### Parameters

|            |               |
|------------|---------------|
| <i>rhs</i> | layer to move |
|------------|---------------|

**Returns**

[PluggedLayer](#)& \*this

**8.286.3.8 requireLabel()**

```
bool nntrainer::internal::PluggedLayer::requireLabel ( ) const [inline], [override]
```

Definition at line 128 of file `plugged_layer.h`.

**8.286.3.9 setBatch()**

```
void nntrainer::internal::PluggedLayer::setBatch (
    RunLayerContext & context,
    unsigned int batch ) [inline], [override]
```

Definition at line 116 of file `plugged_layer.h`.

**8.286.3.10 setProperty()**

```
void nntrainer::internal::PluggedLayer::setProperty (
    const std::vector< std::string > & values ) [inline], [override]
```

Definition at line 100 of file `plugged_layer.h`.

**8.286.3.11 supportBackwarding()**

```
bool nntrainer::internal::PluggedLayer::supportBackwarding ( ) const [inline], [override]
```

Definition at line 133 of file `plugged_layer.h`.

**8.286.3.12 supportInPlace()**

```
bool nntrainer::internal::PluggedLayer::supportInPlace ( ) const [inline], [override]
```

Definition at line 123 of file `plugged_layer.h`.

The documentation for this class was generated from the following file:

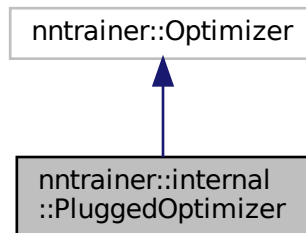
- [layers/plugged\\_layer.h](#)

## 8.287 nntrainer::internal::PluggedOptimizer Class Reference

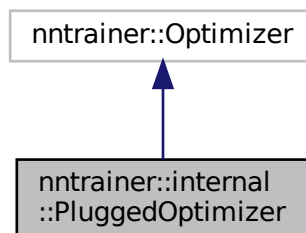
Plugged optimizer class.

```
#include <plugged_optimizer.h>
```

Inheritance diagram for nntrainer::internal::PluggedOptimizer:



Collaboration diagram for nntrainer::internal::PluggedOptimizer:



### Public Member Functions

- [PluggedOptimizer](#) (const nntrainer::OptimizerPluggable \*pluggable)  
*Construct a new Plugged Optimizer object.*
- [~PluggedOptimizer](#) () override  
*Destroy the Plugged Optimizer object.*
- [PluggedOptimizer](#) ([PluggedOptimizer](#) &&rhs) noexcept=default  
*Move Construct Plugged Optimizer object.*
- [PluggedOptimizer](#) & [operator=](#) ([PluggedOptimizer](#) &&rhs)=default  
*Move assign Plugged Optimizer Object.*
- double [getDefaultLearningRate](#) () const override
- void [applyGradient](#) ([RunOptimizerContext](#) &context) override

- apply gradient to weight*

  - void [setProperty](#) (const std::vector< std::string > &values) override  
*set Optimizer Parameters*
  - void [finalize](#) () override  
*finalize optimizer.*
  - void [read](#) (std::ifstream &file) override  
*Read Training optimizer parameters from file.*
  - void [save](#) (std::ofstream &file) override  
*Save Training optimizer parameters from file.*
  - virtual std::vector< TensorDim > [getOptimizerVariableDim](#) (const TensorDim &dim) override  
*Get dimension of extra variables if the optimizer needs any.*
  - const std::string [getType](#) () const override  
*get Optimizer Type*

### 8.287.1 Detailed Description

Plugged optimizer class.

Definition at line 29 of file `plugged_optimizer.h`.

### 8.287.2 Constructor & Destructor Documentation

#### 8.287.2.1 PluggedOptimizer() [1/2]

```
nntrainer::internal::PluggedOptimizer::PluggedOptimizer (
    const nntrainer::OptimizerPluggable * pluggable ) [inline]
```

Construct a new Plugged Optimizer object.

Parameters

|                  |  |
|------------------|--|
| <i>pluggable</i> | OptimizerPluggable structure from the symbol |
|------------------|--|

Definition at line 36 of file `plugged_optimizer.h`.

#### 8.287.2.2 ~PluggedOptimizer()

```
nntrainer::internal::PluggedOptimizer::~~PluggedOptimizer ( ) [inline], [override]
```

Destroy the Plugged Optimizer object.

Definition at line 48 of file `plugged_optimizer.h`.

### 8.287.2.3 PluggedOptimizer() [2/2]

```
nntrainer::internal::PluggedOptimizer::PluggedOptimizer (
    PluggedOptimizer && rhs ) [default], [noexcept]
```

Move Construct Plugged Optimizer object.

#### Parameters

|            |                   |
|------------|-------------------|
| <i>rhs</i> | optimizer to move |
|------------|-------------------|

## 8.287.3 Member Function Documentation

### 8.287.3.1 applyGradient()

```
void nntrainer::internal::PluggedOptimizer::applyGradient (
    RunOptimizerContext & context ) [inline], [override]
```

apply gradient to weight

#### Parameters

|           |                |                   |
|-----------|----------------|-------------------|
| <i>in</i> | <i>context</i> | Optimizer context |
|-----------|----------------|-------------------|

Definition at line 76 of file plugged\_optimizer.h.

### 8.287.3.2 getDefaultLearningRate()

```
double nntrainer::internal::PluggedOptimizer::getDefaultLearningRate ( ) const [inline],
[override]
```

Definition at line 69 of file plugged\_optimizer.h.

### 8.287.3.3 getOptimizerVariableDim()

```
virtual std::vector<TensorDim> nntrainer::internal::PluggedOptimizer::getOptimizerVariableDim
(
    const TensorDim & dim ) [inline], [override], [virtual]
```

Get dimension of extra variables if the optimizer needs any.

## Parameters

|            |   |
|------------|---|
| <i>dim</i> | Dimension of tensor to be added as a optimizer variable |
|------------|---|

## Returns

Vector of dimensions

Definition at line 113 of file `plugged_optimizer.h`.

**8.287.3.4** `getType()`

```
const std::string nntrainer::internal::PluggedOptimizer::getType ( ) const [inline], [override]
```

get Optimizer Type

## Return values

|                  |      |
|------------------|------|
| <i>Optimizer</i> | type |
|------------------|------|

Definition at line 121 of file `plugged_optimizer.h`.

**8.287.3.5** `operator=()`

```
PluggedOptimizer& nntrainer::internal::PluggedOptimizer::operator= (
    PluggedOptimizer && rhs ) [default]
```

Move assign Plugged Optimizer Object.

## Parameters

|            |                   |
|------------|-------------------|
| <i>rhs</i> | optimizer to move |
|------------|-------------------|

## Returns

`PluggedOptimizer& *this`

**8.287.3.6** `read()`

```
void nntrainer::internal::PluggedOptimizer::read (
    std::ifstream & file ) [inline], [override]
```

Read Training optimizer parameters from file.



## Parameters

|    |             |                   |
|----|-------------|-------------------|
| in | <i>file</i> | input stream file |
|----|-------------|-------------------|

Definition at line 99 of file `plugged_optimizer.h`.

**8.287.3.7 save()**

```
void nntrainer::internal::PluggedOptimizer::save (
    std::ofstream & file ) [inline], [override]
```

Save Training optimizer parameters from file.

## Parameters

|    |             |                    |
|----|-------------|--------------------|
| in | <i>file</i> | output stream file |
|----|-------------|--------------------|

Definition at line 105 of file `plugged_optimizer.h`.

**8.287.3.8 setProperty()**

```
void nntrainer::internal::PluggedOptimizer::setProperty (
    const std::vector< std::string > & values ) [inline], [override]
```

set Optimizer Parameters

## Parameters

|    |               |                          |
|----|---------------|--------------------------|
| in | <i>values</i> | Optimizer Parameter list |
|----|---------------|--------------------------|

## Return values

|   |                    |
|---|--------------------|
| <a href="#"><i>ML_ERROR_NONE</i></a>              | Successful.        |
| <a href="#"><i>ML_ERROR_INVALID_PARAMETER</i></a> | invalid parameter. |

Definition at line 86 of file `plugged_optimizer.h`.

The documentation for this class was generated from the following file:

- [optimizers/plugged\\_optimizer.h](#)

## 8.288 tflite::Pool2DOptionsBuilder Struct Reference

### Public Types

- typedef Pool2DOptions **Table**

### Public Member Functions

- void **add\_padding** (tflite::Padding padding)
- void **add\_stride\_w** (int32\_t stride\_w)
- void **add\_stride\_h** (int32\_t stride\_h)
- void **add\_filter\_width** (int32\_t filter\_width)
- void **add\_filter\_height** (int32\_t filter\_height)
- void **add\_fused\_activation\_function** (tflite::ActivationFunctionType fused\_activation\_function)
- **Pool2DOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **Pool2DOptionsBuilder** & **operator=** (const **Pool2DOptionsBuilder** &)
- flatbuffers::Offset< Pool2DOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.288.1 Detailed Description

Definition at line 2808 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

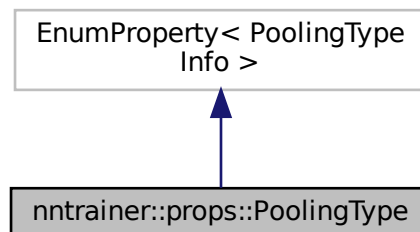
- compiler/tf\_schema\_generated.h

## 8.289 nntainer::props::PoolingType Class Reference

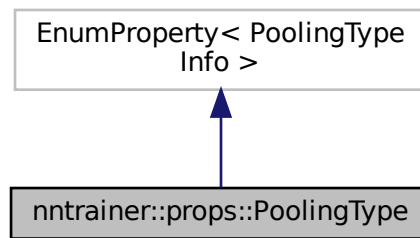
Pooling Type Enumeration Information.

```
#include <common_properties.h>
```

Inheritance diagram for nntainer::props::PoolingType:



Collaboration diagram for nntainer::props::PoolingType:



## Public Types

- using `prop_tag` = `enum_class_prop_tag`

## Static Public Attributes

- static constexpr const char \* `key` = "pooling"

### 8.289.1 Detailed Description

Pooling Type Enumeration Information.

Definition at line 1070 of file `common_properties.h`.

The documentation for this class was generated from the following file:

- [layers/common\\_properties.h](#)

## 8.290 nntainer::props::PoolingTypeInfo Struct Reference

Enumeration of pooling type.

```
#include <common_properties.h>
```

## Public Types

- enum `Enum` {  
`max` = 0, `average` = 1, `global_max` = 2, `global_average` = 3,  
`unknown` = 4 }

*Pooling operation type class.*

## Static Public Attributes

- static constexpr std::initializer\_list< Enum > EnumList
- static constexpr const char \* EnumStr []

### 8.290.1 Detailed Description

Enumeration of pooling type.

Definition at line 1047 of file common\_properties.h.

### 8.290.2 Member Data Documentation

#### 8.290.2.1 EnumList

```
constexpr std::initializer_list<Enum> nntainer::props::PoolingTypeInfo::EnumList [static],
[constexpr]
```

##### Initial value:

```
= {
    Enum::max, Enum::average, Enum::global_max, Enum::global_average,
    Enum::unknown}
```

Definition at line 1058 of file common\_properties.h.

#### 8.290.2.2 EnumStr

```
constexpr const char* nntainer::props::PoolingTypeInfo::EnumStr[] [static], [constexpr]
```

##### Initial value:

```
= {"max", "average", "global_max",
                                     "global_average", "unknown"}
```

Definition at line 1062 of file common\_properties.h.

The documentation for this struct was generated from the following file:

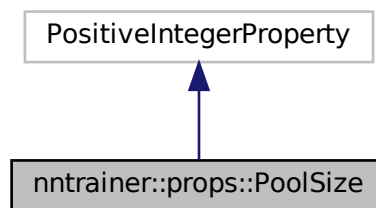
- layers/[common\\_properties.h](#)

## 8.291 nntrainer::props::PoolSize Class Reference

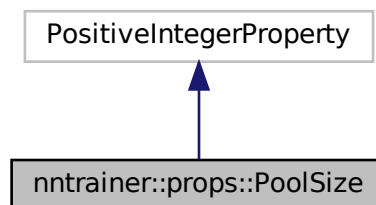
[PoolSize](#) property, pool size is used to measure the pooling size.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::PoolSize:



Collaboration diagram for nntrainer::props::PoolSize:



### Public Types

- using `prop_tag` = `uint_prop_tag`

### Public Member Functions

- `PoolSize ()`  
*Construct a new `PoolSize` object.*
- `PoolSize (unsigned int value)`  
*Construct a new `PoolSize` object with default value.*

## Static Public Attributes

- static constexpr const char \* [key](#) = "pool\_size"

### 8.291.1 Detailed Description

[PoolSize](#) property, pool size is used to measure the pooling size.

Definition at line 341 of file common\_properties.h.

### 8.291.2 Member Typedef Documentation

#### 8.291.2.1 prop\_tag

```
using nntrainer::props::PoolSize::prop_tag = uint_prop_tag
```

property type

Definition at line 355 of file common\_properties.h.

### 8.291.3 Constructor & Destructor Documentation

#### 8.291.3.1 PoolSize() [1/2]

```
nntrainer::props::PoolSize::PoolSize ( ) [inline]
```

Construct a new [PoolSize](#) object.

Definition at line 347 of file common\_properties.h.

#### 8.291.3.2 PoolSize() [2/2]

```
nntrainer::props::PoolSize::PoolSize (
    unsigned int value )
```

Construct a new [PoolSize](#) object with default value.

Definition at line 107 of file common\_properties.cpp.

## 8.291.4 Member Data Documentation

### 8.291.4.1 key

```
constexpr const char* nntrainer::props::PoolSize::key = "pool_size" [static], [constexpr]
```

unique key to access

Definition at line 354 of file common\_properties.h.

The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.292 tflite::PowOptionsBuilder Struct Reference

### Public Types

- typedef PowOptions **Table**

### Public Member Functions

- **PowOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **PowOptionsBuilder** & **operator=** (const **PowOptionsBuilder** &)
- flatbuffers::Offset< PowOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.292.1 Detailed Description

Definition at line 5722 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

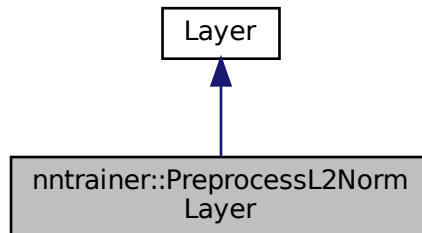
- [compiler/tf\\_schema\\_generated.h](#)

## 8.293 nntainer::PreprocessL2NormLayer Class Reference

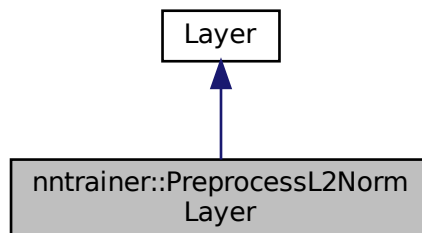
[Layer](#) class that l2normalizes a feature vector.

```
#include <preprocess_l2norm_layer.h>
```

Inheritance diagram for nntainer::PreprocessL2NormLayer:



Collaboration diagram for nntainer::PreprocessL2NormLayer:



### Public Member Functions

- [PreprocessL2NormLayer](#) ()  
*Construct a new L2norm [Layer](#) object that normalizes given feature with l2norm.*
- [PreprocessL2NormLayer](#) ([PreprocessL2NormLayer](#) &&rhs) noexcept=default  
*Move constructor.*
- [PreprocessL2NormLayer](#) & operator= ([PreprocessL2NormLayer](#) &&rhs)=default  
*Move assignment operator. @parma[in] rhs [PreprocessL2NormLayer](#) to be moved.*
- [~PreprocessL2NormLayer](#) ()  
*Destroy the Centering [Layer](#) object.*
- void [finalize](#) ([InitLayerContext](#) &context) override
- void [forwarding](#) ([RunLayerContext](#) &context, bool training) override



- void `calcDerivative` (`RunLayerContext` &context) override
- bool `supportBackwarding` () const override  
*supportBackwarding() const*
- void `exportTo` (`Exporter` &exporter, const ml::train::ExportMethods &method) const override
- const std::string `getType` () const override
- void `setProperty` (const std::vector< std::string > &values) override

## Static Public Attributes

- static const std::string `type` = "preprocess\_l2norm"

### 8.293.1 Detailed Description

`Layer` class that l2normalizes a feature vector.

Definition at line 28 of file `preprocess_l2norm_layer.h`.

### 8.293.2 Constructor & Destructor Documentation

#### 8.293.2.1 PreprocessL2NormLayer()

```
nntrainer::PreprocessL2NormLayer::PreprocessL2NormLayer (
    PreprocessL2NormLayer && rhs ) [default], [noexcept]
```

Move constructor.

Parameters

|    |                                    |    |
|----|------------------------------------|----|
| in | <code>PreprocessL2NormLayer</code> | && |
|----|------------------------------------|----|

#### 8.293.2.2 ~PreprocessL2NormLayer()

```
nntrainer::PreprocessL2NormLayer::~~PreprocessL2NormLayer ( ) [inline]
```

Destroy the Centering `Layer` object.

Definition at line 52 of file `preprocess_l2norm_layer.h`.

### 8.293.3 Member Function Documentation

### 8.293.3.1 calcDerivative()

```
void nntrainer::PreprocessL2NormLayer::calcDerivative (
    RunLayerContext & context ) [override]
```

Definition at line 53 of file preprocess\_l2norm\_layer.cpp.

### 8.293.3.2 exportTo()

```
void nntrainer::PreprocessL2NormLayer::exportTo (
    Exporter & exporter,
    const ml::train::ExportMethods & method ) const [inline], [override]
```

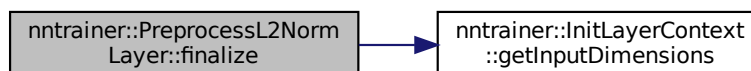
Definition at line 78 of file preprocess\_l2norm\_layer.h.

### 8.293.3.3 finalize()

```
void nntrainer::PreprocessL2NormLayer::finalize (
    InitLayerContext & context ) [override]
```

Definition at line 28 of file preprocess\_l2norm\_layer.cpp.

Here is the call graph for this function:

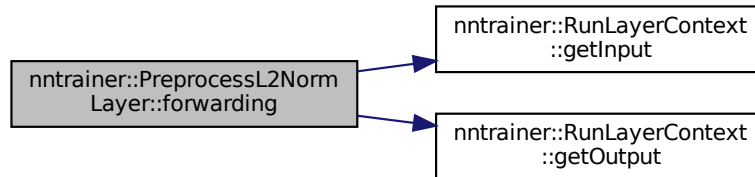


### 8.293.3.4 forwarding()

```
void nntrainer::PreprocessL2NormLayer::forwarding (
    RunLayerContext & context,
    bool training ) [override]
```

Definition at line 40 of file preprocess\_l2norm\_layer.cpp.

Here is the call graph for this function:



### 8.293.3.5 getType()

```
const std::string nntrainer::PreprocessL2NormLayer::getType ( ) const [inline], [override]
```

Definition at line 84 of file preprocess\_l2norm\_layer.h.

### 8.293.3.6 setProperty()

```
void nntrainer::PreprocessL2NormLayer::setProperty (
    const std::vector< std::string > & values ) [override]
```

Definition at line 58 of file preprocess\_l2norm\_layer.cpp.

### 8.293.3.7 supportBackwarding()

```
bool nntrainer::PreprocessL2NormLayer::supportBackwarding ( ) const [inline], [override]
```

[supportBackwarding\(\) const](#)

[supportBackwarding\(\) const](#)

Definition at line 72 of file preprocess\_l2norm\_layer.h.

The documentation for this class was generated from the following files:

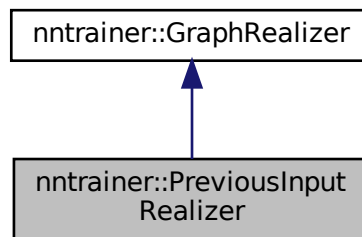
- [layers/preprocess\\_l2norm\\_layer.h](#)
- [layers/preprocess\\_l2norm\\_layer.cpp](#)

## 8.294 nntrainer::PreviousInputRealizer Class Reference

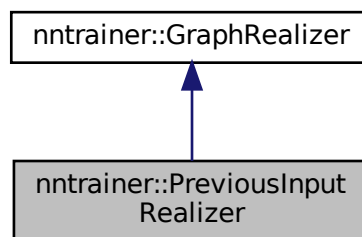
Add default inputs if input connection is empty. if a node is identified as input with *identified\_input* by user or a node has *input\_shape* property, adding input behavior is skipped.

```
#include <previous_input_realizer.h>
```

Inheritance diagram for nntrainer::PreviousInputRealizer:



Collaboration diagram for nntrainer::PreviousInputRealizer:



### Public Member Functions

- [PreviousInputRealizer](#) (const std::vector< [Connection](#) > &identified\_inputs)  
*Construct a new Previous Input Realizer object.*
- [~PreviousInputRealizer](#) ()  
*Destroy the Graph Realizer object.*
- [GraphRepresentation realize](#) (const GraphRepresentation &reference) override  
*graph realizer creates a new graph based on the reference*

## 8.294.1 Detailed Description

Add default inputs if input connection is empty. if a node is identified as input with *identified\_input* by user or a node has *input\_shape* property, adding input behavior is skipped.

Definition at line 29 of file `previous_input_realizer.h`.

## 8.294.2 Constructor & Destructor Documentation

### 8.294.2.1 PreviousInputRealizer()

```
nntrainer::PreviousInputRealizer::PreviousInputRealizer (
    const std::vector< Connection > & identified_inputs )
```

Construct a new Previous Input Realizer object.

Parameters

|                          |   |
|--------------------------|---|
| <i>identified_inputs</i> | node that is identified as an input, this must not connect to other nodes automatically |
|--------------------------|---|

Definition at line 25 of file `previous_input_realizer.cpp`.

### 8.294.2.2 ~PreviousInputRealizer()

```
nntrainer::PreviousInputRealizer::~~PreviousInputRealizer ( )
```

Destroy the Graph Realizer object.

Definition at line 29 of file `previous_input_realizer.cpp`.

## 8.294.3 Member Function Documentation

### 8.294.3.1 realize()

```
GraphRepresentation nntrainer::PreviousInputRealizer::realize (
    const GraphRepresentation & reference ) [override], [virtual]
```

graph realizer creates a new graph based on the reference

for node has input connection, below function determines if the node should be input node or add `input_layers` from previous layer

Implements `nntrainer::GraphRealizer`.

Definition at line 32 of file `previous_input_realizer.cpp`.

The documentation for this class was generated from the following files:

- [compiler/previous\\_input\\_realizer.h](#)
- [compiler/previous\\_input\\_realizer.cpp](#)

## 8.295 nntainer::profile::ProfileEventData Struct Reference

Data for each profile event.

```
#include <profiler.h>
```

### Public Member Functions

- [ProfileEventData](#) (int item, size\_t cur, size\_t total, std::string str, std::chrono::microseconds dur)  
*Construct a new [ProfileEventData](#) struct.*
- [ProfileEventData](#) (int item, size\_t cur, size\_t total, std::string str, std::chrono::microseconds dur, std::string policy, bool swap)  
*Construct a new [ProfileEventData](#) struct.*

### Public Attributes

- int **time\_item**
- size\_t **alloc\_current**
- size\_t **alloc\_total**
- std::string **cache\_policy**
- bool **cache\_swap**
- std::string **event\_str**
- std::chrono::microseconds **duration**

#### 8.295.1 Detailed Description

Data for each profile event.

Definition at line 99 of file profiler.h.

#### 8.295.2 Constructor & Destructor Documentation

##### 8.295.2.1 ProfileEventData() [1/2]

```
nntainer::profile::ProfileEventData::ProfileEventData (
    int item,
    size_t cur,
    size_t total,
    std::string str,
    std::chrono::microseconds dur ) [inline]
```

Construct a new [ProfileEventData](#) struct.

Definition at line 105 of file profiler.h.

## 8.295.2.2 ProfileEventData() [2/2]

```
nntrainer::profile::ProfileEventData::ProfileEventData (
    int item,
    size_t cur,
    size_t total,
    std::string str,
    std::chrono::microseconds dur,
    std::string policy,
    bool swap ) [inline]
```

Construct a new [ProfileEventData](#) struct.

Definition at line 118 of file profiler.h.

The documentation for this struct was generated from the following file:

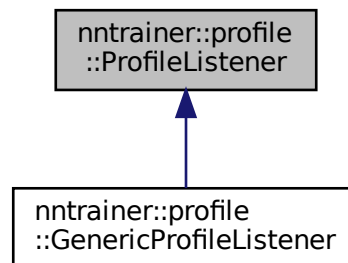
- [utils/profiler.h](#)

## 8.296 nntrainer::profile::ProfileListener Class Reference

Generic profile listener class to attach to a profiler, this can be inherited to create a custom profile listener.

```
#include <profiler.h>
```

Inheritance diagram for nntrainer::profile::ProfileListener:



## Public Member Functions

- [ProfileListener](#) ()=default  
*Construct a new Profile Listener object.*
- virtual [~ProfileListener](#) () noexcept=default  
*Destroy the Base Profile Listener object.*
- virtual void [notify](#) (PROFILE\_EVENT event, const std::shared\_ptr< [ProfileEventData](#) > data)=0  
*A callback function to be called from a profiler.*
- virtual void [reset](#) (const int time\_item, const std::string &str)=0  
*resets the listener to the initial state for a particular key*
- virtual const std::chrono::microseconds [result](#) (const int time\_item)=0  
*get the latest result of a event*
- virtual void [report](#) (std::ostream &out) const =0  
*report the result*

### 8.296.1 Detailed Description

Generic profile listener class to attach to a profiler, this can be inherited to create a custom profile listener.

Definition at line 152 of file profiler.h.

### 8.296.2 Constructor & Destructor Documentation

#### 8.296.2.1 ProfileListener()

```
nntainer::profile::ProfileListener::ProfileListener ( ) [explicit], [default]
```

Construct a new Profile Listener object.

#### 8.296.2.2 ~ProfileListener()

```
virtual nntainer::profile::ProfileListener::~~ProfileListener ( ) [virtual], [default], [noexcept]
```

Destroy the Base Profile Listener object.

### 8.296.3 Member Function Documentation

#### 8.296.3.1 notify()

```
virtual void nntainer::profile::ProfileListener::notify (
    PROFILE_EVENT event,
    const std::shared_ptr< ProfileEventData > data ) [pure virtual]
```

A callback function to be called from a profiler.

#### Parameters

|              |            |
|--------------|------------|
| <i>event</i> | event type |
| <i>data</i>  | event data |

Implemented in [nntainer::profile::GenericProfileListener](#).



### 8.296.3.2 report()

```
virtual void nntainer::profile::ProfileListener::report (
    std::ostream & out ) const [pure virtual]
```

report the result

#### Parameters

|            |                                 |
|------------|---------------------------------|
| <i>out</i> | ostream object to make a report |
|------------|---------------------------------|

Implemented in [nntainer::profile::GenericProfileListener](#).

### 8.296.3.3 reset()

```
virtual void nntainer::profile::ProfileListener::reset (
    const int time_item,
    const std::string & str ) [pure virtual]
```

resets the listener to the initial state for a particular key

#### Parameters

|                  |                               |
|------------------|-------------------------------|
| <i>time_item</i> | time item which will be reset |
|------------------|-------------------------------|

Implemented in [nntainer::profile::GenericProfileListener](#).

### 8.296.3.4 result()

```
virtual const std::chrono::microseconds nntainer::profile::ProfileListener::result (
    const int time_item ) [pure virtual]
```

get the latest result of a event

#### Parameters

|                  |                               |
|------------------|-------------------------------|
| <i>time_item</i> | time item to query the result |
|------------------|-------------------------------|

#### Returns

const std::chrono::microseconds

Implemented in [nntainer::profile::GenericProfileListener](#).

The documentation for this class was generated from the following file:

- [utils/profiler.h](#)

## 8.297 ntrainer::profile::Profiler Class Reference

[Profiler](#) object.

```
#include <profiler.h>
```

### Public Member Functions

- [Profiler](#) ()  
*Construct a new [Profiler](#) object.*
- [Profiler](#) (const [Profiler](#) &)=delete  
*Deleted constructor.*
- [Profiler](#) & **operator=** (const [Profiler](#) &)=delete
- void [start](#) (const int time\_item)  
*start time profile*
- void [end](#) (const int time\_item)  
*end time profile and notify to the listeners*
- void [alloc](#) (const void \*ptr, size\_t size, const std::string &str, const std::string &policy="", bool swap=false)  
*trace memory allocation*
- void [dealloc](#) (const void \*ptr, const std::string &policy="", bool swap=false)  
*trace memory de-allocation*
- void [annotate](#) (const std::string &str)  
*add annotation on memory profile data*
- void [subscribe](#) (std::shared\_ptr< [ProfileListener](#) > listener, const std::set< int > &time\_item={})  
*subscribe a listener to the profiler*
- void [unsubscribe](#) (std::shared\_ptr< [ProfileListener](#) > listener)  
*unsubscribe a listener from the profiler*
- int [registerTimeltem](#) (const std::string &name)  
*registerEvent to record.*

### Static Public Member Functions

- static [Profiler](#) & [Global](#) ()  
*Get Global [Profiler](#).*

#### 8.297.1 Detailed Description

[Profiler](#) object.

Definition at line 309 of file profiler.h.

#### 8.297.2 Constructor & Destructor Documentation

### 8.297.2.1 Profiler() [1/2]

```
nntainer::profile::Profiler::Profiler ( ) [inline]
```

Construct a new [Profiler](#) object.

Definition at line 315 of file profiler.h.

### 8.297.2.2 Profiler() [2/2]

```
nntainer::profile::Profiler::Profiler (
    const Profiler & ) [delete]
```

Deleted constructor.

## 8.297.3 Member Function Documentation

### 8.297.3.1 alloc()

```
void nntainer::profile::Profiler::alloc (
    const void * ptr,
    size_t size,
    const std::string & str,
    const std::string & policy = "",
    bool swap = false )
```

trace memory allocation

#### Parameters

|             |                            |
|-------------|----------------------------|
| <i>ptr</i>  | allocated memory pointer   |
| <i>size</i> | amount of allocated memory |
| <i>str</i>  | information string         |

Definition at line 355 of file profiler.cpp.

### 8.297.3.2 annotate()

```
void nntainer::profile::Profiler::annotate (
    const std::string & str )
```

add annotation on memory profile data

## Parameters

|            |                  |
|------------|------------------|
| <i>str</i> | annotate message |
|------------|------------------|

Definition at line 400 of file profiler.cpp.

**8.297.3.3 dealloc()**

```
void nntrainer::profile::Profiler::dealloc (
    const void * ptr,
    const std::string & policy = "",
    bool swap = false )
```

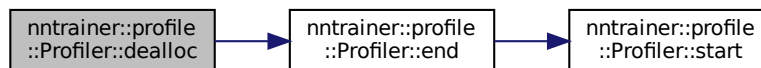
trace memory de-allocation

## Parameters

|            |                             |
|------------|-----------------------------|
| <i>ptr</i> | de-allocated memory pointer |
|------------|-----------------------------|

Definition at line 376 of file profiler.cpp.

Here is the call graph for this function:

**8.297.3.4 end()**

```
void nntrainer::profile::Profiler::end (
    const int time_item )
```

end time profile and notify to the listeners

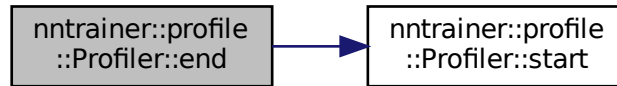
## Parameters

|                  |                          |
|------------------|--------------------------|
| <i>time_item</i> | time item to be finished |
|------------------|--------------------------|

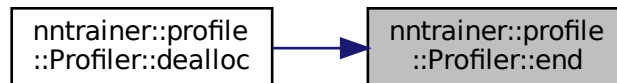
**Todo** : consider race condition

Definition at line 280 of file profiler.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



### 8.297.3.5 Global()

```
Profiler & nntrainer::profile::Profiler::Global ( ) [static]
```

Get Global [Profiler](#).

Returns

[Profiler&](#)

Definition at line 257 of file profiler.cpp.

### 8.297.3.6 registerTimeItem()

```
int nntrainer::profile::Profiler::registerTimeItem (
    const std::string & name )
```

registerEvent to record.

Note

Call to the function shouldn't be inside a critical path

Returns

int return NEGATIVE integer to distinguish from reserved events

Definition at line 341 of file profiler.cpp.

**8.297.3.7 start()**

```
void nntrainer::profile::Profiler::start (
    const int time_item )
```

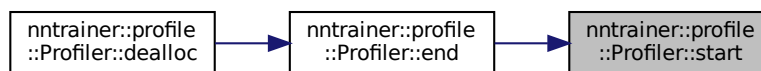
start time profile

**Parameters**

|                  |                          |
|------------------|--------------------------|
| <i>time_item</i> | time item to be recorded |
|------------------|--------------------------|

Definition at line 262 of file profiler.cpp.

Here is the caller graph for this function:

**8.297.3.8 subscribe()**

```
void nntrainer::profile::Profiler::subscribe (
    std::shared_ptr< ProfileListener > listener,
    const std::set< int > & time_item = {} )
```

subscribe a listener to the profiler

**Parameters**

|                 |   |
|-----------------|---|
| <i>listener</i> | listener to register, listener must call unsubscribe on destruction         |
| <i>events</i>   | event listeners are subscribing, if empty listener subscribes to all events |

**Exceptions**

|                                    |                                   |
|------------------------------------|-----------------------------------|
| <code>std::invalid_argument</code> | if listener is already registered |
|------------------------------------|-----------------------------------|

Definition at line 315 of file profiler.cpp.

**8.297.3.9 unsubscribe()**

```
void nntrainer::profile::Profiler::unsubscribe (
    std::shared_ptr< ProfileListener > listener )
```

unsubscribe a listener from the profiler

#### Parameters

|                 |                         |
|-----------------|-------------------------|
| <i>listener</i> | listener to unsubscribe |
|-----------------|-------------------------|

Definition at line 330 of file profiler.cpp.

The documentation for this class was generated from the following files:

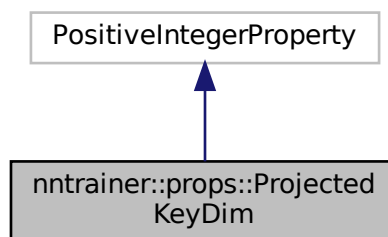
- [utils/profiler.h](#)
- [utils/profiler.cpp](#)

## 8.298 nntrainer::props::ProjectedKeyDim Class Reference

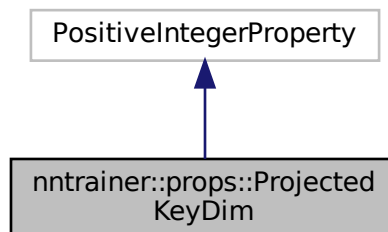
[ProjectedKeyDim](#) property, projected key dim per head in multi head attention.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::ProjectedKeyDim:



Collaboration diagram for nntrainer::props::ProjectedKeyDim:



## Public Types

- using [prop\\_tag](#) = uint\_prop\_tag

## Static Public Attributes

- static constexpr const char \* [key](#)

### 8.298.1 Detailed Description

[ProjectedKeyDim](#) property, projected key dim per head in multi head attention.

Correspond with key\_dim of tensorflow

Definition at line 1190 of file common\_properties.h.

### 8.298.2 Member Typedef Documentation

#### 8.298.2.1 prop\_tag

```
using nntrainer::props::ProjectedKeyDim::prop_tag = uint_prop_tag
```

property type

Definition at line 1194 of file common\_properties.h.

### 8.298.3 Member Data Documentation

#### 8.298.3.1 key

```
constexpr const char* nntrainer::props::ProjectedKeyDim::key [static], [constexpr]
```

##### Initial value:

```
= "projected_key_dim"
```

unique key to access

Definition at line 1192 of file common\_properties.h.

The documentation for this class was generated from the following file:

- layers/[common\\_properties.h](#)

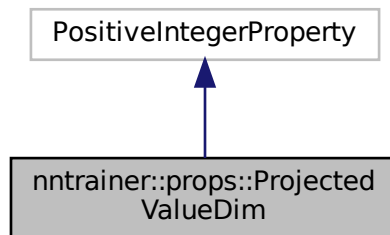


## 8.299 nntrainer::props::ProjectedValueDim Class Reference

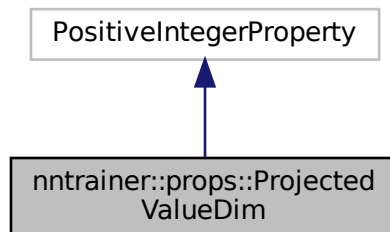
[ProjectedValueDim](#) property, projected value dim per head in multi head attention.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::ProjectedValueDim:



Collaboration diagram for nntrainer::props::ProjectedValueDim:



### Public Types

- using [prop\\_tag](#) = uint\_prop\_tag

### Static Public Attributes

- static constexpr const char \* [key](#)

### 8.299.1 Detailed Description

[ProjectedValueDim](#) property, projected value dim per head in multi head attention.

Correspond with value\_dim of tensorflow

Definition at line 1203 of file common\_properties.h.

### 8.299.2 Member Typedef Documentation

#### 8.299.2.1 prop\_tag

```
using nntrainer::props::ProjectedValueDim::prop_tag = uint_prop_tag
```

property type

Definition at line 1207 of file common\_properties.h.

### 8.299.3 Member Data Documentation

#### 8.299.3.1 key

```
constexpr const char* nntrainer::props::ProjectedValueDim::key [static], [constexpr]
```

##### Initial value:

```
=  
    "projected_value_dim"
```

unique key to access

Definition at line 1205 of file common\_properties.h.

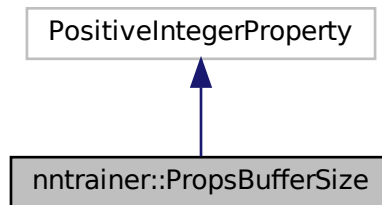
The documentation for this class was generated from the following file:

- [layers/common\\_properties.h](#)

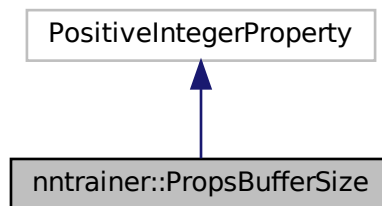
## 8.300 nntainer::PropsBufferSize Class Reference

Props containing buffer size value.

Inheritance diagram for nntainer::PropsBufferSize:



Collaboration diagram for nntainer::PropsBufferSize:



### Public Types

- using `prop_tag` = `uint_prop_tag`

### Public Member Functions

- `PropsBufferSize` (unsigned int `value`=1)  
*Construct a new props min object with a default value.*

### Static Public Attributes

- static constexpr const char \* `key` = "buffer\_size"

### 8.300.1 Detailed Description

Props containing buffer size value.

Definition at line 49 of file databuffer.cpp.

### 8.300.2 Member Typedef Documentation

#### 8.300.2.1 prop\_tag

```
using nntrainer::PropsBufferSize::prop_tag = uint_prop_tag
```

property type

Definition at line 58 of file databuffer.cpp.

### 8.300.3 Constructor & Destructor Documentation

#### 8.300.3.1 PropsBufferSize()

```
nntrainer::PropsBufferSize::PropsBufferSize (
    unsigned int value = 1 ) [inline]
```

Construct a new props min object with a default value.

##### Parameters

|              |               |
|--------------|---------------|
| <i>value</i> | default value |
|--------------|---------------|

Definition at line 56 of file databuffer.cpp.

### 8.300.4 Member Data Documentation

#### 8.300.4.1 key

```
constexpr const char* nntrainer::PropsBufferSize::key = "buffer_size" [static], [constexpr]
```

unique key to access

Definition at line 57 of file databuffer.cpp.

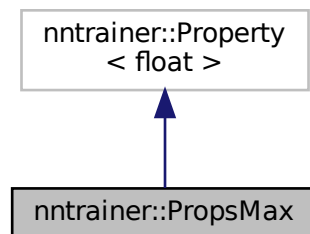
The documentation for this class was generated from the following file:

- [dataset/databuffer.cpp](#)

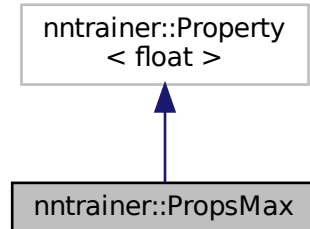
## 8.301 nntrainer::PropsMax Class Reference

Props containing max value.

Inheritance diagram for nntrainer::PropsMax:



Collaboration diagram for nntrainer::PropsMax:



### Public Types

- using `prop_tag` = `float_prop_tag`

### Public Member Functions

- `PropsMax` (float `value`=1.0f)  
*Construct a new props max object with a default value.*

### Static Public Attributes

- static constexpr const char \* `key` = "max"

### 8.301.1 Detailed Description

Props containing max value.

Definition at line 41 of file random\_data\_producers.cpp.

### 8.301.2 Member Typedef Documentation

#### 8.301.2.1 prop\_tag

```
using nntrainer::PropsMax::prop_tag = float_prop_tag
```

property type

Definition at line 50 of file random\_data\_producers.cpp.

### 8.301.3 Constructor & Destructor Documentation

#### 8.301.3.1 PropsMax()

```
nntrainer::PropsMax::PropsMax (  
    float value = 1.0f ) [inline]
```

Construct a new props max object with a default value.

##### Parameters

|              |               |
|--------------|---------------|
| <i>value</i> | default value |
|--------------|---------------|

Definition at line 48 of file random\_data\_producers.cpp.

### 8.301.4 Member Data Documentation

#### 8.301.4.1 key

```
constexpr const char* nntrainer::PropsMax::key = "max" [static], [constexpr]
```

unique key to access

Definition at line 49 of file random\_data\_producers.cpp.

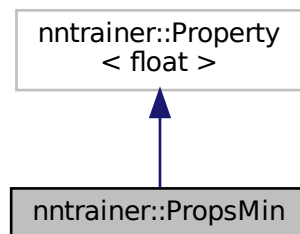
The documentation for this class was generated from the following file:

- [dataset/random\\_data\\_producers.cpp](#)

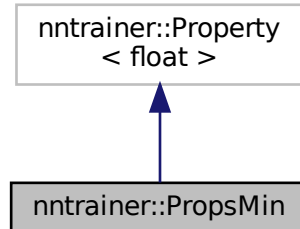
## 8.302 nntainer::PropsMin Class Reference

Props containing min value.

Inheritance diagram for nntainer::PropsMin:



Collaboration diagram for nntainer::PropsMin:



### Public Types

- using `prop_tag` = `float_prop_tag`

### Public Member Functions

- `PropsMin` (float `value`=0.0f)  
*Construct a new props min object with a default value.*

### Static Public Attributes

- static constexpr const char \* `key` = "min"

### 8.302.1 Detailed Description

Props containing min value.

Definition at line 25 of file random\_data\_producers.cpp.

### 8.302.2 Member Typedef Documentation

#### 8.302.2.1 prop\_tag

```
using nntrainer::PropsMin::prop_tag = float_prop_tag
```

property type

Definition at line 34 of file random\_data\_producers.cpp.

### 8.302.3 Constructor & Destructor Documentation

#### 8.302.3.1 PropsMin()

```
nntrainer::PropsMin::PropsMin (  
    float value = 0.0f ) [inline]
```

Construct a new props min object with a default value.

##### Parameters

|              |               |
|--------------|---------------|
| <i>value</i> | default value |
|--------------|---------------|

Definition at line 32 of file random\_data\_producers.cpp.

### 8.302.4 Member Data Documentation

#### 8.302.4.1 key

```
constexpr const char* nntrainer::PropsMin::key = "min" [static], [constexpr]
```

unique key to access

Definition at line 33 of file random\_data\_producers.cpp.

The documentation for this class was generated from the following file:

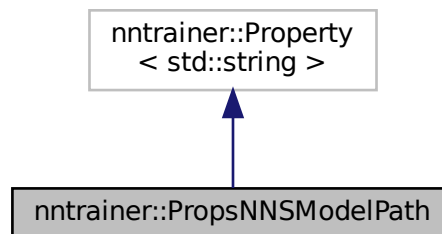
- [dataset/random\\_data\\_producers.cpp](#)



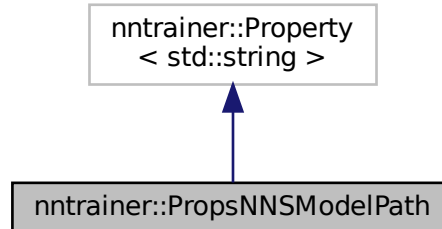
## 8.303 nntrainer::PropsNNSModelPath Class Reference

NNSModelPath property.

Inheritance diagram for nntrainer::PropsNNSModelPath:



Collaboration diagram for nntrainer::PropsNNSModelPath:



### Public Types

- using `prop_tag` = `str_prop_tag`

### Public Member Functions

- bool `isValid` (const `std::string` &`v`) const override  
*check is valid*

### Static Public Attributes

- static constexpr const char \* `key` = "model\_path"

### 8.303.1 Detailed Description

NNSModelPath property.

Definition at line 31 of file nnstreamer\_layer.cpp.

### 8.303.2 Member Typedef Documentation

#### 8.303.2.1 prop\_tag

```
using nntrainer::PropsNNSModelPath::prop_tag = str_prop_tag
```

property type

Definition at line 34 of file nnstreamer\_layer.cpp.

### 8.303.3 Member Function Documentation

#### 8.303.3.1 isValid()

```
bool nntrainer::PropsNNSModelPath::isValid (
    const std::string & v ) const [override]
```

check is valid

#### Parameters

|   |                |
|---|----------------|
| v | value to check |
|---|----------------|

#### Returns

bool true if valid

#### Note

this might not be good validation strategy, as it can support directory or even not initiated path??

Definition at line 44 of file nnstreamer\_layer.cpp.

### 8.303.4 Member Data Documentation

### 8.303.4.1 key

```
constexpr const char* nntrainer::PropsNNSModelPath::key = "model_path" [static], [constexpr]
```

unique key to access

Definition at line 33 of file nnstreamer\_layer.cpp.

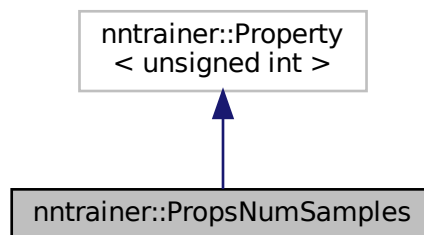
The documentation for this class was generated from the following file:

- [layers/nnstreamer\\_layer.cpp](#)

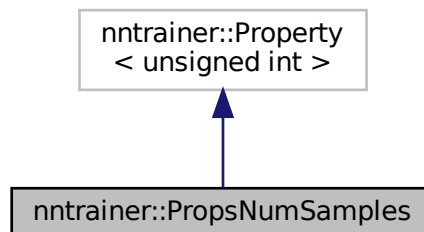
## 8.304 nntrainer::PropsNumSamples Class Reference

Props containing number of samples A random data producer has theoretical size. number of samples is used to set theoretical size of the random data producer's data size.

Inheritance diagram for nntrainer::PropsNumSamples:



Collaboration diagram for nntrainer::PropsNumSamples:



## Public Types

- using `prop_tag` = `uint_prop_tag`

## Public Member Functions

- `PropsNumSamples` (unsigned int `value`=512)  
*Construct a new props data size object with a default value.*

## Static Public Attributes

- static constexpr const char \* `key` = "num\_samples"

### 8.304.1 Detailed Description

Props containing number of samples A random data producer has theoretical size. number of samples is used to set theoretical size of the random data producer's data size.

Definition at line 59 of file `random_data_producers.cpp`.

### 8.304.2 Member Typedef Documentation

#### 8.304.2.1 `prop_tag`

```
using nntrainer::PropsNumSamples::prop_tag = uint_prop_tag
```

property type

Definition at line 69 of file `random_data_producers.cpp`.

### 8.304.3 Constructor & Destructor Documentation

#### 8.304.3.1 `PropsNumSamples()`

```
nntrainer::PropsNumSamples::PropsNumSamples (  
    unsigned int value = 512 ) [inline]
```

Construct a new props data size object with a default value.

## Parameters

| <i>value</i> | default value |
|--------------|---------------|
|--------------|---------------|

Definition at line 66 of file random\_data\_producers.cpp.

## 8.304.4 Member Data Documentation

### 8.304.4.1 key

```
constexpr const char* nntrainer::PropsNumSamples::key = "num_samples" [static], [constexpr]
```

unique key to access

Definition at line 68 of file random\_data\_producers.cpp.

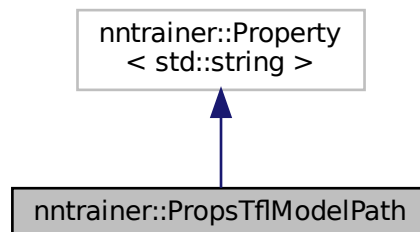
The documentation for this class was generated from the following file:

- [dataset/random\\_data\\_producers.cpp](#)

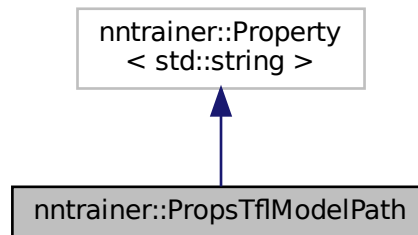
## 8.305 nntrainer::PropsTfIModelPath Class Reference

TfIModelPath property.

Inheritance diagram for nntrainer::PropsTfIModelPath:



Collaboration diagram for `nntrainer::PropsTflModelPath`:



## Public Types

- using `prop_tag` = `str_prop_tag`

## Public Member Functions

- bool `isValid` (const `std::string` &`v`) const override  
*check is valid*

## Static Public Attributes

- static constexpr const char \* `key` = "model\_path"
- static constexpr const char `ending` [] = ".tflite"
- static constexpr unsigned int `ending_len` = 7

### 8.305.1 Detailed Description

TflModelPath property.

Definition at line 27 of file `tflite_layer.cpp`.

### 8.305.2 Member Typedef Documentation

#### 8.305.2.1 `prop_tag`

```
using nntrainer::PropsTflModelPath::prop_tag = str_prop_tag
```

property type

Definition at line 30 of file `tflite_layer.cpp`.

## 8.305.3 Member Function Documentation

### 8.305.3.1 isValid()

```
bool nntainer::PropsTflModelPath::isValid (
    const std::string & v ) const [override]
```

check is valid

#### Parameters

|   |                |
|---|----------------|
| v | value to check |
|---|----------------|

#### Returns

bool true if valid

check if path ends with .tflite

Definition at line 43 of file tflite\_layer.cpp.

## 8.305.4 Member Data Documentation

### 8.305.4.1 key

```
constexpr const char* nntainer::PropsTflModelPath::key = "model_path" [static], [constexpr]
```

unique key to access

Definition at line 29 of file tflite\_layer.cpp.

The documentation for this class was generated from the following file:

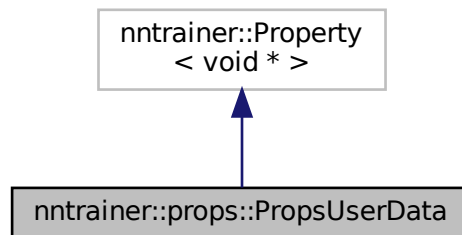
- [layers/tflite\\_layer.cpp](#)

## 8.306 nntrainer::props::PropsUserData Class Reference

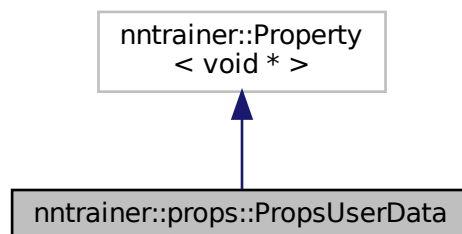
User data props.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::PropsUserData:



Collaboration diagram for nntrainer::props::PropsUserData:



### Public Types

- using `prop_tag` = `ptr_prop_tag`

### Public Member Functions

- `PropsUserData` (`void *user_data`)

### Static Public Attributes

- static constexpr const char \* `key` = "user\_data"



### 8.306.1 Detailed Description

User data props.

Definition at line 1325 of file common\_properties.h.

The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.307 tflite::QuantizationDetailsTraits< T > Struct Template Reference

### Static Public Attributes

- static const QuantizationDetails **enum\_value** = QuantizationDetails\_NONE

### 8.307.1 Detailed Description

```
template<typename T>
struct tflite::QuantizationDetailsTraits< T >
```

Definition at line 455 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- [compiler/tf\\_schema\\_generated.h](#)

## 8.308 tflite::QuantizationDetailsTraits< tflite::CustomQuantization > Struct Reference

### Static Public Attributes

- static const QuantizationDetails **enum\_value** = QuantizationDetails\_CustomQuantization

### 8.308.1 Detailed Description

Definition at line 459 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- [compiler/tf\\_schema\\_generated.h](#)

## 8.309 tflite::QuantizationParametersBuilder Struct Reference

### Public Types

- typedef QuantizationParameters **Table**

### Public Member Functions

- void **add\_min** (flatbuffers::Offset< flatbuffers::Vector< float >> min)
- void **add\_max** (flatbuffers::Offset< flatbuffers::Vector< float >> max)
- void **add\_scale** (flatbuffers::Offset< flatbuffers::Vector< float >> scale)
- void **add\_zero\_point** (flatbuffers::Offset< flatbuffers::Vector< int64\_t >> zero\_point)
- void **add\_details\_type** (tflite::QuantizationDetails details\_type)
- void **add\_details** (flatbuffers::Offset< void > details)
- void **add\_quantized\_dimension** (int32\_t quantized\_dimension)
- **QuantizationParametersBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [QuantizationParametersBuilder](#) & **operator=** (const [QuantizationParametersBuilder](#) &)
- flatbuffers::Offset< QuantizationParameters > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.309.1 Detailed Description

Definition at line 2076 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.310 tflite::QuantizeOptionsBuilder Struct Reference

### Public Types

- typedef QuantizeOptions **Table**

### Public Member Functions

- **QuantizeOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [QuantizeOptionsBuilder](#) & **operator=** (const [QuantizeOptionsBuilder](#) &)
- flatbuffers::Offset< QuantizeOptions > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fb**\_
- flatbuffers::uoffset\_t **start**\_

### 8.310.1 Detailed Description

Definition at line 6658 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

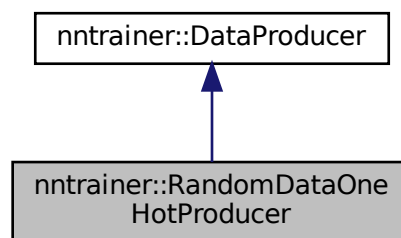
- `compiler/tf_schema_generated.h`

## 8.311 nntrainer::RandomDataOneHotProducer Class Reference

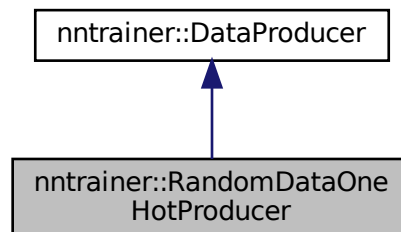
RandomDataProducer which generates a onehot vector as a label.

```
#include <random_data_producers.h>
```

Inheritance diagram for `nntrainer::RandomDataOneHotProducer`:



Collaboration diagram for `nntrainer::RandomDataOneHotProducer`:



## Public Member Functions

- [RandomDataOneHotProducer](#) ()  
*Construct a new Random Data One Hot Producer object.*
- [~RandomDataOneHotProducer](#) ()  
*Destroy the Random Data One Hot Producer object.*
- const std::string [getType](#) () const override  
*Get the producer type.*
- bool [isMultiThreadSafe](#) () const override  
*denote if given producer is thread safe and can be parallelized.*
- void [setProperty](#) (const std::vector< std::string > &properties) override
- [DataProducer::Generator finalize](#) (const std::vector< TensorDim > &input\_dims, const std::vector< TensorDim > &label\_dims, void \*user\_data=nullptr) override
- unsigned int [size](#) (const std::vector< TensorDim > &input\_dims, const std::vector< TensorDim > &label\_dims) const override

## Static Public Attributes

- static const std::string **type** = "random\_data\_one\_hot"

## Additional Inherited Members

### 8.311.1 Detailed Description

RandomDataProducer which generates a onehot vector as a label.

Definition at line 33 of file random\_data\_producers.h.

### 8.311.2 Constructor & Destructor Documentation

#### 8.311.2.1 RandomDataOneHotProducer()

```
nntrainer::RandomDataOneHotProducer::RandomDataOneHotProducer ( )
```

Construct a new Random Data One Hot Producer object.

Definition at line 72 of file random\_data\_producers.cpp.

#### 8.311.2.2 ~RandomDataOneHotProducer()

```
nntrainer::RandomDataOneHotProducer::~~RandomDataOneHotProducer ( )
```

Destroy the Random Data One Hot Producer object.

Definition at line 75 of file random\_data\_producers.cpp.

### 8.311.3 Member Function Documentation

#### 8.311.3.1 finalize()

```
DataProducer::Generator nntrainer::RandomDataOneHotProducer::finalize (  
    const std::vector< TensorDim > & input_dims,  
    const std::vector< TensorDim > & label_dims,  
    void * user_data = nullptr ) [override], [virtual]
```

check if the given producer is ready to finalize

**Todo** expand this to non onehot case

**Todo** move this to higher order component

prepare states for the generator

[DataProducer::Generator](#)

Reimplemented from [nntrainer::DataProducer](#).

Definition at line 94 of file random\_data\_producers.cpp.

#### 8.311.3.2 getType()

```
const std::string nntrainer::RandomDataOneHotProducer::getType ( ) const [override], [virtual]
```

Get the producer type.

##### Returns

const std::string type representation

Implements [nntrainer::DataProducer](#).

Definition at line 77 of file random\_data\_producers.cpp.

### 8.311.3.3 isMultiThreadSafe()

```
bool nntrainer::RandomDataOneHotProducer::isMultiThreadSafe ( ) const [override], [virtual]
```

denote if given producer is thread safe and can be parallelized.

#### Note

if `size() == SIZE_UNDEFIEND`, thread safe shall be false

#### Returns

bool true if thread safe.

**Todo** make this true, it is needed to test multiple worker scenario

Reimplemented from [nntrainer::DataProducer](#).

Definition at line 81 of file `random_data_producers.cpp`.

### 8.311.3.4 setProperty()

```
void nntrainer::RandomDataOneHotProducer::setProperty (
    const std::vector< std::string > & properties ) [override], [virtual]
```

Reimplemented from [nntrainer::DataProducer](#).

Definition at line 86 of file `random_data_producers.cpp`.

Here is the call graph for this function:



### 8.311.3.5 size()

```
unsigned int nntrainer::RandomDataOneHotProducer::size (
    const std::vector< TensorDim > & input_dims,
    const std::vector< TensorDim > & label_dims ) const [override], [virtual]
```

Reimplemented from [nntrainer::DataProducer](#).

Definition at line 155 of file random\_data\_producers.cpp.

The documentation for this class was generated from the following files:

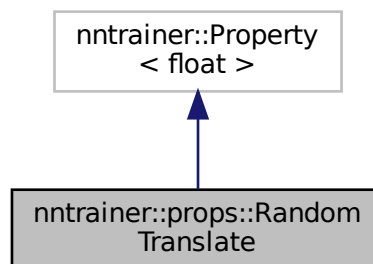
- [dataset/random\\_data\\_producers.h](#)
- [dataset/random\\_data\\_producers.cpp](#)

## 8.312 nntrainer::props::RandomTranslate Class Reference

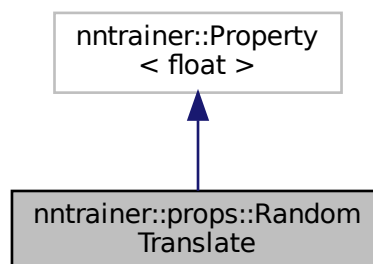
TranslationFactor property, this defines how far the image is translated.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::RandomTranslate:



Collaboration diagram for nntrainer::props::RandomTranslate:



## Public Types

- using `prop_tag` = `float_prop_tag`

## Public Member Functions

- void `set` (const float &`value`) override  
*setter*

## Static Public Attributes

- static constexpr const char \* `key`

### 8.312.1 Detailed Description

TranslationFactor property, this defines how far the image is translated.

Definition at line 531 of file `common_properties.h`.

### 8.312.2 Member Typedef Documentation

#### 8.312.2.1 `prop_tag`

```
using nntrainer::props::RandomTranslate::prop_tag = float_prop_tag
```

property type

Definition at line 536 of file `common_properties.h`.

### 8.312.3 Member Function Documentation

#### 8.312.3.1 `set()`

```
void nntrainer::props::RandomTranslate::set (
    const float & value ) [override]
```

*setter*

#### Parameters

|              |              |
|--------------|--------------|
| <i>value</i> | value to set |
|--------------|--------------|



Definition at line 55 of file common\_properties.cpp.

## 8.312.4 Member Data Documentation

### 8.312.4.1 key

```
constexpr const char* nntainer::props::RandomTranslate::key [static], [constexpr]
```

#### Initial value:

```
=  
    "random_translate"
```

unique key to access

Definition at line 534 of file common\_properties.h.

The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.313 tflite::RangeOptionsBuilder Struct Reference

### Public Types

- typedef RangeOptions **Table**

### Public Member Functions

- **RangeOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **RangeOptionsBuilder** & **operator=** (const **RangeOptionsBuilder** &)
- flatbuffers::Offset< RangeOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.313.1 Detailed Description

Definition at line 6270 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- [compiler/tf\\_schema\\_generated.h](#)

## 8.314 tflite::RankOptionsBuilder Struct Reference

### Public Types

- typedef RankOptions **Table**

### Public Member Functions

- **RankOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **RankOptionsBuilder** & **operator=** (const **RankOptionsBuilder** &)
- flatbuffers::Offset< RankOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

#### 8.314.1 Detailed Description

Definition at line 5692 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

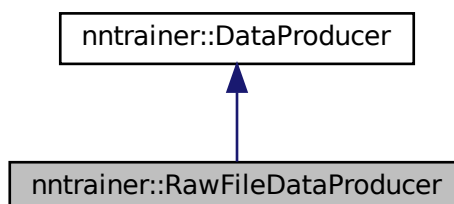
- compiler/tf\_schema\_generated.h

## 8.315 nntrainer::RawFileDataProducer Class Reference

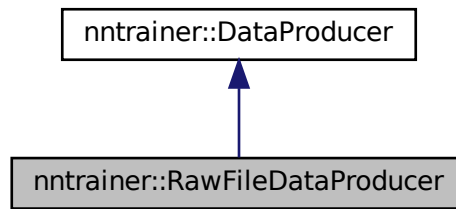
[RawFileDataProducer](#) which contains a callback and returns back.

```
#include <raw_file_data_producer.h>
```

Inheritance diagram for nntrainer::RawFileDataProducer:



Collaboration diagram for nntrainer::RawFileDataProducer:



## Public Member Functions

- [RawFileDataProducer](#) ()  
*Construct a new Raw File Data Producer object.*
- [RawFileDataProducer](#) (const std::string &path)  
*Construct a new RawFileDataProducer object.*
- [~RawFileDataProducer](#) ()  
*Destroy the RawFileDataProducer object.*
- const std::string [getType](#) () const override  
*Get the producer type.*
- void [setProperty](#) (const std::vector< std::string > &properties) override
- [DataProducer::Generator finalize](#) (const std::vector< TensorDim > &input\_dims, const std::vector< TensorDim > &label\_dims, void \*user\_data=nullptr) override
- unsigned int [size](#) (const std::vector< TensorDim > &input\_dims, const std::vector< TensorDim > &label\_dims) const override
- void [exportTo](#) ([Exporter](#) &exporter, const ml::train::ExportMethods &method) const override

## Static Public Attributes

- static constexpr unsigned int [pixel\\_size](#)
- static const std::string [type](#) = "file"

## Additional Inherited Members

### 8.315.1 Detailed Description

[RawFileDataProducer](#) which contains a callback and returns back.

Definition at line 37 of file raw\_file\_data\_producer.h.

### 8.315.2 Constructor & Destructor Documentation

**8.315.2.1 RawFileDataProducer()** [1/2]

```
nntrainer::RawFileDataProducer::RawFileDataProducer ( )
```

Construct a new Raw File Data Producer object.

Definition at line 29 of file `raw_file_data_producer.cpp`.

**8.315.2.2 RawFileDataProducer()** [2/2]

```
nntrainer::RawFileDataProducer::RawFileDataProducer (
    const std::string & path )
```

Construct a new [RawFileDataProducer](#) object.

Definition at line 31 of file `raw_file_data_producer.cpp`.

**8.315.2.3 ~RawFileDataProducer()**

```
nntrainer::RawFileDataProducer::~~RawFileDataProducer ( )
```

Destroy the [RawFileDataProducer](#) object.

Definition at line 33 of file `raw_file_data_producer.cpp`.

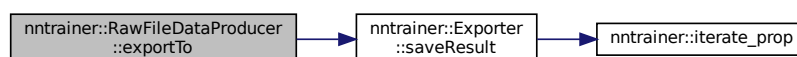
**8.315.3 Member Function Documentation****8.315.3.1 exportTo()**

```
void nntrainer::RawFileDataProducer::exportTo (
    Exporter & exporter,
    const ml::train::ExportMethods & method ) const [override], [virtual]
```

Reimplemented from [nntrainer::DataProducer](#).

Definition at line 113 of file `raw_file_data_producer.cpp`.

Here is the call graph for this function:



### 8.315.3.2 finalize()

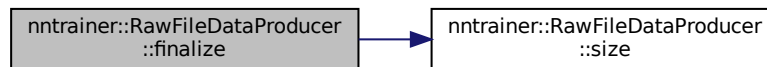
```
DataProducer::Generator nntrainer::RawFileDataProducer::finalize (  
    const std::vector< TensorDim > & input_dims,  
    const std::vector< TensorDim > & label_dims,  
    void * user_data = nullptr ) [override], [virtual]
```

as we are passing the reference of file, this means created lamabda is tightly couple with the file, this is not desirable but working fine for now...

Reimplemented from [nntrainer::DataProducer](#).

Definition at line 47 of file `raw_file_data_producer.cpp`.

Here is the call graph for this function:



### 8.315.3.3 getType()

```
const std::string nntrainer::RawFileDataProducer::getType ( ) const [override], [virtual]
```

Get the producer type.

#### Returns

const std::string type representation

Implements [nntrainer::DataProducer](#).

Definition at line 35 of file `raw_file_data_producer.cpp`.

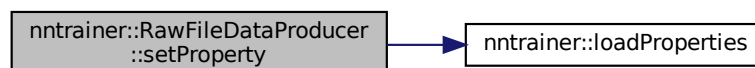
### 8.315.3.4 setProperty()

```
void nntrainer::RawFileDataProducer::setProperty (  
    const std::vector< std::string > & properties ) [override], [virtual]
```

Reimplemented from [nntrainer::DataProducer](#).

Definition at line 39 of file `raw_file_data_producer.cpp`.

Here is the call graph for this function:



### 8.315.3.5 size()

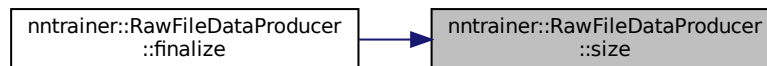
```
unsigned int nntrainer::RawFileDataProducer::size (
    const std::vector< TensorDim > & input_dims,
    const std::vector< TensorDim > & label_dims ) const [override], [virtual]
```

checking alignment is a good way to make check if a file is valid, unfortunately, our test dataset does not have this property (trainingSet.dat, valSet.dat, testSet.dat) after checking, we can uncomment below line.

Reimplemented from [nntrainer::DataProducer](#).

Definition at line 84 of file raw\_file\_data\_producer.cpp.

Here is the caller graph for this function:



## 8.315.4 Member Data Documentation

### 8.315.4.1 pixel\_size

```
constexpr unsigned int nntrainer::RawFileDataProducer::pixel_size [inline], [static], [constexpr]
```

#### Initial value:

```
=
    sizeof(float)
```

**Todo** make this a configurable type

Definition at line 39 of file raw\_file\_data\_producer.h.

The documentation for this class was generated from the following files:

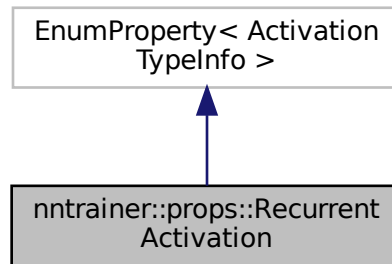
- [dataset/raw\\_file\\_data\\_producer.h](#)
- [dataset/raw\\_file\\_data\\_producer.cpp](#)

## 8.316 nntainer::props::RecurrentActivation Class Reference

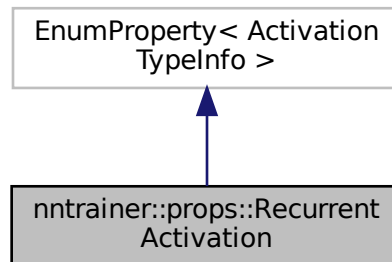
[RecurrentActivation](#) Enumeration Information.

```
#include <common_properties.h>
```

Inheritance diagram for nntainer::props::RecurrentActivation:



Collaboration diagram for nntainer::props::RecurrentActivation:



### Public Types

- using `prop_tag` = `enum_class_prop_tag`

### Public Member Functions

- [RecurrentActivation](#) (`ActivationTypeInfo::Enum value=ActivationTypeInfo::Enum::ACT_NONE`)  
Construct a new [RecurrentActivation](#) object with default value `ActivationTypeInfo::Enum::ACT_NONE`.

## Static Public Attributes

- static constexpr const char \* **key** = "recurrent\_activation"

### 8.316.1 Detailed Description

[RecurrentActivation](#) Enumeration Information.

Definition at line 882 of file common\_properties.h.

### 8.316.2 Constructor & Destructor Documentation

#### 8.316.2.1 RecurrentActivation()

```
nntrainer::props::RecurrentActivation::RecurrentActivation (
    ActivationTypeInfo::Enum value = ActivationTypeInfo::Enum::ACT_NONE )
```

Construct a new [RecurrentActivation](#) object with default value `ActivationTypeInfo::Enum::ACT_NONE`.

Definition at line 293 of file common\_properties.cpp.

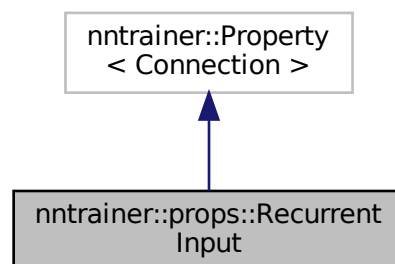
The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.317 nntrainer::props::RecurrentInput Class Reference

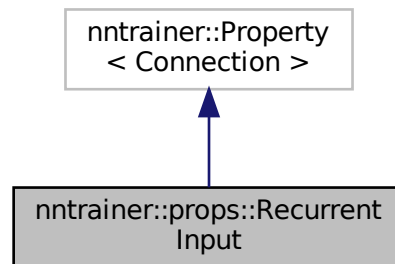
Property for recurrent inputs.

Inheritance diagram for `nntrainer::props::RecurrentInput`:





Collaboration diagram for nntrainer::props::RecurrentInput:



## Public Types

- using `prop_tag = connection_prop_tag`

## Public Member Functions

- `RecurrentInput ()`  
*Construct a new Recurrent Input object.*
- `RecurrentInput (const Connection &name)`  
*Construct a new Recurrent Input object.*

## Static Public Attributes

- static constexpr const char \* `key = "recurrent_input"`

### 8.317.1 Detailed Description

Property for recurrent inputs.

Definition at line 68 of file `recurrent_realizer.cpp`.

### 8.317.2 Constructor & Destructor Documentation

#### 8.317.2.1 RecurrentInput() [1/2]

```
nntrainer::props::RecurrentInput::RecurrentInput ( )
```

Construct a new Recurrent Input object.

Definition at line 86 of file `recurrent_realizer.cpp`.

### 8.317.2.2 RecurrentInput() [2/2]

```
nntrainer::props::RecurrentInput::RecurrentInput (
    const Connection & name )
```

Construct a new Recurrent Input object.

#### Parameters

|             |      |
|-------------|------|
| <i>name</i> | name |
|-------------|------|

Definition at line 87 of file recurrent\_realizer.cpp.

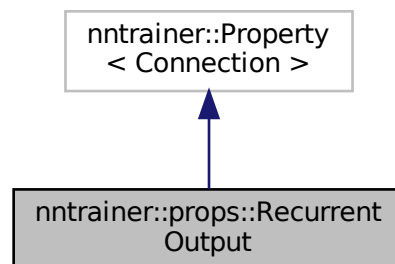
The documentation for this class was generated from the following file:

- compiler/recurrent\_realizer.cpp

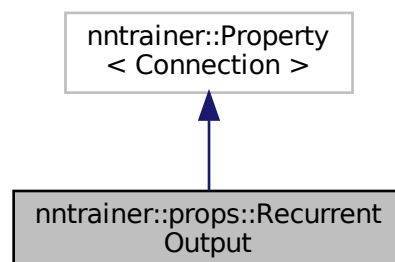
## 8.318 nntrainer::props::RecurrentOutput Class Reference

Property for recurrent outputs.

Inheritance diagram for nntrainer::props::RecurrentOutput:



Collaboration diagram for nntrainer::props::RecurrentOutput:



## Public Types

- using `prop_tag` = `connection_prop_tag`

## Public Member Functions

- `RecurrentOutput` ()  
*Construct a new Recurrent Output object.*
- `RecurrentOutput` (const `Connection` &name)  
*Construct a new Recurrent Output object.*

## Static Public Attributes

- static constexpr const char \* `key` = "recurrent\_output"

### 8.318.1 Detailed Description

Property for recurrent outputs.

Definition at line 93 of file `recurrent_realizer.cpp`.

### 8.318.2 Constructor & Destructor Documentation

#### 8.318.2.1 `RecurrentOutput()` [1/2]

```
nntrainer::props::RecurrentOutput::RecurrentOutput ( )
```

Construct a new Recurrent Output object.

Definition at line 111 of file `recurrent_realizer.cpp`.

#### 8.318.2.2 `RecurrentOutput()` [2/2]

```
nntrainer::props::RecurrentOutput::RecurrentOutput (
    const Connection & name )
```

Construct a new Recurrent Output object.

#### Parameters

|             |      |
|-------------|------|
| <i>name</i> | name |
|-------------|------|

Definition at line 112 of file recurrent\_realizer.cpp.

The documentation for this class was generated from the following file:

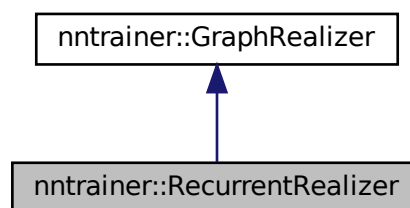
- compiler/recurrent\_realizer.cpp

### 8.319 nntrainer::RecurrentRealizer Class Reference

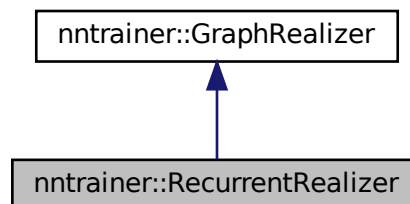
Recurrent Realizer which unrolls graph from given graph representation.

```
#include <recurrent_realizer.h>
```

Inheritance diagram for nntrainer::RecurrentRealizer:



Collaboration diagram for nntrainer::RecurrentRealizer:



#### Public Member Functions

- `RecurrentRealizer` (const std::vector< std::string > &properties, const std::vector< [Connection](#) > &input\_↔  
conns, const std::vector< [Connection](#) > &end\_conns)  
*Construct a new Recurrent Realizer object.*
- `RecurrentRealizer` (const char \*ini, const std::vector< std::string > &external\_input\_layers)  
*Construct a new Recurrent Realizer object.*
- `~RecurrentRealizer` ()  
*Destroy the Recurrent Realizer object.*
- `GraphRepresentation realize` (const GraphRepresentation &reference) override  
*realized graph*

### 8.319.1 Detailed Description

Recurrent Realizer which unrolls graph from given graph representation.

Definition at line 44 of file recurrent\_realizer.h.

### 8.319.2 Constructor & Destructor Documentation

#### 8.319.2.1 RecurrentRealizer() [1/2]

```
nntrainer::RecurrentRealizer::RecurrentRealizer (
    const std::vector< std::string > & properties,
    const std::vector< Connection > & input_conns,
    const std::vector< Connection > & end_conns )
```

Construct a new Recurrent Realizer object.

#### Note

There are three types of input\_layers in recurrent realizer

1. input\_layers: input layers
2. external\_input\_layers: input\_layers being renamed to
3. recurrent\_input: Override it's input layers to recurrent output for the steps, where steps > 0

#### Parameters

|                    |   |
|--------------------|---|
| <i>properties</i>  | unroll_for = <int> // define timestep of unrolling return_sequences = <bool> // return sequences recurrent_inputs = <vector<std::string>> // start of the loop recurrent_ouptuts = <vector<std::string>> // end of the loop |
| <i>input_conns</i> | input conns from outer side   |
| <i>end_conns</i>   | end connections (output of the internal graph)  |

build end info. eg) end\_layers: a(0), a(3), b(0) becomes end\_info: {{a, 3}, {b, 0}} end\_layers: a(1), b(3), c(0) becomes end\_info: {{a, 1}, {b, 3}, {c, 0}}

**Todo** Deal as sequence as proper connection with identity layer

Definition at line 115 of file recurrent\_realizer.cpp.

Here is the call graph for this function:



### 8.319.2.2 RecurrentRealizer() [2/2]

```

nntrainer::RecurrentRealizer::RecurrentRealizer (
    const char * ini,
    const std::vector< std::string > & external_input_layers )
  
```

Construct a new Recurrent Realizer object.

#### Parameters

|                              |   |
|------------------------------|---|
| <i>ini</i>                   | ini to load recurrent properties from     |
| <i>external_input_layers</i> | external input layers to map input layers |

**Todo** delegate to [RecurrentRealizer\(\)](#)

NYI!

Definition at line 214 of file recurrent\_realizer.cpp.

### 8.319.2.3 ~RecurrentRealizer()

```

nntrainer::RecurrentRealizer::~~RecurrentRealizer ( )
  
```

Destroy the Recurrent Realizer object.

Definition at line 222 of file recurrent\_realizer.cpp.

## 8.319.3 Member Function Documentation

### 8.319.3.1 realize()

```

GraphRepresentation nntrainer::RecurrentRealizer::realize (
    const GraphRepresentation & reference ) [override], [virtual]
  
```

realized graph

## Parameters

|                  |                            |
|------------------|----------------------------|
| <i>reference</i> | reference to realize graph |
|------------------|----------------------------|

## Returns

GraphRepresentation realized graph

empty intended

maps input place holder to given name otherwise scoped to suffix "/0"

#1744, quick fix, add shared\_from to every node

Create a single time step. Used inside step2\_unroll.

1. remap identifiers to \$name/\$idx
2. override first output name to \$name/\$idx - 1
3. set shared\_from
4. if recurrent layer type set timestep property

unroll the graph by calling create\_step()

case when return sequence is true, concat layer is added to aggregate all the output

**Todo** have axis in concat layer

**Todo** this has to be wrapped with identity layer as #1793

create identity layer with output name by either creating concat layer or directly using the connection, the number of inputs connection have is depending on the end\_conns max.

eg) layer A outputs a, b, c, d

if end\_layers=A(0),A(2) as\_sequence=A(0) realizer cannot know there is d so this is ignored. It is okay because user didn't specify to use it anyway

[A] type=identity input\_layers=A\_concat\_0, A(1), A(2)

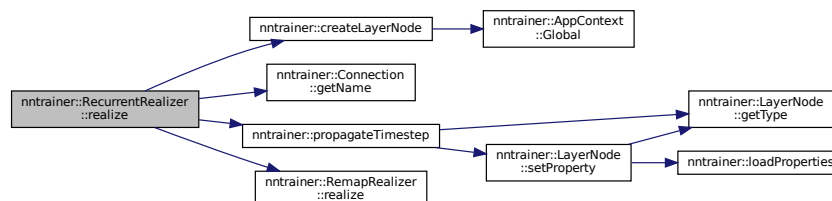
## Note

below is inefficient way of processing nodes. consider optimize below as needed by calling remap realizer only once

Implements [nntrainer::GraphRealizer](#).

Definition at line 225 of file recurrent\_realizer.cpp.

Here is the call graph for this function:



The documentation for this class was generated from the following files:

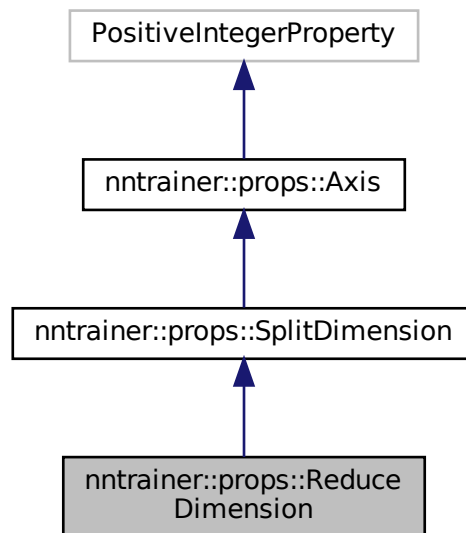
- compiler/[recurrent\\_realizer.h](#)
- compiler/[recurrent\\_realizer.cpp](#)

## 8.320 nntrainer::props::ReduceDimension Class Reference

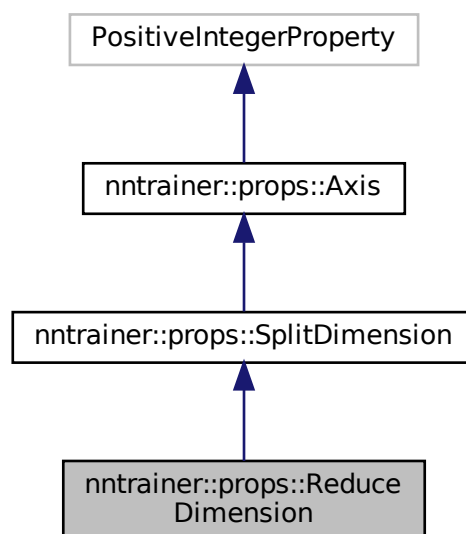
[ReduceDimension](#) property, dimension along which to reduce the input.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::ReduceDimension:



Collaboration diagram for nntrainer::props::ReduceDimension:





## Additional Inherited Members

### 8.320.1 Detailed Description

[ReduceDimension](#) property, dimension along which to reduce the input.

Definition at line 314 of file `common_properties.h`.

The documentation for this class was generated from the following file:

- `layers/common_properties.h`

## 8.321 tflite::ReducerOptionsBuilder Struct Reference

### Public Types

- typedef ReducerOptions **Table**

### Public Member Functions

- void **add\_keep\_dims** (bool keep\_dims)
- **ReducerOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **ReducerOptionsBuilder** & **operator=** (const **ReducerOptionsBuilder** &)
- flatbuffers::Offset< ReducerOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.321.1 Detailed Description

Definition at line 4737 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.322 nntainer::props::RegularizerInfo Struct Reference

Enumeration of tensor regularization type.

```
#include <common_properties.h>
```

## Public Types

- using **Enum** = [nntrainer::WeightRegularizer](#)

## Static Public Attributes

- static constexpr std::initializer\_list< [Enum](#) > **EnumList**
- static constexpr const char \* **EnumStr** [] = {"l2norm", "none", "unknown"}

### 8.322.1 Detailed Description

Enumeration of tensor regularization type.

Definition at line 999 of file common\_properties.h.

### 8.322.2 Member Data Documentation

#### 8.322.2.1 EnumList

```
constexpr std::initializer_list<Enum> nntrainer::props::RegularizerInfo::EnumList [static],  
[constexpr]
```

#### Initial value:

```
= {  
    Enum::L2NORM, Enum::NONE, Enum::UNKNOWN}
```

Definition at line 1001 of file common\_properties.h.

The documentation for this struct was generated from the following file:

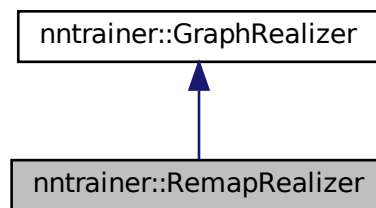
- [layers/common\\_properties.h](#)

## 8.323 nntrainer::RemapRealizer Class Reference

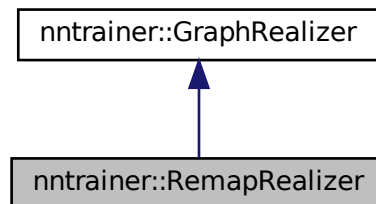
Graph realizer class which remaps identifiers inside the graph representation, `remap_function` will be applied for all the layers identifier visible.

```
#include <remap_realizer.h>
```

Inheritance diagram for `nntrainer::RemapRealizer`:



Collaboration diagram for `nntrainer::RemapRealizer`:



### Public Member Functions

- [RemapRealizer](#) (`std::function< void(std::string &, unsigned &)>` `remap_connection_function`)  
*Construct a new Remap Realizer object (connection mode)*
- [RemapRealizer](#) (`std::function< void(std::string &)>` `remap_function`)  
*Construct a new Remap Realizer object (identifier mode)*
- [~RemapRealizer](#) ()  
*Destroy the Graph Realizer object.*
- `GraphRepresentation` [realize](#) (`const GraphRepresentation &reference`) override  
*graph realizer creates a new graph based on the reference*

### 8.323.1 Detailed Description

Graph realizer class which remaps identifiers inside the graph representation, `remap_function` will be applied for all the layers identifier visible.

Definition at line 29 of file `remap_realizer.h`.

### 8.323.2 Constructor & Destructor Documentation

#### 8.323.2.1 RemapRealizer() [1/2]

```
nntrainer::RemapRealizer::RemapRealizer (
    std::function< void(std::string &, unsigned &)> remap_connection_function )
```

Construct a new Remap Realizer object (connection mode)

##### Parameters

|                                  |   |
|----------------------------------|---|
| <i>remap_connection_function</i> | remap connection function, with this constructor, only connections will be remapped eg) if you are inserting a new layer node in between, only connections need remapping |
|----------------------------------|---|

Definition at line 17 of file `remap_realizer.cpp`.

#### 8.323.2.2 RemapRealizer() [2/2]

```
nntrainer::RemapRealizer::RemapRealizer (
    std::function< void(std::string &)> remap_function )
```

Construct a new Remap Realizer object (identifier mode)

##### Parameters

|                       |   |
|-----------------------|---|
| <i>remap_function</i> | remap function, with this constructor, all identifiers wherever it is used will be remapped |
|-----------------------|---|

Definition at line 26 of file `remap_realizer.cpp`.

#### 8.323.2.3 ~RemapRealizer()

```
nntrainer::RemapRealizer::~RemapRealizer ( )
```

Destroy the Graph Realizer object.

Definition at line 35 of file `remap_realizer.cpp`.

### 8.323.3 Member Function Documentation

#### 8.323.3.1 realize()

```
GraphRepresentation nntrainer::RemapRealizer::realize (  
    const GraphRepresentation & reference ) [override], [virtual]
```

graph realizer creates a new graph based on the reference

#### Note

while remap realization, the graph is invalid.

Implements [nntrainer::GraphRealizer](#).

Definition at line 38 of file `remap_realizer.cpp`.

Here is the caller graph for this function:



The documentation for this class was generated from the following files:

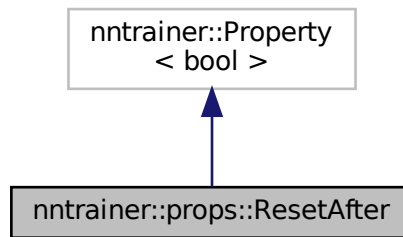
- `compiler/remap_realizer.h`
- `compiler/remap_realizer.cpp`

## 8.324 nntrainer::props::ResetAfter Class Reference

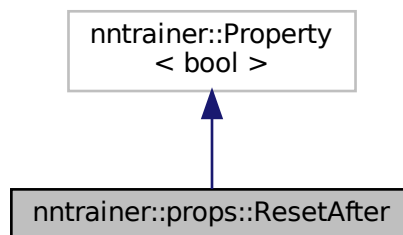
[ResetAfter](#) property, apply reset gate after matrix multiplication if this property is true. Apply before the multiplication if false. Used in `gru`, `grucell`.

```
#include <common_properties.h>
```

Inheritance diagram for `nntrainer::props::ResetAfter`:



Collaboration diagram for `nntrainer::props::ResetAfter`:



## Public Types

- using `prop_tag` = `bool_prop_tag`

## Public Member Functions

- `ResetAfter` (bool `value`=true)  
*Construct a new `ResetAfter` object with a default value true.*

## Static Public Attributes

- static constexpr const char \* `key` = "reset\_after"

### 8.324.1 Detailed Description

`ResetAfter` property, apply reset gate after matrix multiplication if this property is true. Apply before the multiplication if false. Used in `gru`, `grucell`.

Definition at line 687 of file `common_properties.h`.

## 8.324.2 Member Typedef Documentation

### 8.324.2.1 prop\_tag

```
using nntrainer::props::ResetAfter::prop_tag = bool_prop_tag
```

property type

Definition at line 696 of file common\_properties.h.

## 8.324.3 Constructor & Destructor Documentation

### 8.324.3.1 ResetAfter()

```
nntrainer::props::ResetAfter::ResetAfter (
    bool value = true ) [inline]
```

Construct a new [ResetAfter](#) object with a default value true.

Definition at line 694 of file common\_properties.h.

## 8.324.4 Member Data Documentation

### 8.324.4.1 key

```
constexpr const char* nntrainer::props::ResetAfter::key = "reset_after" [static], [constexpr]
```

unique key to access

Definition at line 695 of file common\_properties.h.

The documentation for this class was generated from the following file:

- [layers/common\\_properties.h](#)

## 8.325 tflite::ReshapeOptionsBuilder Struct Reference

### Public Types

- typedef ReshapeOptions **Table**

## Public Member Functions

- void **add\_new\_shape** (flatbuffers::Offset< flatbuffers::Vector< int32\_t >> new\_shape)
- **ReshapeOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [ReshapeOptionsBuilder](#) & **operator=** (const [ReshapeOptionsBuilder](#) &)
- flatbuffers::Offset< ReshapeOptions > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.325.1 Detailed Description

Definition at line 4182 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.326 tflite::ResizeBilinearOptionsBuilder Struct Reference

### Public Types

- typedef ResizeBilinearOptions **Table**

### Public Member Functions

- void **add\_align\_corners** (bool align\_corners)
- void **add\_half\_pixel\_centers** (bool half\_pixel\_centers)
- **ResizeBilinearOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [ResizeBilinearOptionsBuilder](#) & **operator=** (const [ResizeBilinearOptionsBuilder](#) &)
- flatbuffers::Offset< ResizeBilinearOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.326.1 Detailed Description

Definition at line 3980 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h



## 8.327 tflite::ResizeNearestNeighborOptionsBuilder Struct Reference

### Public Types

- typedef ResizeNearestNeighborOptions **Table**

### Public Member Functions

- void **add\_align\_corners** (bool align\_corners)
- void **add\_half\_pixel\_centers** (bool half\_pixel\_centers)
- **ResizeNearestNeighborOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [ResizeNearestNeighborOptionsBuilder](#) & **operator=** (const [ResizeNearestNeighborOptionsBuilder](#) &)
- flatbuffers::Offset< ResizeNearestNeighborOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

#### 8.327.1 Detailed Description

Definition at line 4032 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

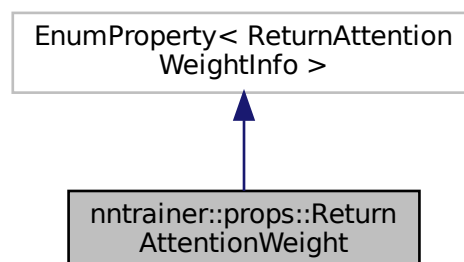
- compiler/tf\_schema\_generated.h

## 8.328 nntrainer::props::ReturnAttentionWeight Class Reference

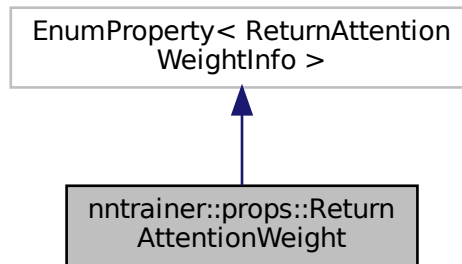
[ReturnAttentionWeight](#), return attention weight.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::ReturnAttentionWeight:



Collaboration diagram for `nntrainer::props::ReturnAttentionWeight`:



## Public Types

- using `prop_tag` = `enum_class_prop_tag`

## Public Member Functions

- `ReturnAttentionWeight` (`ReturnAttentionWeightInfo::Enum value=ReturnAttentionWeightInfo::Enum::none`)  
Construct a new `ReturnAttentionWeight` object.

## Static Public Attributes

- static constexpr const char \* `key`

### 8.328.1 Detailed Description

`ReturnAttentionWeight`, return attention weight.

"none" won't return attention weight. "before"/"after" will return attention weight before/after applying dropout

#### Note

Correspond with `return_attention_scores` of tensorflow and Correspond with `need_weights` of torch

Definition at line 1243 of file `common_properties.h`.

### 8.328.2 Member Typedef Documentation

### 8.328.2.1 prop\_tag

```
using nntrainer::props::ReturnAttentionWeight::prop_tag = enum_class_prop_tag
```

property type

Definition at line 1247 of file common\_properties.h.

## 8.328.3 Constructor & Destructor Documentation

### 8.328.3.1 ReturnAttentionWeight()

```
nntrainer::props::ReturnAttentionWeight::ReturnAttentionWeight (
    ReturnAttentionWeightInfo::Enum value = ReturnAttentionWeightInfo::Enum::none )
```

Construct a new [ReturnAttentionWeight](#) object.

Definition at line 341 of file common\_properties.cpp.

## 8.328.4 Member Data Documentation

### 8.328.4.1 key

```
constexpr const char* nntrainer::props::ReturnAttentionWeight::key [static], [constexpr]
```

**Initial value:**

```
=
    "return_attention_weight"
```

unique key to access

Definition at line 1245 of file common\_properties.h.

The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.329 nntrainer::props::ReturnAttentionWeightInfo Struct Reference

Enumeration of return attention weight.

```
#include <common_properties.h>
```

## Public Types

- enum **Enum** { **none**, **before**, **after** }

## Static Public Attributes

- static constexpr std::initializer\_list< Enum > **EnumList**
- static constexpr const char \* **EnumStr** [] = {"none", "before", "after"}

### 8.329.1 Detailed Description

Enumeration of return attention weight.

Definition at line 1226 of file common\_properties.h.

### 8.329.2 Member Data Documentation

#### 8.329.2.1 EnumList

```
constexpr std::initializer_list<Enum> nntainer::props::ReturnAttentionWeightInfo::EnumList
[static], [constexpr]
```

**Initial value:**

```
= {
    Enum::none, Enum::before, Enum::after}
```

Definition at line 1228 of file common\_properties.h.

The documentation for this struct was generated from the following file:

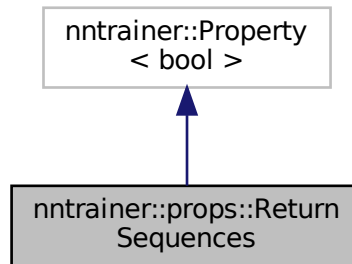
- [layers/common\\_properties.h](#)

## 8.330 nntainer::props::ReturnSequences Class Reference

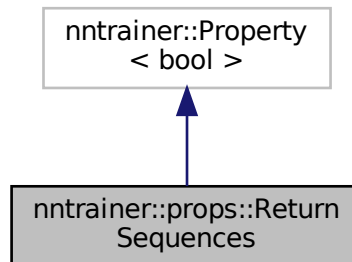
return sequence property, used to check whether return only the last output. Return last output if true.

```
#include <common_properties.h>
```

Inheritance diagram for nntainer::props::ReturnSequences:



Collaboration diagram for nntainer::props::ReturnSequences:



### Public Types

- using `prop_tag` = `bool_prop_tag`

### Public Member Functions

- [ReturnSequences](#) (bool `value`=false)  
*Construct a new [ReturnSequences](#) object.*

## Static Public Attributes

- static constexpr const char \* **key** = "return\_sequences"

### 8.330.1 Detailed Description

return sequence property, used to check whether return only the last output. Return last output if true.

Definition at line 633 of file common\_properties.h.

### 8.330.2 Constructor & Destructor Documentation

#### 8.330.2.1 ReturnSequences()

```
nntainer::props::ReturnSequences::ReturnSequences (
    bool value = false )
```

Construct a new [ReturnSequences](#) object.

Definition at line 79 of file common\_properties.cpp.

The documentation for this class was generated from the following files:

- layers/[common\\_properties.h](#)
- layers/[common\\_properties.cpp](#)

## 8.331 tflite::ReverseSequenceOptionsBuilder Struct Reference

### Public Types

- typedef ReverseSequenceOptions **Table**

### Public Member Functions

- void **add\_seq\_dim** (int32\_t seq\_dim)
- void **add\_batch\_dim** (int32\_t batch\_dim)
- **ReverseSequenceOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [ReverseSequenceOptionsBuilder](#) & **operator=** (const [ReverseSequenceOptionsBuilder](#) &)
- flatbuffers::Offset< ReverseSequenceOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.331.1 Detailed Description

Definition at line 6588 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.332 tflite::ReverseV2OptionsBuilder Struct Reference

### Public Types

- typedef ReverseV2Options **Table**

### Public Member Functions

- **ReverseV2OptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **ReverseV2OptionsBuilder** & **operator=** (const **ReverseV2OptionsBuilder** &)
- flatbuffers::Offset< ReverseV2Options > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.332.1 Detailed Description

Definition at line 6456 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.333 tflite::RNNOptionsBuilder Struct Reference

### Public Types

- typedef RNNOptions **Table**

### Public Member Functions

- void **add\_fused\_activation\_function** (tflite::ActivationFunctionType fused\_activation\_function)
- void **add\_asymmetric\_quantize\_inputs** (bool asymmetric\_quantize\_inputs)
- **RNNOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **RNNOptionsBuilder** & **operator=** (const **RNNOptionsBuilder** &)
- flatbuffers::Offset< RNNOptions > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.333.1 Detailed Description

Definition at line 3164 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.334 nntrainer::RunLayerContext Class Reference

### Public Member Functions

- [RunLayerContext](#) ()  
*Construct a new Run Layer Context object.*
- [RunLayerContext](#) (const std::string &name, bool in\_place\_)  
*Construct a new Run Layer Context object.*
- [RunLayerContext](#) (const std::string &name, bool trainable, float l, bool in\_place\_, const std::vector< [Weight](#) \* > &w, const std::vector< [Var\\_Grad](#) \* > &in, const std::vector< [Var\\_Grad](#) \* > &out, const std::vector< [Var\\_Grad](#) \* > &t)  
*Construct a new Run Layer Context object.*
- Tensor & [getWeight](#) (unsigned int idx) const  
*Get the Weight tensor object.*
- Tensor & [getWeightGrad](#) (unsigned int idx) const  
*Get the Weight Gradient tensor object.*
- Tensor & [getWeightOptVar](#) (unsigned int idx, unsigned int jdx) const  
*Get the Weight Optimizer Variable tensor object.*
- const std::string & [getWeightName](#) (unsigned int idx) const  
*Get the Weight name.*
- bool [weightHasGradient](#) (unsigned int idx) const  
*check if the weight has gradient*
- Tensor & [getOutput](#) (unsigned int idx)  
*Get the Output tensor object.*
- const Tensor & [getOutput](#) (unsigned int idx) const  
*Get the Output tensor object.*
- const Tensor [getOutputGrad](#) (unsigned int idx) const  
*Get the Output Grad tensor object.*
- Tensor & [getOutputGradUnsafe](#) (unsigned int idx)  
*Get the Output Grad tensor object.*
- bool [outputHasGradient](#) (unsigned int idx) const  
*check if the weight has gradient*
- const Tensor [getIncomingDerivative](#) (unsigned int idx) const  
*Get the incoming Derivative tensor object.*
- Tensor & [getInput](#) (unsigned int idx)



- Get the Input tensor object.*

  - const Tensor & [getInput](#) (unsigned int idx) const
- Get the Input tensor object.*

  - Tensor & [getInputGrad](#) (unsigned int idx)
- Get the Input Grad tensor object.*

  - bool [inputHasGradient](#) (unsigned int idx) const
- check if the weight has gradient*

  - Tensor & [getOutgoingDerivative](#) (unsigned int idx)
- Get the outgoing Derivative tensor object.*

  - Tensor & [getTensor](#) (unsigned int idx)
- Get the Tensor object.*

  - const Tensor & [getTensor](#) (unsigned int idx) const
- Get the Tensor object.*

  - Tensor & [getTensorGrad](#) (unsigned int idx)
- Get the Tensor Grad object.*

  - const Tensor & [getTensorGrad](#) (unsigned int idx) const
- Get the Tensor Grad object.*

  - bool [tensorHasGradient](#) (unsigned int idx) const
- check if the tensor has gradient*

  - bool [isWeightDependent](#) (unsigned int idx) const
- check if the weight is burrowed from others so it is dependent*

  - bool [isGradientFirstAccess](#) (unsigned int idx) const
- check current gradient is first access*

  - bool [isGradientLastAccess](#) (unsigned int idx) const
- check current gradient is last access*

  - bool [isGradientClipByGlobalNorm](#) (unsigned int idx) const
- check if the gradient is to be clipped by global norm*

  - const std::string & [getTensorName](#) (unsigned int idx) const
- Get the tensor name.*

  - unsigned int [getNumOutputs](#) () const
- Get the number of Outputs tensor objects.*

  - unsigned int [getNumInputs](#) () const
- Get the number of inputs tensor objects.*

  - unsigned int [getNumWeights](#) () const
- Get the number of weights tensor objects.*

  - unsigned int [getNumWeightOptVar](#) (unsigned int idx) const
- Get the Number of Weight Optimizer Variable tensor object.*

  - unsigned int [getNumTensors](#) () const
- Get the number of requested tensors objects.*

  - void [setBatch](#) (unsigned int batch)
- Set the batch for the run context.*

  - void [updateTensor](#) (unsigned int idx, unsigned int batch)
- Update the dimensions for a requested tensor.*

  - [Weight](#) & [getWeightObject](#) (unsigned int idx)
- Get weight object for the weights.*

  - bool [isLabelAvailable](#) (unsigned int idx) const
- check if the label is available*

  - Tensor & [getLabel](#) (unsigned int idx)
- Get label tensor.*

  - void [setLoss](#) (float val)
- update loss by the layer*

- float `getLoss ()` const  
*update loss by the layer*
- float `getRegularizationLoss ()` const  
*get regularization loss of the layer*
- const std::string & `getName ()` const  
*get name by the layer*
- bool `getTrainable ()` const  
*get trainable by the layer*
- bool `readyToUse ()` const  
*check if run context is set and is ready to use*
- bool `validate (bool skip_input=false, bool skip_label=false)`  
*validates the run context after run*
- bool `executeInPlace ()` const  
*check if the layer is expected to run in-place*

### 8.334.1 Detailed Description

Definition at line 315 of file `layer_context.h`.

### 8.334.2 Constructor & Destructor Documentation

#### 8.334.2.1 RunLayerContext() [1/3]

```
nntrainer::RunLayerContext::RunLayerContext ( ) [inline]
```

Construct a new Run [Layer](#) Context object.

Definition at line 321 of file `layer_context.h`.

#### 8.334.2.2 RunLayerContext() [2/3]

```
nntrainer::RunLayerContext::RunLayerContext (
    const std::string & name,
    bool in_place_ ) [inline]
```

Construct a new Run [Layer](#) Context object.

Definition at line 327 of file `layer_context.h`.

#### 8.334.2.3 RunLayerContext() [3/3]

```
nntrainer::RunLayerContext::RunLayerContext (
    const std::string & name,
    bool trainable,
    float l,
    bool in_place_,
    const std::vector< Weight * > & w,
    const std::vector< Var_Grad * > & in,
    const std::vector< Var_Grad * > & out,
    const std::vector< Var_Grad * > & t )
```

Construct a new Run [Layer](#) Context object.

## Parameters

|                        |                                 |
|------------------------|---------------------------------|
| <i>name</i>            | name of the layer               |
| <i>trainable</i>       | if the layer is trainable       |
| <i>l</i>               | loss of the layer               |
| <i>in_↔<br/>place_</i> | execution in-place of the layer |
| <i>w</i>               | weights of the layer            |
| <i>in</i>              | inputs of the layer             |
| <i>out</i>             | outputs of the layer            |
| <i>t</i>               | extra tensors of the layer      |

Definition at line 122 of file layer\_context.cpp.

### 8.334.3 Member Function Documentation

#### 8.334.3.1 executeInPlace()

```
bool nntainer::RunLayerContext::executeInPlace ( ) const [inline]
```

check if the layer is expected to run in-place

## Returns

true if in-place, else false

Definition at line 713 of file layer\_context.h.

#### 8.334.3.2 getIncomingDerivative()

```
const Tensor nntainer::RunLayerContext::getIncomingDerivative (
    unsigned int idx ) const
```

Get the incoming Derivative tensor object.

## Parameters

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the output |
|------------|--------------------------|

## Returns

Tensor output derivative tensor, if derivative does not have gradient, return a temporary, initialized to zero

**Parameters**

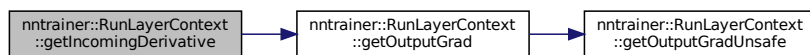
|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the output |
|------------|--------------------------|

**Returns**

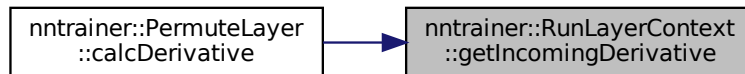
Tensor tensor to incoming derivative. If

Definition at line 274 of file layer\_context.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

**8.334.3.3 getInput() [1/2]**

```
Tensor & nntrainer::RunLayerContext::getInput (
    unsigned int idx )
```

Get the Input tensor object.

**Parameters**

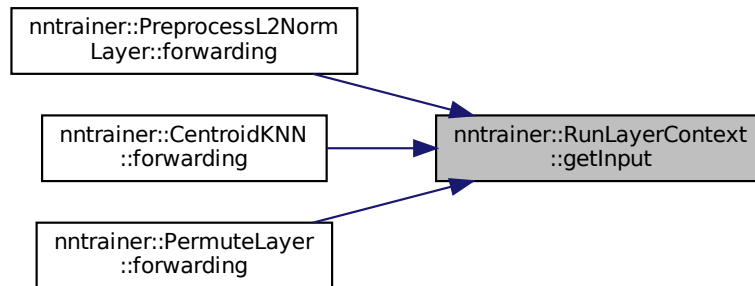
|            |                         |
|------------|-------------------------|
| <i>idx</i> | Identifier of the input |
|------------|-------------------------|

**Returns**

Tensor& Reference to the input grad tensor

Definition at line 284 of file layer\_context.cpp.

Here is the caller graph for this function:



#### 8.334.3.4 getInput() [2/2]

```
const Tensor & nntrainer::RunLayerContext::getInput (
    unsigned int idx ) const
```

Get the Input tensor object.

##### Parameters

|            |                         |
|------------|-------------------------|
| <i>idx</i> | Identifier of the input |
|------------|-------------------------|

##### Returns

Tensor& Reference to the input grad tensor

Definition at line 288 of file layer\_context.cpp.

#### 8.334.3.5 getInputGrad()

```
Tensor & nntrainer::RunLayerContext::getInputGrad (
    unsigned int idx )
```

Get the Input Grad tensor object.

##### Parameters

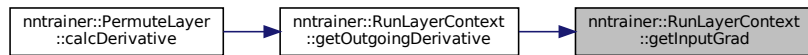
|            |                         |
|------------|-------------------------|
| <i>idx</i> | Identifier of the input |
|------------|-------------------------|

**Returns**

Tensor& Reference to the input grad tensor

Definition at line 298 of file layer\_context.cpp.

Here is the caller graph for this function:

**8.334.3.6 getLabel()**

```
Tensor & nntrainer::RunLayerContext::getLabel (
    unsigned int idx )
```

Get label tensor.

**Parameters**

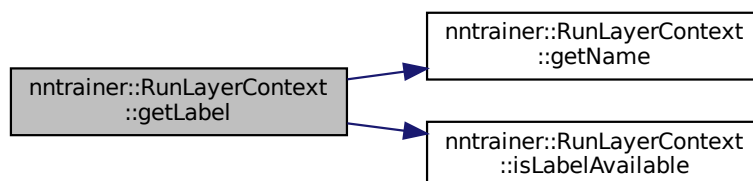
|            |                         |
|------------|-------------------------|
| <i>idx</i> | Identifier of the input |
|------------|-------------------------|

**Returns**

Tensor& Reference to the label tensor

Definition at line 457 of file layer\_context.cpp.

Here is the call graph for this function:



### 8.334.3.7 getLoss()

```
float nntrainer::RunLayerContext::getLoss ( ) const [inline]
```

update loss by the layer

#### Returns

loss of the layer

#### Note

does not includes the regularization loss.

Definition at line 662 of file layer\_context.h.

### 8.334.3.8 getName()

```
const std::string& nntrainer::RunLayerContext::getName ( ) const [inline]
```

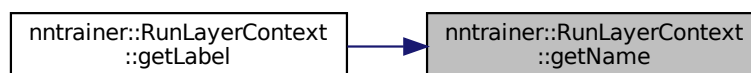
get name by the layer

#### Returns

name of the layer

Definition at line 682 of file layer\_context.h.

Here is the caller graph for this function:



### 8.334.3.9 getNumInputs()

```
unsigned int nntrainer::RunLayerContext::getNumInputs ( ) const [inline]
```

Get the number of inputs tensor objects.

#### Returns

unsigned int number of input tensors

Definition at line 584 of file layer\_context.h.

### 8.334.3.10 `getNumOutputs()`

```
unsigned int nntrainer::RunLayerContext::getNumOutputs ( ) const [inline]
```

Get the number of Outputs tensor objects.

#### Returns

unsigned int number of output tensors

Definition at line 577 of file `layer_context.h`.

### 8.334.3.11 `getNumTensors()`

```
unsigned int nntrainer::RunLayerContext::getNumTensors ( ) const [inline]
```

Get the number of requested tensors objects.

#### Returns

unsigned int number of requested tensors

Definition at line 606 of file `layer_context.h`.

### 8.334.3.12 `getNumWeightOptVar()`

```
unsigned int nntrainer::RunLayerContext::getNumWeightOptVar (  
    unsigned int idx ) const
```

Get the Number of [Weight](#) Optimizer Variable tensor object.

#### Parameters

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the weight |
|------------|--------------------------|

#### Returns

unsigned int Number of the weight optimizer variable

#### Parameters

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the weight |
|------------|--------------------------|



**Returns**

int Number of the weight optimizer variable

Definition at line 184 of file layer\_context.cpp.

**8.334.3.13 getNumWeights()**

```
unsigned int nntainer::RunLayerContext::getNumWeights ( ) const [inline]
```

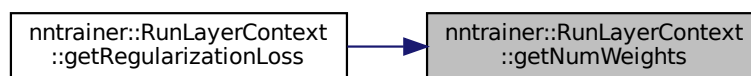
Get the number of weights tensor objects.

**Returns**

unsigned int number of weight tensors

Definition at line 591 of file layer\_context.h.

Here is the caller graph for this function:

**8.334.3.14 getOutgoingDerivative()**

```
Tensor & nntainer::RunLayerContext::getOutgoingDerivative ( unsigned int idx )
```

Get the outgoing Derivative tensor object.

**Parameters**

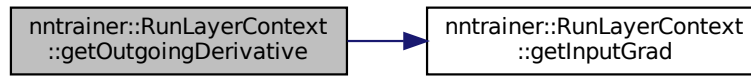
|            |                         |
|------------|-------------------------|
| <i>idx</i> | Identifier of the input |
|------------|-------------------------|

**Returns**

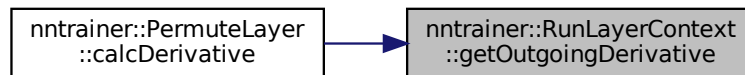
Tensor& Reference to the input derivative tensor

Definition at line 323 of file layer\_context.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



### 8.334.3.15 `getOutput()` [1/2]

```
Tensor & nntrainer::RunLayerContext::getOutput (
    unsigned int idx )
```

Get the Output tensor object.

#### Parameters

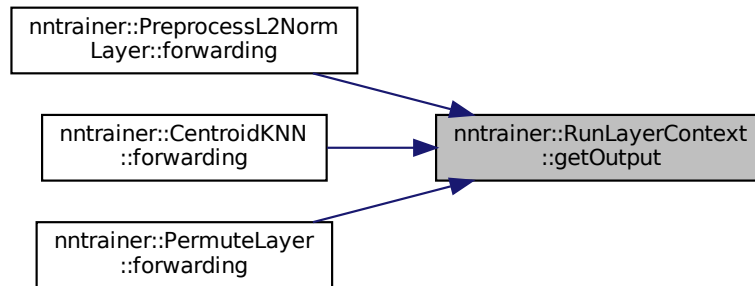
|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the output |
|------------|--------------------------|

**Returns**

Tensor& Reference to the output tensor

Definition at line 224 of file layer\_context.cpp.

Here is the caller graph for this function:

**8.334.3.16 `getOutput()` [2/2]**

```
const Tensor & nntrainer::RunLayerContext::getOutput (
    unsigned int idx ) const
```

Get the Output tensor object.

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the output |
|------------|--------------------------|

**Returns**

Tensor& Reference to the output tensor

Definition at line 228 of file layer\_context.cpp.

**8.334.3.17 `getOutputGrad()`**

```
const Tensor nntrainer::RunLayerContext::getOutputGrad (
    unsigned int idx ) const
```

Get the Output Grad tensor object.

## Parameters

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the output |
|------------|--------------------------|

## Returns

Read-only output grad tensor, if derivative does not have gradient, return a temporary, initialized to zero

## Parameters

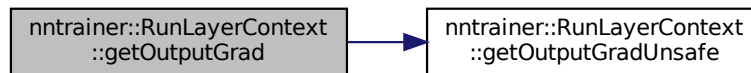
|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the output |
|------------|--------------------------|

## Returns

Tensor Read-only output grad tensor

Definition at line 238 of file layer\_context.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



### 8.334.3.18 `getOutputGradUnsafe()`

```
Tensor & nntrainer::RunLayerContext::getOutputGradUnsafe (
    unsigned int idx )
```

Get the Output Grad tensor object.

## Parameters

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the output |
|------------|--------------------------|

## Returns

Tensor& Reference to the output grad tensor, this is valid only if the given output is trainable

## Note

recommended to NOT use this function as a layer developer but rather use [getOutputGrad\(\)](#).

## Parameters

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the output |
|------------|--------------------------|

## Returns

Tensor& Reference to the output grad tensor

## Note

recommended to NOT use this function as a layer developer but rather use [getOutputGrad\(\)](#).

Definition at line 264 of file layer\_context.cpp.

Here is the caller graph for this function:



### 8.334.3.19 getRegularizationLoss()

```
float nntainer::RunLayerContext::getRegularizationLoss ( ) const [inline]
```

get regularization loss of the layer

**Returns**

regularization loss of the layer

Definition at line 669 of file layer\_context.h.

Here is the call graph for this function:

**8.334.3.20 getTensor() [1/2]**

```
Tensor & nntrainer::RunLayerContext::getTensor (
    unsigned int idx )
```

Get the Tensor object.

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the tensor |
|------------|--------------------------|

**Returns**

Tensor& Reference to the tensor

Definition at line 333 of file layer\_context.cpp.

**8.334.3.21 getTensor() [2/2]**

```
const Tensor & nntrainer::RunLayerContext::getTensor (
    unsigned int idx ) const
```

Get the Tensor object.

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the tensor |
|------------|--------------------------|

**Returns**

Tensor& Reference to the tensor

Definition at line 343 of file layer\_context.cpp.

**8.334.3.22 getTensorGrad() [1/2]**

```
Tensor & nntrainer::RunLayerContext::getTensorGrad (
    unsigned int idx )
```

Get the Tensor Grad object.

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the tensor |
|------------|--------------------------|

**Returns**

Tensor& Reference to the tensor grad tensor

Definition at line 353 of file layer\_context.cpp.

**8.334.3.23 getTensorGrad() [2/2]**

```
const Tensor & nntrainer::RunLayerContext::getTensorGrad (
    unsigned int idx ) const
```

Get the Tensor Grad object.

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the tensor |
|------------|--------------------------|

**Returns**

Tensor& Reference to the tensor grad tensor

Definition at line 366 of file layer\_context.cpp.

**8.334.3.24 getTensorName()**

```
const std::string & nntrainer::RunLayerContext::getTensorName (
    unsigned int idx ) const
```

Get the tensor name.

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the tensor |
|------------|--------------------------|

**Returns**

name of the tensor

Definition at line 405 of file layer\_context.cpp.

**8.334.3.25 getTrainable()**

```
bool nntainer::RunLayerContext::getTrainable ( ) const [inline]
```

get trainable by the layer

**Returns**

trainable of the layer

Definition at line 689 of file layer\_context.h.

**8.334.3.26 getWeight()**

```
Tensor & nntainer::RunLayerContext::getWeight (
    unsigned int idx ) const
```

Get the [Weight](#) tensor object.

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the weight |
|------------|--------------------------|

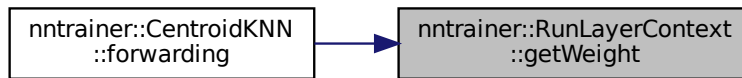
**Returns**

Tensor& Reference to the weight tensor

Definition at line 149 of file layer\_context.cpp.



Here is the caller graph for this function:



### 8.334.3.27 getWeightGrad()

```
Tensor & nntrainer::RunLayerContext::getWeightGrad (
    unsigned int idx ) const
```

Get the [Weight](#) Gradient tensor object.

#### Note

this method returns the fresh gradient to be filled

#### Parameters

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the weight |
|------------|--------------------------|

#### Returns

Tensor& Reference to the weight grad tensor

#### Parameters

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the weight |
|------------|--------------------------|

#### Returns

Tensor& Reference to the weight grad tensor

Definition at line 159 of file layer\_context.cpp.

### 8.334.3.28 getWeightName()

```
const std::string & nntrainer::RunLayerContext::getWeightName (
    unsigned int idx ) const
```

Get the [Weight](#) name.

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the weight |
|------------|--------------------------|

**Returns**

name of the weight

Definition at line 204 of file layer\_context.cpp.

**8.334.3.29 getWeightObject()**

```
Weight & nntrainer::RunLayerContext::getWeightObject (
    unsigned int idx )
```

Get weight object for the weights.

**Parameters**

|            |                                  |
|------------|----------------------------------|
| <i>idx</i> | index of the weight (identifier) |
|------------|----------------------------------|

**Returns**

weight object

Definition at line 437 of file layer\_context.cpp.

**8.334.3.30 getWeightOptVar()**

```
Tensor & nntrainer::RunLayerContext::getWeightOptVar (
    unsigned int idx,
    unsigned int jdx ) const
```

Get the [Weight](#) Optimizer Variable tensor object.

**Parameters**

|            |   |
|------------|---|
| <i>idx</i> | Identifier of the weight                    |
| <i>jdx</i> | Identifier of the weight optimizer variable |

**Returns**

Tensor& Reference to the weight grad tensor

## Parameters

|            |                                       |
|------------|---------------------------------------|
| <i>idx</i> | Identifier of the weight              |
| <i>jdx</i> | Identifier of the optimizer variables |

## Returns

Tensor& Reference to the weight optimizer variable tensor

Definition at line 173 of file layer\_context.cpp.

**8.334.3.31 inputHasGradient()**

```
bool nntrainer::RunLayerContext::inputHasGradient (
    unsigned int idx ) const
```

check if the weight has gradient

check if the input has gradient

## Parameters

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the weight |
|------------|--------------------------|

## Returns

true if weight has gradient, else false

## Parameters

|            |                         |
|------------|-------------------------|
| <i>idx</i> | Identifier of the input |
|------------|-------------------------|

## Returns

true if output has gradient, else false

Definition at line 313 of file layer\_context.cpp.

**8.334.3.32 isGradientClipByGlobalNorm()**

```
bool nntrainer::RunLayerContext::isGradientClipByGlobalNorm (
    unsigned int idx ) const
```

check if the gradient is to be clipped by global norm

**Parameters**

|            |       |
|------------|-------|
| <i>idx</i> | index |
|------------|-------|

**Returns**

bool true if it is to be clipped else false

Definition at line 395 of file layer\_context.cpp.

**8.334.3.33 isGradientFirstAccess()**

```
bool nntainer::RunLayerContext::isGradientFirstAccess (  
    unsigned int idx ) const
```

check current gradient is first access

**Note**

for now, it equivalent to weight last access, so this value is accessible for non-trainable weights as well. This is in terms of execution order.

**Parameters**

|            |       |
|------------|-------|
| <i>idx</i> | index |
|------------|-------|

**Returns**

bool true if first access

Definition at line 387 of file layer\_context.cpp.

**8.334.3.34 isGradientLastAccess()**

```
bool nntainer::RunLayerContext::isGradientLastAccess (  
    unsigned int idx ) const
```

check current gradient is last access

**Note**

for now, it equivalent to weight last access, so this value is accessible for non-trainable weights as well. This is in terms of execution order.

## Parameters

|            |       |
|------------|-------|
| <i>idx</i> | index |
|------------|-------|

## Returns

bool true if last access

Definition at line 391 of file layer\_context.cpp.

**8.334.3.35 isLabelAvailable()**

```
bool nntrainer::RunLayerContext::isLabelAvailable (
    unsigned int idx ) const
```

check if the label is available

## Parameters

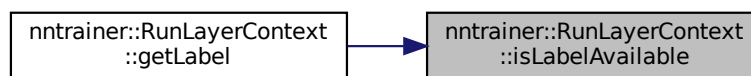
|            |                         |
|------------|-------------------------|
| <i>idx</i> | Identifier of the input |
|------------|-------------------------|

## Returns

true if label is available else false

Definition at line 447 of file layer\_context.cpp.

Here is the caller graph for this function:

**8.334.3.36 isWeightDependent()**

```
bool nntrainer::RunLayerContext::isWeightDependent (
    unsigned int idx ) const
```

check if the weight is burrowed from others so it is dependent

**Parameters**

|            |       |
|------------|-------|
| <i>idx</i> | index |
|------------|-------|

**Returns**

bool true if weight is borrowed from outside

Definition at line 383 of file layer\_context.cpp.

**8.334.3.37 outputHasGradient()**

```
bool nntrainer::RunLayerContext::outputHasGradient (
    unsigned int idx ) const
```

check if the weight has gradient

check if the output has gradient

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the weight |
|------------|--------------------------|

**Returns**

true if weight has gradient, else false

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the output |
|------------|--------------------------|

**Returns**

true if output has gradient, else false

Definition at line 251 of file layer\_context.cpp.

**8.334.3.38 readyToUse()**

```
bool nntrainer::RunLayerContext::readyToUse ( ) const
```

check if run context is set and is ready to use

**Returns**

true if ready, else false

assumption:

1. there must be at least 1 input
2. the setter set everything at once

Definition at line 473 of file layer\_context.cpp.

**8.334.3.39 setBatch()**

```
void nntrainer::RunLayerContext::setBatch (
    unsigned int batch )
```

Set the batch for the run context.

**Parameters**

|              |                   |
|--------------|-------------------|
| <i>batch</i> | Update batch size |
|--------------|-------------------|

Definition at line 414 of file layer\_context.cpp.

**8.334.3.40 setLoss()**

```
void nntrainer::RunLayerContext::setLoss (
    float val ) [inline]
```

update loss by the layer

**Parameters**

|            |                    |
|------------|--------------------|
| <i>val</i> | updated loss value |
|------------|--------------------|

**Note**

loss value is only used for loss layers. For non-loss layers, setting this value will have no change on the behavior of the model.

Definition at line 654 of file layer\_context.h.

**8.334.3.41 tensorHasGradient()**

```
bool nntrainer::RunLayerContext::tensorHasGradient (
    unsigned int idx ) const
```

check if the tensor has gradient

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the tensor |
|------------|--------------------------|

**Returns**

true if tensor has gradient, else false

Definition at line 379 of file layer\_context.cpp.

**8.334.3.42 updateTensor()**

```
void nntrainer::RunLayerContext::updateTensor (
    unsigned int idx,
    unsigned int batch )
```

Update the dimensions for a requested tensor.

**Parameters**

|              |                                  |
|--------------|----------------------------------|
| <i>idx</i>   | index of the tensor (identifier) |
| <i>batch</i> | Updated batch size               |

Definition at line 427 of file layer\_context.cpp.

**8.334.3.43 validate()**

```
bool nntrainer::RunLayerContext::validate (
    bool skip_input = false,
    bool skip_label = false )
```

validates the run context after run

**Parameters**

|                   |                          |
|-------------------|--------------------------|
| <i>skip_input</i> | skip verifying the input |
| <i>skip_label</i> | skip verifying the label |



**Returns**

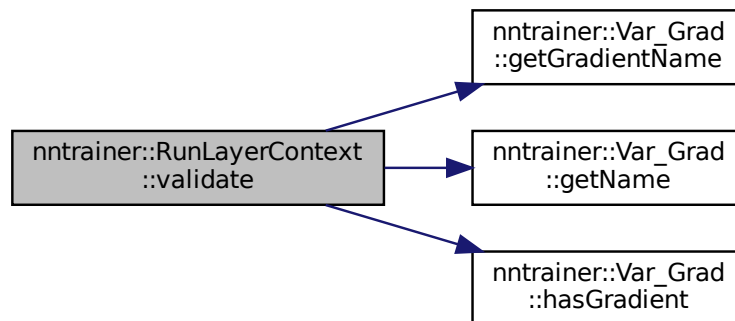
true if ready, else false  
 true if ready, else false

**Note**

a common mistake when using run\_context is re-assigning the tensor references which leads to nasty bugs. This validation ensures that the tensors are not set mistakenly by verifying their unique names

Definition at line 489 of file layer\_context.cpp.

Here is the call graph for this function:

**8.334.3.44 weightHasGradient()**

```
bool nntrainer::RunLayerContext::weightHasGradient (
    unsigned int idx ) const
```

check if the weight has gradient

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>idx</i> | Identifier of the weight |
|------------|--------------------------|

**Returns**

true if weight has gradient, else false

Definition at line 214 of file layer\_context.cpp.

The documentation for this class was generated from the following files:

- [layers/layer\\_context.h](#)
- [layers/layer\\_context.cpp](#)

## 8.335 nntrainer::RunOptimizerContext Class Reference

### Public Member Functions

- [RunOptimizerContext](#) ([Weight](#) \*w=nullptr, size\_t iter=0, double lr=0.0)  
*Construct a new Run Optimizer Context object.*
- [Tensor](#) & [getWeight](#) () const  
*Get the [Weight](#) tensor object.*
- [Tensor](#) & [getGradient](#) () const  
*Get the [Weight](#) Gradient tensor object.*
- [Tensor](#) & [getOptimizerVariable](#) (unsigned int idx) const  
*Get the optimizer variable associated to this weight.*
- bool [readyToUse](#) () const  
*Check if run context is set and is ready to use.*
- void [applyGradient](#) (double lr) const  
*Apply the gradient with the given learning rate.*
- size\_t [getIteration](#) () const  
*Get the current iteration value.*
- double [getLearningRate](#) () const  
*Get the current iteration value.*

### 8.335.1 Detailed Description

Definition at line 31 of file optimizer\_context.h.

### 8.335.2 Constructor & Destructor Documentation

#### 8.335.2.1 RunOptimizerContext()

```
nntrainer::RunOptimizerContext::RunOptimizerContext (
    Weight * w = nullptr,
    size_t iter = 0,
    double lr = 0.0 ) [inline]
```

Construct a new Run Optimizer Context object.

Definition at line 37 of file optimizer\_context.h.

### 8.335.3 Member Function Documentation

#### 8.335.3.1 applyGradient()

```
void nntrainer::RunOptimizerContext::applyGradient (
    double lr ) const
```

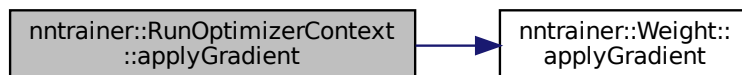
Apply the gradient with the given learning rate.

## Parameters

|           |               |
|-----------|---------------|
| <i>lr</i> | learning rate |
|-----------|---------------|

Definition at line 42 of file optimizer\_context.cpp.

Here is the call graph for this function:



### 8.335.3.2 getGradient()

```
Tensor & nntrainer::RunOptimizerContext::getGradient ( ) const
```

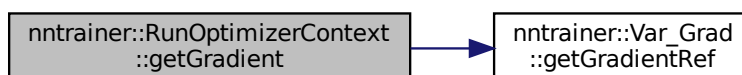
Get the [Weight](#) Gradient tensor object.

## Returns

Tensor& Reference to the weight grad tensor

Definition at line 28 of file optimizer\_context.cpp.

Here is the call graph for this function:



### 8.335.3.3 getIteration()

```
size_t nntainer::RunOptimizerContext::getIteration ( ) const [inline]
```

Get the current iteration value.

#### Returns

iteration value

Definition at line 83 of file optimizer\_context.h.

### 8.335.3.4 getLearningRate()

```
double nntainer::RunOptimizerContext::getLearningRate ( ) const [inline]
```

Get the current iteration value.

#### Returns

iteration value

Definition at line 90 of file optimizer\_context.h.

### 8.335.3.5 getOptimizerVariable()

```
Tensor & nntainer::RunOptimizerContext::getOptimizerVariable (
    unsigned int idx ) const
```

Get the optimizer variable associated to this weight.

#### Parameters

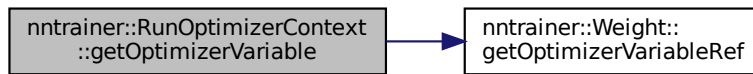
|            |                                     |
|------------|-------------------------------------|
| <i>idx</i> | Identifier of the associated weight |
|------------|-------------------------------------|

#### Returns

Tensor& Reference to the optimizer variable

Definition at line 35 of file optimizer\_context.cpp.

Here is the call graph for this function:



### 8.335.3.6 `getWeight()`

```
Tensor & nntrainer::RunOptimizerContext::getWeight ( ) const
```

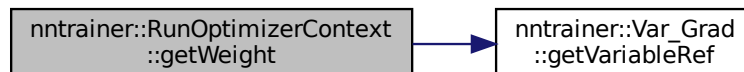
Get the [Weight](#) tensor object.

#### Returns

Tensor& Reference to the weight tensor

Definition at line 21 of file `optimizer_context.cpp`.

Here is the call graph for this function:



### 8.335.3.7 `readyToUse()`

```
bool nntrainer::RunOptimizerContext::readyToUse ( ) const [inline]
```

Check if run context is set and is ready to use.

#### Returns

true if ready, else false

Definition at line 69 of file `optimizer_context.h`.

The documentation for this class was generated from the following files:

- [optimizers/optimizer\\_context.h](#)
- [optimizers/optimizer\\_context.cpp](#)

## 8.336 nntainer::Sample Class Reference

[Sample](#) class which views the memory for a single sample.

```
#include <data_iteration.h>
```

### Public Member Functions

- [Sample](#) (const [Iteration](#) &iter, unsigned int batch)  
*Construct a new [Sample](#) object.*
- **Sample** (const [Sample](#) &rhs)=delete
- [Sample](#) & **operator=** (const [Sample](#) &rhs)=delete
- **Sample** ([Sample](#) &&rhs)=default
- [Sample](#) & **operator=** ([Sample](#) &&rhs)=default
- std::vector< Tensor > & [getInputsRef](#) ()  
*Get the Input Reference object.*
- const std::vector< Tensor > & [getInputsRef](#) () const  
*Get the Input Reference object.*
- std::vector< Tensor > & [getLabelsRef](#) ()  
*Get the Label Reference object.*
- const std::vector< Tensor > & [getLabelsRef](#) () const  
*Get the Label Reference object.*

### 8.336.1 Detailed Description

[Sample](#) class which views the memory for a single sample.

Definition at line 137 of file data\_iteration.h.

### 8.336.2 Constructor & Destructor Documentation

#### 8.336.2.1 Sample()

```
nntainer::Sample::Sample (  
    const Iteration & iter,  
    unsigned int batch )
```

Construct a new [Sample](#) object.

#### Note

the batch dimension will be ignored to make a single sample

## Parameters

|              |                                |
|--------------|--------------------------------|
| <i>iter</i>  | iteration obejcts              |
| <i>batch</i> | nth batch to create the sample |

Definition at line 96 of file data\_iteration.cpp.

## 8.336.3 Member Function Documentation

### 8.336.3.1 getInputsRef() [1/2]

```
std::vector<Tensor>& nntrainer::Sample::getInputsRef ( ) [inline]
```

Get the Input Reference object.

## Returns

std::vector<Tensor>& input

Definition at line 159 of file data\_iteration.h.

### 8.336.3.2 getInputsRef() [2/2]

```
const std::vector<Tensor>& nntrainer::Sample::getInputsRef ( ) const [inline]
```

Get the Input Reference object.

## Returns

const std::vector<Tensor>& input

Definition at line 166 of file data\_iteration.h.

### 8.336.3.3 getLabelsRef() [1/2]

```
std::vector<Tensor>& nntrainer::Sample::getLabelsRef ( ) [inline]
```

Get the Label Reference object.

## Returns

std::vector<Tensor>& label

Definition at line 173 of file data\_iteration.h.

### 8.336.3.4 getLabelsRef() [2/2]

```
const std::vector<Tensor>& nntainer::Sample::getLabelsRef ( ) const [inline]
```

Get the Label Reference object.

#### Returns

const std::vector<Tensor>& label

Definition at line 180 of file data\_iteration.h.

The documentation for this class was generated from the following files:

- [dataset/data\\_iteration.h](#)
- [dataset/data\\_iteration.cpp](#)

## 8.337 tf::ScatterNdOptionsBuilder Struct Reference

### Public Types

- typedef ScatterNdOptions **Table**

### Public Member Functions

- **ScatterNdOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **ScatterNdOptionsBuilder** & **operator=** (const **ScatterNdOptionsBuilder** &)
- flatbuffers::Offset< ScatterNdOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.337.1 Detailed Description

Definition at line 6882 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- [compiler/tf\\_schema\\_generated.h](#)

## 8.338 nntainer::ScopedView< T > Class Template Reference

A view container that calls a callback on destruct.

```
#include <iteration_queue.h>
```



## Public Member Functions

- [ScopedView](#) (T \*data\_, std::function< void(void)> &&on\_notify\_=nullptr, std::function< void(void)> &&on\_error\_=nullptr)
  - Construct a new Scoped View object.*
- **ScopedView** (const [ScopedView](#) &rhs)=delete
- [ScopedView](#) & **operator=** (const [ScopedView](#) &rhs)=delete
- **ScopedView** ([ScopedView](#) &&rhs)=default
- [ScopedView](#) & **operator=** ([ScopedView](#) &&rhs)=default
- bool [isEmpty](#) ()
  - check if scoped view contains any underlying data*
- [~ScopedView](#) ()
  - Destroy the Scoped View object, callback is called at this time.*
- T & [get](#) ()
  - get the underlying data*
- const T & [get](#) () const
  - get the underlying data*

### 8.338.1 Detailed Description

```
template<typename T>
class nntainer::ScopedView< T >
```

A view container that calls a callback on destruct.

#### Note

the callback must be noexcept, and the given underlying data must outlive the lifetime of this class

#### Template Parameters

|          |                 |
|----------|-----------------|
| <i>T</i> | underlying type |
|----------|-----------------|

Definition at line 108 of file iteration\_queue.h.

### 8.338.2 Constructor & Destructor Documentation

#### 8.338.2.1 ScopedView()

```
template<typename T >
nntainer::ScopedView< T >::ScopedView (
    T * data_,
    std::function< void(void)> && on_notify_ = nullptr,
    std::function< void(void)> && on_error_ = nullptr ) [inline]
```

Construct a new Scoped View object.

**Parameters**

|                         |                                  |
|-------------------------|----------------------------------|
| <i>data_</i>            | reference of the underlying data |
| <i>on_↔<br/>notify_</i> | callback to be called on exit    |
| <i>on_↔<br/>error_</i>  | callback to be called on error   |

Definition at line 117 of file iteration\_queue.h.

**8.338.2.2 ~ScopedView()**

```
template<typename T >
nntainer::ScopedView< T >::~~ScopedView ( ) [inline]
```

Destroy the Scoped View object, callback is called at this time.

Definition at line 140 of file iteration\_queue.h.

**8.338.3 Member Function Documentation****8.338.3.1 get() [1/2]**

```
template<typename T >
T& nntainer::ScopedView< T >::get ( ) [inline]
```

get the underlying data

**Returns**

T & reference to the underlying data

Definition at line 161 of file iteration\_queue.h.

**8.338.3.2 get() [2/2]**

```
template<typename T >
const T& nntainer::ScopedView< T >::get ( ) const [inline]
```

get the underlying data

**Returns**

T & reference to the underlying data

Definition at line 168 of file iteration\_queue.h.

### 8.338.3.3 isEmpty()

```
template<typename T >  
bool nntainer::ScopedView< T >::isEmpty ( ) [inline]
```

check if scoped view contains any underlying data

#### Returns

bool if data is empty

Definition at line 134 of file iteration\_queue.h.

The documentation for this class was generated from the following file:

- [dataset/iteration\\_queue.h](#)

## 8.339 tflite::SegmentSumOptionsBuilder Struct Reference

### Public Types

- typedef SegmentSumOptions **Table**

### Public Member Functions

- **SegmentSumOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **SegmentSumOptionsBuilder** & **operator=** (const **SegmentSumOptionsBuilder** &)
- flatbuffers::Offset< SegmentSumOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.339.1 Detailed Description

Definition at line 6972 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- [compiler/tf\\_schema\\_generated.h](#)

## 8.340 tflite::SelectOptionsBuilder Struct Reference

### Public Types

- typedef SelectOptions **Table**

## Public Member Functions

- **SelectOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [SelectOptionsBuilder](#) & **operator=** (const [SelectOptionsBuilder](#) &)
- flatbuffers::Offset< SelectOptions > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.340.1 Detailed Description

Definition at line 5396 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.341 tflite::SelectV2OptionsBuilder Struct Reference

### Public Types

- typedef SelectV2Options **Table**

### Public Member Functions

- **SelectV2OptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [SelectV2OptionsBuilder](#) & **operator=** (const [SelectV2OptionsBuilder](#) &)
- flatbuffers::Offset< SelectV2Options > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.341.1 Detailed Description

Definition at line 6912 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.342 tflite::SequenceRNNOptionsBuilder Struct Reference

### Public Types

- typedef SequenceRNNOptions **Table**

### Public Member Functions

- void **add\_time\_major** (bool time\_major)
- void **add\_fused\_activation\_function** (tflite::ActivationFunctionType fused\_activation\_function)
- void **add\_asymmetric\_quantize\_inputs** (bool asymmetric\_quantize\_inputs)
- **SequenceRNNOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [SequenceRNNOptionsBuilder](#) & **operator=** (const [SequenceRNNOptionsBuilder](#) &)
- flatbuffers::Offset< SequenceRNNOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

#### 8.342.1 Detailed Description

Definition at line 3221 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.343 tflite::ShapeOptionsBuilder Struct Reference

### Public Types

- typedef ShapeOptions **Table**

### Public Member Functions

- void **add\_out\_type** (tflite::TensorType out\_type)
- **ShapeOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [ShapeOptionsBuilder](#) & **operator=** (const [ShapeOptionsBuilder](#) &)
- flatbuffers::Offset< ShapeOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.343.1 Detailed Description

Definition at line 5657 of file tf\_schema\_generated.h.

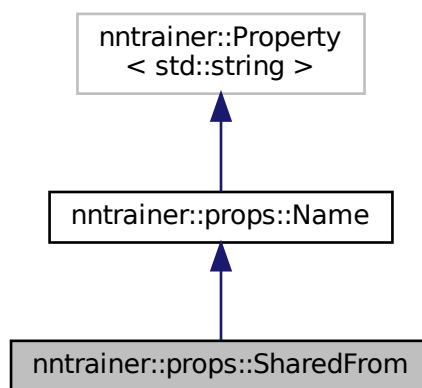
The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

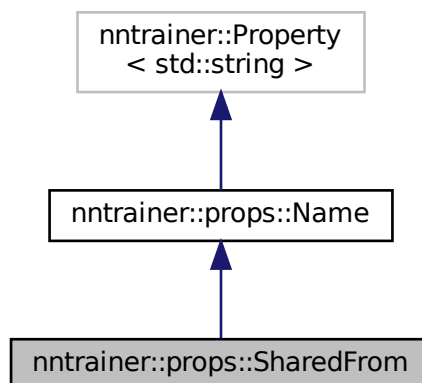
### 8.344 nntrainer::props::SharedFrom Class Reference

properties for shared from

Inheritance diagram for nntrainer::props::SharedFrom:



Collaboration diagram for nntrainer::props::SharedFrom:



## Public Types

- using [prop\\_tag](#) = str\_prop\_tag

## Static Public Attributes

- static constexpr const char \* [key](#) = "shared\_from"

## Additional Inherited Members

### 8.344.1 Detailed Description

properties for shared from

Definition at line 113 of file layer\_node.cpp.

### 8.344.2 Member Typedef Documentation

#### 8.344.2.1 prop\_tag

```
using nntainer::props::SharedFrom::prop_tag = str_prop_tag
```

property type

Definition at line 116 of file layer\_node.cpp.

### 8.344.3 Member Data Documentation

#### 8.344.3.1 key

```
constexpr const char* nntainer::props::SharedFrom::key = "shared_from" [static], [constexpr]
```

unique key to access

Definition at line 115 of file layer\_node.cpp.

The documentation for this class was generated from the following file:

- [layers/layer\\_node.cpp](#)

## 8.345 tflite::SignatureDefBuilder Struct Reference

### Public Types

- typedef SignatureDef **Table**

### Public Member Functions

- void **add\_inputs** (flatbuffers::Offset< flatbuffers::Vector< flatbuffers::Offset< tflite::TensorMap >>> inputs)
- void **add\_outputs** (flatbuffers::Offset< flatbuffers::Vector< flatbuffers::Offset< tflite::TensorMap >>> outputs)
- void **add\_method\_name** (flatbuffers::Offset< flatbuffers::String > method\_name)
- void **add\_key** (flatbuffers::Offset< flatbuffers::String > key)
- **SignatureDefBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [SignatureDefBuilder](#) & **operator=** (const [SignatureDefBuilder](#) &)
- flatbuffers::Offset< SignatureDef > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

#### 8.345.1 Detailed Description

Definition at line 8385 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.346 tflite::SkipGramOptionsBuilder Struct Reference

### Public Types

- typedef SkipGramOptions **Table**

### Public Member Functions

- void **add\_ngram\_size** (int32\_t ngram\_size)
- void **add\_max\_skip\_size** (int32\_t max\_skip\_size)
- void **add\_include\_all\_ngrams** (bool include\_all\_ngrams)
- **SkipGramOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [SkipGramOptionsBuilder](#) & **operator=** (const [SkipGramOptionsBuilder](#) &)
- flatbuffers::Offset< SkipGramOptions > **Finish** ()



## Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.346.1 Detailed Description

Definition at line 4303 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.347 tflite::SliceOptionsBuilder Struct Reference

### Public Types

- typedef SliceOptions **Table**

### Public Member Functions

- **SliceOptionsBuilder** (flatbuffers::FlatBufferBuilder & \_fb)
- **SliceOptionsBuilder** & **operator=** (const [SliceOptionsBuilder](#) &)
- flatbuffers::Offset< SliceOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.347.1 Detailed Description

Definition at line 5426 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

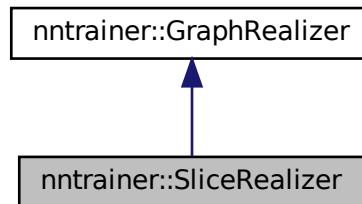
- compiler/tf\_schema\_generated.h

## 8.348 nntrainer::SliceRealizer Class Reference

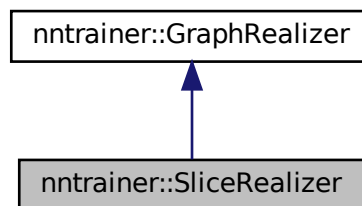
Graph realizer class which slice graph representation.

```
#include <slice_realizer.h>
```

Inheritance diagram for nntrainer::SliceRealizer:



Collaboration diagram for nntrainer::SliceRealizer:



### Public Member Functions

- [SliceRealizer](#) (const std::vector< [Connection](#) > &start\_connections, const std::vector< [Connection](#) > &end\_connections)  
*Construct a new Slice Realizer object.*
- [~SliceRealizer](#) ()  
*Destroy the Graph Realizer object.*
- GraphRepresentation [realize](#) (const GraphRepresentation &reference) override  
*graph realizer creates a new graph based on the reference*

### 8.348.1 Detailed Description

Graph realizer class which slice graph representation.

Definition at line 30 of file slice\_realizer.h.

## 8.348.2 Constructor & Destructor Documentation

### 8.348.2.1 SliceRealizer()

```
nntainer::SliceRealizer::SliceRealizer (
    const std::vector< Connection > & start_connections,
    const std::vector< Connection > & end_connections )
```

Construct a new Slice Realizer object.

#### Parameters

|                          |              |
|--------------------------|--------------|
| <i>start_connections</i> | start layers |
| <i>end_connections</i>   | end layers   |

discard index information as it is not needed as it is not really needed

Definition at line 22 of file slice\_realizer.cpp.

### 8.348.2.2 ~SliceRealizer()

```
nntainer::SliceRealizer::~~SliceRealizer ( )
```

Destroy the Graph Realizer object.

Definition at line 36 of file slice\_realizer.cpp.

## 8.348.3 Member Function Documentation

### 8.348.3.1 realize()

```
GraphRepresentation nntainer::SliceRealizer::realize (
    const GraphRepresentation & reference ) [override], [virtual]
```

graph realizer creates a new graph based on the reference

#### Note

for each layer in start\_layers, start dfs, if traversal meets an end layers, node is added to an ordered set.

**Exceptions**

|                                    |   |
|------------------------------------|---|
| <code>std::invalid_argument</code> | if created GraphRepresentation is empty |
|------------------------------------|---|

< set this if not visited

< set this if visited

< set this if it is to be added

**Note**

mp has to be ordered map to keep the ordering of the nodes in the graph

map point

setup children before filling in the end layers

if the give node is the end node in the graph

add node to be included to subgraph

dfs function to perform depth-first search recursively with tracking

if node already added or end node, add the current stack to be added to the subgraph

if node is visited, return

run dfs on all the children

run dfs from all the starting layers

created the subgraph

**Note**

: iterate over reference than over mp to ensure the correct ordering of layers

Implements [ntrainer::GraphRealizer](#).

Definition at line 39 of file slice\_realizer.cpp.

The documentation for this class was generated from the following files:

- compiler/[slice\\_realizer.h](#)
- compiler/[slice\\_realizer.cpp](#)

**8.349 tflite::SoftmaxOptionsBuilder Struct Reference****Public Types**

- typedef SoftmaxOptions **Table**

## Public Member Functions

- void **add\_beta** (float beta)
- **SoftmaxOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **SoftmaxOptionsBuilder** & **operator=** (const **SoftmaxOptionsBuilder** &)
- flatbuffers::Offset< SoftmaxOptions > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.349.1 Detailed Description

Definition at line 3417 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.350 tflite::SpaceToBatchNDOptionsBuilder Struct Reference

### Public Types

- typedef SpaceToBatchNDOptions **Table**

### Public Member Functions

- **SpaceToBatchNDOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **SpaceToBatchNDOptionsBuilder** & **operator=** (const **SpaceToBatchNDOptionsBuilder** &)
- flatbuffers::Offset< SpaceToBatchNDOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.350.1 Detailed Description

Definition at line 4226 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.351 tflite::SpaceToDepthOptionsBuilder Struct Reference

### Public Types

- typedef SpaceToDepthOptions **Table**

### Public Member Functions

- void **add\_block\_size** (int32\_t block\_size)
- **SpaceToDepthOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **SpaceToDepthOptionsBuilder** & **operator=** (const **SpaceToDepthOptionsBuilder** &)
- flatbuffers::Offset< SpaceToDepthOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

#### 8.351.1 Detailed Description

Definition at line 4355 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.352 tflite::SparseIndexVectorTraits< T > Struct Template Reference

### Static Public Attributes

- static const SparseIndexVector **enum\_value** = SparseIndexVector\_NONE

#### 8.352.1 Detailed Description

```
template<typename T>
struct tflite::SparseIndexVectorTraits< T >
```

Definition at line 532 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.353 tflite::SparseIndexVectorTraits< tflite::Int32Vector > Struct Reference

### Static Public Attributes

- static const SparseIndexVector **enum\_value** = SparseIndexVector\_Int32Vector

#### 8.353.1 Detailed Description

Definition at line 536 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.354 tflite::SparseIndexVectorTraits< tflite::UInt16Vector > Struct Reference

### Static Public Attributes

- static const SparseIndexVector **enum\_value** = SparseIndexVector\_UInt16Vector

#### 8.354.1 Detailed Description

Definition at line 540 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.355 tflite::SparseIndexVectorTraits< tflite::UInt8Vector > Struct Reference

### Static Public Attributes

- static const SparseIndexVector **enum\_value** = SparseIndexVector\_UInt8Vector

#### 8.355.1 Detailed Description

Definition at line 544 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.356 tflite::SparseToDenseOptionsBuilder Struct Reference

### Public Types

- typedef SparseToDenseOptions **Table**

### Public Member Functions

- void **add\_validate\_indices** (bool validate\_indices)
- **SparseToDenseOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **SparseToDenseOptionsBuilder** & **operator=** (const [SparseToDenseOptionsBuilder](#) &)
- flatbuffers::Offset< SparseToDenseOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.356.1 Detailed Description

Definition at line 5555 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.357 tflite::SparsityParametersBuilder Struct Reference

### Public Types

- typedef SparsityParameters **Table**

### Public Member Functions

- void **add\_traversal\_order** (flatbuffers::Offset< flatbuffers::Vector< int32\_t >> traversal\_order)
- void **add\_block\_map** (flatbuffers::Offset< flatbuffers::Vector< int32\_t >> block\_map)
- void **add\_dim\_metadata** (flatbuffers::Offset< flatbuffers::Vector< flatbuffers::Offset< tflite::Dimension↔Metadata >>> dim\_metadata)
- **SparsityParametersBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **SparsityParametersBuilder** & **operator=** (const [SparsityParametersBuilder](#) &)
- flatbuffers::Offset< SparsityParameters > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**



### 8.357.1 Detailed Description

Definition at line 2482 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

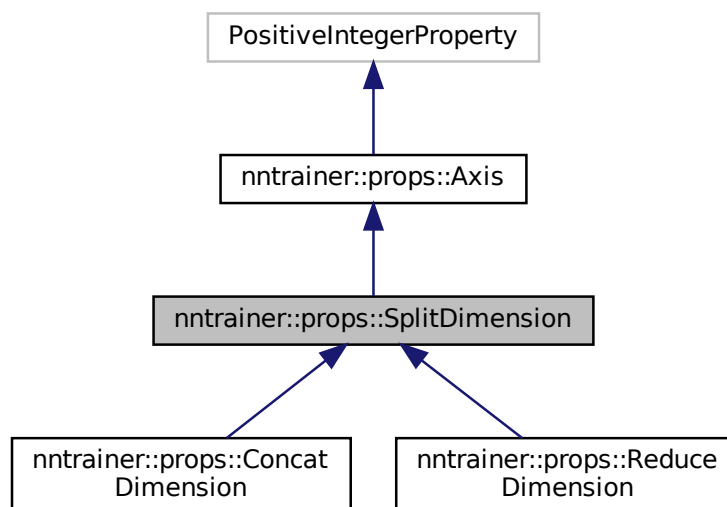
- compiler/tf\_schema\_generated.h

## 8.358 nntrainer::props::SplitDimension Class Reference

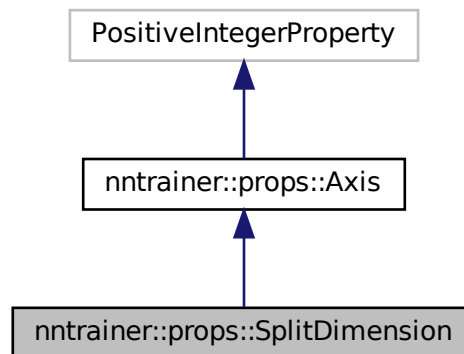
[SplitDimension](#) property, dimension along which to split the input.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::SplitDimension:



Collaboration diagram for `nntrainer::props::SplitDimension`:



## Public Member Functions

- `bool isValid (const unsigned int &value) const` override  
*check if given value is valid*

## Additional Inherited Members

### 8.358.1 Detailed Description

[SplitDimension](#) property, dimension along which to split the input.

Definition at line 290 of file `common_properties.h`.

### 8.358.2 Member Function Documentation

#### 8.358.2.1 isValid()

```
bool nntrainer::props::SplitDimension::isValid (
    const unsigned int & value ) const [override]
```

check if given value is valid

#### Parameters

|                |                |
|----------------|----------------|
| <code>v</code> | value to check |
|----------------|----------------|

## Return values

|              |   |
|--------------|---|
| <i>true</i>  | if it is greater than 0 and smaller than ml::train::TensorDim::MAXDIM       |
| <i>false</i> | if it is smaller or equal to 0 or greater than ml::train::TensorDim::MAXDIM |

Definition at line 103 of file common\_properties.cpp.

The documentation for this class was generated from the following files:

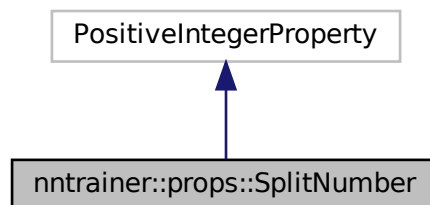
- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.359 nntrainer::props::SplitNumber Class Reference

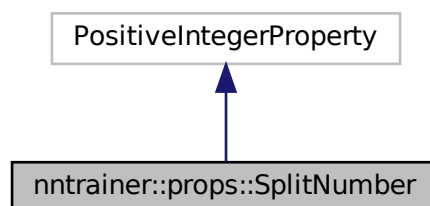
split number property, split number indicates how many numbers of outs are generated by splitting the input dimension

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::SplitNumber:



Collaboration diagram for nntrainer::props::SplitNumber:



## Public Types

- using [prop\\_tag](#) = uint\_prop\_tag

## Static Public Attributes

- static constexpr const char \* [key](#)

### 8.359.1 Detailed Description

split number property, split number indicates how many numbers of outs are generated by splitting the input dimension

Definition at line 258 of file common\_properties.h.

### 8.359.2 Member Typedef Documentation

#### 8.359.2.1 prop\_tag

```
using nntrainer::props::SplitNumber::prop_tag = uint_prop_tag
```

property type

Definition at line 262 of file common\_properties.h.

### 8.359.3 Member Data Documentation

#### 8.359.3.1 key

```
constexpr const char* nntrainer::props::SplitNumber::key [static], [constexpr]
```

##### Initial value:

```
=  
    "split_number"
```

unique key to access

Definition at line 260 of file common\_properties.h.

The documentation for this class was generated from the following file:

- layers/[common\\_properties.h](#)

## 8.360 tflite::SplitOptionsBuilder Struct Reference

### Public Types

- typedef SplitOptions **Table**

### Public Member Functions

- void **add\_num\_splits** (int32\_t num\_splits)
- **SplitOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **SplitOptionsBuilder** & **operator=** (const **SplitOptionsBuilder** &)
- flatbuffers::Offset< SplitOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.360.1 Detailed Description

Definition at line 4831 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.361 tflite::SplitVOptionsBuilder Struct Reference

### Public Types

- typedef SplitVOptions **Table**

### Public Member Functions

- void **add\_num\_splits** (int32\_t num\_splits)
- **SplitVOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **SplitVOptionsBuilder** & **operator=** (const **SplitVOptionsBuilder** &)
- flatbuffers::Offset< SplitVOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.361.1 Detailed Description

Definition at line 4873 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.362 tflite::SquaredDifferenceOptionsBuilder Struct Reference

### Public Types

- typedef SquaredDifferenceOptions **Table**

### Public Member Functions

- **SquaredDifferenceOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **SquaredDifferenceOptionsBuilder** & **operator=** (const **SquaredDifferenceOptionsBuilder** &)
- flatbuffers::Offset< SquaredDifferenceOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.362.1 Detailed Description

Definition at line 6342 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.363 tflite::SquareOptionsBuilder Struct Reference

### Public Types

- typedef SquareOptions **Table**

### Public Member Functions

- **SquareOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **SquareOptionsBuilder** & **operator=** (const **SquareOptionsBuilder** &)
- flatbuffers::Offset< SquareOptions > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.363.1 Detailed Description

Definition at line 6150 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.364 tflite::SqueezeOptionsBuilder Struct Reference

### Public Types

- typedef SqueezeOptions **Table**

### Public Member Functions

- void **add\_squeeze\_dims** (flatbuffers::Offset< flatbuffers::Vector< int32\_t >> squeeze\_dims)
- **SqueezeOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [SqueezeOptionsBuilder](#) & **operator=** (const [SqueezeOptionsBuilder](#) &)
- flatbuffers::Offset< SqueezeOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.364.1 Detailed Description

Definition at line 4780 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.365 nntainer::SrcSharedTensor Class Reference

Source of the shared tensor.

## Public Member Functions

- [SrcSharedTensor](#) ()  
*Constructor for the class.*
- **SrcSharedTensor** (const Tensor \*[tensor](#), size\_t [offset](#))
- const Tensor \* [tensor](#) () const  
*Get the allocated src tensor.*
- size\_t [offset](#) () const  
*Get the offset from the source tensor.*

### 8.365.1 Detailed Description

Source of the shared tensor.

Definition at line 119 of file tensor.cpp.

The documentation for this class was generated from the following file:

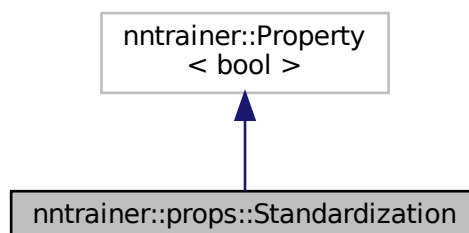
- [tensor/tensor.cpp](#)

## 8.366 nntrainer::props::Standardization Class Reference

[Standardization](#) property, standardization standardize the input to be mean 0 and std 1 if true.

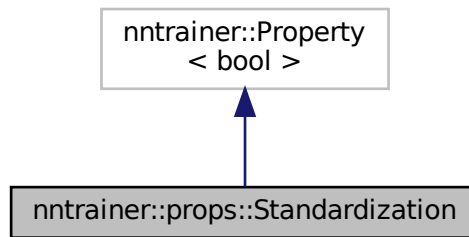
```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::Standardization:





Collaboration diagram for nntrainer::props::Standardization:



## Public Types

- using **prop\_tag** = bool\_prop\_tag

## Public Member Functions

- [Standardization](#) (bool value=false)  
*Construct a new [Standardization](#) object.*

## Static Public Attributes

- static constexpr const char \* **key** = "standardization"

### 8.366.1 Detailed Description

[Standardization](#) property, standardization standardize the input to be mean 0 and std 1 if true.

Definition at line 162 of file common\_properties.h.

### 8.366.2 Constructor & Destructor Documentation

#### 8.366.2.1 Standardization()

```
nntrainer::props::Standardization::Standardization (
    bool value = false )
```

Construct a new [Standardization](#) object.

Definition at line 51 of file common\_properties.cpp.

The documentation for this class was generated from the following files:

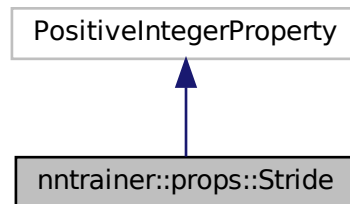
- layers/common\_properties.h
- layers/common\_properties.cpp

## 8.367 nntrainer::props::Stride Class Reference

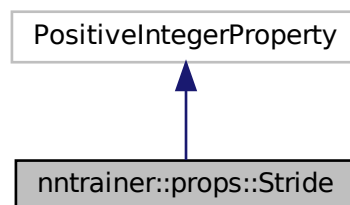
[Stride](#) property, stride is used to measure how much it will be slide the filter.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::Stride:



Collaboration diagram for nntrainer::props::Stride:



### Public Types

- using `prop_tag` = `uint_prop_tag`

### Public Member Functions

- `Stride` (unsigned int `value`=1)  
*Construct a new `Stride` object with a default value 1.*

### Static Public Attributes

- static constexpr const char \* `key` = "stride"

## 8.367.1 Detailed Description

[Stride](#) property, stride is used to measure how much it will be slide the filter.

Definition at line 363 of file common\_properties.h.

## 8.367.2 Member Typedef Documentation

### 8.367.2.1 prop\_tag

```
using nntrainer::props::Stride::prop_tag = uint_prop_tag
```

property type

Definition at line 371 of file common\_properties.h.

## 8.367.3 Constructor & Destructor Documentation

### 8.367.3.1 Stride()

```
nntrainer::props::Stride::Stride (
    unsigned int value = 1 )
```

Construct a new [Stride](#) object with a default value 1.

Definition at line 109 of file common\_properties.cpp.

## 8.367.4 Member Data Documentation

### 8.367.4.1 key

```
constexpr const char* nntrainer::props::Stride::key = "stride" [static], [constexpr]
```

unique key to access

Definition at line 370 of file common\_properties.h.

The documentation for this class was generated from the following files:

- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.368 tflite::StridedSliceOptionsBuilder Struct Reference

### Public Types

- typedef StridedSliceOptions **Table**

### Public Member Functions

- void **add\_begin\_mask** (int32\_t begin\_mask)
- void **add\_end\_mask** (int32\_t end\_mask)
- void **add\_ellipsis\_mask** (int32\_t ellipsis\_mask)
- void **add\_new\_axis\_mask** (int32\_t new\_axis\_mask)
- void **add\_shrink\_axis\_mask** (int32\_t shrink\_axis\_mask)
- **StridedSliceOptionsBuilder** (flatbuffers::FlatBufferBuilder & fbb)
- **StridedSliceOptionsBuilder** & **operator=** (const **StridedSliceOptionsBuilder** &)
- flatbuffers::Offset< StridedSliceOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.368.1 Detailed Description

Definition at line 4935 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.369 tflite::SubGraphBuilder Struct Reference

### Public Types

- typedef SubGraph **Table**

### Public Member Functions

- void **add\_tensors** (flatbuffers::Offset< flatbuffers::Vector< flatbuffers::Offset< tflite::Tensor >>> tensors)
- void **add\_inputs** (flatbuffers::Offset< flatbuffers::Vector< int32\_t >> inputs)
- void **add\_outputs** (flatbuffers::Offset< flatbuffers::Vector< int32\_t >> outputs)
- void **add\_operators** (flatbuffers::Offset< flatbuffers::Vector< flatbuffers::Offset< tflite::Operator >>> operators)
- void **add\_name** (flatbuffers::Offset< flatbuffers::String > name)
- **SubGraphBuilder** (flatbuffers::FlatBufferBuilder & fbb)
- **SubGraphBuilder** & **operator=** (const **SubGraphBuilder** &)
- flatbuffers::Offset< SubGraph > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.369.1 Detailed Description

Definition at line 8100 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.370 tflite::SubOptionsBuilder Struct Reference

### Public Types

- typedef SubOptions **Table**

### Public Member Functions

- void **add\_fused\_activation\_function** (tflite::ActivationFunctionType fused\_activation\_function)
- void **add\_pot\_scale\_int16** (bool pot\_scale\_int16)
- **SubOptionsBuilder** (flatbuffers::FlatBufferBuilder & fb)
- **SubOptionsBuilder** & **operator=** (const **SubOptionsBuilder** &)
- flatbuffers::Offset< SubOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.370.1 Detailed Description

Definition at line 4444 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.371 tflite::SVDFOptionsBuilder Struct Reference

### Public Types

- typedef SVDFOptions **Table**

## Public Member Functions

- void **add\_rank** (int32\_t rank)
- void **add\_fused\_activation\_function** (tflite::ActivationFunctionType fused\_activation\_function)
- void **add\_asymmetric\_quantize\_inputs** (bool asymmetric\_quantize\_inputs)
- **SVDFOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [SVDFOptionsBuilder](#) & **operator=** (const [SVDFOptionsBuilder](#) &)
- flatbuffers::Offset< SVDFOptions > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.371.1 Detailed Description

Definition at line 3107 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.372 ntrainer::SwapDevice Class Reference

A device used to storing data with long access time.

```
#include <swap_device.h>
```

## Public Member Functions

- [SwapDevice](#) (const std::string &name)  
*SwapDevice default constructor.*
- [SwapDevice](#) (const std::string &path, const std::string &name)  
*SwapDevice default constructor.*
- virtual [~SwapDevice](#) ()=default  
*SwapDevice destructor.*
- void [start](#) (size\_t size)  
*Start device.*
- void \* [getBuffer](#) (off\_t offset, size\_t size, bool alloc\_only=false)  
*Allocate and get data.*
- void [putBuffer](#) (void \*ptr, bool dealloc\_only=false)  
*Deallocate and put data.*
- void [finish](#) ()  
*Close device.*
- bool [isOperating](#) () const  
*Check device is operating.*
- const std::string [getDevicePath](#) () const  
*Get device path.*

## Public Attributes

- const std::string [swap\\_device\\_default\\_path](#) = "  
*swap device default path*

### 8.372.1 Detailed Description

A device used to storing data with long access time.

Definition at line 37 of file swap\_device.h.

### 8.372.2 Constructor & Destructor Documentation

#### 8.372.2.1 SwapDevice() [1/2]

```
nntrainer::SwapDevice::SwapDevice (  
    const std::string & name ) [inline], [explicit]
```

[SwapDevice](#) default constructor.

Definition at line 49 of file swap\_device.h.

#### 8.372.2.2 SwapDevice() [2/2]

```
nntrainer::SwapDevice::SwapDevice (  
    const std::string & path,  
    const std::string & name ) [inline], [explicit]
```

[SwapDevice](#) default constructor.

Definition at line 57 of file swap\_device.h.

#### 8.372.2.3 ~SwapDevice()

```
virtual nntrainer::SwapDevice::~~SwapDevice ( ) [virtual], [default]
```

[SwapDevice](#) destructor.

### 8.372.3 Member Function Documentation

### 8.372.3.1 finish()

```
void nntrainer::SwapDevice::finish ( )
```

Close device.

Definition at line 157 of file swap\_device.cpp.

### 8.372.3.2 getBuffer()

```
void * nntrainer::SwapDevice::getBuffer (
    off_t offset,
    size_t size,
    bool alloc_only = false )
```

Allocate and get data.

#### Parameters

|                   |   |
|-------------------|---|
| <i>offset</i>     | Requested offset of swap device file      |
| <i>size</i>       | Requested size.                           |
| <i>alloc_only</i> | only allocate buffer without reading data |

#### Returns

The pointer of the swap space

Definition at line 54 of file swap\_device.cpp.

### 8.372.3.3 getDevicePath()

```
const std::string nntrainer::SwapDevice::getDevicePath ( ) const [inline]
```

Get device path.

#### Returns

[Device](#) path

Definition at line 115 of file swap\_device.h.



### 8.372.3.4 isOperating()

```
bool nntrainer::SwapDevice::isOperating ( ) const [inline]
```

Check device is operating.

#### Returns

[Device](#) operating status

Definition at line 107 of file swap\_device.h.

### 8.372.3.5 putBuffer()

```
void nntrainer::SwapDevice::putBuffer (
    void * ptr,
    bool dealloc_only = false )
```

Deallocate and put data.

#### Parameters

|                     |   |
|---------------------|---|
| <i>ptr</i>          | The pointer obtained from getBuffer         |
| <i>dealloc_only</i> | only deallocate buffer without writing data |

Definition at line 101 of file swap\_device.cpp.

### 8.372.3.6 start()

```
void nntrainer::SwapDevice::start (
    size_t size )
```

Start device.

#### Parameters

|             |   |
|-------------|---|
| <i>size</i> | The size of requested swap device space |
|-------------|---|

Definition at line 28 of file swap\_device.cpp.

## 8.372.4 Member Data Documentation

### 8.372.4.1 swap\_device\_default\_path

```
const std::string nntrainer::SwapDevice::swap_device_default_path = "."
```

swap device default path

Definition at line 43 of file swap\_device.h.

The documentation for this class was generated from the following files:

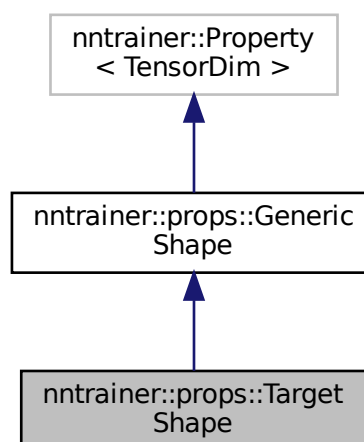
- tensor/swap\_device.h
- tensor/[swap\\_device.cpp](#)

## 8.373 nntrainer::props::TargetShape Class Reference

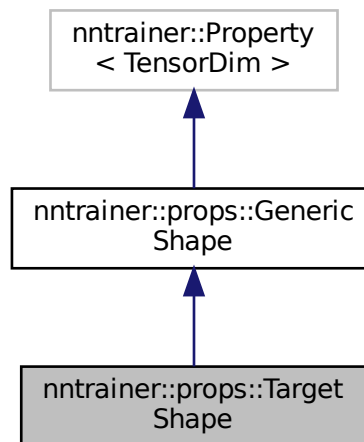
target shape property which saves a single tensor shape (practically, `std::array<TargetShape>` is used)

```
#include <common_properties.h>
```

Inheritance diagram for `nntrainer::props::TargetShape`:



Collaboration diagram for nntrainer::props::TargetShape:



## Public Types

- using `prop_tag` = `dimension_prop_tag`

## Static Public Attributes

- static constexpr const char \* `key`

## Additional Inherited Members

### 8.373.1 Detailed Description

target shape property which saves a single tensor shape (practically, `std::array<TargetShape>` is used)

Definition at line 1151 of file `common_properties.h`.

### 8.373.2 Member Typedef Documentation

#### 8.373.2.1 `prop_tag`

```
using nntrainer::props::TargetShape::prop_tag = dimension_prop_tag
```

property type

Definition at line 1156 of file `common_properties.h`.

### 8.373.3 Member Data Documentation

#### 8.373.3.1 key

```
constexpr const char* nntrainer::props::TargetShape::key [static], [constexpr]
```

##### Initial value:

```
= "target_shape"
```

unique key to access

Definition at line 1154 of file common\_properties.h.

The documentation for this class was generated from the following file:

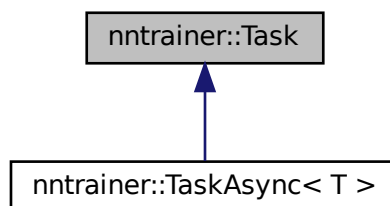
- [layers/common\\_properties.h](#)

### 8.374 nntrainer::Task Class Reference

task class

```
#include <task.h>
```

Inheritance diagram for nntrainer::Task:



#### Public Types

- enum [Type](#) { **SYNC**, **ASYNC** }  
*task type*
- enum [State](#) { **CREATED**, **STARTED**, **PROCESSING**, **DONE** }  
*task state*
- using [Work](#) = std::function< int(std::atomic\_bool &running, void \*data)>  
*work function*

## Public Member Functions

- [Task](#) ([Work](#) w, void \*user\_data)  
*Task constructor.*
- virtual [~Task](#) ()=default  
*Task destructor.*
- virtual const [Task::Type](#) [getType](#) (void)  
*Get type of task.*
- bool [started](#) (void)  
*Task destructor.*
- bool [done](#) (void)  
*Task destructor.*
- const [Work](#) [getWork](#) (void)  
*Get work of task.*
- void \* [getData](#) (void)  
*Task destructor.*
- void [setState](#) ([State](#) s)  
*Set task state.*

### 8.374.1 Detailed Description

task class

Definition at line 27 of file task.h.

### 8.374.2 Constructor & Destructor Documentation

#### 8.374.2.1 Task()

```
nntainer::Task::Task (  
    Work w,  
    void * user_data ) [inline], [explicit]
```

[Task](#) constructor.

Definition at line 56 of file task.h.

#### 8.374.2.2 ~Task()

```
virtual nntainer::Task::~Task ( ) [virtual], [default]
```

[Task](#) destructor.

### 8.374.3 Member Function Documentation

#### 8.374.3.1 done()

```
bool nntrainer::Task::done (
    void ) [inline]
```

[Task](#) destructor.

##### Returns

true if state is after done, else false

Definition at line 86 of file task.h.

#### 8.374.3.2 getData()

```
void* nntrainer::Task::getData (
    void ) [inline]
```

[Task](#) destructor.

##### Returns

user data

Definition at line 100 of file task.h.

#### 8.374.3.3 getType()

```
virtual const Task::Type nntrainer::Task::getType (
    void ) [inline], [virtual]
```

Get type of task.

##### Returns

type of task [Task::Type](#)

Reimplemented in [nntrainer::TaskAsync< T >](#).

Definition at line 72 of file task.h.

#### 8.374.3.4 getWork()

```
const Work nntainer::Task::getWork (
    void ) [inline]
```

Get work of task.

##### Returns

work function [Task::Work](#)

Definition at line 93 of file task.h.

#### 8.374.3.5 setState()

```
void nntainer::Task::setState (
    State s ) [inline]
```

Set task state.

##### Parameters

|   |                 |
|---|-----------------|
| s | state to be set |
|---|-----------------|

Definition at line 107 of file task.h.

#### 8.374.3.6 started()

```
bool nntainer::Task::started (
    void ) [inline]
```

[Task](#) destructor.

##### Returns

true if state is after started, else false

Definition at line 79 of file task.h.

The documentation for this class was generated from the following file:

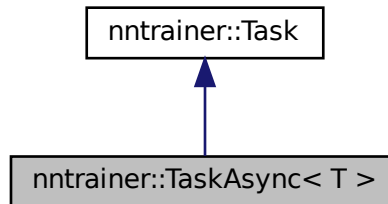
- [tensor/task.h](#)

## 8.375 nntrainer::TaskAsync< T > Class Template Reference

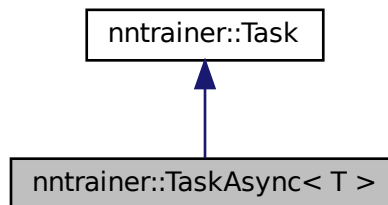
Async task class.

```
#include <task.h>
```

Inheritance diagram for nntrainer::TaskAsync< T >:



Collaboration diagram for nntrainer::TaskAsync< T >:



### Public Types

- enum **Priority** { **HIGH**, **MID**, **LOW** }

### Public Member Functions

- [TaskAsync](#) ([Work](#) work, void \*user\_data)  
*TaskAsync constructor.*
- virtual [~TaskAsync](#) ()=default  
*TaskAsync destructor.*
- virtual const [Task::Type](#) [getType](#) (void) override  
*Get type of task.*
- virtual void [setTimeout](#) (int64\_t time)



- Set timeout.*
- virtual int64\_t [getTimeout](#) (void) const
- Get timeout.*
- virtual void [setPriority](#) (Priority pri)
- Set priority.*
- virtual Priority [getPriority](#) ()
- Get priority.*

### 8.375.1 Detailed Description

```
template<typename T = std::chrono::milliseconds>
class nntainer::TaskAsync< T >
```

Async task class.

Definition at line 120 of file task.h.

### 8.375.2 Constructor & Destructor Documentation

#### 8.375.2.1 TaskAsync()

```
template<typename T = std::chrono::milliseconds>
nntainer::TaskAsync< T >::TaskAsync (
    Work work,
    void * user_data ) [inline], [explicit]
```

[TaskAsync](#) constructor.

Definition at line 132 of file task.h.

#### 8.375.2.2 ~TaskAsync()

```
template<typename T = std::chrono::milliseconds>
virtual nntainer::TaskAsync< T >::~TaskAsync ( ) [virtual], [default]
```

[TaskAsync](#) destructor.

### 8.375.3 Member Function Documentation

### 8.375.3.1 `getPriority()`

```
template<typename T = std::chrono::milliseconds>
virtual Priority nntrainer::TaskAsync< T >::getPriority ( ) [inline], [virtual]
```

Get priority.

#### Returns

priority of task

Definition at line 176 of file task.h.

### 8.375.3.2 `getTimeout()`

```
template<typename T = std::chrono::milliseconds>
virtual int64_t nntrainer::TaskAsync< T >::getTimeout (
    void ) const [inline], [virtual]
```

Get timeout.

#### Parameters

|             |              |
|-------------|--------------|
| <i>time</i> | timeout in T |
|-------------|--------------|

Definition at line 162 of file task.h.

### 8.375.3.3 `getType()`

```
template<typename T = std::chrono::milliseconds>
virtual const Task::Type nntrainer::TaskAsync< T >::getType (
    void ) [inline], [override], [virtual]
```

Get type of task.

#### Returns

type of task [Task::Type](#)

Reimplemented from [nntrainer::Task](#).

Definition at line 148 of file task.h.

### 8.375.3.4 `setPriority()`

```
template<typename T = std::chrono::milliseconds>
virtual void nntrainer::TaskAsync< T >::setPriority (
    Priority pri ) [inline], [virtual]
```

Set priority.

## Parameters

|            |                    |
|------------|--------------------|
| <i>pri</i> | priority to be set |
|------------|--------------------|

Definition at line 169 of file task.h.

## 8.375.3.5 setTimeout()

```
template<typename T = std::chrono::milliseconds>
virtual void nntrainer::TaskAsync< T >::setTimeout (
    int64_t time ) [inline], [virtual]
```

Set timeout.

## Parameters

|             |              |
|-------------|--------------|
| <i>time</i> | timeout in T |
|-------------|--------------|

Definition at line 155 of file task.h.

The documentation for this class was generated from the following file:

- [tensor/task.h](#)

## 8.376 nntrainer::TaskExecutor Class Reference

task executor class

```
#include <task_executor.h>
```

## Public Types

- enum [CompleteStatus](#) { **SUCCESS**, **FAIL\_CANCEL**, **FAIL\_TIMEOUT**, **FAIL** }  
*Complete error types.*
- using [CompleteCallback](#) = std::function< void(int, [CompleteStatus](#))>
- template<typename T = std::chrono::milliseconds>  
using [TaskInfo](#) = std::tuple< int, std::shared\_ptr< [TaskAsync](#)< T > >, [CompleteCallback](#), std::atomic\_bool, std::promise< [CompleteStatus](#) > >

## Public Member Functions

- [TaskExecutor](#) (const std::string &name="")  
*TaskExecutor constructor.*
- virtual [~TaskExecutor](#) ()  
*TaskExecutor destructor.*
- virtual int [run](#) (std::shared\_ptr< [Task](#) > task)  
*Run task.*
- template<typename T >  
int [run](#) (std::shared\_ptr< [TaskAsync](#)< T >> task, [CompleteCallback](#) callback)  
*Run task asynchronously.*
- virtual void [cancel](#) (int id)  
*Cancel task.*
- virtual void [cancelAll](#) (void)  
*Cancel all task.*
- virtual void [clean](#) (void)  
*Clean all non-running tasks from managed list.*

## Protected Member Functions

- template<typename T >  
[CompleteStatus worker](#) ([TaskInfo](#)< T > &info)  
*task worker for asynchronous task*
- virtual [CompleteStatus handleWork](#) (std::atomic\_bool &running, [Task::Work](#) &work, void \*data)  
*handle work for asynchronous task*

## Protected Attributes

- std::string **name**
- bool **run\_thread**
- bool **wait\_complete**
- std::list< [TaskInfo](#)<> > **task\_queue**
- std::condition\_variable **task\_cv**
- std::condition\_variable **comp\_cv**
- std::thread **task\_thread**
- std::mutex **task\_mutex**

## Static Protected Attributes

- static std::atomic\_int32\_t **ids**

### 8.376.1 Detailed Description

task executor class

Definition at line 35 of file `task_executor.h`.

## 8.376.2 Member Typedef Documentation

### 8.376.2.1 CompleteCallback

```
using nntainer::TaskExecutor::CompleteCallback = std::function<void(int, CompleteStatus)>  
(task id, status)
```

Definition at line 51 of file task\_executor.h.

### 8.376.2.2 TaskInfo

```
template<typename T = std::chrono::milliseconds>  
using nntainer::TaskExecutor::TaskInfo = std::tuple<int, std::shared_ptr<TaskAsync<T> >,   
CompleteCallback, std::atomic_bool, std::promise<CompleteStatus> >
```

(task id, task, complete callback, running, complete promise)

Definition at line 57 of file task\_executor.h.

## 8.376.3 Constructor & Destructor Documentation

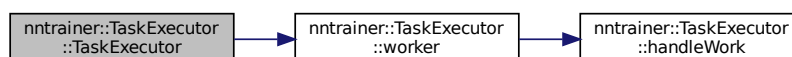
### 8.376.3.1 TaskExecutor()

```
nntainer::TaskExecutor::TaskExecutor (  
    const std::string & name = "" ) [explicit]
```

[TaskExecutor](#) constructor.

Definition at line 31 of file task\_executor.cpp.

Here is the call graph for this function:



### 8.376.3.2 ~TaskExecutor()

```
nntrainer::TaskExecutor::~TaskExecutor ( ) [virtual]
```

[TaskExecutor](#) destructor.

Definition at line 60 of file task\_executor.cpp.

## 8.376.4 Member Function Documentation

### 8.376.4.1 cancel()

```
void nntrainer::TaskExecutor::cancel (
    int id ) [virtual]
```

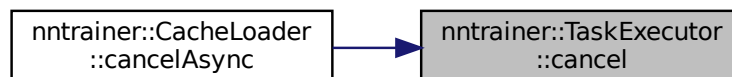
Cancel task.

#### Parameters

|           |  |
|-----------|--|
| <i>id</i> | task id returned from TaskExecutorAsync::run |
|-----------|--|

Definition at line 72 of file task\_executor.cpp.

Here is the caller graph for this function:



### 8.376.4.2 clean()

```
void nntrainer::TaskExecutor::clean (
    void ) [virtual]
```

Clean all non-running tasks from managed list.

#### Note

Do not use this inside of the complete or worker callback

Definition at line 88 of file task\_executor.cpp.

### 8.376.4.3 handleWork()

```
TaskExecutor::CompleteStatus nntainer::TaskExecutor::handleWork (
    std::atomic_bool & running,
    Task::Work & work,
    void * data ) [protected], [virtual]
```

handle work for asynchronous task

#### Parameters

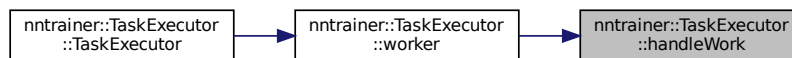
|                |                                    |
|----------------|------------------------------------|
| <i>running</i> | running flag                       |
| <i>work</i>    | work function                      |
| <i>data</i>    | data to be passed to work function |

#### Returns

CompleteStatus

Definition at line 98 of file task\_executor.cpp.

Here is the caller graph for this function:



### 8.376.4.4 run() [1/2]

```
int nntainer::TaskExecutor::run (
    std::shared_ptr< Task > task ) [virtual]
```

Run task.

#### Parameters

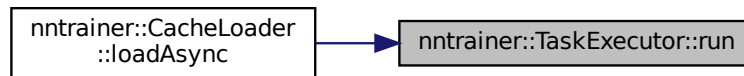
|             |                |
|-------------|----------------|
| <i>task</i> | task to be run |
|-------------|----------------|

#### Returns

0 on Success, else negative error

Definition at line 66 of file task\_executor.cpp.

Here is the caller graph for this function:



### 8.376.4.5 run() [2/2]

```

template<typename T >
int nntrainer::TaskExecutor::run (
    std::shared_ptr< TaskAsync< T >> task,
    CompleteCallback callback ) [inline]
  
```

Run task asynchronously.

#### Parameters

|                 |                      |
|-----------------|----------------------|
| <i>task</i>     | async task to be run |
| <i>callback</i> | complete callback    |

#### Returns

id of requested task. negative on fail

Definition at line 88 of file task\_executor.h.

### 8.376.4.6 worker()

```

template<typename T >
CompleteStatus nntrainer::TaskExecutor::worker (
    TaskInfo< T > & info ) [inline], [protected]
  
```

task worker for asynchronous task

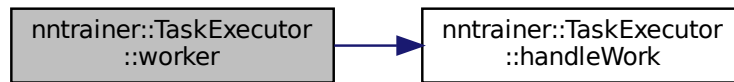
#### Parameters

|             |                   |
|-------------|-------------------|
| <i>id</i>   | task id           |
| <i>task</i> | asynchronous task |

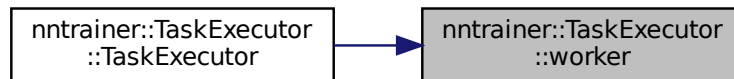
Definition at line 127 of file task\_executor.h.



Here is the call graph for this function:



Here is the caller graph for this function:



The documentation for this class was generated from the following files:

- [tensor/task\\_executor.h](#)
- [tensor/task\\_executor.cpp](#)

## 8.377 tflite::TensorBuilder Struct Reference

### Public Types

- typedef Tensor **Table**

### Public Member Functions

- void **add\_shape** (flatbuffers::Offset< flatbuffers::Vector< int32\_t >> shape)
- void **add\_type** (tflite::TensorType type)
- void **add\_buffer** (uint32\_t buffer)
- void **add\_name** (flatbuffers::Offset< flatbuffers::String > name)
- void **add\_quantization** (flatbuffers::Offset< tflite::QuantizationParameters > quantization)
- void **add\_is\_variable** (bool is\_variable)
- void **add\_sparsity** (flatbuffers::Offset< tflite::SparsityParameters > sparsity)
- void **add\_shape\_signature** (flatbuffers::Offset< flatbuffers::Vector< int32\_t >> shape\_signature)
- **TensorBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **TensorBuilder** & **operator=** (const **TensorBuilder** &)
- flatbuffers::Offset< Tensor > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.377.1 Detailed Description

Definition at line 2589 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.378 tflite::TensorMapBuilder Struct Reference

### Public Types

- typedef TensorMap **Table**

### Public Member Functions

- void **add\_name** (flatbuffers::Offset< flatbuffers::String > name)
- void **add\_tensor\_index** (uint32\_t tensor\_index)
- **TensorMapBuilder** (flatbuffers::FlatBufferBuilder &\_fb)
- **TensorMapBuilder** & **operator=** (const **TensorMapBuilder** &)
- flatbuffers::Offset< TensorMap > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.378.1 Detailed Description

Definition at line 8306 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.379 nntainer::TensorSpecV2 Struct Reference

Tensor Specification which describes how this tensor should be allocated and managed.

```
#include <tensor_wrap_specs.h>
```

## Public Types

- enum [RequestType](#) {  
[RequestType::PLACEHOLDER](#), [RequestType::UNIQUE](#), [RequestType::READ\\_ONLY\\_VIEW](#), [RequestType::MAYBE\\_MODIFYING\\_VIEW](#),  
[RequestType::SHARED](#) }

*Tensor is being managed by nntainer, this enum defines how the value should be recognized inside nntainer tensor managing scheme.*

## Public Attributes

- [RequestType](#) `request_type` = [RequestType::UNIQUE](#)
- std::string `name`
- TensorDim `dim`
- [TensorLifespan](#) `ls`
- Tensor::Initializer `initializer`
- unsigned int `offset` = 0u
- std::string `reference_name`
- std::vector< unsigned > `additional_exec_order` = {}

### 8.379.1 Detailed Description

Tensor Specification which describes how this tensor should be allocated and managed.

Definition at line 91 of file `tensor_wrap_specs.h`.

### 8.379.2 Member Enumeration Documentation

#### 8.379.2.1 RequestType

```
enum nntainer::TensorSpecV2::RequestType [strong]
```

Tensor is being managed by nntainer, this enum defines how the value should be recognized inside nntainer tensor managing scheme.

#### Enumerator

|                             |  |
|-----------------------------|--|
| PLACEHOLDER                 | Placeholder defines that nntainer should never care about the memory inside the particular tensor  |
| UNIQUE                      | Unique means a simple tensor that will be owned explicitly the current request   |
| READ_ONLY_VIEW              | Readonly view defines a view of which ownership of <i>underlying</i> memory is at another tensor, also hinting nntainer that the operation upon this particular tensor will never change value of the underlying memory  |
| MAYBE_MODIFYING_VIEW        | Maybe modifying view defines a (possible) view of which ownership of <i>underlying</i> memory is at another tensor, while hinting the nntainer this tensor will do some modification of the underlying memory. nntainer will try to make this particular tensor a view of the stated reference. If making a view of reference is likely to break the data integrity, nntainer will request an independent memory slot, in this case, it is user's responsibility to copy the data. |
| Generated by Doxygen SHARED | Shared defines a shared tensor ownership for the given identifier, it is user's responsibility to guarantee that dimension and initializer of shared tensor if exactly same as the user will be agnostic about when and who will actually request the certain tensor.  |

Definition at line 98 of file tensor\_wrap\_specs.h.

## 8.379.3 Member Data Documentation

### 8.379.3.1 additional\_exec\_order

```
std::vector<unsigned> nntrainer::TensorSpecV2::additional_exec_order = {}
```

ONLY FOR THE GRANULAR CONTROL OF LIFE OUTSIDE OF LAYER NODE

**Todo** make this as an opaque information with PIMPL

Definition at line 136 of file tensor\_wrap\_specs.h.

### 8.379.3.2 dim

```
TensorDim nntrainer::TensorSpecV2::dim
```

dimension

Definition at line 125 of file tensor\_wrap\_specs.h.

### 8.379.3.3 initializer

```
Tensor::Initializer nntrainer::TensorSpecV2::initializer
```

**Initial value:**

```
=  
    Tensor::Initializer::NONE
```

initializer

Definition at line 127 of file tensor\_wrap\_specs.h.

### 8.379.3.4 ls

```
TensorLifespan nntrainer::TensorSpecV2::ls
```

lifespan

Definition at line 126 of file tensor\_wrap\_specs.h.

### 8.379.3.5 name

```
std::string nntrainer::TensorSpecV2::name
```

Identifier

Definition at line 124 of file `tensor_wrap_specs.h`.

### 8.379.3.6 offset

```
unsigned int nntrainer::TensorSpecV2::offset = 0u
```

ONLY USED FOR READ\_ONLY\_VIEW, MAYBE\_MODIFYING\_VIEW tensor offset

Definition at line 131 of file `tensor_wrap_specs.h`.

### 8.379.3.7 reference\_name

```
std::string nntrainer::TensorSpecV2::reference_name
```

reference name

Definition at line 132 of file `tensor_wrap_specs.h`.

### 8.379.3.8 request\_type

```
RequestType nntrainer::TensorSpecV2::request_type = RequestType::UNIQUE
```

Type of request

Definition at line 123 of file `tensor_wrap_specs.h`.

The documentation for this struct was generated from the following file:

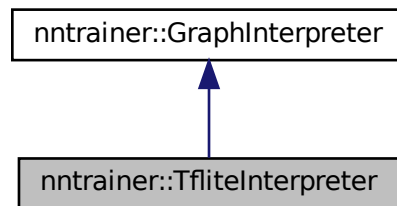
- [tensor/tensor\\_wrap\\_specs.h](#)

## 8.380 nntrainer::TfliteInterpreter Class Reference

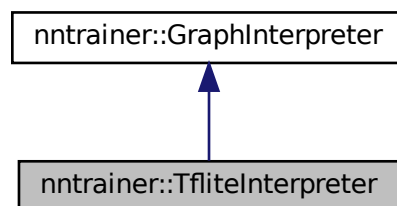
tflite graph interpreter class

```
#include <tflite_interpreter.h>
```

Inheritance diagram for nntrainer::TfliteInterpreter:



Collaboration diagram for nntrainer::TfliteInterpreter:



### Public Member Functions

- [TfliteInterpreter](#) (const [AppContext](#) &app\_context\_<sub>\_=AppContext::Global()</sub>)  
*Construct a new tflite Graph Interpreter object.*
- virtual [~TfliteInterpreter](#) ()=default  
*Destroy the Tflite Interpreter object.*
- void [serialize](#) (const [GraphRepresentation](#) &representation, const std::string &out) override
- [GraphRepresentation](#) [deserialize](#) (const std::string &in) override  
*deserialize graph from a stream*

### 8.380.1 Detailed Description

tflite graph interpreter class

Definition at line 24 of file tflite\_interpreter.h.

## 8.380.2 Constructor & Destructor Documentation

### 8.380.2.1 TfliteInterpreter()

```
nntainer::TfliteInterpreter::TfliteInterpreter (
    const AppContext & app_context_ = AppContext::Global\(\) ) [inline]
```

Construct a new tflite Graph Interpreter object.

#### Parameters

|                           |                              |
|---------------------------|------------------------------|
| <i>app_↔<br/>context_</i> | app context to create layers |
|---------------------------|------------------------------|

Definition at line 31 of file tflite\_interpreter.h.

### 8.380.2.2 ~TfliteInterpreter()

```
virtual nntainer::TfliteInterpreter::~~TfliteInterpreter ( ) [virtual], [default]
```

Destroy the Tflite Interpreter object.

## 8.380.3 Member Function Documentation

### 8.380.3.1 deserialize()

```
GraphRepresentation nntainer::TfliteInterpreter::deserialize (
    const std::string & in ) [override], [virtual]
```

deserialize graph from a stream

#### Parameters

|           |                 |
|-----------|-----------------|
| <i>in</i> | input file name |
|-----------|-----------------|

#### Returns

GraphRepresentation graph representation

===== list of things to consider ===== we need to reconstruct some properties from the shape eg) units are not saved as a property

NYI!

Implements [nntrainer::GraphInterpreter](#).

Definition at line 664 of file `tflite_interpreter.cpp`.

### 8.380.3.2 `serialize()`

```
void nntrainer::TfliteInterpreter::serialize (
    const GraphRepresentation & representation,
    const std::string & out ) [override], [virtual]
```

**Todo** check if graph is finalized & initialized and ready to serialize.

0. remove batch normalization layer in GraphRepresentation

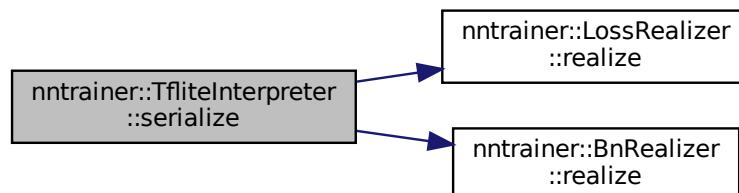
1. remove loss layer in GraphRepresentation
2. The graph must have weights, input dims, output dims set

build TfOpldxMap from opNodes

Implements [nntrainer::GraphInterpreter](#).

Definition at line 628 of file `tflite_interpreter.cpp`.

Here is the call graph for this function:



The documentation for this class was generated from the following files:

- [compiler/tflite\\_interpreter.h](#)
- [compiler/tflite\\_interpreter.cpp](#)



## 8.381 nntainer::TfOpNode Class Reference

tensorflow operational node representation. This class contains, information to build operation flatbuffer

```
#include <tflite_opnode.h>
```

### Public Types

- using **Variables** = std::vector< const Tensor \* >
- using **TransformFn** = std::function< std::vector< Tensor >(std::vector< const Tensor \* > &)>

### Public Member Functions

- [TfOpNode](#) ()  
*Construct a new Tf object.*
- void [finalize](#) ()  
*finalize tf op node will be transformed to required variables in this phase, weights are merged into inputs*
- void [setLayerNode](#) (const [LayerNode](#) &layer)  
*Set common informations from layer node.*
- void [setWeightTransformFn](#) (TransformFn fn)  
*Set the Weight Transform Fn object.*
- void [setInputTransformFn](#) (TransformFn fn)  
*Set the Input Transform Fn object.*
- void [setOpType](#) (tflite::BuiltinOperator op\_type\_)  
*Set the Op Type object.*
- void [setBuiltinOptions](#) (tflite::BuiltinOptions builtin\_option\_type\_, const flatbuffers::Offset< void > &builtin\_↵ ops\_)  
*Set the Builtin Options object,.*
- void [setNeedReorderWeight](#) ()  
*Set the Need Reorder Weight object.*
- void [setTrainable](#) (bool trainable)  
*Set the Trainable object.*
- void [weightReorder](#) (unsigned int node\_count)  
*Reorder Weight in case of NCHW --> NHWC.*
- Variables & [getInputs](#) ()  
*Get the Inputs object.*
- const Variables & [getWeights](#) () const  
*Get the weights object.*
- Variables & [getWeights](#) ()  
*Get the weights object.*
- const Variables & [getInputs](#) () const  
*Get the Inputs object.*
- Variables & [getOutputs](#) ()  
*Get the Outputs object.*
- const Variables & [getOutputs](#) () const  
*Get the Outputs object.*
- bool [isInputNode](#) () const  
*check if this op node is model input*
- bool [isOutputNode](#) () const

- check if this op node is model output*

  - bool `isVirtualNode ()` const

*check if this op node is virtual node*
- bool `isNeedReorder ()` const

*check if this layer need to reorder*
- bool `isTrainable ()` const

*check if this layer is trainable*
- const `tflite::BuiltinOperator` `getOpType ()` const

*Get the Op Type object.*
- const `tflite::BuiltinOptions` `getOptionType ()` const

*Get the Op Type object.*
- `flatbuffers::Offset< void >` `getBuiltinOps ()` const

*Get the Op Options object.*
- const `std::vector< TfOpNode * > &` `getInputNodes ()` const

*Get input nodes.*
- void `arity (size_t value)`

*Set arity.*
- const unsigned `arity ()` const

*Get arity.*
- void `setArg (size_t index, TfOpNode *node)`

*Set n-th argument of the node.*
- `TfOpNode * arg (size_t index)` const

*Get n-th argument of the node.*

### 8.381.1 Detailed Description

tensorflow operational node representation. This class contains, information to build operation flatbuffer

Definition at line 33 of file `tflite_opnode.h`.

### 8.381.2 Constructor & Destructor Documentation

#### 8.381.2.1 TfOpNode()

```
nntrainer::TfOpNode::TfOpNode ( )
```

Construct a new Tf object.

Definition at line 22 of file `tflite_opnode.cpp`.

### 8.381.3 Member Function Documentation

### 8.381.3.1 arg()

```
TfOpNode* nntainer::TfOpNode::arg (
    size_t index ) const [inline]
```

Get n-th argument of the node.

#### Returns

[TfOpNode](#) \*input\_nodes.at(index)

Definition at line 248 of file tflite\_opnode.h.

### 8.381.3.2 arity() [1/2]

```
const unsigned nntainer::TfOpNode::arity ( ) const [inline]
```

Get arity.

#### Returns

const unsigned input\_nodes.size()

Definition at line 233 of file tflite\_opnode.h.

### 8.381.3.3 arity() [2/2]

```
void nntainer::TfOpNode::arity (
    size_t value ) [inline]
```

Set arity.

#### Parameters

|              |              |
|--------------|--------------|
| <i>value</i> | value to set |
|--------------|--------------|

Definition at line 226 of file tflite\_opnode.h.

### 8.381.3.4 finalize()

```
void nntainer::TfOpNode::finalize ( )
```

finalize tf op node will be transformed to required variables in this phase, weights are merged into inputs

basically, `result.size() == v.size()` except `InputLayer` because a `Transpose` operator is added for converting `nchw` to `nhwc`

**Todo** comment out below codes. `TfOpNode` needs to have `LayerNode` pointer

Definition at line 177 of file `tflite_opnode.cpp`.

### 8.381.3.5 getBuiltinOps()

```
flatbuffers::Offset< void > nntrainer::TfOpNode::getBuiltinOps ( ) const
```

Get the `Op` Options object.

#### Parameters

|          |                    |
|----------|--------------------|
| <i>f</i> | Flatbuffer Builder |
|----------|--------------------|

#### Return values

|              |   |
|--------------|---|
| <i>const</i> | <code>tflite::Offset&lt;void&gt;</code> |
|--------------|---|

Definition at line 201 of file `tflite_opnode.cpp`.

### 8.381.3.6 getInputNodes()

```
const std::vector<TfOpNode *>& nntrainer::TfOpNode::getInputNodes ( ) const [inline]
```

Get input nodes.

#### Returns

`const std::vector<TfOpNode *> &input_nodes`

Definition at line 219 of file `tflite_opnode.h`.

### 8.381.3.7 getInputs() [1/2]

```
Variables& nntrainer::TfOpNode::getInputs ( ) [inline]
```

Get the Inputs object.

#### Returns

`Variables& inputs`

Definition at line 115 of file `tflite_opnode.h`.

### 8.381.3.8 getInputs() [2/2]

```
const Variables& nntrainer::TfOpNode::getInputs ( ) const [inline]
```

Get the Inputs object.

#### Returns

const Variables& inputs

Definition at line 136 of file tflite\_opnode.h.

### 8.381.3.9 getOptionType()

```
const tflite::BuiltinOptions nntrainer::TfOpNode::getOptionType ( ) const [inline]
```

Get the [Op](#) Type object.

#### Returns

const tflite::BuiltinOperator

Definition at line 203 of file tflite\_opnode.h.

### 8.381.3.10 getOpType()

```
const tflite::BuiltinOperator nntrainer::TfOpNode::getOpType ( ) const [inline]
```

Get the [Op](#) Type object.

#### Returns

const tflite::BuiltinOperator

Definition at line 196 of file tflite\_opnode.h.

### 8.381.3.11 getOutputs() [1/2]

```
Variables& nntrainer::TfOpNode::getOutputs ( ) [inline]
```

Get the Outputs object.

#### Returns

Variables&

Definition at line 143 of file tflite\_opnode.h.

**8.381.3.12 getOutputs()** [2/2]

```
const Variables& nntrainer::TfOpNode::getOutputs ( ) const [inline]
```

Get the Outputs object.

**Returns**

const Variables& outputs

Definition at line 150 of file tflite\_opnode.h.

**8.381.3.13 getWeights()** [1/2]

```
Variables& nntrainer::TfOpNode::getWeights ( ) [inline]
```

Get the weights object.

**Returns**

Variables& weights

Definition at line 129 of file tflite\_opnode.h.

**8.381.3.14 getWeights()** [2/2]

```
const Variables& nntrainer::TfOpNode::getWeights ( ) const [inline]
```

Get the weights object.

**Returns**

const Variables& weights

Definition at line 122 of file tflite\_opnode.h.

**8.381.3.15 isInputNode()**

```
bool nntrainer::TfOpNode::isInputNode ( ) const [inline]
```

check if this op node is model input

## Return values

|              |                               |
|--------------|-------------------------------|
| <i>true</i>  | if op node is model input     |
| <i>false</i> | if op node is not model input |

Definition at line 158 of file tflite\_opnode.h.

**8.381.3.16 isNeedReorder()**

```
bool nntrainer::TfOpNode::isNeedReorder ( ) const [inline]
```

check if this layer need to reorder

## Returns

true if weight need to reorder  
false if reordering is not required

Definition at line 181 of file tflite\_opnode.h.

**8.381.3.17 isOutputNode()**

```
bool nntrainer::TfOpNode::isOutputNode ( ) const [inline]
```

check if this op node is model output

## Return values

|              |                                |
|--------------|--------------------------------|
| <i>true</i>  | if op node is model output     |
| <i>false</i> | if op node is not model output |

Definition at line 166 of file tflite\_opnode.h.

**8.381.3.18 isTrainable()**

```
bool nntrainer::TfOpNode::isTrainable ( ) const [inline]
```

check if this layer is trainable

## Returns

true if layer(OpNode) trainable  
false if layer(OpNode) non-trainable

Definition at line 189 of file tflite\_opnode.h.

**8.381.3.19 isVirtualNode()**

```
bool nntrainer::TfOpNode::isVirtualNode ( ) const [inline]
```

check if this op node is virtual node

virtual node is a node that will not be exported

Definition at line 173 of file tflite\_opnode.h.

**8.381.3.20 setArg()**

```
void nntrainer::TfOpNode::setArg (
    size_t index,
    TfOpNode * node ) [inline]
```

Set n-th argument of the node.

**Parameters**

|              |                         |
|--------------|-------------------------|
| <i>index</i> | argument index to set   |
| <i>node</i>  | the node to be argument |

Definition at line 241 of file tflite\_opnode.h.

**8.381.3.21 setBuiltinOptions()**

```
void nntrainer::TfOpNode::setBuiltinOptions (
    tflite::BuiltinOptions builtin_option_type_,
    const flatbuffers::Offset< void > & builtin_ops_ )
```

Set the Builtin Options object,.

**Note**

this can go private, export from a layer and fill this out

**Parameters**

|                                   |                                  |
|-----------------------------------|----------------------------------|
| <i>builtin_option_↔<br/>type_</i> | builtin option type              |
| <i>builtin_ops_</i>               | flatbuffer offset of builtin_ops |

Definition at line 218 of file tflite\_opnode.cpp.



### 8.381.3.22 setInputTransformFn()

```
void nntrainer::TfOpNode::setInputTransformFn (
    TransformFn fn )
```

Set the Input Transform Fn object.

#### Parameters

|           |                              |
|-----------|------------------------------|
| <i>fn</i> | fn will be called before get |
|-----------|------------------------------|

Definition at line 118 of file tflite\_opnode.cpp.

### 8.381.3.23 setLayerNode()

```
void nntrainer::TfOpNode::setLayerNode (
    const LayerNode & layer )
```

Set common informations from layer node.

#### Parameters

|              |                 |
|--------------|-----------------|
| <i>layer</i> | node layer node |
|--------------|-----------------|

**Todo** support more loss layers

set to graph output node if output connection of the node includes loss layer string

#### Note

this is workaround because it cannot be guaranteed that a loss layer always has a loss type in its name.

There are two ways to pass `GraphRepresentation` parameters to `serialize` method.

1. with loss layer at the end of the graph
2. without loss layer but last node has loss layer output connection

Loss layer of the first case is removed by `LossRealizer` and the previous layer of the loss layer is set as the output node. And, the below logic is for the second case.

assume that loss layers have single output

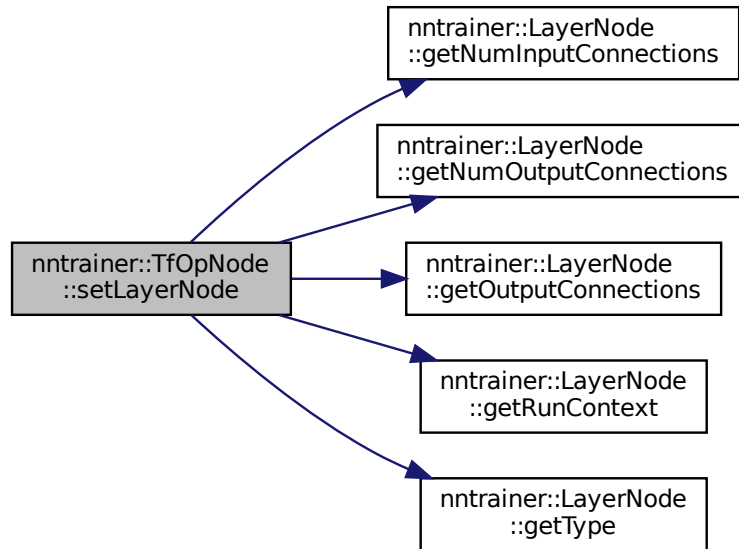
**Todo** support more virtual nodes

Q1) Why convert from NCHW to NHWC? A1) the tflite uses NHWC format; nntrainer uses NCHW

Q2) Why are only output tensors reshaped? A2) the tflite needs only one tensor between nodes. Therefore, basically, outputs are used for tflite tensors

Definition at line 38 of file tflite\_opnode.cpp.

Here is the call graph for this function:



#### 8.381.3.24 setNeedReorderWeight()

```
void nntrainer::TfOpNode::setNeedReorderWeight ( ) [inline]
```

Set the Need Reorder [Weight](#) object.

Definition at line 95 of file tflite\_opnode.h.

#### 8.381.3.25 setOpType()

```
void nntrainer::TfOpNode::setOpType (
    tflite::BuiltinOperator op_type_ ) [inline]
```

Set the [Op](#) Type object.

## Parameters

|                             |                |
|-----------------------------|----------------|
| <i>op_↔</i><br><i>type_</i> | operation type |
|-----------------------------|----------------|

Definition at line 79 of file `tflite_opnode.h`.

### 8.381.3.26 setTrainable()

```
void nntrainer::TfOpNode::setTrainable (
    bool trainable ) [inline]
```

Set the Trainable object.

Definition at line 101 of file `tflite_opnode.h`.

### 8.381.3.27 setWeightTransformFn()

```
void nntrainer::TfOpNode::setWeightTransformFn (
    TransformFn fn )
```

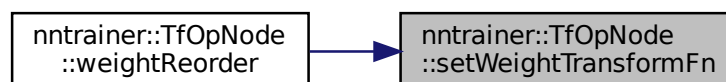
Set the [Weight](#) Transform Fn object.

## Parameters

|           |                              |
|-----------|------------------------------|
| <i>fn</i> | fn will be called before get |
|-----------|------------------------------|

Definition at line 116 of file `tflite_opnode.cpp`.

Here is the caller graph for this function:



### 8.381.3.28 weightReorder()

```
void nntrainer::TfOpNode::weightReorder (
    unsigned int node_count )
```

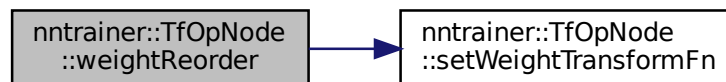
Reorder [Weight](#) in case of NCHW --> NHWC.

#### Parameters

|                   |  |
|-------------------|--|
| <i>node_count</i> |  |
|-------------------|--|

Definition at line 120 of file `tflite_opnode.cpp`.

Here is the call graph for this function:



The documentation for this class was generated from the following files:

- [compiler/tflite\\_opnode.h](#)
- [compiler/tflite\\_opnode.cpp](#)

## 8.382 tflite::TileOptionsBuilder Struct Reference

### Public Types

- typedef TileOptions **Table**

### Public Member Functions

- **TileOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **TileOptionsBuilder** & **operator=** (const [TileOptionsBuilder](#) &)
- flatbuffers::Offset< TileOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.382.1 Detailed Description

Definition at line 5132 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

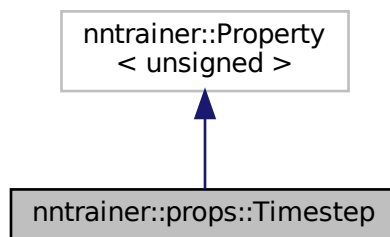
- compiler/tf\_schema\_generated.h

## 8.383 nntainer::props::Timestep Class Reference

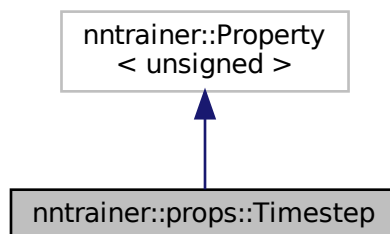
timestep property, timestep is used to identify for which timestep should the lstm/gru/rnn layer do the operation for

```
#include <common_properties.h>
```

Inheritance diagram for nntainer::props::Timestep:



Collaboration diagram for nntainer::props::Timestep:



### Public Types

- using [prop\\_tag](#) = uint\_prop\_tag

## Static Public Attributes

- static constexpr const char \* `key` = "timestep"

### 8.383.1 Detailed Description

timestep property, timestep is used to identify for which timestep should the lstm/gru/rnn layer do the operation for

Definition at line 1105 of file `common_properties.h`.

### 8.383.2 Member Typedef Documentation

#### 8.383.2.1 `prop_tag`

```
using nntrainer::props::Timestep::prop_tag = uint_prop_tag
```

property type

Definition at line 1108 of file `common_properties.h`.

### 8.383.3 Member Data Documentation

#### 8.383.3.1 `key`

```
constexpr const char* nntrainer::props::Timestep::key = "timestep" [static], [constexpr]
```

unique key to access

Definition at line 1107 of file `common_properties.h`.

The documentation for this class was generated from the following file:

- [layers/common\\_properties.h](#)

## 8.384 `tflite::TopKV2OptionsBuilder` Struct Reference

### Public Types

- typedef `TopKV2Options` **Table**

## Public Member Functions

- **TopKV2OptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **TopKV2OptionsBuilder** & **operator=** (const **TopKV2OptionsBuilder** &)
- flatbuffers::Offset< **TopKV2Options** > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.384.1 Detailed Description

Definition at line 4526 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

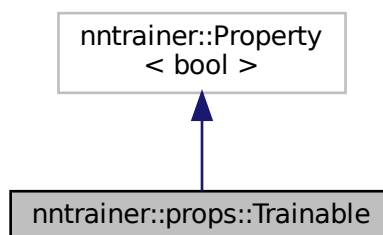
- compiler/tf\_schema\_generated.h

## 8.385 nntainer::props::Trainable Class Reference

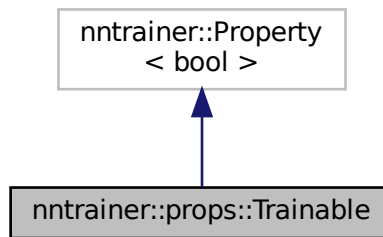
trainable property, use this to set and check how if certain layer is trainable

```
#include <common_properties.h>
```

Inheritance diagram for nntainer::props::Trainable:



Collaboration diagram for `nntrainer::props::Trainable`:



## Public Types

- using `prop_tag` = `bool_prop_tag`

## Public Member Functions

- [Trainable](#) (`bool val=true`)  
*Construct a new [Trainable](#) object.*

## Static Public Attributes

- static constexpr const char \* `key` = "trainable"

### 8.385.1 Detailed Description

trainable property, use this to set and check how if certain layer is trainable

Definition at line 99 of file `common_properties.h`.

### 8.385.2 Constructor & Destructor Documentation

#### 8.385.2.1 Trainable()

```
nntrainer::props::Trainable::Trainable (
    bool val = true ) [inline]
```

Construct a new [Trainable](#) object.

Definition at line 105 of file `common_properties.h`.

The documentation for this class was generated from the following file:

- [layers/common\\_properties.h](#)



## 8.386 tflite::TransposeConvOptionsBuilder Struct Reference

### Public Types

- typedef TransposeConvOptions **Table**

### Public Member Functions

- void **add\_padding** (tflite::Padding padding)
- void **add\_stride\_w** (int32\_t stride\_w)
- void **add\_stride\_h** (int32\_t stride\_h)
- **TransposeConvOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [TransposeConvOptionsBuilder](#) & **operator=** (const [TransposeConvOptionsBuilder](#) &)
- flatbuffers::Offset< TransposeConvOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

#### 8.386.1 Detailed Description

Definition at line 5473 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.387 tflite::TransposeOptionsBuilder Struct Reference

### Public Types

- typedef TransposeOptions **Table**

### Public Member Functions

- **TransposeOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [TransposeOptionsBuilder](#) & **operator=** (const [TransposeOptionsBuilder](#) &)
- flatbuffers::Offset< TransposeOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.387.1 Detailed Description

Definition at line 4640 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.388 `tflite::Uint16VectorBuilder` Struct Reference

### Public Types

- typedef `Uint16Vector` **Table**

### Public Member Functions

- void **add\_values** (`flatbuffers::Offset< flatbuffers::Vector< uint16_t >>` values)
- **Uint16VectorBuilder** (`flatbuffers::FlatBufferBuilder &_fbb`)
- [Uint16VectorBuilder](#) & **operator=** (const [Uint16VectorBuilder](#) &)
- `flatbuffers::Offset< Uint16Vector >` **Finish** ()

### Public Attributes

- `flatbuffers::FlatBufferBuilder &` **fbb\_**
- `flatbuffers::uoffset_t` **start\_**

### 8.388.1 Detailed Description

Definition at line 2225 of file `tf_schema_generated.h`.

The documentation for this struct was generated from the following file:

- `compiler/tf_schema_generated.h`

## 8.389 `tflite::Uint8VectorBuilder` Struct Reference

### Public Types

- typedef `Uint8Vector` **Table**

### Public Member Functions

- void **add\_values** (`flatbuffers::Offset< flatbuffers::Vector< uint8_t >>` values)
- **Uint8VectorBuilder** (`flatbuffers::FlatBufferBuilder &_fbb`)
- [Uint8VectorBuilder](#) & **operator=** (const [Uint8VectorBuilder](#) &)
- `flatbuffers::Offset< Uint8Vector >` **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.389.1 Detailed Description

Definition at line 2278 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.390 tflite::UnidirectionalSequenceLSTMOptionsBuilder Struct Reference

### Public Types

- typedef UnidirectionalSequenceLSTMOptions **Table**

### Public Member Functions

- void **add\_fused\_activation\_function** (tflite::ActivationFunctionType fused\_activation\_function)
- void **add\_cell\_clip** (float cell\_clip)
- void **add\_proj\_clip** (float proj\_clip)
- void **add\_time\_major** (bool time\_major)
- void **add\_asymmetric\_quantize\_inputs** (bool asymmetric\_quantize\_inputs)
- **UnidirectionalSequenceLSTMOptionsBuilder** (flatbuffers::FlatBufferBuilder & fbb)
- **UnidirectionalSequenceLSTMOptionsBuilder** & **operator=** (const **UnidirectionalSequenceLSTMOptionsBuilder** &)
- flatbuffers::Offset< UnidirectionalSequenceLSTMOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.390.1 Detailed Description

Definition at line 3821 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.391 tflite::UniqueOptionsBuilder Struct Reference

### Public Types

- typedef UniqueOptions **Table**

### Public Member Functions

- void **add\_idx\_out\_type** (tflite::TensorType idx\_out\_type)
- **UniqueOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **UniqueOptionsBuilder** & **operator=** (const **UniqueOptionsBuilder** &)
- flatbuffers::Offset< UniqueOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.391.1 Detailed Description

Definition at line 6421 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

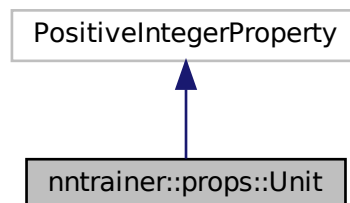
- compiler/tf\_schema\_generated.h

## 8.392 nntainer::props::Unit Class Reference

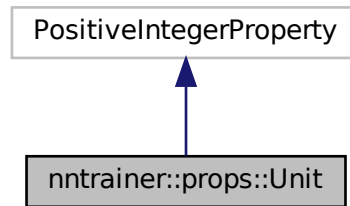
unit property, unit is used to measure how many weights are there

```
#include <common_properties.h>
```

Inheritance diagram for nntainer::props::Unit:



Collaboration diagram for nntrainer::props::Unit:



## Public Types

- using `prop_tag` = `uint_prop_tag`

## Static Public Attributes

- static constexpr const char \* `key` = "unit"

### 8.392.1 Detailed Description

unit property, unit is used to measure how many weights are there

Definition at line 88 of file `common_properties.h`.

### 8.392.2 Member Typedef Documentation

#### 8.392.2.1 `prop_tag`

```
using nntrainer::props::Unit::prop_tag = uint_prop_tag
```

property type

Definition at line 91 of file `common_properties.h`.

### 8.392.3 Member Data Documentation

### 8.392.3.1 key

```
constexpr const char* nntrainer::props::Unit::key = "unit" [static], [constexpr]
```

unique key to access

Definition at line 90 of file common\_properties.h.

The documentation for this class was generated from the following file:

- [layers/common\\_properties.h](#)

## 8.393 tflite::UnpackOptionsBuilder Struct Reference

### Public Types

- typedef UnpackOptions **Table**

### Public Member Functions

- void **add\_num** (int32\_t num)
- void **add\_axis** (int32\_t axis)
- **UnpackOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **UnpackOptionsBuilder** & **operator=** (const **UnpackOptionsBuilder** &)
- flatbuffers::Offset< UnpackOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.393.1 Detailed Description

Definition at line 6080 of file tf\_schema\_generated.h.

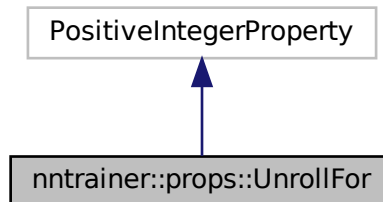
The documentation for this struct was generated from the following file:

- [compiler/tf\\_schema\\_generated.h](#)

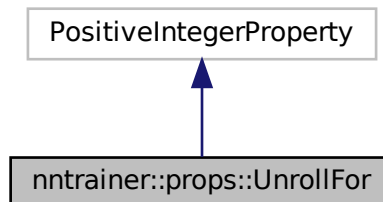
## 8.394 nntainer::props::UnrollFor Class Reference

Property check `unroll_for`.

Inheritance diagram for `nntainer::props::UnrollFor`:



Collaboration diagram for `nntainer::props::UnrollFor`:



### Public Types

- using `prop_tag` = `uint_prop_tag`

### Public Member Functions

- `UnrollFor` (const unsigned &`value`=1)

### Static Public Attributes

- static constexpr const char \* `key` = "unroll\_for"

### 8.394.1 Detailed Description

Property check unroll\_for.

Definition at line 39 of file recurrent\_realizer.cpp.

The documentation for this class was generated from the following file:

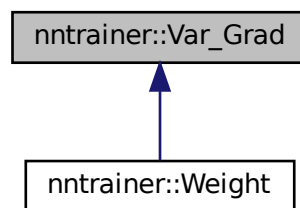
- compiler/recurrent\_realizer.cpp

### 8.395 nntrainer::Var\_Grad Class Reference

Variable with Gradient, and its corresponding need\_gradient property.

```
#include <var_grad.h>
```

Inheritance diagram for nntrainer::Var\_Grad:



### Public Types

- typedef [VarGradSpec](#) Spec  
Specification of the [Var\\_Grad](#).

### Public Member Functions

- [Var\\_Grad](#) ()  
*Var\_Grad* default constructor.
- virtual [~Var\\_Grad](#) ()=default  
*Var\_Grad* default destructor.
- [Var\\_Grad](#) (const TensorDim &dim, const Tensor::Initializer init=Tensor::Initializer::NONE, bool ng=true, bool alloc\_now=false, const std::string &name="")  
Construct a new [Var\\_Grad](#) object.
- [Var\\_Grad](#) (const [Spec](#) &spec, bool alloc\_now=false)  
Construct a new [Var\\_Grad](#) object.
- [Var\\_Grad](#) (const Tensor &v, const Tensor &g, const std::string &n="", bool [is\\_dependent](#)=false)



- Construct a new *Var\_Grad* object.

  - `Var_Grad` (Tensor \*v, Tensor \*g, bool `is_dependent`=false)

Construct a new *Var\_Grad* object.
- `Var_Grad` (const `Var_Grad` &rhs)=default

Copy constructor for *Var\_Grad*.
- `Var_Grad` (`Var_Grad` &&rhs)=default

Move constructor for *Var\_Grad*.
- `Var_Grad` & `operator=` (const `Var_Grad` &rhs)=default

copy assigment
- `Var_Grad` & `operator=` (`Var_Grad` &&rhs)=default

move assignment
- virtual void `initializeVariable` (const Tensor &preallocated=Tensor())

Initialize the variable.
- virtual void `initializeGradient` (const Tensor &preallocated=Tensor())

Initialize the gradient for the variable.
- TensorDim `getDim` () const

Get the TensorDim.
- const std::string & `getName` () const

Get the name of the variable.
- const std::string & `getGradientName` () const

Get the name of the gradient.
- Tensor `getVariable` () const

Get the variable tensor.
- Tensor `getGradient` () const

Get the Gradient tensor.
- void `resetGradient` ()

Reset the gradient to 0.
- void `setBatchSize` (unsigned int batch)

Set batch size.
- Tensor & `getVariableRef` ()

Get the variable tensor (by reference)
- Tensor & `getGradientRef` ()

Get the Gradient tensor (by reference)
- const Tensor & `getVariableRef` () const

Get the variable tensor (by reference)
- const Tensor & `getGradientRef` () const

Get the Gradient tensor (by reference)
- bool `hasGradient` () const

If this variable has gradient.
- bool `isDependent` () const

check if given weight is dependent to other weight
- void `setAsGradientFirstAccess` ()

Set the As First Gradient Access.
- void `setAsGradientLastAccess` ()

Set the As Gradient Last Access object.
- bool `isGradientFirstAccess` () const

check if given weight at the last execution order (first access of gradient)
- bool `isGradientLastAccess` () const

check if given weight at the first execution order (last access of gradient)
- float `getGradientNorm` () const

Get the norm of the gradient.

## Static Public Attributes

- static const std::string **grad\_suffix** = ":grad"

## Protected Attributes

- bool [is\\_dependent](#)
- bool [is\\_first\\_access\\_gradient](#)
- bool [is\\_last\\_access\\_gradient](#)
- std::shared\_ptr< Tensor > [var](#)
- std::shared\_ptr< Tensor > [grad](#)

### 8.395.1 Detailed Description

Variable with Gradient, and its corresponding need\_gradient property.

Definition at line 28 of file var\_grad.h.

### 8.395.2 Member Typedef Documentation

#### 8.395.2.1 Spec

```
typedef VarGradSpec nntrainer::Var_Grad::Spec
```

Specification of the [Var\\_Grad](#).

The tuple values are dimension, need\_gradient property, and the name of the [Var\\_Grad](#) object.

Definition at line 36 of file var\_grad.h.

### 8.395.3 Constructor & Destructor Documentation

#### 8.395.3.1 Var\_Grad() [1/7]

```
nntrainer::Var_Grad::Var_Grad ( ) [inline]
```

[Var\\_Grad](#) default constructor.

##### Note

Default variable is not need\_gradient as gradient is 0 dim tensor

Definition at line 42 of file var\_grad.h.

#### 8.395.3.2 Var\_Grad() [2/7]

```
nntrainer::Var_Grad::Var_Grad (
    const TensorDim & dim,
    const Tensor::Initializer init = Tensor::Initializer::NONE,
    bool ng = true,
    bool alloc_now = false,
    const std::string & name = "" ) [explicit]
```

Construct a new [Var\\_Grad](#) object.

## Parameters

|                  |  |
|------------------|--|
| <i>dim</i>       | Variable and gradient tensor dimension                     |
| <i>ng</i>        | If the variable is need_gradient                           |
| <i>alloc_now</i> | The memory for the var_grad tensors be allocated upon init |
| <i>name</i>      | Name for this <a href="#">Var_Grad</a>                     |

**Todo** gradient initializer should be none, and then they should be set zero right before using by the user itself.

Definition at line 21 of file var\_grad.cpp.

**8.395.3.3 Var\_Grad()** [3/7]

```
nntrainer::Var_Grad::Var_Grad (
    const Spec & spec,
    bool alloc_now = false ) [inline], [explicit]
```

Construct a new [Var\\_Grad](#) object.

## Parameters

|             |  |
|-------------|--|
| <i>spec</i> | <a href="#">Var_Grad</a> specification |
|-------------|--|

Definition at line 67 of file var\_grad.h.

**8.395.3.4 Var\_Grad()** [4/7]

```
nntrainer::Var_Grad::Var_Grad (
    const Tensor & v,
    const Tensor & g,
    const std::string & n = "",
    bool is_dependent = false ) [inline], [explicit]
```

Construct a new [Var\\_Grad](#) object.

## Parameters

|                     |  |
|---------------------|--|
| <i>v</i>            | Already created variable object        |
| <i>g</i>            | Already created gradient object        |
| <i>n</i>            | Name for this <a href="#">Var_Grad</a> |
| <i>is_dependent</i> | true if the var grad is dependent      |

**Note**

This API is not recommended for usage and must be used for internal uses only, as [Var\\_Grad](#) does not own the tensors *v* and *g*, and can go invalid if the owner of these tensors free the tensors.

Definition at line 87 of file `var_grad.h`.

**8.395.3.5 Var\_Grad() [5/7]**

```
nntrainer::Var_Grad::Var_Grad (
    Tensor * v,
    Tensor * g,
    bool is_dependent = false ) [inline], [explicit]
```

Construct a new [Var\\_Grad](#) object.

**Parameters**

|                     |   |
|---------------------|---|
| <i>v</i>            | ptr to already created variable tensor  |
| <i>g</i>            | ptr to already created gradient tensor  |
| <i>is_dependent</i> | true if the given var grad is dependent |

Definition at line 107 of file `var_grad.h`.

**8.395.3.6 Var\_Grad() [6/7]**

```
nntrainer::Var_Grad::Var_Grad (
    const Var_Grad & rhs ) [default]
```

Copy constructor for [Var\\_Grad](#).

**Parameters**

|            |  |
|------------|--|
| <i>rhs</i> | <a href="#">Var_Grad</a> to construct from |
|------------|--|

**8.395.3.7 Var\_Grad() [7/7]**

```
nntrainer::Var_Grad::Var_Grad (
    Var_Grad && rhs ) [default]
```

Move constructor for [Var\\_Grad](#).

## Parameters

|            |  |
|------------|--|
| <i>rhs</i> | <a href="#">Var_Grad</a> to construct from |
|------------|--|

## 8.395.4 Member Function Documentation

### 8.395.4.1 getDim()

```
TensorDim nntrainer::Var_Grad::getDim ( ) const [inline]
```

Get the TensorDim.

**Returns**

TensorDim Dimension

Definition at line 166 of file var\_grad.h.

### 8.395.4.2 getGradient()

```
Tensor nntrainer::Var_Grad::getGradient ( ) const [inline]
```

Get the Gradient tensor.

**Returns**

Tensor Gradient tensor

Definition at line 194 of file var\_grad.h.

### 8.395.4.3 getGradientName()

```
const std::string& nntrainer::Var_Grad::getGradientName ( ) const [inline]
```

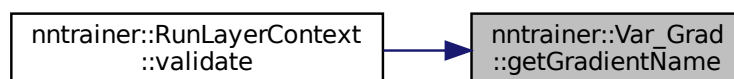
Get the name of the gradient.

**Returns**

std::string name of the gradient

Definition at line 180 of file var\_grad.h.

Here is the caller graph for this function:



#### 8.395.4.4 getGradientNorm()

```
float nntrainer::Var_Grad::getGradientNorm ( ) const [inline]
```

Get the norm of the gradient.

##### Returns

float l2 norm of the gradient

Definition at line 299 of file var\_grad.h.

#### 8.395.4.5 getGradientRef() [1/2]

```
Tensor& nntrainer::Var_Grad::getGradientRef ( ) [inline]
```

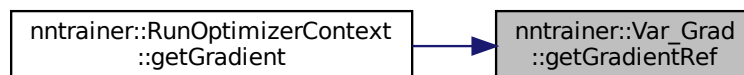
Get the Gradient tensor (by reference)

##### Returns

Tensor Gradient tensor

Definition at line 228 of file var\_grad.h.

Here is the caller graph for this function:



#### 8.395.4.6 getGradientRef() [2/2]

```
const Tensor& nntrainer::Var_Grad::getGradientRef ( ) const [inline]
```

Get the Gradient tensor (by reference)

##### Returns

Tensor Gradient tensor

Definition at line 242 of file var\_grad.h.

### 8.395.4.7 getName()

```
const std::string& nntrainer::Var_Grad::getName ( ) const [inline]
```

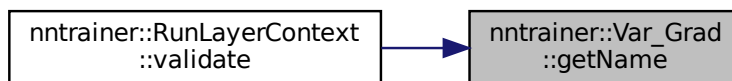
Get the name of the variable.

#### Returns

std::string name of the variable

Definition at line 173 of file var\_grad.h.

Here is the caller graph for this function:



### 8.395.4.8 getVariable()

```
Tensor nntrainer::Var_Grad::getVariable ( ) const [inline]
```

Get the variable tensor.

#### Returns

Tensor Variable tensor

Definition at line 187 of file var\_grad.h.

**8.395.4.9** `getVariableRef()` [1/2]

```
Tensor& nntrainer::Var_Grad::getVariableRef ( ) [inline]
```

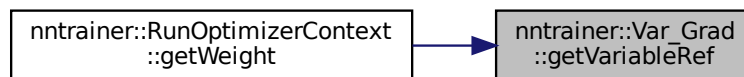
Get the variable tensor (by reference)

**Returns**

Tensor Variable tensor

Definition at line 221 of file var\_grad.h.

Here is the caller graph for this function:

**8.395.4.10** `getVariableRef()` [2/2]

```
const Tensor& nntrainer::Var_Grad::getVariableRef ( ) const [inline]
```

Get the variable tensor (by reference)

**Returns**

Tensor Variable tensor

Definition at line 235 of file var\_grad.h.

**8.395.4.11** `hasGradient()`

```
bool nntrainer::Var_Grad::hasGradient ( ) const [inline]
```

If this variable has gradient.

**Returns**

true if the var\_grad as gradient set, else false

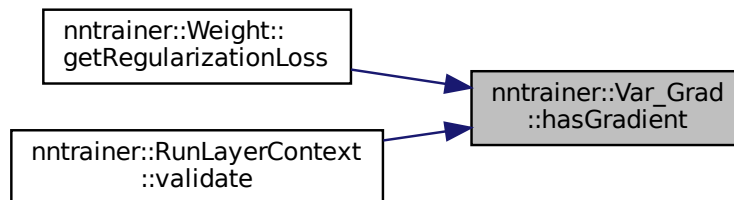


**Note**

this is can return is the var\_grad needs gradient but it not empty

Definition at line 251 of file var\_grad.h.

Here is the caller graph for this function:

**8.395.4.12 initializeGradient()**

```
void nntrainer::Var_Grad::initializeGradient (
    const Tensor & preallocated = Tensor() ) [virtual]
```

Initialize the gradient for the variable.

**Parameters**

|                     |   |
|---------------------|---|
| <i>preallocated</i> | if initialized, use this tensor for gradient memory |
|---------------------|---|

Making a new tensor is intentional here as this tensor is not shared with other layers but the internal memory is.

intentionally not initialized tensor memory for shared tensors

Definition at line 50 of file var\_grad.cpp.

**8.395.4.13 initializeVariable()**

```
void nntrainer::Var_Grad::initializeVariable (
    const Tensor & preallocated = Tensor() ) [virtual]
```

Initialize the variable.

## Parameters

|                     |   |
|---------------------|---|
| <i>preallocated</i> | if initialized, use this tensor for variable memory |
|---------------------|---|

Making a new tensor is intentional here as this tensor is not shared with other layers but the internal memory is intentionally not initialized tensor memory for shared tensors

Definition at line 41 of file var\_grad.cpp.

**8.395.4.14 isDependent()**

```
bool nntrainer::Var_Grad::isDependent ( ) const [inline]
```

check if given weight is dependent to other weight

## Returns

bool return true if the weight is dependent to others

Definition at line 264 of file var\_grad.h.

**8.395.4.15 isGradientFirstAccess()**

```
bool nntrainer::Var_Grad::isGradientFirstAccess ( ) const [inline]
```

check if given weight at the last execution order (first access of gradient)

## Returns

bool true if last access

Definition at line 284 of file var\_grad.h.

**8.395.4.16 isGradientLastAccess()**

```
bool nntrainer::Var_Grad::isGradientLastAccess ( ) const [inline]
```

check if given weight at the first execution order (last access of gradient)

## Returns

bool true if last access

Definition at line 292 of file var\_grad.h.

**8.395.4.17 operator=()** [1/2]

```
Var_Grad& nntrainer::Var_Grad::operator= (
    const Var_Grad & rhs ) [default]
```

copy assigment

## Parameters

|            |           |
|------------|-----------|
| <i>rhs</i> | copy from |
|------------|-----------|

## Returns

[Var\\_Grad&](#) Updated [Var\\_Grad](#)

**8.395.4.18 operator=()** [2/2]

```
Var_Grad& nntrainer::Var_Grad::operator= (
    Var_Grad && rhs ) [default]
```

move assignment

## Parameters

|            |           |
|------------|-----------|
| <i>rhs</i> | move from |
|------------|-----------|

## Returns

[Var\\_Grad&](#) Updated [Var\\_Grad](#)

**8.395.4.19 resetGradient()**

```
void nntrainer::Var_Grad::resetGradient ( ) [inline]
```

Reset the gradient to 0.

zero the gradient

Definition at line 199 of file var\_grad.h.

**8.395.4.20 setAsGradientFirstAccess()**

```
void nntrainer::Var_Grad::setAsGradientFirstAccess ( ) [inline]
```

Set the As First Gradient Access.

Definition at line 270 of file var\_grad.h.

#### 8.395.4.21 setAsGradientLastAccess()

```
void nntrainer::Var_Grad::setAsGradientLastAccess ( ) [inline]
```

Set the As Gradient Last Access object.

Definition at line 276 of file var\_grad.h.

#### 8.395.4.22 setBatchSize()

```
void nntrainer::Var_Grad::setBatchSize (
    unsigned int batch ) [inline]
```

Set batch size.

##### Parameters

|              |            |
|--------------|------------|
| <i>batch</i> | batch size |
|--------------|------------|

Definition at line 209 of file var\_grad.h.

### 8.395.5 Member Data Documentation

#### 8.395.5.1 grad

```
std::shared_ptr<Tensor> nntrainer::Var_Grad::grad [protected]
```

gradient for the variable

Definition at line 312 of file var\_grad.h.

#### 8.395.5.2 is\_dependent

```
bool nntrainer::Var_Grad::is_dependent [protected]
```

check if the weight tensor is burrowed from somewhere thus it is dependent

Definition at line 304 of file var\_grad.h.

### 8.395.5.3 is\_first\_access\_gradient

```
bool nntrainer::Var_Grad::is_first_access_gradient [protected]
```

check if current weight tensor is first access

Definition at line 306 of file var\_grad.h.

### 8.395.5.4 is\_last\_access\_gradient

```
bool nntrainer::Var_Grad::is_last_access_gradient [protected]
```

check if current weight tensor is last access

Definition at line 308 of file var\_grad.h.

### 8.395.5.5 var

```
std::shared_ptr<Tensor> nntrainer::Var_Grad::var [protected]
```

variable to be updated and used

Definition at line 311 of file var\_grad.h.

The documentation for this class was generated from the following files:

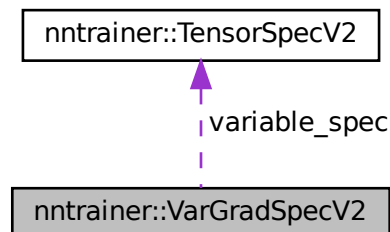
- [tensor/var\\_grad.h](#)
- [tensor/var\\_grad.cpp](#)

## 8.396 nntrainer::VarGradSpecV2 Struct Reference

variable + gradient specification

```
#include <tensor_wrap_specs.h>
```

Collaboration diagram for nntrainer::VarGradSpecV2:



## Public Member Functions

- [VarGradSpecV2](#) ()=default  
*Construct a new Var Grad Spec V2 object.*
- [VarGradSpecV2](#) (const [VarGradSpecV2](#) &rhs)  
*Copy construct.*
- [VarGradSpecV2](#) & [operator=](#) (const [VarGradSpecV2](#) &rhs)  
*copy assignment*
- [VarGradSpecV2](#) ([VarGradSpecV2](#) &&) noexcept=default  
*Move Construct.*
- [VarGradSpecV2](#) & [operator=](#) ([VarGradSpecV2](#) &&) noexcept=default

## Public Attributes

- [TensorSpecV2](#) `variable_spec`
- `std::unique_ptr< TensorSpecV2 >` `gradient_spec`

### 8.396.1 Detailed Description

variable + gradient specification

Definition at line 143 of file `tensor_wrap_specs.h`.

### 8.396.2 Constructor & Destructor Documentation

#### 8.396.2.1 [VarGradSpecV2](#)() [1/3]

```
nntrainer::VarGradSpecV2::VarGradSpecV2 ( ) [default]
```

Construct a new Var Grad Spec V2 object.

#### 8.396.2.2 [VarGradSpecV2](#)() [2/3]

```
nntrainer::VarGradSpecV2::VarGradSpecV2 (
    const VarGradSpecV2 & rhs ) [inline]
```

Copy construct.

#### Parameters

|                  |  |
|------------------|--|
| <code>rhs</code> |  |
|------------------|--|

Definition at line 156 of file tensor\_wrap\_specs.h.

### 8.396.2.3 VarGradSpecV2() [3/3]

```
nntrainer::VarGradSpecV2::VarGradSpecV2 (
    VarGradSpecV2 && ) [default], [noexcept]
```

Move Construct.

## 8.396.3 Member Function Documentation

### 8.396.3.1 operator=()

```
VarGradSpecV2& nntrainer::VarGradSpecV2::operator= (
    const VarGradSpecV2 & rhs ) [inline]
```

copy assignment

#### Parameters

|            |  |
|------------|--|
| <i>rhs</i> |  |
|------------|--|

#### Returns

VarGradSpecV2&

Definition at line 168 of file tensor\_wrap\_specs.h.

## 8.396.4 Member Data Documentation

### 8.396.4.1 gradient\_spec

```
std::unique_ptr<TensorSpecV2> nntrainer::VarGradSpecV2::gradient_spec
```

#### Initial value:

```
=
    nullptr
```

gradient spec, if null it cannot be trained

Definition at line 184 of file tensor\_wrap\_specs.h.

### 8.396.4.2 variable\_spec

`TensorSpecV2` `nntrainer::VarGradSpecV2::variable_spec`

variable spec

Definition at line 183 of file `tensor_wrap_specs.h`.

The documentation for this struct was generated from the following file:

- `tensor/tensor_wrap_specs.h`

## 8.397 nntrainer::ViewQueue< T > Class Template Reference

Thread Safe Queue implementation dedicated for the non-owing pointer.

```
#include <iteration_queue.h>
```

### Public Member Functions

- `ViewQueue ()`  
*Construct a new queue.*
- void `push (T *data)`  
*push data to queue*
- T \* `waitAndPop ()`  
*pop data from the queue, wait if empty*
- bool `isEmpty () const`  
*check if current queue is empty*
- `std::queue< T * >::size_type size () const`  
*check if current queue is empty*

### 8.397.1 Detailed Description

```
template<typename T>
class nntrainer::ViewQueue< T >
```

Thread Safe Queue implementation dedicated for the non-owing pointer.

#### Template Parameters

|                 |   |
|-----------------|---|
| <i>original</i> | type of the view (T * will be pushed and pop) |
|-----------------|---|

Definition at line 38 of file `iteration_queue.h`.



## 8.397.2 Member Function Documentation

### 8.397.2.1 isEmpty()

```
template<typename T >  
bool nntainer::ViewQueue< T >::isEmpty ( ) const [inline]
```

check if current queue is empty

#### Returns

bool true if empty

Definition at line 79 of file iteration\_queue.h.

### 8.397.2.2 push()

```
template<typename T >  
void nntainer::ViewQueue< T >::push (  
    T * data ) [inline]
```

push data to queue

#### Parameters

|             |             |
|-------------|-------------|
| <i>data</i> | data to put |
|-------------|-------------|

Definition at line 50 of file iteration\_queue.h.

### 8.397.2.3 size()

```
template<typename T >  
std::queue<T *>::size_type nntainer::ViewQueue< T >::size ( ) const [inline]
```

check if current queue is empty

**Returns**

bool true if empty

Definition at line 89 of file iteration\_queue.h.

Here is the caller graph for this function:

**8.397.2.4 waitAndPop()**

```

template<typename T >
T* nntainer::ViewQueue< T >::waitAndPop ( ) [inline]
  
```

pop data from the queue, wait if empty

**Note**

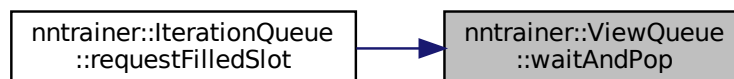
when fail to get, this will return nullptr (eg) when interrupt happens)

**Returns**

T\* view of the data

Definition at line 65 of file iteration\_queue.h.

Here is the caller graph for this function:



The documentation for this class was generated from the following file:

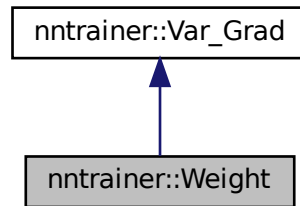
- [dataset/iteration\\_queue.h](#)

## 8.398 nntrainer::Weight Class Reference

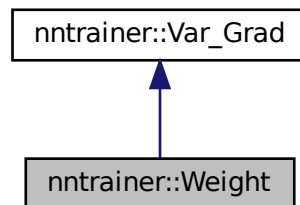
[Weight](#) extends over [Var\\_Grad](#) with regularization & optimizer updates.

```
#include <weight.h>
```

Inheritance diagram for nntrainer::Weight:



Collaboration diagram for nntrainer::Weight:



### Public Types

- typedef [WeightSpec](#) `Spec`  
*Specification of the [Weight](#).*

### Public Member Functions

- [Weight](#) ()  
*[Weight](#) default constructor.*
- [Weight](#) (const `TensorDim` &dim, const `Tensor::Initializer` init=`Tensor::Initializer::XAVIER_UNIFORM`, const `WeightRegularizer` reg=`WeightRegularizer::NONE`, const float reg\_const=1.0f, const float decay=0.0f, const float clip\_by\_global\_norm=0.0f, bool ng=true, bool alloc\_now=false, std::string name="")  
*Construct a new [Weight](#) object.*

- [Weight](#) (const [Spec](#) &spec, bool alloc\_now=false)  
*Construct a new [Weight](#) object.*
- [Weight](#) (const Tensor &v, const Tensor &g, const std::string &n="", bool is\_dependent=false)  
*Construct a new [Weight](#) object.*
- [Weight](#) (Tensor \*v, Tensor \*g, const [WeightRegularizer](#) reg, const float reg\_const, const float decay, bool is\_dependent=false, const float max\_norm=0.0f)  
*Construct a new [Weight](#) object.*
- [Weight](#) (const [Weight](#) &rhs)=default  
*Copy constructor for weight.*
- [Weight](#) ([Weight](#) &&rhs)=default  
*Move constructor for weight.*
- [Weight](#) & operator= (const [Weight](#) &rhs)=default  
*copy assignment*
- [Weight](#) & operator= ([Weight](#) &&rhs)=default  
*move assignment*
- [Weight](#) clone () const  
*Clone the currnet object.*
- void [clearOptimizerVariables](#) ()  
*Clear optimizer variables.*
- void [setOptimizerVariables](#) (std::vector< Tensor \* > tensors)  
*Add optimizer variables.*
- Tensor & [getOptimizerVariableRef](#) (unsigned int idx)  
*Get optimizer variable reference.*
- int [getNumOptVariable](#) ()  
*Get number of optimizer variable.*
- bool [isWeightRegularizerL2Norm](#) ()  
*check if weight regularizer type is l2norm*
- bool [isWeightDecay](#) ()  
*check if weight decay is enabled*
- float [getRegularizationLoss](#) ()  
*Get loss from the regularization of the weight.*
- void [calcRegularizationGradient](#) ()  
*Calculate gradient from the regularization of the weight.*
- void [calcWeightDecayGradient](#) ()  
*Calculate gradient from the decay of the weight.*
- void [applyGradient](#) (double lr)  
*Apply the gradient to the weight.*
- bool [isGradientClipByGlobalNorm](#) () const  
*Check if the gradient is supposed to be clipped by global norm.*
- void [clipGradientByGlobalNorm](#) (const float global\_norm)  
*clip the gradient value based on the given global norm*

## Static Public Member Functions

- static bool [isGradientClipByGlobalNorm](#) (const float max\_norm)  
*Check if the gradient is supposed to be clipped by global norm with the given max\_norm value.*

## Friends

- void [swap](#) ([Weight](#) &lhs, [Weight](#) &rhs) noexcept  
*Swap for weight.*

## Additional Inherited Members

### 8.398.1 Detailed Description

[Weight](#) extends over [Var\\_Grad](#) with regularization & optimizer updates.

Definition at line 29 of file `weight.h`.

### 8.398.2 Member Typedef Documentation

#### 8.398.2.1 Spec

```
typedef WeightSpec nntainer::Weight::Spec
```

Specification of the [Weight](#).

The tuple values are dimension, initializer, regularizer, regularizer\_constant, need\_gradient property and name of the [Weight](#) object.

Definition at line 37 of file `weight.h`.

### 8.398.3 Constructor & Destructor Documentation

#### 8.398.3.1 Weight() [1/6]

```
nntainer::Weight::Weight (
    const TensorDim & dim,
    const Tensor::Initializer init = Tensor::Initializer::XAVIER_UNIFORM,
    const WeightRegularizer reg = WeightRegularizer::NONE,
    const float reg_const = 1.0f,
    const float decay = 0.0f,
    const float clip_by_global_norm = 0.0f,
    bool ng = true,
    bool alloc_now = false,
    std::string name = "" ) [explicit]
```

Construct a new [Weight](#) object.

#### Parameters

|                  |  |
|------------------|--|
| <i>dim</i>       | Variable and gradient tensor dimension                   |
| <i>init</i>      | Initializer for the weight                               |
| <i>reg</i>       | Regularizer for the weight                               |
| <i>reg_const</i> | Constant multiplier for regularizer                      |
| <i>ng</i>        | If the variable needs gradient                           |
| <i>alloc_now</i> | The memory for the weight tensors be allocated upon init |
| <i>name</i>      | Name for this weight                                     |

Definition at line 21 of file `weight.cpp`.

### 8.398.3.2 `Weight()` [2/6]

```
nntrainer::Weight::Weight (
    const Spec & spec,
    bool alloc_now = false ) [inline], [explicit]
```

Construct a new [Weight](#) object.

#### Parameters

|             |                                      |
|-------------|--------------------------------------|
| <i>spec</i> | <a href="#">Weight</a> specification |
|-------------|--------------------------------------|

Definition at line 73 of file `weight.h`.

### 8.398.3.3 `Weight()` [3/6]

```
nntrainer::Weight::Weight (
    const Tensor & v,
    const Tensor & g,
    const std::string & n = "",
    bool is_dependent = false ) [inline], [explicit]
```

Construct a new [Weight](#) object.

#### Parameters

|          |                                      |
|----------|--------------------------------------|
| <i>v</i> | Already created variable object      |
| <i>g</i> | Already created gradient object      |
| <i>n</i> | Name for this <a href="#">Weight</a> |

#### Note

This is primarily used to created wrapper of variable extracted from context. If needed, add support for regularizer, and `opt_vars`.

This API is not recommended for usage and must be used for internal uses only, as [Weight](#) does not own the tensors `v` and `g`, and can go invalid if the owner of these tensors free the tensors.

Definition at line 99 of file `weight.h`.

**8.398.3.4 Weight()** [4/6]

```
nntainer::Weight::Weight (
    Tensor * v,
    Tensor * g,
    const WeightRegularizer reg,
    const float reg_const,
    const float decay,
    bool is_dependent = false,
    const float max_norm = 0.0f ) [inline], [explicit]
```

Construct a new [Weight](#) object.

**Parameters**

|                  |  |
|------------------|--|
| <i>v</i>         | ptr to already created variable tensor |
| <i>g</i>         | ptr to already created gradient tensor |
| <i>reg</i>       | Regularizer for the weight             |
| <i>reg_const</i> | Constant multiplier for regularizer    |

Definition at line 115 of file weight.h.

**8.398.3.5 Weight()** [5/6]

```
nntainer::Weight::Weight (
    const Weight & rhs ) [default]
```

Copy constructor for weight.

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>rhs</i> | weight to construct from |
|------------|--------------------------|

**8.398.3.6 Weight()** [6/6]

```
nntainer::Weight::Weight (
    Weight && rhs ) [default]
```

Move constructor for weight.

**Parameters**

|            |                          |
|------------|--------------------------|
| <i>rhs</i> | weight to construct from |
|------------|--------------------------|

## 8.398.4 Member Function Documentation

### 8.398.4.1 clipGradientByGlobalNorm()

```
void nntrainer::Weight::clipGradientByGlobalNorm (
    const float global_norm ) [inline]
```

clip the gradient value based on the given global norm

#### Parameters

|                    |                                     |
|--------------------|-------------------------------------|
| <i>global_norm</i> | the global norm for all the weights |
|--------------------|-------------------------------------|

Definition at line 284 of file weight.h.

### 8.398.4.2 clone()

```
Weight nntrainer::Weight::clone ( ) const [inline]
```

Clone the current object.

#### Returns

Cloned copy

Definition at line 176 of file weight.h.

### 8.398.4.3 getNumOptVariable()

```
int nntrainer::Weight::getNumOptVariable ( ) [inline]
```

Get number of optimizer variable.

#### Return values

|               |                       |
|---------------|-----------------------|
| <i>number</i> | of optimizer variable |
|---------------|-----------------------|

Definition at line 210 of file weight.h.



**8.398.4.4 getOptimizerVariableRef()**

```
Tensor& nntrainer::Weight::getOptimizerVariableRef (
    unsigned int idx ) [inline]
```

Get optimizer variable reference.

**Parameters**

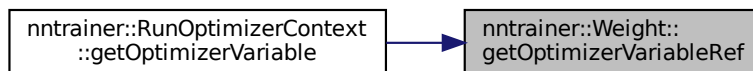
|            |  |
|------------|--|
| <i>idx</i> | Index of the optimizer variable to get |
|------------|--|

**Return values**

|                  |                           |
|------------------|---------------------------|
| <i>Reference</i> | of the optimizer variable |
|------------------|---------------------------|

Definition at line 204 of file weight.h.

Here is the caller graph for this function:

**8.398.4.5 isGradientClipByGlobalNorm()** [1/2]

```
bool nntrainer::Weight::isGradientClipByGlobalNorm ( ) const [inline]
```

Check if the gradient is supposed to be clipped by global norm.

**Returns**

true if it is to be clipped  
false otherwise

Definition at line 275 of file weight.h.

**8.398.4.6 isGradientClipByGlobalNorm()** [2/2]

```
static bool nntrainer::Weight::isGradientClipByGlobalNorm (
    const float max_norm ) [inline], [static]
```

Check if the gradient is supposed to be clipped by global norm with the given max\_norm value.

**Parameters**

|                 |  |
|-----------------|--|
| <i>max_norm</i> |  |
|-----------------|--|

**Returns**

true if it is to be clipped  
false otherwise

Definition at line 265 of file weight.h.

**8.398.4.7 isWeightDecay()**

```
bool nntrainer::Weight::isWeightDecay ( ) [inline]
```

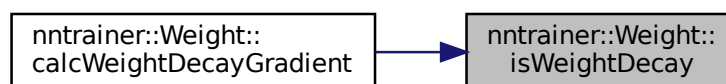
check if weight decay is enabled

**Returns**

true if weight decay is enabled else false

Definition at line 224 of file weight.h.

Here is the caller graph for this function:

**8.398.4.8 isWeightRegularizerL2Norm()**

```
bool nntrainer::Weight::isWeightRegularizerL2Norm ( ) [inline]
```

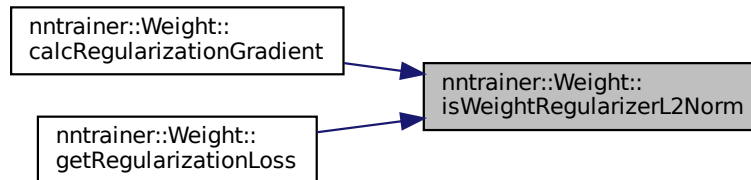
check if weight regularizer type is l2norm

**Returns**

bool is weight regrulitizer type is L2 Norm

Definition at line 216 of file weight.h.

Here is the caller graph for this function:

**8.398.4.9 operator=() [1/2]**

```
Weight& nntrainer::Weight::operator= (
    const Weight & rhs ) [default]
```

copy assigment

**Parameters**

|            |           |
|------------|-----------|
| <i>rhs</i> | copy from |
|------------|-----------|

**Returns**

Weight& Updated weight

**8.398.4.10 operator=() [2/2]**

```
Weight& nntrainer::Weight::operator= (
    Weight && rhs ) [default]
```

move assignment

**Parameters**

|            |           |
|------------|-----------|
| <i>rhs</i> | move from |
|------------|-----------|

**Returns**

[Weight](#)& Updated weight

**8.398.4.11 setOptimizerVariables()**

```
void nntrainer::Weight::setOptimizerVariables (
    std::vector< Tensor * > tensors ) [inline]
```

Add optimizer variables.

**Parameters**

|            |                              |
|------------|------------------------------|
| <i>dim</i> | Optimizer variable dimension |
|------------|------------------------------|

Definition at line 195 of file weight.h.

**8.398.5 Friends And Related Function Documentation****8.398.5.1 swap**

```
void swap (
    Weight & lhs,
    Weight & rhs ) [friend]
```

Swap for weight.

**Parameters**

|            |           |
|------------|-----------|
| <i>lhs</i> | Swap to   |
| <i>rhs</i> | Swap from |

**Note**

Only swap gradient if need gradient

Definition at line 131 of file weight.h.

The documentation for this class was generated from the following files:

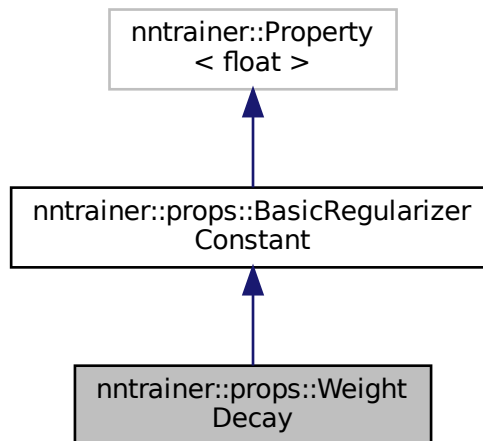
- [tensor/weight.h](#)
- [tensor/weight.cpp](#)

## 8.399 nntainer::props::WeightDecay Class Reference

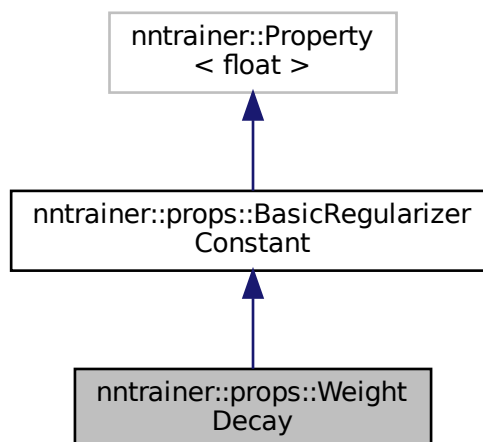
[WeightDecay](#) property, this defines how much to decay the weight.

```
#include <common_properties.h>
```

Inheritance diagram for nntainer::props::WeightDecay:



Collaboration diagram for nntainer::props::WeightDecay:



## Public Member Functions

- [WeightDecay](#) (float `value=0.0f`)  
*Construct a new [WeightDecay](#) object.*

## Static Public Attributes

- static constexpr const char \* [key](#)

## Additional Inherited Members

### 8.399.1 Detailed Description

[WeightDecay](#) property, this defines how much to decay the weight.

Definition at line 762 of file `common_properties.h`.

### 8.399.2 Constructor & Destructor Documentation

#### 8.399.2.1 WeightDecay()

```
nntrainer::props::WeightDecay::WeightDecay (
    float value = 0.0f )
```

Construct a new [WeightDecay](#) object.

Definition at line 274 of file `common_properties.cpp`.

### 8.399.3 Member Data Documentation

#### 8.399.3.1 key

```
constexpr const char* nntrainer::props::WeightDecay::key [static], [constexpr]
```

##### Initial value:

```
=  
    "weight_decay"
```

unique key to access

Definition at line 770 of file `common_properties.h`.

The documentation for this class was generated from the following files:

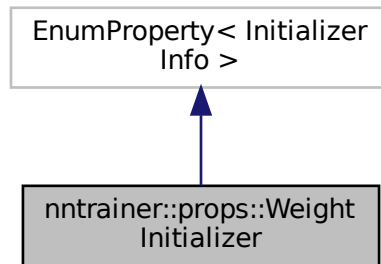
- [layers/common\\_properties.h](#)
- [layers/common\\_properties.cpp](#)

## 8.400 nntainer::props::WeightInitializer Class Reference

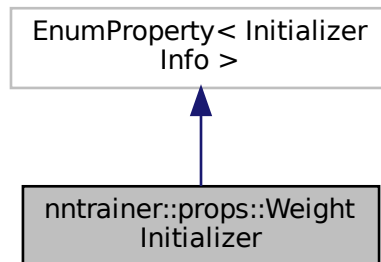
[WeightInitializer](#) Initialization Enumeration Information.

```
#include <common_properties.h>
```

Inheritance diagram for nntainer::props::WeightInitializer:



Collaboration diagram for nntainer::props::WeightInitializer:



### Public Types

- using **prop\_tag** = enum\_class\_prop\_tag

### Public Member Functions

- [WeightInitializer](#) (Tensor::Initializer **value**=Tensor::Initializer::XAVIER\_UNIFORM)  
Construct a [WeightInitializer](#) object.

## Static Public Attributes

- static constexpr const char \* **key** = "weight\_initializer"

### 8.400.1 Detailed Description

[WeightInitializer](#) Initialization Enumeration Information.

Definition at line 915 of file common\_properties.h.

The documentation for this class was generated from the following files:

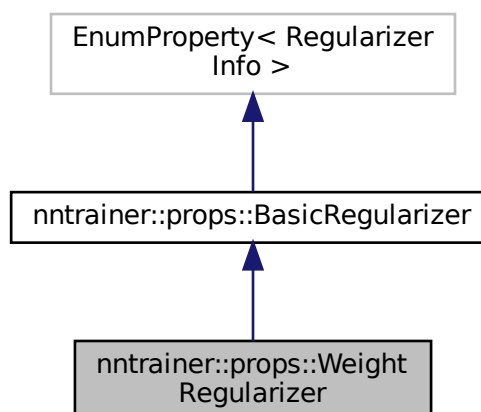
- layers/common\_properties.h
- layers/common\_properties.cpp

## 8.401 nntainer::props::WeightRegularizer Class Reference

[WeightRegularizer](#) Regularization Enumeration Information.

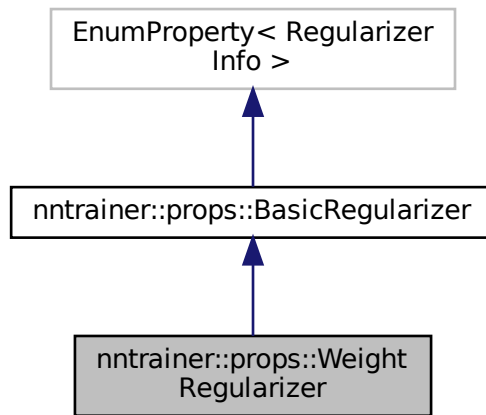
```
#include <common_properties.h>
```

Inheritance diagram for nntainer::props::WeightRegularizer:





Collaboration diagram for nntrainer::props::WeightRegularizer:



## Public Member Functions

- [WeightRegularizer](#) (`nntrainer::WeightRegularizer value=nntrainer::WeightRegularizer::NONE`)  
*Construct a [WeightRegularizer](#) object.*

## Static Public Attributes

- `static constexpr const char * key = "weight_regularizer"`

## Additional Inherited Members

### 8.401.1 Detailed Description

[WeightRegularizer](#) Regularization Enumeration Information.

Definition at line 1034 of file `common_properties.h`.

The documentation for this class was generated from the following files:

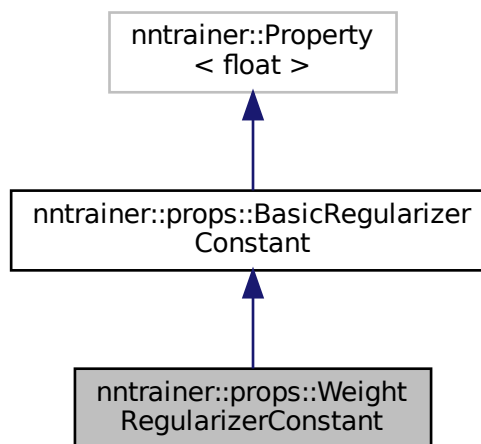
- `layers/common_properties.h`
- `layers/common_properties.cpp`

## 8.402 nntainer::props::WeightRegularizerConstant Class Reference

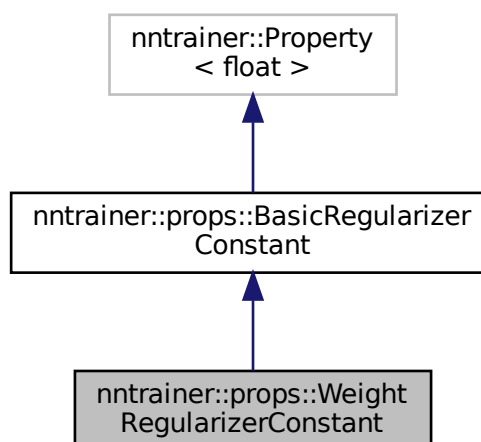
[WeightRegularizerConstant](#) property, this defines how much regularize the weight.

```
#include <common_properties.h>
```

Inheritance diagram for nntainer::props::WeightRegularizerConstant:



Collaboration diagram for nntainer::props::WeightRegularizerConstant:



## Public Member Functions

- [WeightRegularizerConstant](#) (float value=1.0f)  
Construct a new [WeightRegularizerConstant](#) object.

## Static Public Attributes

- static constexpr const char \* [key](#)

## Additional Inherited Members

### 8.402.1 Detailed Description

[WeightRegularizerConstant](#) property, this defines how much regularize the weight.

Definition at line 745 of file common\_properties.h.

### 8.402.2 Constructor & Destructor Documentation

#### 8.402.2.1 WeightRegularizerConstant()

```
nntrainer::props::WeightRegularizerConstant::WeightRegularizerConstant (
    float value = 1.0f )
```

Construct a new [WeightRegularizerConstant](#) object.

Definition at line 272 of file common\_properties.cpp.

### 8.402.3 Member Data Documentation

#### 8.402.3.1 key

```
constexpr const char* nntrainer::props::WeightRegularizerConstant::key [static], [constexpr]
```

##### Initial value:

```
=  
    "weight_regularizer_constant"
```

unique key to access

Definition at line 753 of file common\_properties.h.

The documentation for this class was generated from the following files:

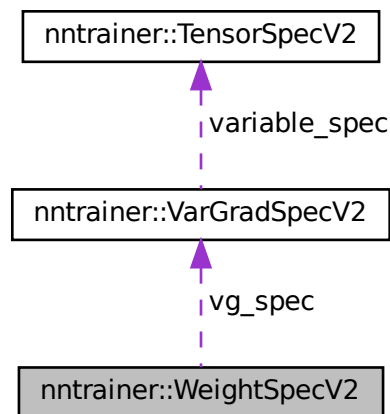
- layers/common\_properties.h
- layers/common\_properties.cpp

## 8.403 nntrainer::WeightSpecV2 Struct Reference

weight specification

```
#include <tensor_wrap_specs.h>
```

Collaboration diagram for nntrainer::WeightSpecV2:



### Public Attributes

- [VarGradSpecV2](#) `vg_spec`
- `WeightRegularizer` `regularizer` = `WeightRegularizer::NONE`
- float `regularizer_constant` = 0.0f
- float `decay` = 0.0f
- float `clip_by_global_norm` = 0.0f

### 8.403.1 Detailed Description

weight specification

Definition at line 192 of file `tensor_wrap_specs.h`.

### 8.403.2 Member Data Documentation

### 8.403.2.1 clip\_by\_global\_norm

```
float nntrainer::WeightSpecV2::clip_by_global_norm = 0.0f
```

clip the gradient by norm

Definition at line 197 of file tensor\_wrap\_specs.h.

### 8.403.2.2 decay

```
float nntrainer::WeightSpecV2::decay = 0.0f
```

decay constant

Definition at line 196 of file tensor\_wrap\_specs.h.

### 8.403.2.3 regularizer

```
WeightRegularizer nntrainer::WeightSpecV2::regularizer = WeightRegularizer::NONE
```

regularizer

Definition at line 194 of file tensor\_wrap\_specs.h.

### 8.403.2.4 regularizer\_constant

```
float nntrainer::WeightSpecV2::regularizer_constant = 0.0f
```

regularizer constant

Definition at line 195 of file tensor\_wrap\_specs.h.

### 8.403.2.5 vg\_spec

```
VarGradSpecV2 nntrainer::WeightSpecV2::vg_spec
```

variable + gradient specification

Definition at line 193 of file tensor\_wrap\_specs.h.

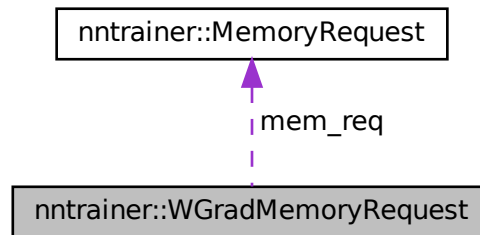
The documentation for this struct was generated from the following file:

- [tensor/tensor\\_wrap\\_specs.h](#)

## 8.404 nntrainer::WGradMemoryRequest Struct Reference

Memory Request data structure clubbing for the weight gradient requests.

Collaboration diagram for nntrainer::WGradMemoryRequest:



### Public Member Functions

- **WGradMemoryRequest** ([MemoryRequest](#) \*req)

### Public Attributes

- [MemoryRequest](#) \* **mem\_req**
- `std::vector< std::pair< unsigned int, unsigned int > >` **start\_end**

### 8.404.1 Detailed Description

Memory Request data structure clubbing for the weight gradient requests.

Definition at line 54 of file `optimized_v2_planner.cpp`.

The documentation for this struct was generated from the following file:

- [tensor/optimized\\_v2\\_planner.cpp](#)

## 8.405 tflite::WhereOptionsBuilder Struct Reference

### Public Types

- typedef WhereOptions **Table**

## Public Member Functions

- **WhereOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [WhereOptionsBuilder](#) & **operator=** (const [WhereOptionsBuilder](#) &)
- flatbuffers::Offset< WhereOptions > **Finish** ()

## Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.405.1 Detailed Description

Definition at line 6546 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- compiler/tf\_schema\_generated.h

## 8.406 tflite::WhileOptionsBuilder Struct Reference

### Public Types

- typedef WhileOptions **Table**

### Public Member Functions

- void **add\_cond\_subgraph\_index** (int32\_t cond\_subgraph\_index)
- void **add\_body\_subgraph\_index** (int32\_t body\_subgraph\_index)
- **WhileOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- [WhileOptionsBuilder](#) & **operator=** (const [WhileOptionsBuilder](#) &)
- flatbuffers::Offset< WhileOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.406.1 Detailed Description

Definition at line 6782 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

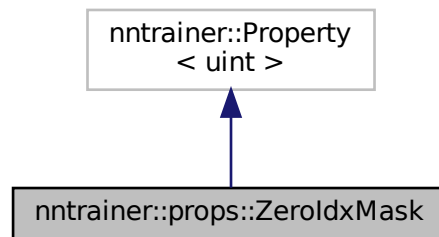
- compiler/tf\_schema\_generated.h

## 8.407 nntrainer::props::ZeroIdxMask Class Reference

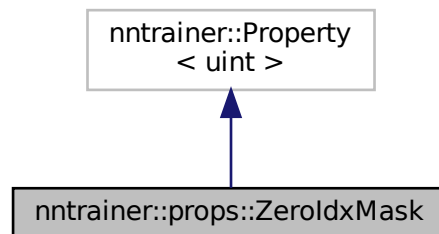
Zero idx mask property for embedding where the value of embedding will be zero.

```
#include <common_properties.h>
```

Inheritance diagram for nntrainer::props::ZeroIdxMask:



Collaboration diagram for nntrainer::props::ZeroIdxMask:



### Public Types

- using `prop_tag` = `uint_prop_tag`

### Static Public Attributes

- static constexpr const char \* `key`

#### 8.407.1 Detailed Description

Zero idx mask property for embedding where the value of embedding will be zero.

Definition at line 493 of file `common_properties.h`.



## 8.407.2 Member Typedef Documentation

### 8.407.2.1 prop\_tag

```
using nntrainer::props::ZeroIdxMask::prop_tag = uint_prop_tag
```

property type

Definition at line 497 of file common\_properties.h.

## 8.407.3 Member Data Documentation

### 8.407.3.1 key

```
constexpr const char* nntrainer::props::ZeroIdxMask::key [static], [constexpr]
```

**Initial value:**

```
=  
    "zero_idx_mask"
```

unique key to access

Definition at line 495 of file common\_properties.h.

The documentation for this class was generated from the following file:

- [layers/common\\_properties.h](#)

## 8.408 tflite::ZerosLikeOptionsBuilder Struct Reference

### Public Types

- typedef ZerosLikeOptions **Table**

### Public Member Functions

- **ZerosLikeOptionsBuilder** (flatbuffers::FlatBufferBuilder &\_fbb)
- **ZerosLikeOptionsBuilder** & **operator=** (const **ZerosLikeOptionsBuilder** &)
- flatbuffers::Offset< ZerosLikeOptions > **Finish** ()

### Public Attributes

- flatbuffers::FlatBufferBuilder & **fbb\_**
- flatbuffers::uoffset\_t **start\_**

### 8.408.1 Detailed Description

Definition at line 6180 of file tf\_schema\_generated.h.

The documentation for this struct was generated from the following file:

- [compiler/tf\\_schema\\_generated.h](#)



## Chapter 9

# File Documentation

### 9.1 app\_context.cpp File Reference

This file contains app context related functions and classes that manages the global configuration of the current environment.

```
#include <dirent.h>
#include <dlfcn.h>
#include <iostream>
#include <sstream>
#include <string>
#include <vector>
#include <iniparser.h>
#include <app_context.h>
#include <layer.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <optimizer.h>
#include <util_func.h>
#include <adam.h>
#include <sgd.h>
#include <activation_layer.h>
#include <addition_layer.h>
#include <attention_layer.h>
#include <bn_layer.h>
#include <centroid_knn.h>
#include <concat_layer.h>
#include <constant_derivative_loss_layer.h>
#include <conv1d_layer.h>
#include <conv2d_layer.h>
#include <cross_entropy_sigmoid_loss_layer.h>
#include <cross_entropy_softmax_loss_layer.h>
#include <dropout.h>
#include <embedding.h>
#include <fc_layer.h>
#include <flatten_layer.h>
#include <gru.h>
#include <grucell.h>
#include <identity_layer.h>
#include <input_layer.h>
```

```

#include <layer_normalization_layer.h>
#include <lr_scheduler_constant.h>
#include <lr_scheduler_exponential.h>
#include <lr_scheduler_step.h>
#include <lstm.h>
#include <lstmcell.h>
#include <mol_attention_layer.h>
#include <mse_loss_layer.h>
#include <multi_head_attention_layer.h>
#include <multiout_layer.h>
#include <permute_layer.h>
#include <plugged_layer.h>
#include <plugged_optimizer.h>
#include <pooling2d_layer.h>
#include <positional_encoding_layer.h>
#include <preprocess_flip_layer.h>
#include <preprocess_l2norm_layer.h>
#include <preprocess_translate_layer.h>
#include <reduce_mean_layer.h>
#include <rnn.h>
#include <rnncell.h>
#include <split_layer.h>
#include <time_dist.h>
#include <zoneout_lstmcell.h>

```

## Namespaces

- [nntrainer](#)

## Functions

- constexpr const char \* **getConfigPath** ()
- static void [nntrainer::fini\\_global\\_context\\_nntrainer](#) (void) \_\_attribute\_\_((destructor))  
*finalize global context*
- static void [nntrainer::add\\_default\\_object](#) (AppContext &ac)
- static void [nntrainer::add\\_extension\\_object](#) (AppContext &ac)
- static void [nntrainer::registerer](#) (AppContext &ac) noexcept
- template<size\_t I = 0, typename V, typename... Ts>  
std::enable\_if< I == sizeof...(Ts), void >::type [nntrainer::parse\\_properties](#) (V &props, std::tuple< Ts... > &tup)  
*base case of iterate\_prop, iterate\_prop iterates the given tuple*

## Variables

- static std::string [solib\\_suffix](#) = ".so"  
*add #ifdef across platform*
- static std::string [layerlib\\_suffix](#) = "layer.so"
- static std::string [optimizerlib\\_suffix](#) = "optimizer.so"
- static const std::string [func\\_tag](#) = "[AppContext] "
- constexpr const char \* [DEFAULT\\_CONF\\_PATH](#) = "/etc/nntrainer.ini"
- std::mutex [nntrainer::factory\\_mutex](#)
- std::once\_flag [nntrainer::global\\_app\\_context\\_init\\_flag](#)

- `template<size_t I = 0, typename V, typename... Ts>`  
`std::enable_if< I < sizeof...(Ts), void >::type inline parse_properties(V &props, std::tuple< Ts... >`  
`& tup) { std::string name=std::get< I >(tup);std::string prop=getConfig(name);if(!prop.empty()) props.↵`  
`push_back(name+"="+prop);parse_properties< I+1 >(props, tup);}const std::vector< std::string > App↵`  
`Context::getProperties(void) { std::vector< std::string > properties;auto props=std::tuple("memory_swap",`  
`"memory_swap_path");parse_properties(properties, props);return properties;}int AppContext::register↵`  
`Layer(const std::string &library_path, const std::string &base_path) { const std::string full_path=getFull↵`  
`Path(library_path, base_path);void *handle=dlopen(full_path.c_str(), RTLD_LAZY|RTLD_LOCAL);const`  
`char *error_msg=dLError();<< func_tag<< "open plugin failed, reason: "<< error_msg;\ntrainer::Layer↵`  
`Pluggable *pluggable=reinterpret_cast< nntainer::LayerPluggable * > dlsym(handle, "ml_train_layer↵`  
`_pluggable");error_msg=dLError();auto close_dl=[handle] { dlclose(handle);};NNTR_THROW_IF_CLEA↵`  
`NUP(error_msg !=nullptr||pluggable==nullptr, std::invalid_argument, close_dl)<< func_tag<< "loading`  
`symbol failed, reason: "<< error_msg;auto layer=pluggable-> nntainer::createfunc ()`

*base case of iterate\_prop, iterate\_prop iterates the given tuple*

### 9.1.1 Detailed Description

This file contains app context related functions and classes that manages the global configuration of the current environment.

Copyright (C) 2020 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

10 November 2020

#### See also

<https://github.com/nntstreamer/nntainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

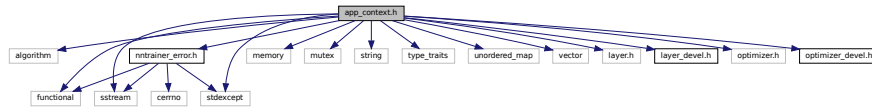
**Bug** No known bugs except for NYI items

## 9.2 app\_context.h File Reference

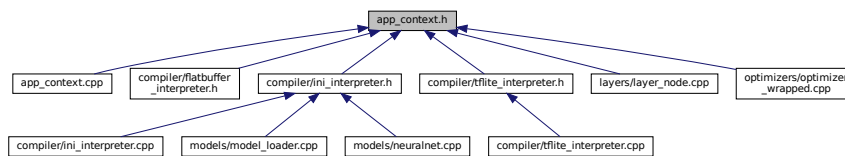
This file contains app context related functions and classes that manages the global configuration of the current environment.

```
#include <algorithm>
#include <functional>
#include <memory>
#include <mutex>
#include <sstream>
#include <stdexcept>
#include <string>
#include <type_traits>
#include <unordered_map>
#include <vector>
```

```
#include <layer.h>
#include <layer_devel.h>
#include <optimizer.h>
#include <optimizer_devel.h>
#include <nntrainer_error.h>
Include dependency graph for app_context.h:
```



This graph shows which files directly or indirectly include this file:



## Classes

- class [nntrainer::AppContext](#)

*App.*

## Namespaces

- [nntrainer](#)

## Functions

- const template int [nntrainer::AppContext::registerFactory](#)< [nntrainer::Optimizer](#) > (const FactoryType< [nntrainer::Optimizer](#) > factory, const std::string &key, const int int\_key)  
*int AppContext::registerFactory*
- const template int [nntrainer::AppContext::registerFactory](#)< [nntrainer::Layer](#) > (const FactoryType< [nntrainer::Layer](#) > factory, const std::string &key, const int int\_key)  
*int AppContext::registerFactory*
- const template int [nntrainer::AppContext::registerFactory](#)< [ml::train::LearningRateScheduler](#) > (const FactoryType< [ml::train::LearningRateScheduler](#) > factory, const std::string &key, const int int\_key)  
*int AppContext::registerFactory*



### 9.3.1 Detailed Description

NNTrainer graph realizer which realizes activation!=none to actual activation node.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

Date

23 November 2021

See also

<https://github.com/nstreamer/nntrainer>

Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

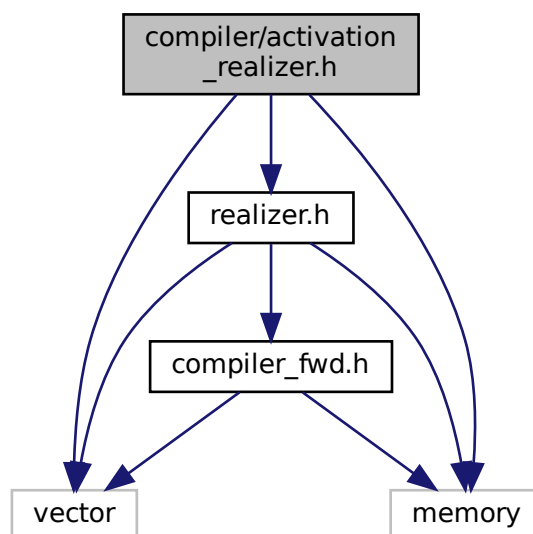
**Bug** No known bugs except for NYI items

## 9.4 compiler/activation\_realizer.h File Reference

NNTrainer graph realizer which realizes activation!=none to actual activation node.

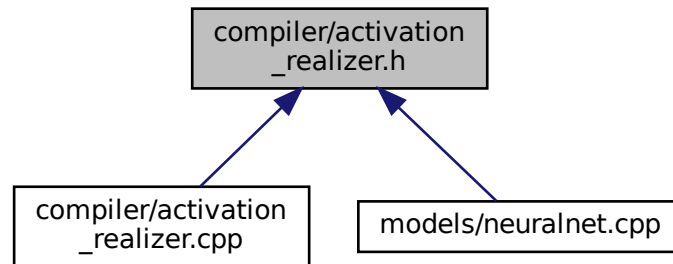
```
#include <memory>
#include <vector>
#include <realizer.h>
```

Include dependency graph for activation\_realizer.h:





This graph shows which files directly or indirectly include this file:



## Classes

- class [nntrainer::ActivationRealizer](#)  
*Graph realizer which realizes activation.*

## Namespaces

- [nntrainer](#)

### 9.4.1 Detailed Description

NNTrainer graph realizer which realizes activation!=none to actual activation node.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

23 November 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

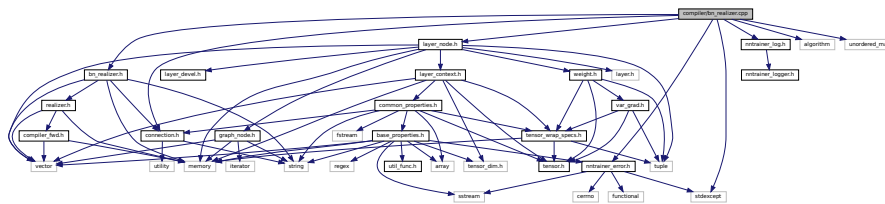
**Bug** No known bugs except for NYI items

## 9.5 compiler/bn\_realizer.cpp File Reference

NNTrainer graph realizer which remove batch normalization layer for inference.

```
#include <bn_realizer.h>
#include <connection.h>
#include <layer_node.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <algorithm>
#include <stdexcept>
#include <unordered_map>
```

Include dependency graph for bn\_realizer.cpp:



### Namespaces

- [nntrainer](#)

### Variables

- static constexpr size\_t `nntrainer::SINGLE_INOUT_IDX = 0`

### 9.5.1 Detailed Description

NNTrainer graph realizer which remove batch normalization layer for inference.

Copyright (C) 2022 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

#### Date

13 April 2022

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

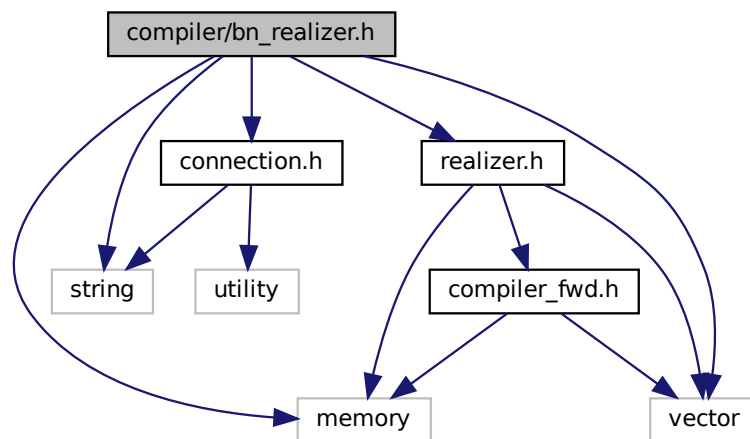
**Bug** No known bugs except for NYI items

## 9.6 compiler/bn\_realizer.h File Reference

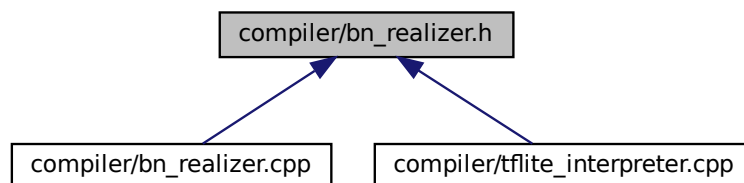
NNTrainer graph realizer which remove batch normalization layer for inference.

```
#include <memory>
#include <string>
#include <vector>
#include <connection.h>
#include <realizer.h>
```

Include dependency graph for bn\_realizer.h:



This graph shows which files directly or indirectly include this file:



### Classes

- class [nntainer::BnRealizer](#)

*Graph realizer class which removes batch normalization layer from the graph.*

### Namespaces

- [nntainer](#)

### 9.6.1 Detailed Description

NNTrainer graph realizer which remove batch normalization layer for inference.

Copyright (C) 2022 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Date

13 April 2022

See also

<https://github.com/nstreamer/nntrainer>

Author

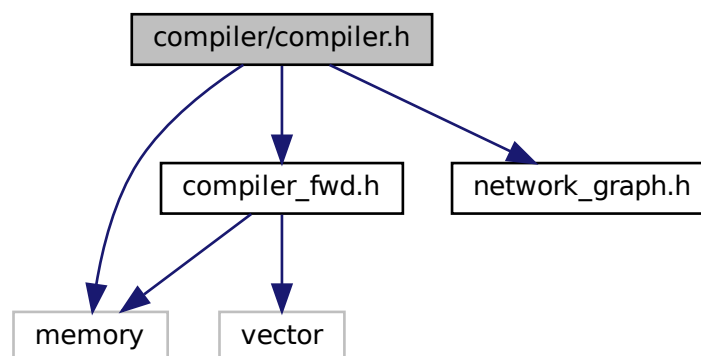
Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.7 compiler/compiler.h File Reference

NNTrainer compiler that reads to generate optimized graph.

```
#include <memory>
#include <compiler_fwd.h>
#include <network_graph.h>
Include dependency graph for compiler.h:
```



### Classes

- class `nntainer::GraphCompiler`  
*Pure virtual class for the Graph Compiler.*

## Namespaces

- [nntrainer](#)

### 9.7.1 Detailed Description

NNTrainer compiler that reads to generate optimized graph.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

Date

01 April 2021

See also

<https://github.com/nstreamer/nntrainer>

Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

Graph is convertible either to iostream, representation, executable by appropriate compiler and interpreter For example, if istream would be from a .tflite file,

```
GraphRepresentation g; GraphCompiler * compiler = new NNTrainerCPUCompiler;
```

```
ExecutableGraph eg = compiler->compile(g);
```

```
+-----+-----+ |GraphRepresentation| +-----+-----+ | ^ compile() | | | | (Compiler) | | | | decompile() v |
+-----+-----+ |ExecutableGraph| +-----+-----+
```

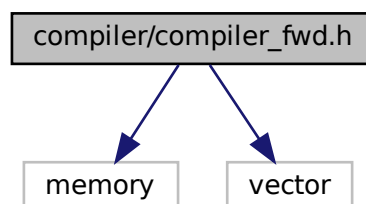
## 9.8 compiler/compiler\_fwd.h File Reference

NNTrainer graph compiler related forward declarations.

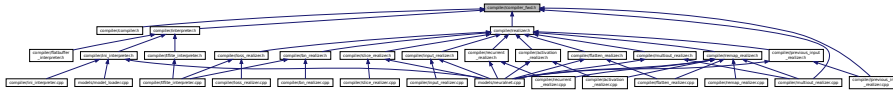
```
#include <memory>
```

```
#include <vector>
```

Include dependency graph for compiler\_fwd.h:



This graph shows which files directly or indirectly include this file:



## Namespaces

- [nntrainer](#)

## Typedefs

- using **nntrainer::GraphRepresentation** = `std::vector< std::shared_ptr< LayerNode > >`
- using **nntrainer::ExecutableGraph** = `NetworkGraph`

### 9.8.1 Detailed Description

NNTrainer graph compiler related forward declarations.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

09 October 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

## 9.9 compiler/flatbuffer\_interpreter.cpp File Reference

NNTrainer \*.flatbuffer Interpreter.

## 9.9.1 Detailed Description

NNTrainer \*.flatbuffer Interpreter.

Copyright (C) 2023 DongHak Park [donghak.park@samsung.com](mailto:donghak.park@samsung.com)

Date

09 February 2023

See also

<https://github.com/nstreamer/nntainer>

Author

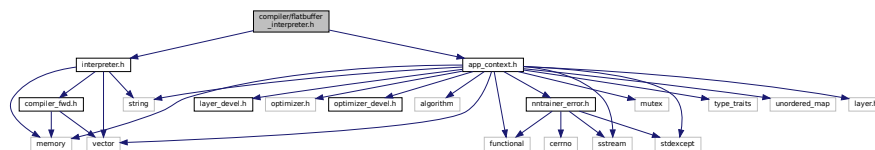
Donghak Park [donghak.park@samsung.com](mailto:donghak.park@samsung.com)

**Bug** No known bugs except for NYI items

## 9.10 compiler/flatbuffer\_interpreter.h File Reference

NNTrainer flatbuffer Interpreter.

```
#include <app_context.h>
#include <interpreter.h>
Include dependency graph for flatbuffer_interpreter.h:
```



## Classes

- class `nntainer::FlatBufferInterpreter`  
*flatbuffer graph interpreter class*

## Namespaces

- `nntainer`

### 9.10.1 Detailed Description

NNTrainer flatbuffer Interpreter.

Copyright (C) 2023 DongHak Park [donghak.park@samsung.com](mailto:donghak.park@samsung.com)

Date

09 February 2023

See also

<https://github.com/nstreamer/nntainer>

Author

Donghak Park [donghak.park@samsung.com](mailto:donghak.park@samsung.com)

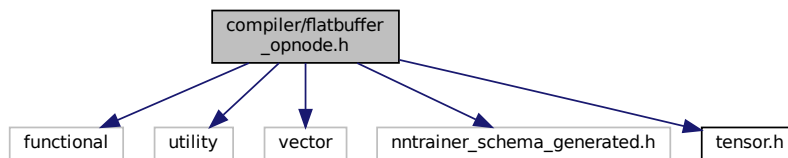
**Bug** No known bugs except for NYI items

## 9.11 compiler/flatbuffer\_opnode.h File Reference

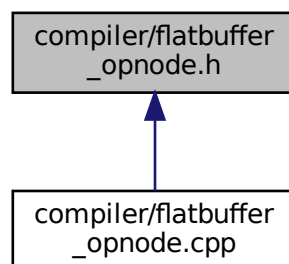
NNTrainer flatbuffer opnode.

```
#include <functional>
#include <utility>
#include <vector>
#include <nntainer_schema_generated.h>
#include <tensor.h>
```

Include dependency graph for flatbuffer\_opnode.h:



This graph shows which files directly or indirectly include this file:





## Classes

- class [nntrainer::FlatBufferOpNode](#)  
*FlatBufferOpNode* class.

## Namespaces

- [nntrainer](#)

### 9.11.1 Detailed Description

NNTrainer flatbuffer opnode.

Copyright (C) 2023 DongHak Park [donghak.park@samsung.com](mailto:donghak.park@samsung.com)

#### Date

10 February 2023

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

Donghak Park [donghak.park@samsung.com](mailto:donghak.park@samsung.com)

**Bug** No known bugs except for NYI items

Copyright (C) 2023 DongHak Park [donghak.park@samsung.com](mailto:donghak.park@samsung.com)

#### Date

10 February 2023

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

Donghak Park [donghak.park@samsung.com](mailto:donghak.park@samsung.com)

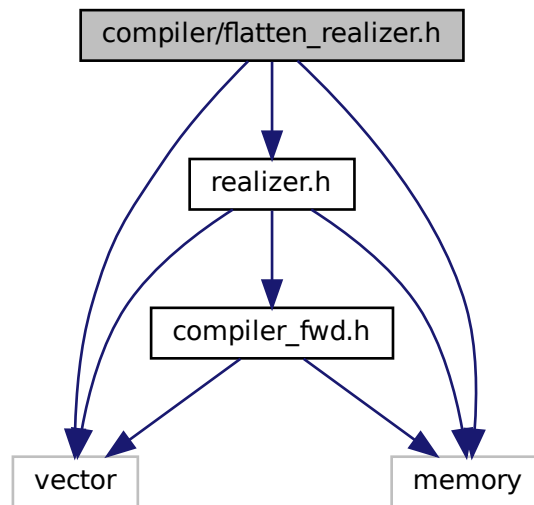
**Bug** No known bugs except for NYI items



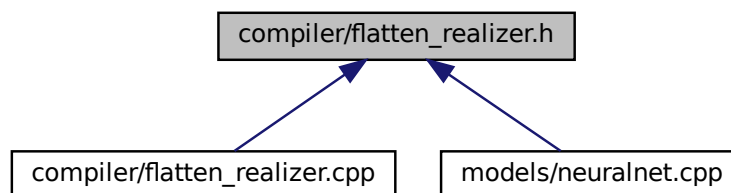
## 9.13 compiler/flatten\_realizer.h File Reference

NNTrainer graph realizer which realizes flatten=true to actual node.

```
#include <memory>
#include <vector>
#include <realizer.h>
Include dependency graph for flatten_realizer.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

- class `nntainer::FlattenRealizer`  
*Graph realizer class.*

## Namespaces

- [nntrainer](#)

### 9.13.1 Detailed Description

NNTrainer graph realizer which realizes flatten=true to actual node.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

09 October 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

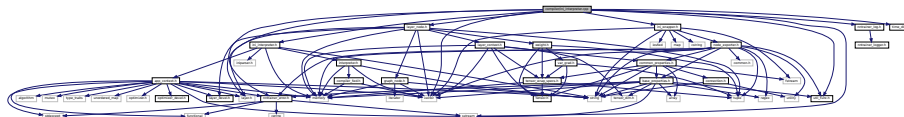
**Bug** No known bugs except for NYI items

## 9.14 compiler/ini\_interpreter.cpp File Reference

NNTrainer Ini Interpreter (partly moved from model\_loader.c)

```
#include <ini_interpreter.h>
#include <sstream>
#include <vector>
#include <ini_wrapper.h>
#include <layer.h>
#include <layer_node.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <time_dist.h>
#include <util_func.h>
```

Include dependency graph for ini\_interpreter.cpp:



## Namespaces

- [nntrainer](#)

## Variables

- static constexpr const char \* **FUNC\_TAG** = "[IniInterpreter] "
- static constexpr const char \* **UNKNOWN\_STR** = "UNKNOWN"
- static constexpr const char \* **NONE\_STR** = "NONE"
- static constexpr const char \* **MODEL\_STR** = "model"
- static constexpr const char \* **DATASET\_STR** = "dataset"
- static constexpr const char \* **TRAINSET\_STR** = "train\_set"
- static constexpr const char \* **VALIDSET\_STR** = "valid\_set"
- static constexpr const char \* **TESTSET\_STR** = "test\_set"
- static constexpr const char \* **OPTIMIZER\_STR** = "optimizer"
- static constexpr const char \* **LRSCHED\_STR** = "LearningRateScheduler"

### 9.14.1 Detailed Description

NNTrainer Ini Interpreter (partly moved from model\_loader.c)

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

02 April 2021

#### See also

<https://github.com/nstreamer/nntainer>

#### Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

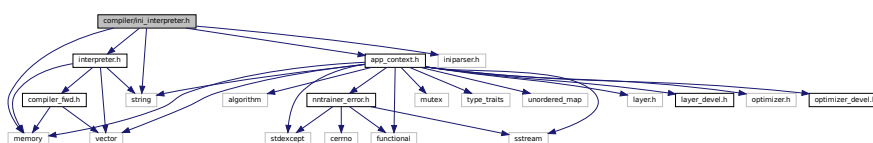
**Bug** No known bugs except for NYI items

## 9.15 compiler/ini\_interpreter.h File Reference

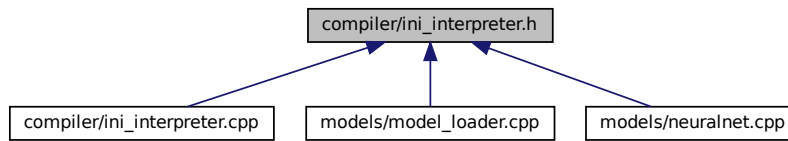
NNTrainer Ini Interpreter.

```
#include <memory>
#include <string>
#include <iniparser.h>
#include <app_context.h>
#include <interpreter.h>
```

Include dependency graph for ini\_interpreter.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class `nntainer::IniGraphInterpreter`  
*ini graph interpreter class*

## Namespaces

- `nntainer`

### 9.15.1 Detailed Description

NNTrainer Ini Interpreter.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

02 April 2021

#### See also

<https://github.com/nntstreamer/nntainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

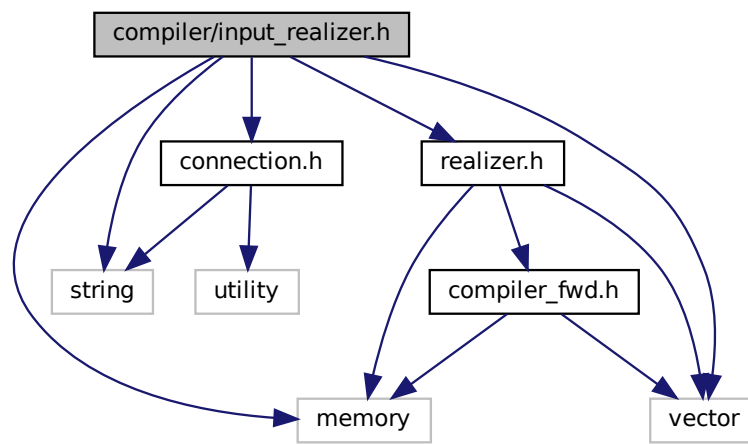
**Bug** No known bugs except for NYI items



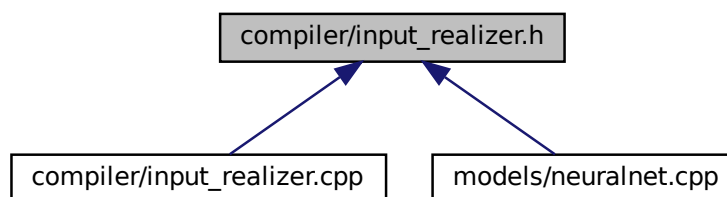
## 9.17 compiler/input\_realizer.h File Reference

NNTrainer graph realizer which remaps input to the external graph.

```
#include <memory>
#include <string>
#include <vector>
#include <connection.h>
#include <realizer.h>
Include dependency graph for input_realizer.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

- class [nntrainer::InputRealizer](#)

*Graph realizer class which remaps input from start -> input layers.*



## Namespaces

- [nntrainer](#)

### 9.17.1 Detailed Description

NNTrainer graph realizer which remaps input to the external graph.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

14 October 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

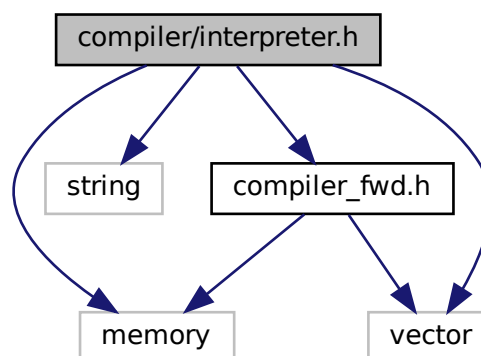
Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

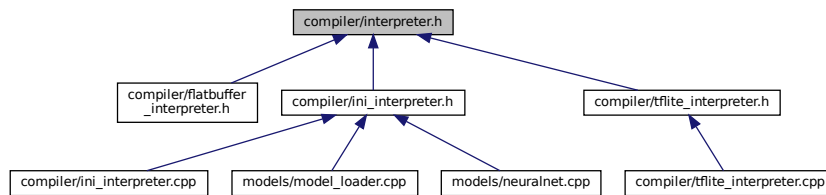
## 9.18 compiler/interpreter.h File Reference

NNTrainer interpreter that reads and generates a graphRepresentation from a file.

```
#include <memory>
#include <string>
#include <vector>
#include <compiler_fwd.h>
Include dependency graph for interpreter.h:
```



This graph shows which files directly or indirectly include this file:



## Classes

- class `nntrainer::GraphInterpreter`  
*Pure virtual class for the Graph Interpreter.*

## Namespaces

- `nntrainer`

### 9.18.1 Detailed Description

NNTrainer interpreter that reads and generates a graphRepresentation from a file.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

01 April 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

#### Note

The boundary of graph interpreter is restricted to graph only.

Graph is convertible either from a file, representation by a appropriate interpreter For example, if istream would be from a a.tflite file,

```
GraphRepresentation g; GraphInterpreter * interpreter = new TfliteInterpreter;
```

```
std::ifstream f = std::open("a.tflite"); g = interpreter->serialize(f);
```

```

+-----+
|iostream|
+---+---+
  ^   |

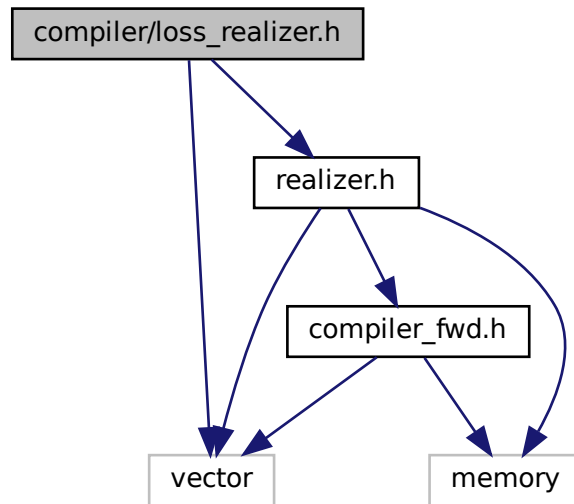
```

```
serialize() | | | (Interpreter) | | | deserialize() | v +-----+ +-----+ |GraphRepresentation| +-----+ +-----+
```

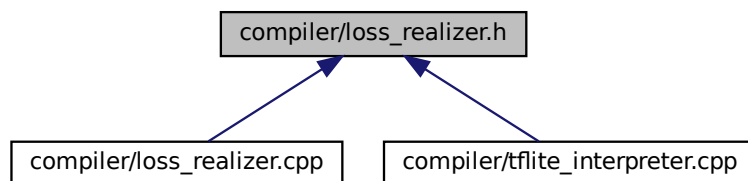
## 9.19 compiler/loss\_realizer.h File Reference

NNTrainer graph realizer which remove loss layer for inference.

```
#include <vector>
#include <realizer.h>
Include dependency graph for loss_realizer.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

- class [nntrainer::LossRealizer](#)  
*Graph realizer class which removes loss layer from the graph.*

### Namespaces

- [nntrainer](#)

### 9.19.1 Detailed Description

NNTrainer graph realizer which remove loss layer for inference.

Copyright (C) 2022 seongwoo [mhs4670go@naver.com](mailto:mhs4670go@naver.com)

Date

4 May 2022

See also

<https://github.com/nstreamer/nntrainer>

Author

seongwoo [mhs4670go@naver.com](mailto:mhs4670go@naver.com)

**Bug** No known bugs except for NYI items

Copyright (C) 2022 seongwoo [mhs4670go@naver.com](mailto:mhs4670go@naver.com)

Date

4 May 2022

See also

<https://github.com/nstreamer/nntrainer>

Author

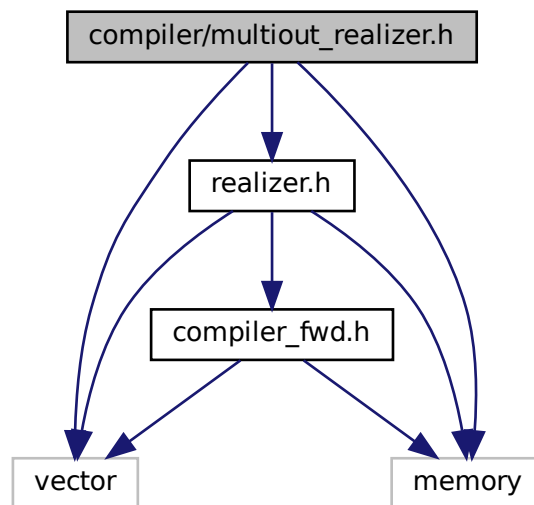
seongwoo [mhs4670go@naver.com](mailto:mhs4670go@naver.com)

**Bug** No known bugs except for NYI items

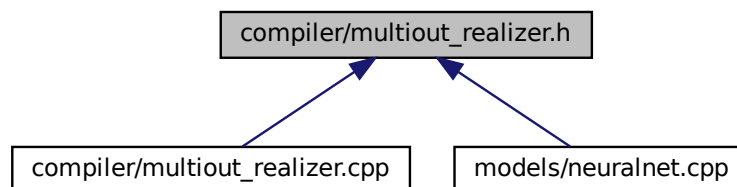
## 9.20 compiler/multiout\_realizer.h File Reference

NNTrainer graph realizer which realizes multiout to actual node.

```
#include <memory>
#include <vector>
#include <realizer.h>
Include dependency graph for multiout_realizer.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

- class `nntainer::MultioutRealizer`

*Add multiout layer when a certain input is referenced multiple times.*

## Namespaces

- [nntrainer](#)

### 9.20.1 Detailed Description

NNTrainer graph realizer which realizes multiout to actual node.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

17 November 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

17 November 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

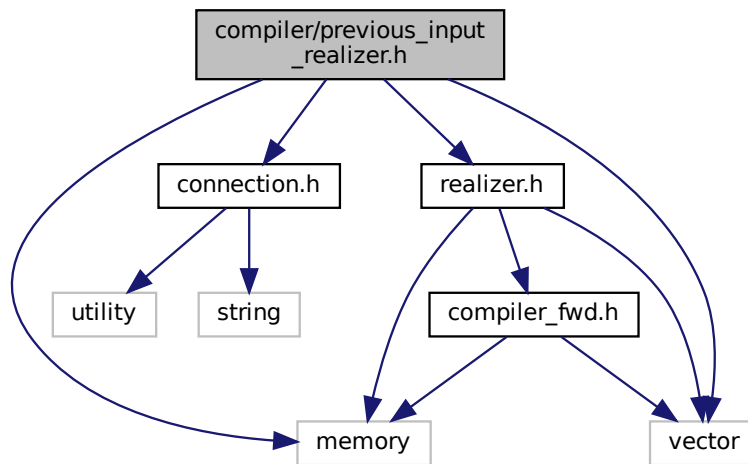


## 9.22 compiler/previous\_input\_realizer.h File Reference

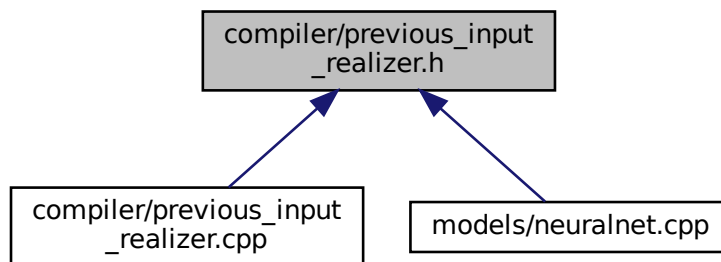
NNTrainer graph realizer which connects input to previous one if empty.

```
#include <memory>
#include <vector>
#include <connection.h>
#include <realizer.h>
```

Include dependency graph for previous\_input\_realizer.h:



This graph shows which files directly or indirectly include this file:



### Classes

- class `nntainer::PreviousInputRealizer`

*Add default inputs if input connection is empty. if a node is identified as input with `identified_input` by user or a node has `input_shape` property, adding input behavior is skipped.*



## Namespaces

- [nntrainer](#)

### 9.22.1 Detailed Description

NNTrainer graph realizer which connects input to previous one if empty.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

Date

18 November 2021

See also

<https://github.com/nstreamer/nntrainer>

Author

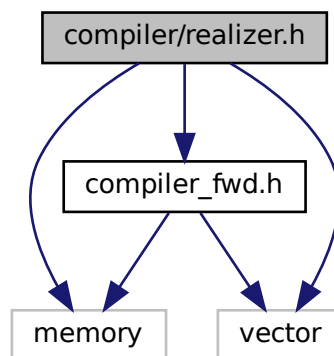
Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

## 9.23 compiler/realizer.h File Reference

NNTrainer graph realizer which preprocess graph representation as a lowering process of compile.

```
#include <memory>
#include <vector>
#include <compiler_fwd.h>
Include dependency graph for realizer.h:
```



This graph shows which files directly or indirectly include this file:



## Classes

- class [nntrainer::GraphRealizer](#)  
*Graph realizer class.*

## Namespaces

- [nntrainer](#)

### 9.23.1 Detailed Description

NNTrainer graph realizer which preprocess graph representation as a lowering process of compile.

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#### Date

09 October 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

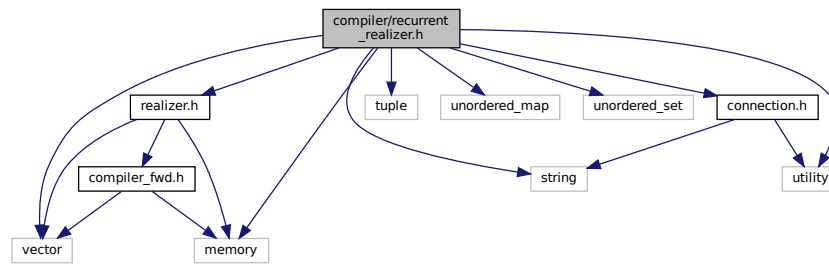
## 9.24 compiler/recurrent\_realizer.h File Reference

NNTrainer graph realizer to create unrolled graph from a graph realizer.

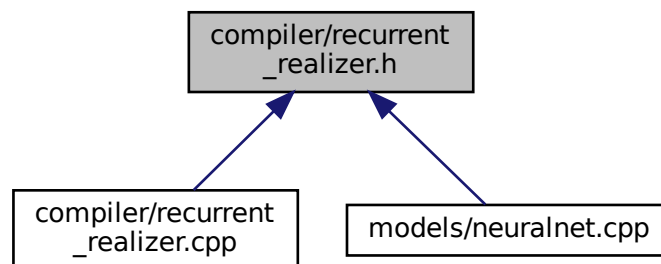
```
#include <realizer.h>
#include <memory>
#include <string>
#include <tuple>
#include <unordered_map>
#include <unordered_set>
#include <utility>
#include <vector>
```

```
#include <connection.h>
```

Include dependency graph for recurrent\_realizer.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class [nntainer::RecurrentRealizer](#)

*Recurrent Realizer which unrolls graph from given graph representation.*

## Namespaces

- [nntainer](#)

### 9.24.1 Detailed Description

NNTrainer graph realizer to create unrolled graph from a graph realizer.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Date**

12 October 2021

**See also**<https://github.com/nnstreamer/nntrainer>**Author**Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)**Bug** No known bugs except for NYI itemsCopyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)**Date**

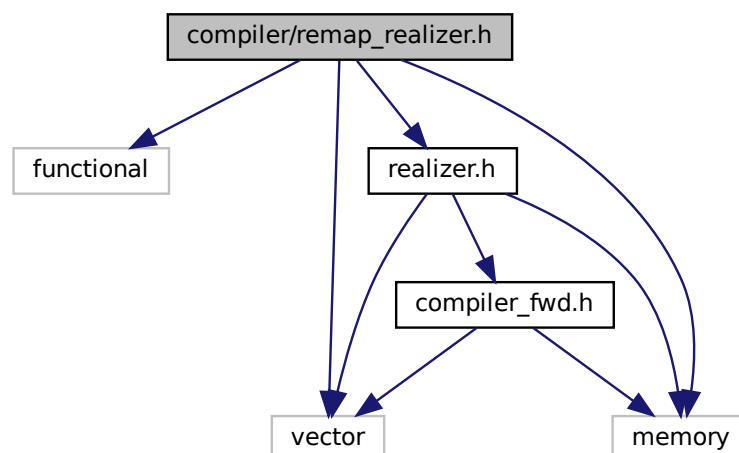
12 October 2021

**See also**<https://github.com/nnstreamer/nntrainer>**Author**Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)**Bug** No known bugs except for NYI items

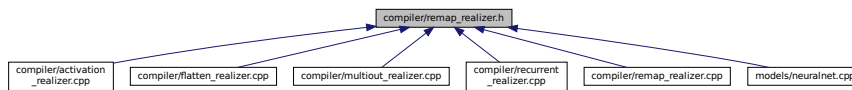
## 9.25 compiler/remap\_realizer.h File Reference

NNTrainer graph realizer which realizes identifier to a new identifier.

```
#include <functional>
#include <memory>
#include <vector>
#include <realizer.h>
Include dependency graph for remap_realizer.h:
```



This graph shows which files directly or indirectly include this file:



## Classes

- class `nntrainer::RemapRealizer`

*Graph realizer class which remaps identifiers inside the graph representation, `remap_function` will be applied for all the layers identifier visible.*

## Namespaces

- `nntrainer`

### 9.25.1 Detailed Description

NNTrainer graph realizer which realizes identifier to a new identifier.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

12 October 2021

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

12 October 2021

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

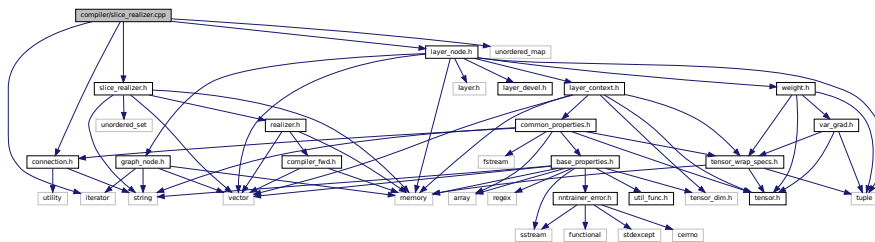
Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

## 9.26 compiler/slice\_realizer.cpp File Reference

NNTrainer graph realizer which slice the graph representation.

```
#include <connection.h>
#include <iterator>
#include <layer_node.h>
#include <slice_realizer.h>
#include <unordered_map>
Include dependency graph for slice_realizer.cpp:
```



### Namespaces

- [nntrainer](#)

### 9.26.1 Detailed Description

NNTrainer graph realizer which slice the graph representation.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

14 October 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

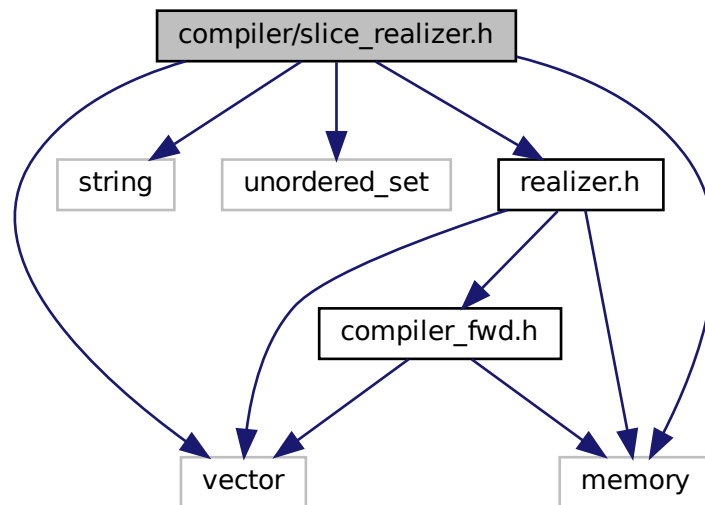
Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

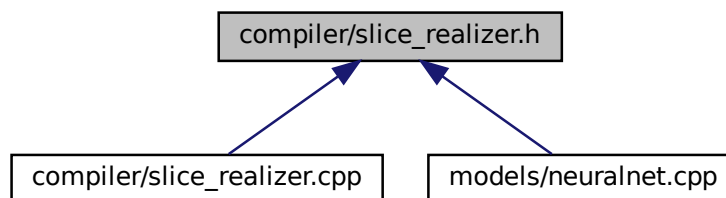
## 9.27 compiler/slice\_realizer.h File Reference

NNTrainer graph realizer which slice the graph representation.

```
#include <memory>
#include <string>
#include <unordered_set>
#include <vector>
#include <realizer.h>
Include dependency graph for slice_realizer.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

- class [nntainer::SliceRealizer](#)

*Graph realizer class which slice graph representation.*

## Namespaces

- [nntrainer](#)

### 9.27.1 Detailed Description

NNTrainer graph realizer which slice the graph representation.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

14 October 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

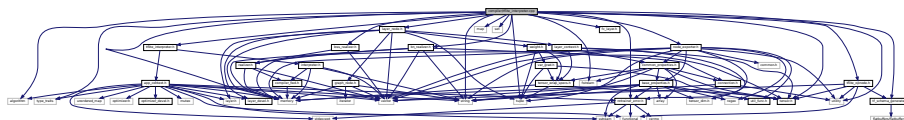
**Bug** No known bugs except for NYI items

## 9.28 compiler/tflite\_interpreter.cpp File Reference

NNTrainer \*.tflite Interpreter.

```
#include <tflite_interpreter.h>
#include <algorithm>
#include <fstream>
#include <map>
#include <memory>
#include <set>
#include <string>
#include <tuple>
#include <type_traits>
#include <utility>
#include <bn_realizer.h>
#include <fc_layer.h>
#include <layer_node.h>
#include <loss_realizer.h>
#include <nntrainer_error.h>
#include <node_exporter.h>
#include <tensor.h>
#include <tf_schema_generated.h>
#include <tflite_opnode.h>
```

Include dependency graph for tflite\_interpreter.cpp:





## Namespaces

- [nntrainer](#)

## Variables

- static constexpr const char \* **FUNC\_TAG** = "[TFLITE INTERPRETER]"

### 9.28.1 Detailed Description

NNTrainer \*.tflite Interpreter.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

Date

12 April 2021

See also

<https://github.com/nstreamer/nntrainer>

Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

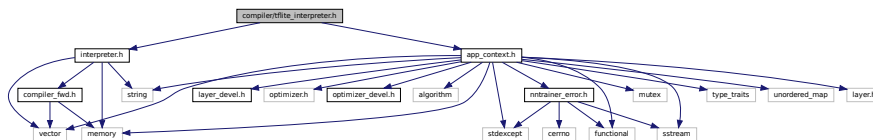
## 9.29 compiler/tflite\_interpreter.h File Reference

NNTrainer \*.tflite Interpreter.

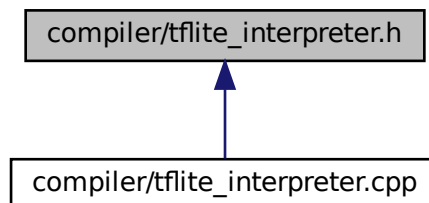
```
#include <interpreter.h>
```

```
#include <app_context.h>
```

Include dependency graph for tflite\_interpreter.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class `nntrainer::TfliteInterpreter`  
*tflite graph interpreter class*

## Namespaces

- `nntrainer`

### 9.29.1 Detailed Description

NNTrainer \*.tflite Interpreter.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

Date

12 April 2021

See also

<https://github.com/nstreamer/nntrainer>

Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

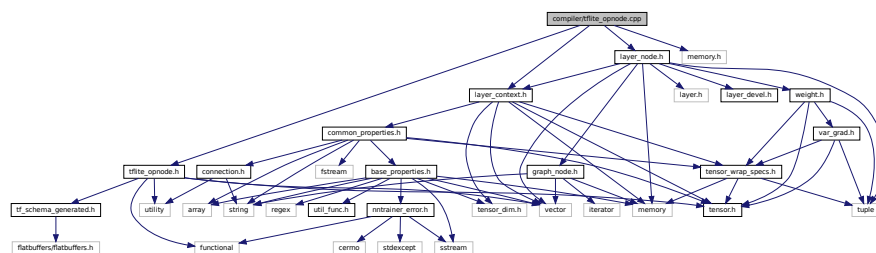
**Bug** No known bugs except for NYI items

## 9.30 compiler/tflite\_opnode.cpp File Reference

contains tflite opnode which has information to convert to tflite file

```
#include <tflite_opnode.h>
#include <layer_context.h>
#include <layer_node.h>
#include <memory.h>
```

Include dependency graph for tflite\_opnode.cpp:



## Namespaces

- [ntrainer](#)

### 9.30.1 Detailed Description

contains tflite opnode which has information to convert to tflite file

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

28 April 2021

#### See also

<https://github.com/nstreamer/ntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

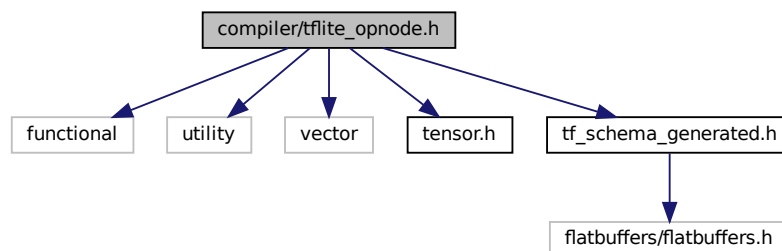
Donghak Park [donghak.park@samsung.com](mailto:donghak.park@samsung.com)

**Bug** No known bugs except for NYI items

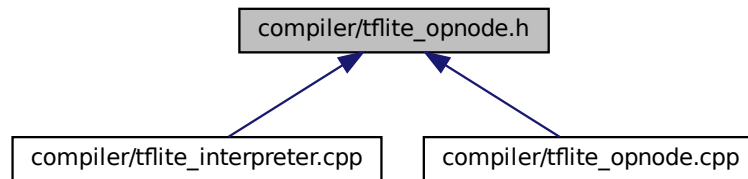
## 9.31 compiler/tflite\_opnode.h File Reference

contains tflite opnode which has information to convert to tflite file

```
#include <functional>
#include <utility>
#include <vector>
#include <tensor.h>
#include <tf_schema_generated.h>
Include dependency graph for tflite_opnode.h:
```



This graph shows which files directly or indirectly include this file:



## Classes

- class [nntrainer::TfOpNode](#)

*tensorflow operational node representation. This class contains, information to build operation flatbuffer*

## Namespaces

- [nntrainer](#)

### 9.31.1 Detailed Description

contains tflite opnode which has information to convert to tflite file

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

28 April 2021

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

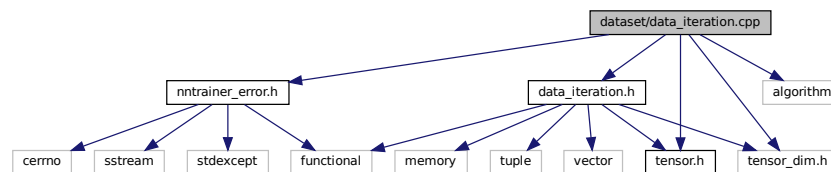
Donghak Park [donghak.park@samsung.com](mailto:donghak.park@samsung.com)

**Bug** No known bugs except for NYI items

## 9.32 dataset/data\_iteration.cpp File Reference

This file contains iteration and sample class.

```
#include <data_iteration.h>
#include <algorithm>
#include <nntrainer_error.h>
#include <tensor.h>
#include <tensor_dim.h>
Include dependency graph for data_iteration.cpp:
```



### Namespaces

- [nntrainer](#)

#### 9.32.1 Detailed Description

This file contains iteration and sample class.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

11 Aug 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

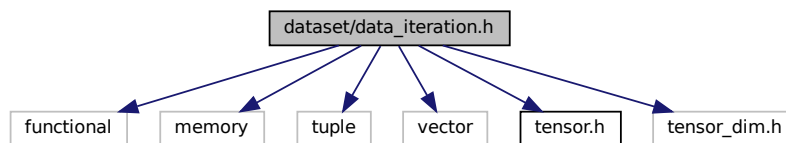
**Bug** No known bugs except for NYI items

### 9.33 dataset/data\_iteration.h File Reference

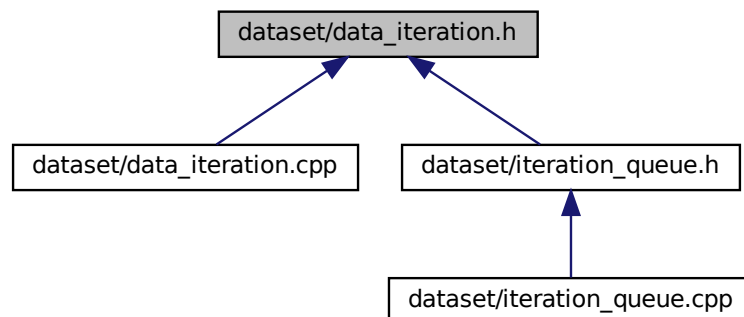
This file contains iteration and sample class.

```
#include <functional>
#include <memory>
#include <tuple>
#include <vector>
#include <tensor.h>
#include <tensor_dim.h>
```

Include dependency graph for data\_iteration.h:



This graph shows which files directly or indirectly include this file:



#### Classes

- class [ntrainer::Iteration](#)  
*Iteration* class which owns the memory chunk for a single batch.
- class [ntrainer::Sample](#)  
*Sample* class which views the memory for a single sample.

#### Namespaces

- [ntrainer](#)

### 9.33.1 Detailed Description

This file contains iteration and sample class.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

11 Aug 2021

#### See also

<https://github.com/nnstreamer/nntainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

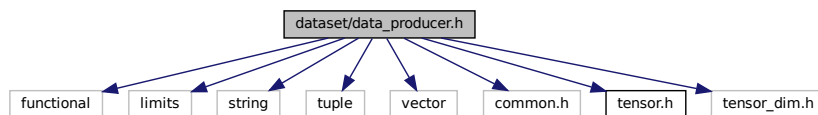
**Bug** No known bugs except for NYI items

## 9.34 dataset/data\_producer.h File Reference

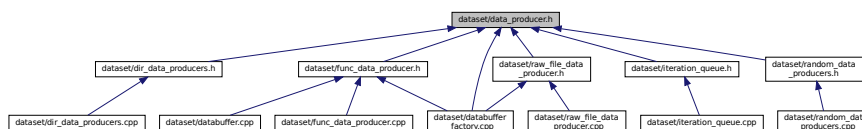
This file contains data producer interface.

```
#include <functional>
#include <limits>
#include <string>
#include <tuple>
#include <vector>
#include <common.h>
#include <tensor.h>
#include <tensor_dim.h>
```

Include dependency graph for data\_producer.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class `nntrainer::DataProducer`  
*DataProducer* interface used to abstract data provider.

## Namespaces

- `nntrainer`

### 9.34.1 Detailed Description

This file contains data producer interface.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

Date

09 July 2021

See also

<https://github.com/nnstreamer/nntrainer>

Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

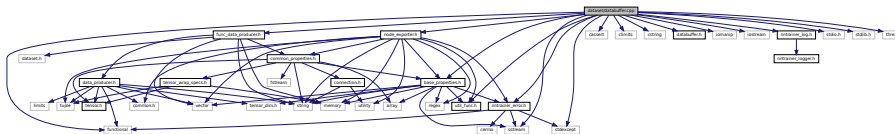
**Bug** No known bugs except for NYI items

## 9.35 dataset/databuffer.cpp File Reference

This is buffer object to handle big data.

```
#include <base_properties.h>
#include <cassert>
#include <climits>
#include <cstring>
#include <databuffer.h>
#include <func_data_producer.h>
#include <functional>
#include <iomanip>
#include <iostream>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <sstream>
#include <stdexcept>
#include <stdio.h>
#include <stdlib.h>
#include <thread>
#include <util_func.h>
```

Include dependency graph for databuffer.cpp:





## Classes

- class `nntrainer::PropsBufferSize`  
*Props containing buffer size value.*

## Namespaces

- `nntrainer`

## Variables

- `constexpr char nntrainer::USER_DATA [] = "user_data"`

### 9.35.1 Detailed Description

This is buffer object to handle big data.

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Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at <http://www.apache.org/licenses/LICENSE-2.0> Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

#### Date

04 December 2019

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

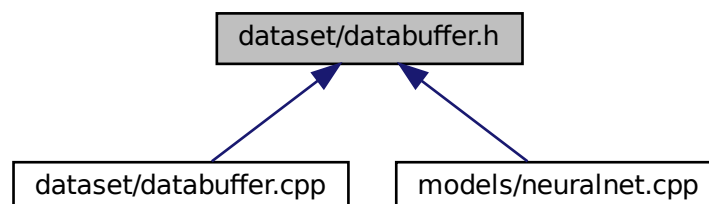
Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.36 dataset/databuffer.h File Reference

This is buffer object to handle big data.

This graph shows which files directly or indirectly include this file:



### 9.36.1 Detailed Description

This is buffer object to handle big data.

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Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at <http://www.apache.org/licenses/LICENSE-2.0> Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

#### Date

04 December 2019

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

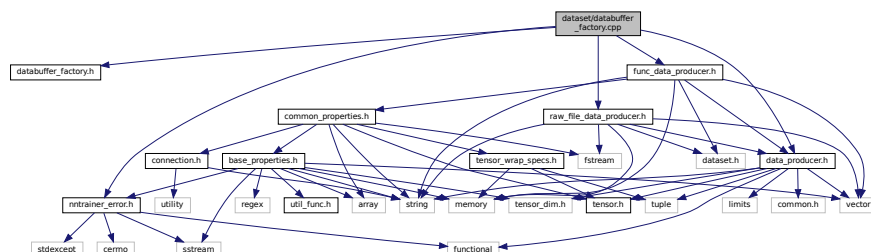
Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.37 dataset/databuffer\_factory.cpp File Reference

This is the databuffer factory.

```
#include <databuffer_factory.h>
#include <data_producer.h>
#include <func_data_producer.h>
#include <nntrainer_error.h>
#include <raw_file_data_producer.h>
Include dependency graph for databuffer_factory.cpp:
```



### Namespaces

- [nntrainer](#)

## Functions

- `std::unique_ptr< DataBuffer > nntrainer::createDataBuffer` (DatasetType type)  
*Factory creator with constructor.*
- `std::unique_ptr< DataBuffer > nntrainer::createDataBuffer` (DatasetType type, const char \*file)  
*Factory creator with constructor for dataset.*
- `std::unique_ptr< DataBuffer > nntrainer::createDataBuffer` (DatasetType type, datagen\_cb cb, void \*user↔\_data)  
*Factory creator with constructor for dataset.*

### 9.37.1 Detailed Description

This is the databuffer factory.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

11 October 2020

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

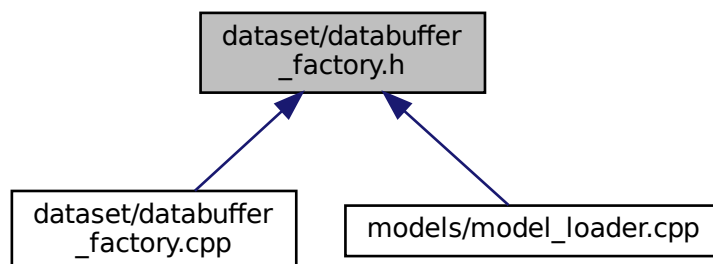
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.38 dataset/databuffer\_factory.h File Reference

This is the layer factory.

This graph shows which files directly or indirectly include this file:



### 9.38.1 Detailed Description

This is the layer factory.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

19 October 2020

See also

<https://github.com/nstreamer/nntainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

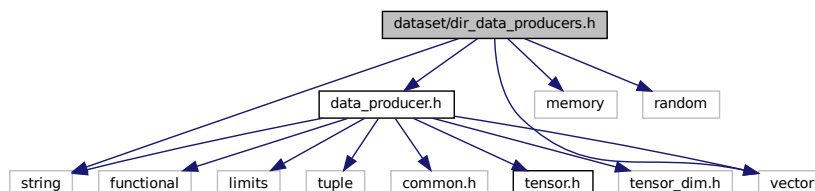
**Bug** No known bugs except for NYI items

## 9.39 dataset/dir\_data\_producers.h File Reference

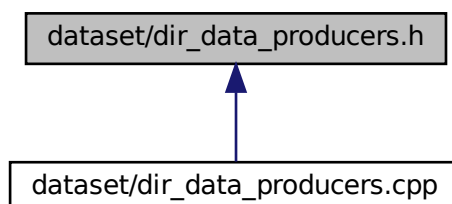
This file contains dir data producers, reading from the files in directory.

```
#include <data_producer.h>
#include <memory>
#include <random>
#include <string>
#include <vector>
```

Include dependency graph for dir\_data\_producers.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class `nntrainer::DirDataProducer`  
*DirDataProducer* which generates a onehot vector as a label.

## Namespaces

- `nntrainer`

### 9.39.1 Detailed Description

This file contains dir data producers, reading from the files in directory.

Copyright (C) 2023 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

#### Date

24 Feb 2023

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

Copyright (C) 2023 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

#### Date

24 Feb 2023

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

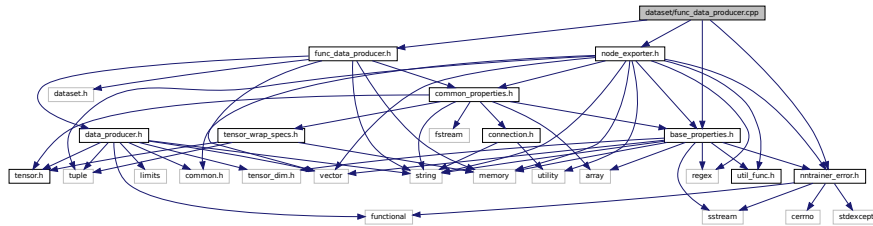
**Bug** No known bugs except for NYI items

## 9.40 dataset/func\_data\_producer.cpp File Reference

This file contains various data producers from a callback.

```
#include <func_data_producer.h>
#include <base_properties.h>
#include <nntrainer_error.h>
#include <node_exporter.h>
```

Include dependency graph for func\_data\_producer.cpp:



### Namespaces

- [nntrainer](#)

### 9.40.1 Detailed Description

This file contains various data producers from a callback.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

12 July 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

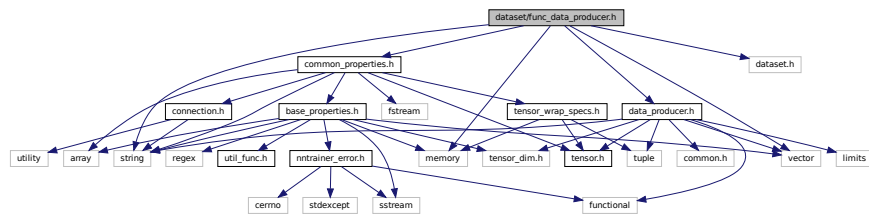
**Bug** No known bugs except for NYI items

## 9.41 dataset/func\_data\_producer.h File Reference

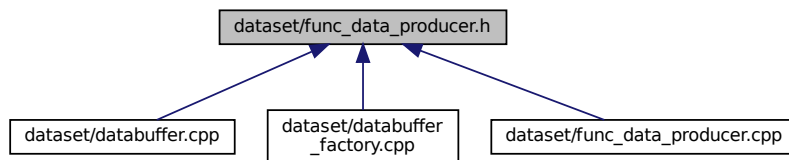
This file contains various data producers from a callback.

```
#include <common_properties.h>
#include <data_producer.h>
#include <dataset.h>
#include <memory>
#include <string>
#include <vector>
```

Include dependency graph for func\_data\_producer.h:



This graph shows which files directly or indirectly include this file:



### Classes

- class `ntrainer::FuncDataProducer`  
*FuncDataProducer* which contains a callback and returns back.

### Namespaces

- `ntrainer`

### Typedefs

- using `ntrainer::datagen_cb` = `ml::train::datagen_cb`

### 9.41.1 Detailed Description

This file contains various data producers from a callback.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

12 July 2021

#### See also

<https://github.com/nstreamer/ntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

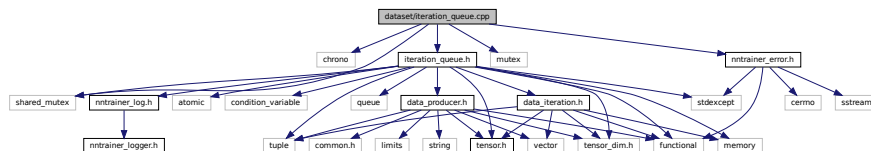
**Bug** No known bugs except for NYI items

## 9.42 dataset/iteration\_queue.cpp File Reference

This file contains thread safe queue.

```
#include <chrono>
#include <iteration_queue.h>
#include <mutex>
#include <nntrainer_error.h>
#include <shared_mutex>
```

Include dependency graph for iteration\_queue.cpp:



## Namespaces

- [nntrainer](#)



### 9.42.1 Detailed Description

This file contains thread safe queue.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

13 July 2021

#### See also

<https://github.com/nstreamer/nntainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

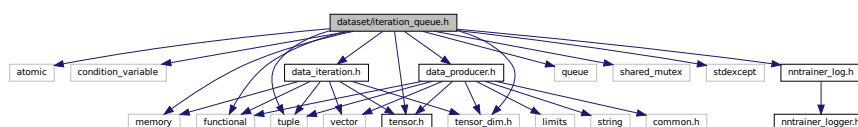
**Bug** No known bugs except for NYI items

## 9.43 dataset/iteration\_queue.h File Reference

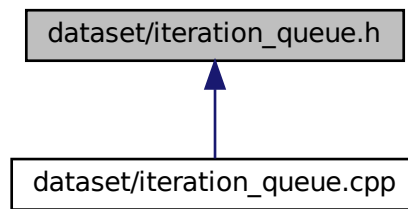
This file contains thread safe queue for a single iteration.

```
#include <atomic>
#include <condition_variable>
#include <functional>
#include <memory>
#include <queue>
#include <shared_mutex>
#include <stdexcept>
#include <tuple>
#include <data_iteration.h>
#include <data_producer.h>
#include <nntrainer_log.h>
#include <tensor.h>
#include <tensor_dim.h>
```

Include dependency graph for iteration\_queue.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class `nntrainer::ViewQueue< T >`  
*Thread Safe Queue implementation dedicated for the non-owing pointer.*
- class `nntrainer::ScopedView< T >`  
*A view container that calls a callback on destruct.*
- class `nntrainer::IterationQueue`  
*Iteration queue that owns the buffer for input / labels.*

## Namespaces

- `nntrainer`

### 9.43.1 Detailed Description

This file contains thread safe queue for a single iteration.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

13 July 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

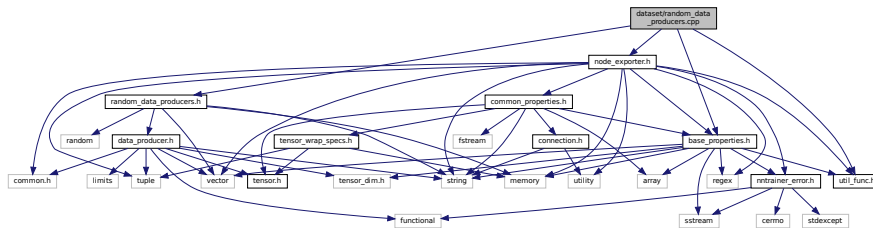
Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

## 9.44 dataset/random\_data\_producers.cpp File Reference

This file contains various random data producers.

```
#include <random_data_producers.h>
#include <base_properties.h>
#include <node_exporter.h>
#include <util_func.h>
Include dependency graph for random_data_producers.cpp:
```



### Classes

- class `ntrainer::PropsMin`  
*Props containing min value.*
- class `ntrainer::PropsMax`  
*Props containing max value.*
- class `ntrainer::PropsNumSamples`  
*Props containing number of samples A random data producer has theoretical size. number of samples is used to set theoretical size of the random data producer's data size.*

### Namespaces

- `ntrainer`

#### 9.44.1 Detailed Description

This file contains various random data producers.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

Date

09 July 2021

See also

<https://github.com/nstreamer/ntrainer>

Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

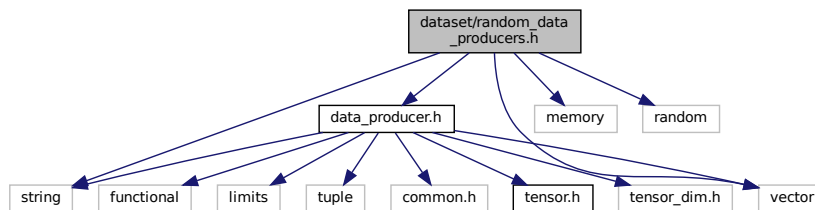
**Bug** No known bugs except for NYI items

## 9.45 dataset/random\_data\_producers.h File Reference

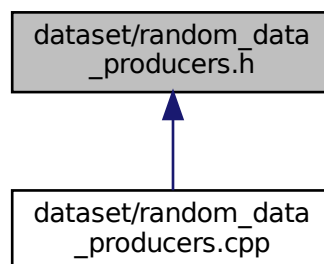
This file contains various random data producers.

```
#include <data_producer.h>
#include <memory>
#include <random>
#include <string>
#include <vector>
```

Include dependency graph for random\_data\_producers.h:



This graph shows which files directly or indirectly include this file:



### Classes

- class [nntainer::RandomDataOneHotProducer](#)  
*RandomDataProducer which generates a onehot vector as a label.*

### Namespaces

- [nntainer](#)

### 9.45.1 Detailed Description

This file contains various random data producers.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

09 July 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

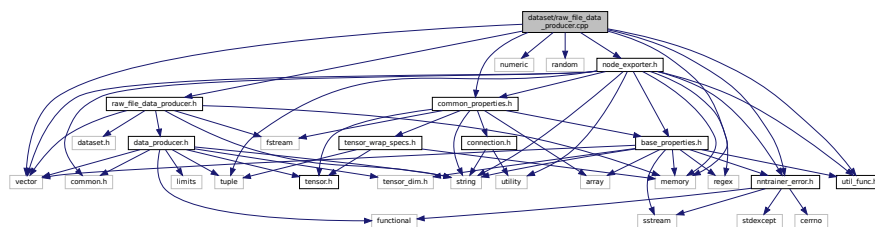
**Bug** No known bugs except for NYI items

## 9.46 dataset/raw\_file\_data\_producer.cpp File Reference

This file contains raw file data producers, reading from a file.

```
#include <raw_file_data_producer.h>
#include <memory>
#include <numeric>
#include <random>
#include <vector>
#include <common_properties.h>
#include <nntrainer_error.h>
#include <node_exporter.h>
#include <util_func.h>
```

Include dependency graph for raw\_file\_data\_producer.cpp:



### Namespaces

- [nntrainer](#)

### 9.46.1 Detailed Description

This file contains raw file data producers, reading from a file.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

12 July 2021

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

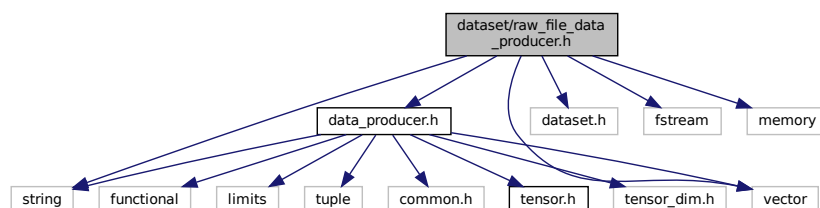
**Bug** No known bugs except for NYI items

## 9.47 dataset/raw\_file\_data\_producer.h File Reference

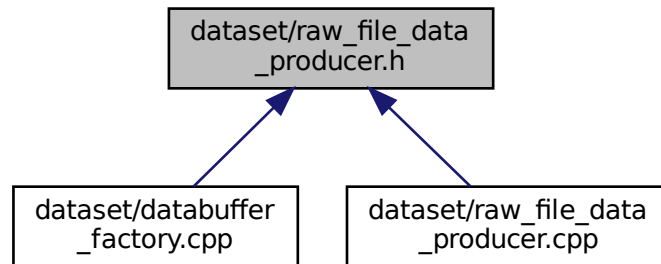
This file contains raw file data producers, reading from a file.

```
#include <data_producer.h>
#include <dataset.h>
#include <fstream>
#include <memory>
#include <string>
#include <vector>
```

Include dependency graph for raw\_file\_data\_producer.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class `nntrainer::RawFileDataProducer`  
*RawFileDataProducer* which contains a callback and returns back.

## Namespaces

- `nntrainer`

### 9.47.1 Detailed Description

This file contains raw file data producers, reading from a file.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

12 July 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

## 9.48 delegate.h File Reference

This is Delegate Class for the Neural Network.

### Classes

- class `nntrainer::Backend`  
*Backend to be used for the operations to use.*
- class `nntrainer::Device`  
*Device to be used for the operations to run.*
- class `nntrainer::DelegateConfig`  
*Configuration for the delegate.*

### Namespaces

- `nntrainer`

#### 9.48.1 Detailed Description

This is Delegate Class for the Neural Network.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

7 Aug 2020

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

#### Note

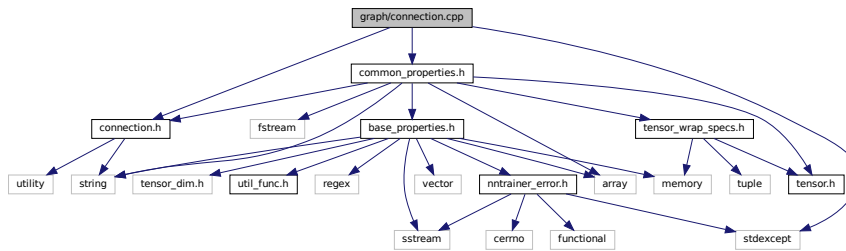
This class is experimental and subject to major modifications.



## 9.49 graph/connection.cpp File Reference

Connection class and related utility functions.

```
#include <connection.h>
#include <common_properties.h>
#include <stdexcept>
Include dependency graph for connection.cpp:
```



### Namespaces

- [nntrainer](#)

#### 9.49.1 Detailed Description

Connection class and related utility functions.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

23 Nov 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

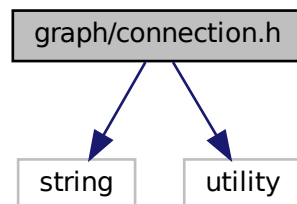
Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

## 9.50 graph/connection.h File Reference

Connection class and related utility functions.

```
#include <string>
#include <utility>
Include dependency graph for connection.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

- class [nntrainer::Connection](#)  
*RAII class to define a connection.*
- struct [std::hash< nntrainer::Connection >](#)  
*hash specialization for connection*

### Namespaces

- [nntrainer](#)

#### 9.50.1 Detailed Description

Connection class and related utility functions.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

Date

23 Nov 2020

See also

<https://github.com/nnstreamer/nntrainer>

Author

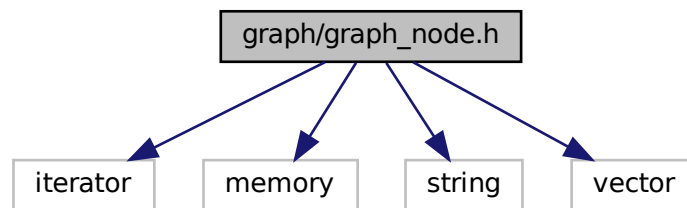
Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

## 9.51 graph/graph\_node.h File Reference

This is the graph node interface for c++ API.

```
#include <iterator>
#include <memory>
#include <string>
#include <vector>
Include dependency graph for graph_node.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

- class [nntrainer::GraphNode](#)
- class [nntrainer::GraphNodeIterator< LayerNodeType, GraphNodeType >](#)  
*Iterator for [GraphNode](#) which return const std::shared\_ptr<LayerNodeType> object upon realize.*
- class [nntrainer::GraphNodeReverseIterator< T\\_iterator >](#)  
*Reverse Iterator for [GraphNode](#) which return [LayerNode](#) object upon realize.*

### Namespaces

- [nntrainer](#)

### Typedefs

- `template<class LayerNodeType >`  
using [nntrainer::graph\\_const\\_iterator](#) = `GraphNodeIterator< LayerNodeType, const std::shared_ptr< GraphNode > >`  
*Iterators to traverse the graph.*
- `template<class LayerNodeType >`  
using [nntrainer::graph\\_const\\_reverse\\_iterator](#) = `GraphNodeReverseIterator< GraphNodeIterator< LayerNodeType, const std::shared_ptr< GraphNode > >>`  
*Iterators to traverse the graph.*

### 9.51.1 Detailed Description

This is the graph node interface for c++ API.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

1 April 2021

See also

<https://github.com/nstreamer/nntainer>

Author

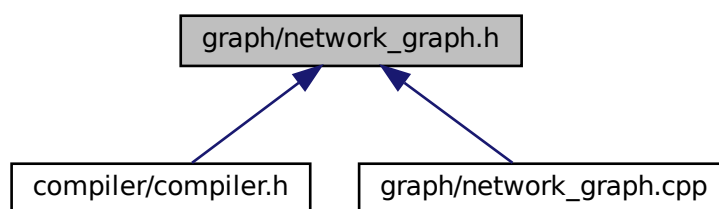
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.52 graph/network\_graph.h File Reference

This is Graph Core Class for Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.52.1 Detailed Description

This is Graph Core Class for Neural Network.

This is Network Graph Class for Neural Network.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Date**

12 May 2020

**See also**

<https://github.com/nstreamer/nntainer>

**Author**

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Date**

12 May 2020

**See also**

<https://github.com/nstreamer/nntainer>

**Author**

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

Copyright (C) 2020 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Date**

19 Oct 2020

**See also**

<https://github.com/nstreamer/nntainer>

**Author**

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

**Todo** Support multi-input graph.

Copyright (C) 2020 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Date**

19 Oct 2020

**See also**

<https://github.com/nstreamer/nntainer>

**Author**

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

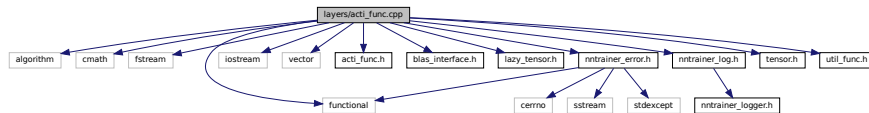
**Bug** No known bugs except for NYI items

## 9.53 layers/acti\_func.cpp File Reference

This is Activation [Layer](#) Class for Neural Network.

```
#include <algorithm>
#include <cmath>
#include <fstream>
#include <functional>
#include <iostream>
#include <vector>
#include <acti_func.h>
#include <blas_interface.h>
#include <lazy_tensor.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <tensor.h>
#include <util_func.h>
```

Include dependency graph for acti\_func.cpp:



### Namespaces

- [nntrainer](#)

### Variables

- `constexpr static float nntrainer::NEGATIVE_SLOPE = 0.01f`

#### 9.53.1 Detailed Description

This is Activation [Layer](#) Class for Neural Network.

This is Activation Function Class for Neural Network.

Copyright (C) 2020 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

22 March 2021

#### See also

<https://github.com/nnstreamer/nntrainer>

**Author**

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

Jijoong Moon [jiyoong.moon@samsung.com](mailto:jiyoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

Copyright (C) 2020 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Date**

22 March 2021

**See also**

<https://github.com/nstreamer/nntainer>

**Author**

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

Jijoong Moon [jiyoong.moon@samsung.com](mailto:jiyoong.moon@samsung.com)

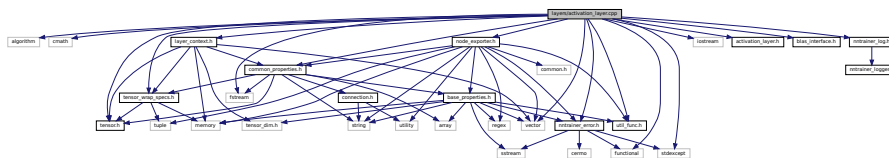
**Bug** No known bugs except for NYI items

## 9.54 layers/activation\_layer.cpp File Reference

This is Activation [Layer](#) Class for Neural Network.

```
#include <algorithm>
#include <cmath>
#include <fstream>
#include <functional>
#include <iostream>
#include <stdexcept>
#include <vector>
#include <activation_layer.h>
#include <blas_interface.h>
#include <common_properties.h>
#include <layer_context.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <tensor.h>
#include <tensor_wrap_specs.h>
#include <util_func.h>
```

Include dependency graph for activation\_layer.cpp:



## Namespaces

- [nntrainer](#)

## Variables

- static constexpr size\_t `nntrainer::SINGLE_INOUT_IDX` = 0

### 9.54.1 Detailed Description

This is Activation [Layer](#) Class for Neural Network.

Copyright (C) 2020 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

17 June 2020

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

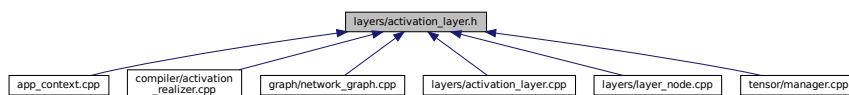
Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

## 9.55 layers/activation\_layer.h File Reference

This is Activation [Layer](#) Class for Neural Network.

This graph shows which files directly or indirectly include this file:





### 9.55.1 Detailed Description

This is Activation [Layer](#) Class for Neural Network.

Copyright (C) 2020 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

Date

17 June 2020

See also

<https://github.com/nstreamer/nntrainer>

Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

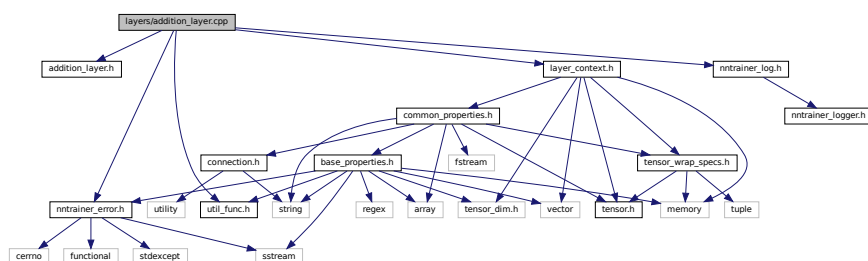
**Bug** No known bugs except for NYI items

## 9.56 layers/addition\_layer.cpp File Reference

This is Addition [Layer](#) Class for Neural Network.

```
#include <addition_layer.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <util_func.h>
#include <layer_context.h>
```

Include dependency graph for addition\_layer.cpp:



### Namespaces

- [nntrainer](#)

### Variables

- static constexpr size\_t `nntrainer::SINGLE_INOUT_IDX = 0`

### 9.56.1 Detailed Description

This is Addition [Layer](#) Class for Neural Network.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

30 July 2020

See also

<https://github.com/nstreamer/nntrainer>

Author

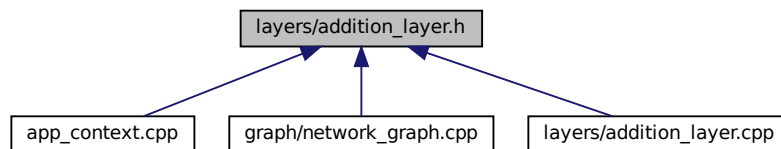
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.57 layers/addition\_layer.h File Reference

This is Addition [Layer](#) Class for Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.57.1 Detailed Description

This is Addition [Layer](#) Class for Neural Network.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

30 July 2020

See also

<https://github.com/nstreamer/nntrainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

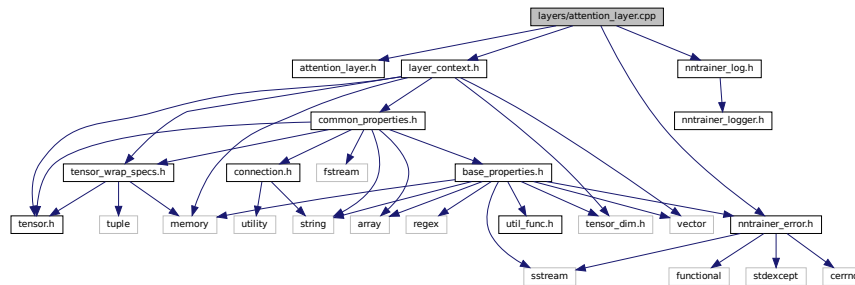
**Bug** No known bugs except for NYI items

## 9.58 layers/attention\_layer.cpp File Reference

This is Attention [Layer](#) Class for Neural Network.

```
#include <attention_layer.h>
#include <layer_context.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
```

Include dependency graph for attention\_layer.cpp:



### Namespaces

- [nntrainer](#)

### Enumerations

- enum [nntrainer::AttentionParams](#) {  
**query** = 0, **nntrainer::value** = 1, **key** = 2, **weights**,  
**query\_fc\_weight**, **query\_fc\_bias**, **key\_fc\_weight**, **key\_fc\_bias**,  
**value\_fc\_weight**, **value\_fc\_bias**, **fc\_weight**, **fc\_bias**,  
**projected\_query**, **projected\_key**, **projected\_value**, [nntrainer::attention\\_weight](#),  
**dropout\_mask**, **attention\_output** }

### Variables

- static constexpr size\_t [nntrainer::SINGLE\\_INOUT\\_IDX](#) = 0

#### 9.58.1 Detailed Description

This is Attention [Layer](#) Class for Neural Network.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

1 October 2021

See also

<https://github.com/nstreamer/nntrainer>

Author

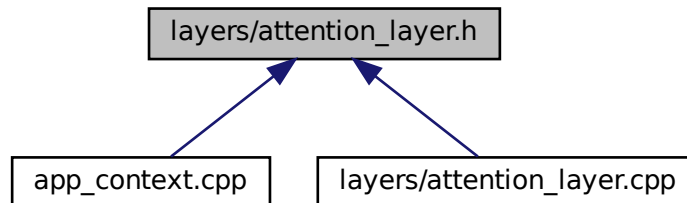
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.59 layers/attention\_layer.h File Reference

This is Attention [Layer](#) Class for Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.59.1 Detailed Description

This is Attention [Layer](#) Class for Neural Network.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

1 October 2021

#### See also

<https://github.com/nstreamer/nntainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

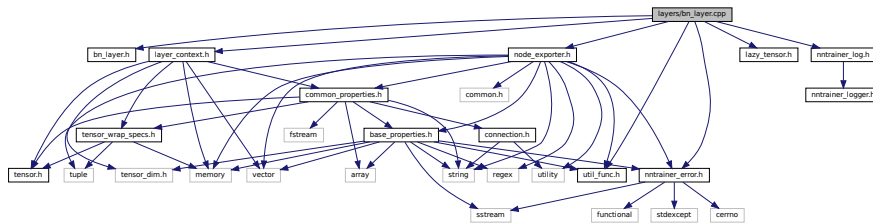
**Bug** No known bugs except for NYI items

## 9.60 layers/bn\_layer.cpp File Reference

This is Batch Normalization [Layer](#) Class for Neural Network.

```
#include <bn_layer.h>
#include <layer_context.h>
#include <lazy_tensor.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <util_func.h>
```

Include dependency graph for bn\_layer.cpp:



### Namespaces

- [nntrainer](#)

### Enumerations

- enum **BNParams** {  
**mu**, **var**, **gamma**, **beta**,  
**deviation**, **invstd**, **cvar**, **t\_reduced**,  
**t\_full** }

### Variables

- static constexpr size\_t `nntrainer::SINGLE_INOUT_IDX = 0`

#### 9.60.1 Detailed Description

This is Batch Normalization [Layer](#) Class for Neural Network.

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Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at <http://www.apache.org/licenses/LICENSE-2.0> Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

**Date**

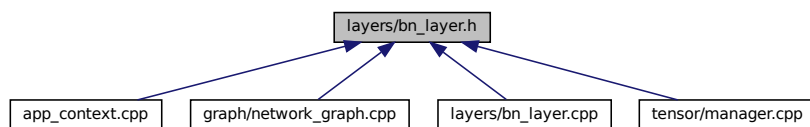
14 May 2020

**See also**<https://github.com/nstreamer/nntrainer>**Author**Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)**Bug** No known bugs except for NYI items

## 9.61 layers/bn\_layer.h File Reference

This is Batch Normalization [Layer](#) Class of Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.61.1 Detailed Description

This is Batch Normalization [Layer](#) Class of Neural Network.

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**Date**

14 May 2020

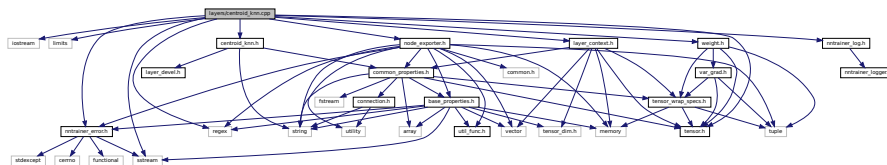
**See also**<https://github.com/nstreamer/nntrainer>**Author**Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)**Bug** No known bugs except for NYI items

## 9.62 layers/centroid\_knn.cpp File Reference

This file contains the simple nearest neighbor layer.

```
#include <iostream>
#include <limits>
#include <regex>
#include <sstream>
#include <centroid_knn.h>
#include <layer_context.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <tensor.h>
#include <weight.h>
```

Include dependency graph for centroid\_knn.cpp:



### Namespaces

- [nntrainer](#)

### Enumerations

- enum **KNNParams** { **map**, **num\_samples** }

### Variables

- static constexpr size\_t **nntrainer::SINGLE\_INOUT\_IDX** = 0

### 9.62.1 Detailed Description

This file contains the simple nearest neighbor layer.

Copyright (C) 2020 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

09 Jan 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

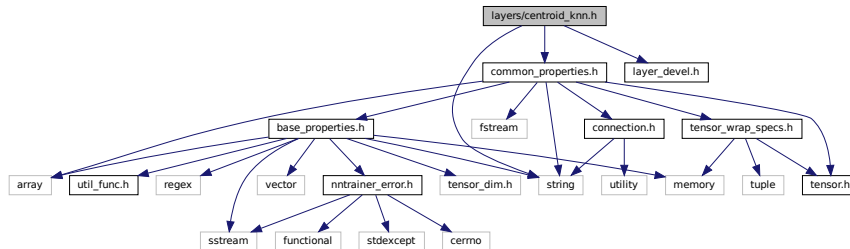
Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

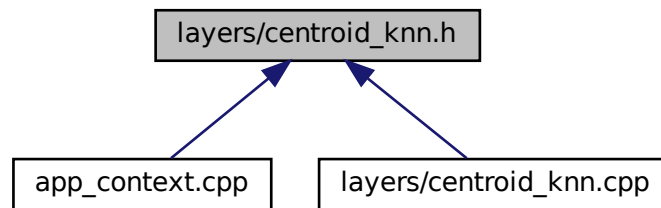
This layer takes centroid and calculate l2 distance

## 9.63 layers/centroid\_knn.h File Reference

```
#include <string>
#include <common_properties.h>
#include <layer_devel.h>
Include dependency graph for centroid_knn.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

- class `ntrainer::CentroidKNN`

*Centroid KNN layer which takes centroid and do k-nearest neighbor classification.*

### Namespaces

- `ntrainer`

#### 9.63.1 Detailed Description

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**Date**

09 Jan 2021

This file contains the simple nearest neighbor layer, this layer takes centroid and calculate l2 distance

**See also**

<https://github.com/nstreamer/nntainer>

**Author**

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

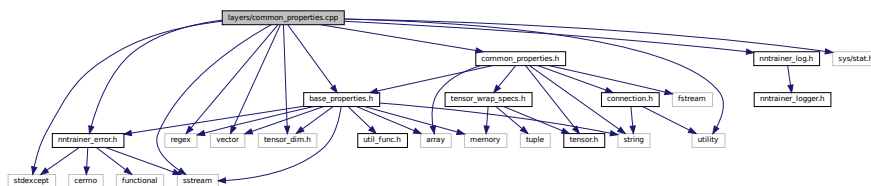
**Bug** No known bugs except for NYI items

## 9.64 layers/common\_properties.cpp File Reference

This file contains implementation of common properties widely used across layers.

```
#include <base_properties.h>
#include <common_properties.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <stdexcept>
#include <tensor_dim.h>
#include <regex>
#include <sstream>
#include <sys/stat.h>
#include <utility>
#include <vector>
```

Include dependency graph for common\_properties.cpp:

**Classes**

- class `nntrainer::props::Padding_`  
*unsigned integer property, internally used to parse padding values*

**Namespaces**

- `nntrainer`

### 9.64.1 Detailed Description

This file contains implementation of common properties widely used across layers.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

14 May 2021

#### See also

<https://github.com/nstreamer/nntainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

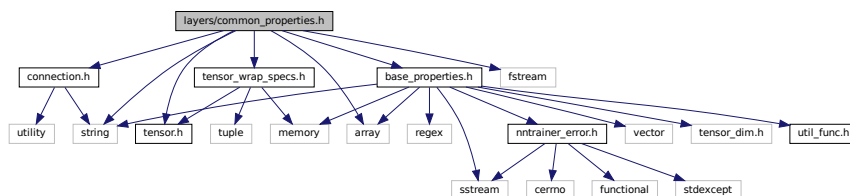
**Bug** No known bugs except for NYI items

## 9.65 layers/common\_properties.h File Reference

This file contains list of common properties widely used across layers.

```
#include <array>
#include <fstream>
#include <string>
#include <base_properties.h>
#include <connection.h>
#include <tensor.h>
#include <tensor_wrap_specs.h>
```

Include dependency graph for common\_properties.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class `nntrainer::props::Name`  
*Name* property, name is an identifier of an object.
- class `nntrainer::props::Unit`  
*unit* property, unit is used to measure how many weights are there
- class `nntrainer::props::Trainable`  
*trainable* property, use this to set and check how if certain layer is trainable
- class `nntrainer::props::DisableBias`  
*DisableBias* to disable the bias.
- class `nntrainer::props::IntegrateBias`  
*Integrate bias\_ih and bias\_hh to bias\_h to use only 1 bias (Used in rnn variant)*
- class `nntrainer::props::Normalization`  
*Normalization* property, normalize the input to be in range [0, 1] if true.
- class `nntrainer::props::Standardization`  
*Standardization* property, standardization standardize the input to be mean 0 and std 1 if true.
- struct `nntrainer::props::connection_prop_tag`  
*Connection* prop tag type.
- class `nntrainer::props::InputConnection`  
*InputSpec* property, this defines connection specification of an input.
- class `nntrainer::props::Epsilon`  
*Epsilon* property, this is used to avoid divide by zero.
- class `nntrainer::props::Momentum`  
*Momentum* property, moving average in batch normalization layer.
- class `nntrainer::props::SplitNumber`  
*split number* property, split number indicates how many numbers of outs are generated by splitting the input dimension
- class `nntrainer::props::Axis`  
*Axis* property, idx in the dimension.
- class `nntrainer::props::SplitDimension`  
*SplitDimension* property, dimension along which to split the input.
- class `nntrainer::props::ConcatDimension`  
*ConcatDimension* property, dimension along which to concat the input.
- class `nntrainer::props::ReduceDimension`  
*ReduceDimension* property, dimension along which to reduce the input.
- class `nntrainer::props::FilterSize`  
*FilterSize* property, filter size is used to measure how many filters are there.
- class `nntrainer::props::KernelSize`  
*KernelSize* property, kernel size is used to measure the filter size.
- class `nntrainer::props::PoolSize`  
*PoolSize* property, pool size is used to measure the pooling size.
- class `nntrainer::props::Stride`  
*Stride* property, stride is used to measure how much it will be slide the filter.
- class `nntrainer::props::Dilation`  
*Dilation* property, dilation indicates how many space will be inserted between kernel element.
- class `nntrainer::props::Padding2D`  
*Padding2D* property, this is used to calculate padding2D.
- class `nntrainer::props::Padding1D`  
*Padding1D* property, this is used to calculate padding2D.
- class `nntrainer::props::InDim`  
*InDim* property, in dim is the size of vocabulary in the text data.
- class `nntrainer::props::OutDim`

- OutDim* property, out dim is the size of the vector space in which words will be embedded.
- class `nntrainer::props::ZeroIdxMask`  
*Zero idx mask property for embedding where the value of embedding will be zero.*
- class `nntrainer::props::DropOutRate`  
*DropOutRate property, this defines drop out specification of layer.*
- class `nntrainer::props::RandomTranslate`  
*TranslationFactor property, this defines how far the image is translated.*
- class `nntrainer::props::FilePath`  
*Props containing file path value.*
- class `nntrainer::props::DirPath`  
*Props containing directory path value.*
- class `nntrainer::props::ReturnSequences`  
*return sequence property, used to check whether return only the last output. Return last output if true.*
- class `nntrainer::props::Bidirectional`  
*bidirectional property, used to make bidirectional layers*
- class `nntrainer::props::AsSequence`  
*Identifiers to locate a connection which should be returned as whole used in recurrent realizer.*
- class `nntrainer::props::InputIsSequence`  
*Identifiers to locate an **input** connection which should be sequenced for the connection.*
- class `nntrainer::props::ResetAfter`  
*ResetAfter property, apply reset gate after matrix multiplication if this property is true. Apply before the multiplication if false. Used in gru, grucell.*
- class `nntrainer::props::NumClass`  
*Number of class.*
- class `nntrainer::props::BasicRegularizerConstant`  
*BasicRegularizerConstant property, this defines how much regularize the weight.*
- class `nntrainer::props::WeightRegularizerConstant`  
*WeightRegularizerConstant property, this defines how much regularize the weight.*
- class `nntrainer::props::WeightDecay`  
*WeightDecay property, this defines how much to decay the weight.*
- class `nntrainer::props::BiasDecay`  
*BiasDecay property, this defines how much regularize the weight.*
- class `nntrainer::props::OutputLayer`  
*Output Layer name property which saves a single connection (practically, `std::vector<InputLayers>` is used)*
- class `nntrainer::props::LabelLayer`  
*label Layer name property which saves a single connection (practically, `std::vector<LabelLayers>` is used)*
- struct `nntrainer::props::ActivationTypeInfo`  
*Enumeration of activation function type.*
- class `nntrainer::props::Activation`  
*Activation Enumeration Information.*
- class `nntrainer::props::HiddenStateActivation`  
*HiddenStateActivation Enumeration Information.*
- class `nntrainer::props::RecurrentActivation`  
*RecurrentActivation Enumeration Information.*
- struct `nntrainer::props::InitializerInfo`  
*Enumeration of tensor initialization type.*
- class `nntrainer::props::WeightInitializer`  
*WeightInitializer Initialization Enumeration Information.*
- class `nntrainer::props::BiasInitializer`  
*BiasInitializer Initialization Enumeration Information.*
- class `nntrainer::props::BNPARAMS_MU_INIT`

- [BNPARAMS\\_MU\\_INIT](#) *Initialization Enumeration Information.*
- class [nntrainer::props::BNPARAMS\\_VAR\\_INIT](#)  
[BNPARAMS\\_VAR\\_INIT](#) *Initialization Enumeration Information.*
- class [nntrainer::props::BNPARAMS\\_GAMMA\\_INIT](#)  
[BNPARAMS\\_GAMMA\\_INIT](#) *Initialization Enumeration Information.*
- class [nntrainer::props::BNPARAMS\\_BETA\\_INIT](#)  
[BNPARAMS\\_BETA\\_INIT](#) *Initialization Enumeration Information.*
- struct [nntrainer::props::RegularizerInfo](#)  
*Enumeration of tensor regularization type.*
- class [nntrainer::props::BasicRegularizer](#)  
[BasicRegularizer](#) *Regularization Enumeration Information.*
- class [nntrainer::props::WeightRegularizer](#)  
[WeightRegularizer](#) *Regularization Enumeration Information.*
- struct [nntrainer::props::PoolingTypeInfo](#)  
*Enumeration of pooling type.*
- class [nntrainer::props::PoolingType](#)  
*Pooling Type Enumeration Information.*
- struct [nntrainer::props::FlipDirectionInfo](#)  
*Enumeration of flip direction.*
- class [nntrainer::props::FlipDirection](#)  
[FlipDirection](#) *Enumeration Information.*
- class [nntrainer::props::Timestep](#)  
*timestep property, timestep is used to identify for which timestep should the lstm/gru/rnn layer do the operation for*
- class [nntrainer::props::MaxTimestep](#)  
*maximum timestep property, timestep is used to identify for the maximum time unroll possible for lstm/gru/rnn layer*
- class [nntrainer::props::GenericShape](#)  
*generic shape property which saves a single tensor shape (practically, `std::array<GenericShape>` is used)*
- class [nntrainer::props::TargetShape](#)  
*target shape property which saves a single tensor shape (practically, `std::array<TargetShape>` is used)*
- class [nntrainer::props::MoL\\_K](#)  
*K property, K is the size of the three projections in MoL attention.*
- class [nntrainer::props::NumHeads](#)  
[NumHeads](#) *property, NumHeads is number of head in multi head attention.*
- class [nntrainer::props::ProjectedKeyDim](#)  
[ProjectedKeyDim](#) *property, projected key dim per head in multi head attention.*
- class [nntrainer::props::ProjectedValueDim](#)  
[ProjectedValueDim](#) *property, projected value dim per head in multi head attention.*
- class [nntrainer::props::OutputShape](#)  
[OutputShape](#) *property, output shape of multi head attention.*
- struct [nntrainer::props::ReturnAttentionWeightInfo](#)  
*Enumeration of return attention weight.*
- class [nntrainer::props::ReturnAttentionWeight](#)  
[ReturnAttentionWeight](#), *return attention weight.*
- class [nntrainer::props::AverageAttentionWeight](#)  
[AverageAttentionWeight](#), *average attention weight.*
- class [nntrainer::props::ClipGradByGlobalNorm](#)  
*properties for getting the clipping value to clip the gradient by norm*
- class [nntrainer::props::LearningRate](#)  
*Learning Rate props.*
- class [nntrainer::props::Iteration](#)  
[Iteration](#) *props.*

- class `nntrainer::props::DecayRate`  
*Decay rate property.*
- class `nntrainer::props::DecaySteps`  
*decay steps property*
- class `nntrainer::props::PropsUserData`  
*User data props.*

## Namespaces

- `nntrainer`

## Enumerations

- enum `nntrainer::ActivationType` {  
`nntrainer::ActivationType::ACT_TANH`, `nntrainer::ActivationType::ACT_SIGMOID`, `nntrainer::ActivationType::ACT_RELU`,  
`nntrainer::ActivationType::ACT_SWISH`,  
`nntrainer::ActivationType::ACT_SOFTMAX`, `nntrainer::ActivationType::ACT_LEAKY_RELU`, `nntrainer::ActivationType::ACT_NO`  
`nntrainer::ActivationType::ACT_UNKNOWN` }  
*Enumeration of activation function type.*

### 9.65.1 Detailed Description

This file contains list of common properties widely used across layers.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

09 April 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

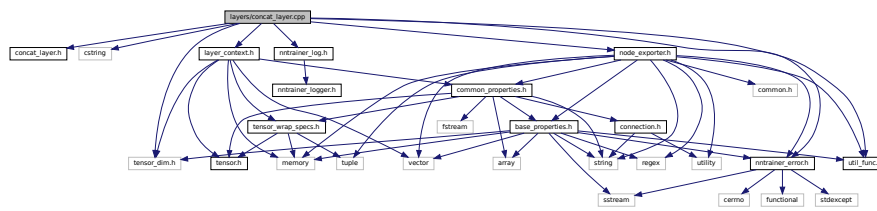
Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

## 9.66 layers/concat\_layer.cpp File Reference

This is Concat [Layer](#) Class for Neural Network.

```
#include <concat_layer.h>
#include <cstring>
#include <layer_context.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <tensor_dim.h>
#include <util_func.h>
Include dependency graph for concat_layer.cpp:
```



### Namespaces

- [nntrainer](#)

### Variables

- static constexpr size\_t [nntrainer::SINGLE\\_INOUT\\_IDX](#) = 0

#### 9.66.1 Detailed Description

This is Concat [Layer](#) Class for Neural Network.

Copyright (C) 2020 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

#### Date

27 Oct 2020

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

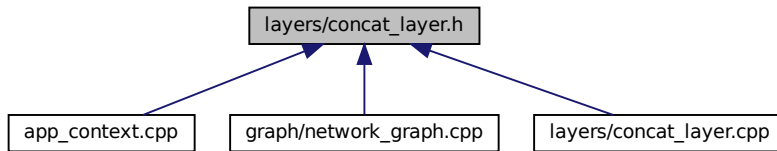
**Bug** No known bugs except for NYI items

**Todo** merge concat and split layer to a common implementation

## 9.67 layers/concat\_layer.h File Reference

This is Concat [Layer](#) Class for Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.67.1 Detailed Description

This is Concat [Layer](#) Class for Neural Network.

Copyright (C) 2020 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Date

27 Oct 2020

See also

<https://github.com/nnstreamer/nntrainer>

Author

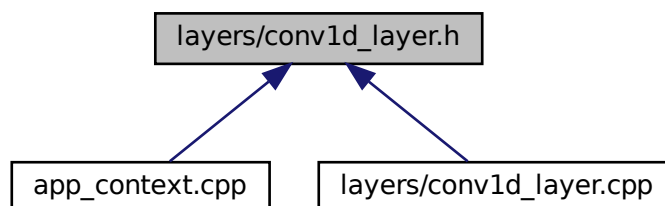
Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.68 layers/conv1d\_layer.h File Reference

This is Convolution 1D [Layer](#) Class for Neural Network.

This graph shows which files directly or indirectly include this file:





### 9.68.1 Detailed Description

This is Convolution 1D [Layer](#) Class for Neural Network.

Copyright (C) 2021 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

#### Date

13 Oct 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

Copyright (C) 2021 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

#### Date

13 Oct 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

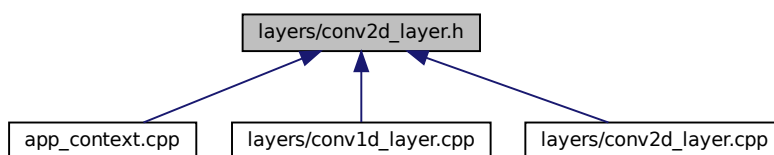
Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.69 layers/conv2d\_layer.h File Reference

This is Convolution [Layer](#) Class for Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.69.1 Detailed Description

This is Convolution [Layer](#) Class for Neural Network.

Copyright (C) 2020 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Date

02 June 2020

See also

<https://github.com/nstreamer/nntrainer>

Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

Copyright (C) 2020 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Date

01 June 2020

See also

<https://github.com/nstreamer/nntrainer>

Author

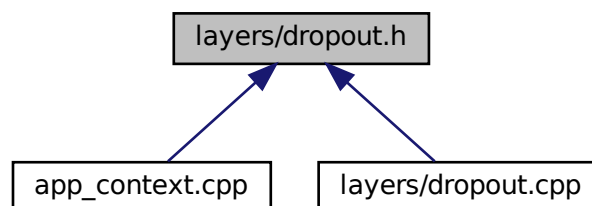
Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.70 layers/dropout.h File Reference

This is DropOut [Layer](#) Class for Neural Network.

This graph shows which files directly or indirectly include this file:



## 9.70.1 Detailed Description

This is DropOut [Layer](#) Class for Neural Network.

Copyright (C) 2020 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Date

05 July 2021

See also

<https://github.com/nstreamer/nntainer>

Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

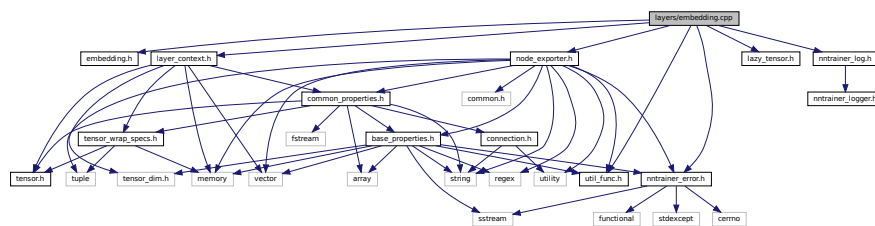
**Bug** No known bugs except for NYI items

## 9.71 layers/embedding.cpp File Reference

This is Embedding [Layer](#) Class of Neural Network.

```
#include <embedding.h>
#include <layer_context.h>
#include <lazy_tensor.h>
#include <nntainer_error.h>
#include <nntainer_log.h>
#include <node_exporter.h>
#include <util_func.h>
```

Include dependency graph for embedding.cpp:



## Namespaces

- [nntainer](#)

## Enumerations

- enum `EmbeddingParams` { `weight` }

## Variables

- static constexpr size\_t `nntrainer::SINGLE_INOUT_IDX` = 0

### 9.71.1 Detailed Description

This is Embedding [Layer](#) Class of Neural Network.

Copyright (C) 2020 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

#### Date

04 March 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

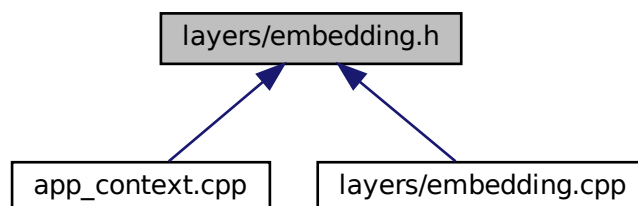
Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.72 layers/embedding.h File Reference

This is Embedding [Layer](#) Class of Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.72.1 Detailed Description

This is Embedding [Layer](#) Class of Neural Network.

Copyright (C) 2021 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Date

04 March 2021

See also

<https://github.com/nstreamer/nntainer>

Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

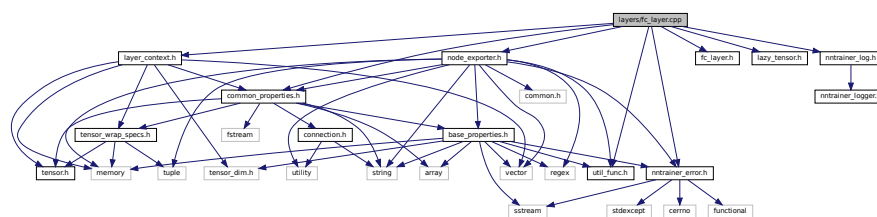
**Bug** No known bugs except for NYI items

## 9.73 layers/fc\_layer.cpp File Reference

This is Fully Connected [Layer](#) Class for Neural Network.

```
#include <common_properties.h>
#include <fc_layer.h>
#include <layer_context.h>
#include <lazy_tensor.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <util_func.h>
```

Include dependency graph for fc\_layer.cpp:



### Namespaces

- [nntrainer](#)

### Enumerations

- enum **FCParams** { **weight**, **bias** }

## Variables

- static constexpr size\_t nntrainer::SINGLE\_INOUT\_IDX = 0

### 9.73.1 Detailed Description

This is Fully Connected [Layer](#) Class for Neural Network.

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#### Date

14 May 2020

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

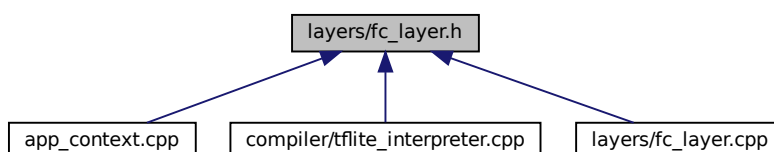
Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.74 layers/fc\_layer.h File Reference

This is Fully Connected [Layer](#) Class of Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.74.1 Detailed Description

This is Fully Connected [Layer](#) Class of Neural Network.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

14 May 2020

See also

<https://github.com/nstreamer/nntainer>

Author

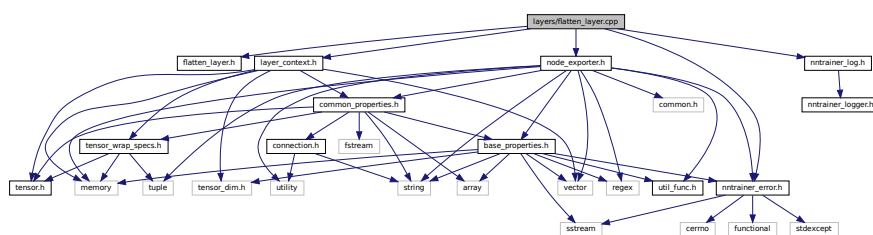
Jijoong Moon [jihoong.moon@samsung.com](mailto:jihoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.75 layers/flatten\_layer.cpp File Reference

This is Flatten [Layer](#) Class for Neural Network.

```
#include <flatten_layer.h>
#include <layer_context.h>
#include <nntainer_error.h>
#include <nntainer_log.h>
#include <node_exporter.h>
Include dependency graph for flatten_layer.cpp:
```



### Namespaces

- [nntainer](#)

### Variables

- static constexpr size\_t `nntainer::SINGLE_INOUT_IDX = 0`

### 9.75.1 Detailed Description

This is Flatten [Layer](#) Class for Neural Network.

Copyright (C) 2020 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Date

16 June 2020

See also

<https://github.com/nstreamer/nntrainer>

Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

**Todo** Update flatten to work in-place properly.

Copyright (C) 2020 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Date

16 June 2020

See also

<https://github.com/nstreamer/nntrainer>

Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

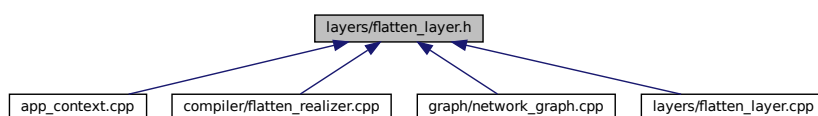
**Bug** No known bugs except for NYI items

**Todo** Update flatten to work in-place properly.

## 9.76 layers/flatten\_layer.h File Reference

This is Flatten [Layer](#) Class for Neural Network.

This graph shows which files directly or indirectly include this file:





## 9.76.1 Detailed Description

This is Flatten [Layer](#) Class for Neural Network.

Copyright (C) 2020 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

### Date

16 June 2020

### See also

<https://github.com/nstreamer/nntainer>

### Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

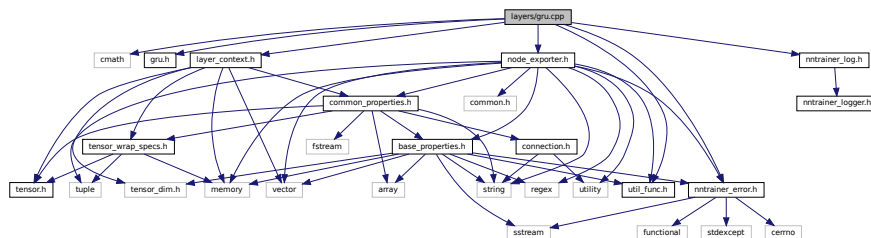
**Bug** No known bugs except for NYI items

## 9.77 layers/gru.cpp File Reference

This is Gated Recurrent Unit [Layer](#) Class of Neural Network.

```
#include <cmath>
#include <gru.h>
#include <layer_context.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <util_func.h>
```

Include dependency graph for gru.cpp:



## Namespaces

- [nntrainer](#)

## Enumerations

- enum **GRUParams** {  
**weight\_ih, weight\_hh, bias\_h, bias\_ih,**  
**bias\_hh, hidden\_state, zrg, h\_prev,**  
**dropout\_mask }**

## Variables

- static constexpr size\_t **nntrainer::SINGLE\_INOUT\_IDX** = 0

### 9.77.1 Detailed Description

This is Gated Recurrent Unit [Layer](#) Class of Neural Network.

Copyright (C) 2020 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

#### Date

17 March 2021

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

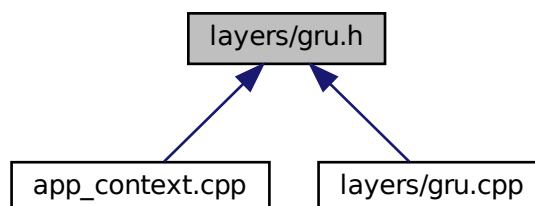
**Bug** No known bugs except for NYI items

```
h_prev -----d1----->[*]-----d0-->[+]-d0--> h dh_nx | | | d0 dh | d14 | d2 d3 | | | +----[1]----->[*] | [*]<--+
d15 |d5 | d6 | | |rt | zt |gt | | [sig] [sig] [tanh] | | |d16 | d7 |d8 | | | [+ ] [+ ] [+ ] | | / \d16 | \ d7 / \ d8 | | Whhr Wxhr Whhz
Wxhz Whhg Wxhg | | |d17 |d13 |d12 |d11 |d10 | d9 +- |-----|-----|-----+ | xs-----
+-----+-----+-----+
```

## 9.78 layers/gru.h File Reference

This is Gated Recurrent Unit [Layer](#) Class of Neural Network.

This graph shows which files directly or indirectly include this file:



## 9.78.1 Detailed Description

This is Gated Recurrent Unit [Layer](#) Class of Neural Network.

Copyright (C) 2021 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Date

31 March 2021

See also

<https://github.com/nntstreamer/nntrainer>

Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

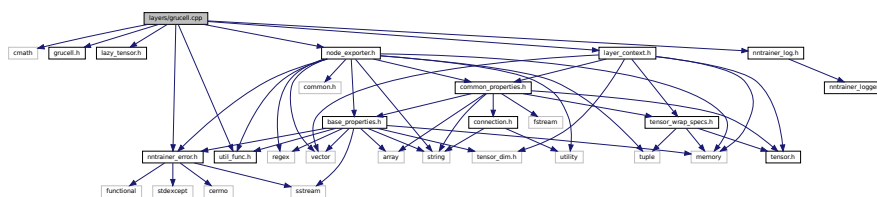
**Bug** No known bugs except for NYI items

## 9.79 layers/grucell.cpp File Reference

This is Gated Recurrent Unit Cell [Layer](#) Class of Neural Network.

```
#include <cmath>
#include <grucell.h>
#include <lazy_tensor.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <util_func.h>
#include <layer_context.h>
```

Include dependency graph for grucell.cpp:



## Namespaces

- [nntrainer](#)

## Enumerations

- enum `GRUCellParams` {  
**weight\_ih**, **weight\_hh**, **bias\_h**, **bias\_ih**,  
**bias\_hh**, **zrg**, **dropout\_mask** }

## Functions

- static void `nntainer::grucell_forwarding` (const unsigned int unit, const unsigned int batch\_size, const bool disable\_bias, const bool integrate\_bias, const bool reset\_after, ActiFunc &acti\_func, ActiFunc &recurrent\_↵\_acti\_func, const Tensor &input, const Tensor &prev\_hidden\_state, Tensor &hidden\_state, const Tensor &weight\_ih, const Tensor &weight\_hh, const Tensor &bias\_h, const Tensor &bias\_ih, const Tensor &bias\_hh, Tensor &zrg)

*gru forwarding*

- static void `nntainer::grucell_calcGradient` (const unsigned int unit, const unsigned int batch\_size, const bool disable\_bias, const bool integrate\_bias, const bool reset\_after, ActiFunc &acti\_func, ActiFunc &recurrent\_↵\_acti\_func, const Tensor &input, const Tensor &prev\_hidden\_state, Tensor &d\_prev\_hidden\_state, const Tensor &d\_hidden\_state, Tensor &d\_weight\_ih, const Tensor &weight\_hh, Tensor &d\_weight\_hh, Tensor &d\_↵\_bias\_h, Tensor &d\_bias\_ih, const Tensor &bias\_hh, Tensor &d\_bias\_hh, const Tensor &zrg, Tensor &d\_zrg)

*gru calcGradient*

### 9.79.1 Detailed Description

This is Gated Recurrent Unit Cell [Layer](#) Class of Neural Network.

Copyright (C) 2021 hyeonseok lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

Date

28 Oct 2021

See also

<https://github.com/nntstreamer/nntainer>

Author

hyeonseok lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

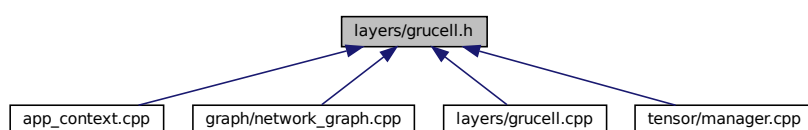
**Bug** No known bugs except for NYI items

```
h_prev -----d1----->[*]-----d0---->[+]---d0--> h d_h_prev | | | d0 dh | d14 | d2 d3 | | | +---[1-]----->[*] |
[*]<--+ d15 |d5 | d6 | | |reset_g| update_gate | memory_cell | | [sig] [sig] [tanh] | | |d16 | d7 |d8 | | | [+ ] [+ ] [+ ] | |
/ \d16 | \ d7 / \ d8 | | Whhr Wxhr Whhz Wxhz Whhg Wxhg | | |d17 |d13 |d12 |d11 |d10 | d9 +- |-----|-----+ | |
+-----|-----|-----+ | xs-----+-----+-----+
```

## 9.80 layers/grucell.h File Reference

This is Gated Recurrent Unit Cell [Layer](#) Class of Neural Network.

This graph shows which files directly or indirectly include this file:



## 9.80.1 Detailed Description

This is Gated Recurrent Unit Cell [Layer](#) Class of Neural Network.

Copyright (C) 2021 hyeonseok lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

Date

28 Oct 2021

See also

<https://github.com/nnstreamer/nntrainer>

Author

hyeonseok lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

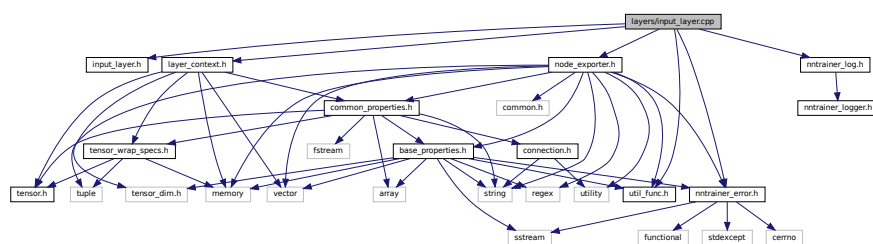
**Bug** No known bugs except for NYI items

## 9.81 layers/input\_layer.cpp File Reference

This is Input [Layer](#) Class for Neural Network.

```
#include <input_layer.h>
#include <layer_context.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <util_func.h>
```

Include dependency graph for input\_layer.cpp:



## Namespaces

- [nntrainer](#)

## Variables

- static constexpr size\_t `nntrainer::SINGLE_INOUT_IDX = 0`

### 9.81.1 Detailed Description

This is Input [Layer](#) Class for Neural Network.

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Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at <http://www.apache.org/licenses/LICENSE-2.0> Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

#### Date

14 May 2020

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

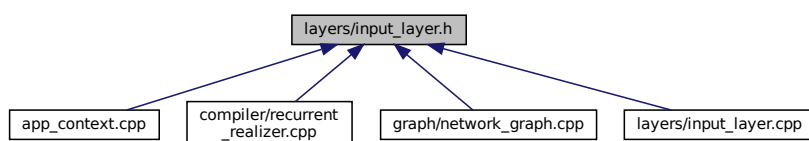
Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.82 layers/input\_layer.h File Reference

This is Input [Layer](#) Class of Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.82.1 Detailed Description

This is Input [Layer](#) Class of Neural Network.

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Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at <http://www.apache.org/licenses/LICENSE-2.0> Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

#### Date

14 May 2020

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

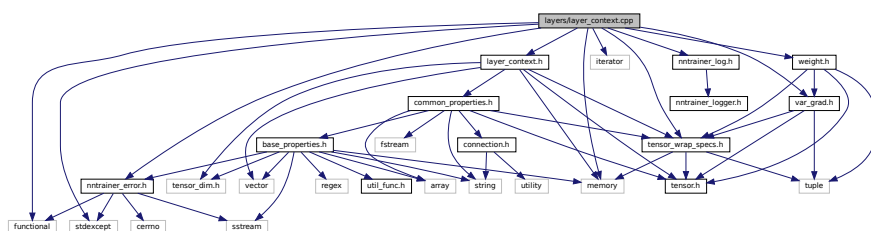
Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.83 layers/layer\_context.cpp File Reference

This is the layer context for each layer.

```
#include "nntrainer_error.h"
#include <functional>
#include <memory>
#include <tensor_wrap_specs.h>
#include <iterator>
#include <layer_context.h>
#include <nntrainer_log.h>
#include <stdexcept>
#include <var_grad.h>
#include <weight.h>
Include dependency graph for layer_context.cpp:
```



## Namespaces

- [nntrainer](#)

## Functions

- static void [nntrainer::suffixSpec](#) (VarGradSpecV2 &spec, unsigned int idx)  
*rename specification*

### 9.83.1 Detailed Description

This is the layer context for each layer.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

26 July 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

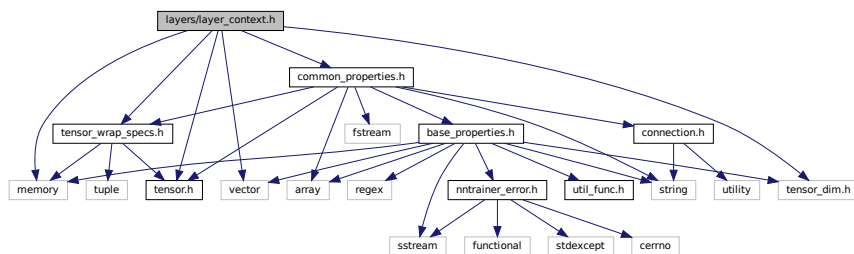
**Bug** No known bugs except for NYI items

## 9.84 layers/layer\_context.h File Reference

This is the layer context for each layer.

```
#include <memory>
#include <vector>
#include <common_properties.h>
#include <tensor.h>
#include <tensor_dim.h>
#include <tensor_wrap_specs.h>
```

Include dependency graph for layer\_context.h:



This graph shows which files directly or indirectly include this file:





## Classes

- class [nntrainer::InitLayerContext](#)
- class [nntrainer::RunLayerContext](#)

## Namespaces

- [nntrainer](#)

### 9.84.1 Detailed Description

This is the layer context for each layer.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

10 June 2021

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.85 layers/layer\_devel.h File Reference

This is [Layer](#) classes of Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.85.1 Detailed Description

This is [Layer](#) classes of Neural Network.

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Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at <http://www.apache.org/licenses/LICENSE-2.0> Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

#### Date

10 June 2021

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

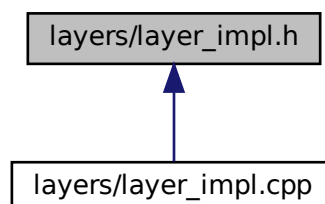
Jijoong Moon [jiyoong.moon@samsung.com](mailto:jiyoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.86 layers/layer\_impl.h File Reference

This is base layer implementation class.

This graph shows which files directly or indirectly include this file:



### 9.86.1 Detailed Description

This is base layer implementation class.

This is base Optimizer implementation class.

Copyright (C) 2020 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

21 June 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

Copyright (C) 2020 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

21 June 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

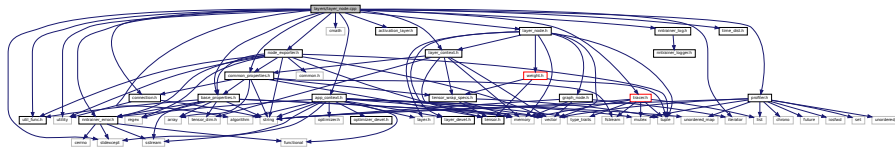
LayerImpl forms the base class for all the layer with weights and bias parameters. LayerImpl provides parsing of properties like Weight/bias initializer and regularizers. LayerImpl also provides checks for double calls to finalize function.

## 9.87 layers/layer\_node.cpp File Reference

This is the layer node for network graph.

```
#include "layer_context.h"
#include <algorithm>
#include <cmath>
#include <iterator>
#include <stdexcept>
#include <utility>
#include <activation_layer.h>
#include <app_context.h>
#include <base_properties.h>
#include <common_properties.h>
#include <connection.h>
#include <layer_node.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <profiler.h>
#include <time_dist.h>
#include <tracer.h>
#include <util_func.h>
```

Include dependency graph for layer\_node.cpp:



### Classes

- class [nntrainer::props::Flatten](#)  
*Flatten* property, true if needs flatten layer afterwards.
- class [nntrainer::props::Distribute](#)  
*Distribute* property, true if it distribute across layer.
- class [nntrainer::props::Loss](#)  
*Loss* property, this defines loss specification of layer.
- class [nntrainer::props::InputShape](#)  
*Input shape* property which saves a single tensor shape (practically, `std::array<InputShape>` is used)
- class [nntrainer::props::SharedFrom](#)  
*properties for shared from*

### Namespaces

- [nntrainer](#)

## Enumerations

- enum `nntrainer::PrintOption` {  
`nntrainer::PRINT_INST_INFO = (1 << 0)`, `nntrainer::PRINT_SHAPE_INFO = (1 << 1)`, `nntrainer::PRINT_PROP`  
`= (1 << 2)`, `nntrainer::PRINT_PROP_META = (1 << 3)`,  
`nntrainer::PRINT_WEIGHTS = (1 << 4)`, `nntrainer::PRINT_METRIC = (1 << 5)`}

*Print Options when printing layer info.*

## Functions

- `std::unique_ptr< LayerNode > nntrainer::createLayerNode` (`const ml::train::LayerType &type`, `const std::vector< std::string > &properties`)  
*Layer factory creator with constructor.*
- `std::unique_ptr< LayerNode > nntrainer::createLayerNode` (`const std::string &type`, `const std::vector< std::string > &properties`)  
*Layer factory creator with constructor.*
- `std::unique_ptr< LayerNode > nntrainer::createLayerNode` (`std::unique_ptr< nntrainer::Layer > &&layer`, `const std::vector< std::string > &properties`)  
*Layer factory creator with constructor.*
- `std::ostream & nntrainer::operator<<` (`std::ostream &out`, `const LayerNode &l`)

### 9.87.1 Detailed Description

This is the layer node for network graph.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

1 April 2021

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

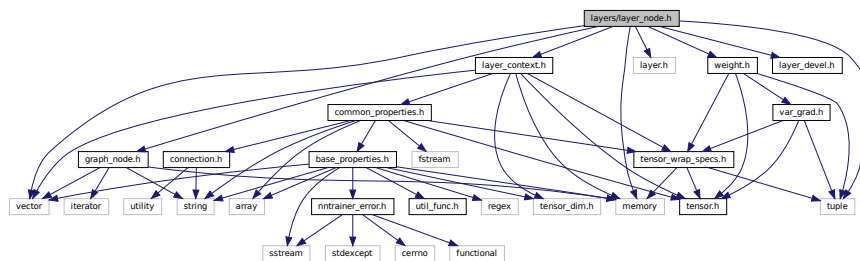
**Bug** No known bugs except for NYI items

## 9.88 layers/layer\_node.h File Reference

This is the layer node for network graph.

```
#include <memory>
#include <tuple>
#include <vector>
#include <graph_node.h>
#include <layer.h>
#include <layer_context.h>
#include <layer_devel.h>
#include <weight.h>
```

Include dependency graph for layer\_node.h:



This graph shows which files directly or indirectly include this file:



### Classes

- class [nntrainer::LayerNode](#)  
*layer node class for the graph*

### Namespaces

- [nntrainer](#)

### Enumerations

- enum [nntrainer::InPlace](#) { [nntrainer::InPlace::NONE](#), [nntrainer::InPlace::RESTRICTING](#), [nntrainer::InPlace::NON\\_RESTRICTING](#) }

*Enum class for the various types of inplace modes supported by layer.*

## Functions

- `std::unique_ptr< LayerNode > nntrainer::createLayerNode` (`const ml::train::LayerType &type`, `const std::vector< std::string > &properties`)  
*Layer factory creator with constructor.*
- `std::unique_ptr< LayerNode > nntrainer::createLayerNode` (`const std::string &type`, `const std::vector< std::string > &properties`)  
*Layer factory creator with constructor.*
- `std::unique_ptr< LayerNode > nntrainer::createLayerNode` (`std::unique_ptr< nntrainer::Layer > &&layer`, `const std::vector< std::string > &properties`)  
*Layer factory creator with constructor.*

### 9.88.1 Detailed Description

This is the layer node for network graph.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

1 April 2021

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

**Todo** Add printPreset support

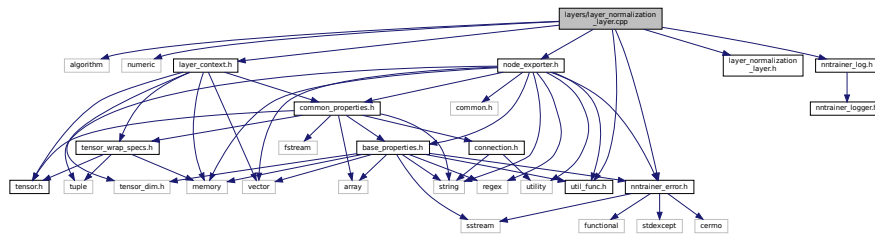
LayerNode provides a node wrapper around the [Layer](#) class to form a GraphNode. Each layer is wrapped with LayerNode in order to add it to a graph. Each LayerNode contains only 1 layer inside. LayerNode also intercepts certain properties of the layer which are either related to graph related connections (`input_connections`, `output_connections`, `activation`, `flatten`, `distribute`, `name`) or essential for the description of the layer (`trainable`, `input_dims`) itself. These properties, if needed by the layer object, are provided access to via LayerContext.

## 9.89 layers/layer\_normalization\_layer.cpp File Reference

This is [Layer](#) Normalization [Layer](#) Class for Neural Network.

```
#include <algorithm>
#include <numeric>
#include <layer_context.h>
#include <layer_normalization_layer.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <util_func.h>
```

Include dependency graph for layer\_normalization\_layer.cpp:



### Namespaces

- [nntrainer](#)

### Enumerations

- enum **LNParams** {  
**gamma**, **beta**, **deviation**, **variance**,  
**inv\_std\_dev**, **temp\_origin\_size**, **temp\_normalized\_size** }

### Variables

- static constexpr size\_t **nntrainer::SINGLE\_INOUT\_IDX** = 0

### 9.89.1 Detailed Description

This is [Layer](#) Normalization [Layer](#) Class for Neural Network.

Copyright (C) 2022 hyeonseok Lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

#### Date

25 July 2022

#### See also

<https://github.com/nstreamer/nntrainer> <https://arxiv.org/abs/1607.06450>

#### Author

hyeonseok Lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

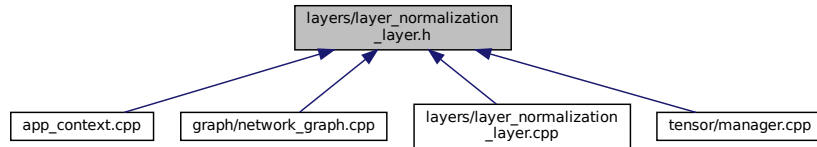
**Bug** No known bugs except for NYI items



## 9.90 layers/layer\_normalization\_layer.h File Reference

This is [Layer](#) Normalization [Layer](#) Class for Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.90.1 Detailed Description

This is [Layer](#) Normalization [Layer](#) Class for Neural Network.

Copyright (C) 2022 hyeonseok Lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

Date

25 July 2022

See also

<https://github.com/nstreamer/nntainer> <https://arxiv.org/abs/1607.06450>

Author

hyeonseok Lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

**Bug** No known bugs except for NYI items

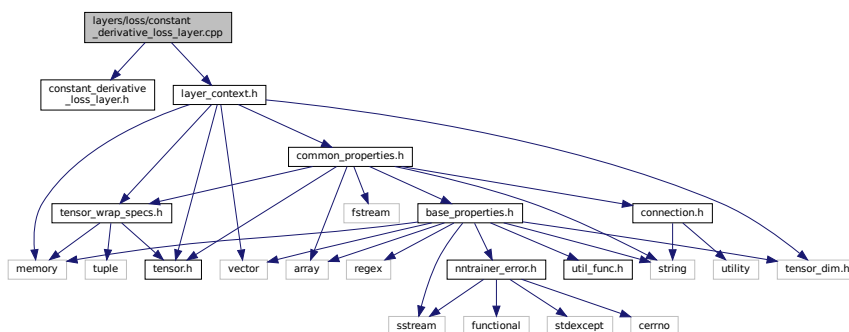
## 9.91 layers/loss/constant\_derivative\_loss\_layer.cpp File Reference

This patch contains constant derivative loss implementation.

```
#include <constant_derivative_loss_layer.h>
```

```
#include <layer_context.h>
```

Include dependency graph for constant\_derivative\_loss\_layer.cpp:



## Namespaces

- [nntrainer](#)

## Variables

- static constexpr int `nntrainer::SINGLE_INOUT_IDX` = 0

### 9.91.1 Detailed Description

This patch contains constant derivative loss implementation.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

05 Oct 2021

#### Note

This is special type of loss to feed an arbitrary derivative value to the last layer.

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

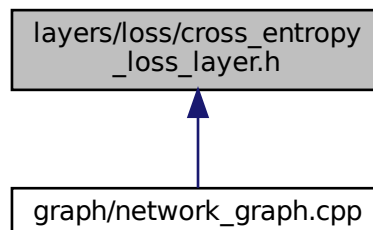
Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

## 9.92 layers/loss/cross\_entropy\_loss\_layer.h File Reference

This is Cross Entropy Loss [Layer](#) Class of Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.92.1 Detailed Description

This is Cross Entropy Loss [Layer](#) Class of Neural Network.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

24 June 2021

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

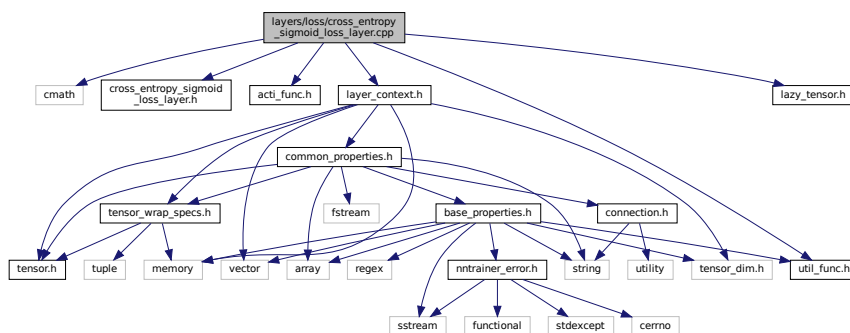
**Bug** No known bugs except for NYI items

## 9.93 layers/loss/cross\_entropy\_sigmoid\_loss\_layer.cpp File Reference

This is MSE Loss [Layer](#) Class of Neural Network.

```
#include <cmath>
#include <cross_entropy_sigmoid_loss_layer.h>
#include <acti_func.h>
#include <layer_context.h>
#include <lazy_tensor.h>
#include <util_func.h>
```

Include dependency graph for cross\_entropy\_sigmoid\_loss\_layer.cpp:



### Namespaces

- [nntrainer](#)

## Variables

- static constexpr size\_t nntrainer::SINGLE\_INOUT\_IDX = 0

### 9.93.1 Detailed Description

This is MSE Loss [Layer](#) Class of Neural Network.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

24 June 2021

See also

<https://github.com/nnstreamer/nntrainer>

Author

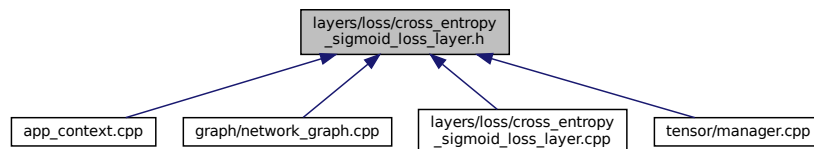
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.94 layers/loss/cross\_entropy\_sigmoid\_loss\_layer.h File Reference

This is Cross Entropy Sigmoid with Sigmoid Loss [Layer](#) Class of Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.94.1 Detailed Description

This is Cross Entropy Sigmoid with Sigmoid Loss [Layer](#) Class of Neural Network.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

24 June 2021

See also

<https://github.com/nnstreamer/nntrainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

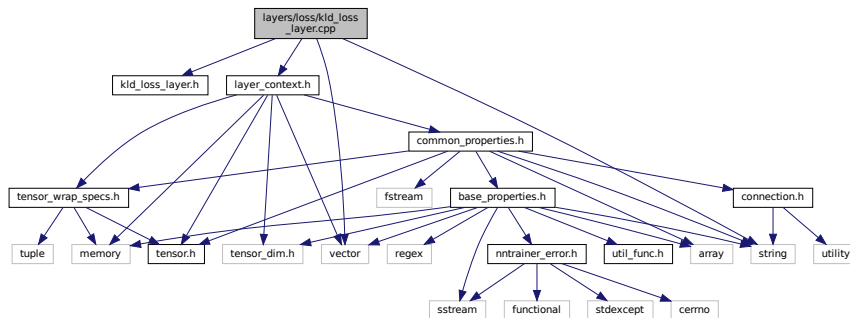
**Bug** No known bugs except for NYI items

## 9.95 layers/loss/kld\_loss\_layer.cpp File Reference

KLD (Kullback-Leibler Divergence) loss implementation.

```
#include <kld_loss_layer.h>
#include <layer_context.h>
#include <string>
#include <vector>
```

Include dependency graph for kld\_loss\_layer.cpp:



### Namespaces

- [nntainer](#)

### 9.95.1 Detailed Description

KLD (Kullback-Leibler Divergence) loss implementation.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

25 November 2021

#### See also

<https://github.com/nstreamer/nntainer>

#### Author

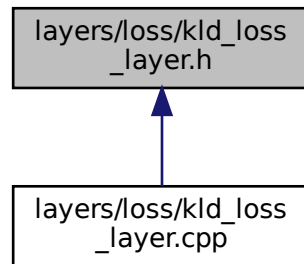
Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

## 9.96 layers/loss/kld\_loss\_layer.h File Reference

KLD (Kullback-Leibler Divergence) loss implementation.

This graph shows which files directly or indirectly include this file:



### 9.96.1 Detailed Description

KLD (Kullback-Leibler Divergence) loss implementation.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

25 November 2021

#### See also

<https://github.com/nstreamer/nntainer>

#### Author

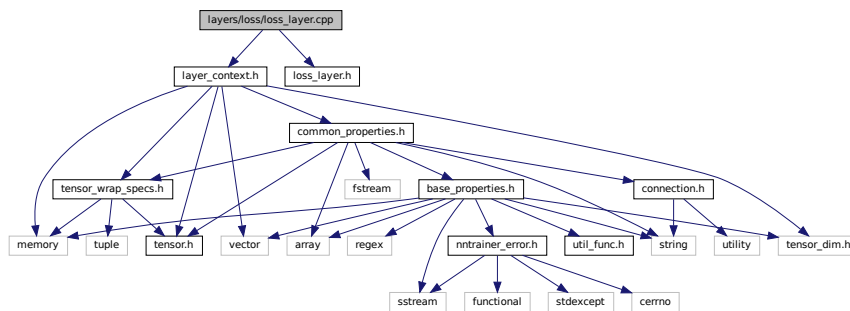
Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

## 9.97 layers/loss/loss\_layer.cpp File Reference

This is Loss [Layer](#) Class for Neural Network.

```
#include <layer_context.h>
#include <loss_layer.h>
Include dependency graph for loss_layer.cpp:
```



### Namespaces

- [nntrainer](#)

#### 9.97.1 Detailed Description

This is Loss [Layer](#) Class for Neural Network.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

12 June 2020

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

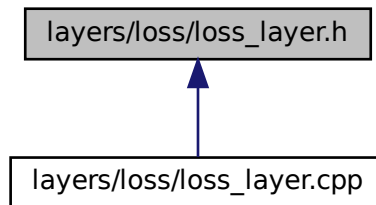
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.98 layers/loss/loss\_layer.h File Reference

This is Loss [Layer](#) Class of Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.98.1 Detailed Description

This is Loss [Layer](#) Class of Neural Network.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

12 June 2020

See also

<https://github.com/nstreamer/nntrainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

12 June 2020

See also

<https://github.com/nstreamer/nntrainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

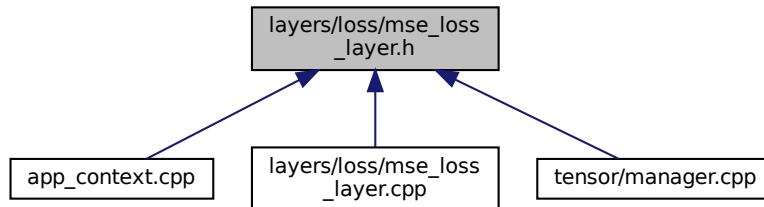




## 9.100 layers/loss/mse\_loss\_layer.h File Reference

This is MSE Loss [Layer](#) Class of Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.100.1 Detailed Description

This is MSE Loss [Layer](#) Class of Neural Network.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

24 June 2021

See also

<https://github.com/nstreamer/nntainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.101 layers/lstm.cpp File Reference

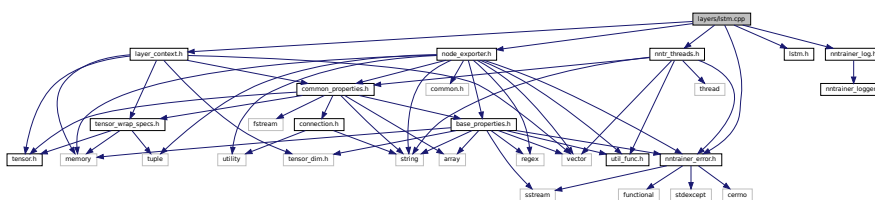
This is Long Short-Term Memory [Layer](#) Class of Neural Network.

```

#include <layer_context.h>
#include <lstm.h>
#include <nntr_threads.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>

```

Include dependency graph for lstm.cpp:



## Namespaces

- [nntrainer](#)

## Enumerations

- enum `LSTMPParams` {  
  `weight_ih`, `weight_hh`, `bias_h`, `bias_ih`,  
  `bias_hh`, `hidden_state`, `cell_state`, `ifgo`,  
  `reverse_weight_ih`, `reverse_weight_hh`, `reverse_bias_h`, `reverse_bias_ih`,  
  `reverse_bias_hh`, `reverse_hidden_state`, `reverse_cell_state`, `reverse_ifgo`,  
  `dropout_mask` }

## Variables

- static constexpr `size_t nntrainer::SINGLE_INOUT_IDX = 0`

### 9.101.1 Detailed Description

This is Long Short-Term Memory [Layer](#) Class of Neural Network.

Copyright (C) 2020 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Date

17 March 2021

See also

<https://github.com/nnstreamer/nntrainer>

Author

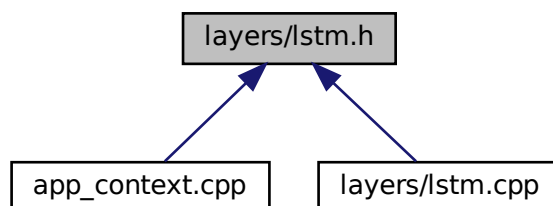
Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.102 layers/lstm.h File Reference

This is Long Short-Term Memory [Layer](#) Class of Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.102.1 Detailed Description

This is Long Short-Term Memory [Layer](#) Class of Neural Network.

Copyright (C) 2021 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Date

31 March 2021

See also

<https://github.com/nstreamer/nntainer>

Author

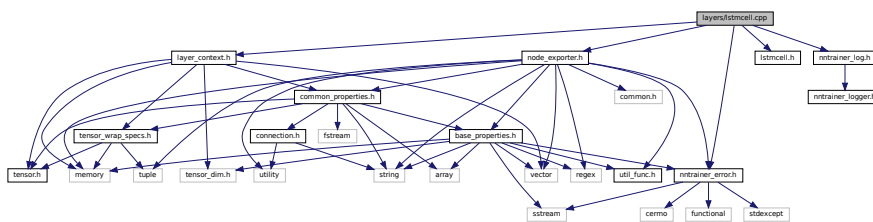
Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.103 layers/lstmcell.cpp File Reference

This is LSTMCell [Layer](#) Class of Neural Network.

```
#include <layer_context.h>
#include <lstmcell.h>
#include <nntainer_error.h>
#include <nntainer_log.h>
#include <node_exporter.h>
Include dependency graph for lstmcell.cpp:
```



### Namespaces

- [nntainer](#)

### Enumerations

- enum **LSTMCellParams** {  
**weight\_ih, weight\_hh, bias\_h, bias\_ih,**  
**bias\_hh, ifgo, dropout\_mask** }

### 9.103.1 Detailed Description

This is LSTMCell [Layer](#) Class of Neural Network.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

17 March 2021

See also

<https://github.com/nnstreamer/nntainer>

Author

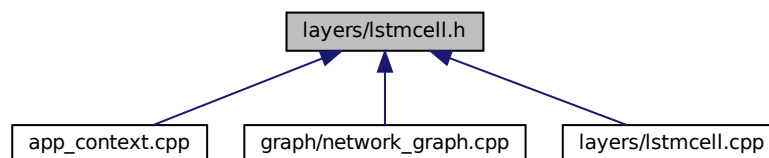
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.104 layers/lstmcell.h File Reference

This is LSTMCell [Layer](#) Class of Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.104.1 Detailed Description

This is LSTMCell [Layer](#) Class of Neural Network.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

31 March 2021

See also

<https://github.com/nnstreamer/nntainer>

Author

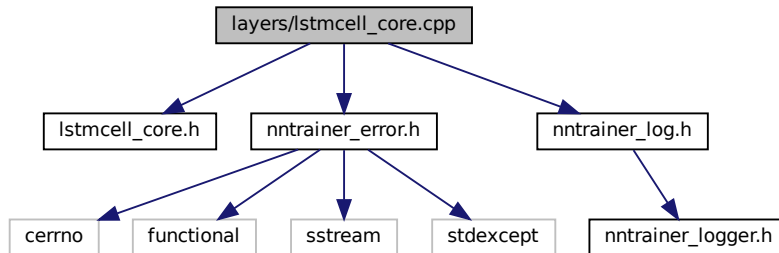
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.105 layers/lstmcell\_core.cpp File Reference

This is lstm core class.

```
#include <lstmcell_core.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
Include dependency graph for lstmcell_core.cpp:
```



### Namespaces

- [nntrainer](#)

#### 9.105.1 Detailed Description

This is lstm core class.

Copyright (C) 2021 hyeonseok lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

#### Date

25 November 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

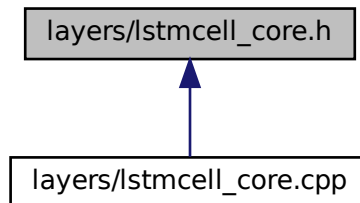
hyeonseok lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

**Bug** No known bugs except for NYI items

## 9.106 layers/lstmcell\_core.h File Reference

This is lstm core class.

This graph shows which files directly or indirectly include this file:



### 9.106.1 Detailed Description

This is lstm core class.

Copyright (C) 2021 hyeonseok lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

#### Date

25 November 2021

#### See also

<https://github.com/nstreamer/nntainer>

#### Author

hyeonseok lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

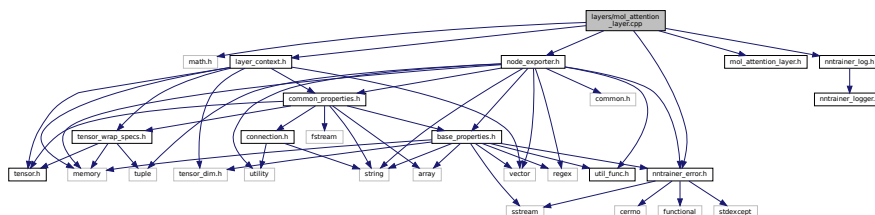
**Bug** No known bugs except for NYI items

## 9.107 layers/mol\_attention\_layer.cpp File Reference

This is MoL Attention [Layer](#) Class for Neural Network.

```
#include <math.h>
#include <layer_context.h>
#include <mol_attention_layer.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
```

Include dependency graph for mol\_attention\_layer.cpp:



### Namespaces

- [nntrainer](#)

### Enumerations

- enum [nntrainer::MoLAttentionParams](#) {  
**query** = 0, **nntrainer::value** = 1, **state** = 2, **mask\_len** = 3,  
**fc\_w**, **fc\_bias**, **fc\_proj\_w**, **fc\_out**,  
**fc\_tanh**, **fc\_proj\_out**, **scores**, **prob**,  
**prob\_left**, **prob\_right**, **u\_neg\_div**, **u\_pos\_div**,  
**dstate** }

### Variables

- static constexpr size\_t [nntrainer::SINGLE\\_INOUT\\_IDX](#) = 0

### 9.107.1 Detailed Description

This is MoL Attention [Layer](#) Class for Neural Network.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

11 November 2021

See also

<https://github.com/nstreamer/nntrainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

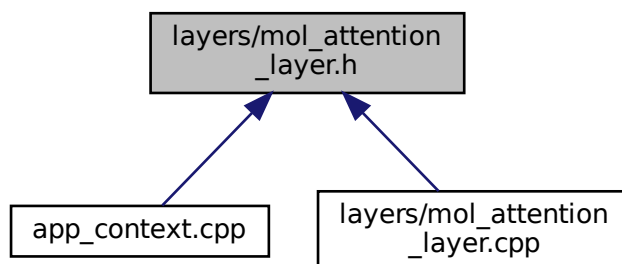
**Bug** No known bugs except for NYI items



## 9.108 layers/mol\_attention\_layer.h File Reference

This is MoL Attention [Layer](#) Class for Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.108.1 Detailed Description

This is MoL Attention [Layer](#) Class for Neural Network.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

11 November 2021

#### See also

<https://github.com/nstreamer/nntainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

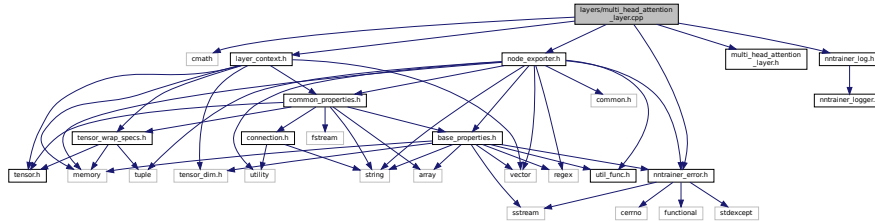
**Bug** No known bugs except for NYI items

## 9.109 layers/multi\_head\_attention\_layer.cpp File Reference

This is MultiHeadAttention [Layer](#) Class for Neural Network.

```
#include <cmath>
#include <layer_context.h>
#include <multi_head_attention_layer.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
```

Include dependency graph for multi\_head\_attention\_layer.cpp:



### Namespaces

- [nntrainer](#)

### Enumerations

- enum [nntrainer::INOUT\\_INDEX](#) {  
[nntrainer::QUERY](#) = 0, [KEY](#) = 1, [VALUE](#) = 2, [MASK](#) = 3,  
[nntrainer::OUTPUT](#) = 0, [RETURN\\_ATTENTION\\_WEIGHT](#) = 1 }
- enum [nntrainer::AttentionParams](#) {  
[query](#) = 0, [nntrainer::value](#) = 1, [key](#) = 2, [weights](#),  
[query\\_fc\\_weight](#), [query\\_fc\\_bias](#), [key\\_fc\\_weight](#), [key\\_fc\\_bias](#),  
[value\\_fc\\_weight](#), [value\\_fc\\_bias](#), [fc\\_weight](#), [fc\\_bias](#),  
[projected\\_query](#), [projected\\_key](#), [projected\\_value](#), [nntrainer::attention\\_weight](#),  
[dropout\\_mask](#), [attention\\_output](#) }

### 9.109.1 Detailed Description

This is MultiHeadAttention [Layer](#) Class for Neural Network.

Copyright (C) 2022 hyeonseok Lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

Date

08 July 2022

See also

<https://github.com/nstreamer/nntrainer> <https://arxiv.org/abs/1706.03762>

Author

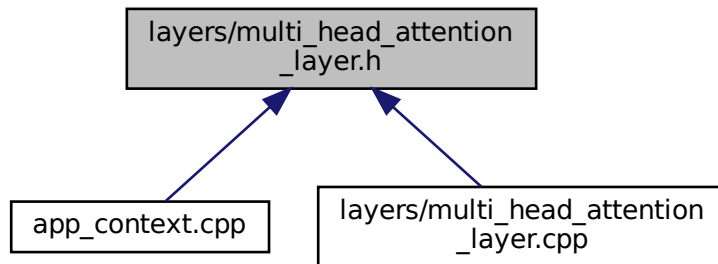
hyeonseok Lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

**Bug** No known bugs except for NYI items

## 9.110 layers/multi\_head\_attention\_layer.h File Reference

This is MultiHeadAttention [Layer](#) Class for Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.110.1 Detailed Description

This is MultiHeadAttention [Layer](#) Class for Neural Network.

Copyright (C) 2022 hyeonseok Lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

#### Date

08 July 2022

#### See also

<https://github.com/nstreamer/nntrainer> <https://arxiv.org/abs/1706.03762>

#### Author

hyeonseok Lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

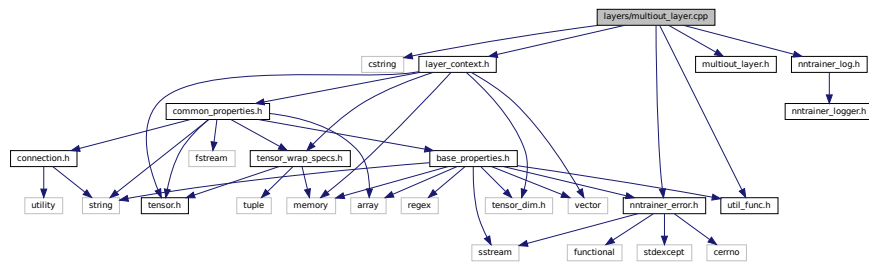
**Bug** No known bugs except for NYI items

## 9.111 layers/multiout\_layer.cpp File Reference

This is Multi Output [Layer](#) Class for Neural Network.

```
#include <cstring>
#include <layer_context.h>
#include <multiout_layer.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <util_func.h>
```

Include dependency graph for multiout\_layer.cpp:



### Namespaces

- [nntrainer](#)

### Variables

- static constexpr size\_t `nntrainer::SINGLE_INOUT_IDX = 0`

#### 9.111.1 Detailed Description

This is Multi Output [Layer](#) Class for Neural Network.

Copyright (C) 2020 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

#### Date

05 Nov 2020

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

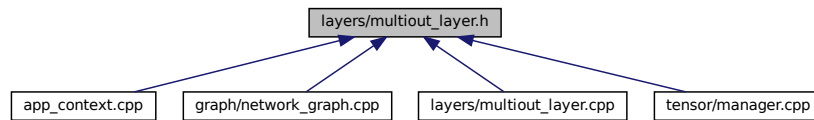
Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.112 layers/multiout\_layer.h File Reference

This is Multi Output [Layer](#) Class for Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.112.1 Detailed Description

This is Multi Output [Layer](#) Class for Neural Network.

Copyright (C) 2020 Jijoong Moon [jiijoong.moon@samsung.com](mailto:jiijoong.moon@samsung.com)

Date

05 Nov 2020

See also

<https://github.com/nstreamer/nntrainer>

Author

Jijoong Moon [jiijoong.moon@samsung.com](mailto:jiijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.113 layers/nnstreamer\_layer.cpp File Reference

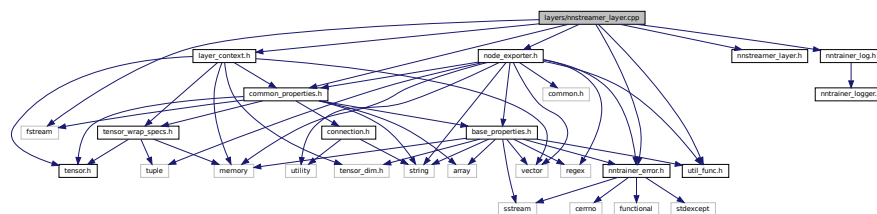
This is class to encapsulate nnstreamer as a layer of Neural Network.

```

#include <fstream>
#include <common_properties.h>
#include <layer_context.h>
#include <nnstreamer_layer.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <util_func.h>

```

Include dependency graph for nnstreamer\_layer.cpp:



## Classes

- class [nntrainer::PropsNNSModelPath](#)  
*NNSModelPath* property.

## Namespaces

- [nntrainer](#)

## Functions

- static int [nntrainer::nnst\\_info\\_to\\_tensor\\_dim](#) (ml\_tensors\_info\_h &out\_res, TensorDim &dim)

## Variables

- static constexpr size\_t [nntrainer::SINGLE\\_INOUT\\_IDX](#) = 0

### 9.113.1 Detailed Description

This is class to encapsulate nnstreamer as a layer of Neural Network.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

26 October 2020

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

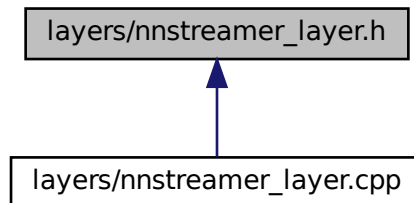
**Todo** : provide input/output dimensions to nnstreamer for certain frameworks

: support transposing the data to support NCHW nntrainer data to NHWC nnstreamer data

## 9.114 layers/nnstreamer\_layer.h File Reference

This is class to encapsulate nnstreamer as a layer of Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.114.1 Detailed Description

This is class to encapsulate nnstreamer as a layer of Neural Network.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

26 October 2020

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

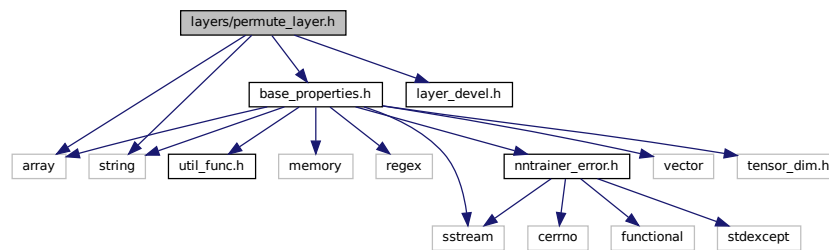




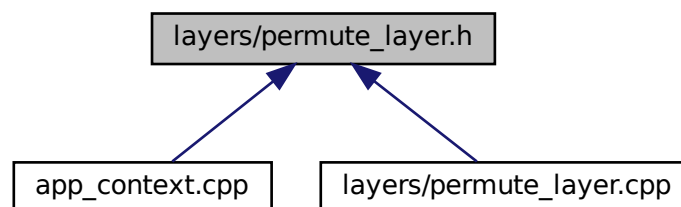
## 9.116 layers/permute\_layer.h File Reference

Permute layer to support transpose.

```
#include <array>
#include <string>
#include <base_properties.h>
#include <layer_devel.h>
Include dependency graph for permute_layer.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

- class [nntrainer::props::PermuteDims](#)  
*PermuteDims* property, direction property describes the axis to be transposed. to be used with array.
- class [nntrainer::PermuteLayer](#)  
*Permute layer to transpose a tensor.*

### Namespaces

- [nntrainer](#)

### 9.116.1 Detailed Description

Permute layer to support transpose.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

Date

06 May 2021

See also

<https://github.com/nstreamer/nntrainer>

Author

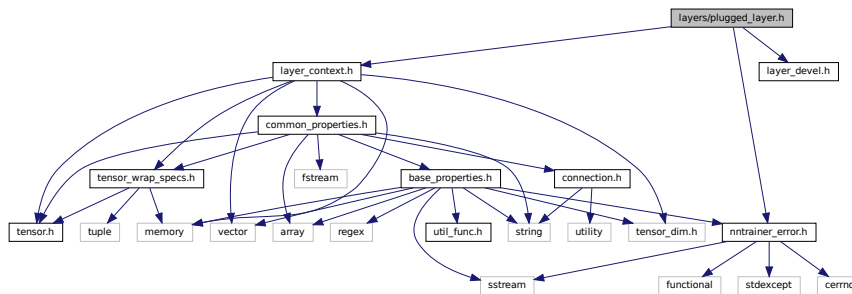
Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

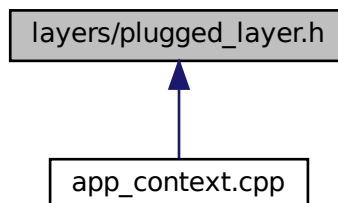
### 9.117 layers/plugged\_layer.h File Reference

This file contains a wrapper for a plugged layer, INTERNAL USE ONLY.

```
#include <layer_context.h>
#include <layer_devel.h>
#include <nntrainer_error.h>
Include dependency graph for plugged_layer.h:
```



This graph shows which files directly or indirectly include this file:





## Namespaces

- [nntrainer](#)

## Variables

- static constexpr size\_t `nntrainer::SINGLE_INOUT_IDX = 0`

### 9.118.1 Detailed Description

This is 2 Dimensional Pooling [Layer](#) Class for Neural Network.

Copyright (C) 2020 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

#### Date

12 June 2020

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

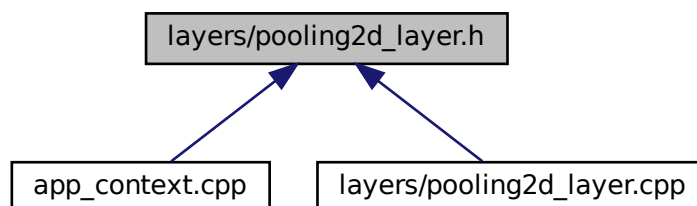
Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.119 layers/pooling2d\_layer.h File Reference

This is 2 Dimensional Pooling [Layer](#) Class for Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.119.1 Detailed Description

This is 2 Dimensional Pooling [Layer](#) Class for Neural Network.

Copyright (C) 2020 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Date

12 June 2020

See also

<https://github.com/nstreamer/nntainer>

Author

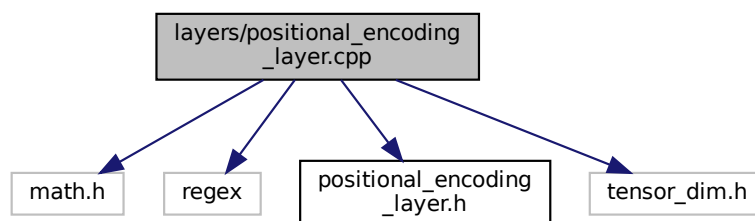
Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.120 layers/positional\_encoding\_layer.cpp File Reference

This file contains the positional encoding layer in transformer.

```
#include <math.h>
#include <regex>
#include <positional_encoding_layer.h>
#include <tensor_dim.h>
Include dependency graph for positional_encoding_layer.cpp:
```



### Namespaces

- [nntainer](#)

### Enumerations

- enum `PositionalEncodingParams` { `positional_encoding` }

## Variables

- static constexpr size\_t nntrainer::SINGLE\_INOUT\_IDX = 0

### 9.120.1 Detailed Description

This file contains the positional encoding layer in transformer.

Copyright (C) 2022 Hyeonseok Lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

#### Date

16 August 2022

#### See also

<https://github.com/nnstreamer/nntrainer> <https://arxiv.org/abs/1607.06450>

#### Author

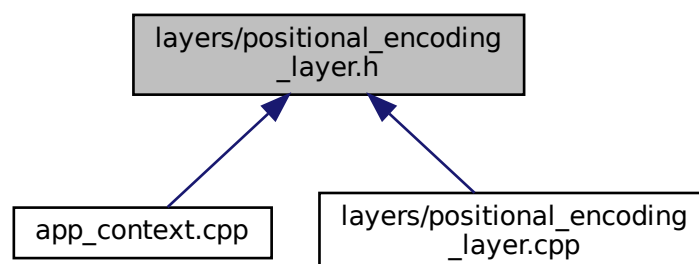
Hyeonseok Lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

**Bug** No known bugs except for NYI items

## 9.121 layers/positional\_encoding\_layer.h File Reference

This file contains the positional encoding layer in transformer.

This graph shows which files directly or indirectly include this file:



### 9.121.1 Detailed Description

This file contains the positional encoding layer in transformer.

Copyright (C) 2022 Hyeonseok Lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

#### Date

16 August 2022

#### See also

<https://github.com/nntstreamer/nnttrainer> <https://arxiv.org/abs/1607.06450>

#### Author

Hyeonseok Lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

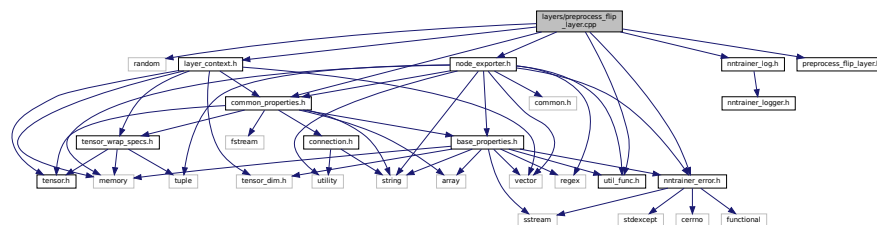
**Bug** No known bugs except for NYI items

## 9.122 layers/preprocess\_flip\_layer.cpp File Reference

This is Preprocess Random Flip [Layer](#) Class for Neural Network.

```
#include <random>
#include <common_properties.h>
#include <layer_context.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <preprocess_flip_layer.h>
#include <util_func.h>
```

Include dependency graph for preprocess\_flip\_layer.cpp:



## Namespaces

- [nnttrainer](#)

### 9.122.1 Detailed Description

This is Preprocess Random Flip [Layer](#) Class for Neural Network.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

20 January 2020

See also

<https://github.com/nstreamer/nntrainer>

Author

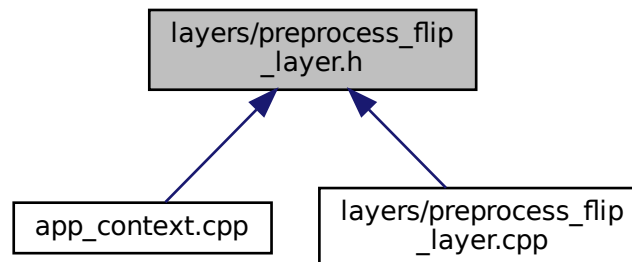
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.123 layers/preprocess\_flip\_layer.h File Reference

This is Preprocess Random Flip [Layer](#) Class for Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.123.1 Detailed Description

This is Preprocess Random Flip [Layer](#) Class for Neural Network.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

20 January 2020

See also

<https://github.com/nstreamer/nntrainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

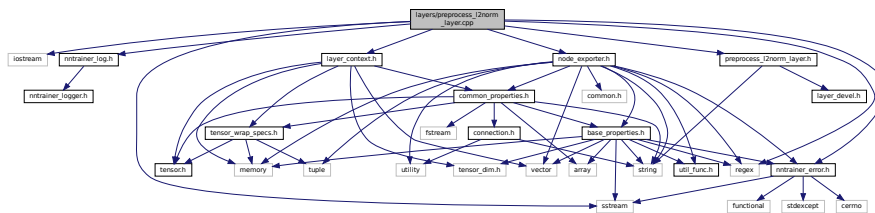


## 9.124 layers/preprocess\_l2norm\_layer.cpp File Reference

This file contains the simple l2norm layer which normalizes the given feature.

```
#include <iostream>
#include <regex>
#include <sstream>
#include <layer_context.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <preprocess_l2norm_layer.h>
```

Include dependency graph for preprocess\_l2norm\_layer.cpp:



### Namespaces

- [nntrainer](#)

### Variables

- static constexpr size\_t `nntrainer::SINGLE_INOUT_IDX = 0`

#### 9.124.1 Detailed Description

This file contains the simple l2norm layer which normalizes the given feature.

Copyright (C) 2020 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

09 Jan 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

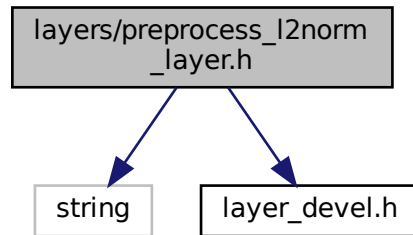
Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

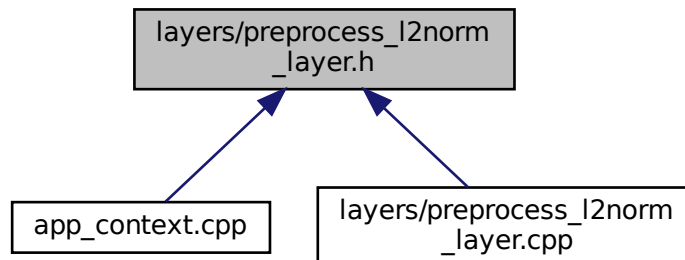
## 9.125 layers/preprocess\_l2norm\_layer.h File Reference

This file contains the simple l2norm layer which normalizes the given feature.

```
#include <string>
#include <layer_devel.h>
Include dependency graph for preprocess_l2norm_layer.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

- class [nntainer::PreprocessL2NormLayer](#)  
*Layer class that l2normalizes a feature vector.*

### Namespaces

- [nntainer](#)

## 9.125.1 Detailed Description

This file contains the simple l2norm layer which normalizes the given feature.

Copyright (C) 2020 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

### Date

09 Jan 2021

### See also

<https://github.com/nnstreamer/nntrainer>

### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

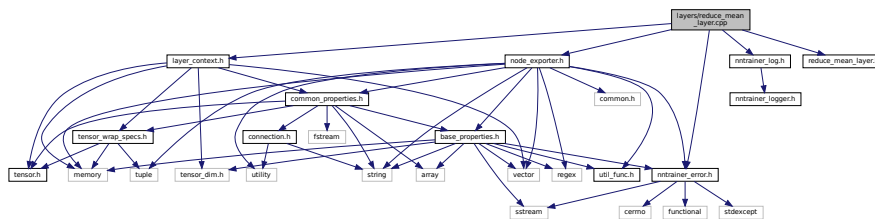
**Bug** No known bugs except for NYI items

## 9.126 layers/reduce\_mean\_layer.cpp File Reference

This is Reduce Mean [Layer](#) Class for Neural Network.

```
#include <layer_context.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <reduce_mean_layer.h>
```

Include dependency graph for reduce\_mean\_layer.cpp:



## Namespaces

- [nntrainer](#)

## Variables

- static constexpr size\_t `nntrainer::SINGLE_INOUT_IDX = 0`

### 9.126.1 Detailed Description

This is Reduce Mean [Layer](#) Class for Neural Network.

Copyright (C) 2020 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

#### Date

25 Nov 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

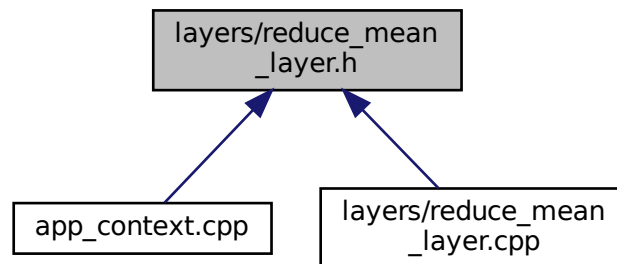
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.127 layers/reduce\_mean\_layer.h File Reference

This is Reduce Mean [Layer](#) Class for Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.127.1 Detailed Description

This is Reduce Mean [Layer](#) Class for Neural Network.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

25 Nov 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

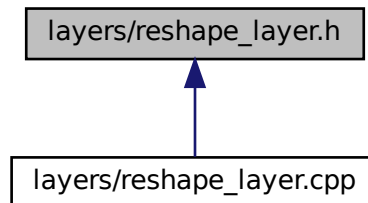
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.128 layers/reshape\_layer.h File Reference

This is Reshape [Layer](#) Class for Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.128.1 Detailed Description

This is Reshape [Layer](#) Class for Neural Network.

Copyright (C) 2020 Jijoong Moon [jiyoung.moon@samsung.com](mailto:jiyoung.moon@samsung.com)

Date

16 June 2020

See also

<https://github.com/nstreamer/nntainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

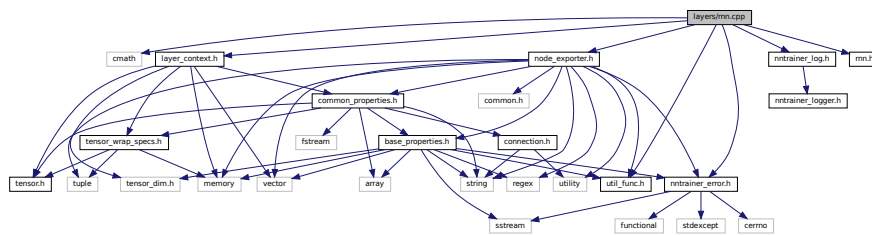
**Bug** No known bugs except for NYI items

## 9.129 layers/rnn.cpp File Reference

This is Recurrent [Layer](#) Class of Neural Network.

```
#include <cmath>
#include <layer_context.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <rnn.h>
#include <util_func.h>
```

Include dependency graph for rnn.cpp:



### Namespaces

- [nntrainer](#)

### Enumerations

- enum **RNNParams** {  
**weight\_ih, weight\_hh, bias\_h, bias\_ih,**  
**bias\_hh, hidden\_state, dropout\_mask** }

### Variables

- static constexpr size\_t **nntrainer::SINGLE\_INOUT\_IDX** = 0

#### 9.129.1 Detailed Description

This is Recurrent [Layer](#) Class of Neural Network.

Copyright (C) 2021 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

#### Date

17 March 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

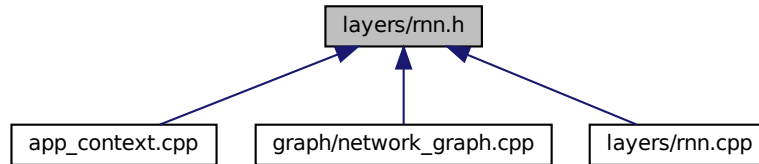
Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.130 layers/rnn.h File Reference

This is Recurrent [Layer](#) Class of Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.130.1 Detailed Description

This is Recurrent [Layer](#) Class of Neural Network.

Copyright (C) 2021 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Date

17 March 2021

See also

<https://github.com/nstreamer/nntrainer>

Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

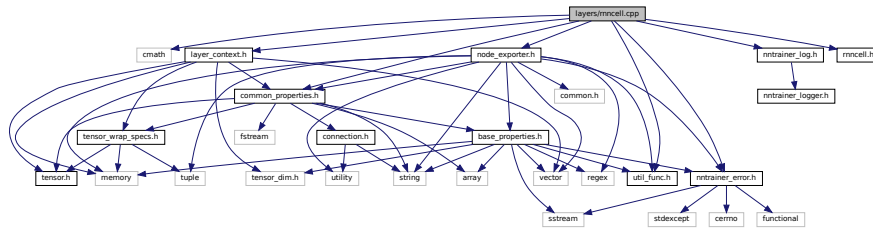
## 9.131 layers/rnncell.cpp File Reference

This is Recurrent Cell [Layer](#) Class of Neural Network.

```
#include <cmath>
#include <common_properties.h>
#include <layer_context.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <rnncell.h>
```

```
#include <util_func.h>
```

Include dependency graph for rnncell.cpp:



## Namespaces

- [ntrainer](#)

## Enumerations

- enum **RNNCellParams** {  
**weight\_ih, weight\_hh, bias\_h, bias\_ih,**  
**bias\_hh, dropout\_mask** }

## Variables

- static constexpr size\_t **ntrainer::SINGLE\_INOUT\_IDX** = 0

### 9.131.1 Detailed Description

This is Recurrent Cell [Layer](#) Class of Neural Network.

Copyright (C) 2021 hyeonseok lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

#### Date

29 Oct 2021

#### See also

<https://github.com/nstreamer/ntrainer>

#### Author

hyeonseok lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

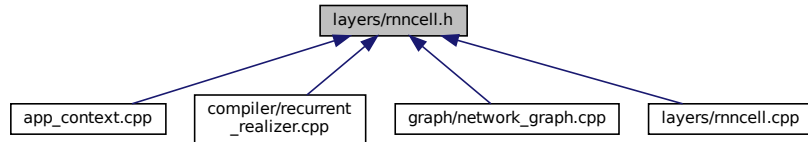
**Bug** No known bugs except for NYI items



## 9.132 layers/rnncell.h File Reference

This is Recurrent [Layer](#) Cell Class of Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.132.1 Detailed Description

This is Recurrent [Layer](#) Cell Class of Neural Network.

Copyright (C) 2021 hyeonseok lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

Date

29 Oct 2021

See also

<https://github.com/nnstreamer/nntainer>

Author

hyeonseok lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

**Bug** No known bugs except for NYI items

## 9.133 layers/split\_layer.cpp File Reference

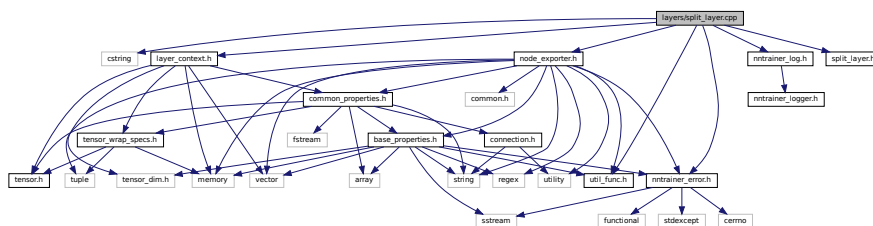
This is Split [Layer](#) Class for Neural Network.

```

#include <cstring>
#include <layer_context.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <split_layer.h>
#include <util_func.h>

```

Include dependency graph for split\_layer.cpp:



## Namespaces

- [nntrainer](#)

## Variables

- static constexpr size\_t `nntrainer::SINGLE_INOUT_IDX = 0`

### 9.133.1 Detailed Description

This is Split [Layer](#) Class for Neural Network.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

21 May 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

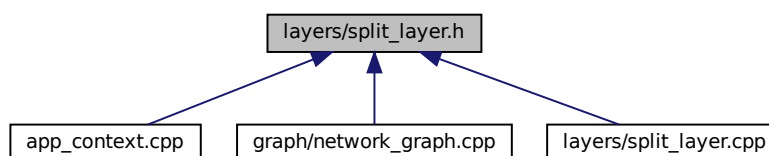
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.134 layers/split\_layer.h File Reference

This is Split [Layer](#) Class for Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.134.1 Detailed Description

This is Split [Layer](#) Class for Neural Network.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

21 May 2021

See also

<https://github.com/nstreamer/nntainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

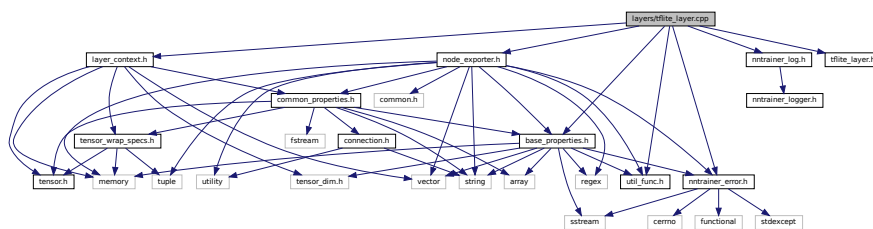
**Todo** Add support for uneven splits. For now, this can be achieved with combination of split and concat layers.

## 9.135 layers/tflite\_layer.cpp File Reference

This is class to encapsulate tflite as a layer of Neural Network.

```
#include <base_properties.h>
#include <layer_context.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <tflite_layer.h>
#include <util_func.h>
```

Include dependency graph for tflite\_layer.cpp:



### Classes

- class [nntrainer::PropsTfIModelPath](#)  
*TfIModelPath* property.

## Namespaces

- [nntrainer](#)

### 9.135.1 Detailed Description

This is class to encapsulate tflite as a layer of Neural Network.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

26 October 2020

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

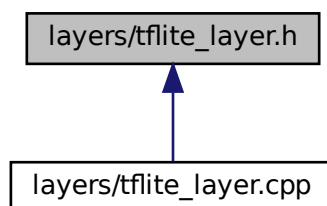
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.136 layers/tflite\_layer.h File Reference

This is class to encapsulate tflite as a layer of Neural Network.

This graph shows which files directly or indirectly include this file:



## 9.136.1 Detailed Description

This is class to encapsulate tflite as a layer of Neural Network.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

3 November 2020

See also

<https://github.com/nnstreamer/nntrainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

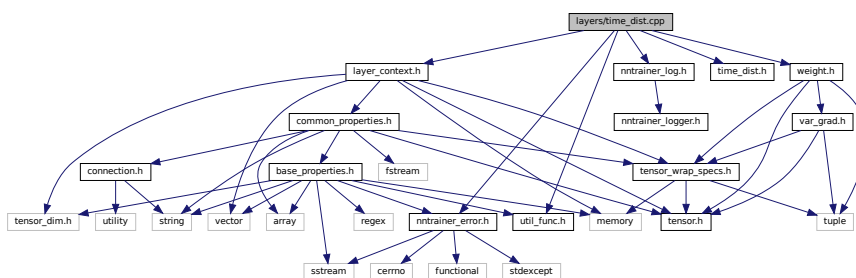
**Bug** No known bugs except for NYI items

## 9.137 layers/time\_dist.cpp File Reference

This is Time Distributed [Layer](#) Class of Neural Network.

```
#include <layer_context.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <time_dist.h>
#include <util_func.h>
#include <weight.h>
```

Include dependency graph for time\_dist.cpp:



## Namespaces

- [nntrainer](#)

## Functions

- static void [nntrainer::reshape](#) (Tensor &m)

## Variables

- static constexpr size\_t nntrainer::SINGLE\_INOUT\_IDX = 0

### 9.137.1 Detailed Description

This is Time Distributed [Layer](#) Class of Neural Network.

Copyright (C) 2020 Jijoong Moon [jihoong.moon@samsung.com](mailto:jihoong.moon@samsung.com)

#### Date

01 April 2021

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

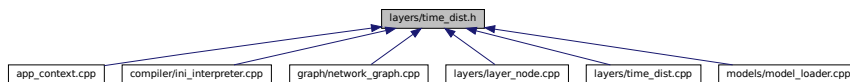
Jijoong Moon [jihoong.moon@samsung.com](mailto:jihoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.138 layers/time\_dist.h File Reference

This is Time Distributed [Layer](#) Class of Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.138.1 Detailed Description

This is Time Distributed [Layer](#) Class of Neural Network.

Copyright (C) 2020 Jijoong Moon [jihoong.moon@samsung.com](mailto:jihoong.moon@samsung.com)

#### Date

01 April 2021

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

Jijoong Moon [jihoong.moon@samsung.com](mailto:jihoong.moon@samsung.com)

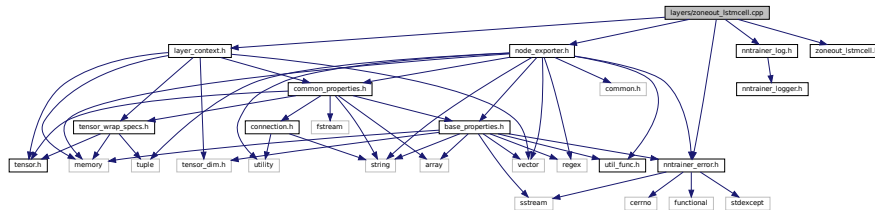
**Bug** No known bugs except for NYI items

## 9.139 layers/zoneout\_lstmcell.cpp File Reference

This is ZoneoutLSTMCell [Layer](#) Class of Neural Network.

```
#include <layer_context.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <zoneout_lstmcell.h>
```

Include dependency graph for zoneout\_lstmcell.cpp:



### Namespaces

- [nntrainer](#)

### Enumerations

- enum **ZoneoutLSTMPParams** {  
**weight\_ih, weight\_hh, bias\_h, bias\_ih,**  
**bias\_hh, ifgo, hidden\_state\_zoneout\_mask, cell\_state\_zoneout\_mask,**  
**lstm\_cell\_state** }

#### 9.139.1 Detailed Description

This is ZoneoutLSTMCell [Layer](#) Class of Neural Network.

Copyright (C) 2021 hyeonseok lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

#### Date

30 November 2021

#### See also

<https://github.com/nstreamer/nntrainer> <https://arxiv.org/pdf/1606.01305.pdf> <https://github.com/teganmaharaj/zoneout>

#### Author

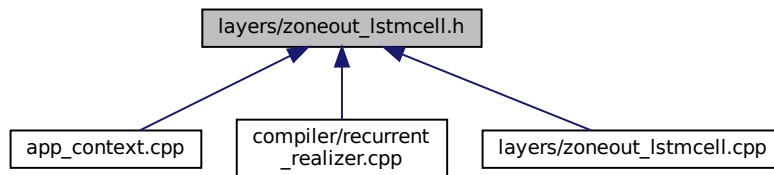
hyeonseok lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

**Bug** No known bugs except for NYI items

## 9.140 layers/zoneout\_lstmcell.h File Reference

This is ZoneoutLSTMCell [Layer](#) Class of Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.140.1 Detailed Description

This is ZoneoutLSTMCell [Layer](#) Class of Neural Network.

Copyright (C) 2021 hyeonseok lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

#### Date

30 November 2021

#### See also

<https://github.com/nstreamer/nntainer> [https://arxiv.org/pdf/1606.↔01305.pdf](https://arxiv.org/pdf/1606.01305.pdf) <https://github.com/teganmaharaj/zoneout>

#### Author

hyeonseok lee [hs89.lee@samsung.com](mailto:hs89.lee@samsung.com)

**Bug** No known bugs except for NYI items

## 9.141 models/dynamic\_training\_optimization.cpp File Reference

This is Dynamic Training Optimization for Neural Network.

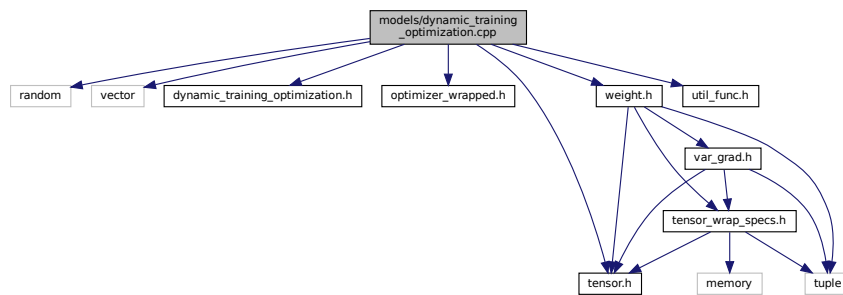
```

#include <random>
#include <vector>
#include <dynamic_training_optimization.h>
#include <optimizer_wrapped.h>
#include <tensor.h>
#include <util_func.h>
  
```



```
#include <weight.h>
```

Include dependency graph for dynamic\_training\_optimization.cpp:



## Namespaces

- [nntrainer](#)

### 9.141.1 Detailed Description

This is Dynamic Training Optimization for Neural Network.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

5 January 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

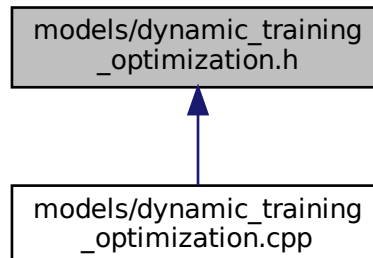
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.142 models/dynamic\_training\_optimization.h File Reference

This is Dynamic Training Optimization for Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.142.1 Detailed Description

This is Dynamic Training Optimization for Neural Network.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

4 January 2021

See also

<https://github.com/nstreamer/nntainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

Dynamic training aims to optimize the cost of applying the gradient. The cost of applying the gradient includes the cost of the optimizer (adam, etc) where the optimizer variables are updated, and the cost of actually updating the weights (which can be non-trivial with bigger weights and distributed training).

There are two supported modes:

1. Gradient Mode: The already calculated gradient is used to estimate if this gradient must be used to update the weight, or if this update must be skipped.
2. Derivative Mode: This mode tries to estimate an approximate gradient with low cost in order to save the cost of calculating gradient. This cost of calculating gradient is wasted if the gradient is not going to be applied.

There are two supported reduction operations which reduce the gradient and the weight to a single value in order to compare it with a threshold. If the reduced value is less than threshold, the update is performed with some probability proportional to the value. If the reduced value is higher than threshold, then the update is always performed.

## 9.143 models/execution\_mode.h File Reference

This is mode of executions.

### Namespaces

- [nntrainer](#)

### Enumerations

- enum `nntrainer::ExecutionMode` { `TRAIN`, `nntrainer::ExecutionMode::INFERENCE`, `nntrainer::ExecutionMode::VALIDATE` }

*class telling the execution mode of the model/operation*

### 9.143.1 Detailed Description

This is mode of executions.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

25 June 2020

See also

<https://github.com/nstreamer/nntrainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.144 models/model\_common\_properties.cpp File Reference

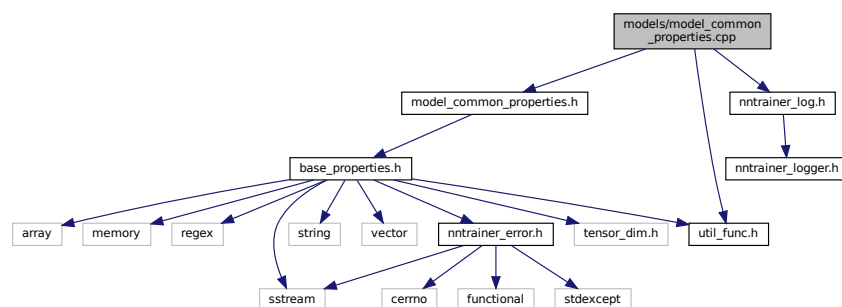
This file contains common properties for model.

```
#include <model_common_properties.h>
```

```
#include <nntrainer_log.h>
```

```
#include <util_func.h>
```

Include dependency graph for `model_common_properties.cpp`:



## Namespaces

- [nntrainer](#)

### 9.144.1 Detailed Description

This file contains common properties for model.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

27 Aug 2021

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

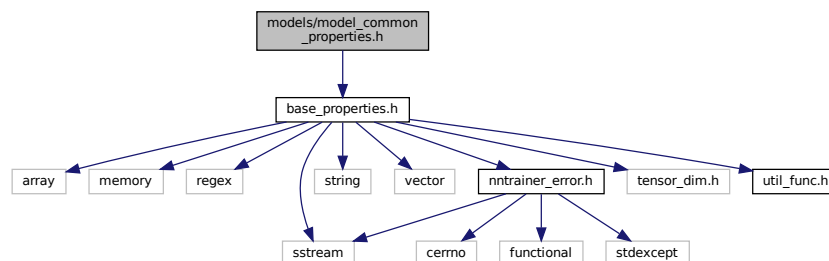
**Bug** No known bugs except for NYI items

## 9.145 models/model\_common\_properties.h File Reference

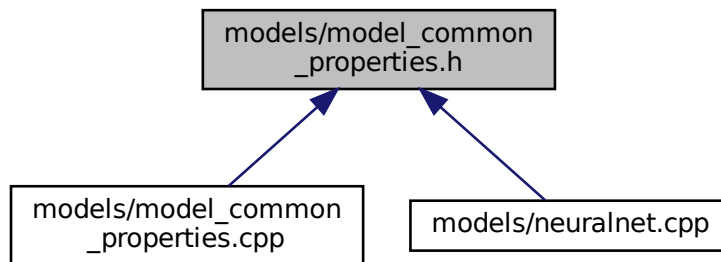
This file contains common properties for model.

```
#include <base_properties.h>
```

Include dependency graph for model\_common\_properties.h:



This graph shows which files directly or indirectly include this file:



### 9.145.1 Detailed Description

This file contains common properties for model.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

27 Aug 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

## 9.146 models/model\_loader.cpp File Reference

This is model loader class for the Neural Network.

```
#include <sstream>
#include <adam.h>
#include <databuffer_factory.h>
#include <ini_interpreter.h>
#include <model_loader.h>
#include <neuralnet.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <optimizer_wrapped.h>
```



### 9.146.2.1 NN\_INI\_RETURN\_STATUS

```
#define NN_INI_RETURN_STATUS( )
```

**Value:**

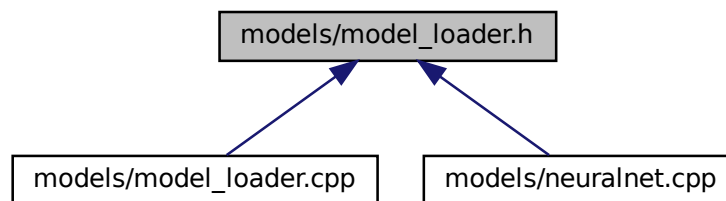
```
do {  
    if (status != MI_ERROR_NONE) { \  
        iniparser_freedict(ini); \  
        return status; \  
    } \  
} while (0)
```

Definition at line 35 of file model\_loader.cpp.

## 9.147 models/model\_loader.h File Reference

This is model loader class for the Neural Network.

This graph shows which files directly or indirectly include this file:



### 9.147.1 Detailed Description

This is model loader class for the Neural Network.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Date**

5 August 2020

**See also**

<https://github.com/nstreamer/nntainer>

**Author**

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

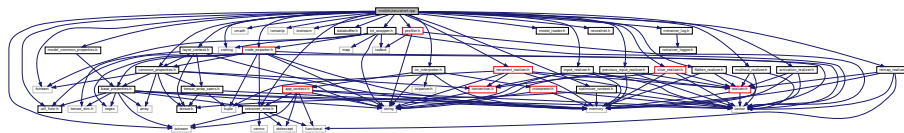
**Bug** No known bugs except for NYI items

## 9.148 models/neuralnet.cpp File Reference

This is Neural Network Class.

```
#include "layer_context.h"
#include "model_common_properties.h"
#include <cmath>
#include <cstring>
#include <fstream>
#include <iomanip>
#include <iostream>
#include <sstream>
#include <activation_realizer.h>
#include <common_properties.h>
#include <databuffer.h>
#include <flatten_realizer.h>
#include <ini_interpreter.h>
#include <ini_wrapper.h>
#include <input_realizer.h>
#include <model_loader.h>
#include <multiout_realizer.h>
#include <neuralnet.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <optimizer_context.h>
#include <previous_input_realizer.h>
#include <profiler.h>
#include <recurrent_realizer.h>
#include <remap_realizer.h>
#include <slice_realizer.h>
#include <util_func.h>
```

Include dependency graph for neuralnet.cpp:



### Namespaces

- [nntrainer](#)

### Macros

- `#define ML_TRAIN_SUMMARY_MODEL_TRAIN_LOSS 101`  
*Internal enum values for nntrainer to summarize model accuracy & loss.*
- `#define ML_TRAIN_SUMMARY_MODEL_VALID_LOSS 102`
- `#define ML_TRAIN_SUMMARY_MODEL_VALID_ACCURACY 103`

### Functions

- `void nntrainer::swap (NeuralNetwork &lhs, NeuralNetwork &rhs)`



### 9.148.1 Detailed Description

This is Neural Network Class.

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#### Date

04 December 2019

#### See also

<https://github.com/nstreamer/nntainer>

#### Author

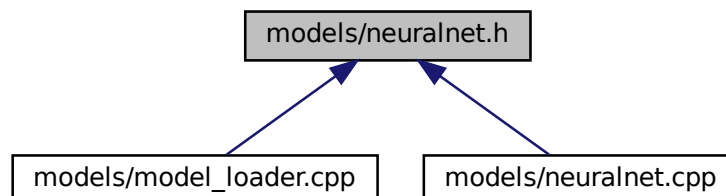
Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.149 models/neuralnet.h File Reference

This is Neural Network Class.

This graph shows which files directly or indirectly include this file:



### 9.149.1 Detailed Description

This is Neural Network Class.

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#### Date

04 December 2019

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

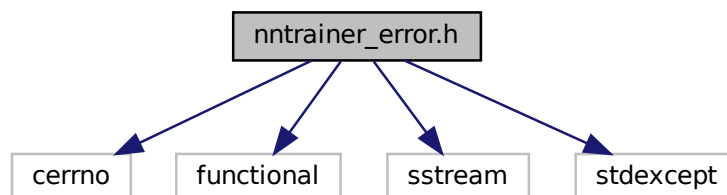
Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.150 nntrainer\_error.h File Reference

NNTrainer Error Codes.

```
#include <cerrno>
#include <functional>
#include <sstream>
#include <stdexcept>
Include dependency graph for nntrainer_error.h:
```



## Classes

- class `nntrainer::exception::ErrorNotification< Err, >`  
*Error Notification class, error is thrown when the class is destroyed. DO NOT use this outside as this contains throwing destructor.*
- struct `nntrainer::exception::not_supported`  
*derived class of invalid argument to represent specific functionality not supported*
- struct `nntrainer::exception::permission_denied`  
*derived class of invalid argument to represent permission is denied*

## Namespaces

- `nntrainer`
- `nntrainer::exception`

## Macros

- #define `ML_ERROR_BAD_ADDRESS` (-EFAULT)
- #define `ML_ERROR_RESULT_OUT_OF_RANGE` (-ERANGE)
- #define `NNTR_THROW_IF`(pred, err)
- #define `NNTR_THROW_IF_CLEANUP`(pred, err, cleanup\_func)
- #define `ESTRPIPE` EPIPE
- #define `_ERROR_UNKNOWN` (-1073741824LL)
- #define `TIZEN_ERROR_TIMED_OUT` (TIZEN\_ERROR\_UNKNOWN + 1)
- #define `TIZEN_ERROR_NOT_SUPPORTED` (TIZEN\_ERROR\_UNKNOWN + 2)
- #define `TIZEN_ERROR_PERMISSION_DENIED` (-EACCES)
- #define `TIZEN_ERROR_OUT_OF_MEMORY` (-ENOMEM)

## Enumerations

- enum `ml_error_e` {  
`ML_ERROR_NONE` = 0, `ML_ERROR_INVALID_PARAMETER` = -EINVAL, `ML_ERROR_TRY_AGAIN`,  
`ML_ERROR_UNKNOWN` = \_ERROR\_UNKNOWN,  
`ML_ERROR_TIMED_OUT` = (\_ERROR\_UNKNOWN + 1), `ML_ERROR_NOT_SUPPORTED`, `ML_ERROR_PERMISSION_DENIED`  
= -EACCES, `ML_ERROR_OUT_OF_MEMORY` = -ENOMEM }

### 9.150.1 Detailed Description

NNTrainer Error Codes.

Copyright (C) 2020 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Date

03 April 2020

See also

<https://github.com/nstreamer/nntrainer>

Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.150.2 Macro Definition Documentation

### 9.150.2.1 ESTRPIPE

```
#define ESTRPIPE EPIPE
```

<https://gitlab.freedesktop.org/dude/gst-plugins-base/commit/89095e7f91cfbfe625ec2522da4>

Definition at line 46 of file `ntrainer_error.h`.

### 9.150.2.2 NNTR\_THROW\_IF

```
#define NNTR_THROW_IF(  
    pred,  
    err )
```

**Value:**

```
if ( (pred) ) \n    ntrainer::exception::ErrorNotification<err> {}
```

Definition at line 30 of file `ntrainer_error.h`.

### 9.150.2.3 NNTR\_THROW\_IF\_CLEANUP

```
#define NNTR_THROW_IF_CLEANUP(  
    pred,  
    err,  
    cleanup_func )
```

**Value:**

```
if ( (pred) ) \n    ntrainer::exception::ErrorNotification<err> { cleanup_func }
```

Definition at line 34 of file `ntrainer_error.h`.

## 9.150.3 Enumeration Type Documentation

### 9.150.3.1 ml\_error\_e

```
enum ml_error_e
```

## Enumerator

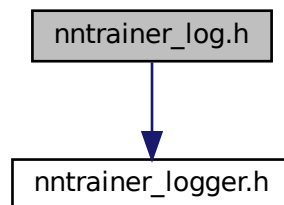
|                            |  |
|----------------------------|--|
| ML_ERROR_NONE              | Success!   |
| ML_ERROR_INVALID_PARAMETER | Invalid parameter                                    |
| ML_ERROR_TRY_AGAIN         | The pipeline is not ready, yet (not negotiated, yet) |
| ML_ERROR_UNKNOWN           | Unknown error  |
| ML_ERROR_TIMED_OUT         | Time out   |
| ML_ERROR_NOT_SUPPORTED     | The feature is not supported                         |
| ML_ERROR_PERMISSION_DENIED | Permission denied                                    |
| ML_ERROR_OUT_OF_MEMORY     | Out of memory (Since 6.0)                            |

Definition at line 54 of file nntrainer\_error.h.

## 9.151 nntrainer\_log.h File Reference

NNTrainer Logger. Log Util for NNTrainer.

```
#include <nntrainer_logger.h>
Include dependency graph for nntrainer_log.h:
```



### Macros

- #define **TAG\_NAME** "nntrainer"
- #define **ml\_logi**(format, args...)
- #define **ml\_logw**(format, args...  
args)
- #define **ml\_loge**(format, args...  
args)
- #define **ml\_logd**(format, args...  
args)

### 9.151.1 Detailed Description

NNTrainer Logger. Log Util for NNTrainer.

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Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at <http://www.apache.org/licenses/LICENSE-2.0> Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

#### Date

06 April 2020

#### See also

<https://github.com/nstreamer/nntainer>

#### Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

### 9.151.2 Macro Definition Documentation

#### 9.151.2.1 ml\_logd

```
#define ml_logd(  
    format,  
    args... )
```

#### Value:

```
__nntainer_log_print(NNTRAINER_LOG_DEBUG, "(%s:%s:%d) " format, __FILE__, \  
    __func__, __LINE__,
```

args)

Definition at line 77 of file nntainer\_log.h.

### 9.151.2.2 ml\_loge

```
#define ml_loge(  
    format,  
    args... )
```

**Value:**

```
__nntainer_log_print(NNTRAINER_LOG_ERROR, "(%s:%s:%d) " format, __FILE__, \  
    __func__, __LINE__,
```

args)

Definition at line 71 of file nntainer\_log.h.

### 9.151.2.3 ml\_logi

```
#define ml_logi(  
    format,  
    args... )
```

**Value:**

```
__nntainer_log_print(NNTRAINER_LOG_INFO, "(%s:%s:%d) " format, __FILE__, \  
    __func__, __LINE__,
```

Definition at line 59 of file nntainer\_log.h.

### 9.151.2.4 ml\_logw

```
#define ml_logw(  
    format,  
    args... )
```

**Value:**

```
__nntainer_log_print(NNTRAINER_LOG_WARN, "(%s:%s:%d) " format, __FILE__, \  
    __func__, __LINE__,
```

args)

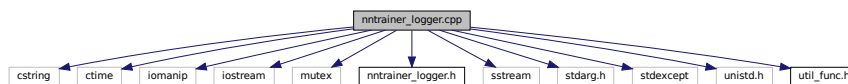
Definition at line 65 of file nntainer\_log.h.

## 9.152 nntrainer\_logger.cpp File Reference

NNTrainer Logger This allows to logging nntrainer logs.

```
#include <cstring>
#include <ctime>
#include <iomanip>
#include <iostream>
#include <mutex>
#include <nntrainer_logger.h>
#include <sstream>
#include <stdarg.h>
#include <stdexcept>
#include <unistd.h>
#include <util_func.h>
```

Include dependency graph for nntrainer\_logger.cpp:



### Namespaces

- [nntrainer](#)

### Functions

- void `nntrainer::__nntrainer_log_print` (nntrainer\_loglevel loglevel, const std::string format\_str,...)  
*Interface function for C.*

#### 9.152.1 Detailed Description

NNTrainer Logger This allows to logging nntrainer logs.

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Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at <http://www.apache.org/licenses/LICENSE-2.0> Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

#### Date

02 April 2020

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items



## 9.153 nntrainer\_logger.h File Reference

NNTrainer Logger This allows to logging nntrainer logs.

This graph shows which files directly or indirectly include this file:



### Functions

- void `__nntrainer_log_print` (nntrainer\_loglevel loglevel, const std::string format,...)

*Interface function for C.*

### 9.153.1 Detailed Description

NNTrainer Logger This allows to logging nntrainer logs.

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Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at <http://www.apache.org/licenses/LICENSE-2.0> Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

#### Date

02 April 2020

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

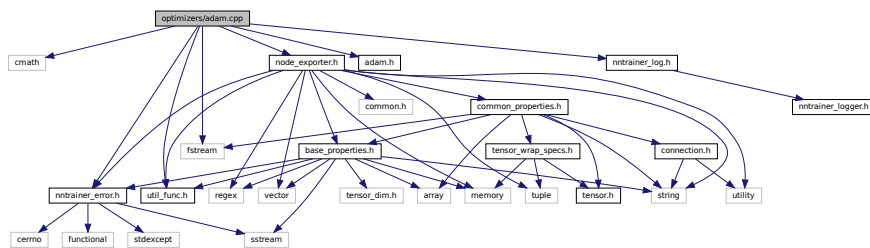
**Bug** No known bugs except for NYI items

## 9.154 optimizers/adam.cpp File Reference

This is the Adam optimizer.

```
#include <cmath>
#include <fstream>
#include <adam.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
#include <util_func.h>
```

Include dependency graph for adam.cpp:



### Namespaces

- [nntrainer](#)

### Enumerations

- enum **AdamParams** { **wm**, **wv** }

### 9.154.1 Detailed Description

This is the Adam optimizer.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

6 October 2020

See also

<https://github.com/nstreamer/nntrainer>

Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

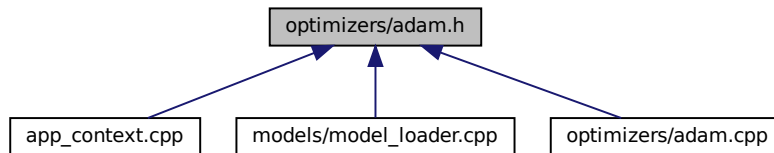
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.155 optimizers/adam.h File Reference

This is the Adam optimizer.

This graph shows which files directly or indirectly include this file:



### 9.155.1 Detailed Description

This is the Adam optimizer.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

6 October 2020

#### See also

<https://github.com/nstreamer/nntainer>

#### Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.156 optimizers/lr\_scheduler.h File Reference

This is Learning Rate Scheduler interface class.

### 9.156.1 Detailed Description

This is Learning Rate Scheduler interface class.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

09 December 2021

See also

<https://github.com/nstreamer/nntainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

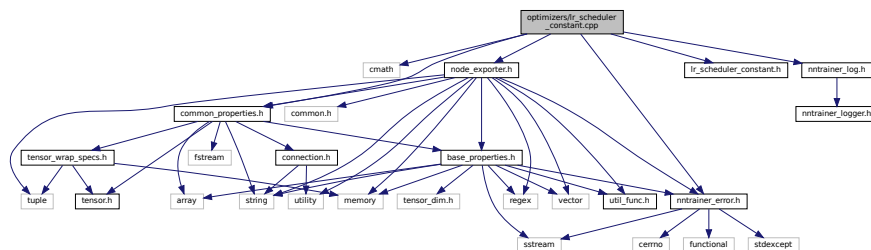
**Bug** No known bugs except for NYI items

## 9.157 optimizers/lr\_scheduler\_constant.cpp File Reference

This is Constant Learning Rate Scheduler class.

```
#include <cmath>
#include <common_properties.h>
#include <lr_scheduler_constant.h>
#include <nntainer_error.h>
#include <nntainer_log.h>
#include <node_exporter.h>
```

Include dependency graph for lr\_scheduler\_constant.cpp:



## Namespaces

- [nntainer](#)

### 9.157.1 Detailed Description

This is Constant Learning Rate Scheduler class.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

09 December 2021

#### See also

<https://github.com/nstreamer/nntainer>

#### Author

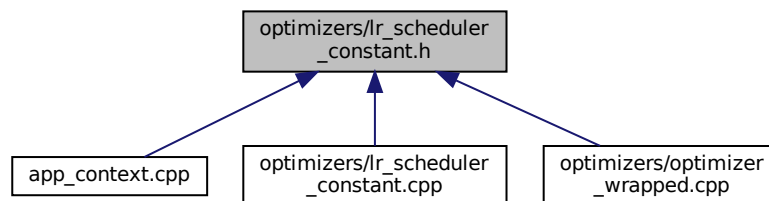
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.158 optimizers/lr\_scheduler\_constant.h File Reference

This is Constant Learning Rate Scheduler class.

This graph shows which files directly or indirectly include this file:



### 9.158.1 Detailed Description

This is Constant Learning Rate Scheduler class.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

09 December 2021

#### See also

<https://github.com/nstreamer/nntainer>

#### Author

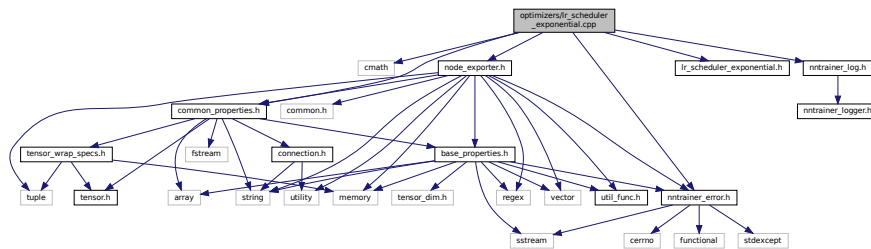
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.159 optimizers/lr\_scheduler\_exponential.cpp File Reference

This is Exponential Learning Rate Scheduler class.

```
#include <cmath>
#include <common_properties.h>
#include <lr_scheduler_exponential.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <node_exporter.h>
Include dependency graph for lr_scheduler_exponential.cpp:
```



### Namespaces

- [nntrainer](#)

### 9.159.1 Detailed Description

This is Exponential Learning Rate Scheduler class.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

09 December 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

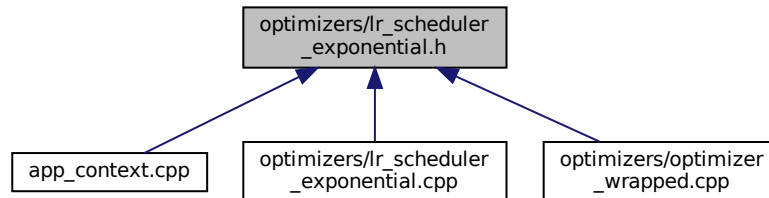
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.160 optimizers/lr\_scheduler\_exponential.h File Reference

This is Exponential Learning Rate Scheduler class.

This graph shows which files directly or indirectly include this file:



### 9.160.1 Detailed Description

This is Exponential Learning Rate Scheduler class.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

09 December 2021

#### See also

<https://github.com/nstreamer/nntainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

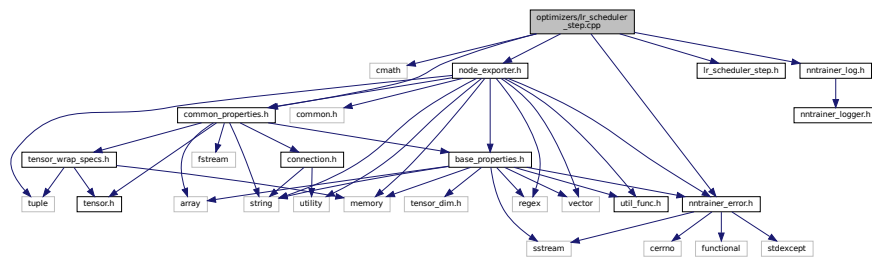
**Bug** No known bugs except for NYI items

## 9.161 optimizers/lr\_scheduler\_step.cpp File Reference

This is Step Learning Rate Scheduler class.

```
#include <cmath>
#include <common_properties.h>
#include <lr_scheduler_step.h>
#include <nntainer_error.h>
#include <nntainer_log.h>
```

```
#include <node_exporter.h>
Include dependency graph for lr_scheduler_step.cpp:
```



## Namespaces

- [nntainer](#)

### 9.161.1 Detailed Description

This is Step Learning Rate Scheduler class.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

09 December 2021

#### See also

<https://github.com/nntreamer/nntainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

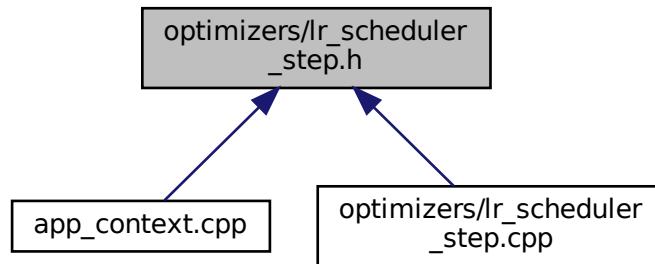
given the iteration range  $[it_0, it_1, \dots, it_n]$ , learning rates  $[lr_0, lr_1, \dots, lr_{n-1}]$ , and iteration  $iter$ , find index  $i$  such that  $it_{i-1} < iter \leq it_i$  and return  $lr_{i-1}$ .



## 9.162 optimizers/lr\_scheduler\_step.h File Reference

This is Step Learning Rate Scheduler class.

This graph shows which files directly or indirectly include this file:



### 9.162.1 Detailed Description

This is Step Learning Rate Scheduler class.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

13 December 2021

#### See also

<https://github.com/nstreamer/nntainer>

#### Author

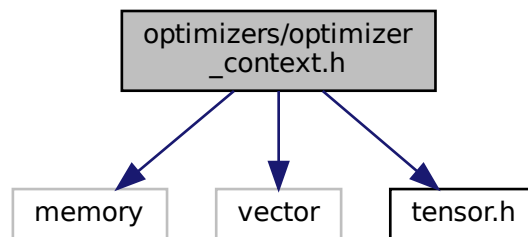
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

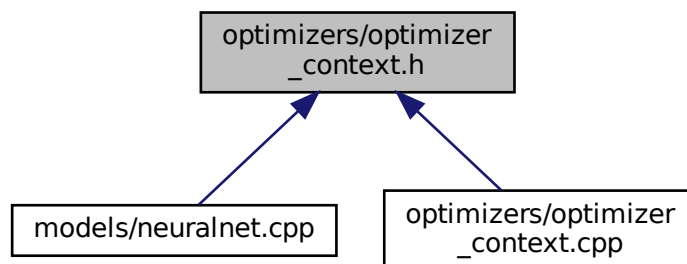
## 9.163 optimizers/optimizer\_context.h File Reference

This is the layer context for each layer.

```
#include <memory>
#include <vector>
#include <tensor.h>
Include dependency graph for optimizer_context.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

- class [nntainer::RunOptimizerContext](#)

### Namespaces

- [nntainer](#)

### 9.163.1 Detailed Description

This is the layer context for each layer.

This is the optimizer context for each optimizer.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

30 July 2021

See also

<https://github.com/nstreamer/nntrainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

30 July 2021

See also

<https://github.com/nstreamer/nntrainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

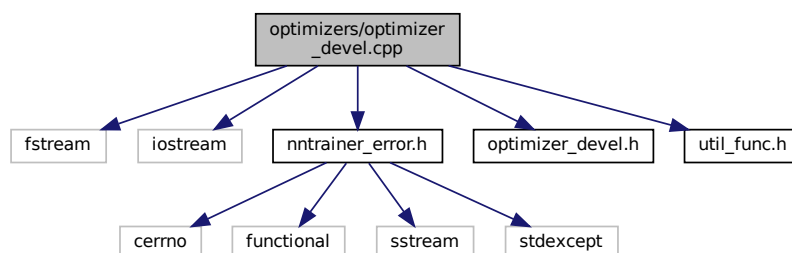
**Bug** No known bugs except for NYI items

## 9.164 optimizers/optimizer\_devel.cpp File Reference

This is Optimizer internal interface class.

```
#include <fstream>
#include <iostream>
#include <nntrainer_error.h>
#include <optimizer_devel.h>
#include <util_func.h>
```

Include dependency graph for optimizer\_devel.cpp:



## Namespaces

- [nntrainer](#)

### 9.164.1 Detailed Description

This is Optimizer internal interface class.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

08 April 2020

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

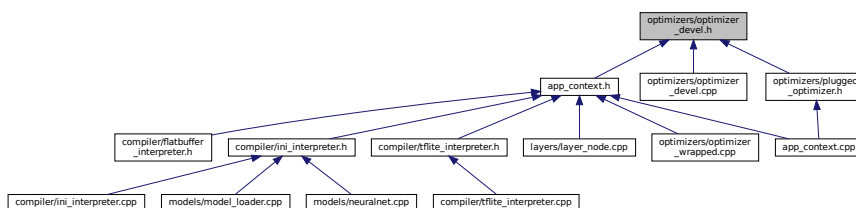
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.165 optimizers/optimizer\_devel.h File Reference

This is Optimizer internal interface class.

This graph shows which files directly or indirectly include this file:





## Functions

- `std::unique_ptr< OptimizerWrapped > nntrainer::createOptimizerWrapped` (const ml::train::OptimizerType &type, const std::vector< std::string > &properties)  
*Optimizer wrapped creator with constructor for optimizer.*
- `std::unique_ptr< OptimizerWrapped > nntrainer::createOptimizerWrapped` (const std::string &type, const std::vector< std::string > &properties)  
*Optimizer wrapped creator with constructor for optimizer.*
- `std::unique_ptr< OptimizerWrapped > nntrainer::createOptimizerWrapped` (std::unique\_ptr< OptimizerCore > &&opt, const std::vector< std::string > &properties)  
*Optimizer wrapped creator with constructor for optimizer.*

### 9.166.1 Detailed Description

This is Optimizer Wrapped interface class.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

10 December 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

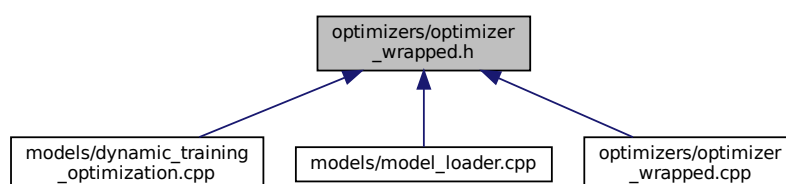
**Bug** No known bugs except for NYI items

wraps the optimizer and learning rate scheduler together

## 9.167 optimizers/optimizer\_wrapped.h File Reference

This is Optimizer Wrapped interface class.

This graph shows which files directly or indirectly include this file:



### 9.167.1 Detailed Description

This is Optimizer Wrapped interface class.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

10 December 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

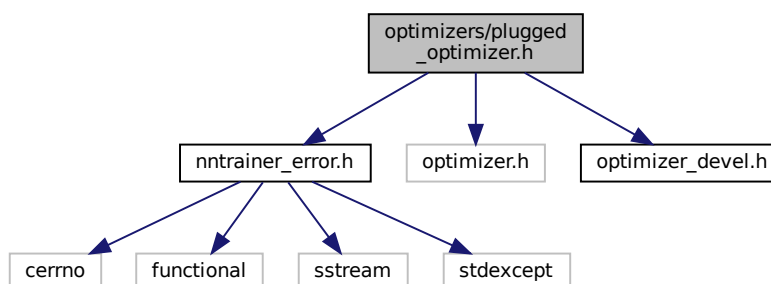
**Bug** No known bugs except for NYI items

wraps the optimizer and learning rate scheduler together

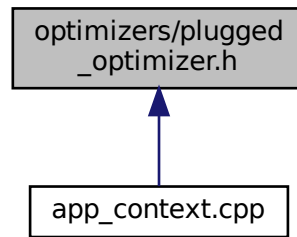
## 9.168 optimizers/plugged\_optimizer.h File Reference

This file contains a wrapper for a plugged optimizer, INTERNAL USE ONLY.

```
#include <nntrainer_error.h>
#include <optimizer.h>
#include <optimizer_devel.h>
Include dependency graph for plugged_optimizer.h:
```



This graph shows which files directly or indirectly include this file:



## Classes

- class [nntrainer::internal::PluggedOptimizer](#)  
*Plugged optimizer class.*

## Namespaces

- [nntrainer](#)

### 9.168.1 Detailed Description

This file contains a wrapper for a plugged optimizer, INTERNAL USE ONLY.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

1 June 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

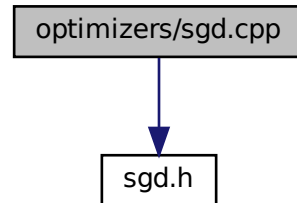
**Bug** No known bugs except for NYI items



## 9.169 optimizers/sgd.cpp File Reference

This is the SGD optimizer.

```
#include <sgd.h>  
Include dependency graph for sgd.cpp:
```



### Namespaces

- [nntrainer](#)

### 9.169.1 Detailed Description

This is the SGD optimizer.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

6 October 2020

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

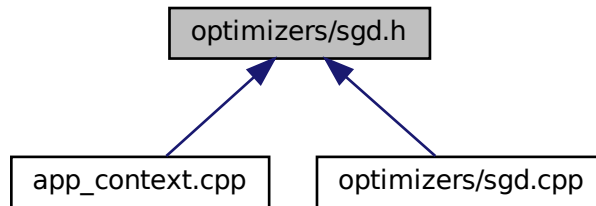
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.170 optimizers/sgd.h File Reference

This is the SGD optimizer.

This graph shows which files directly or indirectly include this file:



### 9.170.1 Detailed Description

This is the SGD optimizer.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

6 October 2020

See also

<https://github.com/nnstreamer/nntrainer>

Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

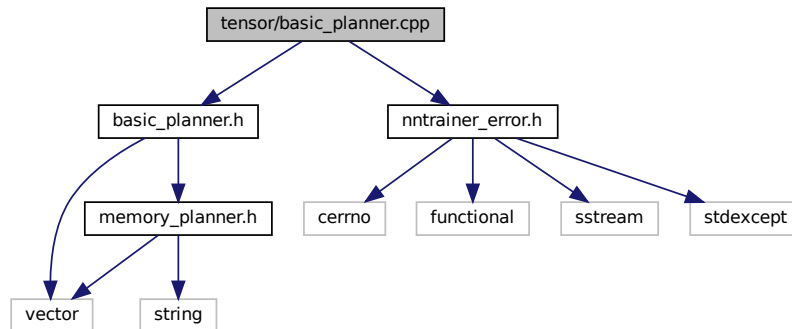
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.171 tensor/basic\_planner.cpp File Reference

This is Naive Memory Planner.

```
#include <basic_planner.h>
#include <nntrainer_error.h>
Include dependency graph for basic_planner.cpp:
```



### Namespaces

- [nntrainer](#)

#### 9.171.1 Detailed Description

This is Naive Memory Planner.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

11 August 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

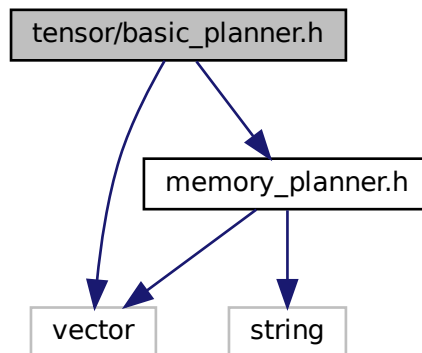
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

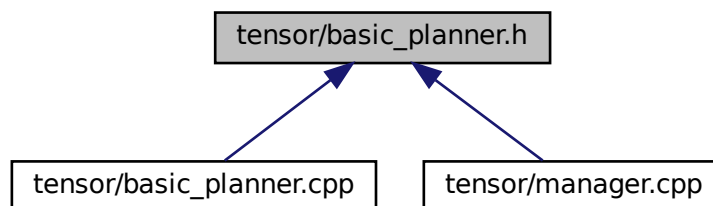
## 9.172 tensor/basic\_planner.h File Reference

This is Naive Memory Planner.

```
#include <vector>
#include <memory_planner.h>
Include dependency graph for basic_planner.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

- class [nntrainer::BasicPlanner](#)

*Basic Memory Planner provides the basic plan for memory layout.*

### Namespaces

- [nntrainer](#)

### 9.172.1 Detailed Description

This is Naive Memory Planner.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

11 August 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

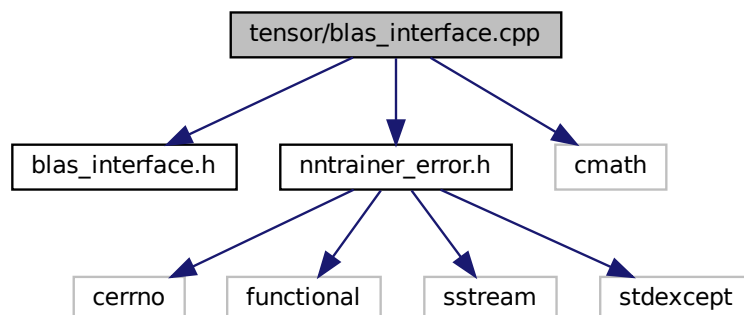
**Bug** No known bugs except for NYI items

## 9.173 tensor/blas\_interface.cpp File Reference

This is dummy header for blas support.

```
#include <blas_interface.h>
#include <nntrainer_error.h>
#include <cmath>
```

Include dependency graph for blas\_interface.cpp:



### Namespaces

- [nntrainer](#)

## Macros

- #define **sgemv\_loop**(ci, cj, cM, cN)

## Functions

- static void **nntrainer::saxpy\_raw** (const unsigned int N, const float alpha, const float \*X, const int incX, float \*Y, const int incY)
- static void **nntrainer::sgemv\_raw** (CBLAS\_ORDER order, CBLAS\_TRANSPOSE TransA, const unsigned int M, const unsigned int N, const float alpha, const float \*A, const unsigned int lda, const float \*X, const int incX, const float beta, float \*Y, const int incY)
- static float **nntrainer::sdot\_raw** (const unsigned int N, const float \*X, const unsigned int incX, const float \*Y, const unsigned int incY)
- static void **nntrainer::scopy\_raw** (const unsigned int N, const float \*X, const int incX, float \*Y, const int incY)
- static void **nntrainer::sscal\_raw** (const unsigned int N, const float alpha, float \*X, const int incX)
- static float **nntrainer::snrm2\_raw** (const unsigned int N, const float \*X, const int incX)
- static void **nntrainer::sgemm\_raw** (CBLAS\_ORDER order, CBLAS\_TRANSPOSE TransA, CBLAS\_TRANSPOSE TransB, const unsigned int M, const unsigned int N, const unsigned int K, const float alpha, const float \*A, const unsigned int lda, const float \*B, const unsigned int ldb, const float beta, float \*C, const unsigned int ldc)
- static unsigned int **nntrainer::isamax\_raw** (const unsigned int N, const float \*X, const int incX)
- void **nntrainer::saxpy** (const unsigned int N, const float alpha, const float \*X, const int incX, float \*Y, const int incY)
- void **nntrainer::sgemm** (CBLAS\_ORDER order, CBLAS\_TRANSPOSE TransA, CBLAS\_TRANSPOSE TransB, const unsigned int M, const unsigned int N, const unsigned int K, const float alpha, const float \*A, const unsigned int lda, const float \*B, const unsigned int ldb, const float beta, float \*C, const unsigned int ldc)
- void **nntrainer::scopy** (const unsigned int N, const float \*X, const int incX, float \*Y, const int incY)
- void **nntrainer::sscal** (const int N, const float alpha, float \*X, const int incX)
- float **nntrainer::snrm2** (const int N, const float \*X, const int incX)
- float **nntrainer::sdot** (const unsigned int N, const float \*X, const unsigned int incX, const float \*Y, const unsigned int incY)
- void **nntrainer::sgemv** (CBLAS\_ORDER order, CBLAS\_TRANSPOSE TransA, const unsigned int M, const unsigned int N, const float alpha, const float \*A, const unsigned int lda, const float \*X, const int incX, const float beta, float \*Y, const int incY)
- unsigned int **nntrainer::isamax** (const unsigned int N, const float \*X, const int incX)

### 9.173.1 Detailed Description

This is dummy header for blas support.

Copyright (C) 2020 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Date

28 Aug 2020

See also

<https://github.com/nnstreamer/nntrainer>

Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.173.2 Macro Definition Documentation

### 9.173.2.1 sgemv\_loop

```
#define sgemv_loop(
    ci,
    cj,
    cM,
    cN )
```

#### Value:

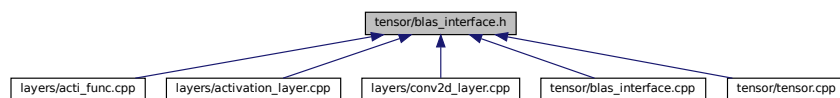
```
do {
    double y0;
    unsigned int i, j;
    for (ci = 0; ci != cM; ci++) {
        y0 = Y[ci * incy] * beta;
        for (cj = 0; cj != cN; cj++)
            y0 += A[i + j * lda] * X[cj * incx];
        Y[ci * incy] = y0;
    }
} while (0);
```

Definition at line 19 of file blas\_interface.cpp.

## 9.174 tensor/blas\_interface.h File Reference

This is dummy header for blas support.

This graph shows which files directly or indirectly include this file:



### 9.174.1 Detailed Description

This is dummy header for blas support.

Copyright (C) 2020 Jijoong Moon [jiijoong.moon@samsung.com](mailto:jiijoong.moon@samsung.com)

#### Date

28 Aug 2020

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jijoong Moon [jiijoong.moon@samsung.com](mailto:jiijoong.moon@samsung.com)

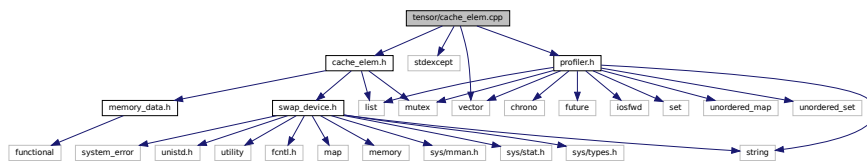
**Bug** No known bugs except for NYI items

## 9.175 tensor/cache\_elem.cpp File Reference

Cache elem class.

```
#include "cache_elem.h"
#include <stdexcept>
#include <vector>
#include <profiler.h>
```

Include dependency graph for cache\_elem.cpp:



### Namespaces

- [nntrainer](#)

### 9.175.1 Detailed Description

Cache elem class.

Copyright (C) 2022 Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

Date

28 Nov 2022

See also

<https://github.com/nstreamer/nntrainer>

Author

Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

**Bug** No known bugs except for NYI items

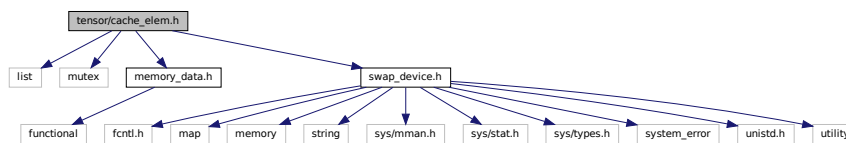


## 9.176 tensor/cache\_elem.h File Reference

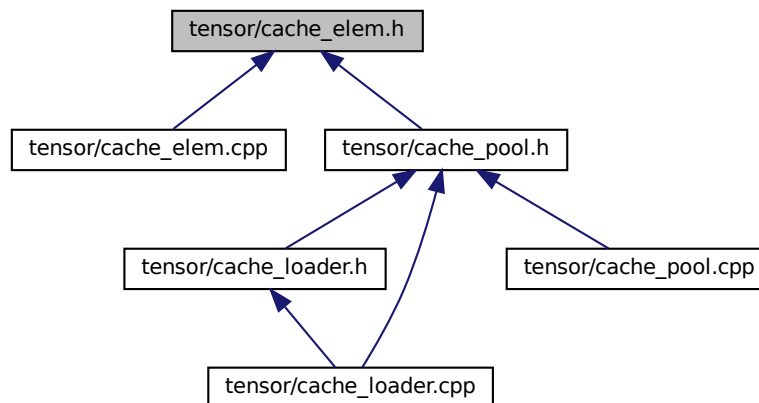
Cache elem class.

```
#include <list>
#include <mutex>
#include <memory_data.h>
#include <swap_device.h>
```

Include dependency graph for cache\_elem.h:



This graph shows which files directly or indirectly include this file:



### Classes

- class [nntainer::CacheElem](#)  
*Cache element containing swap address.*

### Namespaces

- [nntainer](#)



## Namespaces

- [nntrainer](#)

### 9.177.1 Detailed Description

Cache loader class.

Copyright (C) 2022 Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

#### Date

10 Nov 2022

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

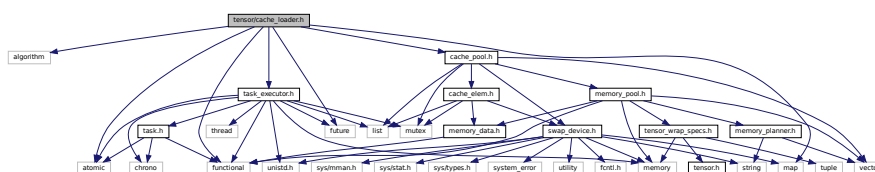
**Bug** No known bugs except for NYI items

## 9.178 tensor/cache\_loader.h File Reference

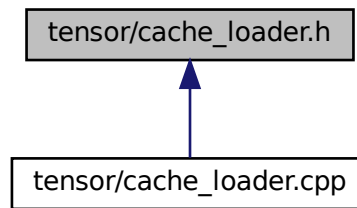
Cache loader class.

```
#include <algorithm>
#include <atomic>
#include <functional>
#include <future>
#include <map>
#include <cache_pool.h>
#include <task_executor.h>
```

Include dependency graph for cache\_loader.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class [nntrainer::CacheLoader](#)  
*Cache loader from swap device.*

## Namespaces

- [nntrainer](#)

### 9.178.1 Detailed Description

Cache loader class.

Copyright (C) 2022 Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

#### Date

10 Nov 2022

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

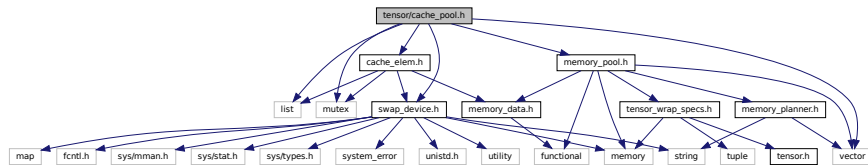
**Bug** No known bugs except for NYI items



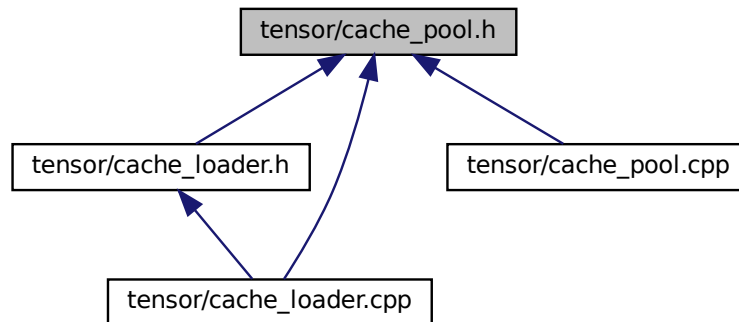
## 9.180 tensor/cache\_pool.h File Reference

Cache pool class inherited from memory pool.

```
#include <list>
#include <mutex>
#include <vector>
#include <cache_elem.h>
#include <memory_pool.h>
#include <swap_device.h>
Include dependency graph for cache_pool.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

- class [nntainer::CachePool](#)  
*Cache memory with fixed size utilizing swap device.*

### Namespaces

- [nntainer](#)

### 9.180.1 Detailed Description

Cache pool class inherited from memory pool.

Copyright (C) 2022 Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

Date

01 July 2022

See also

<https://github.com/nnstreamer/nntrainer>

Author

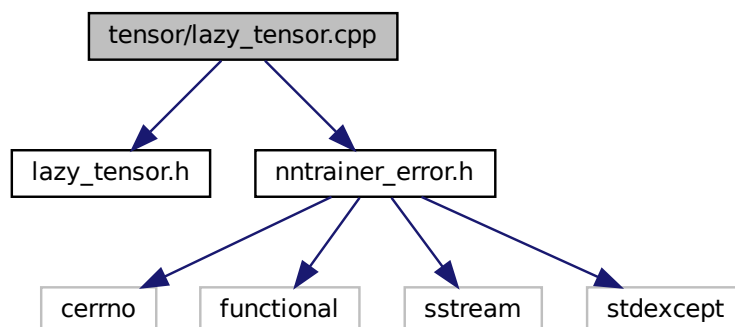
Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

**Bug** No known bugs except for NYI items

## 9.181 tensor/lazy\_tensor.cpp File Reference

A lazy evaluation calculator for tensors.

```
#include <lazy_tensor.h>
#include <nntrainer_error.h>
Include dependency graph for lazy_tensor.cpp:
```



### Namespaces

- [nntrainer](#)

### 9.181.1 Detailed Description

A lazy evaluation calculator for tensors.

Copyright (C) 2020 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

Date

05 Jun 2020

See also

<https://github.com/nstreamer/nntainer>

Author

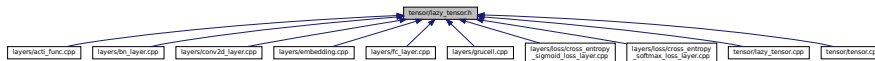
Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

## 9.182 tensor/lazy\_tensor.h File Reference

A lazy evaluation calculator for tensors.

This graph shows which files directly or indirectly include this file:



### 9.182.1 Detailed Description

A lazy evaluation calculator for tensors.

Copyright (C) 2020 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

Date

05 Jun 2020

See also

<https://github.com/nstreamer/nntainer>

Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items



## 9.183 tensor/manager.cpp File Reference

This is NNtrainer manager for all weights, i/o and intermediate tensors.

```
#include <fcntl.h>
#include <functional>
#include <limits>
#include <stdexcept>
#include <sys/mman.h>
#include <sys/stat.h>
#include <unistd.h>
#include <vector>
#include <activation_layer.h>
#include <basic_planner.h>
#include <bn_layer.h>
#include <graph_node.h>
#include <grucell.h>
#include <layer_node.h>
#include <layer_normalization_layer.h>
#include <loss/cross_entropy_sigmoid_loss_layer.h>
#include <loss/cross_entropy_softmax_loss_layer.h>
#include <loss/mse_loss_layer.h>
#include <manager.h>
#include <multiout_layer.h>
#include <nntrainer_log.h>
#include <optimized_v1_planner.h>
#include <optimized_v2_planner.h>
#include <optimized_v3_planner.h>
#include <tensor_pool.h>
#include <tensor_wrap_specs.h>
#include <util_func.h>
#include <var_grad.h>
```

Include dependency graph for manager.cpp:



### Namespaces

- [nntrainer](#)

### Functions

- static Tensor \* **nntrainer::requestTensor\_** (const TensorSpecV2 &spec, const GraphNode::ExecutionOrder &exec\_order, const std::string &scope, TensorPool &tp, bool expose, bool trainable)

### 9.183.1 Detailed Description

This is NNtrainer manager for all weights, i/o and intermediate tensors.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

2 Dec 2020

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

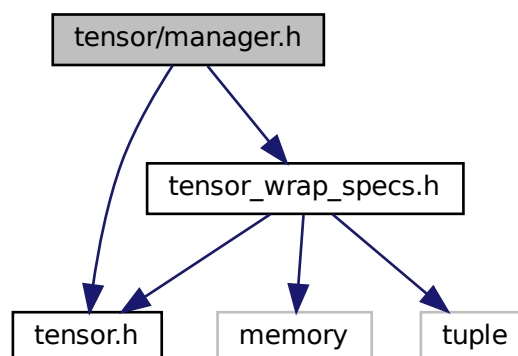
Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

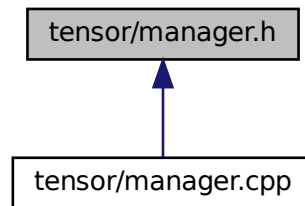
## 9.184 tensor/manager.h File Reference

This is NNtrainer manager for all weights, i/o and intermediate tensors.

```
#include "tensor.h"  
#include "tensor_wrap_specs.h"  
Include dependency graph for manager.h:
```



This graph shows which files directly or indirectly include this file:



### 9.184.1 Detailed Description

This is NNtrainer manager for all weights, i/o and intermediate tensors.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

30 Nov 2020

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

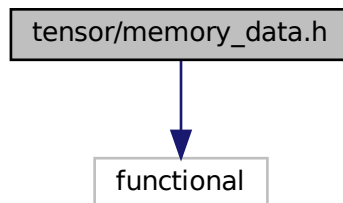
Manager assumes that the layer inouts are being tracked by the manager in the order of the execution. If the order is not maintained, then the optimizations cannot be performed and will result in wrong values.

## 9.185 tensor/memory\_data.h File Reference

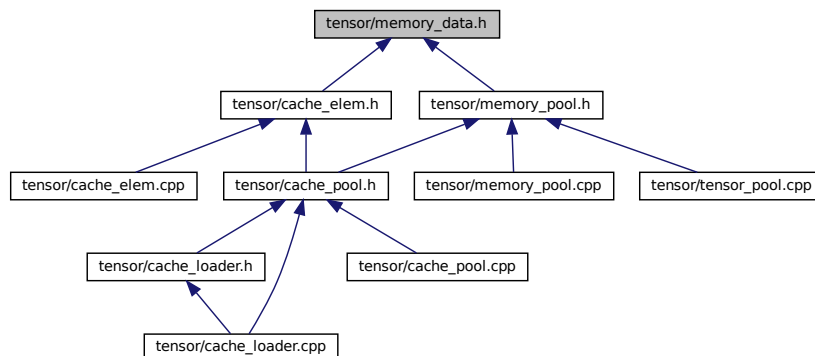
MemoryData class.

```
#include <functional>
```

Include dependency graph for memory\_data.h:



This graph shows which files directly or indirectly include this file:



### Classes

- class [nntrainer::MemoryData< T >](#)  
*MemoryData Class.*

### Namespaces

- [nntrainer](#)

### Typedefs

- using [nntrainer::MemoryDataValidateCallback](#) = `std::function< void(unsigned int)>`

### 9.185.1 Detailed Description

MemoryData class.

Copyright (C) 2022 Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

Date

14 Oct 2022

See also

<https://github.com/nnstreamer/nntrainer>

Author

Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

**Bug** No known bugs except for NYI items

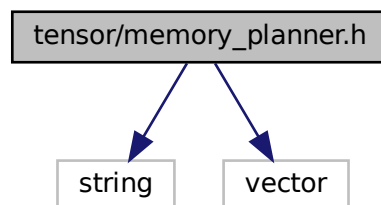
## 9.186 tensor/memory\_planner.h File Reference

This is interface for the Memory Planner.

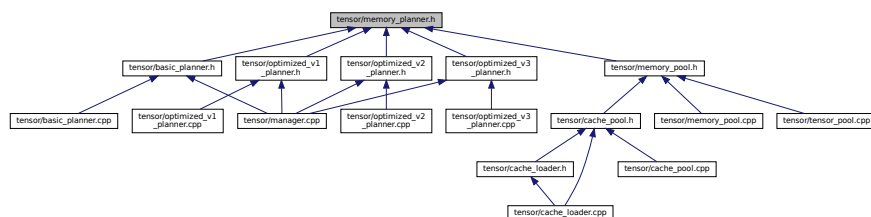
```
#include <string>
```

```
#include <vector>
```

Include dependency graph for memory\_planner.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class [nntrainer::MemoryPlanner](#)

*Memory Planner provides the plan/strategy to allocate the memory.*

## Namespaces

- [nntrainer](#)

### 9.186.1 Detailed Description

This is interface for the Memory Planner.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

10 August 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

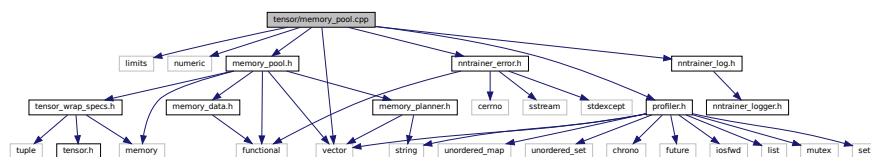
**Bug** No known bugs except for NYI items

## 9.187 tensor/memory\_pool.cpp File Reference

This is Memory Pool Class.

```
#include <limits>
#include <numeric>
#include <vector>
#include <memory_pool.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <profiler.h>
```

Include dependency graph for memory\_pool.cpp:



## Namespaces

- [nntrainer](#)

## Functions

- `template<typename T >`  
`static bool nntrainer::overlap (T s1, T e1, T s2, T e2)`  
*check if the two given intervals overlap*

### 9.187.1 Detailed Description

This is Memory Pool Class.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

11 August 2021

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

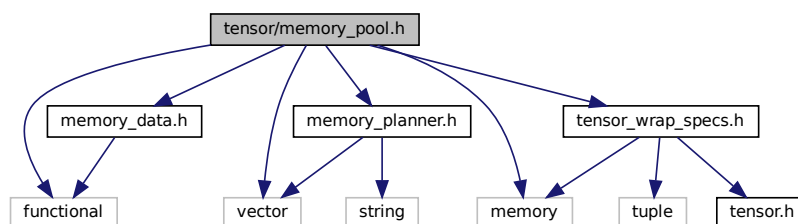
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

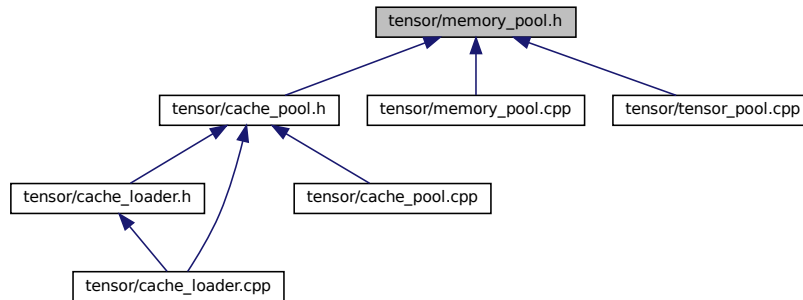
## 9.188 tensor/memory\_pool.h File Reference

This is Memory Pool Class.

```
#include <functional>
#include <memory>
#include <vector>
#include <memory_data.h>
#include <memory_planner.h>
#include <tensor_wrap_specs.h>
Include dependency graph for memory_pool.h:
```



This graph shows which files directly or indirectly include this file:



## Classes

- class `nntrainer::MemoryPool`  
*Memory Pool provides a common pool for all the tensor memory.*

## Namespaces

- `nntrainer`

### 9.188.1 Detailed Description

This is Memory Pool Class.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

10 August 2021

See also

<https://github.com/nstreamer/nntrainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

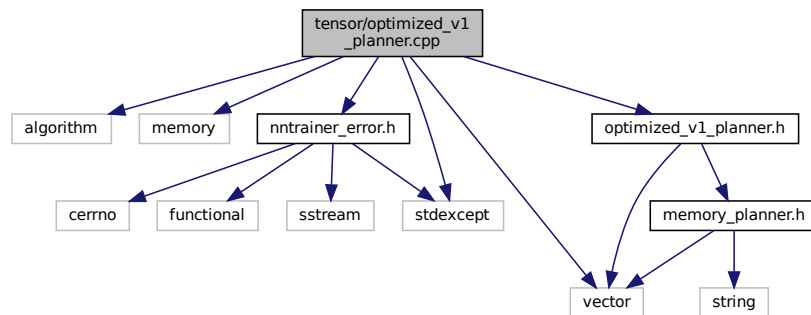
**Todo** Support an external allocator for different backends and alignment  
 Support `releaseMemory(token)` - this need not release actual memory until deallocate  
 Support maximum memory size for the memory pool as an argument  
 support late memory request without optimization



## 9.189 tensor/optimized\_v1\_planner.cpp File Reference

This is Optimized V1 Memory Planner.

```
#include <algorithm>
#include <memory>
#include <nntrainer_error.h>
#include <stdexcept>
#include <vector>
#include <optimized_v1_planner.h>
Include dependency graph for optimized_v1_planner.cpp:
```



### Classes

- struct [nntrainer::MemoryRequest](#)  
*Memory Request data structure clubbing all the requests.*

### Namespaces

- [nntrainer](#)

### Functions

- static void [nntrainer::validateIntervalOverlap](#) (const std::vector< std::pair< unsigned int, unsigned int >> &memory\_validity, const std::vector< size\_t > &memory\_size, const std::vector< size\_t > &memory\_offset, size\_t memory\_req)  
*check if validate interval is overlapping in a very naive way.*

#### 9.189.1 Detailed Description

This is Optimized V1 Memory Planner.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Date**

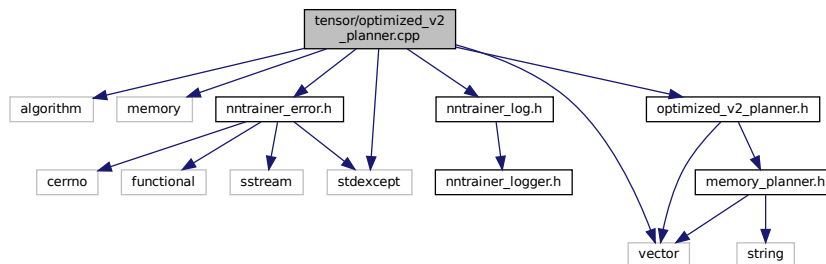
3 September 2021

**See also**<https://github.com/nstreamer/nntainer>**Author**Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)**Bug** No known bugs except for NYI items

## 9.190 tensor/optimized\_v2\_planner.cpp File Reference

This is Optimized V2 Memory Planner.

```
#include <algorithm>
#include <memory>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <stdexcept>
#include <vector>
#include <optimized_v2_planner.h>
Include dependency graph for optimized_v2_planner.cpp:
```



### Classes

- struct [nntrainer::MemoryRequest](#)  
*Memory Request data structure clubbing all the requests.*
- struct [nntrainer::WGradMemoryRequest](#)  
*Memory Request data structure clubbing for the weight gradient requests.*

### Namespaces

- [nntrainer](#)

## Functions

- static void `nntrainer::validateIntervalOverlap` (const std::vector< std::pair< unsigned int, unsigned int >> &memory\_validity, const std::vector< size\_t > &memory\_size, const std::vector< size\_t > &memory\_offset, size\_t memory\_req)

*check if validate interval is overlapping in a very naive way.*

### 9.190.1 Detailed Description

This is Optimized V2 Memory Planner.

Copyright (C) 2022 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Date

29 December 2022

See also

<https://github.com/nnstreamer/nntrainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

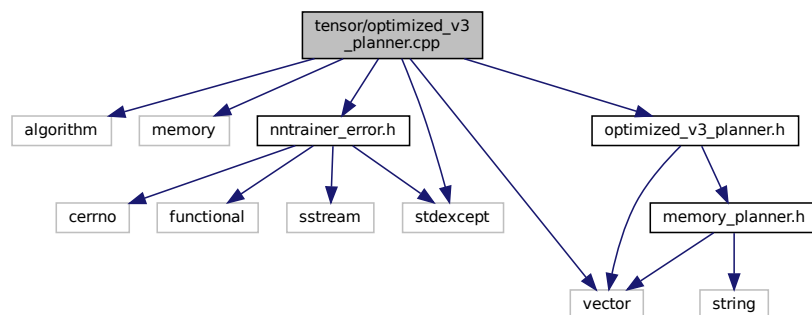
**Bug** No known bugs except for NYI items

## 9.191 tensor/optimized\_v3\_planner.cpp File Reference

This is Optimized V3 Memory Planner.

```
#include <algorithm>
#include <memory>
#include <nntrainer_error.h>
#include <stdexcept>
#include <vector>
#include <optimized_v3_planner.h>
```

Include dependency graph for `optimized_v3_planner.cpp`:





## Namespaces

- [nntrainer](#)

### 9.192.1 Detailed Description

Swap device class implementation.

Swap device class.

Copyright (C) 2022 Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

#### Date

01 July 2022

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

**Bug** No known bugs except for NYI items

Copyright (C) 2022 Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

#### Date

01 July 2022

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

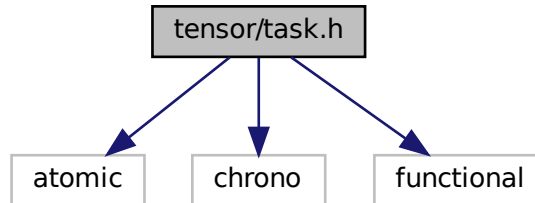
**Bug** No known bugs except for NYI items

## 9.193 tensor/task.h File Reference

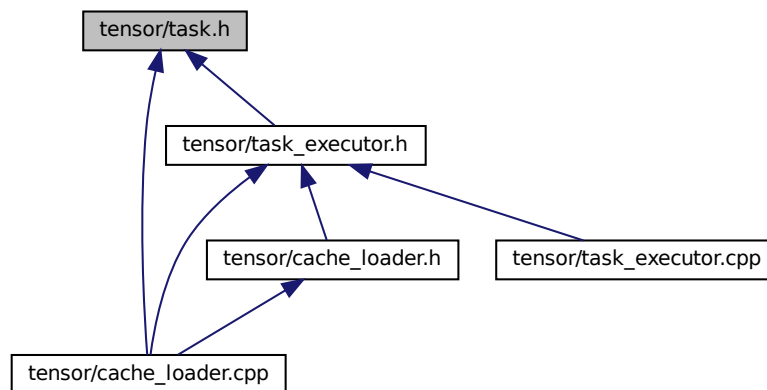
Task class.

```
#include <atomic>
#include <chrono>
#include <functional>
```

Include dependency graph for task.h:



This graph shows which files directly or indirectly include this file:



### Classes

- class [nntainer::Task](#)  
*task class*
- class [nntainer::TaskAsync< T >](#)  
*Async task class.*

### Namespaces

- [nntainer](#)

### 9.193.1 Detailed Description

Task class.

Copyright (C) 2022 Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

Date

04 Nov 2022

See also

<https://github.com/nstreamer/ntrainer>

Author

Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

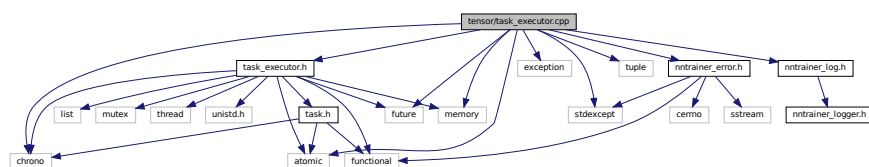
**Bug** No known bugs except for NYI items

## 9.194 tensor/task\_executor.cpp File Reference

Task executor class.

```
#include "task_executor.h"
#include <atomic>
#include <chrono>
#include <exception>
#include <future>
#include <memory>
#include <stdexcept>
#include <tuple>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
```

Include dependency graph for task\_executor.cpp:



## Namespaces

- [nntrainer](#)

### 9.194.1 Detailed Description

Task executor class.

Copyright (C) 2022 Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

Date

04 Nov 2022

See also

<https://github.com/nnstreamer/nntrainer>

Author

Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

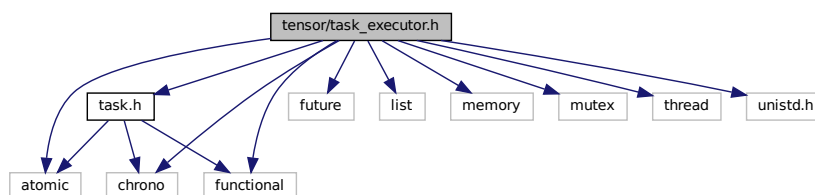
**Bug** No known bugs except for NYI items

## 9.195 tensor/task\_executor.h File Reference

Task executor class.

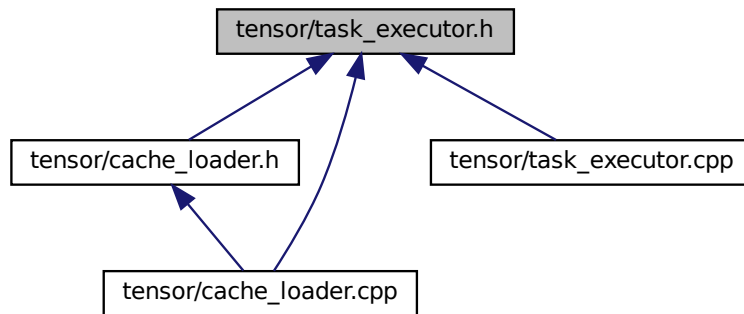
```
#include <atomic>
#include <chrono>
#include <functional>
#include <future>
#include <list>
#include <memory>
#include <mutex>
#include <thread>
#include <unistd.h>
#include <task.h>
```

Include dependency graph for task\_executor.h:





This graph shows which files directly or indirectly include this file:



## Classes

- class `nntrainer::TaskExecutor`  
*task executor class*

## Namespaces

- `nntrainer`

### 9.195.1 Detailed Description

Task executor class.

Copyright (C) 2022 Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

#### Date

04 Nov 2022

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

**Bug** No known bugs except for NYI items

## 9.196 tensor/tensor.cpp File Reference

This is Tensor class for calculation.

```
#include <algorithm>
#include <assert.h>
#include <cmath>
#include <cstring>
#include <fstream>
#include <iomanip>
#include <iostream>
#include <iterator>
#include <numeric>
#include <random>
#include <regex>
#include <sstream>
#include <stdexcept>
#include <stdio.h>
#include <blas_interface.h>
#include <lazy_tensor.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <tensor.h>
#include <util_func.h>
```

Include dependency graph for tensor.cpp:



### Classes

- struct [nntrainer::Tensor::BroadcastInfo](#)
- class [nntrainer::SrcSharedTensor](#)

*Source of the shared tensor.*

### Namespaces

- [nntrainer](#)

### Macros

- #define **transposeloop**(cl, ci, cj, ck, sl, si, sj, sk)
- #define **CREATE\_IF\_EMPTY\_DIMS**(tensor, ...)

### Functions

- `std::ostream & nntrainer::operator<< (std::ostream &out, Tensor const &m)`

## Variables

- static auto `nntrainer::rng`

### 9.196.1 Detailed Description

This is Tensor class for calculation.

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Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at <http://www.apache.org/licenses/LICENSE-2.0> Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

#### Date

04 December 2019

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

### 9.196.2 Macro Definition Documentation

#### 9.196.2.1 CREATE\_IF\_EMPTY\_DIMS

```
#define CREATE_IF_EMPTY_DIMS(  
    tensor,  
    ... )
```

#### Value:

```
do {  
    if (tensor.empty())  
        tensor = Tensor(__VA_ARGS__);  
} while (0);
```

Definition at line 60 of file tensor.cpp.

### 9.196.2.2 transposeloop

```
#define transposeloop(
    cl,
    ci,
    cj,
    ck,
    sl,
    si,
    sj,
    sk )
```

#### Value:

```
do {
    unsigned int i, j, k, l;
    int inidx = 0, outidx = 0;
    for (cl = 0; cl < sl; cl++)
        for (ci = 0; ci < si; ci++)
            for (cj = 0; cj < sj; cj++)
                for (ck = 0; ck < sk; ck++) {
                    outidx = si * sj * sk * cl + sj * sk * ci + sk * cj + ck;
                    inidx = l * SI * SJ * SK + i * SJ * SK + j * SK + k;
                    outptr[outidx] = inptr[inidx];
                }
    } while (0);
```

Definition at line 46 of file tensor.cpp.

## 9.197 tensor/tensor.h File Reference

This is Tensor class for calculation.

This graph shows which files directly or indirectly include this file:



### 9.197.1 Detailed Description

This is Tensor class for calculation.

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Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at <http://www.apache.org/licenses/LICENSE-2.0> Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

#### Date

04 December 2019

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

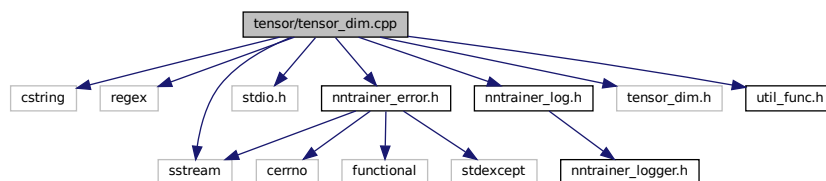
**Todo** deprecate new tensor allocation for out of place operations.

## 9.198 tensor/tensor\_dim.cpp File Reference

This is Tensor Dimension Class.

```
#include <cstring>
#include <regex>
#include <sstream>
#include <stdio.h>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <tensor_dim.h>
#include <util_func.h>
```

Include dependency graph for tensor\_dim.cpp:



### Functions

- void **ml::train::swap** (TensorDim &lhs, TensorDim &rhs) noexcept
- std::ostream & **ml::train::operator<<** (std::ostream &out, TensorDim const &d)

### 9.198.1 Detailed Description

This is Tensor Dimension Class.

Copyright (C) 2020 Jijoong Moon [jiyoong.moon@samsung.com](mailto:jiyoong.moon@samsung.com)

Date

22 May 2020

See also

<https://github.com/nstreamer/nntrainer>

Author

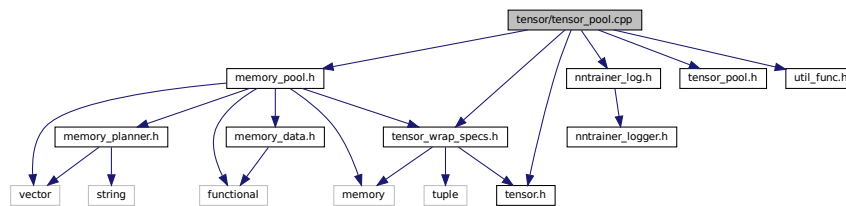
Jijoong Moon [jiyoong.moon@samsung.com](mailto:jiyoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.199 tensor/tensor\_pool.cpp File Reference

This is TensorPool for all requested tensors.

```
#include <memory_pool.h>
#include <nntrainer_log.h>
#include <tensor.h>
#include <tensor_pool.h>
#include <tensor_wrap_specs.h>
#include <util_func.h>
Include dependency graph for tensor_pool.cpp:
```



### Namespaces

- [nntrainer](#)

### 9.199.1 Detailed Description

This is TensorPool for all requested tensors.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

19 Aug 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

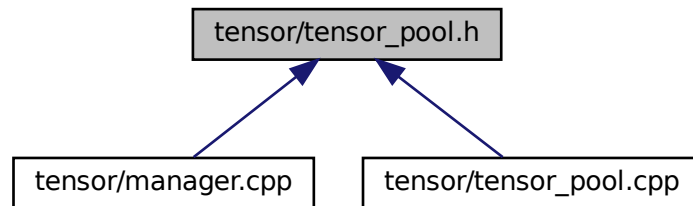
**Bug** No known bugs except for NYI items

**Todo** add checks for request/updates that finalize is not done  
check before allocate that finalize is done

## 9.200 tensor/tensor\_pool.h File Reference

This is TensorPool for all requested tensors.

This graph shows which files directly or indirectly include this file:



### 9.200.1 Detailed Description

This is TensorPool for all requested tensors.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

18 Aug 2021

See also

<https://github.com/nstreamer/nntrainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

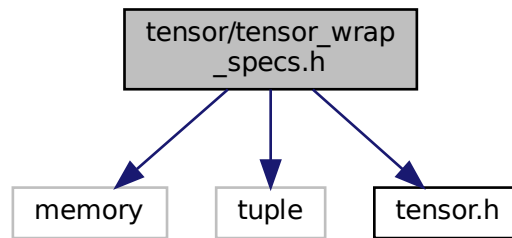
Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

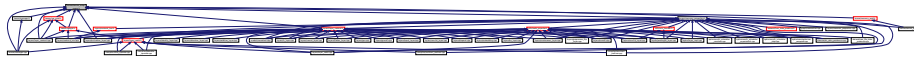
## 9.201 tensor/tensor\_wrap\_specs.h File Reference

This is specs for various tensor wrappers.

```
#include <memory>
#include <tuple>
#include <tensor.h>
Include dependency graph for tensor_wrap_specs.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

- struct [nntrainer::TensorSpecV2](#)  
*Tensor Specification which describes how this tensor should be allocated and managed.*
- struct [nntrainer::VarGradSpecV2](#)  
*variable + gradient specification*
- struct [nntrainer::WeightSpecV2](#)  
*weight specification*

### Namespaces

- [nntrainer](#)

### Typedefs

- typedef std::tuple< TensorDim, Tensor::Initializer, WeightRegularizer, float, float, float, bool, const std::string > [nntrainer::WeightSpec](#)  
*Specification of the [Weight](#) as a tensor wrapper.*
- typedef std::tuple< TensorDim, Tensor::Initializer, bool, const std::string, TensorLifespan > [nntrainer::VarGradSpec](#)  
*Specification of the [Var\\_Grad](#) (trainable tensor) as a tensor wrapper.*



## Enumerations

- enum `nntrainer::WeightRegularizer` { `nntrainer::WeightRegularizer::L2NORM`, `nntrainer::WeightRegularizer::NONE`, `nntrainer::WeightRegularizer::UNKNOWN` }

*Enumeration of Weight Regularizer.*

- enum `nntrainer::TensorLifespan` { `nntrainer::TensorLifespan::UNMANAGED` = 0b000, `nntrainer::TensorLifespan::FORWARD_FUNC_LIFESPAN` = 0b001, `nntrainer::TensorLifespan::CALC_DERIV_LIFESPAN` = 0b010, `nntrainer::TensorLifespan::CALC_GRAD_LIFESPAN` = 0b100, `nntrainer::TensorLifespan::CALC_AGRAD_LIFESPAN` = 0b1000, `nntrainer::TensorLifespan::CALC_GRAD_DERIV_LIFESPAN` = 0b110, `nntrainer::TensorLifespan::CALC_GRAD_DERIV_AGRAD_LIFESPAN` = 0b1110, `nntrainer::TensorLifespan::FORWARD_FUNC_AGRAD_LIFESPAN` = 0b101, `nntrainer::TensorLifespan::FORWARD_GRAD_AGRAD_LIFESPAN` = 0b1101, `nntrainer::TensorLifespan::FORWARD_DERIV_AGRAD_LIFESPAN` = 0b011, `nntrainer::TensorLifespan::BACKWARD_FUNC_LIFESPAN`, `nntrainer::TensorLifespan::ITERATION_LIFESPAN` = 0b1111, `nntrainer::TensorLifespan::EPOCH_LIFESPAN` = 0b11111, `nntrainer::TensorLifespan::MAX_LIFESPAN` = 0b111111 }

*define the lifespan of the given tensor to reduce peak memory*

### 9.201.1 Detailed Description

This is specs for various tensor wrappers.

Copyright (C) 2021 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

26 July 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

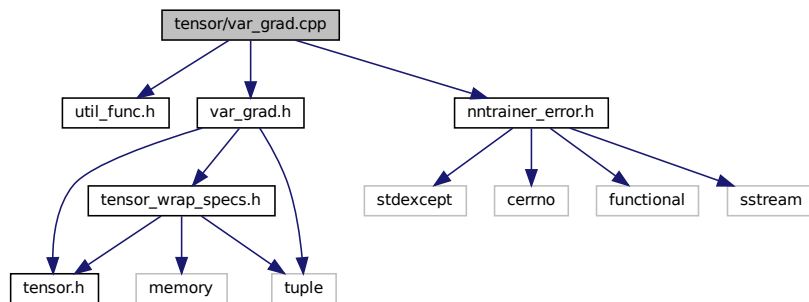
**Bug** No known bugs except for NYI items

## 9.202 tensor/var\_grad.cpp File Reference

This is Var\_Grad Class for Neural Network.

```
#include <util_func.h>
#include <var_grad.h>
```

```
#include <nntrainer_error.h>
Include dependency graph for var_grad.cpp:
```



## Namespaces

- [nntrainer](#)

### 9.202.1 Detailed Description

This is Var\_Grad Class for Neural Network.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

#### Date

13 November 2020

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

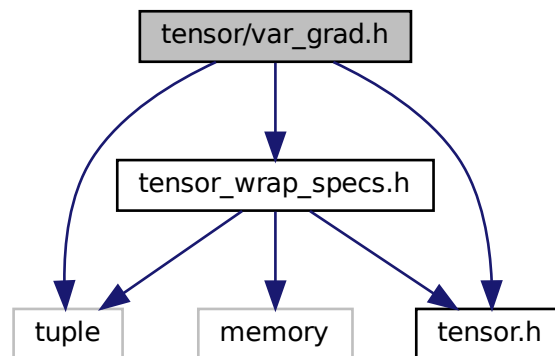
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

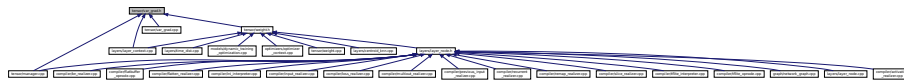
## 9.203 tensor/var\_grad.h File Reference

This is Var\_Grad Class for Neural Network.

```
#include <tuple>
#include <tensor.h>
#include <tensor_wrap_specs.h>
Include dependency graph for var_grad.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

- class `nntainer::Var_Grad`

*Variable with Gradient, and its corresponding `need_gradient` property.*

### Namespaces

- `nntainer`

### 9.203.1 Detailed Description

This is Var\_Grad Class for Neural Network.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

## Date

13 November 2020

## See also

<https://github.com/nstreamer/nntainer>

## Author

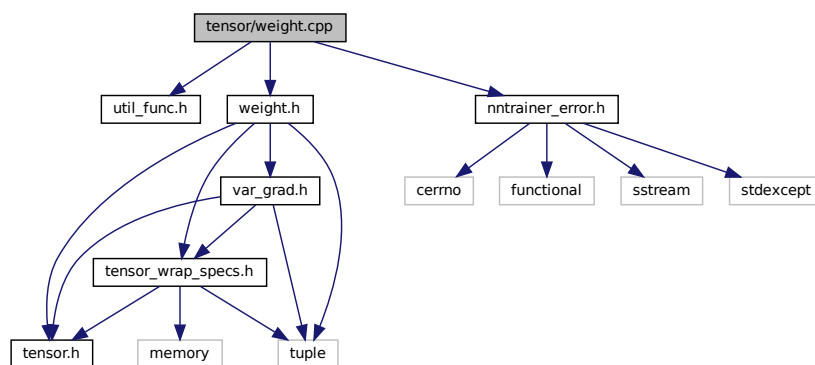
Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

**Bug** No known bugs except for NYI items

## 9.204 tensor/weight.cpp File Reference

This is Weight Class for Neural Network.

```
#include <util_func.h>
#include <weight.h>
#include <nntrainer_error.h>
Include dependency graph for weight.cpp:
```



## Namespaces

- [nntrainer](#)

### 9.204.1 Detailed Description

This is Weight Class for Neural Network.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

22 September 2020

See also

<https://github.com/nstreamer/nntrainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

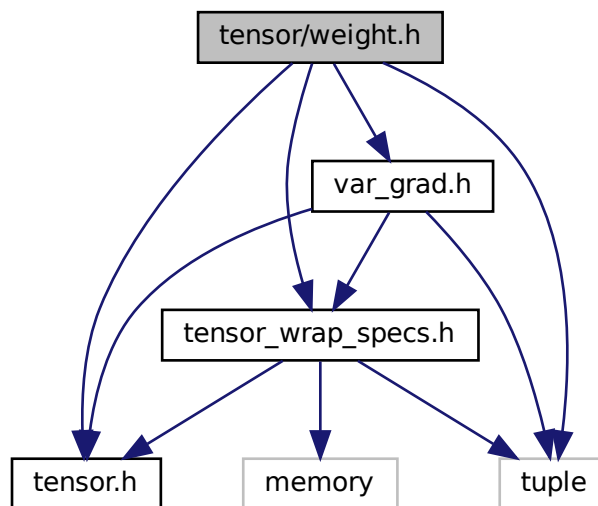
**Bug** No known bugs except for NYI items

## 9.205 tensor/weight.h File Reference

This is Weight Class for Neural Network.

```
#include <tuple>
#include <tensor.h>
#include <tensor_wrap_specs.h>
#include <var_grad.h>
```

Include dependency graph for weight.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class `nntrainer::Weight`  
*Weight* extends over *Var\_Grad* with regularization & optimizer updates.

## Namespaces

- `nntrainer`

### 9.205.1 Detailed Description

This is Weight Class for Neural Network.

Copyright (C) 2020 Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

Date

22 September 2020

See also

<https://github.com/nnstreamer/nntrainer>

Author

Parichay Kapoor [pk.kapoor@samsung.com](mailto:pk.kapoor@samsung.com)

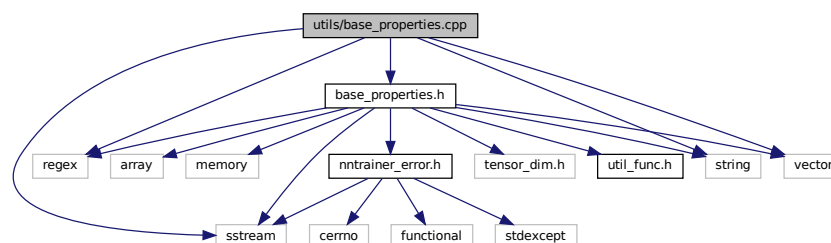
**Bug** No known bugs except for NYI items

### 9.206 utils/base\_properties.cpp File Reference

Convenient property type definition for automated serialization.

```
#include <base_properties.h>
#include <regex>
#include <sstream>
#include <string>
#include <vector>
```

Include dependency graph for `base_properties.cpp`:



## Namespaces

- [nntrainer](#)

### 9.206.1 Detailed Description

Convenient property type definition for automated serialization.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

03 May 2021

#### See also

<https://github.com/nnstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

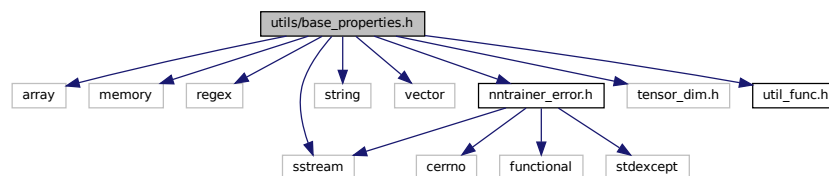
**Bug** No known bugs except for NYI items

## 9.207 utils/base\_properties.h File Reference

Convenient property type definition for automated serialization.

```
#include <array>
#include <memory>
#include <regex>
#include <sstream>
#include <string>
#include <vector>
#include <nntrainer_error.h>
#include <tensor_dim.h>
#include <util_func.h>
```

Include dependency graph for base\_properties.h:



This graph shows which files directly or indirectly include this file:



### 9.207.1 Detailed Description

Convenient property type definition for automated serialization.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

08 April 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

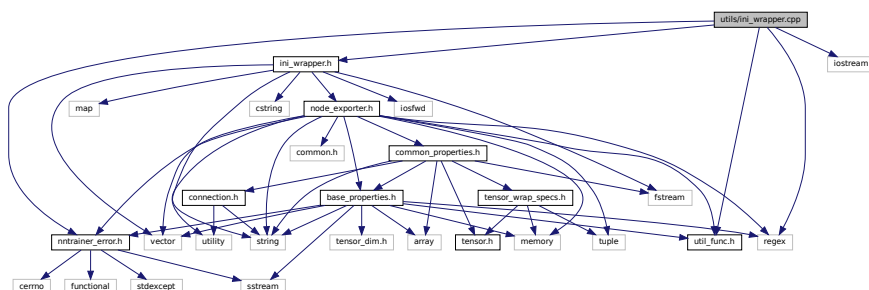
**Bug** No known bugs except for NYI items

## 9.208 utils/ini\_wrapper.cpp File Reference

NNTrainer Ini Wrapper helps to save ini.

```
#include <ini_wrapper.h>
#include <regex>
#include <iostream>
#include <nntrainer_error.h>
#include <util_func.h>
```

Include dependency graph for ini\_wrapper.cpp:



### Namespaces

- [nntrainer](#)



### 9.208.1 Detailed Description

NNTrainer Ini Wrapper helps to save ini.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

08 April 2021

#### Note

this is to be used with ini\_interpreter

#### See also

<https://github.com/nstreamer/nntainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

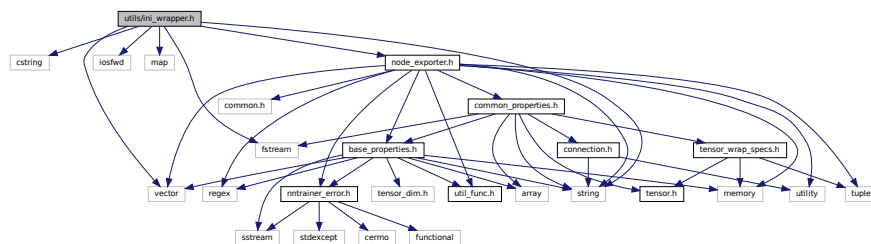
**Bug** No known bugs except for NYI items

## 9.209 utils/ini\_wrapper.h File Reference

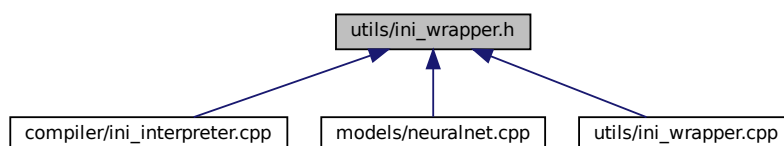
NNTrainer Ini Wrapper helps to save ini.

```
#include <cstring>
#include <fstream>
#include <iosfwd>
#include <map>
#include <string>
#include <vector>
#include <node_exporter.h>
```

Include dependency graph for ini\_wrapper.h:



This graph shows which files directly or indirectly include this file:





## Namespaces

- [nntrainer](#)

### 9.210.1 Detailed Description

Thread Management for NNTrainer.

Copyright (C) 2022 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Date

07 July 2022

See also

<https://github.com/nstreamer/nntrainer>

Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

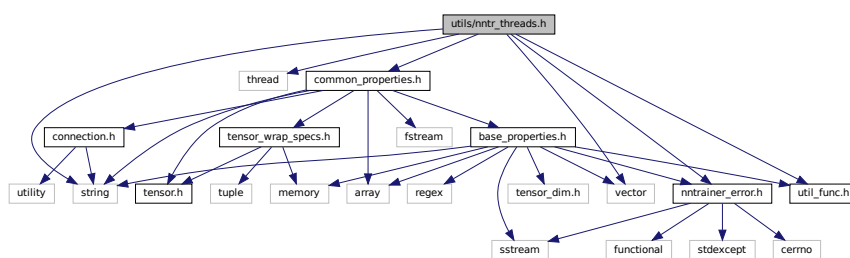
**Bug** No known bugs except for NYI items

## 9.211 utils/nntr\_threads.h File Reference

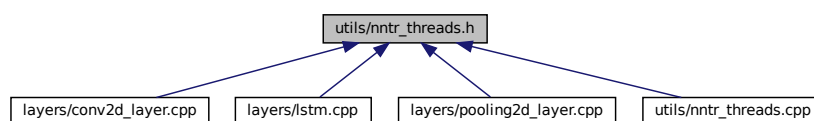
Thread Management for NNTrainer.

```
#include <string>
#include <thread>
#include <vector>
#include <common_properties.h>
#include <nntrainer_error.h>
#include <util_func.h>
```

Include dependency graph for nntr\_threads.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class `ntrainer::ParallelBatch`  
*ParallelBatch* class to parallelize along batch direction.

## Namespaces

- `ntrainer`

## Typedefs

- typedef `void(* loop_cb)` (unsigned int start, unsigned int end, unsigned int pid, void \*user\_data)
- typedef `std::function< std::remove_pointer< loop_cb >::type >` **threaded\_cb**

### 9.211.1 Detailed Description

Thread Management for NNTrainer.

Copyright (C) 2022 Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

Date

07 July 2022

See also

<https://github.com/nstreamer/ntrainer>

Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

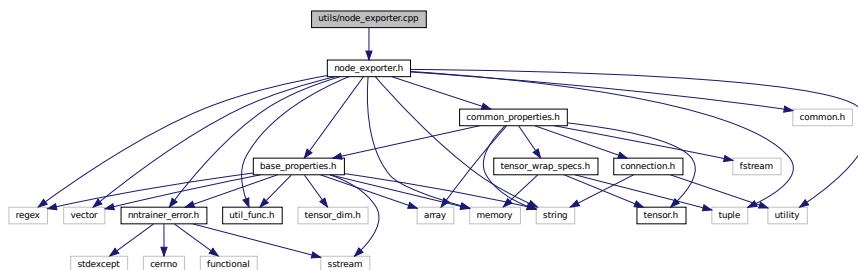
**Bug** No known bugs except for NYI items

### 9.212 utils/node\_exporter.cpp File Reference

NNTrainer Node exporter.

```
#include <node_exporter.h>
```

Include dependency graph for `node_exporter.cpp`:



## Namespaces

- [nntrainer](#)

## Functions

- `template<> std::unique_ptr< std::vector< std::pair< std::string, std::string > > > nntrainer::Exporter↔::getResult< ml::train::ExportMethods::METHOD_STRINGVECTOR > ()`

## Variables

- `constexpr const unsigned int nntrainer::CONV2D_DIM = 2`
- `constexpr const unsigned int nntrainer::POOLING2D_DIM = 2`

### 9.212.1 Detailed Description

NNTrainer Node exporter.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

09 April 2021

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

**Bug** No known bugs except for NYI items

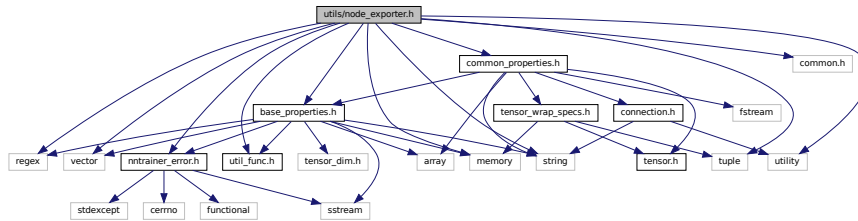
## 9.213 utils/node\_exporter.h File Reference

NNTrainer Node exporter.

```
#include <memory>
#include <regex>
#include <string>
#include <tuple>
#include <utility>
#include <vector>
#include <base_properties.h>
#include <common.h>
#include <common_properties.h>
#include <nntrainer_error.h>
```

```
#include <util_func.h>
```

Include dependency graph for `node_exporter.h`:



This graph shows which files directly or indirectly include this file:



## Classes

- class [nntrainer::Exporter](#)

*Exporter* class helps to exports the node information in a predefined way. because each method will require complete different methods, this class exploits visitor pattern to make a custom defined saving method.

## Namespaces

- [nntrainer](#)

## Functions

- template<size\_t I = 0, typename Callable , typename... Ts>  
std::enable\_if< I == sizeof...(Ts), void >::type [nntrainer::iterate\\_prop](#) (Callable &&c, const std::tuple< Ts... > &tup)  
*base case of iterate\_prop, iterate\_prop iterates the given tuple*
- template<size\_t I = 0, typename Callable , typename... Ts>  
std::enable\_if<(I < sizeof...(Ts)), void >::type [nntrainer::iterate\\_prop](#) (Callable &&c, const std::tuple< Ts... > &tup)  
*base case of iterate\_prop, iterate\_prop iterates the given tuple*
- template<size\_t I = 0, typename Callable , typename... Ts>  
std::enable\_if<(I < sizeof...(Ts)), void >::type [nntrainer::iterate\\_prop](#) (Callable &&c, std::tuple< Ts... > &tup)  
<size\_t I = 0, typename Callable, typename... Ts>
- template<typename Tuple >  
std::vector< std::string > [nntrainer::loadProperties](#) (const std::vector< std::string > &string\_vector, Tuple &&props)  
*load property from the api formatted string ({"key=value", "key1=value1"})*

### 9.213.1 Detailed Description

NNTrainer Node exporter.

Copyright (C) 2021 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

Date

09 April 2021

See also

<https://github.com/nstreamer/nntrainer>

Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

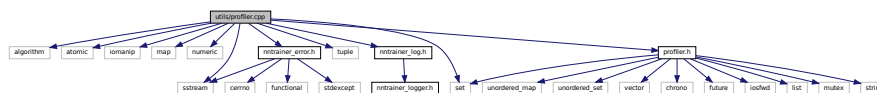
**Bug** No known bugs except for NYI items

## 9.214 utils/profiler.cpp File Reference

Profiler related codes to be used to benchmark things.

```
#include <algorithm>
#include <atomic>
#include <iomanip>
#include <map>
#include <numeric>
#include <set>
#include <sstream>
#include <tuple>
#include <nntrainer_error.h>
#include <nntrainer_log.h>
#include <profiler.h>
```

Include dependency graph for profiler.cpp:



### Namespaces

- [nntrainer](#)

### 9.214.1 Detailed Description

Profiler related codes to be used to benchmark things.

Copyright (C) 2020 Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

#### Date

09 December 2020

#### See also

<https://github.com/nstreamer/nntainer>

#### Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

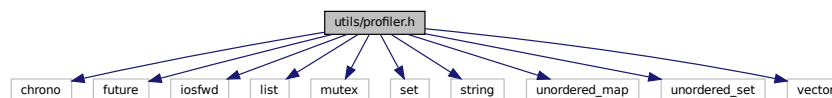
**Bug** No known bugs except for NYI items

## 9.215 utils/profiler.h File Reference

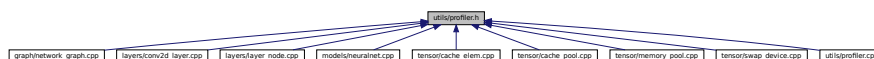
Profiler related codes to be used to benchmark things.

```
#include <chrono>
#include <future>
#include <iosfwd>
#include <list>
#include <mutex>
#include <set>
#include <string>
#include <unordered_map>
#include <unordered_set>
#include <vector>
```

Include dependency graph for profiler.h:



This graph shows which files directly or indirectly include this file:





## Classes

- struct [nntainer::profile::ProfileEventData](#)  
*Data for each profile event.*
- class [nntainer::profile::ProfileListener](#)  
*Generic profile listener class to attach to a profiler, this can be inherited to create a custom profile listener.*
- class [nntainer::profile::GenericProfileListener](#)  
*Generic [Profiler](#) Listener.*
- class [nntainer::profile::Profiler](#)  
*[Profiler](#) object.*

## Namespaces

- [nntainer](#)

## Macros

- #define **PROFILE\_TIME\_START**(event\_key)
- #define **PROFILE\_TIME\_END**(event\_key)
- #define **PROFILE\_TIME\_REGISTER\_EVENT**(event\_key, event\_str)
- #define **PROFILE\_MEM\_ALLOC**(ptr, size, str)
- #define **PROFILE\_MEM\_DEALLOC**(ptr)
- #define **PROFILE\_CACHE\_ALLOC**(ptr, size, str, policy, swap)
- #define **PROFILE\_CACHE\_DEALLOC**(ptr, policy, swap)
- #define **PROFILE\_BEGIN**(listener)
- #define **PROFILE\_END**(listener)
- #define **PROFILE\_MEM\_ANNOTATE**(str)

## Typedefs

- using **timepoint** = std::chrono::time\_point< std::chrono::steady\_clock >

## Enumerations

- enum **PROFILE\_EVENT** {  
**EVENT\_TIME\_START** = 0, **EVENT\_TIME\_END** = 1, **EVENT\_MEM\_ALLOC** = 2, **EVENT\_MEM\_DEALLOC**  
 = 3,  
**EVENT\_MEM\_ANNOTATE** = 4 }

## Functions

- template<typename T, typename std::enable\_if\_t< std::is\_base\_of< ProfileListener, T >::value, T > \* = nullptr>  
 std::ostream & [nntainer::profile::operator<<](#) (std::ostream &out, T &l)  
*Overriding output stream for layers and it's derived class.*

### 9.215.1 Detailed Description

Profiler related codes to be used to benchmark things.

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Date

09 December 2020

See also

<https://github.com/nnstreamer/nntrainer>

Author

Jihoon Lee [jhoon.it.lee@samsung.com](mailto:jhoon.it.lee@samsung.com)

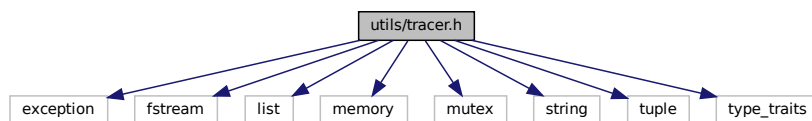
**Bug** No known bugs except for NYI items

### 9.216 utils/tracer.h File Reference

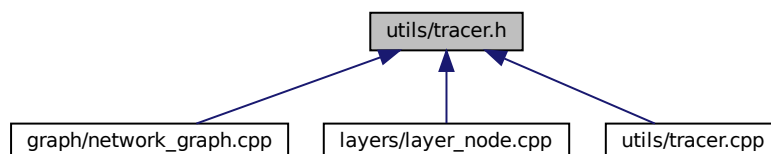
Trace abstract class.

```
#include <exception>
#include <fstream>
#include <list>
#include <memory>
#include <mutex>
#include <string>
#include <tuple>
#include <type_traits>
```

Include dependency graph for tracer.h:



This graph shows which files directly or indirectly include this file:



## Macros

- #define **TRACE\_MEMORY\_POINT**(msg)
- #define **TRACE\_MEMORY**() std::ostream(nullptr)
- #define **TRACE\_TIME\_POINT**(msg)
- #define **TRACE\_TIME**() std::ostream(nullptr)

### 9.216.1 Detailed Description

Trace abstract class.

Copyright (C) 2022 Jiho Chu [jiho.chu@samsung.com](mailto:jiho.chu@samsung.com)

Date

23 December 2022

See also

<https://github.com/nstreamer/nntainer>

Author

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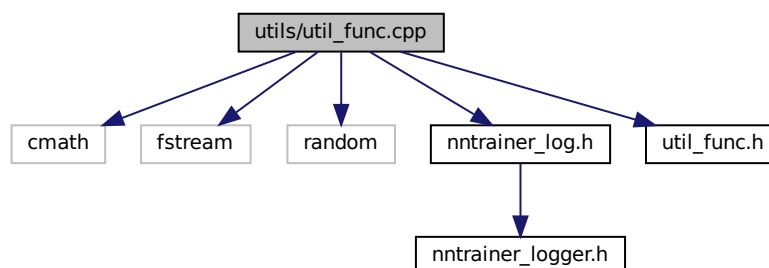
**Bug** No known bugs except for NYI items

## 9.217 utils/util\_func.cpp File Reference

This is collection of math functions.

```
#include <cmath>
#include <fstream>
#include <random>
#include <nntrainer_log.h>
#include <util_func.h>
```

Include dependency graph for util\_func.cpp:



## Namespaces

- [nntrainer](#)

## Functions

- static std::uniform\_real\_distribution< float > **nntrainer::dist** (-0.5, 0.5)
- unsigned int **nntrainer::getSeed** ()
- float **nntrainer::sqrtFloat** (float x)
- double **nntrainer::sqrtDouble** (double x)
- float **nntrainer::logFloat** (float x)
- float **nntrainer::exp\_util** (float x)
- Tensor **nntrainer::rotate\_180** (Tensor in)
- bool **nntrainer::isFileExist** (std::string file\_name)
- template<typename T >  
static void **nntrainer::checkFile** (const T &file, const char \*error\_msg)
- void **nntrainer::checkedRead** (std::ifstream &file, char \*array, std::streamsize size, const char \*error\_msg)
- void **nntrainer::checkedWrite** (std::ostream &file, const char \*array, std::streamsize size, const char \*error\_msg)
- std::string **nntrainer::readString** (std::ifstream &file, const char \*error\_msg)
- void **nntrainer::writeString** (std::ofstream &file, const std::string &str, const char \*error\_msg)
- bool **nntrainer::endswith** (const std::string &target, const std::string &suffix)
- int **nntrainer::getKeyValue** (const std::string &input\_str, std::string &key, std::string &value)
- int **nntrainer::getValues** (int n\_str, std::string str, int \*value)
- std::vector< std::string > **nntrainer::split** (const std::string &s, const std::regex &reg)
- bool **nntrainer::istrequal** (const std::string &a, const std::string &b)
- char \* **nntrainer::getRealpath** (const char \*name, char \*resolved)
- tm \* **nntrainer::getLocaltime** (tm \*tp)

## Variables

- static auto **nntrainer::rng**

### 9.217.1 Detailed Description

This is collection of math functions.

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#### Date

08 April 2020

#### See also

<https://github.com/nstreamer/nntrainer>

#### Author

Jijoong Moon [jijoong.moon@samsung.com](mailto:jijoong.moon@samsung.com)

**Bug** No known bugs except for NYI items

## 9.218 utils/util\_func.h File Reference

This is collection of math functions.

### 9.218.1 Detailed Description

This is collection of math functions.

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#### Date

08 April 2020

#### See also

<https://github.com/nnstreamer/nntrainer>

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**Bug** No known bugs except for NYI items



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